

Sin(x)

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This paper will examine the trigonometric function $\sin(x)$ and the numerical integral of such function. The $\sin(x)$ is given as the sum of:

$$\sin(x) = \sum_n^{\infty} = \frac{(-1)^n}{(2n+1)!} x^{2n+1} \quad (1)$$

and is closely related to $\cos(x)$ and $\tan(x)$ in the field of trigonometry, where they are used to calculate sides and angles of different triangles. $\sin(x)$ also relates to $\cos(x)$ through differentiation and integration.

- $\sin(x)' = \cos(x)$
- $\cos(x)' = -\sin(x)$

Which leads to the fact that $\sin(x)$ anti derivative is $-\cos(x)$. In figure [?] we have the integral of $\sin(x)$ from 0 to 2 pi. If $-\cos(x)$ is the anti-derivative then the integral from 0 to pi should be 2 ($\cos(0)-\cos(\pi)=2$). We see from the figure that the peak value at pi is in fact 2, so the numerical integrator agrees with the analytical result.

Figure 1: This shows the integral of $\sin(x)$ from 0 to 2π

