C programs To C# Programs

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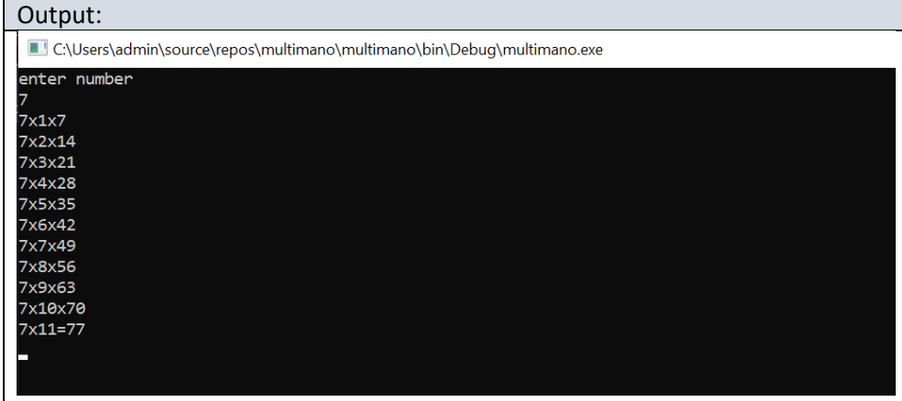
Program:1

Write a c# program for Multiplication of a Number

Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace Console_Multiplication_Table
{
   internal class Program
   {
      static void Main(string[] args)
      {
         //variable declaration
         int input, i;
         Console.WriteLine("enter number");
         input = Convert.ToInt32(Console.ReadLine());

         //logic
         for (i = 1; i <= 10; i++)
         {
            Console.WriteLine(input + "x" + i + "x" + input * i);

         }
         for (i = 1; i <= 10; i++) ;
         {
            Console.WriteLine("{0}x{1}={2}", input, i, input * i);
         }
         Console.ReadLine();
      }
   }
}
```

Output:



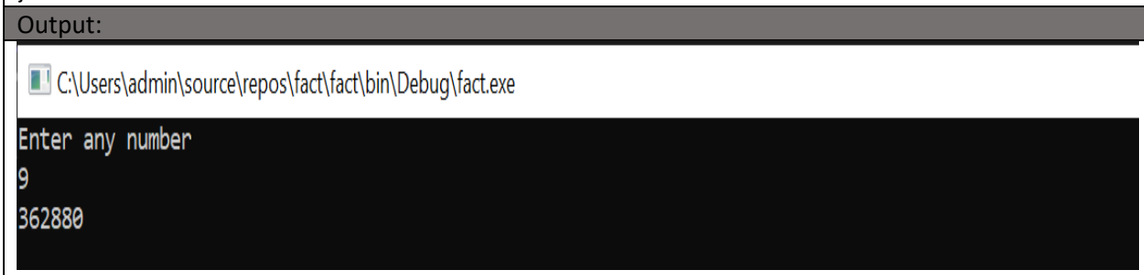
Program 2:

Write a c program to print factorial of a given number

Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace fact
{
   internal class Program
   {
      static void Main(string[] args)
      {

         //variable declaration
         int input, product = 1, i;
         //user input
         Console.WriteLine("Enter any number");
         input = Convert.ToInt32(Console.ReadLine());

         //logic
         for (i = 1; i <= input; i++)
         {
            product = product * i;

         }

         //output
         Console.WriteLine(product);
         Console.ReadLine();

      }
   }

}
```

Output:



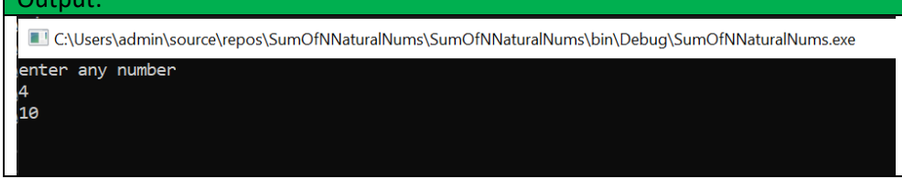
Program 3:

