Vimean Sam

Modesto, CA vimeansam2017@gmail.com (209) 968-8736

https://vimeanwebsite.netlify.app

SFSU Alumni with a keen interest in full-stack web and mobile development. Solid understanding of Object-Oriented Programming, REST API, relational database, and No-SQL. Motivated individual who can quickly learn and master new technologies.

Key Skills

- Excellent verbal and written communication skills.
- High level of creativity and time management.
- Computer System: Windows, Linux
- Programming Languages:
 Node.js, React.js, React Native,
 Java, Python, HTML, CSS
- Database Languages: MySQL, MongoDB, PostgreSQL

Professional Experience

Software Engineer (Remote)

Edduus | August 2020 – Present

- Construct a robust Node.js/Express, PHP web servers that connects to
 MongoDB and PostgreSQL database to serve web and mobile applications.
- Assemble elegant and responsive React.js web applications and React Native mobile application (Android) with multilingual and accessibility support.
- Deep understanding of system tools such as Git, Linux, NGINX and API platforms such as Stripe, Firebase.

Web Developer (Freelance)

April 2020 - August 2020

- Designed, developed and deployed a static website in HTML, Bootstrap, CSS, and JavaScript to display contact information and menu for a local sandwich shop in my hometown which boosted orders by 20% in one week.
- Contributed to the development of a **full stack** website for ACM organization at SFSU in **React.js**, **Node.js/Express**, and **MongoDB**.

Software Engineer Intern

Ultimo Software Solutions, Inc. | January 2020 – March 2020

- Implemented and Integrated API flows to various web services (REST, SOAP) and database systems using MuleSoft.
- Operated Oracle NetSuite Cloud ERP to connect, retrieve, modify, and create data between Java applications.
- Used Salesforce platform to create, connect, and modify data using Apex code, SOQL, and SOSL language.

Education

Bachelor of Science in Computer Science 3.69 GPA

San Francisco State University, San Francisco, CA, August 2015 – July 2019

Project

6 Cards Golf

- Pioneered an authentic full-stack real time multiplayer web version of six cards golf card game.
- Built server with Node.js/Express, operated socket.io for in-game chat and actions, stored users and game data in MongoDB, and designed UI in React.js.