

# GRAPHIC ERA DEEMED TO BE UNIVERSITY

The logo is a circular emblem with a gear-like outer border. Inside the border, the words "GRAPHIC ERA" are written in a pink, sans-serif font at the top, and "DEEMED TO BE UNIVERSITY" is written in a grey, sans-serif font at the bottom. In the center of the emblem is a stylized flame or torch in shades of pink and yellow.

INTRODUCTION TO C PROGRAMMING

BATCH: (2023-2026)

B.C.A. 1<sup>ST</sup> YEAR

SUBMITTED BY.

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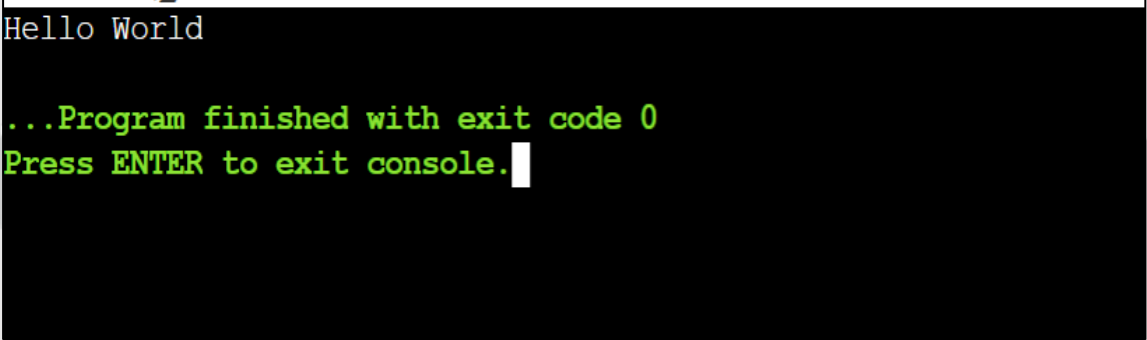
1. Write a program to print "Hello World".

```
#include <stdio.h>

int main() {
    printf ("Hello World");
    return 0;
}

//Vinay Kumar
```

**OUTPUT:**



```
Hello World

...Program finished with exit code 0
Press ENTER to exit console.
```

Write a program to add two numbers

```
#include <stdio.h>

int main() {
    int num1, num2, sum;
    printf ("Enter two integers");
    scanf ("%d %d", &num1, &num2);

    //calculate the sum
    sum = num1 + num2;
```

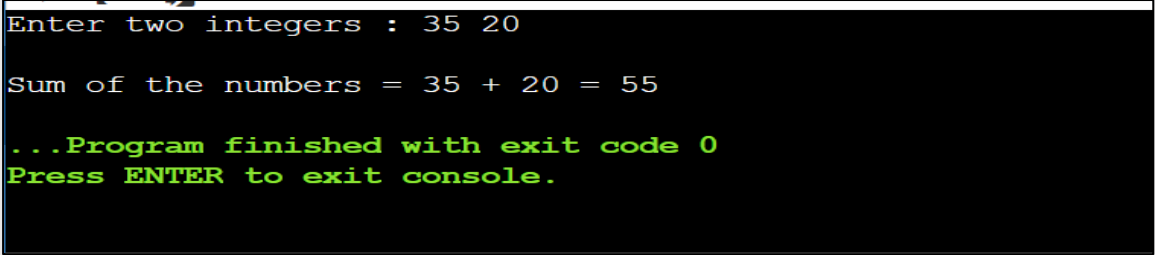
```
printf ("\nSum of the numbers =%d + %d = %d", num1, num2,
sum);

return 0;

}

//Vinay Kumar
```

### **OUTPUT:**



```
Enter two integers : 35 20

Sum of the numbers = 35 + 20 = 55

...Program finished with exit code 0
Press ENTER to exit console.
```

Write a program to find area of circle.

```
#include <stdio.h>
#define pie 3.14
int main() {
    float radius, area;
    printf ("Enter the radius of the circle : ");
    scanf ("%f", &radius);
    area = pie * radius * radius;
    printf ("Area of the given circle = %.4f", area);
    return 0;
}

//Vinay Kumar
```

**OUTPUT:**

```
Enter the radius of the circle : 4
Area of the given circle = 50.2400
...Program finished with exit code 0
Press ENTER to exit console.
```

Write a program to divide two numbers.

```
#include <stdio.h>

int main() {
    float a, b;
    float div;
    printf ("Enter 1st number : ");
    scanf ("%f", &a);
    printf ("Enter 2nd number : ");
    scanf ("%f", &b);
    div = a / b;
    printf ("\nDivision of the given numbers = %.4f", div);
    return 0;
}

//Vinay Kumar
```

**OUTPUT:**

```
Enter 1st number : 67
Enter 2nd number : 22

Division of the given numbers = 3.0455

...Program finished with exit code 0
Press ENTER to exit console.
```

Write a program to print ASCII value.

```
#include <stdio.h>

int main() {
    char c;
    printf ("Enter a character : ");
    scanf ("%c", &c);

    //%d display the integer value of a character
    //%c display the actual character
    printf ("\nASCII value of %c = %d", c, c);
    return 0;
}

//Vinay Kumar
```

### **OUTPUT:**

```
Enter a character : M
ASCII value of M = 77

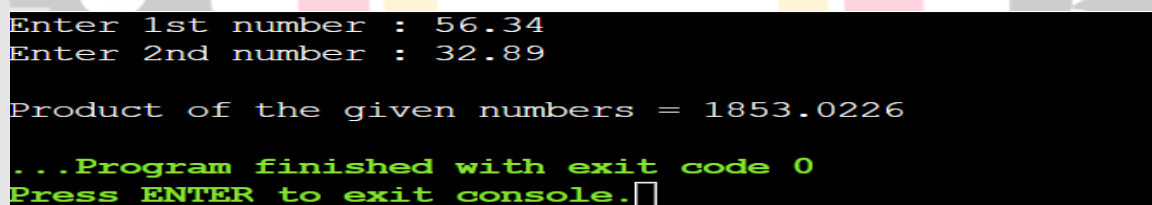
...Program finished with exit code 0
Press ENTER to exit console.
```

Write a program to multiply floating numbers.

```
#include <stdio.h>
```

```
int main() {  
    double a, b, product;  
    printf ("Enter 1st number : ");  
    scanf ("%lf", &a);  
    printf ("Enter 2nd number : ");  
    scanf ("%lf", &b);  
    product = a * b;  
    printf ("\nProduct of the given numbers = %.4f", product);  
    return 0;  
}  
//Vinay Kumar
```

### **OUTPUT:**



```
Enter 1st number : 56.34  
Enter 2nd number : 32.89  
  
Product of the given numbers = 1853.0226  
...Program finished with exit code 0  
Press ENTER to exit console.
```

Write a program to SWAP two variables by using third variable.

```
#include <stdio.h>  
  
Int main() {  
    int a, b, c;  
    printf("Enter first number: ");  
    scanf ("%d", &a);  
    printf ("Enter second number: ");
```

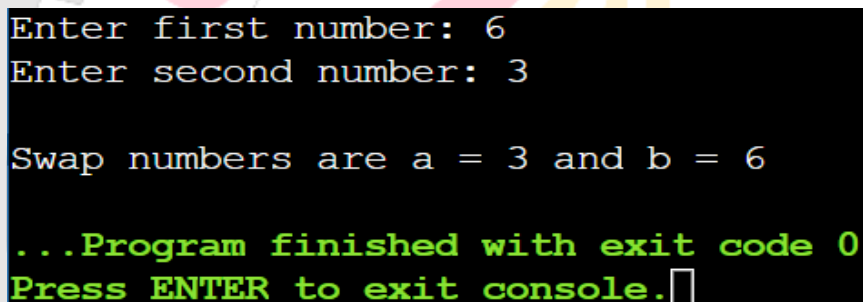
```
scanf ("%d", &b);

c = a;
a = b;
b = c;

printf ("\nSwap numbers are a = %d and b = %d", a, b);

return 0;
}

//Vinay Kumar
```

**OUTPUT:**

```
Enter first number: 6
Enter second number: 3

Swap numbers are a = 3 and b = 6

...Program finished with exit code 0
Press ENTER to exit console.
```

Write a program to SWAP two variables without using third variable.

```
#include <stdio.h>

int main () {
    int a, b;
    printf ("Enter 1st number :- ");
    scanf ("%d", &a);
    printf ("Enter 2nd number :- ");
    scanf ("%d", &b);
```

```

a = a + b; /*a = %d+%d = %d*/ printf ("\na = %d", a);
b = a - b; /*b = %d-%d = %d*/ printf (" b = %d", b);
a = a - b; /*a = %d-%d = %d*/ printf (" a = %d\n", a);
printf ("\nSwap numbers are :\na = %d \nb = %d", a, b);
return 0;
}
//Vinay Kumar

```

### **OUTPUT:**

```

Enter 1st number :- 9
Enter 2nd number :- 4

a = 13 b = 9 a = 4

Swap numbers are :
a = 4  b = 9

...Program finished with exit code 0
Press ENTER to exit console.

```

Write a program to SWAP three variables without using fourth variable.

```

#include <stdio.h>

int main() {
    int a, b, c;

    printf ("Enter 1st number: ");
    scanf ("%d", &a);
    printf ("Enter 2nd number: ");

```



```
scanf ("%d", &b);  
printf ("Enter 3rd number: ");  
scanf ("%d", &c);  
a = a+b; printf("\na=%d",a);  
b = b+c; printf(" b=%d",b);  
c = c+a; printf(" c=%d",c);  
a = c-a; printf(" a=%d",a);  
b = c-b; printf(" b=%d",b);  
c = c-(a+b); printf(" c=%d\n",c);  
printf("\nSwap numbers are a = %d, b = %d & c = %d", a, b, c);  
return 0;  
}  
//Vinay Kumar
```

### **OUTPUT:**

```
Enter 1st number: 10  
Enter 2nd number: 20  
Enter 3rd number: 30  
  
a=30 b=50 c=60 a=30 b=10 c=20  
  
Swap numbers are a = 30, b = 10 & c = 20  
  
...Program finished with exit code 0  
Press ENTER to exit console.□
```

Write a program to find area of rectangle.

```
#include <stdio.h>

Int main() {
int l, b, area;

printf ("Length of the rectangle : ");
scanf ("%d", &l);
printf ("Breadth of the rectangle : ");
scanf ("%d", &b);
area = l * b;
printf ("\nArea of the rectangle = %d * %d = %d", l, b, area);
return 0;
}

//Vinay Kumar
```

### **OUTPUT:**

```
Length of the rectangle : 22
Breadth of the rectangle : 15

Area of the rectangle = 22 * 15 = 330

...Program finished with exit code 0
Press ENTER to exit console.
```

Write a program to find area of square.

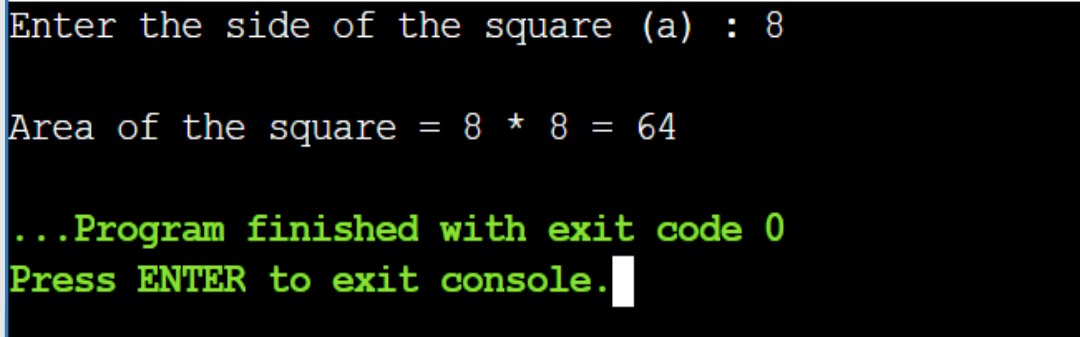
```
#include <stdio.h>

intmain() {

int a, area;

printf ("Enter the side of the square (a) : ");
```

```
scanf ("%d", &a);  
area = a * a;  
printf ("\nArea of the square = %d * %d = %d", a, a, area);  
return 0;  
}  
//Vinay Kumar
```

**OUTPUT:**

```
Enter the side of the square (a) : 8  
Area of the square = 8 * 8 = 64  
...Program finished with exit code 0  
Press ENTER to exit console.
```

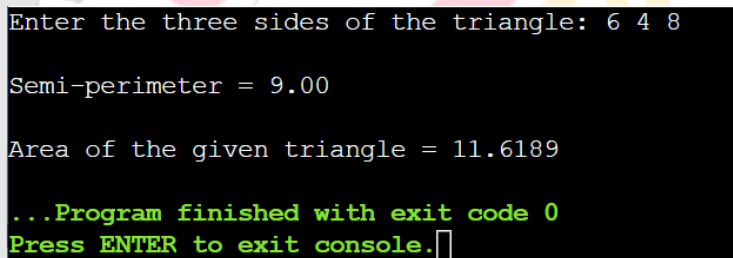
Write a program to find area of right-angle triangle, isosceles triangle, any triangle with three sides.

**AREA OF ISOSCELES TRIANGLE:**

```
#include <stdio.h>  
#include <math.h>  
int main() {  
    float a, b, c, s, area;  
    printf("Enter the three sides of the triangle: ");
```

```
scanf("%f %f %f", &a, &b, &c);  
    s = (a+b+c) / 2;  
printf("\nSemi-perimeter = %.2f\n", s);  
    area = sqrt(s*(s-a)*(s-b)*(s-c));  
printf("\nArea of the given triangle = %.4f", area);  
    return 0;  
}  
//Vinay Kumar
```

### **OUTPUT:**



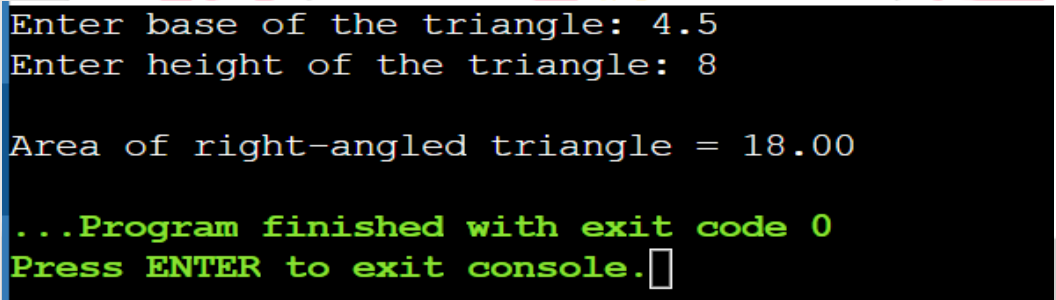
```
Enter the three sides of the triangle: 6 4 8  
Semi-perimeter = 9.00  
Area of the given triangle = 11.6189  
...Program finished with exit code 0  
Press ENTER to exit console.
```

### **AREA OF RIGHT-ANGLED TRIANGLE:**

```
#include <stdio.h>  
  
int main() {  
  
    int b, h, area;  
  
    printf ("Enter the base of the triangle: ");  
    scanf ("%d", &b);
```

```
printf ("Enter the height of the triangle: ");  
scanf ("%d", &h);  
    area = 1/2 * b * h;  
printf ("Area of the triangle = %d", area);  
    return 0;  
}  
//Vinay Kumar
```

**OUTPUT:**



```
Enter base of the triangle: 4.5  
Enter height of the triangle: 8  
  
Area of right-angled triangle = 18.00  
  
...Program finished with exit code 0  
Press ENTER to exit console.█
```

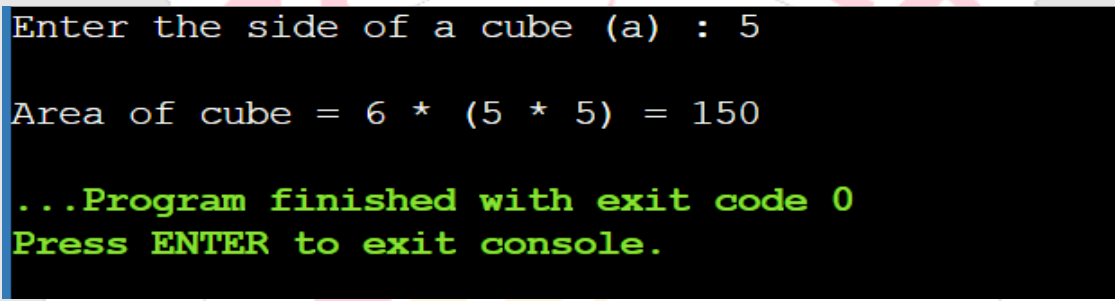
Write a program to find area and volume of a cube

**AREA OF CUBE**

```
#include <stdio.h>  
  
int main() {  
    int a, area;  
    printf ("Enter the side of a cube (a) : ");
```

```
scanf ("%d", &a);  
    area = 6 * (a * a);  
printf ("\nArea of cube = %d * (%d * %d) = %d", 6, a, a, area);  
    return 0;  
}  
//Vinay Kumar
```

**OUTPUT:**



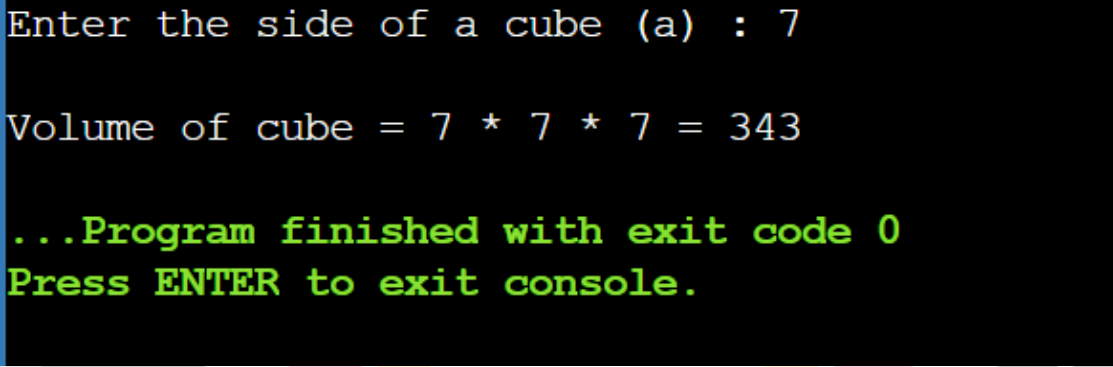
```
Enter the side of a cube (a) : 5  
Area of cube = 6 * (5 * 5) = 150  
...Program finished with exit code 0  
Press ENTER to exit console.
```

**VOLUME OF CUBE**

```
#include <stdio.h>  
  
int main() {  
    int a, volume;  
    printf ("Enter the side of a cube (a) : ");
```

```
scanf ("%d", &a);  
  
    volume = a * a * a;  
  
printf ("\nVolume of cube = %d * %d * %d = %d", a, a, a,  
volume);  
  
    return 0;  
}  
//Vinay Kumar
```

**OUTPUT:**



```
Enter the side of a cube (a) : 7  
  
Volume of cube = 7 * 7 * 7 = 343  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

Write a program to find area and volume of a cuboid

**AREA OF CUBOID**

```
#include <stdio.h>  
  
int main() {
```

```
int l, b, h, area;
printf ("Length of the cuboid : ");
scanf ("%d", &l);
printf ("Breadth of the cuboid : ");
scanf ("%d", &b);
printf ("Height of the cuboid : ");
scanf ("%d", &h);
    area = 2 * (l*b + b*h + h*l);
printf ("\nArea of cuboid = %d * (%d*%d + %d*%d + %d*%d) =
%d", 2,l,b,b,h,h,l, area);
    return 0;
}
//Vinay Kumar
```

### **OUTPUT:**

```
Length of the cuboid : 8
Breadth of the cuboid : 6
Height of the cuboid : 5

Area of cuboid = 2 * (8*6 + 6*5 + 5*8) = 236

...Program finished with exit code 0
Press ENTER to exit console.
```

### **VOLUME OF CUBOID**

```
#include <stdio.h>

int main() {
```



```
int l, b, h, volume;
printf ("Length of the cuboid : ");
scanf ("%d", &l);
printf ("Breadth of the cuboid : ");
scanf ("%d", &b);
printf ("Height of the cuboid : ");
scanf ("%d", &h);
    volume = l * b * h;
printf ("\nVolume of cuboid = %d * %d * %d = %d", l, b, h,
volume);
    return 0;
}
//Vinay Kumar
```

**OUTPUT:**

**23. Write a C program**

units	Rs. 0.75/unit
For next 100 units	Rs. 1.20/unit
For unit above 250	Rs. 1.50/unit

**An additional surcharge of 20% is added to the bill**

```
#include <stdio.h>
```

```
int main() {  
    float units, bill;  
  
    printf("Enter the number of units consumed: ");  
    scanf("%f", &units);  
  
    if (units <= 50) {  
        bill = units * 0.50;  
    } else if (units <= 150) {  
        bill = 50 * 0.50 + (units - 50) * 0.75;  
    } else if (units <= 250) {  
        bill = 50 * 0.50 + 100 * 0.75 + (units - 150) * 1.20;  
    } else {  
        bill = 50 * 0.50 + 100 * 0.75 + 100 * 1.20 + (units -  
250) * 1.50;  
    }  
  
    bill += 0.2 * bill;  
  
    printf("Total electricity bill: Rs. %.2f\n", bill);  
  
    return 0;
```

//Vinay Kumar

output:

```
Enter the number of units consumed: 50
Total electricity bill: Rs. 30.00

...Program finished with exit code 0
Press ENTER to exit console.
```

22. Write a C program to input basic salary of an employee and calculate its Gross salary according to following:

Basic Salary  $\leq$  10000 : HRA = 20%, DA = 80%

Basic Salary  $\leq$  20000 : HRA = 25%, DA = 90%

Basic Salary  $>$  20000 : HRA = 30%, DA = 95%

```
#include<stdio.h>
```

```
int main() {
```

```
    float basic_salary, hra, da, gross_salary;
```

```
// Input basic salary
printf("Enter the basic salary: ");
scanf("%f", &basic_salary);

// Calculate HRA and DA based on conditions
if (basic_salary <= 10000) {
    hra = 0.2 * basic_salary;
    da = 0.8 * basic_salary;
} else if (basic_salary <= 20000) {
    hra = 0.25 * basic_salary;
    da = 0.9 * basic_salary;
} else {
    hra = 0.3 * basic_salary;
    da = 0.95 * basic_salary;
}

// Calculate gross salary
gross_salary = basic_salary + hra + da;

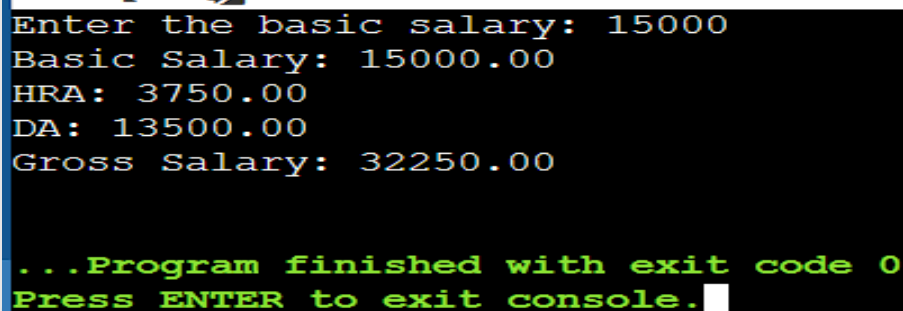
// Print the results
printf("Basic Salary: %.2f\n", basic_salary);
printf("HRA: %.2f\n", hra);
printf("DA: %.2f\n", da);
```

```
printf("Gross Salary: %.2f\n", gross_salary);

return 0;
}

//Vinay Kumar
```

Output :

A screenshot of a terminal window with a black background. The text is displayed in a monospaced font. The first line is 'Enter the basic salary: 15000' in white. The next four lines are 'Basic Salary: 15000.00', 'HRA: 3750.00', 'DA: 13500.00', and 'Gross Salary: 32250.00', all in white. The final two lines are '...Program finished with exit code 0' and 'Press ENTER to exit console.', both in green. A white cursor is visible at the end of the last line.

```
Enter the basic salary: 15000
Basic Salary: 15000.00
HRA: 3750.00
DA: 13500.00
Gross Salary: 32250.00

...Program finished with exit code 0
Press ENTER to exit console.
```

21. Write a C program to input marks of five subjects Physics, Chemistry, Biology, Mathematics and Computer. Calculate percentage and grade according to following:

Percentage  $\geq 90\%$  : Grade A

Percentage  $\geq 80\%$  : Grade B

Percentage  $\geq 70\%$  : Grade C

Percentage  $\geq 60\%$  : Grade D

Percentage  $\geq 40\%$  : Grade E

Percentage  $< 40\%$  : Grade F

```
#include <stdio.h>
```

```
int main() {
```

```
    float physics, chemistry, biology, mathematics,  
    computer;
```

```
    float total_marks, percentage;
```

```
    char grade;
```

```
    printf("Enter marks in Physics: ");
```

```
    scanf("%f", &physics);
```

```
    printf("Enter marks in Chemistry: ");
```

```
    scanf("%f", &chemistry);
```

```
    printf("Enter marks in Biology: ");
```

```
    scanf("%f", &biology);
```

```
    printf("Enter marks in Mathematics: ");
```

```
    scanf("%f", &mathematics);
```

```
    printf("Enter marks in Computer: ");
```

```
    scanf("%f", &computer);
```

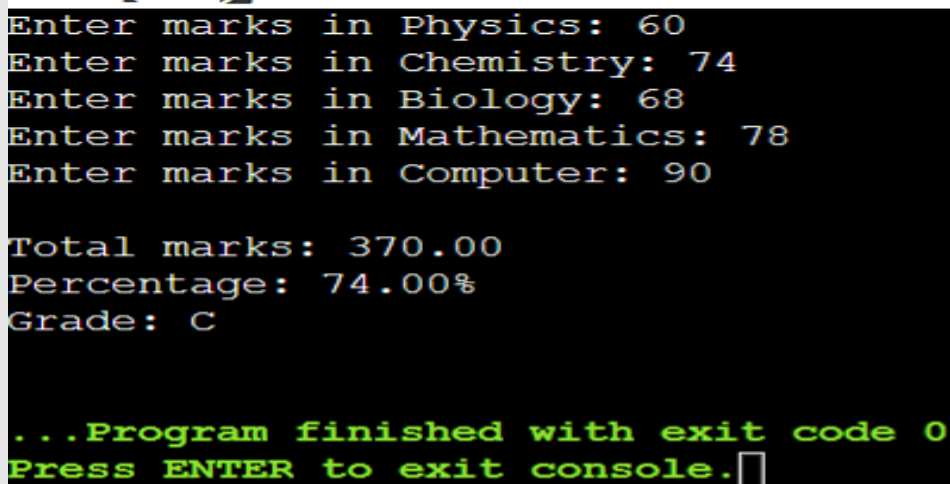
```
total_marks = physics + chemistry + biology +  
mathematics + computer;
```

```
percentage = (total_marks / 500) * 100;  
if (percentage >= 90) {  
    grade = 'A';  
} else if (percentage >= 80) {  
    grade = 'B';  
} else if (percentage >= 70) {  
    grade = 'C';  
} else if (percentage >= 60) {  
    grade = 'D';  
} else if (percentage >= 40) {  
    grade = 'E';  
} else {  
    grade = 'F';  
}  
printf("\nTotal marks: %.2f\n", total_marks);  
printf("Percentage: %.2f%%\n", percentage);  
printf("Grade: %c\n", grade);  
  
return 0;
```

```
}
```

//Vinay Kumar

Output :



```
Enter marks in Physics: 60
Enter marks in Chemistry: 74
Enter marks in Biology: 68
Enter marks in Mathematics: 78
Enter marks in Computer: 90

Total marks: 370.00
Percentage: 74.00%
Grade: C

...Program finished with exit code 0
Press ENTER to exit console.
```

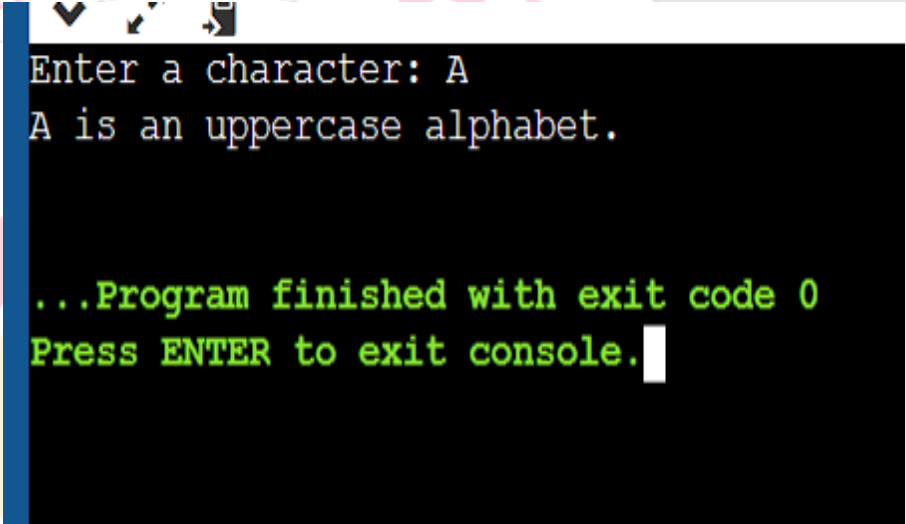
10. Write a C program to check whether a character is uppercase or lowercase alphabet.