Write a c program to print sum N natural numbers

Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;



namespace Console_SumofNnaturalNumbers
  {
    internal class Program
    {
      static void Main(string[] args)
      {
        //variable declaration
        int input, sum = 0, i;

        //user input
        Console.WriteLine("enter any number");
        input = Convert.ToInt32(Console.ReadLine());

        //logic
        for (i = 1; i <= input; i++)
        {
          sum = sum + i;

        }

        //print output
        Console.WriteLine(sum);
        Console.ReadLine();

      }
    }
  }
```

Output:



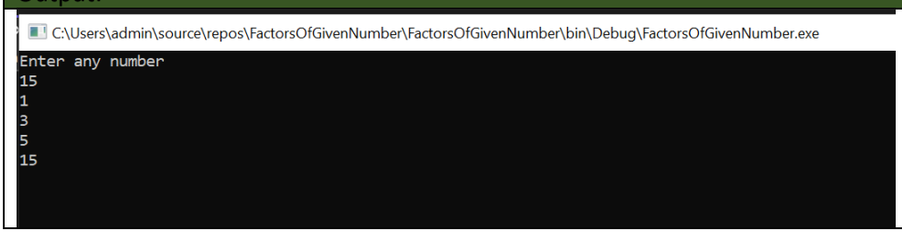
Program 4:

Write a c program to print factors of a given number

Code

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace FactorsOfGivenNumber
{
   internal class Program
   {
      static void Main(string[] args)
      {
         //variable declarartion
         int input, i;
         Console.WriteLine("Enter any number");
         input = Convert.ToInt32(Console.ReadLine());


         //logic
         for (i = 1; i <= input; i++)
         {
            if (input % i == 0)
               Console.WriteLine(i);
         }
         Console.ReadLine();


      }
   }
}
```

Output:



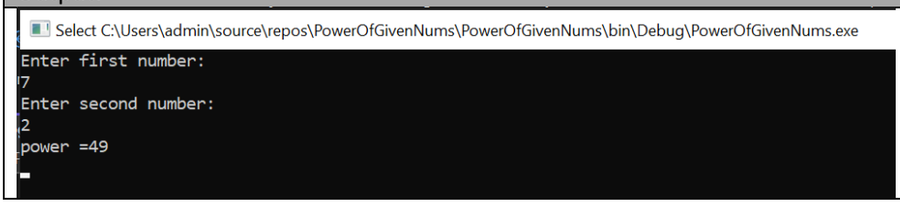
Program 5 :

Write C# program to print power of a given number

Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace PowerOfGivenNums
{
   internal class Program
   {
      static void Main(string[] args)
      {
         int fn, sn;

         int p = 1;

         fn = 60;

         Console.WriteLine("Enter first number:");
         fn = Convert.ToInt32(Console.ReadLine());


         Console.WriteLine("Enter second number:");
         sn = Convert.ToInt32(Console.ReadLine());

         for (int i = 1; i <= sn; i++)

            p = p * fn;

         Console.WriteLine("power is =" + p);


               Console.ReadLine();

      }
   }
}
```

Output:



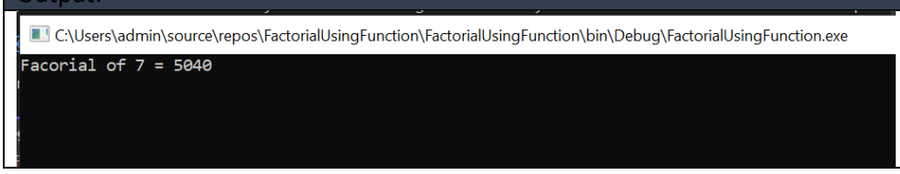
Program 6:

Write C# program to print factorial using function

Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace FactorialUsingFunction
{
   internal class Program
   {

      public static int Factorial(int n)
      {
         int fact = 1;
         for (int i = 1; i <= n; i++)
            fact *= i;
         return fact;
      }
      public static void print(int n)
      {
         Console.WriteLine("Facorial of {0} = {1}", n, Factorial(n));


      }
      static void Main(string[] args)
      {
         int n = 7;

         print(n);
         Console.ReadLine();




      }
   }
}
```

Output:



