

KIRILL SHEVCHENKO



+38269940376



vimpil04@gmail.com



linkedin.com/in/lifetrue/



Podgorica, Montenegro

WEB DEVELOPER WITH 3D SKILLS

I began programming in 2003 with Basic, Pascal, and Borland C++, while also developing skills in 3D graphics. By 2020, I became a Full Stack Developer, mastering both Front End and Back End development. My humanities education provided strong soft skills and a solid ethical foundation in IT. I am currently enhancing my web development skills with a focus on data analytics and neural networks. Pursuing a Bachelor's in Information Technology, I seek a I5-20 hour per week part-time role in a company where I can grow and advance in the IT field.



WORKING EXPERIENCE

BACKEND & FRONTED DEVELOPPER

OneBrain AI Startup | 2023.04~2023.08

Led the development of a cutting-edge frontend using React, Redux, NextJS, Postman, HTML, CSS, and JavaScript, incorporating animations with After Effects, resulting in a highly responsive and captivating user-friendly application.

WEB DEVELOPER

Self-employed | 20I7.06 ~ now

Demonstrated proficiency in CMS, databases, PHP, and MVP development on commercial projects.

CONTENT MANAGER

Web Element | 20I7.02 ~ 20I7.06

Developed responsive websites and improved CMS themes.

JEWELRY CAD DESIGNER

Attis | 20I2.II ~ 20I6.0I

Expertise in 3D modeling, sculpting, printing, cutting, rendering, and programming for CNC jewelry.

EDUCATION

- METROPOLITAN UNIVERSITY| 2024~2028

Serbia, Information technologies
- URAL STATE UNIVERSITY| 2008~2010

Russia, Yekaterinburg, Philosophy
- SPECIALIZED EDUCATIONAL & SCIENTIFIC CENTER

URAL STATE UNIVERSITY| 2005~2008

Russia, Yekaterinburg
- ELEMENTORY-MIDDLE SCHOOL #170| 2000~2006

Russia, Yekaterinburg

PERSONALITY












ALGORITHMIC LOGIC • LEADERSHIP • CURIOSITY •
VERSATILITY • TEAMWORK • COMMUNICATION

REFERENCE
AVAILABLE ON REQUEST

SKILLS

CODING & WEB DEVELOPMENT














JavaScript
React
Redux
NextJS
PHP
WordPress
WooCommerce



Postman
HTML
CSS
jQuery
BashScript

3D MODELING/DESIGN






Unity 3D
Maya
3D Max
Blender 3D
Gemvision
Matrix



ZBrush
Gimp
Photoshop
After Effects
Figma

CMS AND VERSION CONTROL




Jekyll
Leaflet CMS
WordPress



Git Pages
Gitlab Page




DATABASE

MySQL
MariaD








API INTEGRATION

Google Maps
Mapbox
WooCommerce



NEURAL NETWORKS USED

Bing
Midjourney
Micros Bard



ChatGPT
Phind

CERTIFICATIONS→
shorturl.at/gvABJ

HIGHLIGHT PROJECTS

Project #I [2023]

COLNECT: SQL REQUESTS OPTIMIZATION AND BASH SCRIPT FOR SPAN BOT DETECTION

I optimized the website for a million visitors per month, making SQL requests more than 8 times faster. Additionally, I wrote a bash script with an interactive mode to analyze nginx logs and identify signs of spam bots.

[<LINK>](#)

Project #2 [2023]

BOOK AUTHOR AND HEALTH ADVOCATE

Recovered from gastrointestinal ulcer and authored a comprehensive book on effective treatment. Managed social media to advocate ulcer-related awareness and engage with followers. Transformed personal challenges into empowering impact, using social media for advocacy and awareness. Empowered others with valuable information on ulcer treatment through book and social media engagement.

[<LINK>](#)

Project #3 [2022]

STARTUP FRONTEND APP DEVELOPMENT

Led frontend development using React, Redux, NextJS, Postman, HTML, CSS, and JavaScript, incorporating animations with After Effects for an innovative OpenAI project. Successfully delivered a highly responsive and user-friendly design, contributing to captivating demos and presentations. Created and refined multiple pages, enhancing visual aesthetics and design elements for the startup.

[<LINK>](#)

Project #4 [2021]

THREEJS INTERACTIVE PRESENTATION OF SANATORIUM

Project involved creating a commercial 3D interactive map for the web. The project used the technologies ThreeJS and Blender, and the achievements included importing a 3D model from SketchUp, optimizing it for web performance, retexturing and level designing the scene, optimizing the 3D models, and setting up the code scene parameters and shader settings.

[<LINK>](#)

Project #5 [2021]

TEST PROJECT: PHP MVC MODEL AND MYSQL DATABASE INTEGRATION

Developed a PHP test project to understand MVC architecture, building framework from scratch. Implemented site sign-in using MySQL for authentication. Achieved functional PHP MVC model, showcasing proficiency in robust web app development. Seamlessly integrated MySQL for secure authentication and optimized site sign-in process for enhanced user experience.

[<LINK>](#)

Project #6 [2019]

INSTANT PICKUP DELIVERY REMOVALS WORDPRESS THEME ENHANCEMENT

Collaborated on enhancing a WordPress theme for instant pickup and delivery, improving user experience and streamlining the process. Upgraded UI, introduced step-by-step template, and integrated Mapbox, Google, and Stripe APIs for accurate location services and secure payments.

[<LINK>](#)

Project #7 [2019]

TEST PROJECT: REAL-TIME REACT APP WITH DYNAMIC ONLINE DATA

Developed highly responsive React app fetching and displaying massive online data in real-time. Designed dynamic properties list updating users with latest prices. Demonstrated front-end development expertise, handling dynamic data and rendering efficiently. Achieved automatic property price updates, enhancing user experience and showcasing real-time capabilities.

[<LINK>](#)

Project #8 [2017]

COMMERCIAL PROJECT - ICONOSTASIS DESIGN FOR MONASTERY

Led design and development of an ornately detailed monastery iconostasis, harmonizing aesthetics and religious symbolism. Optimized design model for seamless and captivating wooden icon. Commended by church priest for exceptional craftsmanship. Designed and delivered valuable spiritual addition to the monastery, earning accolades for dedication and expertise.

[<LINK>](#)

Project #9 [2011-2016]

JEWELRY DESIGN SOFTWARE COMPARISON FOR ENHANCED PRODUCTION PERFORMANCE

Led a successful project to optimize a jewelry design studio by comparing various 3D modeling tools. Integrated a strategic mix of Zbrush, Rhino 3D, Blender, Keyshot, 3D Max, Maya, Modo, and Daz 3D, resulting in exceptional 3D prototyping outcomes. Achieved significant speed and efficiency enhancements, delivering high-quality jewelry designs with improved production performance.

[<LINK>](#)

Project #10 [2015]

FURNITURE CREATION FOR 3DD.RU SITE

Contributed to 3dd.ru furniture project, using 3D Max and Corona Render for exceptional visualizations and realistic results. Received positive user feedback, with over 1000 downloads indicating popularity. Utilized 3D Max, Corona Render, and meticulous material setup for realistic outcomes.

[<LINK>](#)

Project #11 [2014]

CNC CUTTING OF WAX AND WOOD PRODUCTS USING STRIG-2 CNC MACHINE

Mastered and implemented CNC machine (STRIG-2) for precision wax and wood machining. Utilized RhinoCAM and Deskproto software, optimizing drilling speeds and machining programs. Achieved high-quality outputs, improved production rates, and enhanced machine versatility. Customized programs, collaborated with jewelers, and maintained production standards for crafted pieces.

[<LINK>](#)

Project #12 [2013]

PROMOTIONAL VIDEO FOR SANATORIUMS AND AQUAPARK ARCHITECTURE

Led creation of promotional videos for new architectural designs and sanatorium/aquapark promotion, utilizing Lumion and 3D Max. Received outstanding feedback from top management, highlighting video effectiveness in capturing attention. Successfully promoted new architecture designs, attracting potential customers to the facilities.

[<LINK>](#)

Project #13 [2012]

INTERACTIVE FLASH ANIMATION FOR WATERPARK WEBSITE

Led creation of interactive flash animation for a waterpark website, utilizing matte painting and Macromedia Flash. Praised by waterpark director for enhancing visitor experience. Employed Photoshop for image processing and distributed animation as a promotional tool. Utilized Photoshop and Macromedia Flash software for animation production.

[<LINK>](#)