```
#include <stdio.h>

int main() {
    char c;
    printf("Enter a character: ");
    scanf("%c", &c);
    if (c >= 'A' && c <= 'Z') {
        printf("%c is an uppercase alphabet.\n", c);
    }
}
```



```
}  
else if (c >= 'a' && c <= 'z') {  
    printf("%c is a lowercase alphabet.\n", c);  
}  
else {  
    printf("%c is not an alphabet.\n", c);  
}  
  
return 0;  
//Vinay Kumar  
}
```



```
Enter a character: A  
A is an uppercase alphabet.  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

11. Write a C program to input week number and print week day.

```
#include <stdio.h>
```

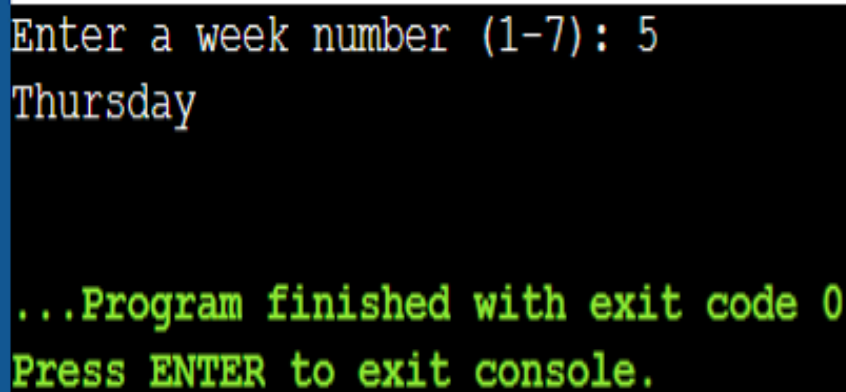
```
int main() {  
    int weekNumber;  
    printf("Enter a week number (1-7): ");  
    scanf("%d", &weekNumber);
```

```
switch(weekNumber) {  
    case 1:  
        printf("Sunday\n");  
        break;  
    case 2:  
        printf("Monday\n");  
        break;  
    case 3:  
        printf("Tuesday\n");  
        break;  
    case 4:  
        printf("Wednesday\n");  
        break;  
    case 5:  
        printf("Thursday\n");  
        break;  
    case 6:  
        printf("Friday\n");  
        break;  
    case 7:  
        printf("Saturday\n");  
        break;  
    default:
```

```
        printf("Invalid input. Please enter a number  
between 1 and 7.\n");  
    }
```

```
    return 0;  
}
```

```
//Vinay Kumar
```



Enter a week number (1-7): 5  
Thursday  
  
...Program finished with exit code 0  
Press ENTER to exit console.

12. Write a C program to input month number and print number of days in that month.

```
#include <stdio.h>
```

```
int main() {
```

```
    int month;
```

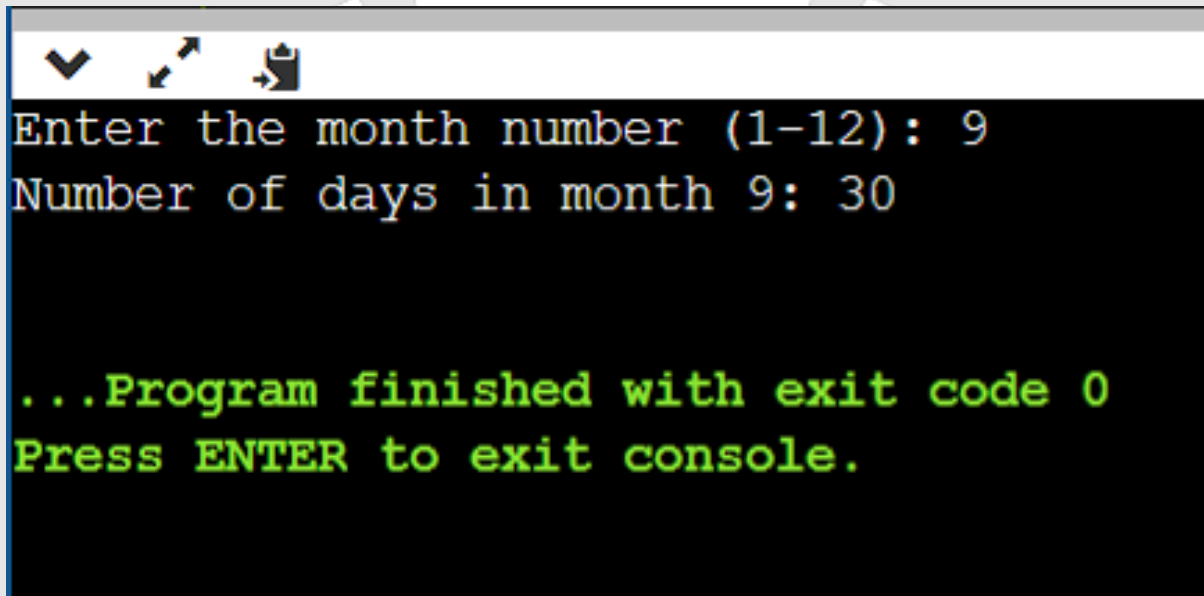
```
    printf("Enter the month number (1-12): ");
```

```
scanf("%d", &month);

if (month < 1 || month > 12) {
    printf("Invalid month number. Please enter a
number between 1 and 12.\n");
    return 1; // Return an error code
}
int days;
switch(month) {
    case 2: // February
        days = 28;
        break;
    case 4: case 6: case 9: case 11: // April, June,
September, November
        days = 30;
        break;
    default: // All other months
        days = 31;
        break;
}

printf("Number of days in month %d: %d\n",
month, days);
```

```
    return 0;  
}  
//Vinay Kumar
```



```
Enter the month number (1-12): 9  
Number of days in month 9: 30  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

13. Write a C program to count total number of notes in given amount.

```
#include <stdio.h>
```

```
int main() {
```

```
    int amount;
```

```
    int notes[6] = {2000, 500, 100, 50, 20, 10}; //
```

```
    Denominations of notes
```

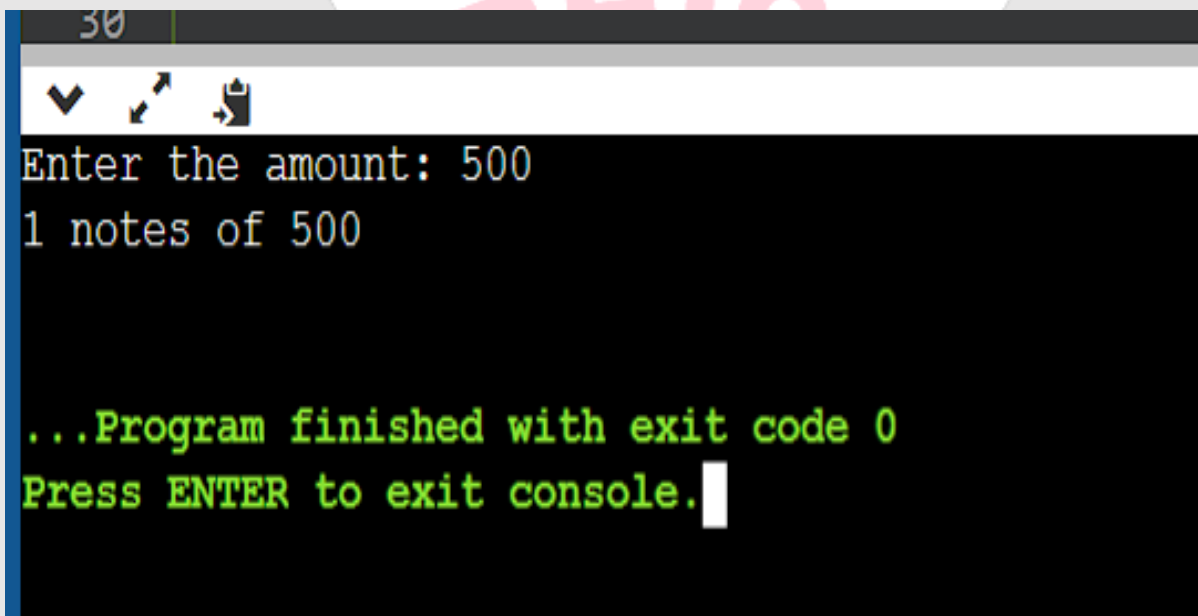
```
// Input the amount
printf("Enter the amount: ");
scanf("%d", &amount);

// Initialize a counter for each type of note
int note_count[6] = {0};

// Iterate through the notes and count how many
of each are needed
for (int i = 0; i < 6; i++) {
    note_count[i] = amount / notes[i];
    amount = amount % notes[i];
}

// Display the results
for (int i = 0; i < 6; i++) {
    if (note_count[i] > 0) {
        printf("%d notes of %d\n", note_count[i],
notes[i]);
    }
}
```

```
    return 0;  
}  
//Vinay Kumar
```

A screenshot of a console window with a black background and green text. The text shows the program's execution flow: it prompts for an amount, receives 500, calculates 1 note of 500, and then displays a completion message. The console window has a standard Windows-style title bar and a toolbar with icons for back, forward, and search.

```
30  
Enter the amount: 500  
1 notes of 500  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

16. Write a C program to input angles of a triangle and check whether triangle is valid or not.

```
#include <stdio.h>  
  
int main() {  
    int angle1, angle2, angle3;  
    printf("Enter angle 1: ");  
    scanf("%d", &angle1);
```

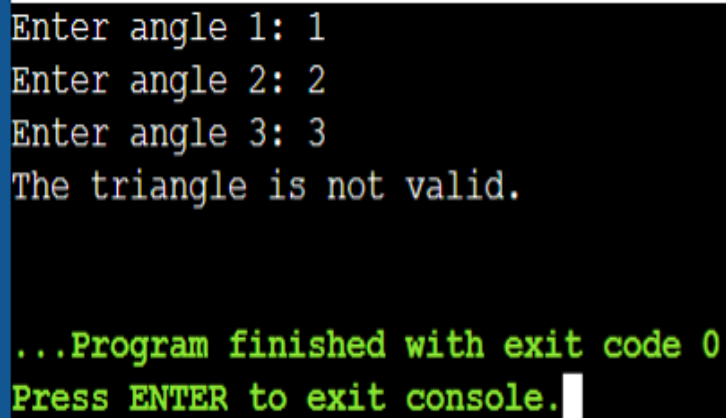
```
printf("Enter angle 2: ");  
scanf("%d", &angle2);
```

```
printf("Enter angle 3: ");  
scanf("%d", &angle3);
```

```
if (angle1 + angle2 + angle3 == 180 && angle1 > 0  
&& angle2 > 0 && angle3 > 0) {  
    printf("The triangle is valid.\n");  
} else {  
    printf("The triangle is not valid.\n");  
}  
  
return 0;  
}
```

```
//Vinay Kumar
```





```
Enter angle 1: 1
Enter angle 2: 2
Enter angle 3: 3
The triangle is not valid.

...Program finished with exit code 0
Press ENTER to exit console.
```

17. Write a C program to input all sides of a triangle and check whether triangle is valid or not.

```
#include <stdio.h>

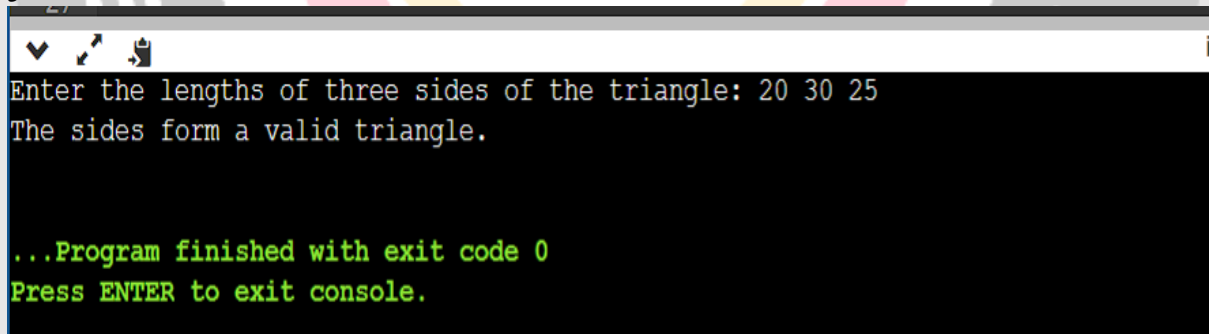
int main() {
    float side1, side2, side3;
```

```
printf("Enter the lengths of three sides of the
triangle: ");

scanf("%f %f %f", &side1, &side2, &side3);

if (side1 + side2 > side3 && side1 + side3 > side2
&& side2 + side3 > side1) {
    printf("The sides form a valid triangle.\n");
} else {
    printf("The sides do not form a valid
triangle.\n");
}

return 0;
}
```



```
Enter the lengths of three sides of the triangle: 20 30 25
The sides form a valid triangle.

...Program finished with exit code 0
Press ENTER to exit console.
```

//Vinay Kumar

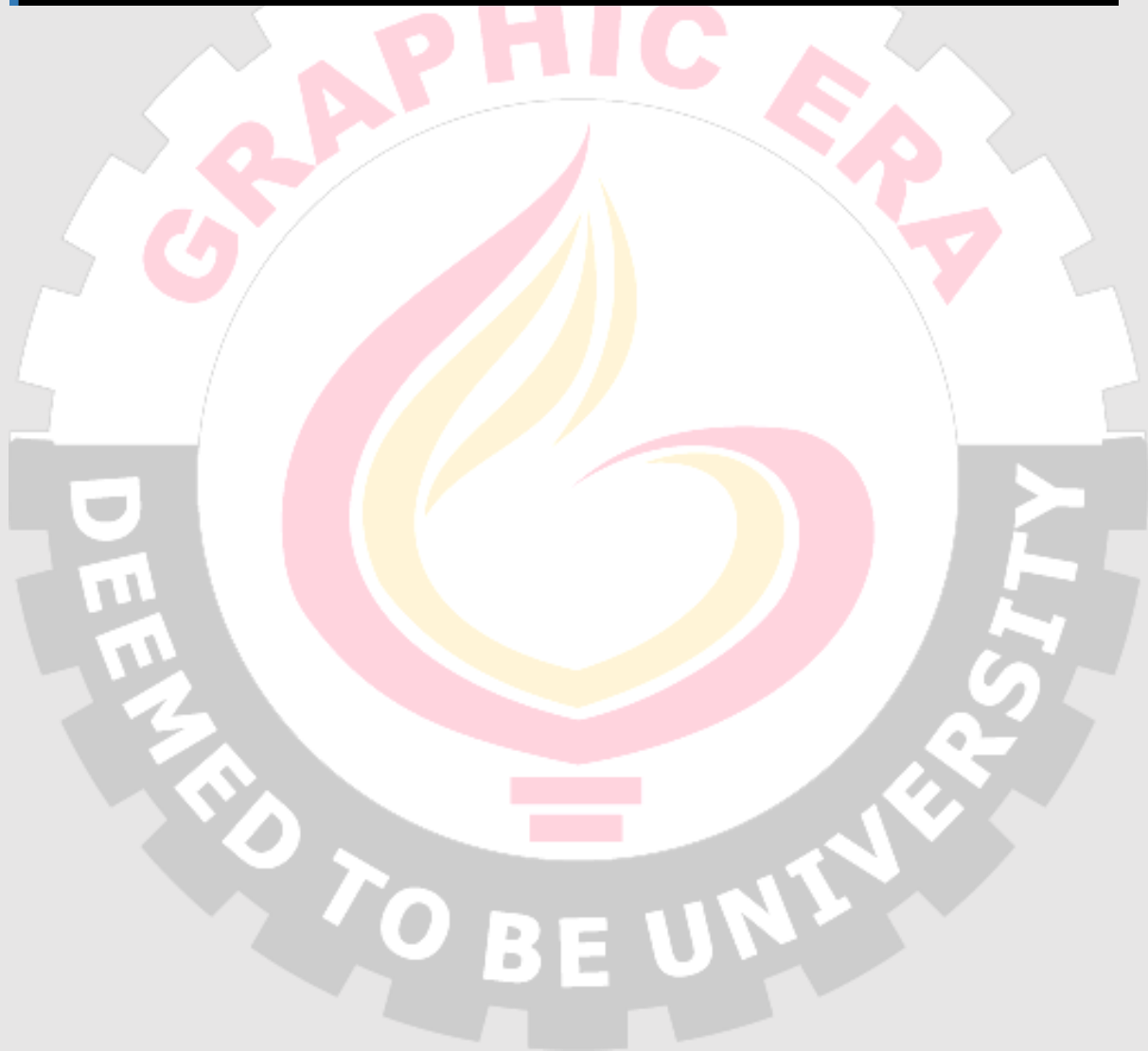
18. Write a C program to check whether the triangle is equilateral, isosceles or scalene triangle.

```
#include <stdio.h>
```

```
int main() {  
    float side1, side2, side3;  
    printf("Enter the lengths of three sides of the  
triangle: ");  
    scanf("%f %f %f", &side1, &side2, &side3);  
    if (side1 + side2 > side3 && side1 + side3 > side2  
&& side2 + side3 > side1) {  
        if (side1 == side2 && side2 == side3) {  
            printf("It is an equilateral triangle.\n");  
        } else if (side1 == side2 || side1 == side3 || side2  
== side3) {  
            printf("It is an isosceles triangle.\n");  
        } else {  
            printf("It is a scalene triangle.\n");  
        }  
    } else {  
        printf("The given sides do not form a valid  
triangle.\n");  
    }  
  
    return 0;  
}  
//Vinay Kumar
```

```
Enter the lengths of three sides of the triangle: 20 30 40
It is a scalene triangle.

...Program finished with exit code 0
Press ENTER to exit console.
```



**19. Write a C program to find all roots of a quadratic equation.**

```
#include <stdio.h>
```

```
#include <math.h>
```

```
int main() {
```

```
    double a, b, c;
```

```
    double discriminant, root1, root2;
```

```
    printf("Enter coefficients (a, b, c): ");
```

```
    scanf("%lf %lf %lf", &a, &b, &c);
```

```
    discriminant = b*b - 4*a*c;
```

```
    if (discriminant > 0) {
```

```
        root1 = (-b + sqrt(discriminant)) / (2*a);
```

```
        root2 = (-b - sqrt(discriminant)) / (2*a);
```

```
        printf("Roots are real and different.\n");
```

```
        printf("Root 1 = %.2lf\n", root1);
```

```
        printf("Root 2 = %.2lf\n", root2);
```

```
    }
```

```
    else if (discriminant == 0) {
```

```
        root1 = -b / (2*a);
```

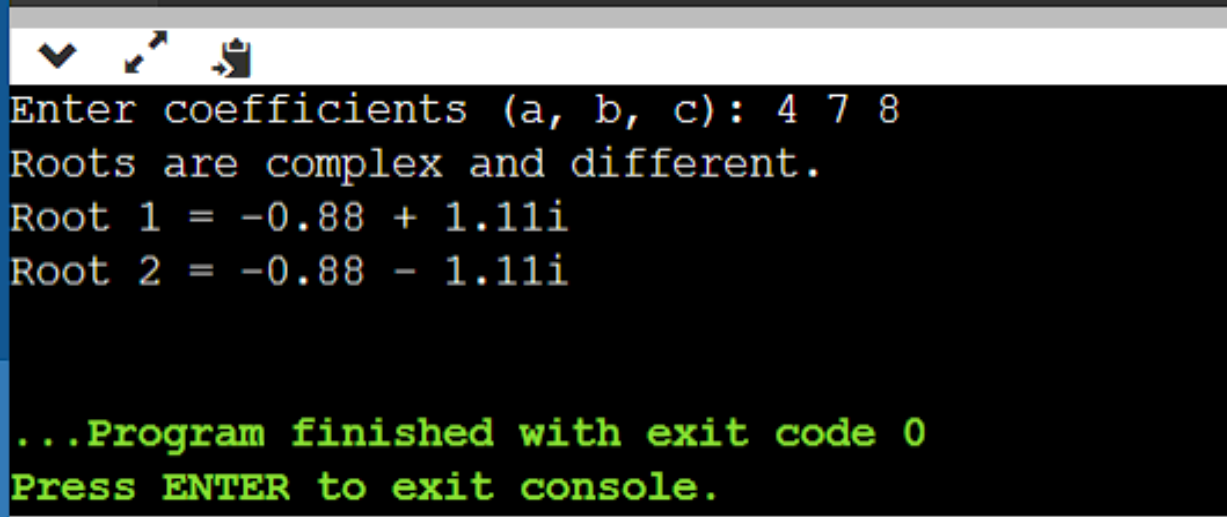
```
        printf("Roots are real and same.\n");
```

```
        printf("Root 1 = Root 2 = %.2lf\n", root1);
```

```
    }
```

```
    else {
```

```
double realPart = -b / (2*a);  
double imaginaryPart = sqrt(-discriminant) /  
(2*a);  
printf("Roots are complex and different.\n");  
printf("Root 1 = %.2lf + %.2lfi\n", realPart,  
imaginaryPart);  
printf("Root 2 = %.2lf - %.2lfi\n", realPart,  
imaginaryPart);  
}  
return 0;  
}  
//Vinay Kumar
```



```
Enter coefficients (a, b, c): 4 7 8  
Roots are complex and different.  
Root 1 = -0.88 + 1.11i  
Root 2 = -0.88 - 1.11i  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

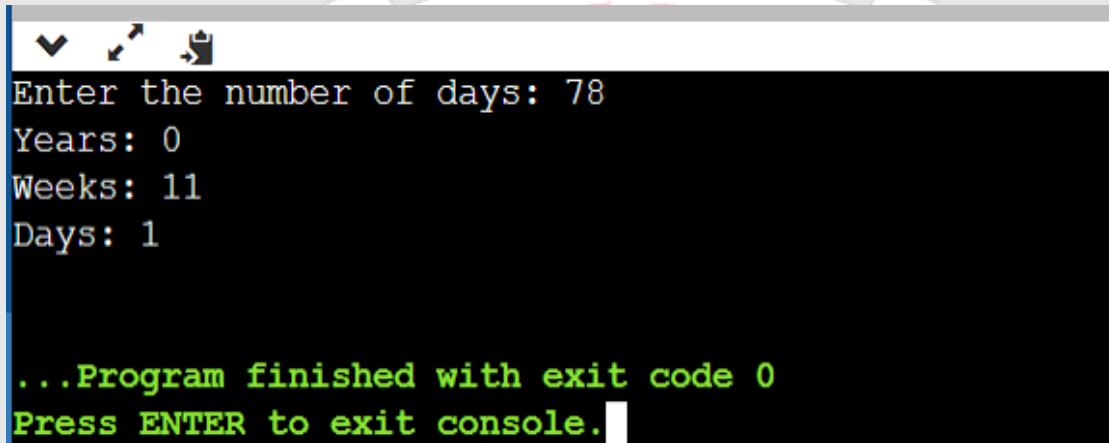
.24. Write a C program to convert specified days into years, weeks and days.

```
#include <stdio.h>
```

```
int main()
```

```
{  
    int days, years, weeks;  
    days = 1329;  
  
#include <stdio.h>  
  
int main() {  
    int days, years, weeks;  
  
    // Input the number of days  
    printf("Enter the number of days: ");  
    scanf("%d", &days);  
  
    // Convert days into years, weeks, and days  
    years = days / 365;  
    days = days % 365;  
    weeks = days / 7;  
    days = days % 7;  
  
    // Output the result  
    printf("Years: %d\n", years);  
    printf("Weeks: %d\n", weeks);  
    printf("Days: %d\n", days);
```

```
    return 0;
}
//Vinay Kumar
```

A screenshot of a terminal window showing the execution of a C++ program. The user enters '78' for the number of days. The program outputs 'Years: 0', 'Weeks: 11', and 'Days: 1'. At the bottom, it shows '...Program finished with exit code 0' and 'Press ENTER to exit console.' with a cursor on the line.

```
Enter the number of days: 78
Years: 0
Weeks: 11
Days: 1

...Program finished with exit code 0
Press ENTER to exit console.
```

```
#include <stdio.h>

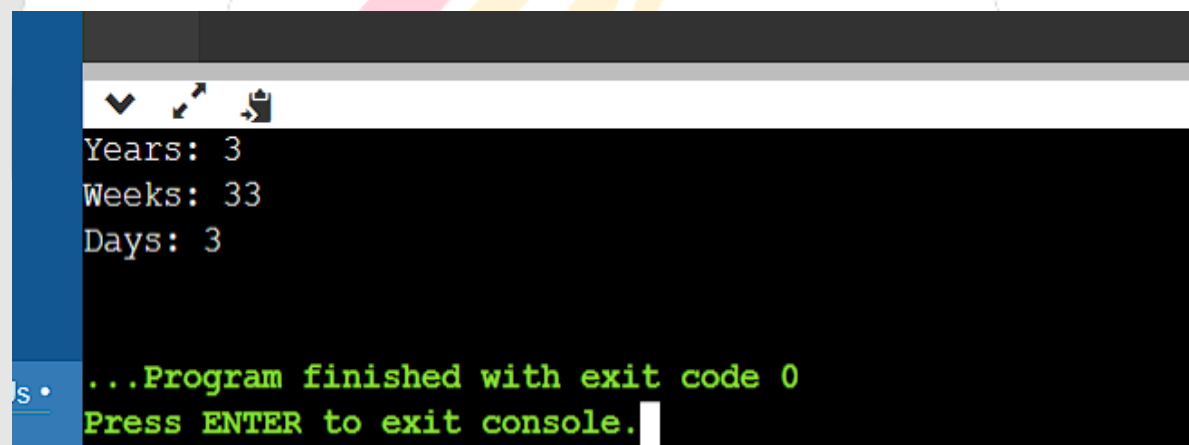
int main() {
    int days, years, weeks;
    days = 1329;

    // Converts days to years, weeks, and days
    years = days / 365;
    int remainingDays = days % 365;

    weeks = remainingDays / 7;
    int remainingDays2 = remainingDays % 7;
```



```
printf("Years: %d\n", years);  
printf("Weeks: %d\n", weeks);  
printf("Days: %d\n", remainingDays2);  
  
return 0;  
}  
//Vinay Kumar
```

A screenshot of a console window showing the output of a C program. The output displays 'Years: 3', 'Weeks: 33', and 'Days: 3' on separate lines. Below this, a green message states '...Program finished with exit code 0' and 'Press ENTER to exit console.' with a cursor at the end. The console window has a blue title bar and standard Windows window controls.

```
Years: 3  
Weeks: 33  
Days: 3  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

20. Write a C program to calculate profit or loss.

```
#include <stdio.h>
```

```
int main() {
```

```
    float cost_price, selling_price, profit_loss;
```

```
    // Get cost price and selling price from the user
```

```
    printf("Enter cost price: ");
```

```
    scanf("%f", &cost_price);
```

```
    printf("Enter selling price: ");
```

```
    scanf("%f", &selling_price);
```

```
    // Calculate profit or loss
```

```
    profit_loss = selling_price - cost_price;
```

```
    // Determine if it's a profit or loss and display the result
```

```
    if (profit_loss > 0) {
```

```
        printf("Profit: %.2f\n", profit_loss);
```

```
    } else if (profit_loss < 0) {
```

```
        printf("Loss: %.2f\n", -profit_loss);
```

```
    } else {
```

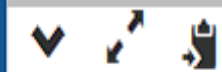
```
        printf("No profit, no loss.\n");
```

```
}
```

```
    return 0;
```

```
}
```

```
//Vinay Kumar
```



```
Enter cost price: 600
```

```
Enter selling price: 900
```

```
Profit: 300.00
```

```
...Program finished with exit code 0
```

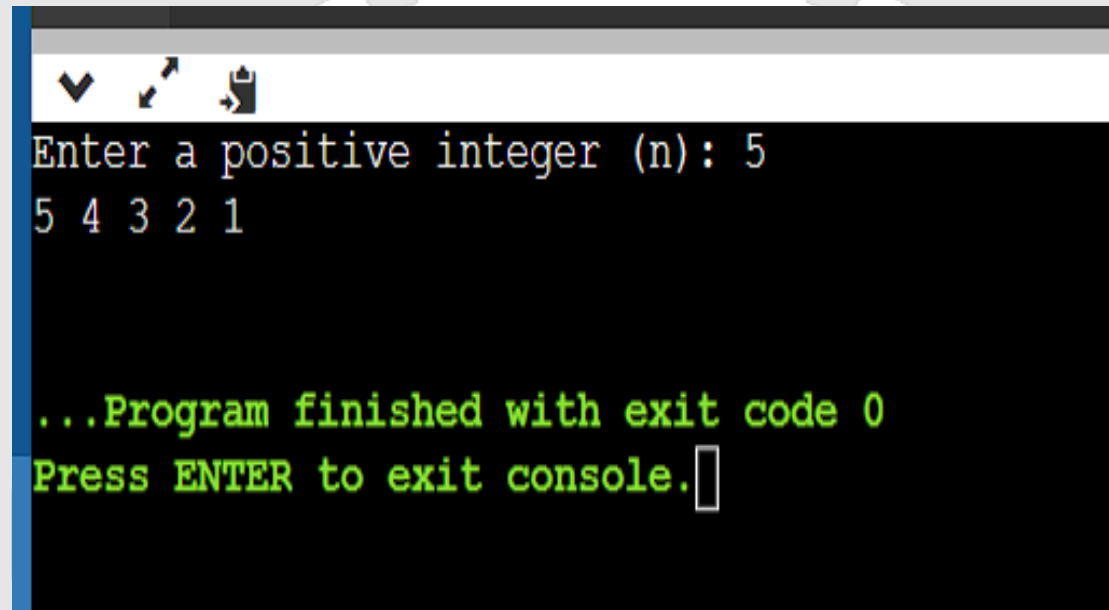
```
Press ENTER to exit console.
```

**23. Write a C program to print all natural numbers in reverse (from n to 1).**

```
#include <stdio.h>
```

```
int main() {  
    int n;  
  
    // Prompt user for input  
    printf("Enter a positive integer (n): ");  
    scanf("%d", &n);  
  
    // Check if n is positive  
    if (n <= 0) {  
        printf("Please enter a positive integer.\n");  
        return 1; // Return an error code  
    }  
  
    // Print natural numbers in reverse order  
    for (int i = n; i >= 1; i--) {  
        printf("%d ", i);  
    }  
}
```

```
printf("\n");  
  
return 0;  
}  
//Vinay Kumar
```

A screenshot of a console window with a black background and white text. The window has a title bar with standard icons. The text inside shows a prompt 'Enter a positive integer (n):' followed by the input '5'. Below that, the numbers '5 4 3 2 1' are printed. At the bottom, green text indicates the program finished with exit code 0 and prompts the user to press ENTER to exit the console.

```
Enter a positive integer (n): 5  
5 4 3 2 1  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

24. Write a C program to print all alphabets from a to z.

```
#include <stdio.h>
```

```
int main() {
```

```
    char alphabet;
```

```
    for (alphabet = 'a'; alphabet <= 'z'; alphabet++) {  
        printf("%c ", alphabet);
```

```
    }
```

```
    return 0;
```

```
}
```

```
//Vinay Kumar
```



```
a b c d e f g h i j k l m n o p q r s t u v w x y z

...Program finished with exit code 0
Press ENTER to exit console.
```

25. Write a C program to print all natural numbers from 1 to n.

```
#include <stdio.h>
```

```
int main() {
```

```
    int n, i;
```

```
    // Ask the user for the value of n
```

```
    printf("Enter a positive integer n: ");
```

```
    scanf("%d", &n);
```

```
    // Check if n is a positive integer
```

```
    if (n <= 0) {
```

```
        printf("Please enter a positive integer.\n");
```

```
        return 1; // Return an error code
    }

    // Loop from 1 to n and print the natural numbers
    for (i = 1; i <= n; i++) {
        printf("%d ", i);
    }

    printf("\n");

    return 0;
}
//Vinay Kumar
```

```
Enter a positive integer n: 12
1 2 3 4 5 6 7 8 9 10 11 12

...Program finished with exit code 0
Press ENTER to exit console.
```



26. Write a program to print all even numbers between 1 to 100.

```
#include<stdio.h>
```

```
int main() {
```

```
    int i;
```

```
    printf("\nEven numbers from 1 to 100 :\n");
```

```
    for (i = 1; i <= 100; i++) {
```

```
        if (i % 2 != 0) {
```

```
            continue;
```

```
        }
```

```
        printf("%d ", i);
```

```
    }
```

```
    return 0;  
}  
//Vinay Kumar
```

```
/tmp/Roww/8PK2PY.o
```

```
Even numbers from 1 to 100 :
```

```
2  4  6  8  10 12 14 16 18 20 22 24 26 28 30 32 34 36 38 40 42 44 46  
48 50 52 54 56 58 60 62 64 66 68 70 72 74 76 78 80 82 84 86  
88 90 92 94 96 98 100 |
```

27. Write a C program to print all odd number between 1 to 100.

```
#include<stdio.h>
```

```
int main() {
```

```
    int i;
```

```
    printf("\nOdd numbers from 1 to 100 :\n");
```

```
    for (i = 1; i <= 100; i++) {
```

```
        if (i % 2 == 0) {
```

```
            continue;
```

```
        }
```

```
        printf("%d ", i);
```

```
    }
```

```
    return 0;
}
//Vinay Kumar
```

*/tmp/RowW8PK2PY.o*

Odd numbers from 1 to 100 :

```
1 3 5 7 9 11 13 15 17 19 21 23 25 27 29 31 33 35 37 39 41 43 45 47 49 51 53 55 57 59
61 63 65 67 69 71 73 75 77 79 81 83 85 87 89 91 93 95 97 99 |
```

28. Write a C program to find sum of all natural numbers between 1 to n.

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int i, n, sum = 0;
```

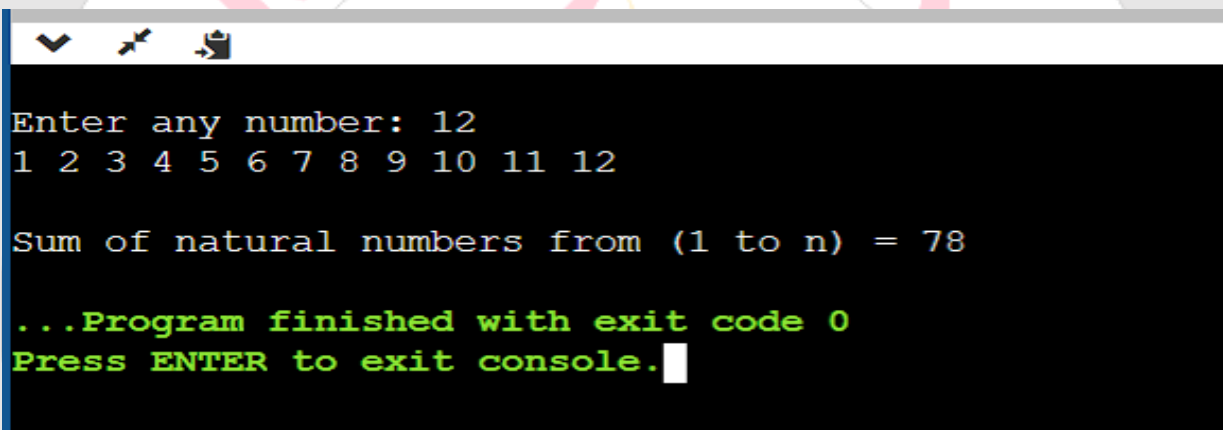
```
    printf("\nEnter any number: ");
```

```
    scanf("%d", &n);
```

```
    for (i = 1; i <= n; i++) {
```

```
        printf("%d ", i);
```

```
    sum = sum + i;
}
printf("\n\nSum of natural numbers from (1 to n) =
%d", sum);
return 0;
}
//Vinay Kumar
```



```
Enter any number: 12
1 2 3 4 5 6 7 8 9 10 11 12

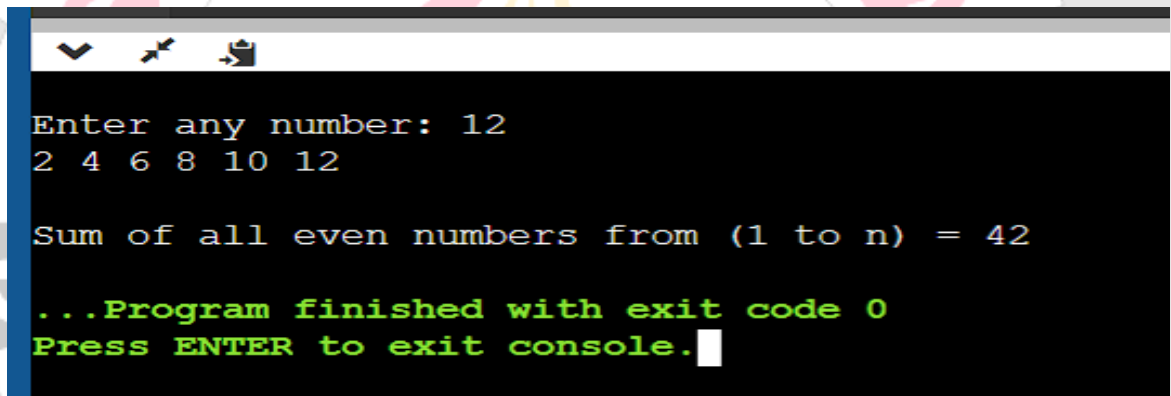
Sum of natural numbers from (1 to n) = 78

...Program finished with exit code 0
Press ENTER to exit console.
```

29. Write a C program to find sum of all even numbers between 1 to n.

```
#include<stdio.h>
int main()
{
    int i, n, sum = 0;
    printf("\nEnter any number: ");
    scanf("%d", &n);
    for (i = 1; i <= n; i++) {
        if (i % 2 != 0) {
```

```
        continue;
    }
    printf("%d ", i);
    sum = sum + i;
}
printf("\n\nSum of all even numbers from (1 to n) = %d", sum);
return 0;
}
```



```
Enter any number: 12
2 4 6 8 10 12

Sum of all even numbers from (1 to n) = 42

...Program finished with exit code 0
Press ENTER to exit console.
```

//Vinay Kumar

30. Write a C program to find sum of all odd numbers between 1 to n.

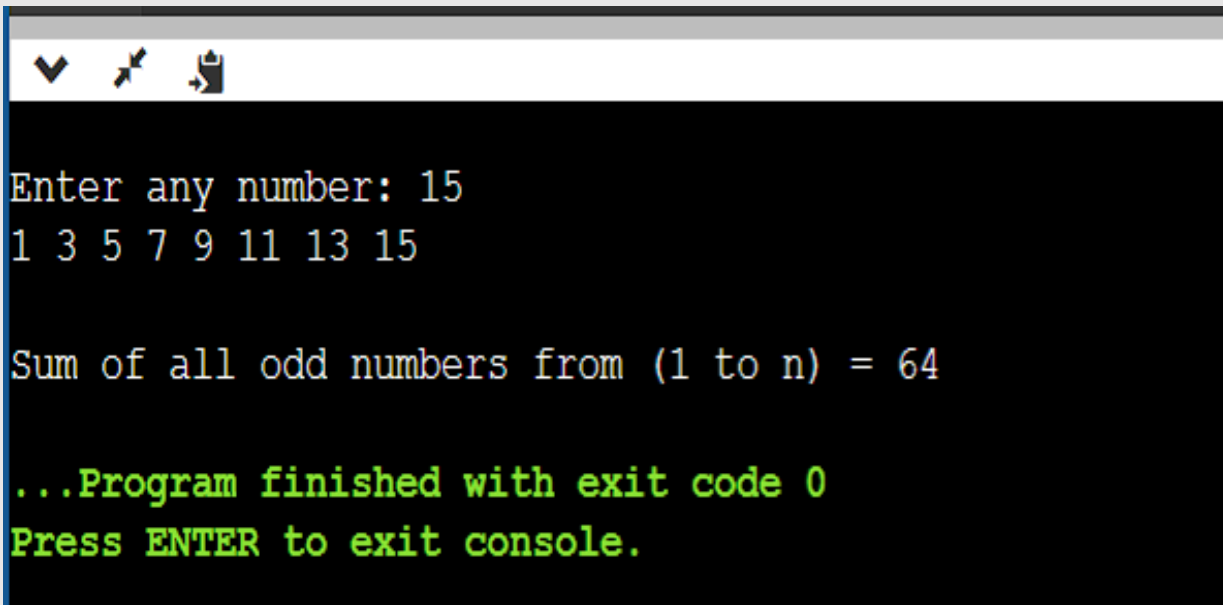
```
#include<stdio.h>

int main()
{
    int i, n, sum = 0;
    printf("\nEnter any number: ");
    scanf("%d", &n);

    for (i = 1; i <= n; i++) {
        if (i % 2 == 0) {
            continue;
        }
        printf("%d ", i);
        sum = sum + i;
    }
    printf("\n\nSum of all odd numbers from (1 to n) = %d", sum);
    return 0;
```

```
}
```

```
//Vinay Kumar
```

A screenshot of a terminal window with a black background and white text. The window has a title bar with three icons: a checkmark, a cursor, and a document. The text inside the terminal shows the program's execution: it prompts for a number, lists odd numbers from 1 to 15, calculates their sum as 64, and displays a green message indicating the program finished successfully.

```
Enter any number: 15  
1 3 5 7 9 11 13 15  
  
Sum of all odd numbers from (1 to n) = 64  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```



31. Write a C program to print multiplication table of any number.

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int i, n, product;
```

```
    printf("\nEnter any number: ");
```

```
    scanf("%d", &n);
```

```
    for (i = 1; i <= 10; i++) {
```

```
        product = n * i;
```

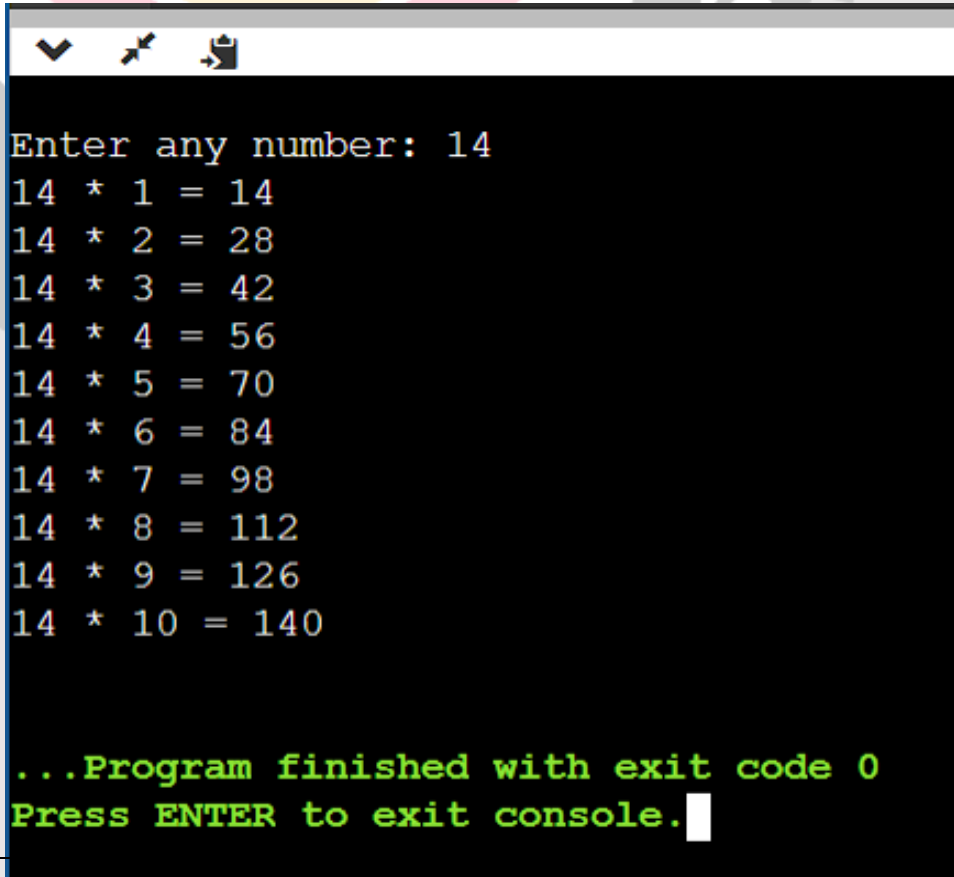
```
        printf("%d * %d = %d\n", n, i, product);
```

```
    }
```

```
    return 0;
```

```
}
```

//Vinay  
Kumar



```
Enter any number: 14
```

```
14 * 1 = 14
```

```
14 * 2 = 28
```

```
14 * 3 = 42
```

```
14 * 4 = 56
```

```
14 * 5 = 70
```

```
14 * 6 = 84
```

```
14 * 7 = 98
```

```
14 * 8 = 112
```

```
14 * 9 = 126
```

```
14 * 10 = 140
```

```
...Program finished with exit code 0
```

```
Press ENTER to exit console.
```

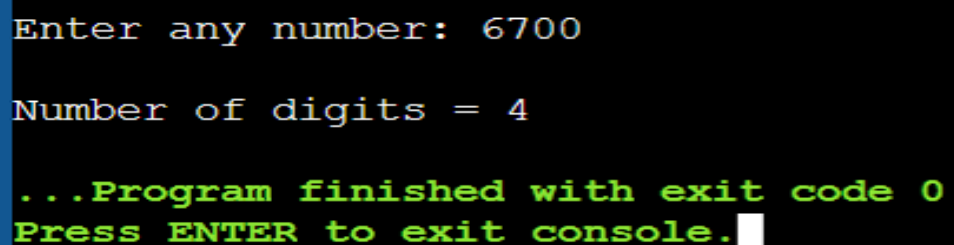


32. Write a C program to count number of digits in a number.

```
#include<stdio.h>
int main()
{
    int n, count = 0;
    printf("\nEnter any number: ");
    scanf("%d", &n);

    while (n > 0) {
        n = n / 10;
        count++;
    }

    printf("\nNumber of digits = %d", count);
    return 0;
}
```



```
Enter any number: 6700
Number of digits = 4
...Program finished with exit code 0
Press ENTER to exit console.
```

//Vinay Kumar

33. Write a C program to find first and last digit of a number

```
#include <stdio.h>
```

```
int main() {
```

```
    int number, firstDigit, lastDigit;
```

```
    printf("Enter a number: ");
```

```
    scanf("%d", &number);
```

```
    lastDigit = number % 10;
```

```
    while (number >= 10) {
```

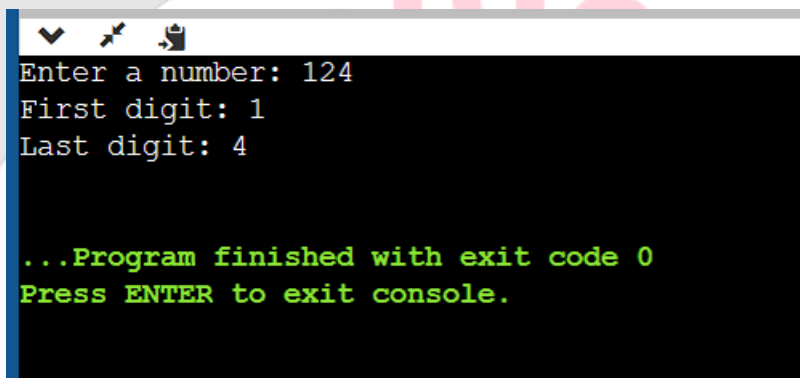
```
        number /= 10;
```

```
    }
```

```
    firstDigit = number;
```

```
    printf("First digit: %d\n", firstDigit);
```

```
printf("Last digit: %d\n", lastDigit);  
  
return 0;  
}  
//Vinay Kumar
```

A screenshot of a console window with a black background and white text. The text shows the program's execution: it prompts for a number, receives '124', and outputs the first and last digits. At the bottom, it shows the program finished with exit code 0 and prompts to press ENTER to exit the console. The window has a standard OS title bar with minimize, maximize, and close buttons.

```
Enter a number: 124  
First digit: 1  
Last digit: 4  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

**34. Write a C program to find sum of first and last digit of a number**

```
#include <stdio.h>
```

```
int main() {
```

```
    int num, firstDigit, lastDigit, sum;
```

```
    printf("Enter a number: ");
```

```
    scanf("%d", &num);
```

```
    lastDigit = num % 10;
```

```
    while (num >= 10) {
```

```
        num /= 10;
```

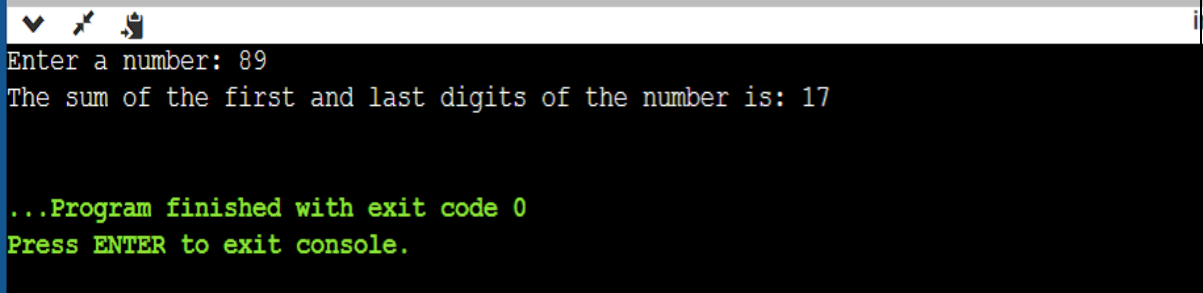
```
    }
```

```
    firstDigit = num;
```

```
    sum = firstDigit + lastDigit;
```

```
    printf("The sum of the first and last digits of the  
number is: %d\n", sum);
```

```
return 0;
}
```



```
Enter a number: 89
The sum of the first and last digits of the number is: 17

...Program finished with exit code 0
Press ENTER to exit console.
```

//Vinay Kumar

35. Write a C program to swap first and last digits of a number.

```
#include <stdio.h>
```

```
int main() {
```

```
    int number, originalNumber, firstDigit, lastDigit,
    temp;
```

```
    printf("Enter a number: ");
```

```
    scanf("%d", &number);
```

```
    originalNumber = number;
```

```
    // Get the last digit
```

```
    lastDigit = number % 10;
```

```
// Find the number of digits in the given number
while (number >= 10) {
    number /= 10;
}
```

```
// The first digit is now the remaining number
firstDigit = number;
```

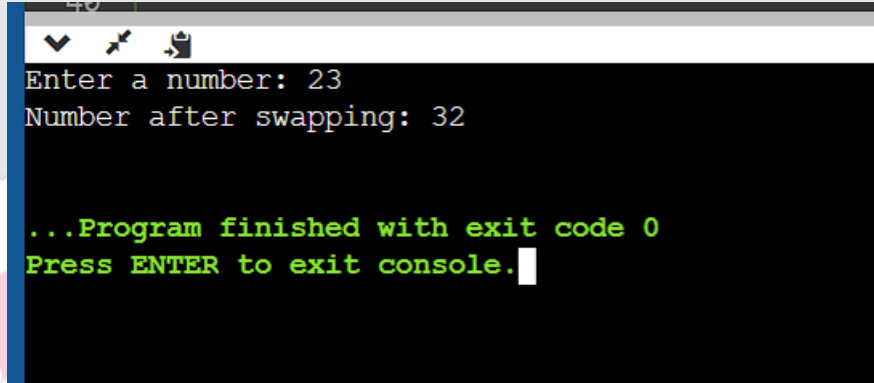
```
// Swap the first and last digits
temp = firstDigit;
firstDigit = lastDigit;
lastDigit = temp;
```

```
// Reconstruct the new number
int swappedNumber = 0;
number = originalNumber;
while (number >= 10) {
    swappedNumber = swappedNumber * 10 +
(number % 10);
    number /= 10;
}
swappedNumber = swappedNumber * 10 +
number;
```

```
printf("Number after swapping: %d\n",  
swappedNumber);
```

```
return 0;  
}
```

```
//Vinay  
Kumar
```



A screenshot of a terminal window showing the execution of a C program. The user enters '23' when prompted 'Enter a number:'. The program outputs 'Number after swapping: 32'. Below this, a green message states '...Program finished with exit code 0' and 'Press ENTER to exit console.'.

36. Write a C program to calculate sum of digits of a number.

```
#include <stdio.h>
```

```
int main() {
```

```
    int num, sum = 0, digit;
```

```
    printf("Enter an integer: ");
```

```
    scanf("%d", &num);
```

```
    while (num > 0) {
```

```
        digit = num % 10; // Get the last digit
```

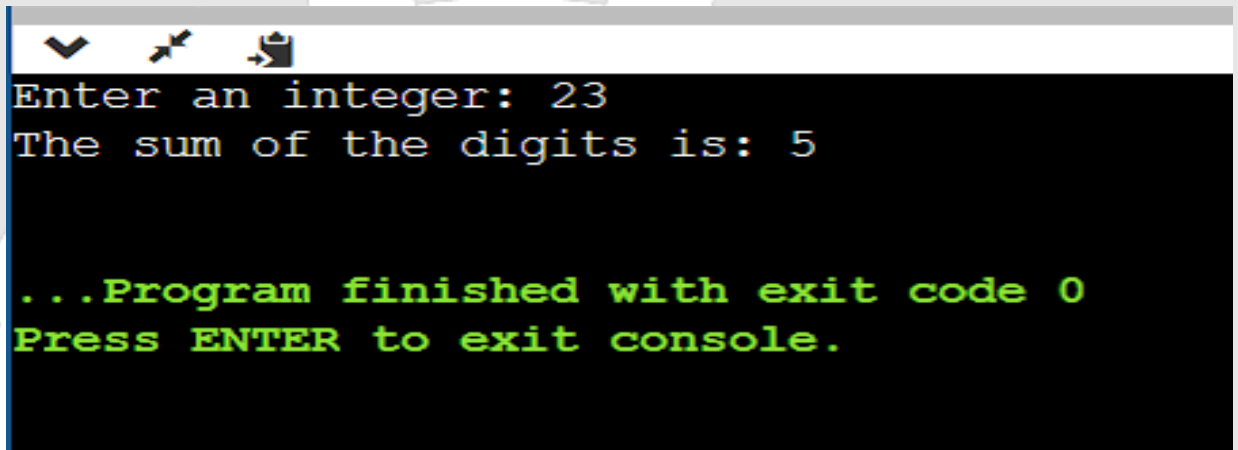
```
        sum += digit;     // Add it to the sum
```

```
        num = num / 10;   // Remove the last digit
```

```
    }
```

```
    printf("The sum of the digits is: %d\n", sum);
```

```
    return 0;
//Vinay Kumar
}
```



```
Enter an integer: 23
The sum of the digits is: 5

...Program finished with exit code 0
Press ENTER to exit console.
```

37. Write a C program to calculate product of digits of a number

```
#include <stdio.h>
```

```
int main() {
```

```
    int num, digit, product = 1;
```

```
    /* Input number from the user */
```

```
    printf("Enter a number: ");
```

```
    scanf("%d", &num);
```

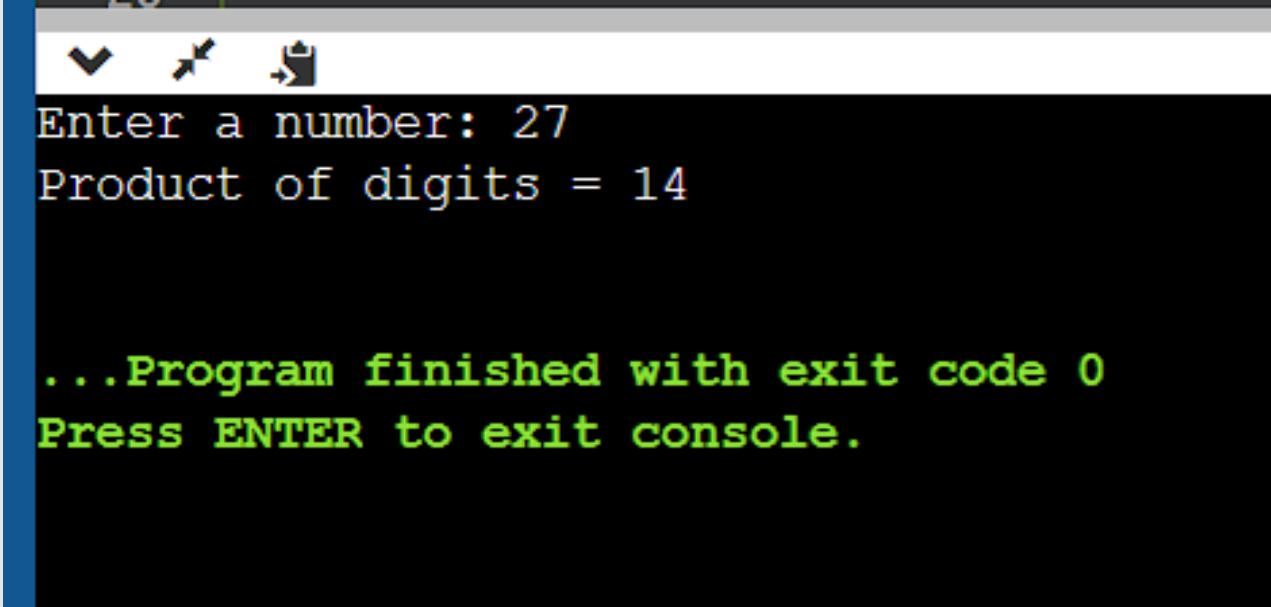
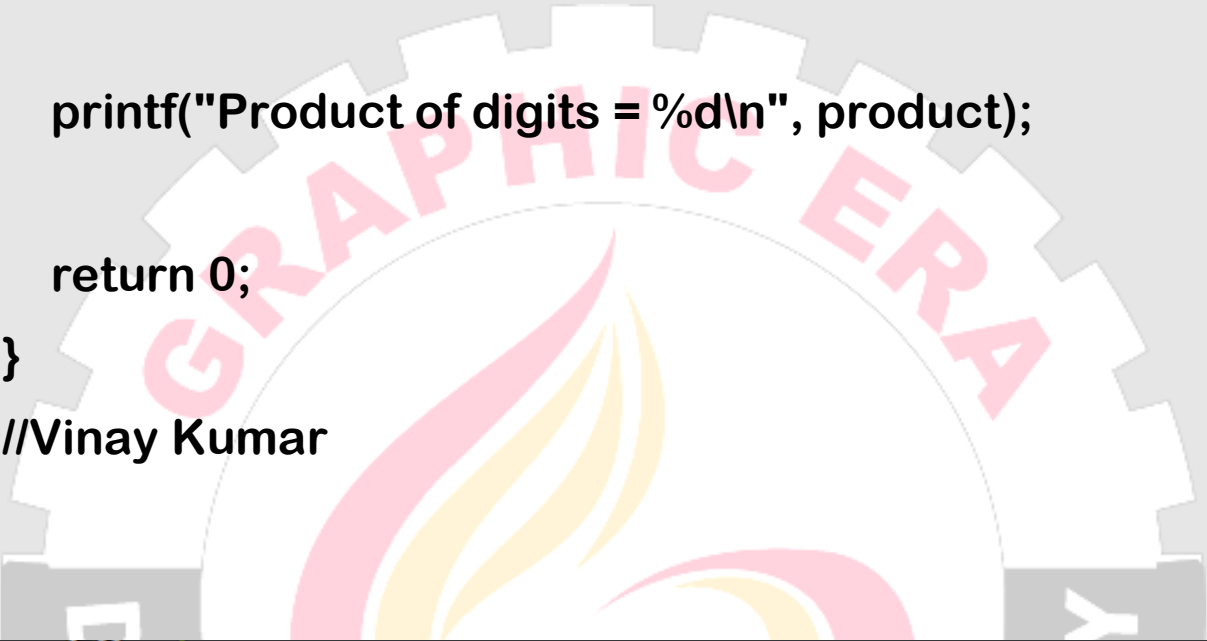
```
    while (num != 0) {
```



```
digit = num % 10; // Get the last digit
product *= digit; // Multiply it with the product
num = num / 10; // Remove the last digit
}

printf("Product of digits = %d\n", product);

return 0;
}
//Vinay Kumar
```



```
Enter a number: 27
Product of digits = 14
```

```
...Program finished with exit code 0
Press ENTER to exit console.
```

38. Write a C program to enter a number and print its reverse.

```
#include <stdio.h>
```

```
int main() {
```

```
    int num, reversed = 0;
```

```
    printf("Enter a number: ");
```

```
    scanf("%d", &num);
```

```
    while (num != 0) {
```

```
        int digit = num % 10;
```

```
        reversed = reversed * 10 + digit;
```

```
        num /= 10;
```

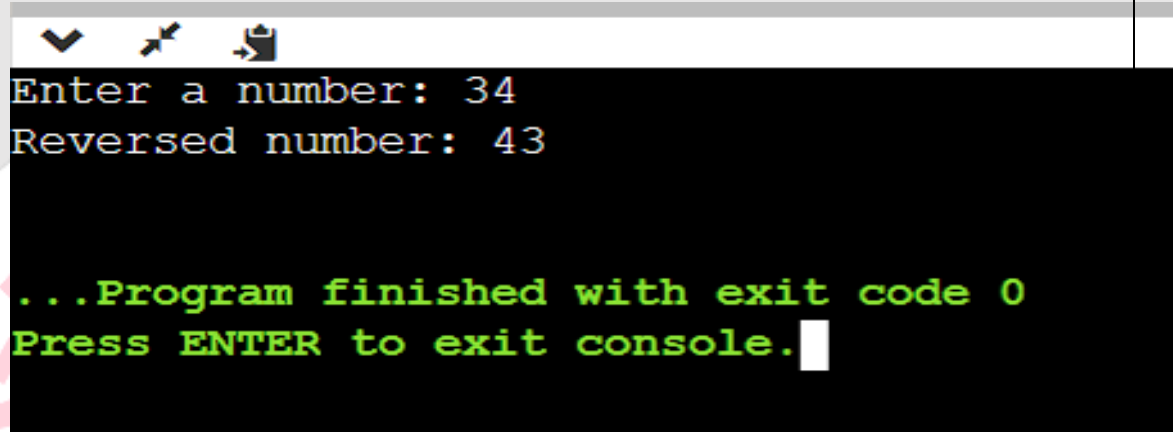
```
}
```

```
printf("Reversed number: %d\n", reversed);
```

```
return 0;
```

```
}
```

//Vinay  
Kumar

A screenshot of a terminal window showing the execution of a C program. The user enters '34' in response to the prompt 'Enter a number:'. The program outputs 'Reversed number: 43'. At the bottom, a green message states '...Program finished with exit code 0' and 'Press ENTER to exit console.' with a cursor.