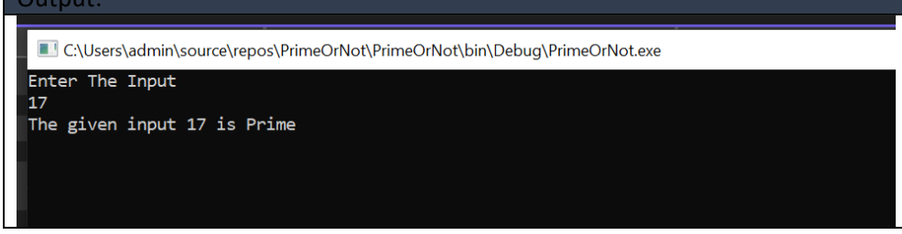
Program 7:

Write C# program on given number is prime or not

Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace PrimeOrNot
{
   internal class Program
   {
      static void Main(string[] args)
      {
         //variable declaration
         int input, i, count = 0;
         //input
         Console.WriteLine("Enter The Input");
         input = Convert.ToInt32(Console.ReadLine());
         for (i = 2; i <= input; i++)
         {
            if (input % i == 0)
               break;

         }
         if (i == input)
            Console.WriteLine("The given input {0} is Prime", input);
         else
            Console.WriteLine("The given input {0} is not a prime", input);

         Console.ReadLine();

      }
   }
}
```

Output:



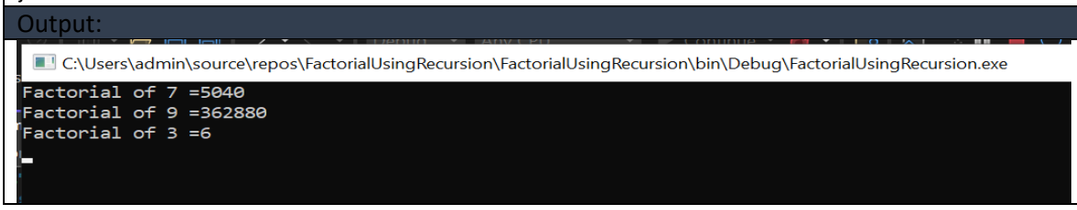
Program 8:

Write C# program for Factorial Using Recursion

Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace FactorialUsingRecursion
{
   internal class Program
   {
      public static int Factorial(int n)

      {

         if (n == 0)
            return 1;
         else
            return n * Factorial(n - 1);


      }
      public static void Print(int n)
      {
         Console.WriteLine("Factorial of {0} ={1}", n, Factorial(n));


      }
      static void Main(string[] args)
      {



            int n = 7, n1 = 9, n2 = 3;
            Print(n);
            Print(n1);
            Print(n2);
            Console.ReadLine();

      }
   }
}
```

Output:



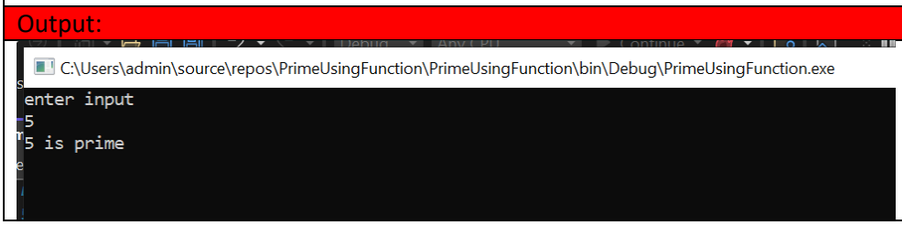
Program 9:

Write C# program on prime using function

Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace PrimeUsingFunction
{
   internal class Program
   {


        public static void Prime(int input)
        {
           int i;
           for (i = 2; i < input; i++)
           {
              if (input % i == 0)
                 break;

           }
           if (i == input)
              Console.WriteLine("{0} is prime", input);
           else
              Console.WriteLine("{0} is not a prime", input);

        }
        static void Main(string[] args)
        {
           Console.WriteLine("enter input");
           Prime(Convert.ToInt32(Console.ReadLine()));
           Console.ReadLine();

        }
     }
}
```

Output:



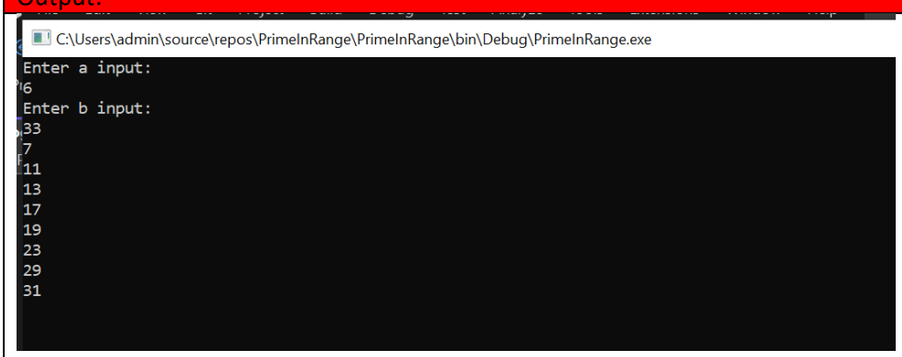
Program 10:

Write C# program of prime in range

Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace PrimeInRange
{
   internal class Program
   {

         public static bool Prime(int input)

         {
            int i;
            for (i = 2; i < input; i++)
            {
               if (input % i == 0)
                  break;

            }
            if (i == input)
               return true;
            else
               return false;

         }
         static void Main(string[] args)
         {
            int i, a, b;
            Console.WriteLine("Enter a input:");
            a = Convert.ToInt32(Console.ReadLine());
            Console.WriteLine("Enter b input:");
            b = Convert.ToInt32(Console.ReadLine());
            for (i = a; i <= b; i++)
            {
               if (Prime(i))
                  Console.WriteLine(i);
            }

            Console.ReadLine();
         }
   }
}
```

Output:



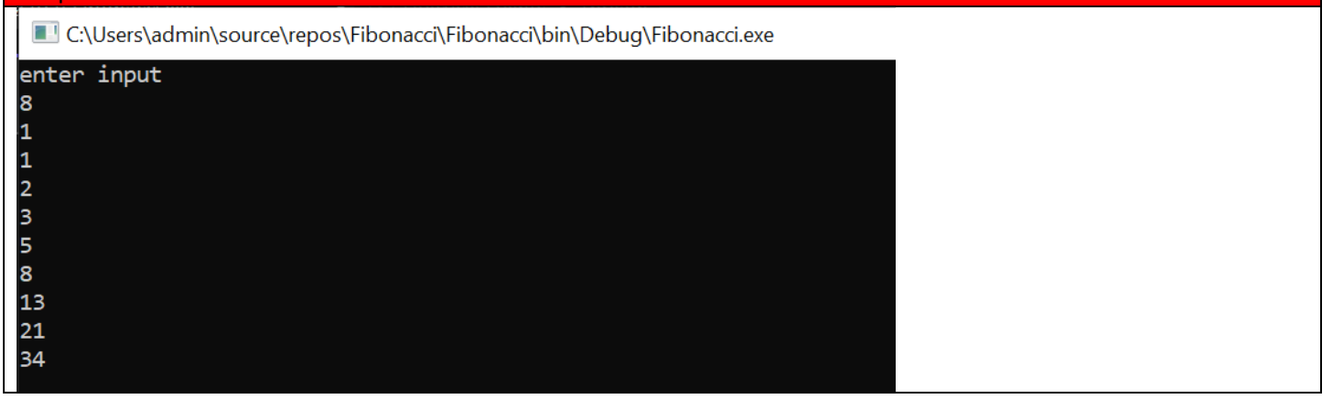
Program 11 :

Write C# program of Fibonacci series

Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace Fibonacci
{
   internal class Program
   {
      static void Main(string[] args)
      {
         int input;
         Console.WriteLine("enter input");
         input = Convert.ToInt32((Console.ReadLine()));
         int next = 0;
         int prev = 0;
         for (int i = 0; i <= input; i++)
         {
            if (next == 0)
            {
               next = 1;
            }
            else
            {
               int temp = next;
               next = next + prev;
               prev = temp;
            }
            Console.WriteLine(next);

         }
         Console.ReadLine();

