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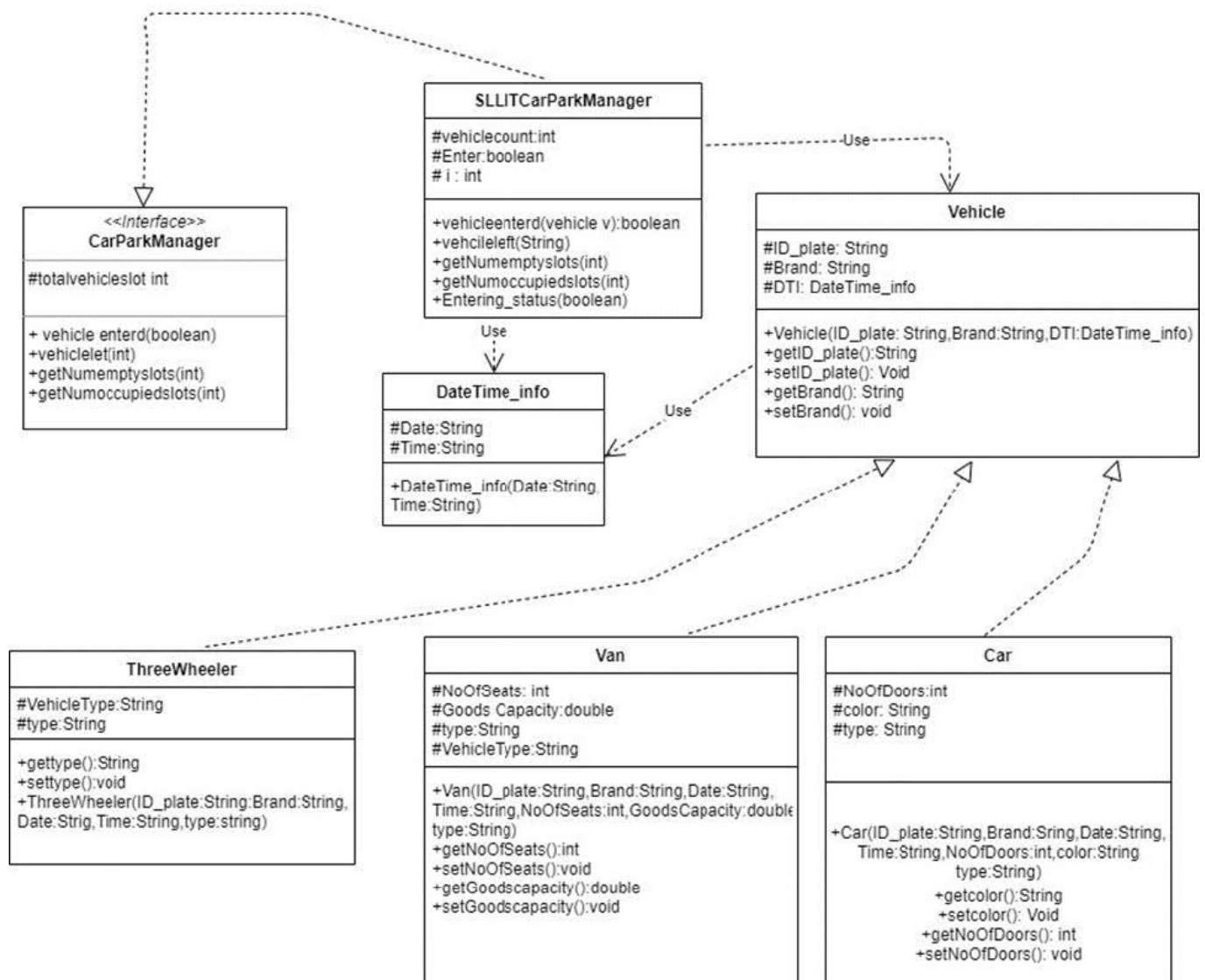
Faculty of Engineering

EC2492 - Object oriented programming

final assignment-Car park management

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UMA diagram



Code

```
public abstract class Vehicle { // create a abstract class
    protected String ID_plate; // create a String for ID_plate
    protected String Brand; // Create a String For Brand
    protected DateTime_info DTI;

    public Vehicle(String ID_plate,String Brand,String Date,String Time) { // create
a overloading constructor for vehicle class
        this.ID_plate=ID_plate;
        this.Brand=Brand;
        DTI = new DateTime_info(Date, Time);
    }

    public String getID_plate() { // get the data for ID_plate
        return ID_plate;
    }

    public void setID_plate(String ID_plate) { // set the data for ID_plate
        this.ID_plate = ID_plate;
    }

    public String getBrand() { // get the data for Brand
        return Brand;
    }

    public void setBrand(String Brand) { // set the data for ID_plat
        this.Brand = Brand;
    }

    abstract void Displaying_Details();// make a abstract method for Displaying
Details
}
```

```

public class Car extends Vehicle { // extends Car class as a sub class of Vehicle
    private int NoOfDoors; // Creating integer for number of doors private
    String Color; // create a String type for color private String type
    ="Car"; // create a String for type variable

    public Car(String ID_plate, String Brand, String Date,String Time, int
NoOfDoors, String Color) { //make a constructor of a car class
        super(ID_plate, Brand, Date, Time); this.NoOfDoors
        = NoOfDoors;
        this.Color = Color;

    }

    public int getNoOfDoors() { //get the data for No of doors
        return NoOfDoors;

    }

    public void setNoOfDoors(int NoOfDoors) { // set the data for No of doors
        this.NoOfDoors = NoOfDoors;

    }

    public String getColor() { //get the data for No of doors
        return Color;

    }

    public void setColor(String Color) { // set the data for setting the color
        this.Color = Color;

    }

    public void Displaying_Details() { System.out.println("Vehicle type
    = " + this.type);
    System.out.println("Vehicle ID = " + super.getID_plate());
    System.out.println("Vehicle Brand = " + super.getBrand());
    System.out.println("Number of Doors = " +getNoOfDoors());
    System.out.println("Color of the car = " + this.Color);

    }

}

```

```

public class Van extends Vehicle{// extends Van class as a sub class of Vehicle
    private int NoOfSeats; //Creating integer for number of seats
    private double GoodsCapacity;//Creating double variable type for Goods
capacity
    private String type; // Create a String for Type of the van
    private String Vehicletype ="Van";// create String for Type of a vehicle

    public Van(String ID_plate, String Brand, String Date, String Time, int
NoOfSeats, double GoodsCapacity,String type) { //make a constructor of a van class
        super(ID_plate, Brand, Date, Time);
        this.NoOfSeats = NoOfSeats; this.GoodsCapacity
        = GoodsCapacity; this.type=type;

    }

    public int getNoOfSeats() { //get the data for No of seats
        return NoOfSeats;

    }

    public void setNoOfSeats(int NoOfSeats) { //set the data for No of seats
        this.NoOfSeats = NoOfSeats;

    }

    public double getGoodsCapacity() { //get the data for goods capacity
        return GoodsCapacity;

    }

    public void setGoodsCapacity(double GoodsCapacity){ //set the data for goods
capacity

        this.GoodsCapacity = GoodsCapacity;

    }

    public void Displaying_Details() {
        System.out.println("Vehicle type = "+ this.Vehicletype);
        System.out.println("Vehicle ID = " + super.getID_plate());
        System.out.println("Van Type = " +this.type);
        System.out.println("Vehicle Brand = " + super.getBrand());
        System.out.println("Number of Seats = " +getNoOfSeats());
        System.out.println("Goods Capacity(kg) = " +getGoodsCapacity());
    }

}

```

```

public class ThreeWheeler extends Vehicle { // extends ThreeWheeler class as a sub
class of Vehicle
    private String Vehicletype = "ThreeWheeler"; // Create a String type for type
of the vehicle
    private String type; // create another String type for type of the
ThreeWheeler

    public ThreeWheeler(String ID_plate, String Brand, String Date, String Time,
String type) { // make a constructor of ThreeWheeler class
        super(ID_plate, Brand, Date, Time); this.type
        = type;
    }

    public String gettype() { //get the data for type of the ThreeWheeler
        return type;
    }

    public void settype(String type) { //set the data for type of the ThreeWheeler
        this.type = type;
    }
}

public void Displaying_Details() {
    System.out.println("Vehicle type = " + this.Vehicletype);
    System.out.println("Vehicle ID = " + super.getID_plate());
    System.out.println("Vehicle Brand = " + super.getBrand());
    System.out.println("ThreeWheeler Type = " + this.type);
}
}

public class DateTime_info { // create a class name as DateTime_info
    private String Date; // create a String for Date
    private String Time; // create a String for Time

    public DateTime_info(String Date,String Time) { // make a constructor for
DateTime_info class
        this.Date=Date;
        this.Time=Time;
    }

    public String getDate() { // get the data for the Date
        return Date;
    }

    public void setDate(String Date) { //set the data for the Date
        this.Date = Date;
    }
}

```

```

    }
    public String getTime() { //get the data for the Time
        return Time;
    }

    public void setTime(String Time) { //set the data for the Time
        this.Time = Time;
    }
}

public interface CarParkManager { // create a interface name as CarParkManager
    final int totalVehicleSlots = 20;

    boolean vehicleEntered(Vehicle v);
    int vehicleLeft(String noPlate);
    int getNumEmptySlots();
    int getNumOccupiedSlots();
}

public class SLIITCarParkManager implements CarParkManager {
    private static int vehicleCount = 0; //Create a Vehicle Count Variable

    private Vehicle []slot = new Vehicle[totalVehicleSlots]; // Create An Array
    for 20 Slots
    private boolean Enter; // Create a boolean function

    public boolean vehicleEntered(Vehicle v) {

        if (vehicleCount < totalVehicleSlots){
            // set a if condition ,if there are equal or less than 20
            vehicles

            int i=0;
            while(i <= vehicleCount){ // Set a while loop
                if(slot[i] == null){
                    slot[i] = v;
                    vehicleCount = vehicleCount + 1; //increase the

                    vehicle count by one

                    System.out.println("Vehicle entered slot number
                    :"+(i+1)); // Displaying entered slot number
                    System.out.println("Remaining slots
                    :"+getNumEmptySlots()); //Displaying Remaining slots
                    Enter= true;
                    break;
                }

                i++;
            }
        }
    }
}

```

```

    }
    else {

        Enter=false;
    }

    return Entering_Status(Enter);
}

    public int vehicleLeft(String NumPlate) { //checking left vehicle by its id
plate number

        int i=0;
        while(i <= totalVehicleSlots){
            String No = slot[i].getID_plate();
            if(No == NumPlate) {
                System.out.println("Lefted Vehicle slot No-"+(i+1)+"
Details:"); //searching the slot number of the left vehicle
                slot[i].Displaying_Details(); // displaying the Details
                vehicleCount--; // vehicle count decrement one by one
                System.out.println("Remaining slots:"+getNumEmptySlots()
+"\\n"); // print remaining slots
                slot[i] = null;
                break;
            }
            i++;
        }

        return getNumEmptySlots();
    }

    public int getNumEmptySlots() { //create a method

        return totalVehicleSlots -vehicleCount; // Subtract vehicle count from
total vehicle slots
    }
    public int getNumOccupiedSlots() { // create a method

        return vehicleCount;
    }

    private boolean Entering_Status(boolean Enter) { //create a boolean for
entering_status
        if(Enter==true) {
            System.out.println("completing vehicle entering
process"+"\\n");
        }else if(Enter==false){
            System.out.println("Dont completing vehicle entering
process"+"\\n");
        }
        return Enter;
    }
}

```



```

public class Main { // create a main class

    public static void main(String[] args) {
        SLIITCarParkManager SP = new SLIITCarParkManager(); // create a object
        From SLIITCarParkManager
        Vehicle V; // create a object from Vehicle class

        V = new Van("HY-1231", "Hyundai", "01-01-2022", "08.00 AM",
12,1000,"Passenger Van");
        SP.vehicleEntered(V); // calling a vehicle entered method

        V = new ThreeWheeler("QCA-1369", "Bajaj", "1-01-2022", "08.10 AM",
"NotForHire");
        SP.vehicleEntered(V); // calling a vehicle entered method

        V = new Car("ABC-1367", "Mercedes-Benz", "01-01-2022", "08.30 AM", 4,
"red");
        SP.vehicleEntered(V);

        SP.vehicleLeft("HY-1231"); // calling a vehicle left method

        V = new ThreeWheeler("AAB-1524", "TVS King", "01-01-2022", "10.00 AM",
"Taxi");

        SP.vehicleEntered(V);

        SP.vehicleLeft("ABC-1367"); // calling a vehicle left method

        SP.vehicleLeft("AAB-1524"); // calling a vehicle left method

        V = new Car("AAD-1964", "Toyota", "01-01-2022", "11.00 AM", 4, "Black");
        SP.vehicleEntered(V);

        V = new Van("LC-4678", "Nissan", "01-01-2022", "11.45 AM", 15,
1500,"Goods Van");
        SP.vehicleEntered(V);
    }
}

```