

## Day 14 Assignment

by

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nations benefits

### 1. Research and write what is the use of sealed class.

- A sealed class can have variables as well as normal class.
- But, the thing difference between normal class and sealed class is cannot be used as Super class or parent class for another class
- Inheritance is not possible in Sealed class.

### WACP to illustrate sealed class.

#### Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace Day14Project1SealedClass
{
    //Author: Vinay Kudali
    //Purpose:Creating sealed class
    sealed class Hotel
    {
        public int roomNo = 307;

        public string Message()
        {
            return "take care";
        }
    }

    internal class Program
    {
        static void Main(string[] args)
```

```

{
    Hotel h = new Hotel();
    Console.WriteLine(h.Message());
    Console.WriteLine(h.roomNo);
    Console.ReadLine();
}
}
}

```

### Output:

```

D:\DotNetProjects\Day 14 Assignment by Vinay Kuc
take care
307

```

## 2. Research and write what is the difference between normal properties and auto-implemented properties.

Normal Properties	Auto-Implemented Properties
<ul style="list-style-type: none"> <li>• Write only- When property contains only <b>"Set"</b>.</li> <li>• Read Only- When property contains Only <b>"get"</b>.</li> <li>• Generally, Normal Properties are used to Access Private Variables.</li> </ul>	<ul style="list-style-type: none"> <li>• Auto implemented properties must have <b>"get"</b> Accessors.</li> <li>• <b>"Set"</b> is optional, <b>"get"</b> is Mandatory.</li> <li>• Auto-Implemented properties will not do point any other variables.</li> </ul>

### WACP to illustrate normal properties

### WACP to illustrate auto-implemented properties

#### Code:

```

using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace Day14Project2NormalProperties
{
    class SimpleInterest

```

```

{
//Author: Vinay Kudali
//Purpose Creating Class By using Normal Properties and Auto-Implemented Properties
private int principleamount;
private int annualRate;
private int time;
private int Interest;
//Normal Properties
public int Principleamount
{
    set
    {
        principleamount = value;
    }
}
public int AnnualRate
{
    set
    {
        AnnualRate = value;
    }
}
public int Time
{
    set
    {
        time = value;
    }
}
public int interest
{
    get
    {
        return Interest = principleamount * annualRate * time / 100;
    }
}
//Auto-Implemented Properties
public int AutoImplementedInterest
{
    get
    {
        return Interest = principleamount * annualRate * time / 100;
    }
}
internal class Program
{
    static void Main(string[] args)
    {
        SimpleInterest s = new SimpleInterest();
        s.principleamount = 10000;
        s.annualRate = 4;
        s.time = 2;
    }
}

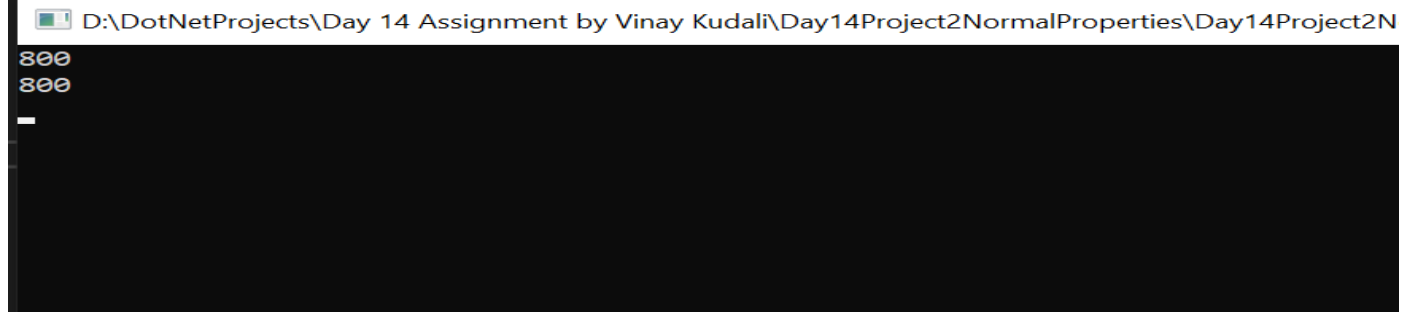
```

```

        Console.WriteLine(s.interest);
        Console.WriteLine(s.AutoImplementedInterest);
        Console.ReadLine();
    }
}
}
}

```

#### Output:



```

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800
800
_

```

4. WACP to check if the number is prime or not using logic discussed in the classHINT: use break;

#### Code:

```

using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace Day14Project4CheckPrimeOrNotUsingBreak
{
    class Program
    {

        //Author: Vinay Kudali
        //Purpose: Findout a number is prime or not by using break

        static void Main(string[] args)
        {

```

```
int i, n = 79;
for (i = 2; i < n; i++)
{
    if (n % i == 0)
        break;
}
if (i == n)
    Console.WriteLine("{0} is a prime number", n);
else
    Console.WriteLine("{0} is not a prime number", n);
Console.ReadLine();

}
}
}
```

### Output:



**5. print numbers from 1 to 30 and skip the numbers divisible by 3 HINT: use continue;**

### Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
```

```

namespace Day14project5UsingContinue
{
    class Program
    {

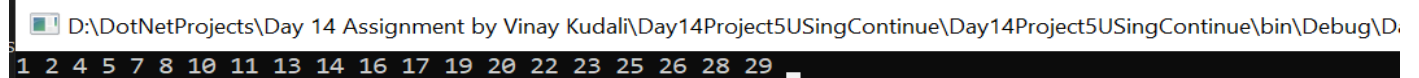
        //Author:Vinay Kudali
        //Purpose: Printing the values which are not divisible by 3 using continue

        static void Main(string[] args)
        {
            int n = 30;
            for (int i = 1; i <= n; i++)
            {
                if (i % 3 == 0)
                    continue;
                Console.Write(i + " ");

            }
            Console.ReadLine();
        }
    }
}

```

### Output:



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1 2 4 5 7 8 10 11 13 14 16 17 19 20 22 23 25 26 28 29 \_

**6. Find the first number after 1000 which is divisible by 97.HINT: use for loop and break**

### Code:

```

using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;


```

```
namespace Day14project6UsingBreak
{
    class Program
    {

        //Author:Vinay Kudali
        //Purpose: Find the first number later 1000 which is divisible by 97 using for loop and break

        static void Main(string[] args)
        {
            int n = 97;
            for (int i = 1000; i <= 1097; i++)
            {
                if (i % n == 0)
                {
                    Console.WriteLine(i);
                    break;
                }
            }
            Console.ReadLine();
        }
    }
}
```

## Output:

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