# **Study of Predator-Prey Dynamics**

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## Lotka-Volterra Model (LVM)

The Lotka-Volterra Model (LVM) models the dynamics between a predator species (y) and a prey species (x) over time (t).

$$\frac{dy}{dt} = -ay + bxy \quad \frac{dx}{dt} = +dx - cyx$$

The model depends on four parameters.

- *a*: decay rate of the predators
- *b*: proportionality for how predators grow due to eating prey
- c: proportionality for how prey decay due to being eaten by predators
- *d*: growth rate of the prey

Dividing the differential equations by each other yields  $\frac{dy}{dx}$ .

$$\frac{dy}{dx} = \frac{b}{c} \frac{y(x - \frac{a}{b})}{x(\frac{d}{c} - y)}$$

Since this equation does not depend explicitly on time, it can be used to create phase portraits. The solutions swirl counter-clockwise around  $x=\frac{a}{b}$  and  $y=\frac{d}{c}$ .

## **Types of Simulation Outcomes**

# **Conditions for Good Modeling**

### **Main Simulation Parameters**

breed time

energy\_gain

breed\_energy

#### **Circular Initialization**

#### **Extension**