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1. Research and Understand the Scope of variables in C#

- In c#, the variables are 3 Types
 - a) Class Level Variables
 - b) Method level Variables
 - c) Block Level Variables

Class Level Variables:

- Declaring the variables in a class but outside any method can be directly accessed anywhere in the class.
- Class variables can also be accessed outside the class.
- Class level scoped variable can be accessed by the non-static methods of the class in which it is declared.

Method Level Variables:

- Variables that are declared inside a method have method level scope. These are not accessible outside the method.
- However, these variables can be accessed by the nested code blocks inside a method.
- These variables are termed as the local variables.
- There will be a compile-time error if these variables are declared twice with the same name in the same scope.
- These variables don't exist after method's execution is over.

Block Level Variables:

- These variables are generally declared inside the for, while statement etc.
- These variables are also termed as the loop variables or statements variable as they have limited their scope up to the body of the statement in which it declared.
- Generally, a loop inside a method has three levels of nested code blocks (i.e., class level, method level, loop level).
- A variable which is declared inside a loop body will not be visible to the outside of loop body.

2. What are delegates in C#

- Single cast delegate
- Multi cast delegate

Write the points discussed about delegates in the class

- Delegate is a keyword.
- The return type of delegate should be the same as method return type.
- Parameters of delegate should be same as method parameters.
- A delegate is like a function pointer.
- Using delegate, we can call or point to one or more methods.
- Benefit of delegate is that, using a single call from delegate, all your methods pointing to delegate will be called.

Write C# code to illustrate the usage of delegates.

```
Code:
```

```
using System;
using System.Collections.Generic;
using System.Ling;
using System.Text;
using System. Threading. Tasks;
namespace Day20project2
{
  //Author: Vinay Kudali
  //Purpose: writing C# Program using Delegate
  public class Program
    public delegate void MyCaller(int m, int n);
    public static void Add(int m, int n)
       Console.WriteLine(m+n);
    public static void Mul(int m, int n)
       Console.WriteLine(m*n);
    public static void Div(int m, int n)
       Console.WriteLine(m/n);
    static void Main(string[] args)
       MyCaller mc = new MyCaller(Add);
       mc+=Mul;
       mc+=Div;
       mc(10, 20);
       mc(30, 40);
       mc(60, 30);
       Console.ReadLine();
```

Output:

```
D:\Day 20 Assignment By VInay Kudali\Day20project2\Day20project2\bin\Debug\Day20project2.exe

D:\Day 20 Assignment By VInay Kudali\Day20project2\Day20project2\bin\Debug\Day20project2.exe

D:\Day 20 Assignment By VInay Kudali\Day20project2\Day20project2\bin\Debug\Day20project2.exe
```

```
3. What are nullable types in C#
```

The Nullable type allows you to assign a null value to a variable.

WACP to illustrate nullable types

```
Code:
```

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System. Threading. Tasks;
namespace Day20Project3
{
  internal class Program
    //Author : Vinay Kudali
    //Purpose: using Nullable Types
    static void Main(string[] args)
       byte? data = null;
       if(data.HasValue)
         Console.WriteLine(data*data);
       else
         Console.WriteLine("No Data");
         Console.ReadLine();
}
```

Output:

No Data

Write Some properties of nullable types

- HasValue
- Value

```
4. out, ref - parameters research on these two types of parameters
```

Out Parameter:

The out is a keyword in C# which is used for passing arguments to methods as a reference type.

It is generally used when a method returns multiple values.

Write a C# program to illustrate the same.

Code:

```
using System;
using System.Collections.Generic;
using System.Ling;
using System.Text;
using System. Threading. Tasks;
namespace Day20Project3
  //Author: Vinay Kudali
  //Purpose: Out parameter
  class Program
  {
    public static void Add(out int x, out int y)
      x = 79;
      y = 97;
      //x += y;
      //y += y;
    }
    static void Main(string[] args)
      int a, b;
      Add(out a, out b);
      Console.WriteLine(a);
      Console.WriteLine(b);
      Console.ReadLine();
```

} }

Output:



Ref-Parameter:

The ref keyword in C# is used for passing or returning references of values to or from methods.

Basically, it means that any change made to a value that is passed by reference will reflect this change since you are modifying the value at the address and not just the value.

Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System. Threading. Tasks;
namespace Day20Project4RefParameter
{
  internal class Program
    //Author : Vinay Kudali
    //Purpose : Ref Parameter
    public static void Multi(ref int z)
       z *= z:
       Console.WriteLine("Inside method:"+z);
    static void Main(string[] args)
       int z = 10;
```

```
Console.WriteLine("Before:"+z);

Multi(ref z);

Console.WriteLine("After:"+z);

Console.ReadLine();

}

}
```

Output: