

# KIRILL SHEVCHENKO

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Podgorica, Montenegro

## VERSATILE TECHNICAL PROFESSIONAL: EXPERTISE IN DEVELOPMENT, DESIGN, & CUSTOMER SUPPORT

I am a versatile professional skilled in various domains, including customer support and developing. My proficiency spans React, Redux, NextJS, PHP, WordPress, and WooCommerce. I excel in crafting high-performance applications with animations using ThreeJS and have led projects optimizing processes and creating interactive solutions. With a diverse background in design, development, and 3D modeling, I offer a unique fusion of technical and creative abilities.



## WORKING EXPERIENCE

### BACKEND & FRONTEND DEVELOPPER

OneBrain AI Startup | 2023.04~now

Led the development of a cutting-edge frontend using React, Redux, NextJS, Postman, HTML, CSS, and JavaScript, incorporating animations with After Effects, resulting in a highly responsive and captivating user-friendly application.

### WEB DEVELOPER

Freelancer | 2017.06 ~ 2021.05

Demonstrated proficiency in CMS, databases, PHP, and MVP development on commercial projects.

### CONTENT MANAGER

Web Element | 2017.02 ~ 2017.06

Developed responsive websites and improved CMS themes.

### JEWELRY CAD DESIGNER

Attis | 2012.II ~ 2016.0I

Expertise in 3D modeling, sculpting, printing, cutting, rendering, and programming for CNC jewelry.

## EXTRAORDINARY EXPERIENCE

### ASSISTANT AT URAL UZEL JOURNAL, 2008

Helped out to a Ural Uzel establishment's journalist with declassifying secrets of Russian rocket scientists in cooperation with Nobel scientists. Received positive feedback from country's renowned publications such as Komsomolska Pravda. [Source: here.](#)

## EDUCATION

### OPEN YOGA UNIVERSITY | 2011~2013

Russia, remote

### URAL STATE UNIVERSITY | 2008~2010

Russia, Yekaterinburg

### SPECIALIZED EDUCATIONAL & SCIENTIFIC CENTER

### URAL STATE UNIVERSITY | 2005~2008

Russia, Yekaterinburg

### ELEMENTORY-MIDDLE SCHOOL #170 | 2000~2006

Russia, Yekaterinburg

## PERSONALITY

ALGORITHMIC LOGIC • LEADERSHIP • CURIOSITY •  
VERSATILITY • TEAMWORK • COMMUNICATION

## REFERENCE

AVAILABLE ON REQUEST

## SKILLS

### CODING & WEB DEVELOPMENT

JavaScript		Postman
React		HTML
Redux		CSS
NextJS		jQuery
PHP		MySQL
WordPress		MariaDB
WooCommerce		

### 3D MODELING/DESIGN

Unity 3D		ZBrush
Maya		Gimp
3D Max		Photoshop
Blender 3D		After
Gemvision		Effects
Matrix		Figma

### CMS AND VERSION CONTROL

Jekyll		Git Pages
Leaflet CMS		Gitlab Page
WordPress		

### DATABASE

LAMP



### API INTEGRATION

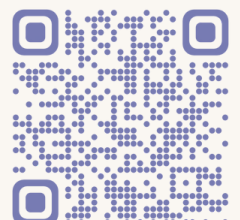
Google Maps	
React	
PHP	

### NEURAL NETWORKS USED

Bing		ChatGPT
Midjourney		Phind
Micros Bard		

## CERTIFICATIONS

[shorturl.at/gvABJ](https://shorturl.at/gvABJ)



# HIGHLIGHT PROJECTS

## Project #I [2023]

### BOOK AUTHOR AND HEALTH ADVOCATE

Recovered from gastrointestinal ulcer and authored a comprehensive book on effective treatment. Managed social media to advocate ulcer-related awareness and engage with followers. Transformed personal challenges into empowering impact, using social media for advocacy and awareness. Empowered others with valuable information on ulcer treatment through book and social media engagement.

[<LINK>](#)

## Project #5 [2019]

### INSTANT PICKUP DELIVERY REMOVALS WORDPRESS THEME ENHANCEMENT

Collaborated on enhancing a WordPress theme for instant pickup and delivery, improving user experience and streamlining the process. Upgraded UI, introduced step-by-step template, and integrated Mapbox, Google, and Stripe APIs for accurate location services and secure payments.

[<LINK>](#)

## Project #9 [2015]

### FURNITURE CREATION FOR 3DD.RU SITE

Contributed to 3dd.ru furniture project, using 3D Max and Corona Render for exceptional visualizations and realistic results. Received positive user feedback, with over 1000 downloads indicating popularity. Utilized 3D Max, Corona Render, and meticulous material setup for realistic outcomes.