      }
   }
}
```

Output:



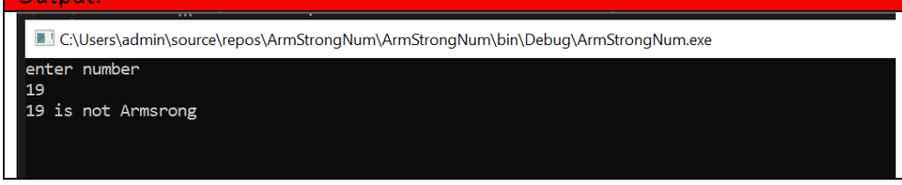
Program 12:

Write C# program of Armstrong

Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace ArmStrongNum
{
   internal class Program
   {
      static void Main(string[] args)
      {
         int number, rem, sum = 0, temp;
         Console.WriteLine("enter number");
         number = Convert.ToInt32(Console.ReadLine());
         temp = number;
         while (number > 0)
         {
            rem = number % 10;
            sum = sum + (rem * rem * rem);
            number = number / 10;
         }
         if (temp == sum)
         {
            Console.WriteLine("{0} is Armstrong", temp);
         }
         else
         {
            Console.WriteLine("{0} is not Armsrong", temp);
         }
         Console.ReadLine();
      }
   }
}
```

Output:



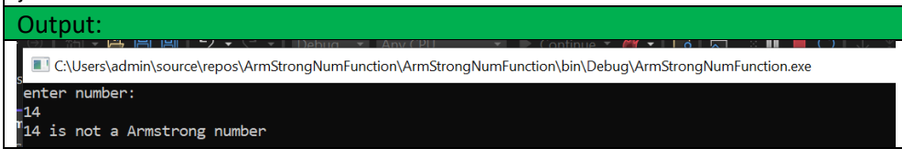
Program 13:

Write C# program of Armstrong function

Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace ArmStrongNumFunction
{
   internal class Program
   {

         public static bool Arm(int number)
         {
            int temp, sum = 0, rem;
            temp = number;
            while (number > 0)
            {
               rem = number % 10;
               sum = sum + (rem * rem * rem);
               number = number / 10;

            }
            if (temp == sum)
            {
               return true;

            }
            else
            {
               return false;

            }
         }
         static void Main(string[] args)
         {
            int number;
            Console.WriteLine("enter number:");
            number = Convert.ToInt32(Console.ReadLine());
            if (Arm(number) == true)
               Console.WriteLine("{o} is Armstrong number", number);
            else
               Console.WriteLine("{0} is not a Armstrong number", number);
            Console.ReadLine();


         }
      }
}
```

Output:



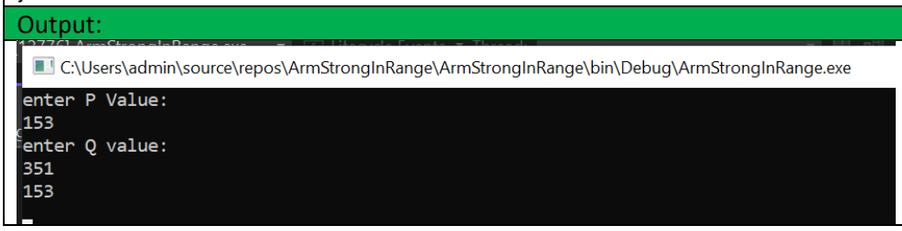
Program 14:

Write C# program for Armstrong in Range

Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace ArmStrongInRange
{
   internal class Program
   {


        public static bool Arm(int number)
        {
           int temp, sum = 0, rem;
           temp = number;
           while (number > 0)
           {
              rem = number % 10;
              sum = sum + (rem * rem * rem);
              number = number / 10;
           }
           if (temp == sum)

           {
              return true;
           }
           else
           {
              return false;
           }
        }
        public static void Main(string[] args)
        {
           int p, q;
           Console.WriteLine("enter P Value:");
           p = Convert.ToInt32(Console.ReadLine());
           Console.WriteLine("enter Q value:");
           q = Convert.ToInt32(Console.ReadLine());
           for (int i = p; i <= q; i++)
           {
           if (Arm(i))
              Console.WriteLine(i);
           }
           Console.ReadLine();

        }
     }
}
```

