

# Multiscale modelling – 1st report

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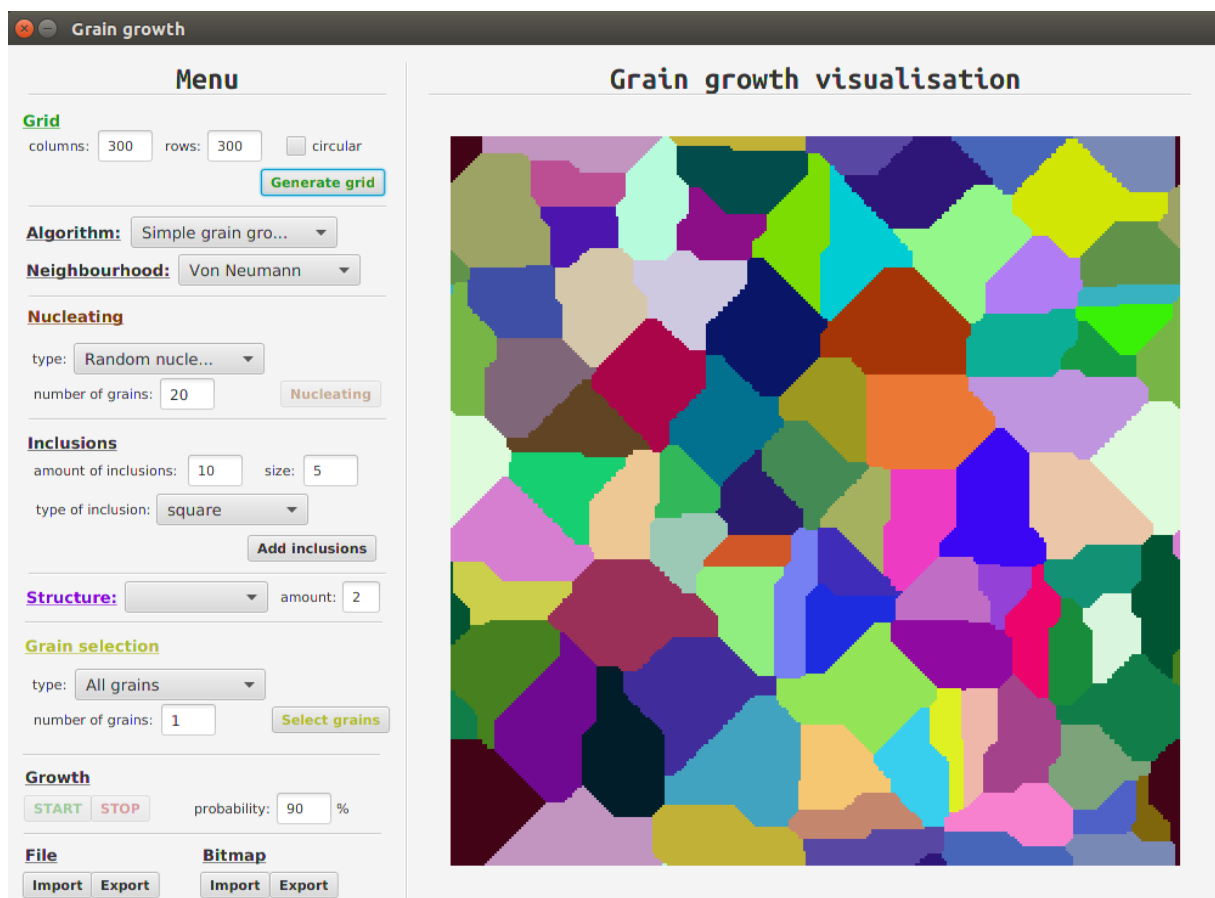
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## 1. Technologies

- Java 8
- JavaFX ( user interface )

## 2. User interface

### Main app view:



This is main app view. On the left, there is main menu where we can start simulation, import and export microstructure or set some options. On the right we have the main part of the application – microstructure visualization. We can start/stop simulation from every step also it's associated with import from file or bitmap.

