

2. Summarize the functionalities of MPEG-4 and explain why it is widely used in multimedia applications.

ans = MPEG-4 (Moving Picture Experts Group-4) is an international multimedia compression standard developed by the Moving Picture Experts Group. It is designed to efficiently encode audio-visual data for storage and transmission across networks.

Functionalities of MPEG-4

(1) Advanced Video compression.

- Uses efficient compression techniques.
- Provides high video quality at low bit rates.
- Enables streaming over limited bandwidth networks.

(2) Audio Compression.

- Supports high-quality audio coding formats.
- Offers better sound quality than older formats at similar bitrates.

(3) Object-Based Coding

- Unlike earlier standards, MPEG-4 treats audio, video, text, graphics, and animation as separate objects.
- Allows interactive multimedia.

(4) Support for Streaming Media.

- Optimized for internet streaming.
- Handles real-time transmission with error resilience

(5) Scalability

- Supports:
 - Bitrate scalability
 - Spatial scalability
 - Temporal scalability

(6) Multimedia Integration.

- Combines video, audio, subtitles, 2D/3D graphics.
- Supports interactive applications and virtual environments.

(7) File Format Support.

- Uses the MP4 container format:
 - MP4
- Stores video, audio, subtitles, and metadata in a single file.

Why MPEG-4 is widely used in Multimedia Applications.

(1) High Compression Efficiency.

- Reduces file size significantly.
- Saves storage space and bandwidth.

(2) Internet & Streaming Friendly

- Ideal for:
 - YouTube
 - DTT platforms.
 - Video conferencing.
- Works well over 3G/4G/5G networks

(3) Device Compatibility.

- Supported by:
 - Smartphones.
 - Smart TVs
 - Laptops.
 - Gaming consoles.

(4) Flexibility & Interactivity.

- Supports multimedia-rich applications like:
 - online games.
 - E-learning.
 - Virtual reality environments.