

1

3 waves remaining
wave
3

2

85/120 +15

3

4x

1x

4

12x

2x

5

8x

15x

7

Sample tower



◀ First ▶

Damage  2

Range  2.4

Interval  0.5s

This tower shoots at attackers.

When it shoots, it produces 10  energy.

This tower is cool.


Delete

4


35
+15

10/30
+10


5




20





30





40




 10



 20



 25