[<LINK>](#)

## Project #I3 [20II]

### URALSKY USEL - BOOK TYPESETTING AND MAGAZINE PROTOTYPING

Contributed to typesetting books and prototyping magazines for Uralsky Ussel publishing house. Ensured visually appealing layouts and high-quality content through meticulous research and editorial work. Collaborated effectively with investors, stakeholders, and academics to enrich the published materials. Engaged in producing opposition press and delivering alternative perspectives.

## Project #2 [2022]

### STARTUP FRONTEND APP DEVELOPMENT

Led frontend development using React, Redux, NextJS, Postman, HTML, CSS, and JavaScript, incorporating animations with After Effects for an innovative OpenAI project. Successfully delivered a highly responsive and user-friendly design, contributing to captivating demos and presentations. Created and refined multiple pages, enhancing visual aesthetics and design elements for the startup.

[<LINK>](#)

## Project #6 [2019]

### TEST PROJECT: REAL-TIME REACT APP WITH DYNAMIC ONLINE DATA

Developed highly responsive React app fetching and displaying massive online data in real-time. Designed dynamic properties list updating users with latest prices. Demonstrated front-end development expertise, handling dynamic data and rendering efficiently. Achieved automatic property price updates, enhancing user experience and showcasing real-time capabilities.

[<LINK>](#)

## Project #IO [20I4]

### CNC CUTTING OF WAX AND WOOD PRODUCTS USING STRIG-2 CNC MACHINE

Mastered and implemented CNC machine (STRIG-2) for precision wax and wood machining. Utilized RhinoCAM and Deskproto software, optimizing drilling speeds and machining programs. Achieved high-quality outputs, improved production rates, and enhanced machine versatility. Customized programs, collaborated with jewelers, and maintained production standards for crafted pieces.

[<LINK>](#)

## Project #3 [202I]

### THREEJS INTERACTIVE PRESENTATION OF SANATORIUM

Project involved creating a commercial 3D interactive map for the web. The project used the technologies ThreeJS and Blender, and the achievements included importing a 3D model from SketchUp, optimizing it for web performance, retexturing and level designing the scene, optimizing the 3D models, and setting up the code scene parameters and shader settings.

[<LINK>](#)

## Project #7 [20I7]

### COMMERCIAL PROJECT - ICONOSTASIS DESIGN FOR MONASTERY

Led design and development of an ornately detailed monastery iconostasis, harmonizing aesthetics and religious symbolism. Optimized design model for seamless and captivating wooden icon. Commended by church priest for exceptional craftsmanship. Designed and delivered valuable spiritual addition to the monastery, earning accolades for dedication and expertise.

[<LINK>](#)

## Project #II [20I3]

### PROMOTIONAL VIDEO FOR SANATORIUMS AND AQUAPARK ARCHITECTURE

Led creation of promotional videos for new architectural designs and sanatorium/aquapark promotion, utilizing Lumion and 3D Max. Received outstanding feedback from top management, highlighting video effectiveness in capturing attention. Successfully promoted new architecture designs, attracting potential customers to the facilities.

[<LINK>](#)

## Project #4 [202I]

### TEST PROJECT: PHP MVC MODEL AND MYSQL DATABASE INTEGRATION

Developed a PHP test project to understand MVC architecture, building framework from scratch. Implemented site sign-in using MySQL for authentication. Achieved functional PHP MVC model, showcasing proficiency in robust web app development. Seamlessly integrated MySQL for secure authentication and optimized site sign-in process for enhanced user experience.

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## Project #8 [20II-20I6]

### JEWELRY DESIGN SOFTWARE COMPARISON FOR ENHANCED PRODUCTION PERFORMANCE

Led a successful project to optimize a jewelry design studio by comparing various 3D modeling tools. Integrated a strategic mix of Zbrush, Rhino 3D, Blender, Keyshot, 3D Max, Maya, Modo, and Daz 3D, resulting in exceptional 3D prototyping outcomes. Achieved significant speed and efficiency enhancements, delivering high-quality jewelry designs with improved production performance.

[<LINK>](#)

## Project #I2 [20I2]

### INTERACTIVE FLASH ANIMATION FOR WATERPARK WEBSITE

Led creation of interactive flash animation for a waterpark website, utilizing matte painting and Macromedia Flash. Praised by waterpark director for enhancing visitor experience. Employed Photoshop for image processing and distributed animation as a promotional tool. Utilized Photoshop and Macromedia Flash software for animation production.

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