Output:



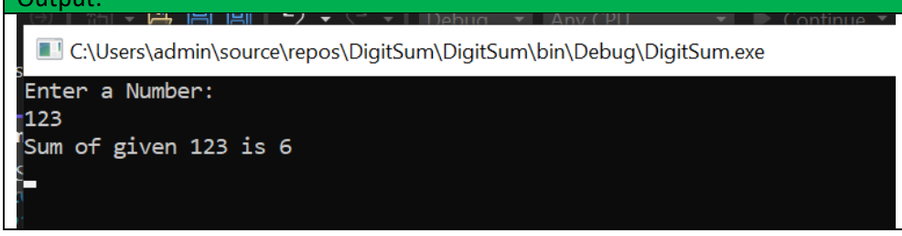
Program 15:

Write C# program for Digit sum

Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace DigitSum
{
   internal class Program
   {

         static void Main(string[] args)
         {
            int rem, sum = 0, number;
            Console.WriteLine("Enter a Number:");
            number = Convert.ToInt32(Console.ReadLine());
            int temp = number;
            while (number > 0)
            {
               rem = number % 10;
               sum = sum + rem;
               number = number / 10;
            }
            Console.WriteLine("Sum of given {0} is {1}", temp, sum);

            Console.ReadLine();

         }
      }
}
```

Output:



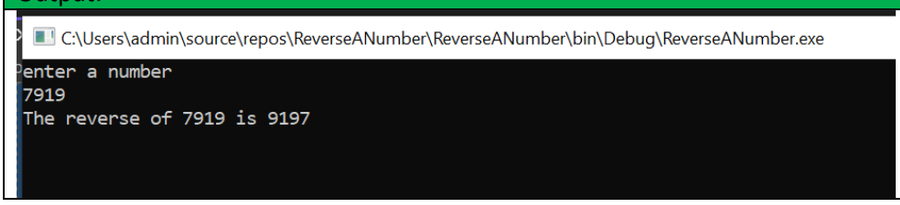
Program 16:

Write C# program for Reverse a number

Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace ReverseANumber
{
   internal class Program
   {

         static void Main(string[] args)
         {
            int n, temp, rem, rev = 0;
            Console.WriteLine("enter a number");
            n = Convert.ToInt32(Console.ReadLine());
            temp = n;
            while (n > 0)
            {
               rem = n % 10;
               rev = (rev * 10) + rem;
               n = n / 10;

            }

            Console.WriteLine("The reverse of {0} is {1}", temp, rev);

            Console.ReadLine();


         }
      }
}
```

Output:



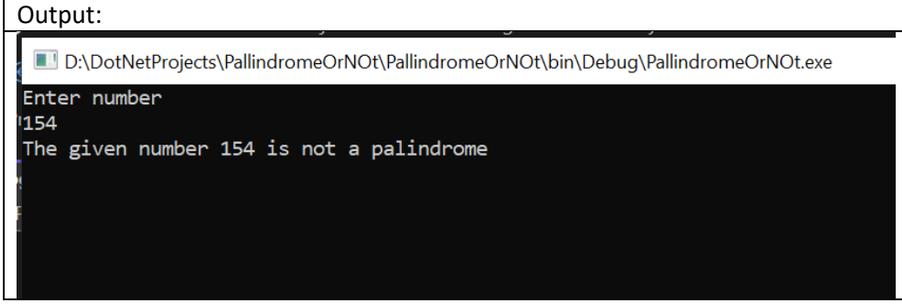
Program 17:

Write C# program for given number is palindrome or NOT

Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace PallindromeOrNOt
{
   internal class Program
   {

