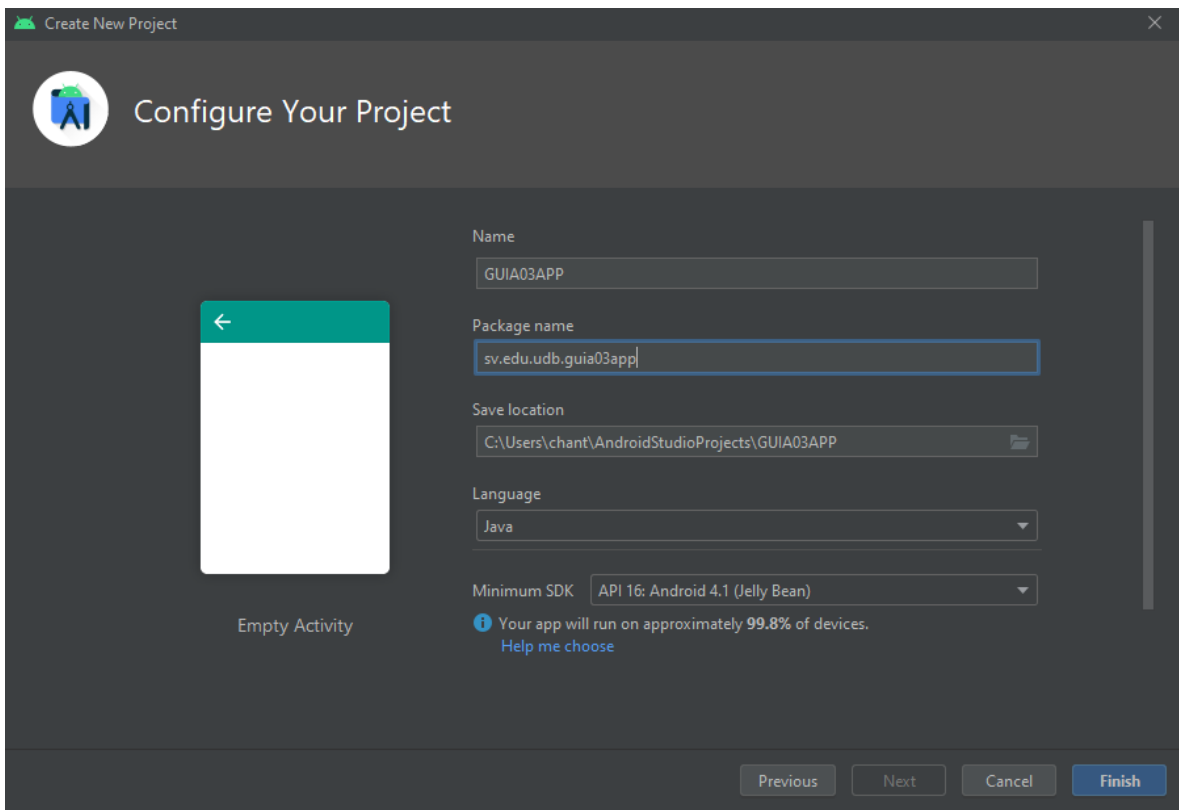
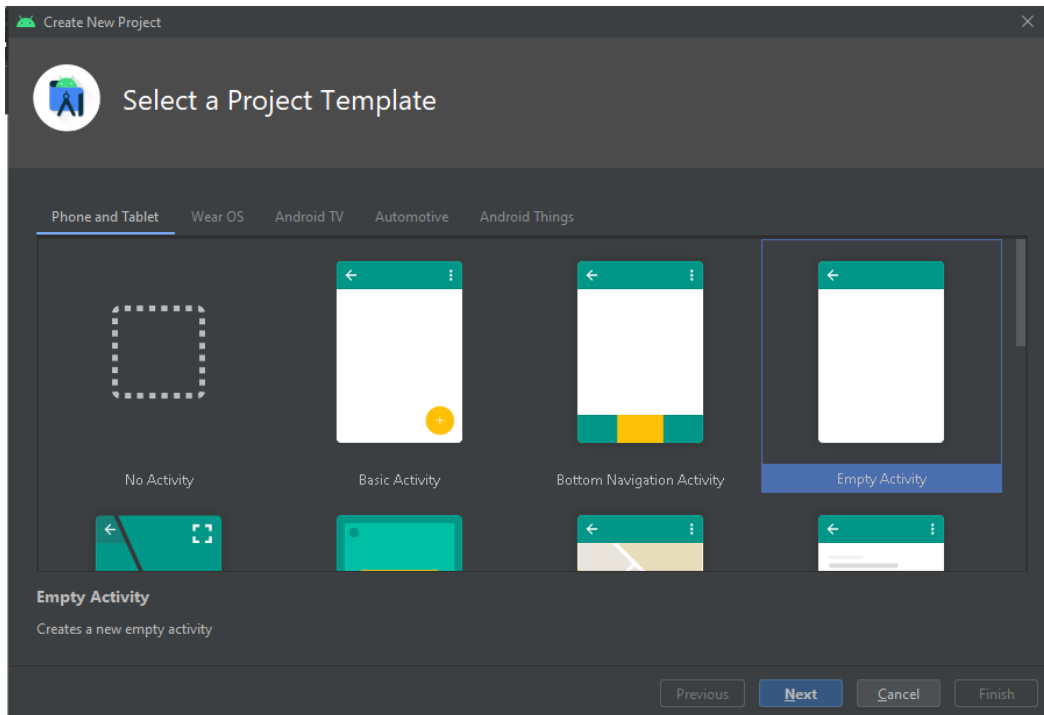


GUIA 03

Creando la aplicación:



Cambiando el texto del mensaje inicial de la pantalla.

```
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout_width="match_parent"
android:layout_height="match_parent"
tools:context=".MainActivity">

<TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Carlos Josué Hernández Funes"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintLeft_toLeftOf="parent"
    app:layout_constraintRight_toRightOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
```

Crear una nueva clase

```
activity_main.xml x MyLifeCycleObserver.java x MainActivity.java x
1 package sv.edu.udb.guia03app;
2
3 import android.util.Log;
4 import androidx.lifecycle.Lifecycle;
5 import androidx.lifecycle.LifecycleObserver;
6 import androidx.lifecycle.OnLifecycleEvent;
7
8 public class MyLifeCycleObserver implements LifecycleObserver {
9
10     private static final String TAG = "MyLifeCycleObserver";
11
12     @OnLifecycleEvent(Lifecycle.Event.ON_CREATE)
13     void onCreate() {
14         Log.i(TAG, "onCreate");
15     }
16
17     @OnLifecycleEvent(Lifecycle.Event.ON_START)
18     void onStart() {
19         Log.i(TAG, "onStart");
20     }
21
22     @OnLifecycleEvent(Lifecycle.Event.ON_PAUSE)
23     void onPause() {
24         Log.i(TAG, "onPause");
25     }
26
27     @OnLifecycleEvent(Lifecycle.Event.ON_RESUME)
28     void onResume() {
29         Log.i(TAG, "onResume");
30     }
31 }
```

Ejecutar.

