

## **KIRILL SHEVCHENKO**

**Fullstack** 3d Web Developer 14 Milosa Jeknica Street Podgorica, Montenegro 81000

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Facebook LinkedIn Github StackOverflow

https://www.facebook.com/vimpil https://www.linkedin.com/in/lifetrue/

https://github.com/Vimpil

https://stackoverflow.com/users/4376725/z

ak-the-gear Website

with Skills: https://vimpilteam.github.io/

## My skills in accordance to the your job requirements:

Windows, Linux (Ubuntu, Debian), Mac OS experience

Different browser sites compatibility (incl. the old ones)

Jekyll, Leaflet CMS, Git Pages, Gitlab Pages

JavaScript, ¡Query, PHP, HTML, CSS

Static/responsive (mobile / tablet) sites

LAMP, console win/Linux, MariaDB

WordPress, theme customization

Google Maps API

Photoshop / Gimp

WooCommerce

Oriented on algorithmic logic - OA thinking thanks to the philosophy department

Hunger for new skills and knowledge

Strong team-oriented player

Upper Intermediate English

Crypto exchanges/NFT studying on my own

September 2021 - now

Studying NFT basics, crypto exchanges, trading bots and trading; Play to earn mechanics: Axie, Lost Relics, Gods Unchained, Thetan Arena, Gala Games (Townstar, Mirandus), Sandbox, Splinterlands, Decentralized.

**Colnect Symfony Back end Internship** 

*May 2021* — *September 2021* 

Practice of Symfony Back End development basics.

Freelancer / Web Developer

EXPERIENCE

June 2017 — May 2021t

Freelance practices of Web Development. Html, Css, Javascript (Jquery), PHP (Wordpress), Liquide (Jekyll, Github Pages), Google Maps API, crossbrowser and mobile site compatibility, LAMP, Linux Debian environment, Sublime/Vim, Gimp. As part of my job I created a commercial site tool: http://instantpickup.delivery/ (multi step registration)

**Web Element / Content Manager** 

February 2017 — June 2017

Adding new content to the sites through company CMS based on YII2 PHP; Testing sites till giving it to the customer; Site maintenance and client support; Adaptive and responsive basic web development.

Attis / Jewelry CAD Designer

November 2012 — January 2016

Experience with Unity 3d, models, and basic scripting, customizing plugins for interactive demonstrations. Texturing\baking, basic rigging + animation, high- and low- poly modeling; NURBS/poly modeling. Adapting 3d max scene to Unity 3d engine; Scene light setup, Photoshop render post-editing. models for 3d printing; CNC; CNC operator (DeskProto, RhinoCam).

Javarush courses / Student

2014 — now

Studying Java: Java Syntax, Java Core

Experience in web-porosya.com / Junior Frontend Web Developer 2016 - 2018

Junior Frontend Web Developer

Internship in skanatek / Intern

**EDUCATION** 

Git, Docker, linux and windows command prompt

**Ural State University / Associate** 

2010

Ural State University, Yekaterinburg Faculty of Philosophy, Anthropology

SOFT SKILLS

HARD

**SKILLS** 

Management leadership skills; teacher experience

Pro-PC user - Mac, Win, Linux