         static void Main(string[] args)
         {
            int n, temp, rem, rev = 0;
            Console.WriteLine("Enter number");
            n = Convert.ToInt32(Console.ReadLine());
            temp = n;
            while (n > 0)
            {
               rem = n % 10;
               rev = (rev * 10) + rem;
               n = n / 10;
            }
            if (temp == rev)
               Console.WriteLine("The given number {0} is palindrome", temp);
            else
               Console.WriteLine("The given number {0} is not a palindrome", temp);
            Console.ReadLine();
         }
   }
}
```

Output:



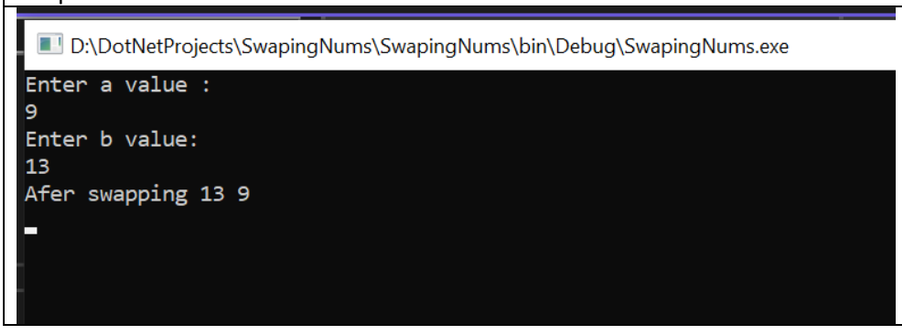
Program 18:

Write C# program for swapping using variable

Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace SwapingNums
{
   internal class Program
   {
      static void Main(string[] args)
      {

         int temp, a, b;
         Console.WriteLine("Enter a value :");
         a = Convert.ToInt32(Console.ReadLine());
         Console.WriteLine("Enter b value:");
         b = Convert.ToInt32(Console.ReadLine());
         temp = a;
         a = b;
         b = temp;
         Console.WriteLine("Afer swapping {0} {1}", a, b);
         Console.ReadLine();

      }
   }
}
```

Output:



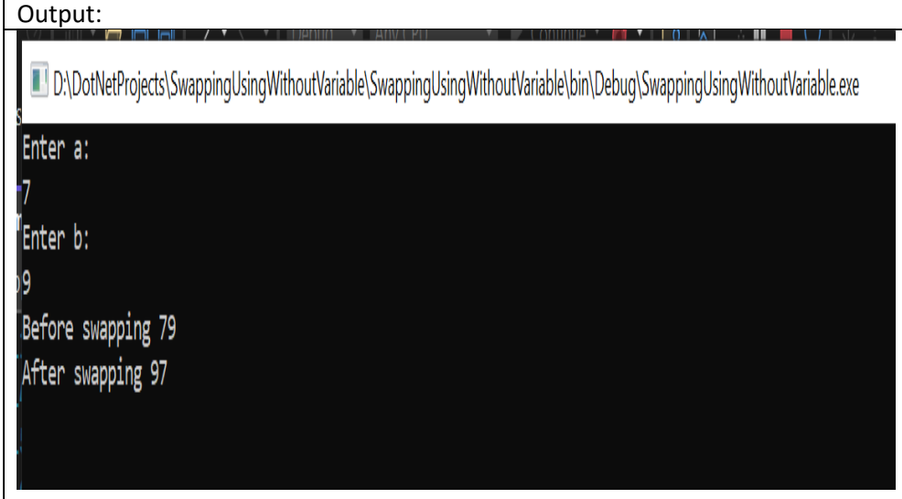
Program 19:

Write C# program for swapping without using variable

Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace SwappingUsingWithoutVariable
{
   internal class Program
   {
      static void Main(string[] args)
      {
         int a, b;
         Console.WriteLine("Enter a:");
         a = Convert.ToInt32(Console.ReadLine());
         Console.WriteLine("Enter b:");
         b = Convert.ToInt32(Console.ReadLine());
         Console.WriteLine("Before swapping {0}{1}", a, b);
         a = a + b;
         b = a - b;
         a = a - b;
         Console.WriteLine("After swapping {0}{1}", a, b);
         Console.ReadLine();
      }
   }
}
```

Output:



Program 20:

Write C# program to print stars* in patterns

Code

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace PrintStars
{
   internal class Program
   {
      static void Main(string[] args)
      {
         int n, i, j;
         Console.WriteLine("Enter no. of rows");
         n = Convert.ToInt16(Console.ReadLine());
         for (i = 1; i <= n; i++)
         {
            Console.WriteLine("*");
         }
         Console.ReadLine();

      }
   }
}
```

Output: