# Kirill Shevchenko

Web Developer

with 3d skills

#### Kirill Shevchenko

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StackOverflow: <a href="https://stackoverflow.com/users/4376725/zak-the-gear">https://stackoverflow.com/users/4376725/zak-the-gear</a>

LinkedIn: https://www.linkedin.com/in/lifetrue/

Github: https://github.com/Vimpil

Windows, Linux (Ubuntu, Debian), Mac Os experience

- Static/responsive ( mobile / tablet ) sites
- Different browser sites compatibility (old one too)
- MVC from scratch programming experience
- Wordpress, theme customization
- Woocommerce, WpForms, Stripe,
- Jekyll, Leaflet CMS, Git Pages, Gitlab Pages
- Javascript, JQuery, PHP, HTML, CSS
- Redux Framework
- Google Maps, Mapbox API
- Photoshop / Gimp
- LAMP, console win/Linux, MariaDB

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**3d skills:** Matrix 3D CAD, Rhino 3D CAD, Blender 3D, Keyshot, HDRI Light Studio, Zbrush, Poser\Daz3D, Photoshop, Magic Materialise; Shapeways; Remote and freelance work experience. Was a CNC mill machine operator. 3d Scanning experience, Stl models healing. Photoshop retouch.

## **Experience**

#### Freelancer / Web Developer

June 2017 - current

freelance practices of Web Development. Html, Css, Javascript (Jquery), PHP (Wordpress), Liquide (Jekyll, Github Pages), Google Maps API, cross-browser and mobile site compatibility; LAMP; Linux Debian environment; Sublime/Vim; Gimp;

Commercial site tool made: <a href="http://instantpickup.delivery/">http://instantpickup.delivery/</a> (multi step registration)

### Web Element / Content Manager

February 2017 — June 2017

Adding new content to the sites through company CMS based on YII2 PHP; Testing sites till giving it to the customer; Site maintenance and client support; Adaptive and responsive basic web development.

## Attis / Jewelry CAD Designer

November 2012 — January 2016

Experience with Unity 3d, models, and basic scripting, customizing plugins for interactive demonstrations. Texturing\baking, basic rigging + animation, high- and low- poly modeling; NURBS/poly modeling. Adapting 3d max scene to Unity 3d engine; Scene light setup, Photoshop render post-editing. models for 3d printing; CNC; CNC operator (DeskProto, RhinoCam).

## **Education**

#### **Ural State University / Associate**

2010

Ural State University, Yekaterinburg Faculty of Philosophy, Anthropology

### Javarush courses / Student

2014-current time

Studying Java: Java Syntax, Java Core

#### **Internship in skanatek / Intern**

2016

Git, Docker, linux and windows command prompt

Practise in web-porosya.com / Junior Frontend Web Developer

2016-2018

Junior Frontend Web Developer

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