**Main menu:**

## Menu

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### Grid

columns:  rows:  ☐ circular

**Generate grid**

---

**Algorithm:**

**Neighbourhood:**

---

### Nucleating

type:

number of grains:  **Nucleating**

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### Inclusions

amount of inclusions:  size:

type of inclusion:

**Add inclusions**

---

**Structure:**  amount:

---

### Grain selection

type:

number of grains:  **Select grains**

---

### Growth

**START** **STOP** probability:  %

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### File

**Import** **Export**

### Bitmap

**Import** **Export**

This is main menu available in app. Menu was divided into sections to group it by functionalities. Some options are set when we generate grid for example algorithm or neighbourhood but not all of them. Structure or grain selection are available after microstructure is fully generated.

### Main menu - options:

**Grid**  
columns:  rows:  ☐ circular  
**Generate grid**

**Grid** – we can set columns and rows. Also we can generate circular grid. Button is used for generate grid with cells ( initialize state – 0 and white color )

**Algorithm:**   
**Neighbourhood:**

**Algorithm and neighbourhood** – we can select algorithm and neighbourhood type.

**Nucleating**  
type:   
number of grains:  **Nucleating**

**Nucleating** – there is one type option – random nucleating which seed grains randomly on the grid. We can also specify how many grains generate.

**Inclusions**  
amount of inclusions:  size:   
type of inclusion:  **Add inclusions**

**Inclusions** – here we can generate inclusions, set their amount, type ( square or circular ) and size. There is possibility to add inclusion whenever we want. After simulation inclusions are added on grain edges.

**Structure:**  amount:

**Structure** – after simulation we can create grid with substructure or dual phase option

**Grain selection**  
type:   
number of grains:  **Select grains**

**Grain selection** – we can create inclusions, set amount, type ( square or circular ) and size. There is possibility to add inclusion whenever we want. After simulation inclusions are added on grain edges.

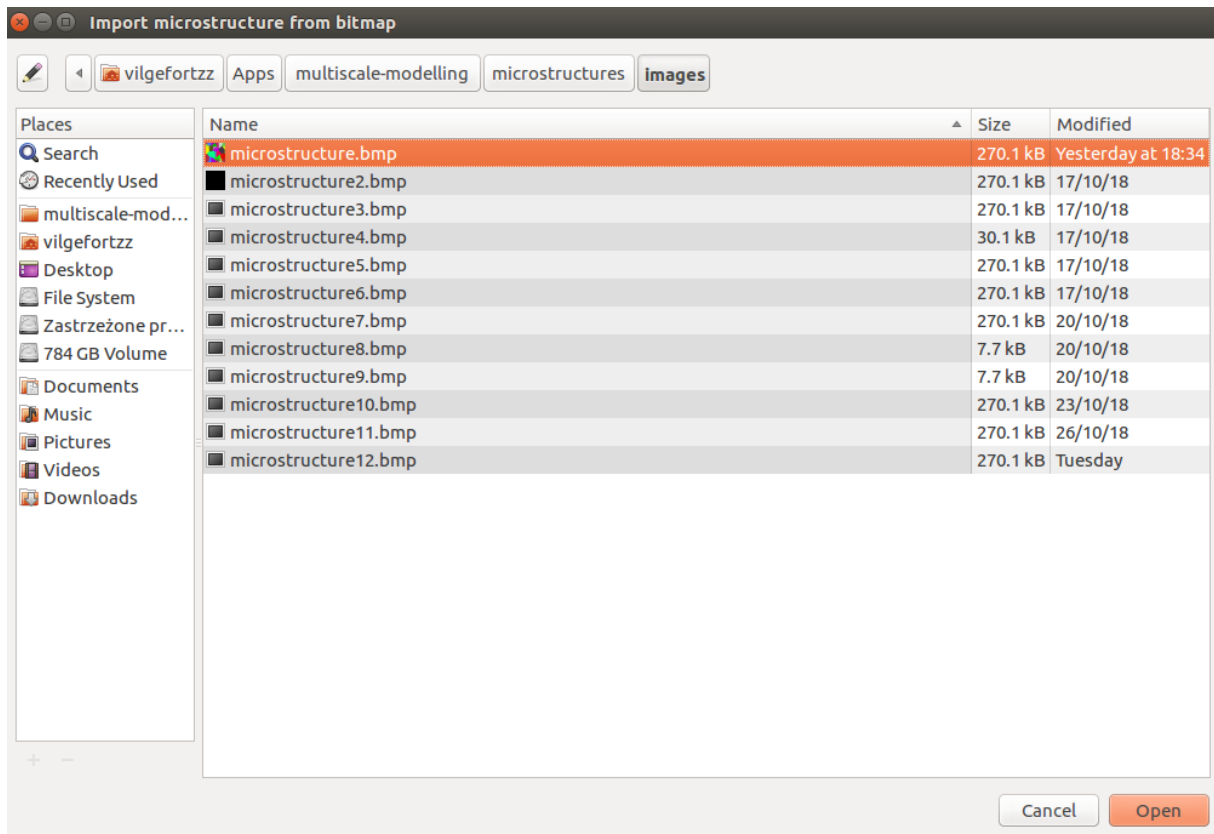
**Growth**  
**START** **STOP** probability:  %

**Growth** – here is main control section where we can start/stop simulation. Additionally we can set probability percent.

**File** **Bitmap**  
**Import** **Export** **Import** **Export**

**File/Bitmap** – the last section applies to import and export microstructure from file/bitmap to file/bitmap.

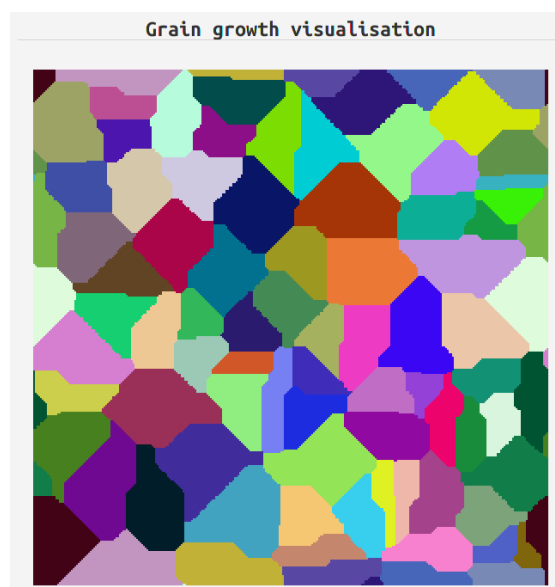
Export/import based on file chooser so easily we can choose location and name of file.



### 3. App operating

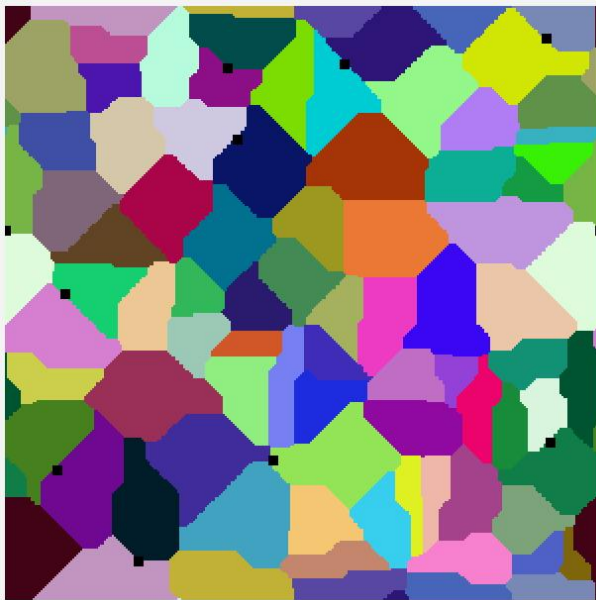
Below there is exemplary microstructure generated by application:

- Algorithm: Simple grain growth
- Neighbourhood: Von Neumann

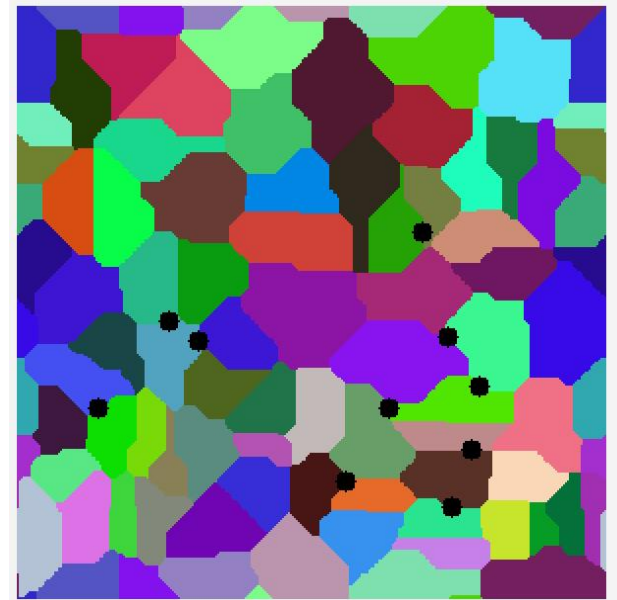


Next example shows microstructure with inclusions:

- Amount of inclusions: 10
- Size: 5
- Type of inclusion: square or circular



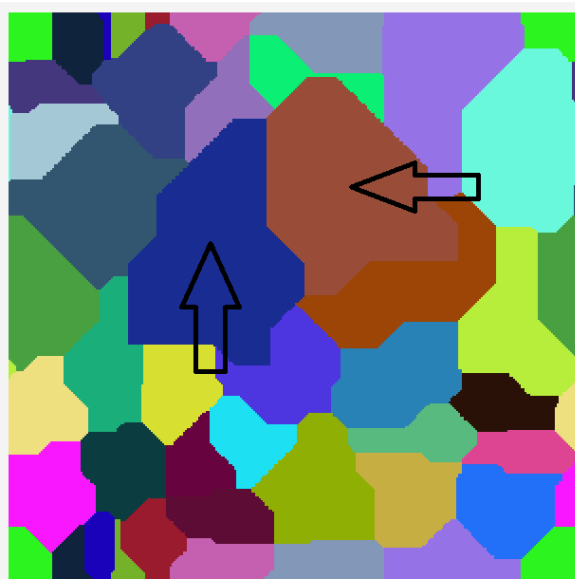
*Square*



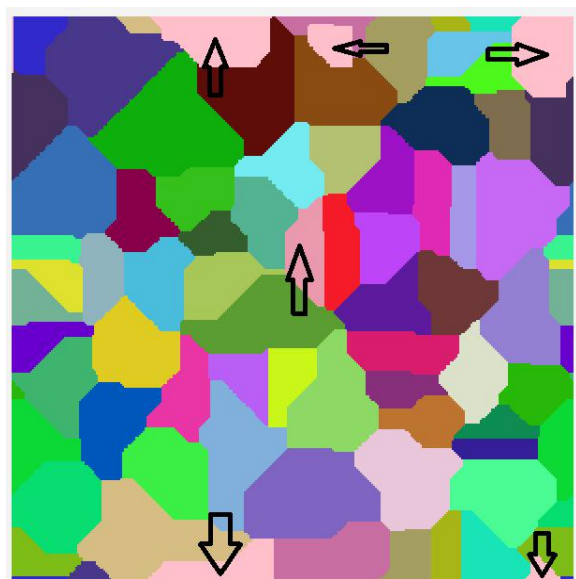
*Circular*

This example shows new simulation with structure from previous one:

- Structure: substructure or dual phase



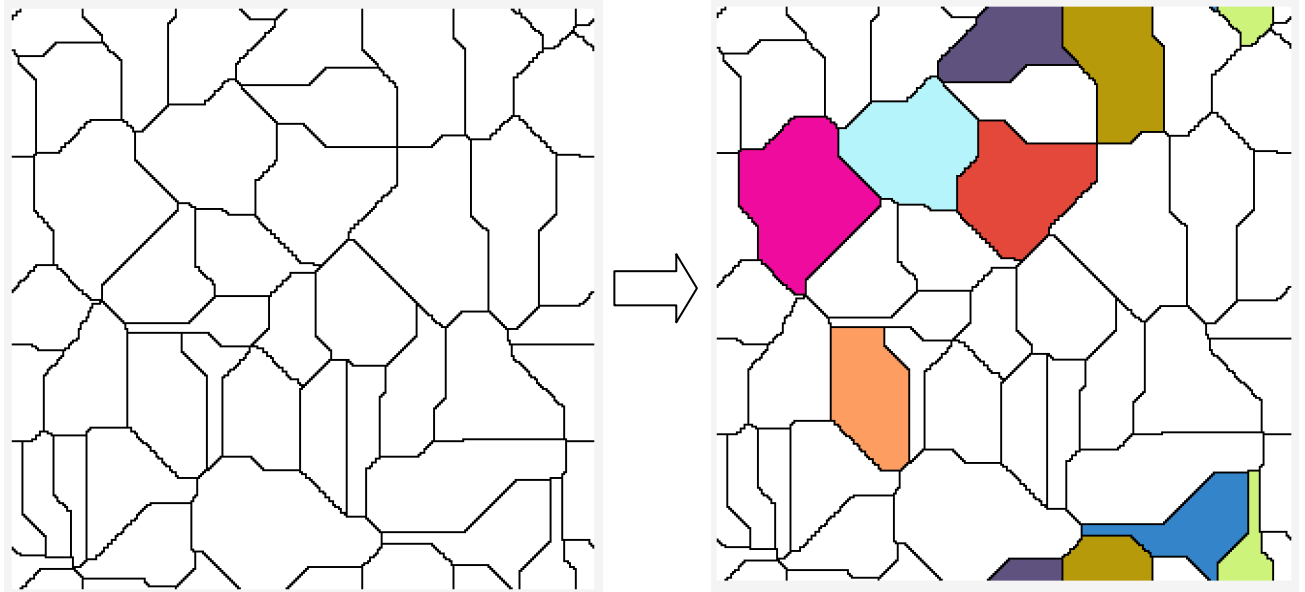
*Substructure*



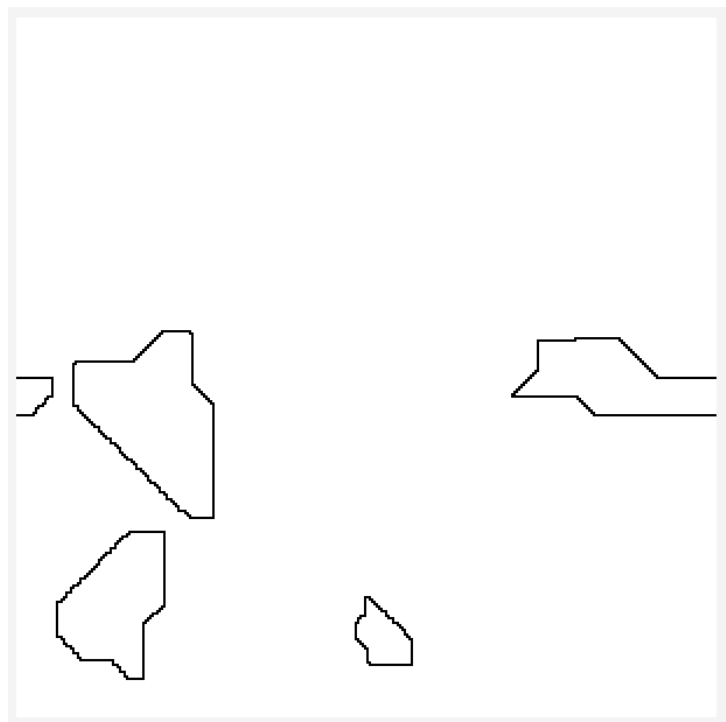
*Dual phase*

Finally, we have grain selection ( boundaries coloring ):

- Grain selection: all grains or n grains
- Number of grains: 4



*All grains selected -> nucleating*



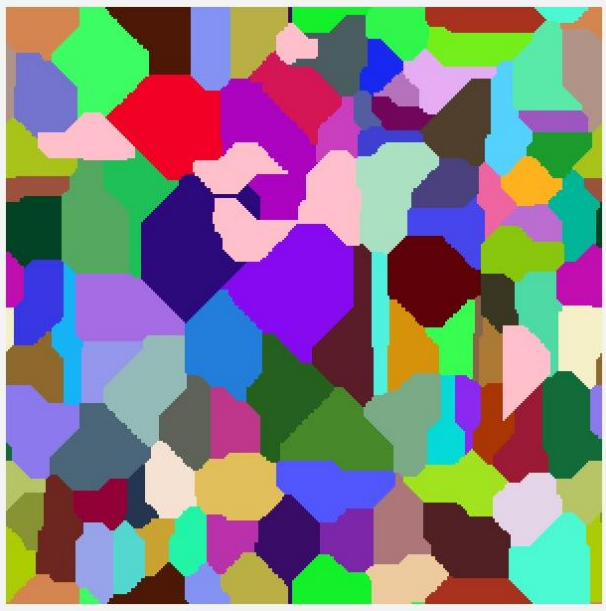
*4 grains selected*

After that we can nucleate and start simulation with grains selected.

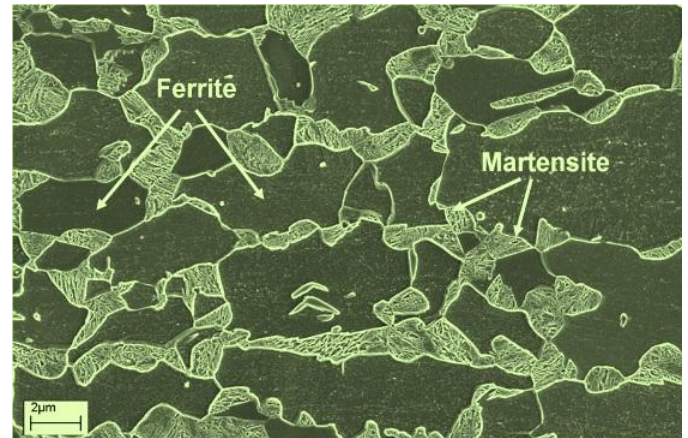


## 4. Microstructure comparison

I took two microstructures to compare them. First microstructure comes from my application, second microstructure is dual phase steel. Both of them are shown below.



Dual phase from app



Dual phase steel

### Conclusions:

- The shape of grains are similar, maybe there are too many grains in my app so some grains are a bit smaller,
- In app there is dual phase structure chosen, so we can see pink grains in microstructure,
- In application the pink grains simulate and behave like martensite and other grains like ferrite ( similar to real dual phase steel ),
- Difference is between ferrite representation, in app all grains except from pink grains should have one state. Thanks for that these two microstructures could look very similar.