```
Enter a number: 34
```

```
Reversed number: 43
```

```
...Program finished with exit code 0  
Press ENTER to exit console.
```

39. Write a C program to check whether a number is palindrome or not.

```
#include <stdio.h>
```

```
int main() {
```

```
    int num, originalNum, reversed = 0;
```

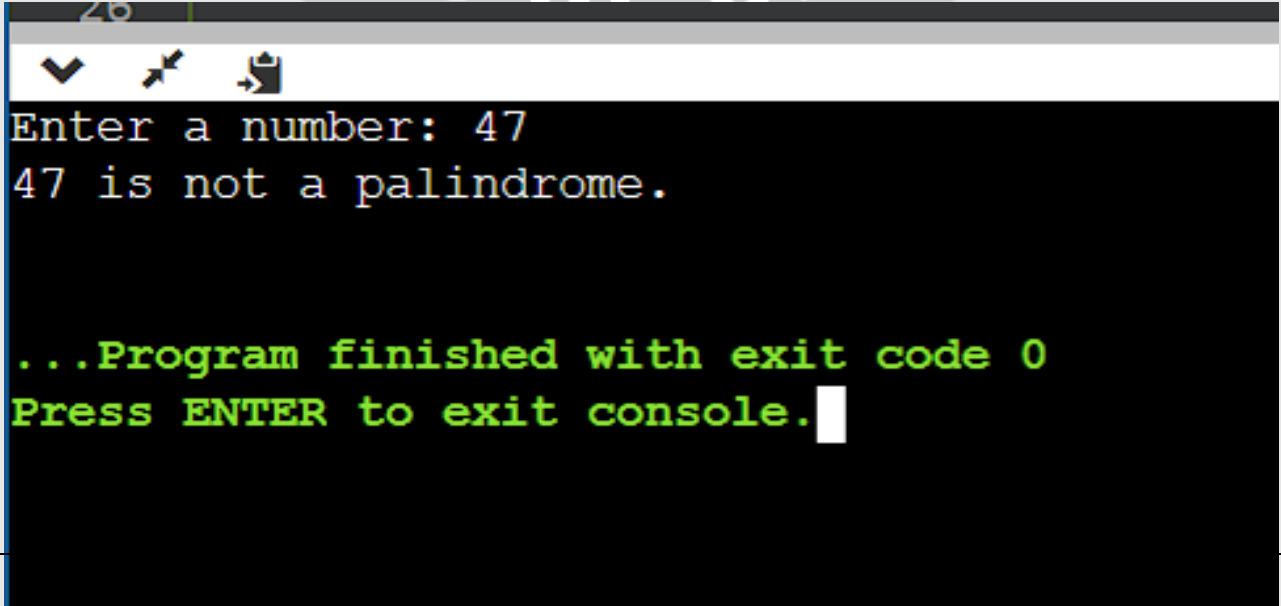
```
    printf("Enter a number: ");
```

```
    scanf("%d", &num);
```

```
    originalNum = num; // Store the original number
```

```
    // Reverse the number
```

```
while (num != 0) {  
    int digit = num % 10;  
    reversed = reversed * 10 + digit;  
    num /= 10;  
}  
  
// Check if the reversed number is the same as  
the original number  
if (originalNum == reversed) {  
    printf("%d is a palindrome.\n", originalNum);  
} else {  
    printf("%d is not a palindrome.\n",  
originalNum);  
}  
  
return 0;  
}  
//Vinay Kumar
```



```
Enter a number: 47  
47 is not a palindrome.  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

40. Write a C program to find frequency of each digit in a given integer.

```
#include <stdio.h>
```

```
int main() {
```

```
    int num, digit, count;
```

```
    int frequency[10] = {0}; // Initialize an array to  
    store the frequency of each digit
```

```
    printf("Enter an integer: ");
```

```
    scanf("%d", &num);
```

```
    while (num != 0) {
```

```
        digit = num % 10; // Get the last digit
```

```
frequency[digit]++; // Increment the count for  
that digit
```

```
num /= 10; // Remove the last digit
```

```
}
```

```
printf("Digit Frequency:\n");
```

```
for (digit = 0; digit <= 9; digit++) {
```

```
    if (frequency[digit] > 0) {
```

```
        printf("%d: %d times\n", digit,  
frequency[digit]);
```

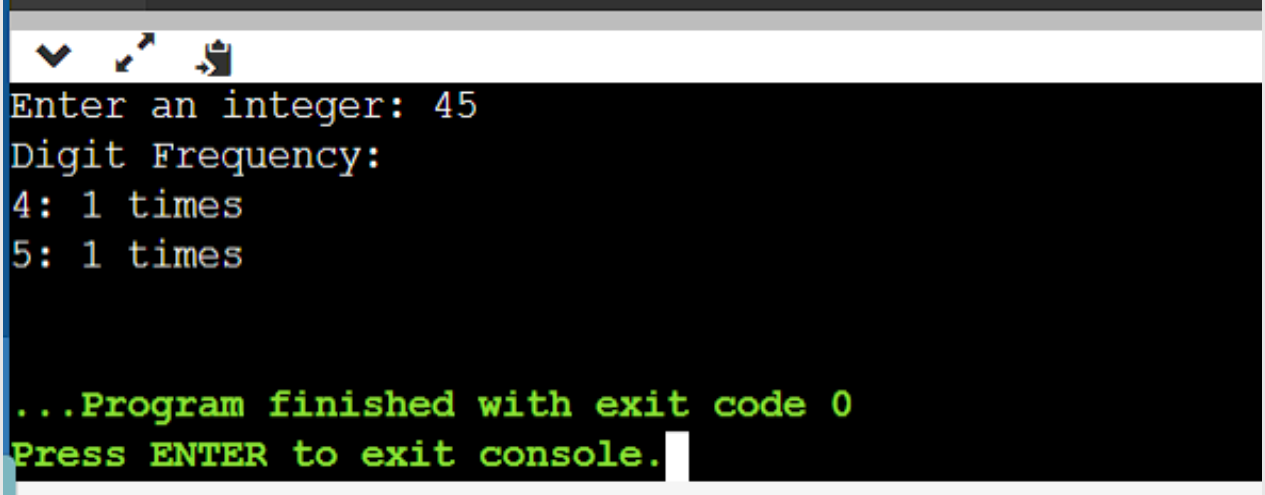
```
    }
```

```
}
```

```
return 0;
```

```
}
```

```
//Vinay Kumar
```



```
Enter an integer: 45
```

```
Digit Frequency:
```

```
4: 1 times
```

```
5: 1 times
```

```
...Program finished with exit code 0
```

```
Press ENTER to exit console.
```

41. Write a C program to enter a number and print it in words.

```
#include <stdio.h>
```

```
// Function to print a number in words for single-digit numbers
```

```
void printDigitInWords(int digit) {
```

```
    switch (digit) {
```

```
        case 0:
```

```
            printf("Zero ");
```

```
            break;
```

```
        case 1:
```

```
            printf("One ");
```

```
break;
case 2:
    printf("Two ");
    break;
case 3:
    printf("Three ");
    break;
case 4:
    printf("Four ");
    break;
case 5:
    printf("Five ");
    break;
case 6:
    printf("Six ");
    break;
case 7:
    printf("Seven ");
    break;
case 8:
    printf("Eight ");
    break;
case 9:
```

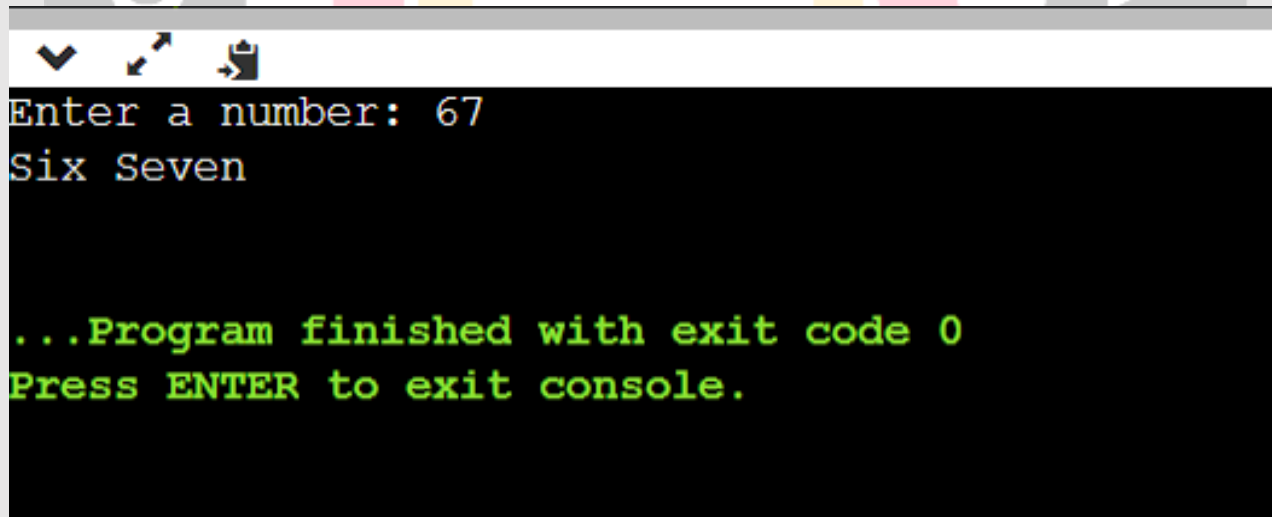


```
        printf("Nine ");  
        break;  
    }  
}
```

```
int main() {  
    int num, digit, reversed = 0;  
  
    printf("Enter a number: ");  
    scanf("%d", &num);  
  
    if (num == 0) {  
        printf("Zero\n");  
        return 0;  
    }  
  
    // Reverse the number to print it correctly  
    while (num != 0) {  
        digit = num % 10;  
        reversed = reversed * 10 + digit;  
        num /= 10;  
    }
```

```
// Print the number in words
while (reversed != 0) {
    digit = reversed % 10;
    printDigitInWords(digit);
    reversed /= 10;
}

printf("\n");
return 0;
} // Vinay Kumar
```



```
Enter a number: 67
Six Seven

...Program finished with exit code 0
Press ENTER to exit console.
```

42. Write a C program to print all ASCII character with their values.

```
#include <stdio.h>
```

```
int main() {
```

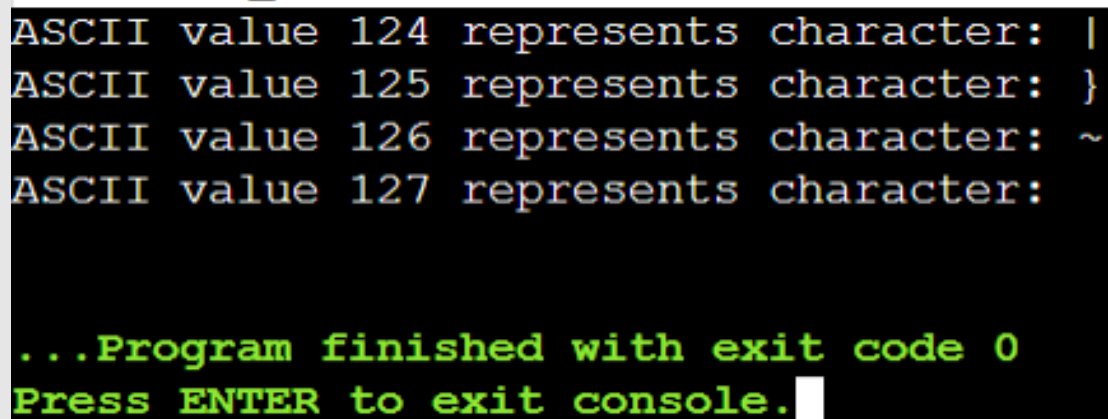
```
    int i;
```

```
    for (i = 0; i < 128; i++) {
```

```
        printf("ASCII value %d represents character:  
%c\n", i, i);
```

```
    }
```

```
    return 0;
}
//Vinay Kumar
```



A screenshot of a console window with a black background and white text. The text displays the mapping of ASCII values 124 through 127 to their respective characters: '|', '}', '~', and a space character. At the bottom, a green message indicates the program finished with exit code 0 and prompts the user to press ENTER to exit the console.

```
ASCII value 124 represents character: |
ASCII value 125 represents character: }
ASCII value 126 represents character: ~
ASCII value 127 represents character:

...Program finished with exit code 0
Press ENTER to exit console.
```

43. Write a C program to find power of a number using for loop.

```
#include <stdio.h>
```

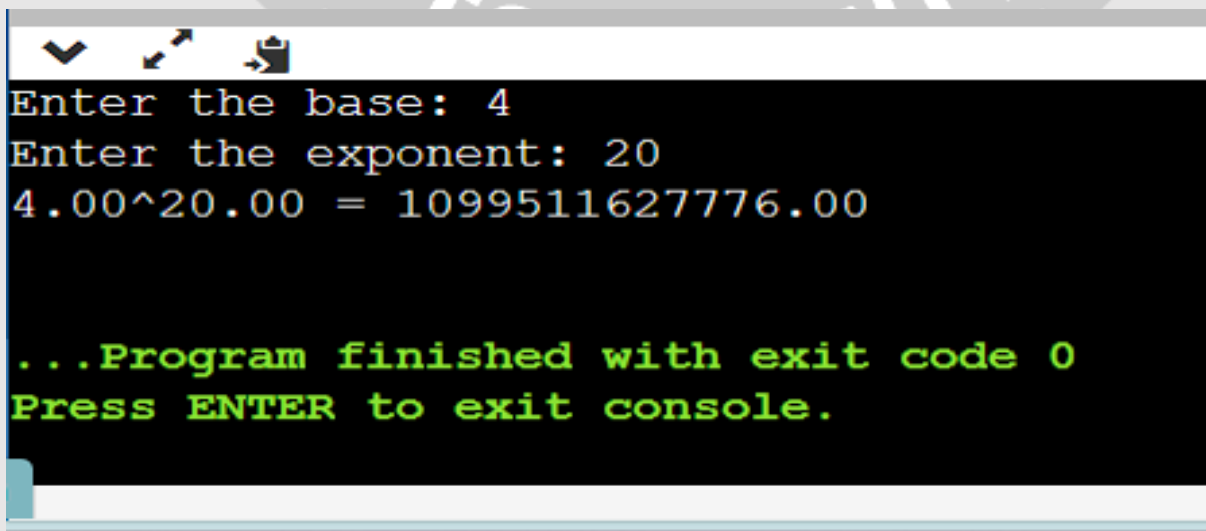
```
int main() {
```

```
    double base, exponent, result = 1;
```

```
    // Input the base and exponent
```

```
    printf("Enter the base: ");
```

```
scanf("%lf", &base);  
printf("Enter the exponent: ");  
scanf("%lf", &exponent);  
  
// Calculate the power using a for loop  
for (int i = 1; i <= exponent; i++) {  
    result *= base;  
}  
  
// Print the result  
printf("%.2lf^%.2lf = %.2lf\n", base, exponent,  
result);  
  
return 0;  
}  
//Vinay Kumar
```



```
Enter the base: 4  
Enter the exponent: 20  
4.00^20.00 = 1099511627776.00  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

44. Write a C program to find all factors of a number.

```
#include <stdio.h>
```

```
int main() {  
    int number;
```

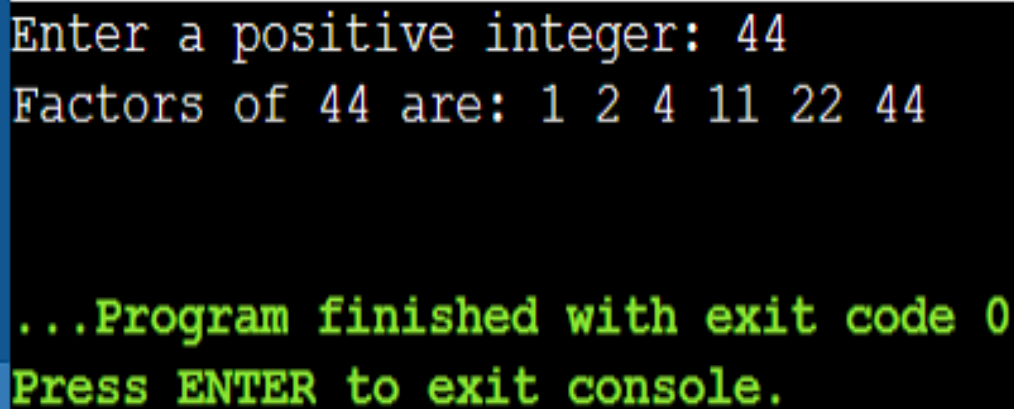
```
    // Input the number
```

```
    printf("Enter a positive integer: ");
```

```
    scanf("%d", &number);
```

```
if (number <= 0) {  
    printf("Please enter a positive integer.\n");  
    return 1; // Exit with an error code  
}  
printf("Factors of %d are: ", number);  
  
// Use a for loop to find and print factors  
for (int i = 1; i <= number; i++) {  
    if (number % i == 0) {  
        printf("%d ", i);  
    }  
}  
  
printf("\n");  
  
return 0;  
//Vinay Kumar
```

```
}
```

A screenshot of a console window with a black background and white text. The text shows the user entering '44' and the program outputting its factors. At the top, there are three small icons: a checkmark, a cursor, and a clipboard. The text is as follows:

```
Enter a positive integer: 44
Factors of 44 are: 1 2 4 11 22 44

...Program finished with exit code 0
Press ENTER to exit console.
```

46. Write a C program to find HCF (GCD) of two numbers.

```
#include <stdio.h>
```

```
// Function to find the HCF/GCD of two numbers
```

```
int findGCD(int a, int b) {
```

```
    if (b == 0) {
```



```
        return a;
    } else {
        return findGCD(b, a % b);
    }
}

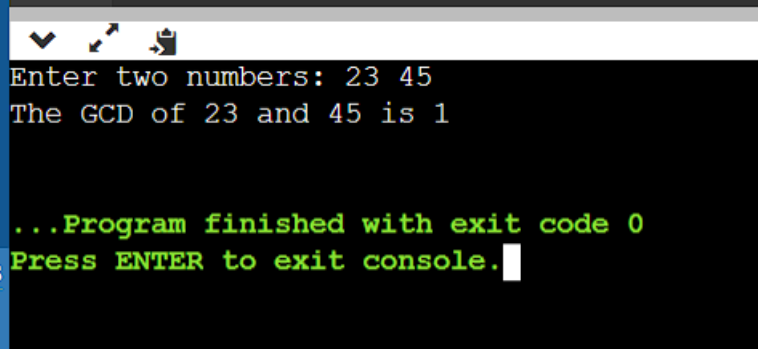
int main() {
    int num1, num2;
    printf("Enter two numbers: ");
    scanf("%d %d", &num1, &num2);

    int gcd = findGCD(num1, num2);

    printf("The GCD of %d and %d is %d\n", num1,
num2, gcd);

    return 0;
}

//Vinay Kumar
```



47. Write a C program to find LCM of two numbers.

```
#include <stdio.h>
```

```
// Function to find the GCD (HCF) of two numbers
```

```
int findGCD(int a, int b) {
```

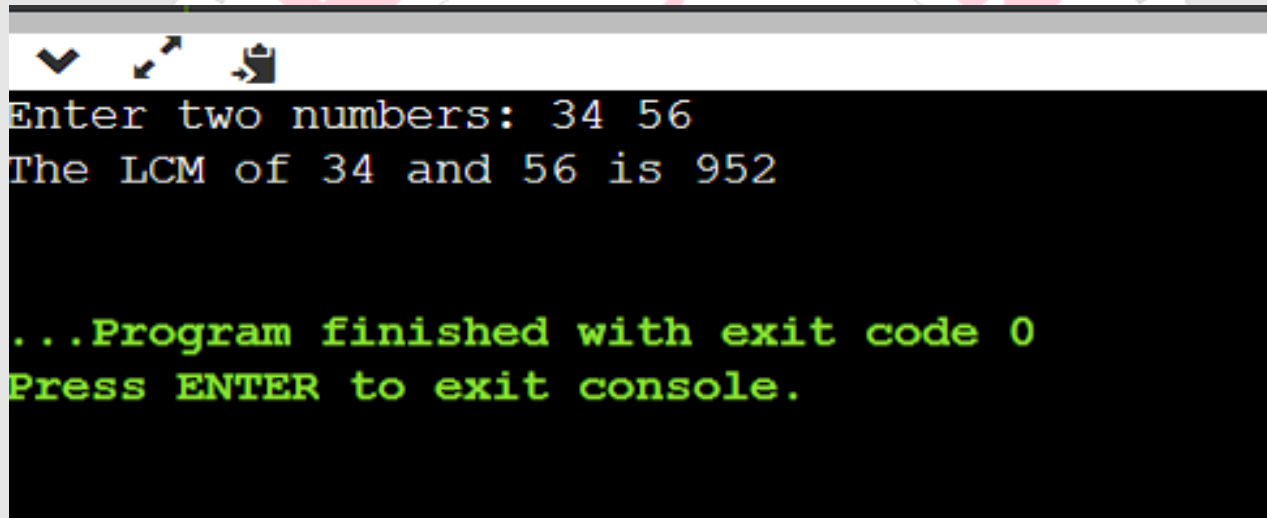
```
    if (b == 0) {  
        return a;  
    } else {  
        return findGCD(b, a % b);  
    }  
}  
  
// Function to find the LCM of two numbers  
int findLCM(int a, int b) {  
    int gcd = findGCD(a, b);  
    int lcm = (a * b) / gcd;  
    return lcm;  
}  
  
int main() {  
    int num1, num2;  
  
    printf("Enter two numbers: ");  
    scanf("%d %d", &num1, &num2);  
  
    int lcm = findLCM(num1, num2);
```

```
printf("The LCM of %d and %d is %d\n", num1,  
num2, lcm);
```

```
return 0;
```

```
}
```

```
//Vinay Kumar
```



```
Enter two numbers: 34 56  
The LCM of 34 and 56 is 952
```

```
...Program finished with exit code 0  
Press ENTER to exit console.
```

48. Write a C program to check whether a number is Prime number or not.

```
#include <stdio.h>
```

```
#include <stdbool.h>
```

```
// Function to check if a number is prime
```

```
bool isPrime(int n) {
```

```
    if (n <= 1) {
```

```
        return false; // 0 and 1 are not prime numbers
```

```
    }
```

```
    for (int i = 2; i * i <= n; i++) {
```

```
        if (n % i == 0) {
```

```
            return false; // n is divisible by i, so it's not  
prime
```

```
        }
```

```
    }
```

```
    return true; // If no divisors are found, it's a prime  
number
```

```
}
```

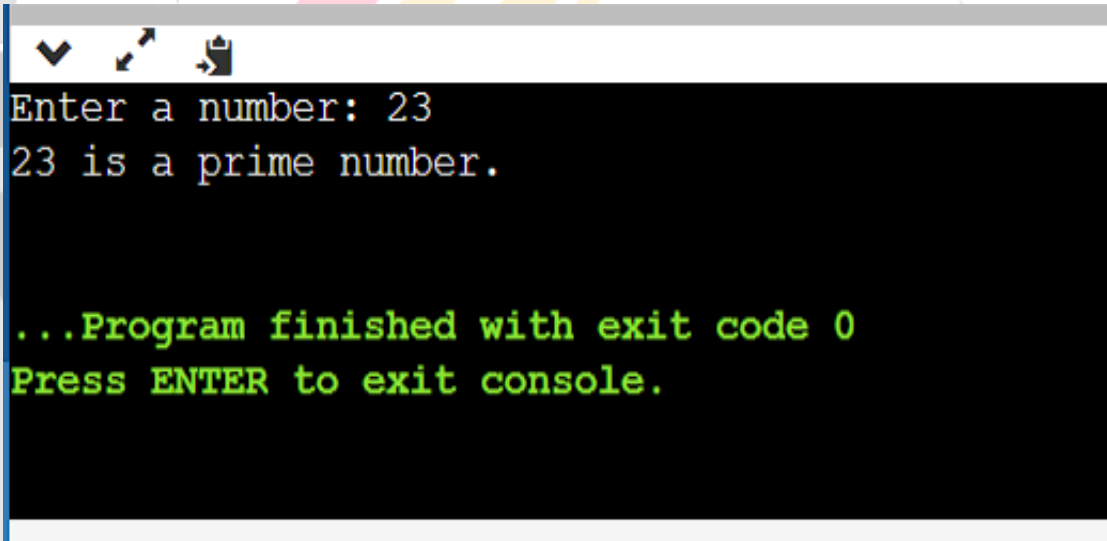
```
int main() {
```

```
    int num;
```

```
    printf("Enter a number: ");
```

```
    scanf("%d", &num);
```

```
if (isPrime(num)) {  
    printf("%d is a prime number.\n", num);  
} else {  
    printf("%d is not a prime number.\n", num);  
}  
  
return 0;  
}  
//Vinay Kumar
```



```
Enter a number: 23  
23 is a prime number.  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

49. Write a C program to print all Prime numbers between 1 to n.

```
#include <stdio.h>
```

```
int isPrime(int num) {  
    if (num <= 1) return 0;  
    if (num <= 3) return 1;
```

```
if (num % 2 == 0 || num % 3 == 0) return 0;

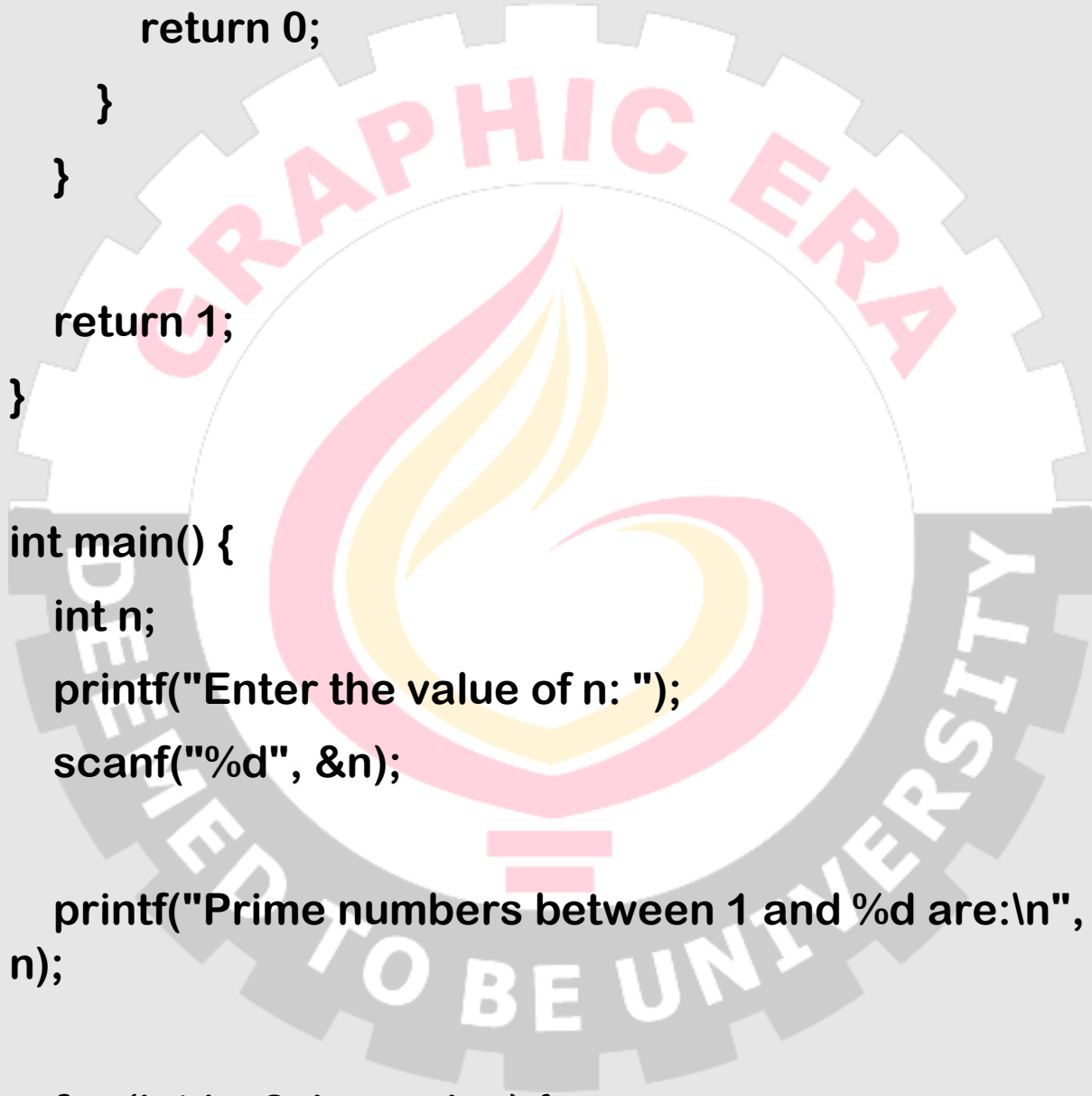
for (int i = 5; i * i <= num; i += 6) {
    if (num % i == 0 || num % (i + 2) == 0) {
        return 0;
    }
}

return 1;
}

int main() {
    int n;
    printf("Enter the value of n: ");
    scanf("%d", &n);

    printf("Prime numbers between 1 and %d are:\n",
n);

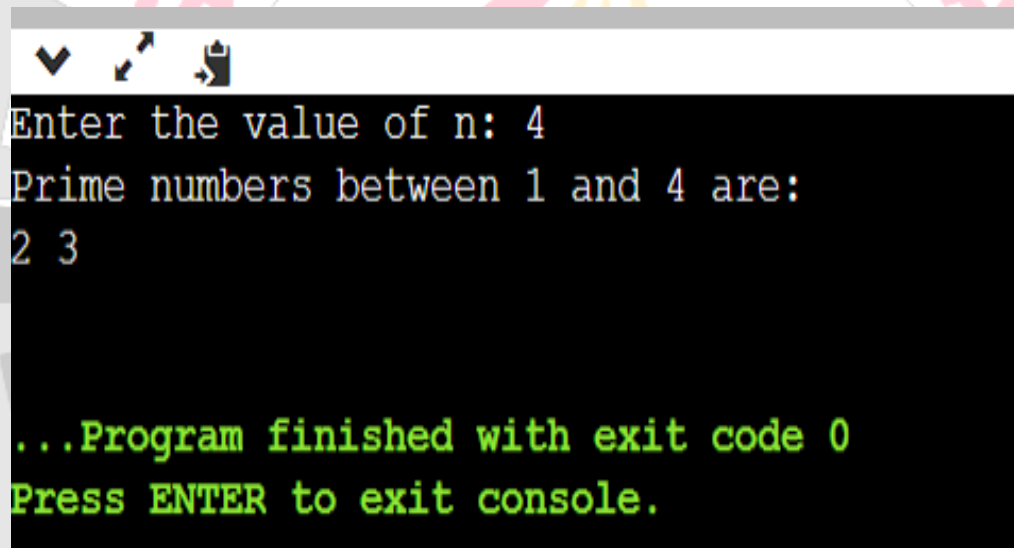
    for (int i = 2; i <= n; i++) {
        if (isPrime(i)) {
            printf("%d ", i);
        }
    }
}
```



```
}

printf("\n");
return 0;
}
```

//Vinay Kumar



```
Enter the value of n: 4
Prime numbers between 1 and 4 are:
2 3

...Program finished with exit code 0
Press ENTER to exit console.
```

50. Write a C program to find sum of all prime numbers between 1 to n.

```
#include <stdio.h>
```

```
int isPrime(int num) {
```

```
if (num <= 1) return 0;
```

```
if (num <= 3) return 1;
```

```
if (num % 2 == 0 || num % 3 == 0) return 0;
```

```
for (int i = 5; i * i <= num; i += 6) {
```

```
    if (num % i == 0 || num % (i + 2) == 0) {
```

```
        return 0;
```

```
    }
```

```
}
```

```
return 1;
```

```
}
```

```
int main() {
```

```
    int n;
```

```
    printf("Enter the value of n: ");
```

```
    scanf("%d", &n);
```

```
    int sum = 0;
```

```
    printf("Prime numbers between 1 and %d are:\n",  
n);
```

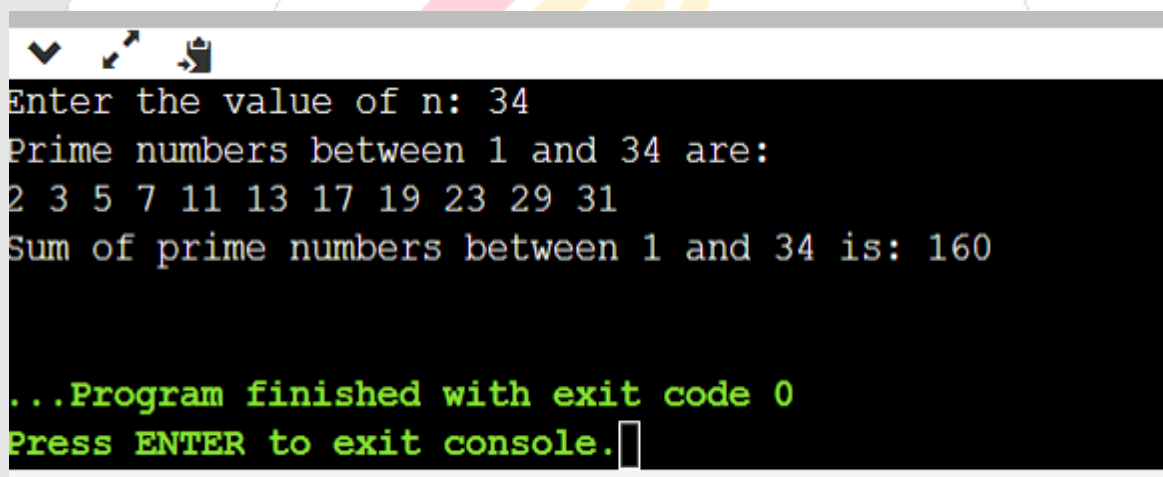
```
    for (int i = 2; i <= n; i++) {
```

```
        if (isPrime(i)) {
```



```
    printf("%d ", i);  
    sum += i;  
}  
}
```

```
    printf("\nSum of prime numbers between 1 and  
    %d is: %d\n", n, sum);  
    return 0;  
}  
//Vinay Kumar
```

A screenshot of a terminal window showing the execution of a C program. The user enters '34' for 'n'. The program outputs the prime numbers between 1 and 34: '2 3 5 7 11 13 17 19 23 29 31'. It then outputs the sum: 'Sum of prime numbers between 1 and 34 is: 160'. The terminal shows the program finished with exit code 0 and prompts the user to press ENTER to exit the console.

```
Enter the value of n: 34  
Prime numbers between 1 and 34 are:  
2 3 5 7 11 13 17 19 23 29 31  
Sum of prime numbers between 1 and 34 is: 160  
...Program finished with exit code 0  
Press ENTER to exit console.
```

51. Write a C program to find all prime factors of a number.

```
#include <stdio.h>
```

```
// Function to find and print all prime factors of a  
number
```

```
void primeFactors(int n) {
```

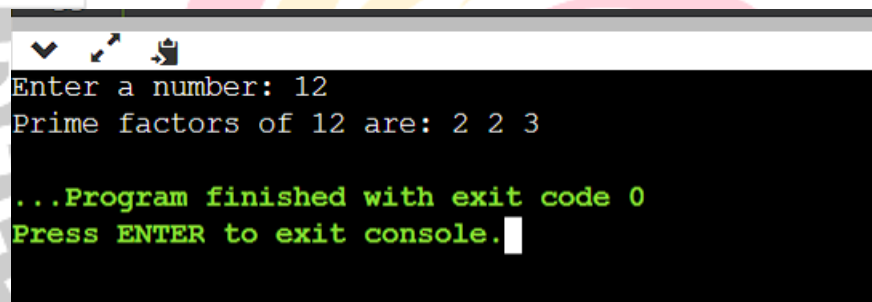
```
// Print the number of 2s that divide n
while (n % 2 == 0) {
    printf("2 ");
    n = n / 2;
}

// n must be odd at this point, so a skip of 2 (i = i +
2) can be used
for (int i = 3; i * i <= n; i = i + 2) {
    // While i divides n, print i and divide n
    while (n % i == 0) {
        printf("%d ", i);
        n = n / i;
    }
}

// If n is a prime greater than 2
if (n > 2) {
    printf("%d ", n);
}
}

int main() {
```

```
int n;  
printf("Enter a number: ");  
scanf("%d", &n);  
  
printf("Prime factors of %d are: ", n);  
primeFactors(n);  
  
return 0;  
}  
//Vinay Kumar
```

A screenshot of a console window showing the execution of a C program. The user enters the number 12. The program outputs the prime factors of 12, which are 2, 2, and 3. The console also shows the program finished with exit code 0 and a prompt to press ENTER to exit.

```
Enter a number: 12  
Prime factors of 12 are: 2 2 3  
...Program finished with exit code 0  
Press ENTER to exit console.
```

52. Write a C program to check whether a number is Armstrong number or not.

```
#include <stdio.h>
```

```
#include <math.h>
```

```
int isArmstrong(int num) {
```

```
    int originalNum, remainder, n = 0, result = 0;
```

```
    originalNum = num;
```

```
    while (originalNum != 0) {
```

```
        originalNum /= 10;
```

```
        ++n;
```

```
    }
```

```
    originalNum = num;
```

```
    while (originalNum != 0) {
```

```
        remainder = originalNum % 10;
```

```
        result += pow(remainder, n);
```

```
        originalNum /= 10;
```

```
    }
```

```
    if (result == num)
```

```
        return 1; // It's an Armstrong number
```

```
else
    return 0; // It's not an Armstrong number
}
```

```
int main() {
    int num;

    printf("Enter a number: ");
    scanf("%d", &num);

    if (isArmstrong(num))
        printf("%d is an Armstrong number.\n");
    else
        printf("%d is not an Armstrong number.\n");

    return 0;
}
```

```
Enter a number: 12
0 is not an Armstrong number.

...Program finished with exit code 0
Press ENTER to exit console.
```

//Vinay  
Kumar

53. Write a C program to print all Armstrong numbers between 1 to n.

```
#include <stdio.h>
```

```
#include <math.h>
```

```
int isArmstrong(int num) {
```

```
    int originalNum, remainder, result = 0, n = 0;
```

```
    originalNum = num;
```

```
    while (originalNum != 0) {
```

```
        originalNum /= 10;
```

```
        ++n;
```

```
    }
```

```
    originalNum = num;
```

```
    while (originalNum != 0) {
```

```
        remainder = originalNum % 10;
```

```
        result += pow(remainder, n);
```

```
        originalNum /= 10;
```

```
    }
```

```
    if (result == num)
        return 1;
    else
        return 0;
}

int main() {
    int n, i;

    printf("Enter the value of n: ");
    scanf("%d", &n);

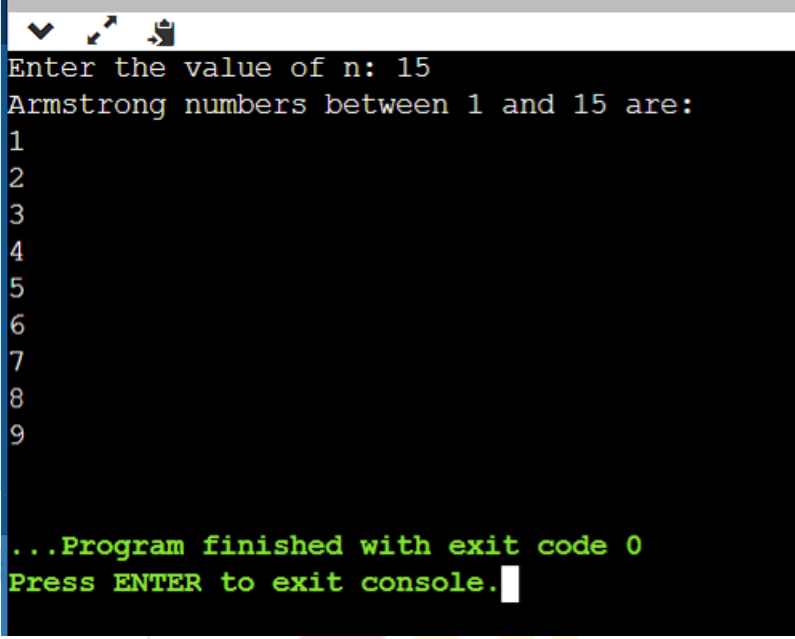
    printf("Armstrong numbers between 1 and %d
are:\n", n);

    for (i = 1; i <= n; i++) {
        if (isArmstrong(i))
            printf("%d\n", i);
    }

    return 0;
}

//Vinay Kumar
```

```
}
```



```
Enter the value of n: 15
Armstrong numbers between 1 and 15 are:
1
2
3
4
5
6
7
8
9

...Program finished with exit code 0
Press ENTER to exit console.
```





55. Write a C program to print all Perfect numbers between 1 to n.

```
#include <stdio.h>
```

```
int isPerfect(int num) {
```

```
    int sum = 0;
```

```
    for (int i = 1; i <= num / 2; i++) {
```

```
        if (num % i == 0) {
```

```
            sum += i;
```

```
        }
```

```
    }
```

```
    return (sum == num);
```

```
}
```

```
int main() {
```

```
    int n;
```

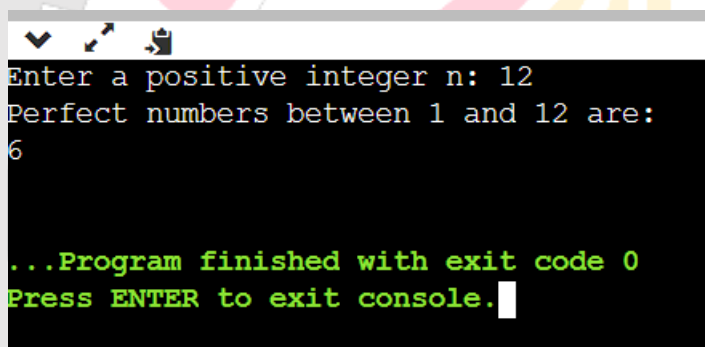
```
    printf("Enter a positive integer n: ");
```

```
    scanf("%d", &n);
```

```
    printf("Perfect numbers between 1 and %d are:\n", n);
```

```
    for (int i = 1; i <= n; i++) {
```

```
        if (isPerfect(i)) {  
            printf("%d\n", i);  
        }  
    }  
  
    return 0;  
}  
//Vinay Kumar
```



```
Enter a positive integer n: 12  
Perfect numbers between 1 and 12 are:  
1  
6  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

56. Write a C program to check whether a number is Strong number or not.

```
#include <stdio.h>
```

```
// Function to calculate the factorial of a number
```

```
int factorial(int num) {
```

```
    int fact = 1;
```

```
    for (int i = 1; i <= num; i++) {
```

```
        fact *= i;
```

```
    }
```

```
    return fact;
```

```
}
```

```
// Function to check if a number is a strong number
```

```
int isStrongNumber(int num) {
```

```
    int originalNum = num;
```

```
    int sum = 0;
```

```
    while (num > 0) {
```

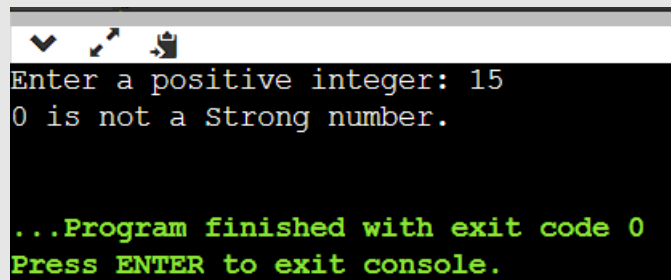
```
        int digit = num % 10;
```

```
        sum += factorial(digit);
```

```
        num /= 10;
```

```
    }  
    return (sum == originalNum);  
}
```

```
int main() {  
    int n;  
    printf("Enter a positive integer: ");  
    scanf("%d", &n);  
  
    if (isStrongNumber(n)) {  
        printf("%d is a Strong number.\n");  
    } else {  
        printf("%d is not a Strong number.\n");  
    }  
  
    return 0;  
}  
//Vinay Kumar
```



A screenshot of a console window with a black background and white and green text. At the top, there are three small icons: a checkmark, a cursor, and a document. The text in the console reads: "Enter a positive integer: 15", "0 is not a Strong number.", "...Program finished with exit code 0", and "Press ENTER to exit console."

```
Enter a positive integer: 15
0 is not a Strong number.

...Program finished with exit code 0
Press ENTER to exit console.
```

57. Write a C program to print all Strong numbers between 1 to n.

```
#include <stdio.h>
```

```
// Function to calculate the factorial of a number
```

```
int factorial(int num) {
```

```
    int fact = 1;
```

```
    for (int i = 1; i <= num; i++) {
```

```
        fact *= i;
```

```
    }
```

```
    return fact;
```

```
}
```

```
// Function to check if a number is a strong number
```

```
int isStrongNumber(int num) {
```

```
    int originalNum = num;
```

```
    int sum = 0;
```

```
    while (num > 0) {
```

```
    int digit = num % 10;
    sum += factorial(digit);
    num /= 10;
}
return (sum == originalNum);
}

int main() {
    int n;
    printf("Enter a positive integer n: ");
    scanf("%d", &n);

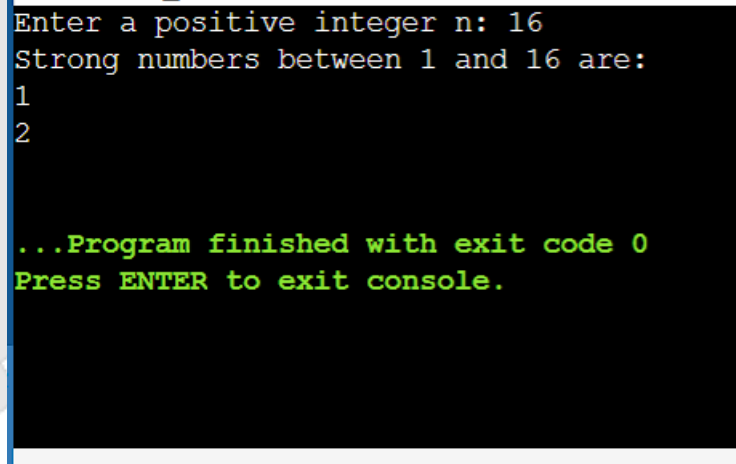
    printf("Strong numbers between 1 and %d are:
\n", n);

    for (int i = 1; i <= n; i++) {
        if (isStrongNumber(i)) {
            printf("%d\n", i);
        }
    }

    return 0;
}
```

//Vinay

Kumar



```
Enter a positive integer n: 16
Strong numbers between 1 and 16 are:
1
2

...Program finished with exit code 0
Press ENTER to exit console.
```

58. Write a C program to print Fibonacci series up to n terms.

```
#include <stdio.h>
```

```
int main() {
```

```
    int n, first = 0, second = 1, next;
```

```
    printf("Enter the number of terms: ");
```

```
    scanf("%d", &n);
```

```
    printf("Fibonacci Series up to %d terms: \n", n);
```

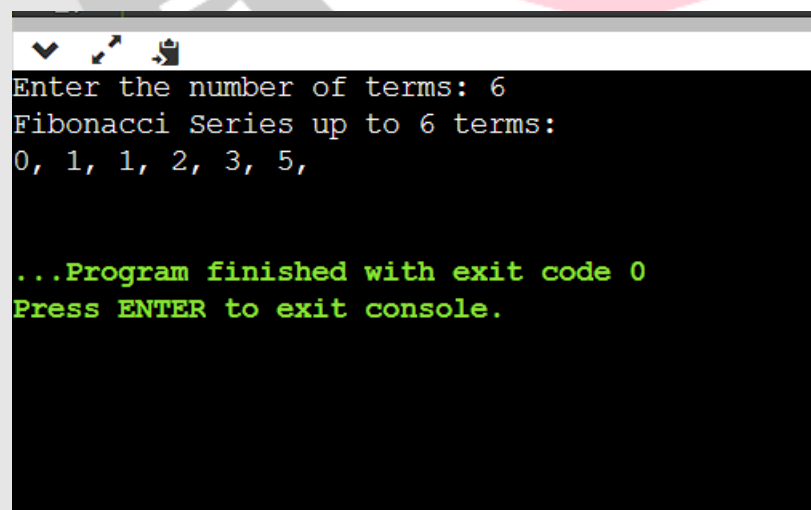
```
    for (int i = 1; i <= n; i++) {
```

```
        if (i == 1) {
```

```
            printf("%d, ", first);
```

```
        } else if (i == 2) {
```

```
    printf("%d, ", second);  
} else {  
    next = first + second;  
    printf("%d, ", next);  
    first = second;  
    second = next;  
}  
}  
  
printf("\n");  
  
return 0;  
}  
//Vinay Kumar
```



```
Enter the number of terms: 6  
Fibonacci Series up to 6 terms:  
0, 1, 1, 2, 3, 5,  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```



59. Write a C program to find one's complement of a binary number.

```
#include <stdio.h>
```

```
int main() {
```

```
    char binary[32]; // Assuming a maximum of 32-bit  
    binary number
```

```
    int length, i;
```

```
    printf("Enter a binary number: ");
```

```
    scanf("%s", binary);
```

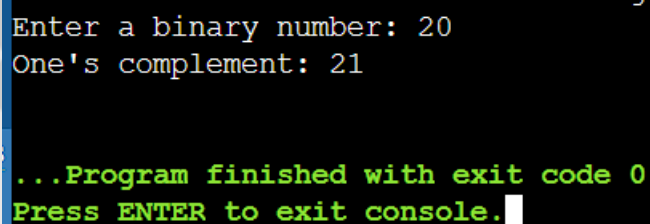
```
    // Find the length of the binary number
```

```
    length = strlen(binary);
```

```
// Perform one's complement
for (i = 0; i < length; i++) {
    if (binary[i] == '0') {
        binary[i] = '1';
    } else if (binary[i] == '1') {
        binary[i] = '0';
    }
}

printf("One's complement: %s\n", binary);

return 0;
}
//Vinay Kumar
```



```
Enter a binary number: 20
One's complement: 21

...Program finished with exit code 0
Press ENTER to exit console.
```

60. Write a C program to find two's complement of a binary number.

```
#include <stdio.h>
```

```
#include <string.h>
```

```
// Function to reverse a binary string
```

```
void reverseString(char str[]) {
```

```
    int length = strlen(str);
```

```
    for (int i = 0; i < length / 2; i++) {
```

```
        char temp = str[i];
```

```
        str[i] = str[length - i - 1];
```

```
        str[length - i - 1] = temp;
```

```
}  
}
```

**// Function to add 1 to a binary string**

```
void addOne(char binary[]) {  
    int length = strlen(binary);  
    int carry = 1;  
  
    for (int i = 0; i < length; i++) {  
        if (binary[i] == '0' && carry == 1) {  
            binary[i] = '1';  
            carry = 0;  
        } else if (binary[i] == '1' && carry == 1) {  
            binary[i] = '0';  
        }  
    }  
}
```

```
int main() {  
    char binary[32]; // Assuming a maximum of 32-bit  
    binary number
```

```
    printf("Enter a binary number: ");
```

```
scanf("%s", binary);

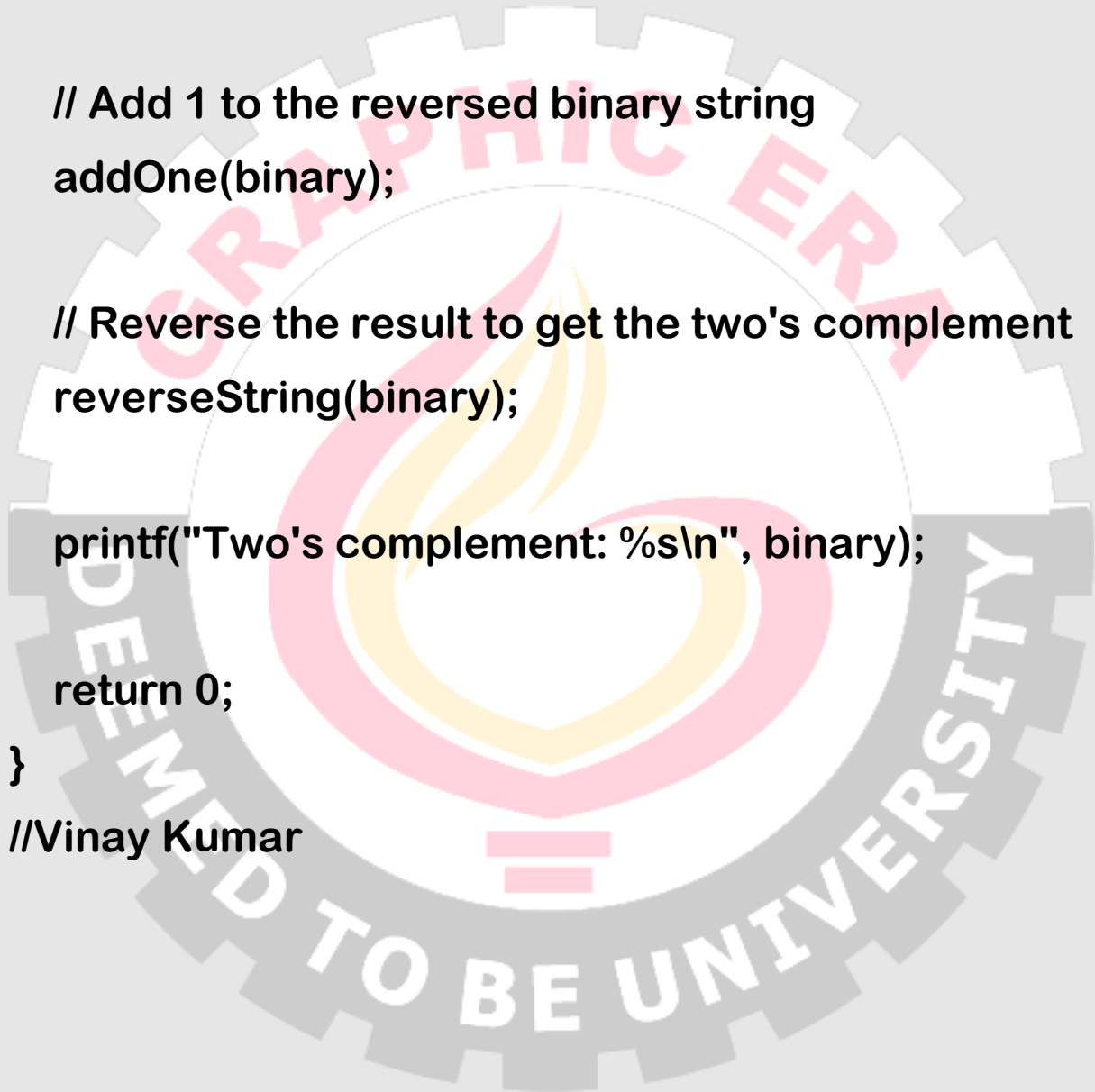
// Reverse the binary string
reverseString(binary);

// Add 1 to the reversed binary string
addOne(binary);

// Reverse the result to get the two's complement
reverseString(binary);

printf("Two's complement: %s\n", binary);

return 0;
}
//Vinay Kumar
```

A large, semi-transparent watermark of the Graphic Era Deemed to be University logo is centered in the background. The logo consists of a circular gear-like border containing the text 'GRAPHIC ERA' at the top and 'DEEMED TO BE UNIVERSITY' at the bottom. In the center of the gear is a stylized flame or torch icon in shades of pink and yellow.

```
48  
✓ ↗ 📋  
Enter a binary number: 24  
Two's complement: 24  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```



61. Write a C program to convert Binary to Octal number system.

```
#include <stdio.h>
```

```
#include <string.h>
```

```
// Function to convert a binary number to an octal number
```

```
void binaryToOctal(char binary[]) {
```

```
    int length = strlen(binary);
```

```
    // Pad the binary number with leading zeros if needed to make the length a multiple of 3
```

```
    int padding = (3 - (length % 3)) % 3;
```

```
    for (int i = 0; i < padding; i++) {
```

```
        printf("0");
```

```
    }
```

```
// Iterate through the binary number in groups of
3 and convert to octal

for (int i = padding; i < length; i += 3) {
    int octalDigit = (binary[i] - '0') * 4 + (binary[i + 1]
- '0') * 2 + (binary[i + 2] - '0');
    printf("%d", octalDigit);
}
printf("\n");
}

int main() {
    char binary[32]; // Assuming a maximum of 32-bit
binary number

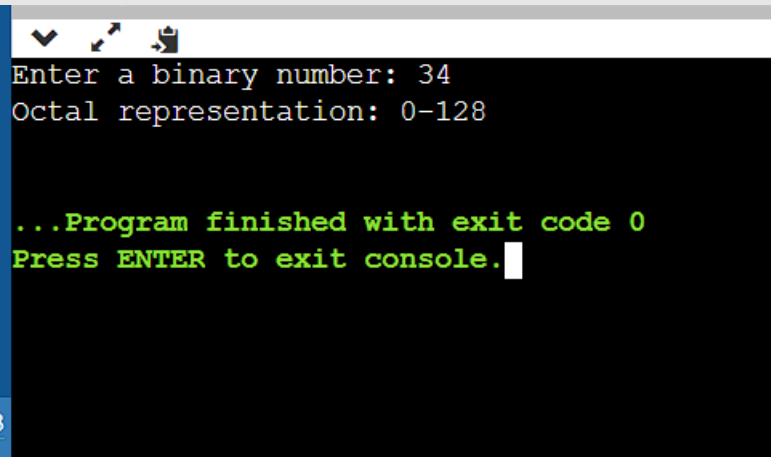
    printf("Enter a binary number: ");
    scanf("%s", binary);

    printf("Octal representation: ");
    binaryToOctal(binary);

    return 0;
}

//Vinay Kumar
```





```
Enter a binary number: 34
Octal representation: 0-128

...Program finished with exit code 0
Press ENTER to exit console.
```

62. Write a C program to convert Binary to Decimal number system. `#include <stdio.h>`

`#include <string.h>`

// Function to convert a binary number to decimal

`int binaryToDecimal(char binary[]) {`

`int length = strlen(binary);`

`int decimal = 0;`

`int base = 1;`

`for (int i = length - 1; i >= 0; i--) {`

`if (binary[i] == '1') {`

`decimal += base;`

`}`

`base *= 2;`

`}`

```
    return decimal;
}

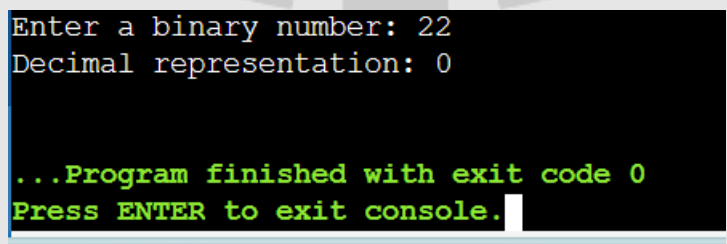
int main() {
    char binary[32]; // Assuming a maximum of 32-bit
    binary number

    printf("Enter a binary number: ");
    scanf("%s", binary);

    int decimal = binaryToDecimal(binary);

    printf("Decimal representation: %d\n", decimal);

    return 0;
}
//Vinay Kumar
```



```
Enter a binary number: 22
Decimal representation: 0

...Program finished with exit code 0
Press ENTER to exit console.
```

**63. Write a C program to convert Binary to Hexadecimal number system.**

```
#include <stdio.h>
```

```
#include <string.h>
```

```
// Function to convert a binary number to hexadecimal
```

```
void binaryToHexadecimal(char binary[]) {
```

```
    int length = strlen(binary);
```

```
    // Pad the binary number with leading zeros if  
    needed to make the length a multiple of 4
```

```
    int padding = (4 - (length % 4)) % 4;
```

```
    for (int i = 0; i < padding; i++) {
```

```
        printf("0");
```

```
    }
```

// Iterate through the binary number in groups of 4 and convert to hexadecimal

```
for (int i = padding; i < length; i += 4) {  
    int hexDigit = 0;  
    for (int j = 0; j < 4; j++) {  
        hexDigit = (hexDigit << 1) | (binary[i + j] - '0');  
    }  
  
    if (hexDigit < 10) {  
        printf("%d", hexDigit);  
    } else {  
        printf("%c", 'A' + hexDigit - 10);  
    }  
    printf("\n");  
}
```

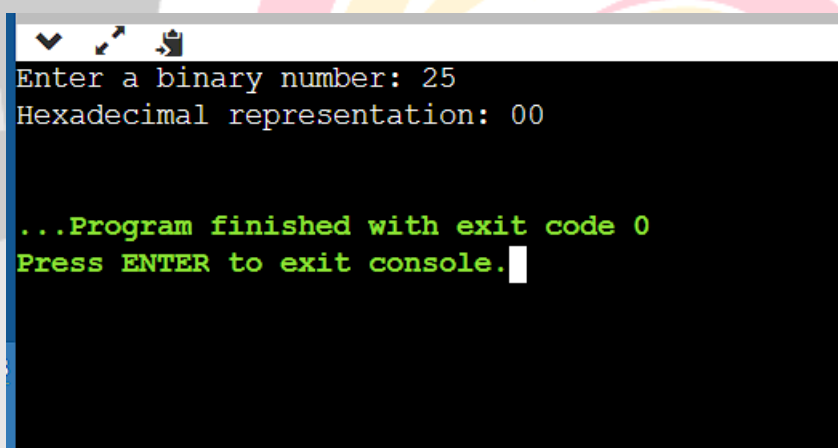
```
int main() {  
    char binary[32]; // Assuming a maximum of 32-bit  
    binary number
```

```
    printf("Enter a binary number: ");
```

```
scanf("%s", binary);

printf("Hexadecimal representation: ");
binaryToHexadecimal(binary);

return 0;
}
//Vinay Kumar
```



```
Enter a binary number: 25
Hexadecimal representation: 00

...Program finished with exit code 0
Press ENTER to exit console.
```

**64. Write a C program to convert Octal to Binary number system.**

```
#include <stdio.h>
```

```
#include <string.h>
```

```
// Function to convert an octal digit to a binary string
```

```
char *octalToBinary(char octalDigit) {
```

```
    switch (octalDigit) {
```

```
        case '0': return "000";
```

```
        case '1': return "001";
```

```
        case '2': return "010";
```

```
        case '3': return "011";
```

```
        case '4': return "100";
```

```
    case '5': return "101";
    case '6': return "110";
    case '7': return "111";
    default: return "Invalid";
}
}

int main() {
    char octal[32]; // Assuming a maximum of 32-bit
    octal number

    char binary[128]; // To store the binary equivalent

    printf("Enter an octal number: ");
    scanf("%s", octal);

    int length = strlen(octal);
    int binaryIndex = 0;

    // Convert each octal digit to binary and
    concatenate
    for (int i = 0; i < length; i++) {
        char *binaryDigit = octalToBinary(octal[i]);
```

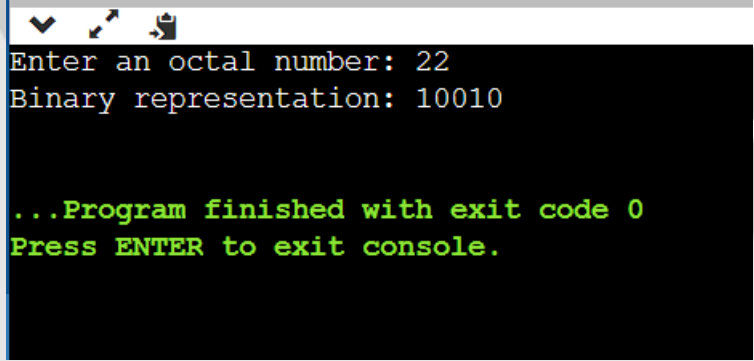
```
// Skip the first digit if it results in leading zeros
if (i == 0 && binaryDigit[0] == '0') {
    binaryDigit += 1;
}

// Copy the binary digits to the binary string
strcpy(binary + binaryIndex, binaryDigit);
binaryIndex += strlen(binaryDigit);
}

printf("Binary representation: %s\n", binary);

return 0;
}

//Vinay Kumar
```



```
Enter an octal number: 22
Binary representation: 10010

...Program finished with exit code 0
Press ENTER to exit console.
```



65. Write a C program to convert Octal to Decimal number system.

```
#include <stdio.h>
```

```
#include <math.h>
```

```
int octalToDecimal(char octal[]) {
```

```
    int length = 0;
```

```
    while (octal[length] != '\0') {
```

```
        length++;
```

```
    }
```

```
    int decimal = 0;
```

```
int base = 1;

for (int i = length - 1; i >= 0; i--) {
    if (octal[i] < '0' || octal[i] > '7') {
        printf("Invalid octal digit: %c\n", octal[i]);
        return -1;
    }

    int octalDigit = octal[i] - '0';
    decimal += octalDigit * base;
    base *= 8;
}

return decimal;
}

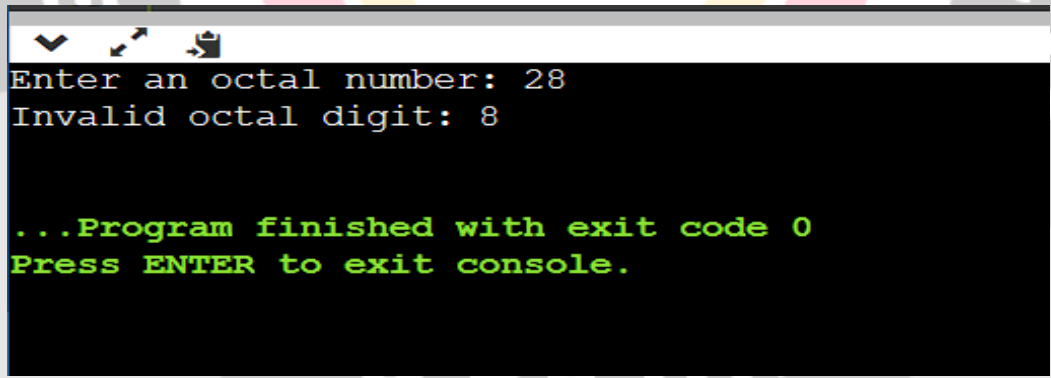
int main() {
    char octal[32]; // Assuming a maximum of 32-bit
    octal number

    printf("Enter an octal number: ");
    scanf("%s", octal);
```

```
int decimal = octalToDecimal(octal);

if (decimal != -1) {
    printf("Decimal representation: %d\n",
decimal);
}

return 0;
}
//Vinay Kumar
```



```
Enter an octal number: 28
Invalid octal digit: 8

...Program finished with exit code 0
Press ENTER to exit console.
```

67. Write a C program to convert Decimal to Binary number system.

```
#include <stdio.h>
```

```
void decimalToBinary(int decimal) {
```

```
    if (decimal == 0) {  
        printf("Binary: 0\n");  
        return;
```

```
    }
```

```
    int binary[32];
```

```
int i = 0;

while (decimal > 0) {
    binary[i] = decimal % 2;
    decimal /= 2;
    i++;
}

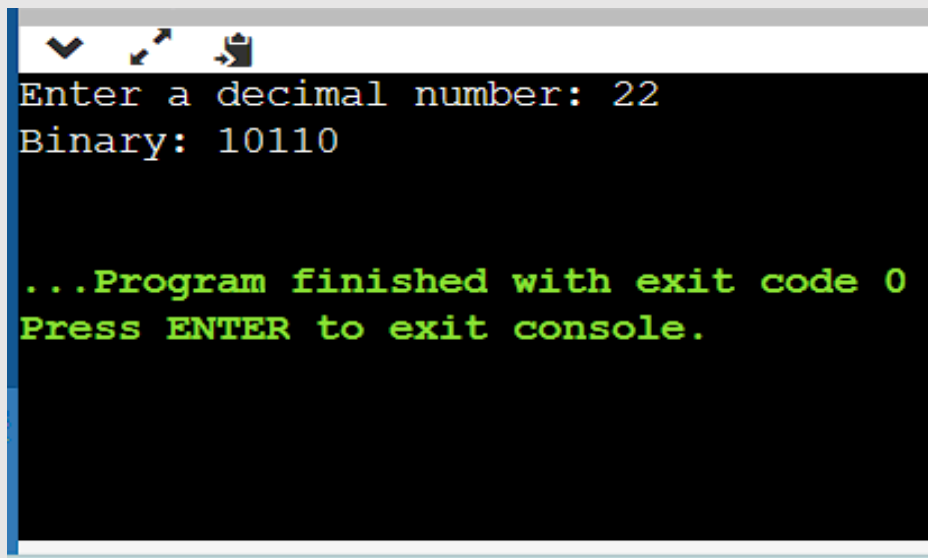
printf("Binary: ");
for (int j = i - 1; j >= 0; j--) {
    printf("%d", binary[j]);
}
printf("\n");
}

int main() {
    int decimal;

    printf("Enter a decimal number: ");
    scanf("%d", &decimal);

    decimalToBinary(decimal);
```

```
    return 0;  
}  
//Vinay Kumar
```



```
Enter a decimal number: 22  
Binary: 10110  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

68. Write a C program to convert Decimal to Octal number system.

```
#include <stdio.h>
```

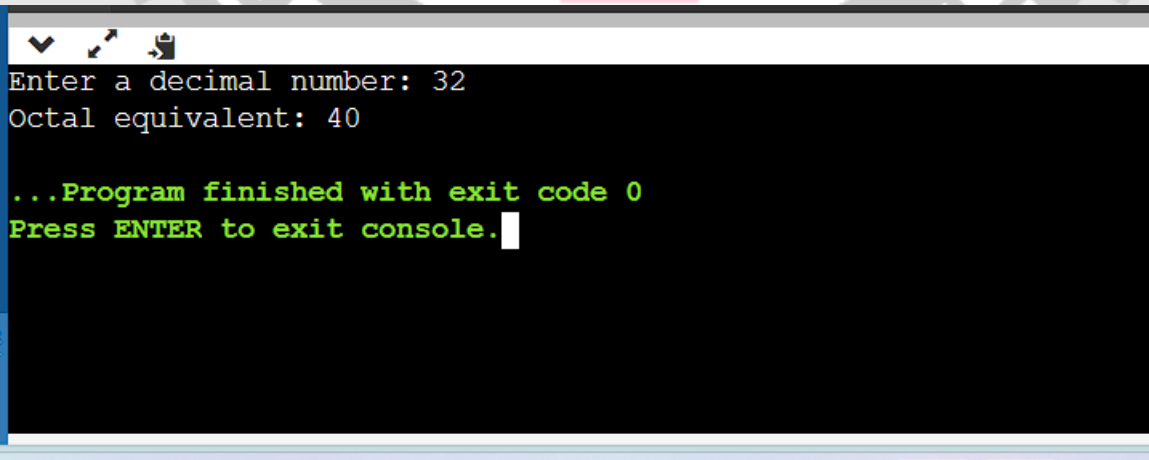
```
int main() {
```

```
    int decimal, octal[100], i = 0;
```

```
    printf("Enter a decimal number: ");
```

```
    scanf("%d", &decimal);
```

```
while (decimal > 0) {  
    octal[i] = decimal % 8;  
    decimal /= 8;  
    i++;  
}  
  
printf("Octal equivalent: ");  
for (int j = i - 1; j >= 0; j--) {  
    printf("%d", octal[j]);  
}  
  
return 0;  
}  
//Vinay Kumar
```



```
Enter a decimal number: 32  
Octal equivalent: 40  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

69. Write a C program to convert Decimal to Hexadecimal number system.

```
#include <stdio.h>
```

```
int main() {
```

```
    int decimal, remainder, i = 0;
```

```
    char hexadecimal[100];
```

```
    printf("Enter a decimal number: ");
```



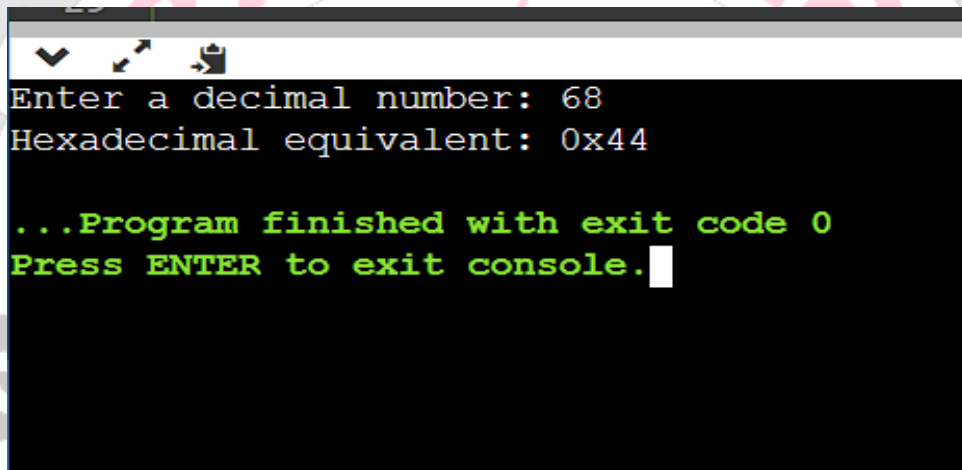
```
scanf("%d", &decimal);

while (decimal > 0) {
    remainder = decimal % 16;
    if (remainder < 10) {
        hexadecimal[i] = remainder + '0';
    } else {
        hexadecimal[i] = remainder - 10 + 'A';
    }
    decimal /= 16;
    i++;
}

printf("Hexadecimal equivalent: 0x");
for (int j = i - 1; j >= 0; j--) {
    printf("%c", hexadecimal[j]);
}

return 0;
}

//Vinay Kumar
```



```
Enter a decimal number: 68
Hexadecimal equivalent: 0x44

...Program finished with exit code 0
Press ENTER to exit console.
```

70. Write a C program to convert Hexadecimal to Binary number system.

```
#include <stdio.h>
#include <string.h>
```

```
int main() {
    char hexadecimal[100];
    printf("Enter a hexadecimal number: ");
```

```
scanf("%s", hexadecimal);
```

```
int length = strlen(hexadecimal);
```

```
printf("Binary equivalent: ");
```

```
for (int i = 0; i < length; i++) {
```

```
    char hexDigit = hexadecimal[i];
```

```
    int decimalValue;
```

```
    if (hexDigit >= '0' && hexDigit <= '9') {
```

```
        decimalValue = hexDigit - '0';
```

```
    } else if (hexDigit >= 'A' && hexDigit <= 'F') {
```

```
        decimalValue = hexDigit - 'A' + 10;
```

```
    } else if (hexDigit >= 'a' && hexDigit <= 'f') {
```

```
        decimalValue = hexDigit - 'a' + 10;
```

```
    } else {
```

```
        printf("Invalid hexadecimal input.\n");
```

```
        return 1;
```

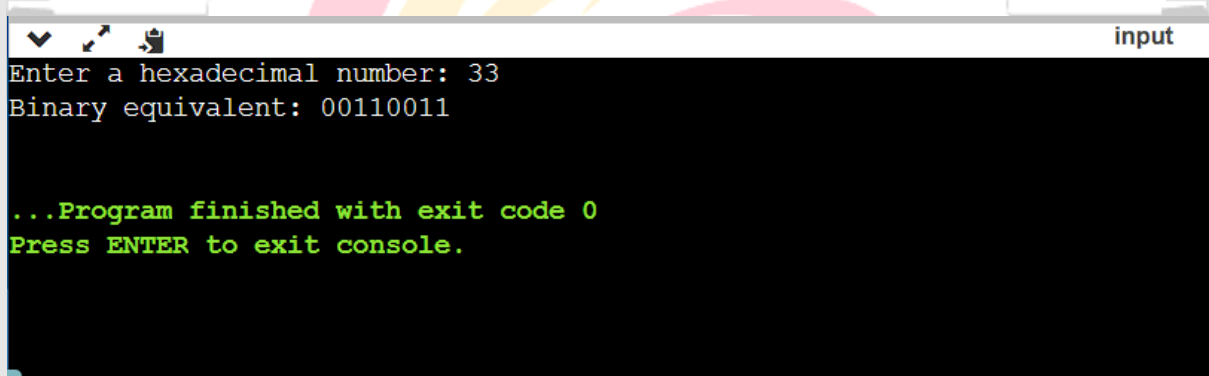
```
    }
```

```
for (int j = 3; j >= 0; j--) {
```

```
    if (decimalValue & (1 << j)) {
```

```
        printf("1");
```

```
    } else {  
        printf("0");  
    }  
}  
}  
  
printf("\n");  
return 0;  
}  
//Vinay Kumar
```



```
input  
Enter a hexadecimal number: 33  
Binary equivalent: 00110011  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

71. Write a C program to convert Hexadecimal to Octal number system

```
#include <stdio.h>  
#include <string.h>  
int main() {  
    char hex[20];
```

```
printf("Enter a hexadecimal number: ");  
scanf("%s", hex);
```

```
long int dec = 0, oct = 0, i = 0;
```

```
// Convert hexadecimal to decimal
```

```
for (int j = strlen(hex) - 1; j >= 0; j--) {
```

```
    int digit;
```

```
    if (hex[j] >= '0' && hex[j] <= '9')
```

```
        digit = hex[j] - '0';
```

```
    else if (hex[j] >= 'A' && hex[j] <= 'F')
```

```
        digit = hex[j] - 'A' + 10;
```

```
    else if (hex[j] >= 'a' && hex[j] <= 'f')
```

```
        digit = hex[j] - 'a' + 10;
```

```
    dec += digit * (1 << (4 * i));
```

```
    i++;
```

```
}
```

```
i = 1;
```

```
// Convert decimal to octal
```

```
while (dec != 0) {
```

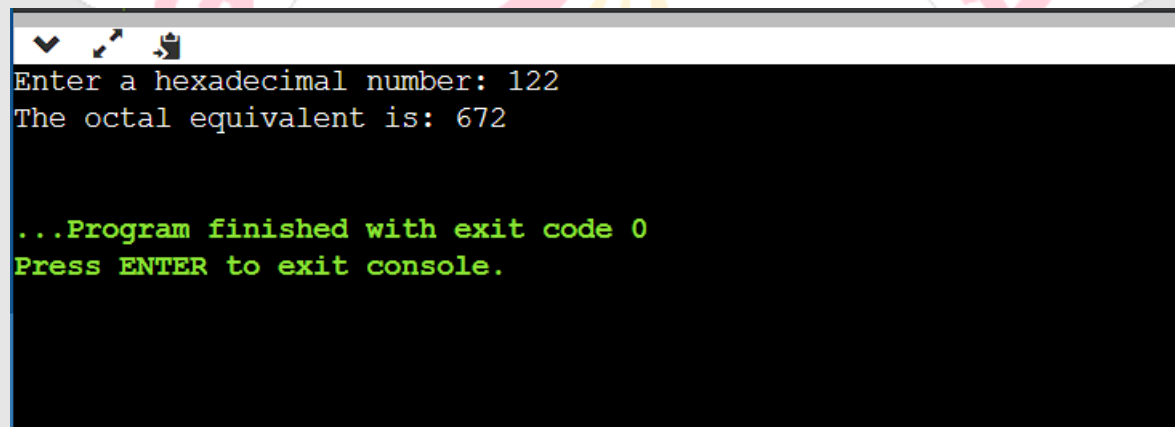
```
    oct += (dec % 8) * i;
```

```
    dec /= 8;
```

```
        i *= 10;
    }

    printf("The octal equivalent is: %lo\n", oct);

    return 0;
}
//Vinay Kumar
```



```
Enter a hexadecimal number: 122
The octal equivalent is: 672

...Program finished with exit code 0
Press ENTER to exit console.
```

72. Write a C program to convert Hexadecimal to Decimal number system.

```
#include <stdio.h>
#include <math.h>
int main() {
    char hexNum[10];
```

```
int decimalNum = 0;
```

```
int i, j, len;
```

```
printf("Enter a hexadecimal number: ");
```

```
scanf("%s", hexNum);
```

```
// Find the length of the hexadecimal number
```

```
len = strlen(hexNum);
```

```
// Iterate through the hexadecimal number in  
reverse order
```

```
for (i = 0; hexNum[i] != '\0'; i++) {
```

```
    len--;
```

```
    if (hexNum[i] >= '0' && hexNum[i] <= '9')
```

```
        j = hexNum[i] - '0';
```

```
    else if (hexNum[i] >= 'a' && hexNum[i] <= 'f')
```

```
        j = hexNum[i] - 'a' + 10;
```

```
    else if (hexNum[i] >= 'A' && hexNum[i] <= 'F')
```

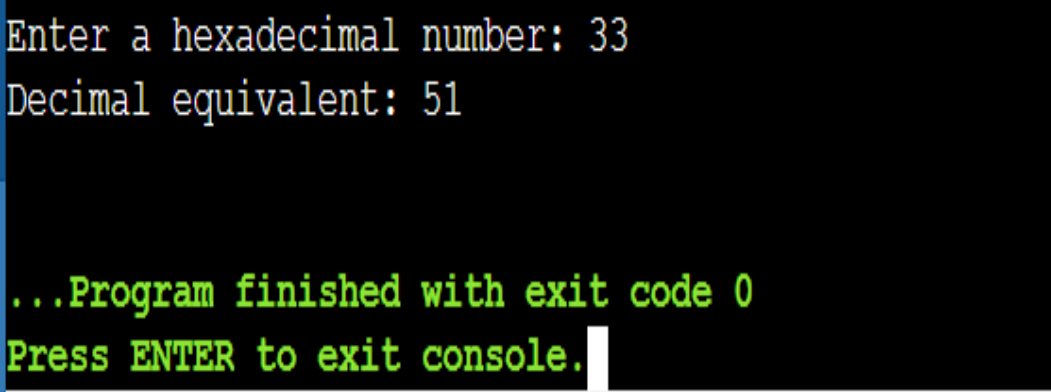
```
        j = hexNum[i] - 'A' + 10;
```

```
    decimalNum += j * pow(16, len);
```

```
}
```

```
printf("Decimal equivalent: %d\n", decimalNum);

return 0;
}
//Vinay Kumar
```



```
Enter a hexadecimal number: 33
Decimal equivalent: 51

...Program finished with exit code 0
Press ENTER to exit console.
```

## Pattern Exercises

**1. Star pattern programs - Write a C program to print the given star patterns.**

\*

\*\*\*

\*\*\*\*\*



\*\*\*\*\*

\*\*\*\*\*

## Pyramid Star Pattern

```
#include <stdio.h>
```

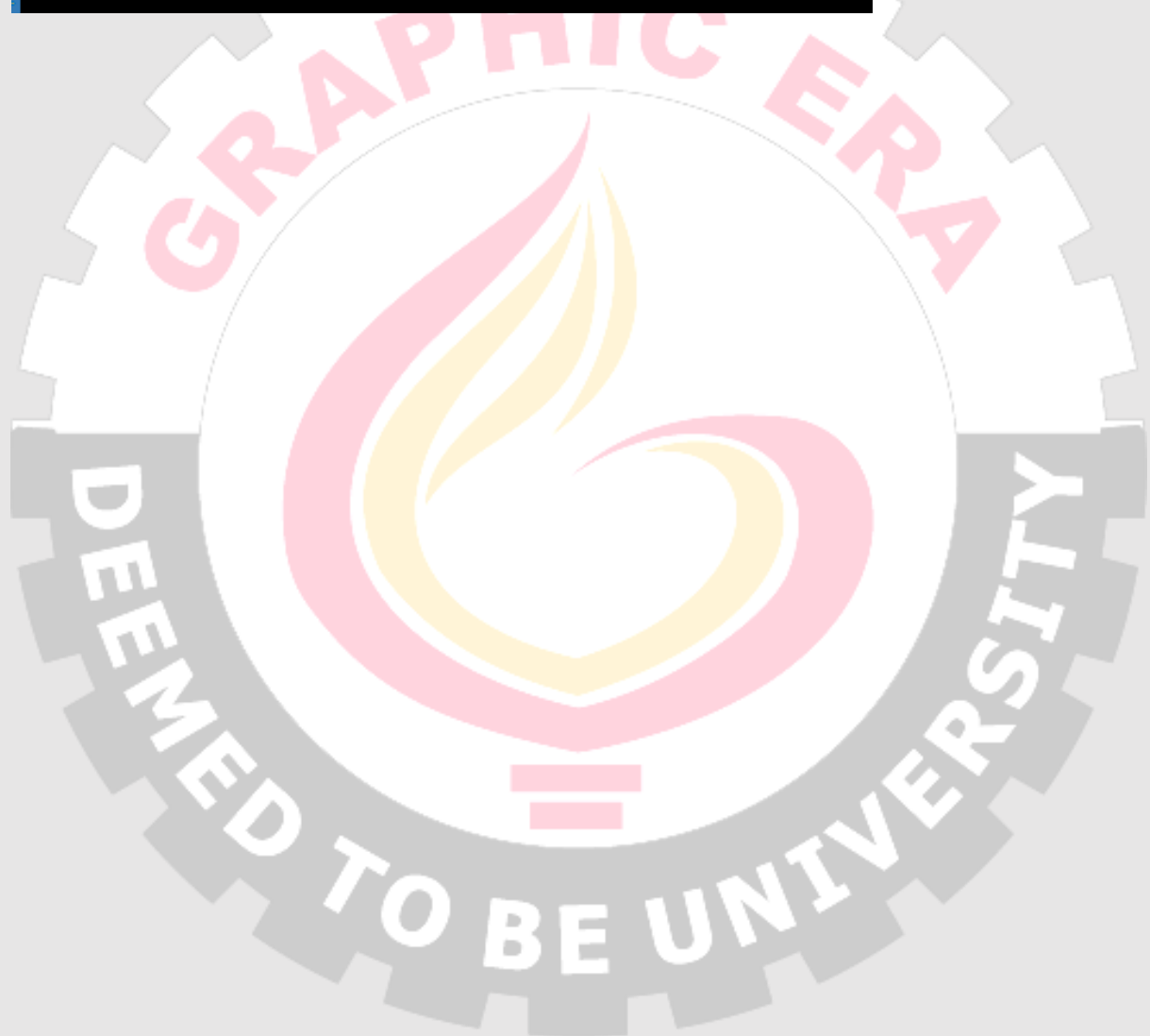
```
void printStarPattern(int n) {  
    for(int i = 1; i <= n; i++) {  
        for(int j = 1; j <= 2*i-1; j++) {  
            printf("*");  
        }  
        printf("\n");  
    }  
}
```

```
int main() {  
    int n = 5; // Change this value to adjust the number of rows  
    printStarPattern(n);  
    return 0;  
}
```

//Vinay Kumar

```
✓ ↗ 📋
*
***
*****
*****
*****

...Program finished with exit code 0
Press ENTER to exit console.
```



**2. \***

**\* \***

**\* \***

\* \*

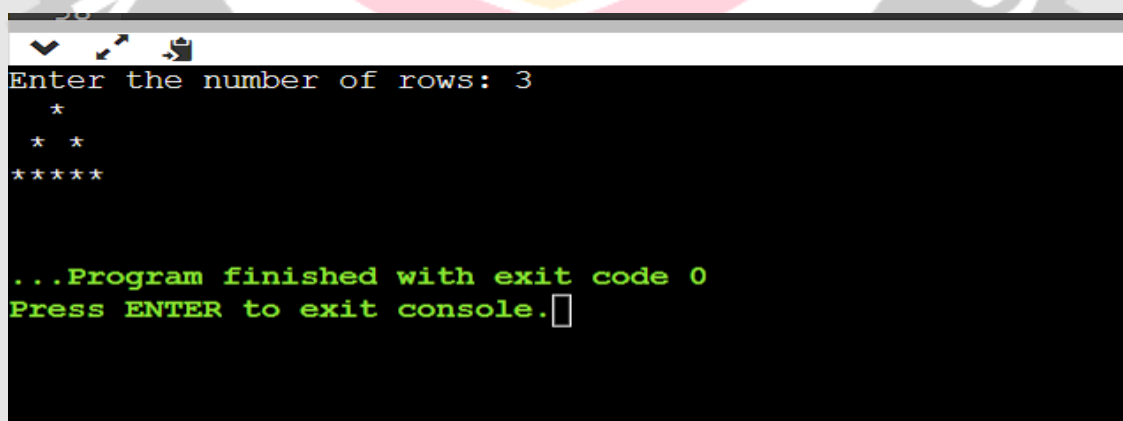
\*\*\*\*\*

## Hollow Pyramid Star Pattern

```
#include <stdio.h>
```

```
void printHollowPyramid(int n) {  
    int i, j;  
    // Print upper part of the pyramid  
    for(i = 1; i <= n; i++) {  
        for(j = i; j < n; j++) {  
            printf(" ");  
        }  
        for(j = 1; j <= 2*i-1; j++) {  
            if(j == 1 || j == 2*i-1 || i == n) {  
                printf("*");  
            }  
            else {  
                printf(" ");  
            }  
        }  
        printf("\n");  
    }  
}
```

```
int main() {  
    int n;  
    printf("Enter the number of rows: ");  
    scanf("%d", &n);  
  
    if(n <= 0) {  
        printf("Invalid input. Please enter a positive integer.\n");  
        return 1;  
    }  
  
    printHollowPyramid(n);  
    return 0;  
}
```



The screenshot shows a terminal window with the following output:

```
Enter the number of rows: 3  
  *  
 * *  
*****  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

//Vinay Kumar

\*\*\*\*\*

\*\*\*\*\*

\*\*\*\*\*

\*\*\*

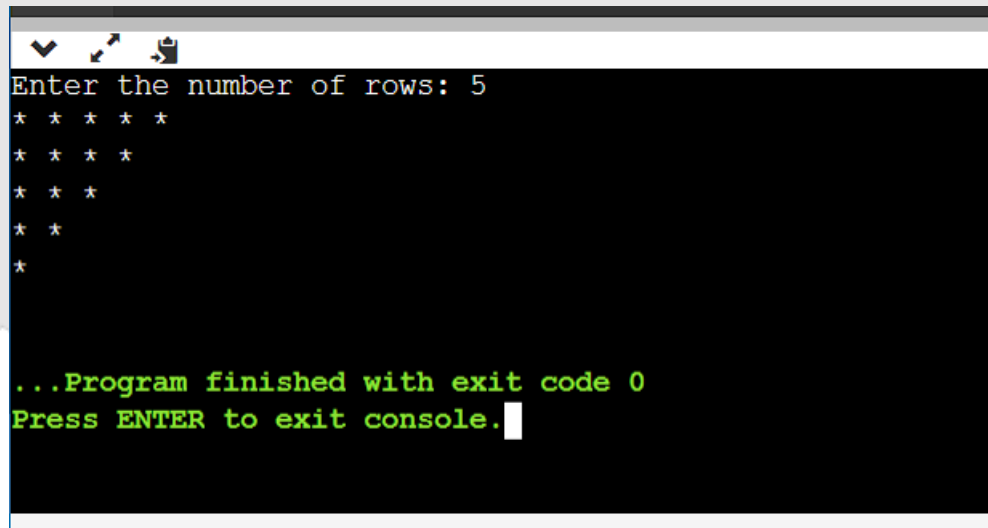
\*

### 3. Inverted Pyramid Star Pattern

```
#include <stdio.h>
```

```
int main() {  
    int i, j, rows;  
  
    printf("Enter the number of rows: ");  
    scanf("%d", &rows);  
  
    for(i = rows; i >= 1; --i) {  
        for(j = 1; j <= i; ++j) {  
            printf("* ");  
        }  
        printf("\n");  
    }  
  
    return 0;  
}
```

//Vinay Kumar



A screenshot of a console window with a black background and white text. The window has a standard OS title bar at the top. The text inside the console reads: "Enter the number of rows: 5", followed by a pattern of five rows of stars. The first row has 5 stars, the second has 4, the third has 3, the fourth has 2, and the fifth has 1. Below the pattern, the text "...Program finished with exit code 0" is shown in green, followed by "Press ENTER to exit console." in white with a cursor at the end.

```
Enter the number of rows: 5
* * * * *
* * * *
* * *
* *
*
...Program finished with exit code 0
Press ENTER to exit console.
```

\*\*\*\*\*

\* \*

```
* *  
* *  
*
```

#### 4.Hollow Inverted Pyramid Star Pattern

```
#include <stdio.h>
```

```
int main() {  
    int rows, i, j;  
  
    printf("Enter the number of rows: ");  
    scanf("%d", &rows);  
  
    for(i = 1; i <= rows; i++) {  
        // Print spaces  
        for(j = 1; j < i; j++) {  
            printf(" ");  
        }  
  
        // Print stars for the first row or the last row  
        if(i == 1 || i == rows) {  
            for(j = 1; j <= (2 * (rows - i) + 1); j++) {  
                printf("*");  
            }  
        } else { // Print stars for other rows
```

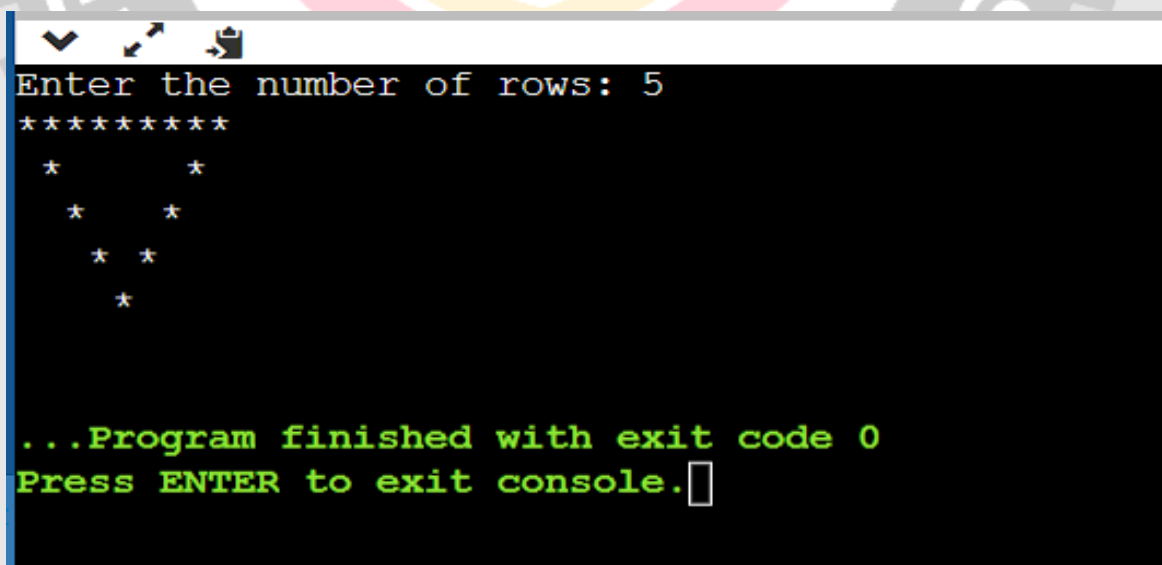
```
printf("*");

for(j = 1; j < (2 * (rows - i)); j++) {
    printf(" ");
}

printf("*");
}

printf("\n");
}

return 0;
}
```



The screenshot shows a terminal window with a black background and white text. At the top, there are three small icons: a checkmark, a cursor, and a document. The text in the terminal reads: "Enter the number of rows: 5", followed by a star pattern. The pattern consists of 5 rows of stars. The first row has 5 stars, the second has 4, the third has 3, the fourth has 2, and the fifth has 1. The stars are arranged in a right-angled triangle. Below the pattern, the text reads: "...Program finished with exit code 0" and "Press ENTER to exit console." followed by a cursor icon.

```
Enter the number of rows: 5
*****
 *       *
  *     *
   *   *
    * 

```

...Program finished with exit code 0  
Press ENTER to exit console. █

//Vinay Kumar



\*\*\*\*\*

\*  
\*\*  
\*\*\*  
\*\*\*\*

\*\*\*\*  
\*\*\*  
\*\*  
\*

### 5. Half Diamond Star Pattern

```
#include <stdio.h>
```

```
int main() {
```

```
    int i, j, rows;
```

```
    printf("Enter the number of rows: ");
```

```
    scanf("%d", &rows);
```

```
    // Print upper half of the diamond
```

```
    for(i = 1; i <= rows; i++) {
```

```
        for(j = 1; j <= i; j++) {
```

```
            printf("*");
```

```
        }
```

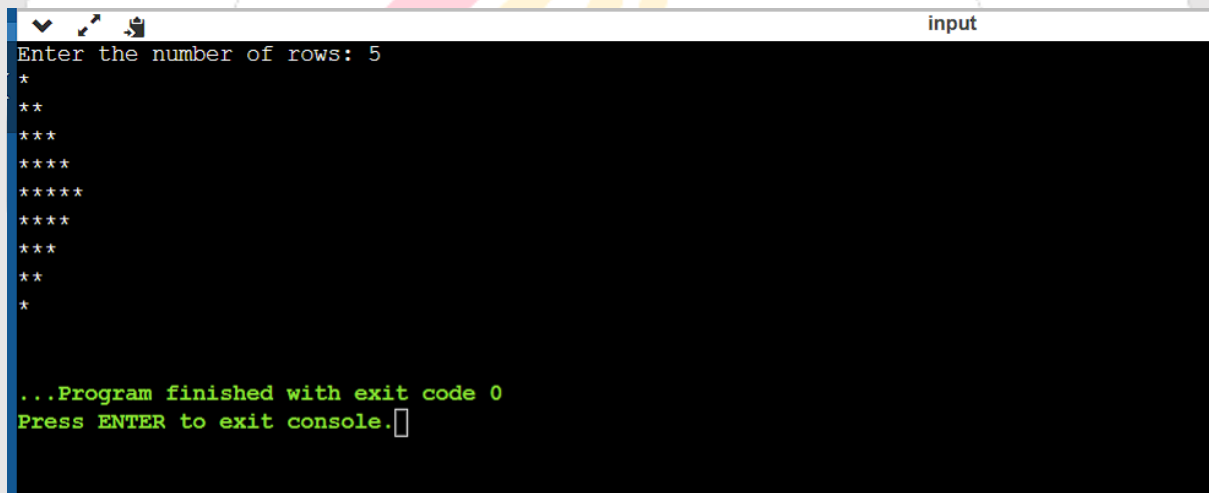
```
        printf("\n");
```

```
    }
```

```
    // Print lower half of the diamond
```

```
    for(i = rows-1; i >= 1; i--) {
```

```
    for(j = 1; j <= i; j++) {  
        printf("*");  
    }  
    printf("\n");  
}  
  
return 0;  
}  
//Vinay Kumar
```



```
input  
Enter the number of rows: 5  
*  
**  
***  
****  
*****  
*****  
****  
***  
**  
*  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

```

*
**
***
****
*****
*****
****
***
**
*

```

### 6. Mirrored Half Diamond Star Pattern

```
#include <stdio.h>
```

```
void printHalfDiamond(int n) {
```

```
    int i, j;
```

```
    // Upper half of the pattern
```

```
    for(i = 1; i <= n; i++) {
```

```
        for(j = 1; j <= i; j++) {
```

```
            printf("*");
```

```
        }
```

```
        printf("\n");
```

```
    }
```

```
    // Lower half of the pattern
```

```
    for(i = n-1; i >= 1; i--) {
```

```
        for(j = 1; j <= i; j++) {
```

```
            printf("*");
```

```
        }
```

```
        printf("\n");
```

```
    }
```

```
}
```

```
int main() {
```

```
int n;
```

```
// Get user input for the number of rows
```

```
printf("Enter the number of rows: ");
```

```
scanf("%d", &n);
```

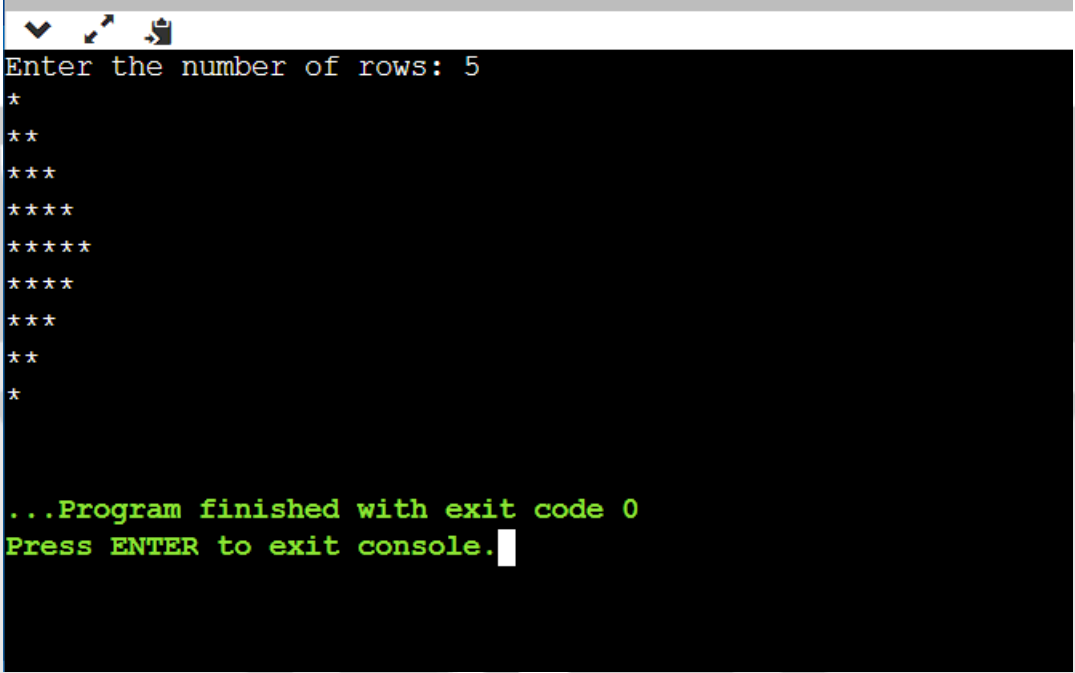
```
// Call the function to print the pattern
```

```
printHalfDiamond(n);
```

```
return 0;
```

```
}
```

//Vinay Kumar



```
Enter the number of rows: 5
*
**
***
****
*****
****
***
**
*

...Program finished with exit code 0
Press ENTER to exit console.
```

## 2. Number pattern programs - Write a C program to print the given number patterns

### Square number patterns

11111

11111

11111

11111

11111

```
#include <stdio.h>
```

```
int main() {
```

```
    int i, j;
```

```
    for(i = 0; i < 5; i++) {
```

```
        for(j = 0; j < 5; j++) {
```

```
            printf("1");
```

```
        }
```

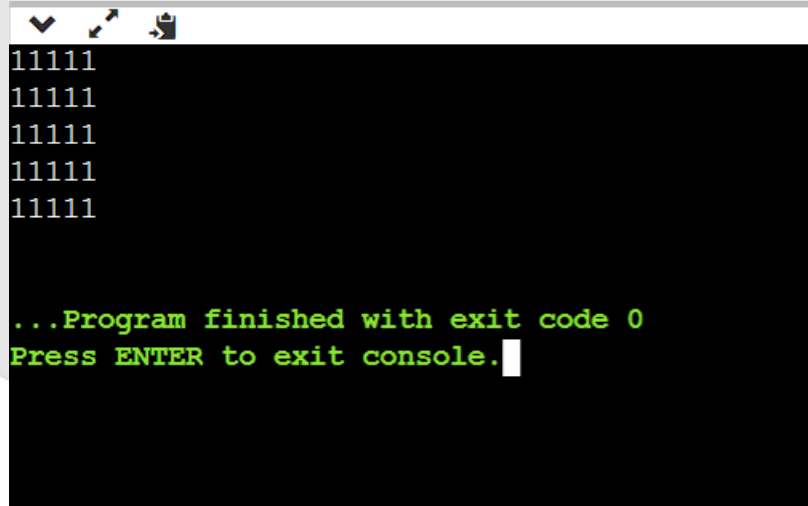
```
        printf("\n");
```

```
    }
```

```
    return 0;
```

```
}
```

```
//Vinay Kumar
```



```
11111
11111
11111
11111
11111

...Program finished with exit code 0
Press ENTER to exit console.
```

**Number pattern 1**

```
11111
```

```
00000
```

```
11111
```

```
00000
```

```
11111
```

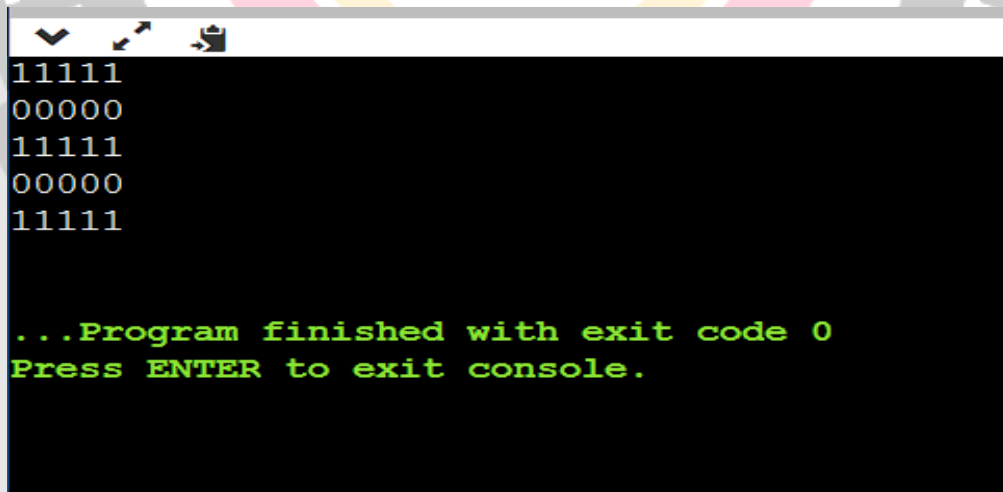
```
#include <stdio.h>
```

```
int main() {
```

```
    int i, j;
```

```
    for (i = 1; i <= 5; i++) {
```

```
for (i = 1; i <= 5; i++) {  
    if (i % 2 == 1) {  
        printf("1");  
    } else {  
        printf("0");  
    }  
}  
printf("\n");  
}  
  
return 0;  
}  
  
//Vinay Kumar
```



```
11111  
00000  
11111  
00000  
11111  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

## Number pattern 2

01010

01010

01010

01010

01010

```
#include <stdio.h>
```

```
int main() {
```

```
    int i, j;
```

```
    for(i = 1; i <= 5; i++) {
```

```
        for(j = 1; j <= 5; j++) {
```

```
            if(j % 2 == 0) {
```

```
                printf("1");
```

```
            } else {
```

```
                printf("0");
```

```
            }
```

```
        }
```

```
        printf("\n");
```

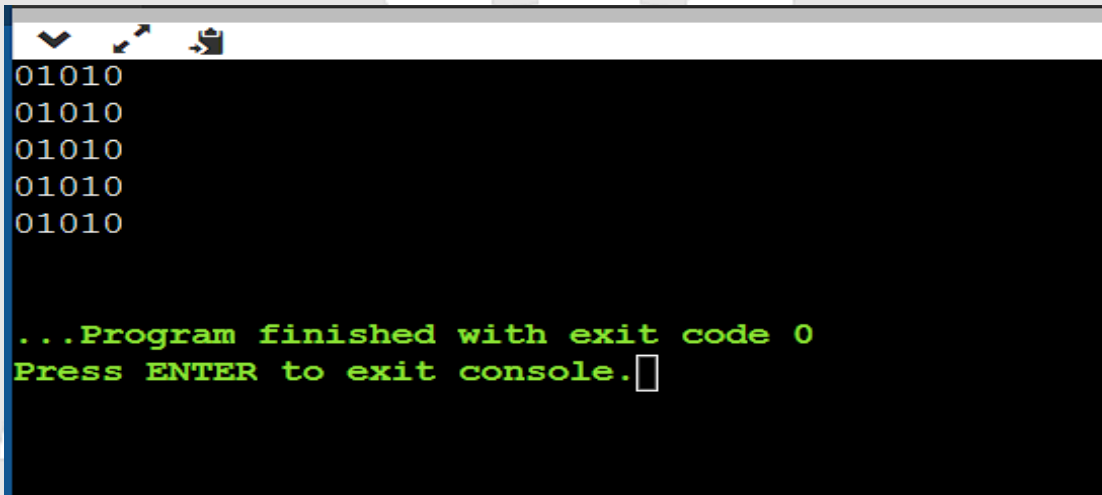


```
}
```

```
return 0;
```

```
}
```

```
//Vinay Kumar
```



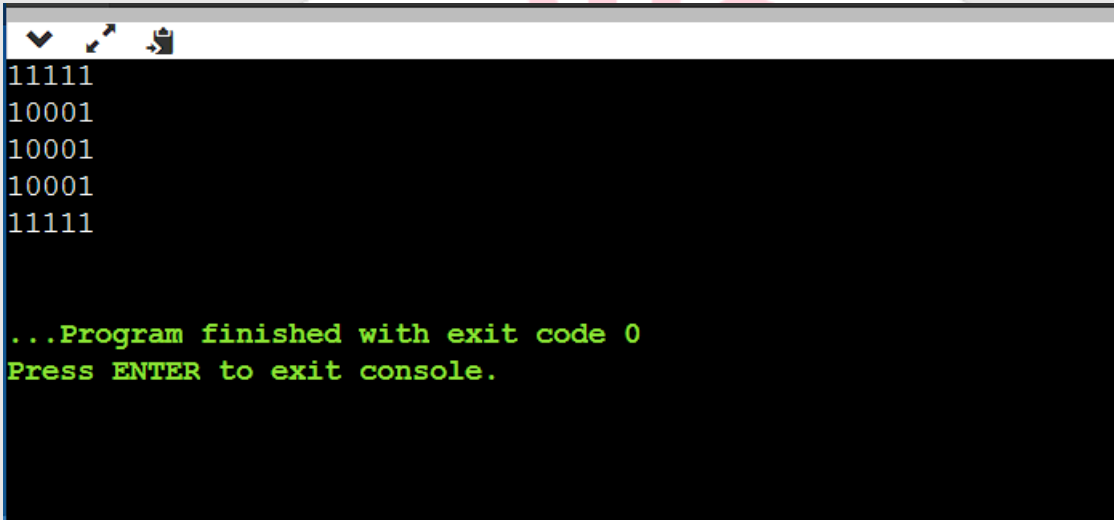
```
01010
01010
01010
01010
01010
01010

...Program finished with exit code 0
Press ENTER to exit console.█
```



**Number pattern 3****11111****10001****10001****10001****11111****#include <stdio.h>****int main() {****int n = 5; // Number of rows and columns****for (int i = 0; i < n; i++) {****for (int j = 0; j < n; j++) {****if (i == 0 || i == n - 1 || j == 0 || j == n - 1)****printf("1");****else****printf("0");****}****printf("\n");****}**

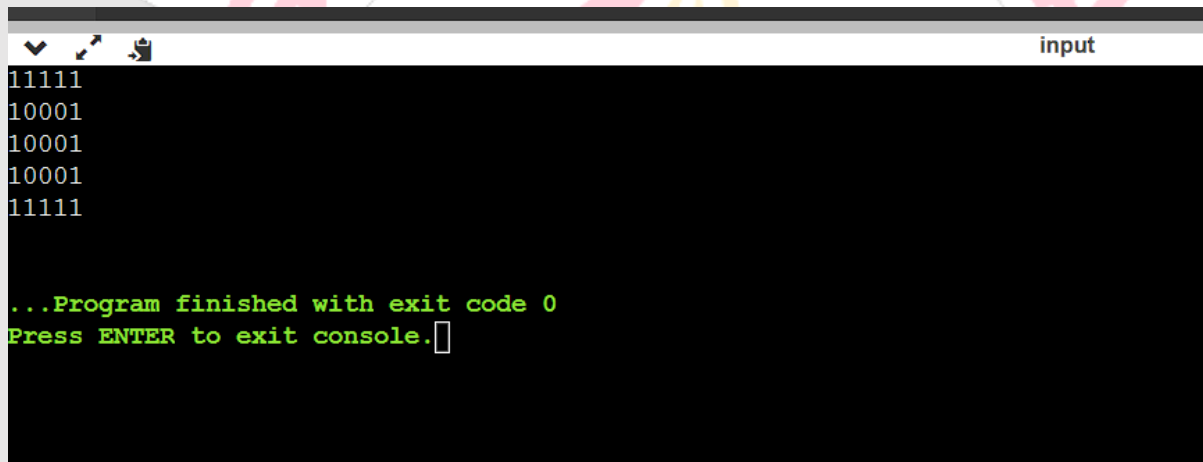
```
    return 0;  
}  
//Vinay Kumar
```



```
11111  
10001  
10001  
10001  
11111  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

**Number pattern 4****11111****11111****11011****11111****11111****#include <stdio.h>****int main() {****int n = 5; // Size of the pattern (5x5 in this case)****for(int i = 0; i < n; i++) {****for(int j = 0; j < n; j++) {****if (i == n/2 && j == n/2) { // If we're at the center,  
print 0****printf("0");****} else {****printf("1");**

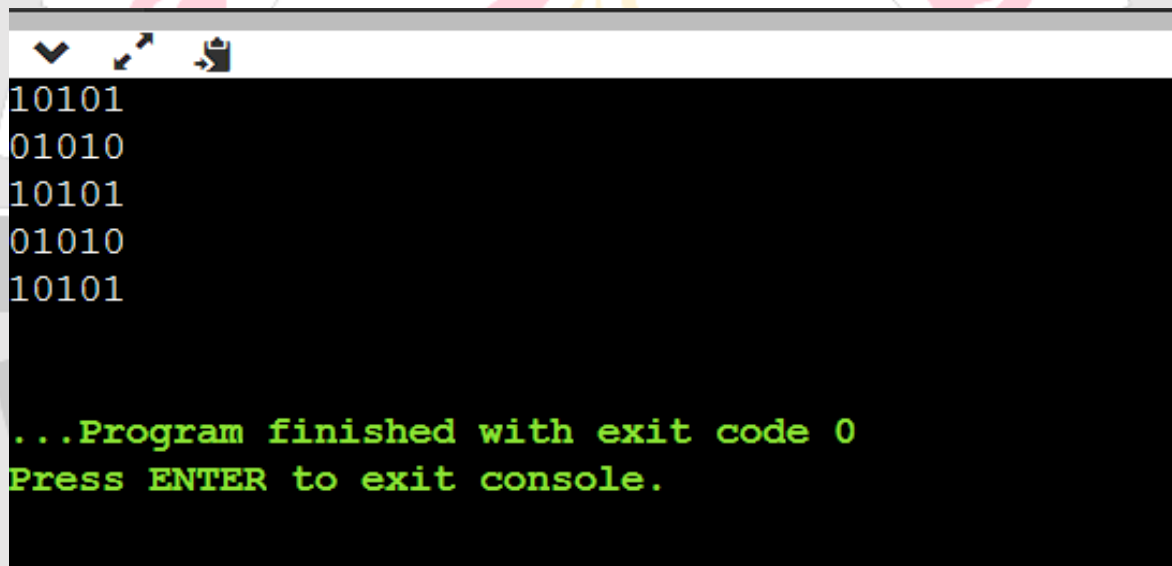
```
    }  
}  
  
printf("\n"); // Move to the next line after each row  
  
}  
  
return 0;  
}  
//Vinay Kumar
```



```
input  
11111  
10001  
10001  
10001  
10001  
11111  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

**Number pattern 5****10101****01010****10101****01010****10101****#include <stdio.h>****int main() {****int rows = 5;****int cols = 5;****for(int i = 0; i < rows; i++) {****for(int j = 0; j < cols; j++) {****if((i+j) % 2 == 0) {****printf("1");****} else {****printf("0");**

```
    }  
}  
printf("\n");  
}  
  
return 0;  
}  
//Vinay Kumar
```



```
10101  
01010  
10101  
01010  
10101  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

### If...Else Exercises

**1. Write a C program to find maximum between two numbers.**

```
#include <stdio.h>
```

```
int main() {  
    int num1, num2;
```

```
    // Input the two numbers  
    printf("Enter first number: ");  
    scanf("%d", &num1);
```

```
    printf("Enter second number: ");  
    scanf("%d", &num2);
```

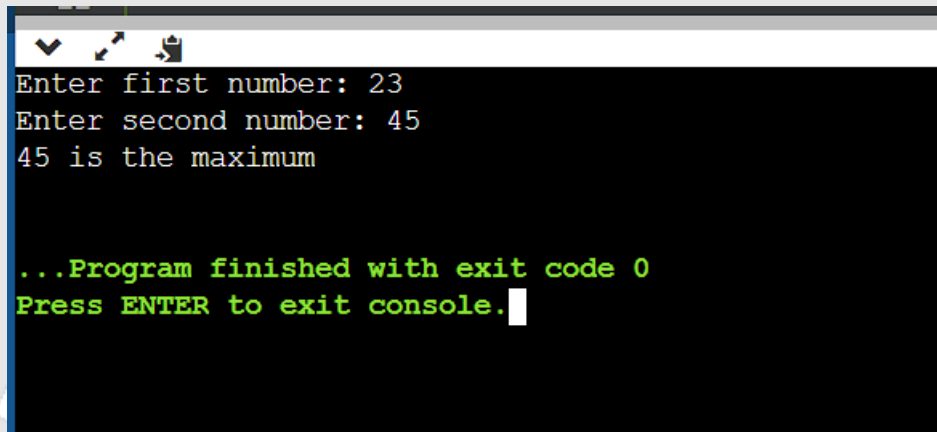
```
    // Compare the numbers  
    if (num1 > num2) {  
        printf("%d is the maximum\n", num1);  
    } else {  
        printf("%d is the maximum\n", num2);  
    }  
}
```

```
return 0;
```



```
}
```

//Vinay Kumar



```
Enter first number: 23
Enter second number: 45
45 is the maximum

...Program finished with exit code 0
Press ENTER to exit console.
```

**2. Write a C program to find maximum between three numbers.**

```
#include <stdio.h>
```

```
int findMax(int a, int b, int c) {
```

```
    int max = a;
```

```
    if (b > max) {
```

```
        max = b;
```

```
    }
```

```
    if (c > max) {
```

```
        max = c;
```

```
    }
```

```
    return max;
```

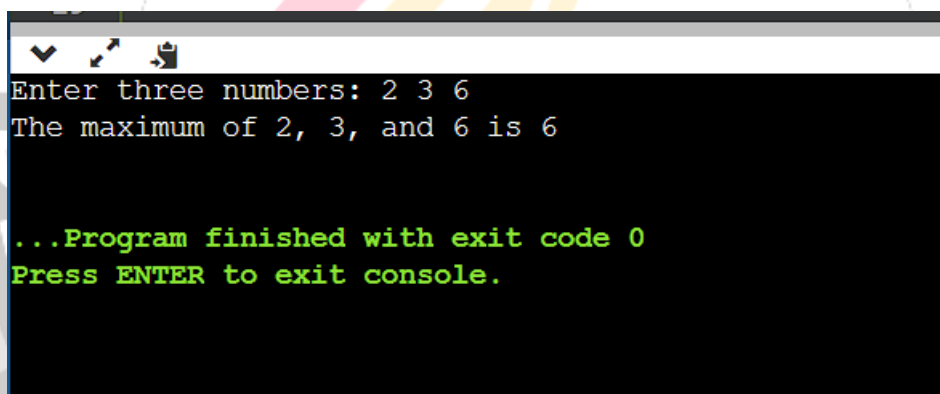
```
}
```

```
int main() {
```

```
    int num1, num2, num3;
```

```
printf("Enter three numbers: ");  
scanf("%d %d %d", &num1, &num2, &num3);  
  
int max = findMax(num1, num2, num3);  
  
printf("The maximum of %d, %d, and %d is %d\n",  
num1, num2, num3, max);  
  
return 0;  
}
```

//Vinay Kumar



```
Enter three numbers: 2 3 6  
The maximum of 2, 3, and 6 is 6  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

**3. Write a C program to check whether a number is negative, positive or zero.**

```
#include <stdio.h>
```

```
int main() {  
    int num;
```

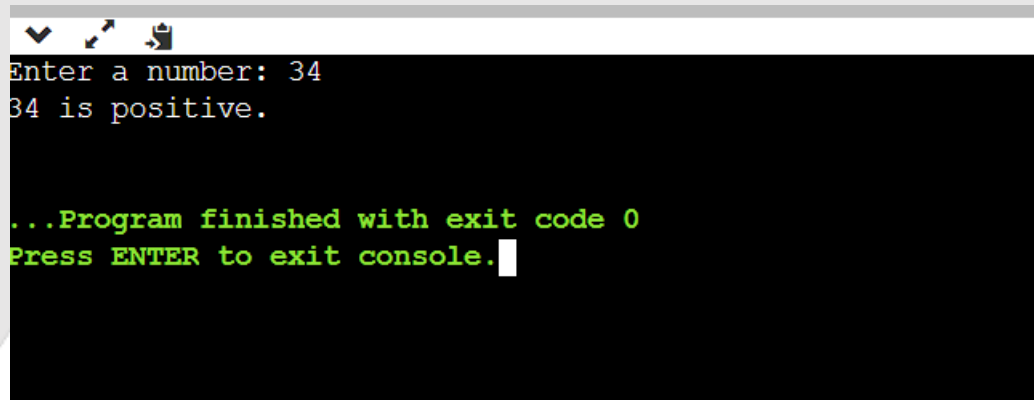
```
// Read the number from the user  
printf("Enter a number: ");  
scanf("%d", &num);
```

```
if (num > 0) {  
    printf("%d is positive.\n", num);  
} else if (num < 0) {  
    printf("%d is negative.\n", num);  
} else {  
    printf("%d is zero.\n", num);  
}
```

```
return 0;
```

```
}
```

//Vinay Kumar



```
Enter a number: 34
34 is positive.

...Program finished with exit code 0
Press ENTER to exit console.
```

4. Write a C program to check whether a number is divisible by 5 and 11 or not.

```
#include <stdio.h>

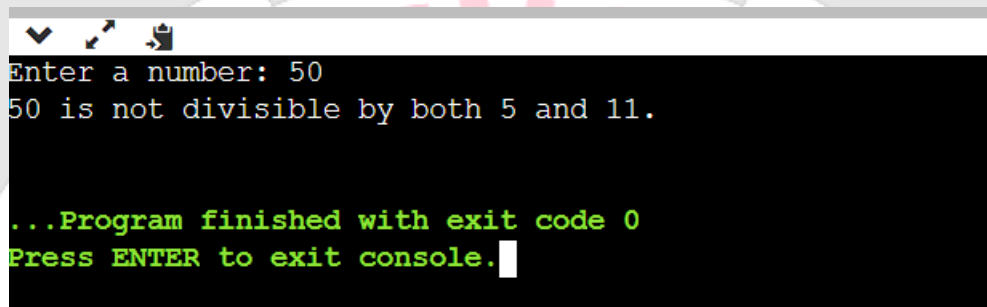
int main() {
    int num;

    // Read input from user
    printf("Enter a number: ");
    scanf("%d", &num);

    // Check if the number is divisible by both 5 and 11
    if (num % 5 == 0 && num % 11 == 0) {
        printf("%d is divisible by both 5 and 11.\n", num);
    } else {
        printf("%d is not divisible by both 5 and 11.\n", num);
    }

    return 0;
}
```

//Vinay Kumar

A screenshot of a console window with a black background and white text. The text shows the program's execution: it prompts for a number, receives '50', and outputs '50 is not divisible by both 5 and 11.' followed by a green message indicating the program finished with exit code 0 and a prompt to press ENTER to exit the console.

```
Enter a number: 50
50 is not divisible by both 5 and 11.

...Program finished with exit code 0
Press ENTER to exit console.
```

5. Write a C program to check whether a number is even or odd.

```
#include <stdio.h>
```

```
int main() {
    int num;
```

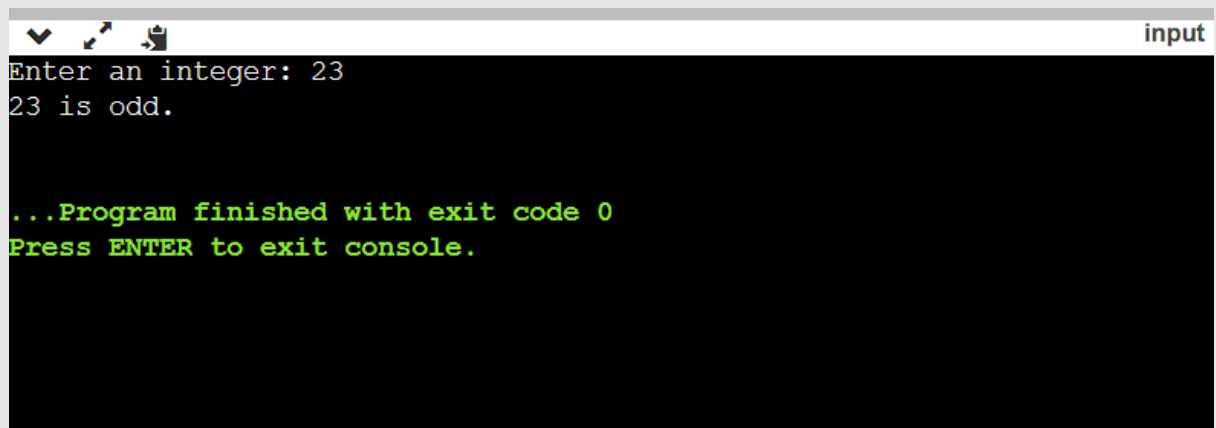
```
    // Prompt the user to enter a number
    printf("Enter an integer: ");
    scanf("%d", &num);
```

```
    // Check if the number is even or odd
    if (num % 2 == 0) {
        printf("%d is even.\n", num);
    } else {
        printf("%d is odd.\n", num);
    }
```

```
    return 0;
```

```
}
```

//Vinay Kumar



```
input
Enter an integer: 23
23 is odd.

...Program finished with exit code 0
Press ENTER to exit console.
```

6. Write a C program to check whether a year is leap year or not.

```
#include <stdio.h>
```

```
int main() {
    int year;
```

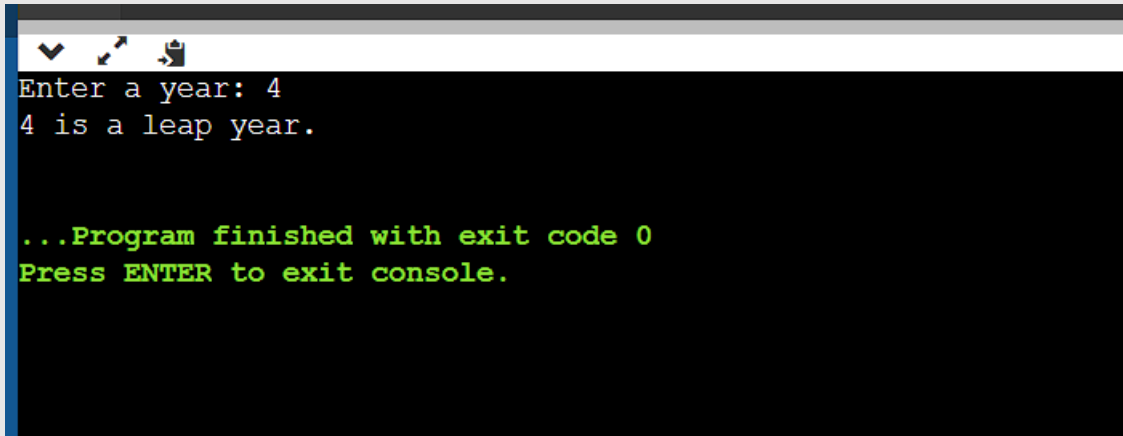
```
    // Input year from user
    printf("Enter a year: ");
    scanf("%d", &year);
```

```
    // Check if the year is a leap year
```

```
    if ((year % 4 == 0 && year % 100 != 0) || (year % 400 == 0)) {
        printf("%d is a leap year.\n", year);
    } else {
        printf("%d is not a leap year.\n", year);
    }
}
```

```
    return 0;  
}
```

//Vinay Kumar



```
Enter a year: 4  
4 is a leap year.  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

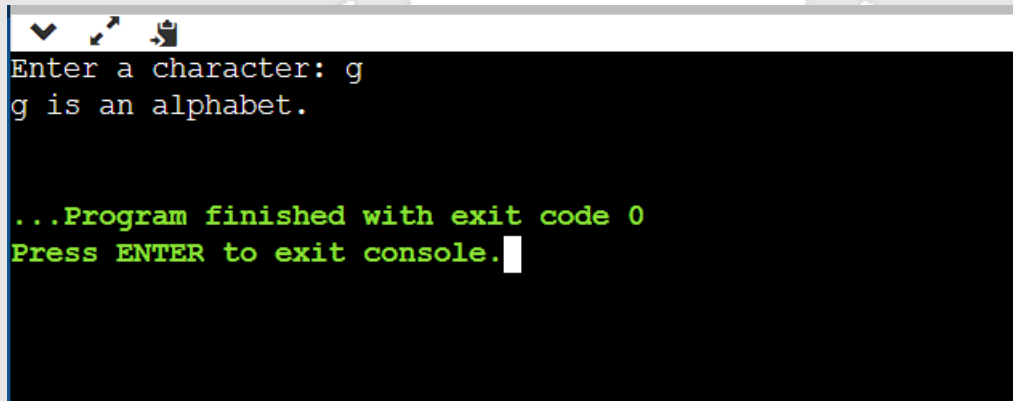
7.

Write a C program to check whether a character is alphabet or not #include <stdio.h>

```
int main() {  
    char ch;  
  
    // Input character from user  
    printf("Enter a character: ");  
    scanf("%c", &ch);  
  
    // Check if the character is an alphabet  
    if ((ch >= 'a' && ch <= 'z') || (ch >= 'A' && ch <= 'Z')) {  
        printf("%c is an alphabet.\n", ch);  
    } else {  
        printf("%c is not an alphabet.\n", ch);  
    }  
}
```

```
    return 0;
}
```

//Vinay Kumar



```
Enter a character: g
g is an alphabet.

...Program finished with exit code 0
Press ENTER to exit console.
```

7. Write a C program to input any alphabet and check whether it is vowel or consonant

```
#include <stdio.h>

int main() {
    char ch;

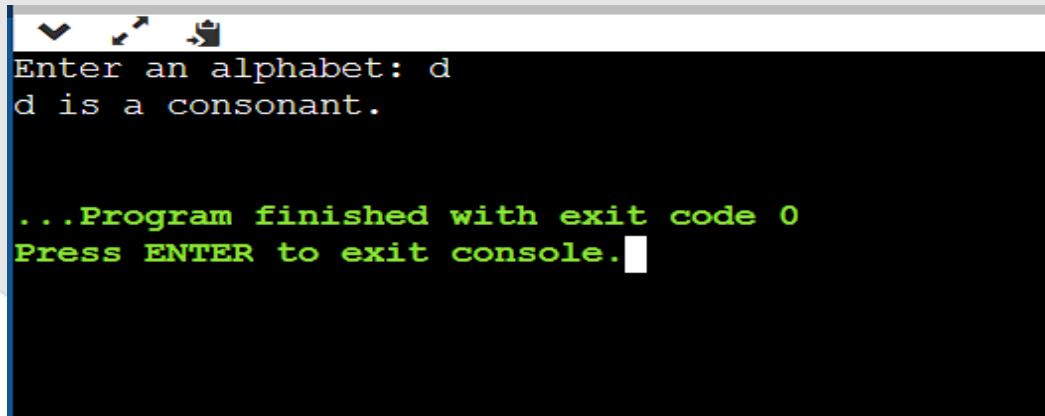
    printf("Enter an alphabet: ");
    scanf("%c", &ch);

    // Using switch case to check if it's a vowel or consonant
    switch(ch) {
        case 'a':
        case 'e':
        case 'i':
        case 'o':
        case 'u':
        case 'A':
        case 'E':
        case 'I':
        case 'O':
        case 'U':
            printf("%c is a vowel.\n", ch);
            break;
        default:
            printf("%c is a consonant.\n", ch);
    }
```



```
    }  
    return 0;  
}
```

**//Vinay Kumar**



```
Enter an alphabet: d  
d is a consonant.  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

**9. Write a C program to input any character and check whether it is alphabet, digit or special character.**

```
#include <stdio.h>
```

```
int main() {
```

```
    char character;
```

```
    // Ask user to enter a character
```

```
    printf("Enter a character: ");
```

```
    scanf("%c", &character);
```

```
    // Check if the character is an alphabet
```

```
    if ((character >= 'a' && character <= 'z') || (character >= 'A' && character <= 'Z')) {
```

```
        printf("%c is an alphabet.\n", character);
```

```
    }
```

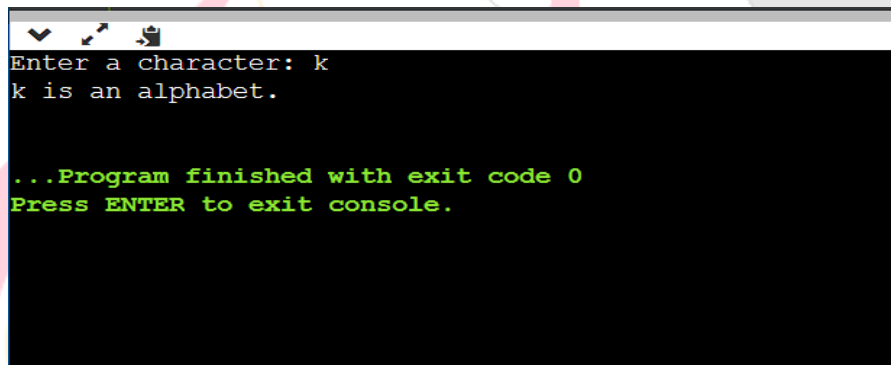
```

// Check if the character is a digit
else if (character >= '0' && character <= '9') {
    printf("%c is a digit.\n", character);
}
// If it's not an alphabet or a digit, it's a special character
else {
    printf("%c is a special character.\n", character);
}

return 0;
}

```

//Vinay Kumar



```

Enter a character: k
k is an alphabet.

...Program finished with exit code 0
Press ENTER to exit console.

```

////Arrays

1. Write a program in C to read n number of values in an array and display them in reverse order.

```
#include <stdio.h>
```

```
int main() {
    int n;
```

```
    printf("Enter the number of elements: ");
    scanf("%d", &n);
```

```
    int arr[n];
```

```
printf("Enter %d values:\n", n);
for(int i = 0; i < n; i++) {
    scanf("%d", &arr[i]);
}
```

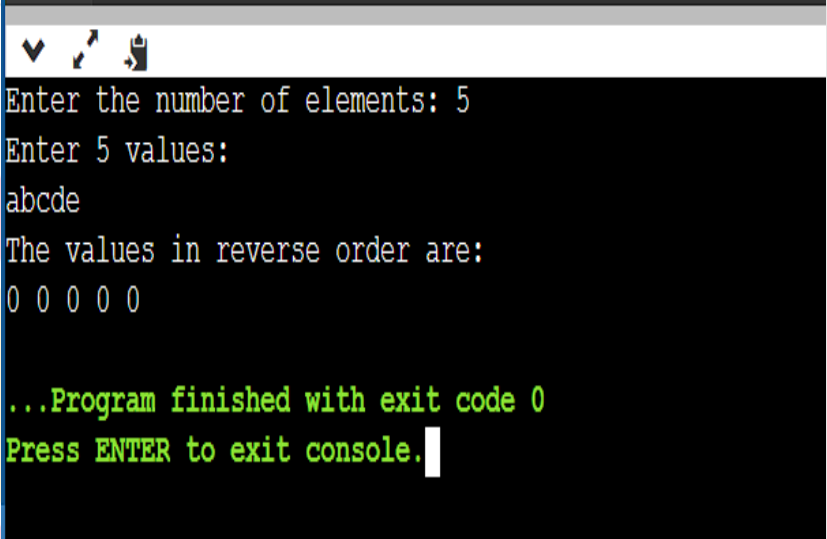
```
printf("The values in reverse order are:\n");
for(int i = n - 1; i >= 0; i--) {
    printf("%d ", arr[i]);
}
```

```
return 0;
```

```
}
```

//Vinay Kumar

**Input:**



```
Enter the number of elements: 5
Enter 5 values:
abcde
The values in reverse order are:
0 0 0 0 0

...Program finished with exit code 0
Press ENTER to exit console.
```

**2. Write a program in C to find the sum of all elements of the array.**

```
#include <stdio.h>
```

```
int main() {
```

```
    int arr[5] = {1, 2, 3, 4, 5}; // You can change the array
    elements here
```

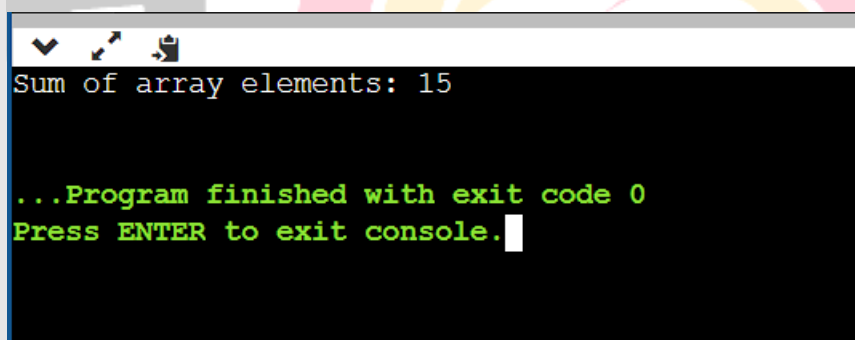
```
    int sum = 0;
```

```
// Loop through the array and add each element to the sum
for(int i = 0; i < 5; i++) {
    sum += arr[i];
}

printf("Sum of array elements: %d\n", sum);

return 0;
}
//Vinay Kumar
```

**Input:**

A screenshot of a console window with a black background and white text. The text shows the output of the program: "Sum of array elements: 15". Below this, in green text, it says "...Program finished with exit code 0" and "Press ENTER to exit console." with a cursor at the end.

```
Sum of array elements: 15

...Program finished with exit code 0
Press ENTER to exit console.
```

**3. Write a program in C to copy the elements of one array into another array.**

```
#include <stdio.h>
```

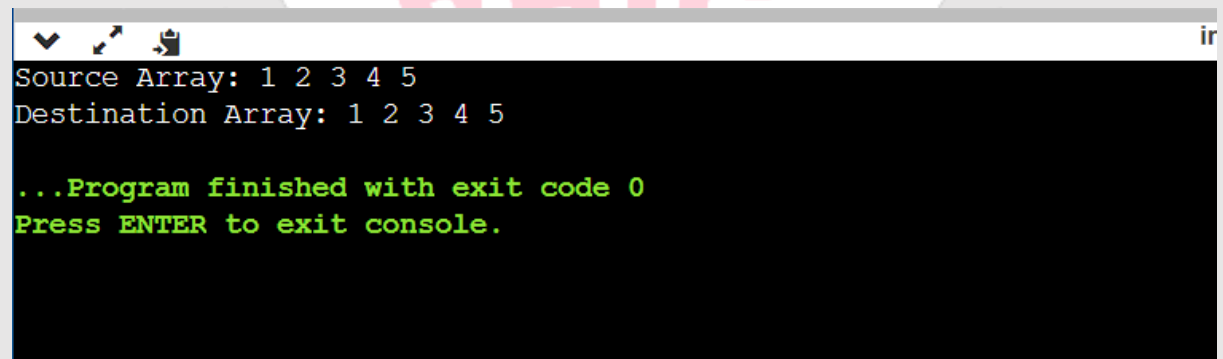
```
void copyArray(int source[], int destination[], int size) {
    for (int i = 0; i < size; i++) {
        destination[i] = source[i];
    }
}
```

```
}  
}
```

```
int main() {  
    int sourceArray[] = {1, 2, 3, 4, 5};  
    int destinationArray[5]; // Make sure the destination array  
    has enough space  
  
    int size = sizeof(sourceArray) / sizeof(sourceArray[0]);  
    copyArray(sourceArray, destinationArray, size);  
  
    printf("Source Array: ");  
    for (int i = 0; i < size; i++) {  
        printf("%d ", sourceArray[i]);  
    }  
  
    printf("\n");  
  
    printf("Destination Array: ");  
    for (int i = 0; i < size; i++) {  
        printf("%d ", destinationArray[i]);  
    }  
}
```

```
    return 0;  
}  
//Vinay Kumar
```

**Input:**

A screenshot of a console window with a black background and white text. The window has a title bar with standard OS icons on the left and the letters 'ir' on the right. The output text is as follows:

```
Source Array: 1 2 3 4 5  
Destination Array: 1 2 3 4 5  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

#### 4. Write a program in C to count the total number of duplicate elements in an array.

```
#include <stdio.h>
```

```
int main() {
```

```
    int arr[100], freq[100], n, count = 0;
```

```
    // Input the size of the array
```

```
    printf("Enter the size of the array: ");
```

```
    scanf("%d", &n);
```

```
    // Input the elements of the array
```

```
    printf("Enter the elements of the array: ");
```

```
    for (int i = 0; i < n; i++) {
```

```
        scanf("%d", &arr[i]);
```

```
        freq[i] = -1; // Initialize frequency array with -1
```

```
    }
```

```
    // Count frequency of each element
```

```
    for (int i = 0; i < n; i++) {
```

```
        int freqCount = 1;
```

```
        for (int j = i+1; j < n; j++) {
```

```
            if (arr[i] == arr[j]) {
```

```
                freqCount++;
```

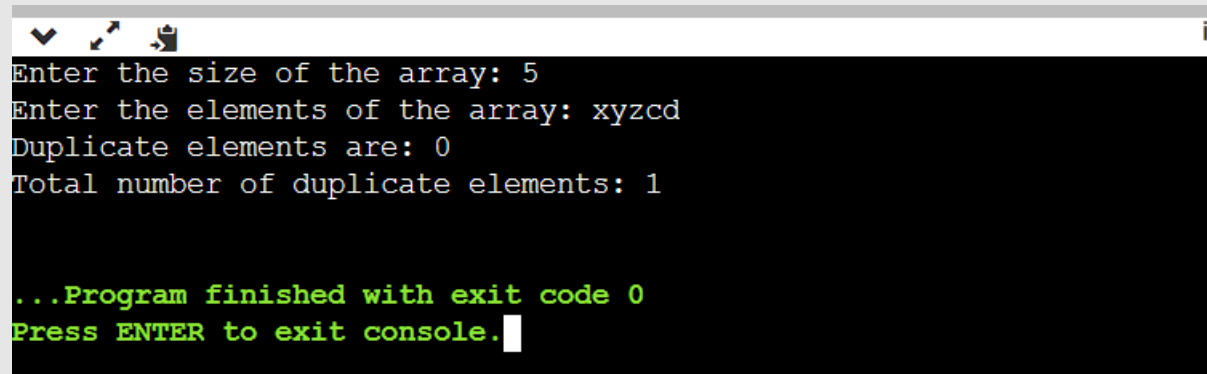
```
        freq[i] = 0; // Mark the duplicate element
    }
}
if (freq[i] != 0) {
    freq[i] = freqCount;
}
}

// Count and display duplicate elements
printf("Duplicate elements are: ");
for (int i = 0; i < n; i++) {
    if (freq[i] > 1) {
        printf("%d ", arr[i]);
        count++;
    }
}

if (count == 0) {
    printf("None\n");
} else {
    printf("\nTotal number of duplicate elements: %d\n",
count);
}
```



```
    return 0;  
}  
//Vinay Kumar
```

A screenshot of a console window with a black background and white text. The text shows the execution of a program: 'Enter the size of the array: 5', 'Enter the elements of the array: xyzcd', 'Duplicate elements are: 0', and 'Total number of duplicate elements: 1'. At the bottom, it says '...Program finished with exit code 0' and 'Press ENTER to exit console.' with a cursor. The window has a standard OS title bar with minimize, maximize, and close buttons.

```
Enter the size of the array: 5  
Enter the elements of the array: xyzcd  
Duplicate elements are: 0  
Total number of duplicate elements: 1  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```



```
#include <stdio.h>
```

```
void findMinMax(int arr[], int size, int *max, int *min) {
```

```
    *max = *min = arr[0]; // Initialize max and min with the first  
    element of the array
```

```
    for (int i = 1; i < size; i++) {
```

```
        if (arr[i] > *max) {
```

```
            *max = arr[i];
```

```
        }
```

```
        if (arr[i] < *min) {
```

```
            *min = arr[i];
```

```
        }
```

```
    }
```

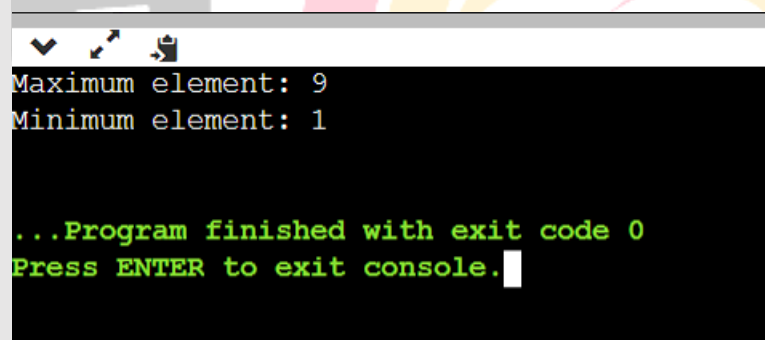
```
}
```

```
int main() {
```

```
    int arr[] = {3, 1, 7, 9, 4, 2, 6, 8, 5};
```

```
    int size = sizeof(arr) / sizeof(arr[0]);
```

```
int max, min;  
findMinMax(arr, size, &max, &min);  
  
printf("Maximum element: %d\n", max);  
printf("Minimum element: %d\n", min);  
  
return 0;  
}  
  
//Vinay Kumar
```

A screenshot of a console window with a black background and white text. The window title bar shows standard Windows icons. The output text is: "Maximum element: 9", "Minimum element: 1", followed by a green message: "...Program finished with exit code 0" and "Press ENTER to exit console." with a white cursor.

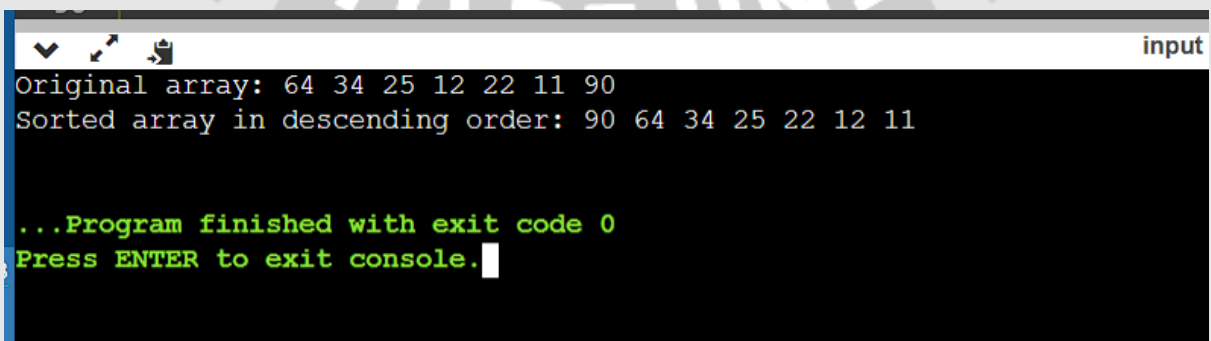
```
Maximum element: 9  
Minimum element: 1  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

```
#include <stdio.h>
```

```
void bubbleSort(int arr[], int n) {  
    for (int i = 0; i < n-1; i++) {  
        for (int j = 0; j < n-i-1; j++) {  
            if (arr[j] < arr[j+1]) {  
                // Swap arr[j] and arr[j+1]  
                int temp = arr[j];  
                arr[j] = arr[j+1];  
                arr[j+1] = temp;  
            }  
        }  
    }  
}
```

```
int main() {  
    int arr[] = {64, 34, 25, 12, 22, 11, 90};  
    int n = sizeof(arr)/sizeof(arr[0]);
```

```
printf("Original array: ");  
for (int i = 0; i < n; i++) {  
    printf("%d ", arr[i]);  
}  
printf("\n");  
  
bubbleSort(arr, n);  
  
printf("Sorted array in descending order: ");  
for (int i = 0; i < n; i++) {  
    printf("%d ", arr[i]);  
}  
printf("\n");  
  
return 0;  
}  
//Vinay Kumar
```



```
input  
Original array: 64 34 25 12 22 11 90  
Sorted array in descending order: 90 64 34 25 22 12 11  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

**7. Write a program in C to separate odd and even integers into separate arrays.**

```
#include <stdio.h>
```

```
int main() {
```

```
    int arr[100], even[100], odd[100];
```

```
    int n, even_count = 0, odd_count = 0;
```

```
    // Input the number of elements in the array
```

```
    printf("Enter the number of elements: ");
```

```
    scanf("%d", &n);
```

```
    // Input the elements of the array
```

```
    printf("Enter %d elements:\n", n);
```

```
    for (int i = 0; i < n; i++) {
```

```
        scanf("%d", &arr[i]);
```

```
    }
```

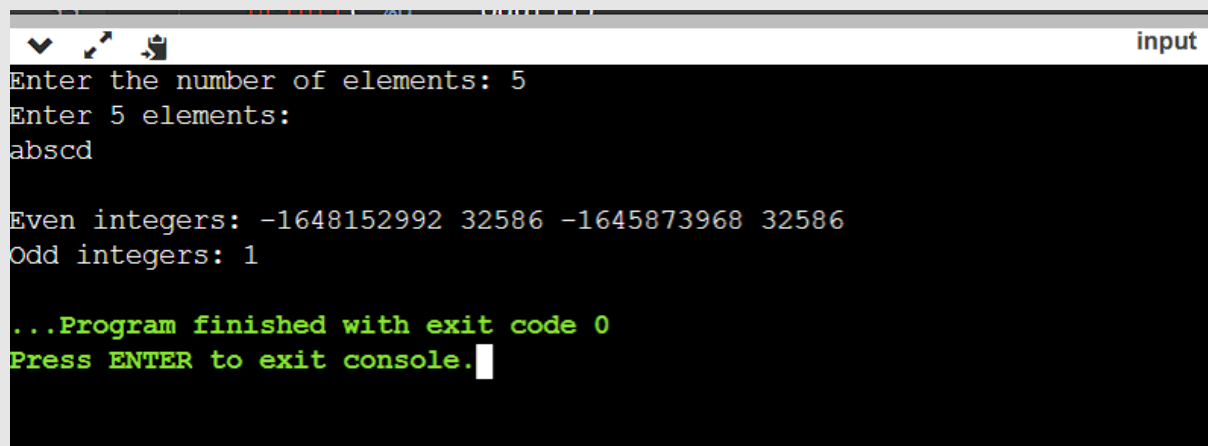
```
// Separate odd and even integers
for (int i = 0; i < n; i++) {
    if (arr[i] % 2 == 0) {
        even[even_count++] = arr[i];
    } else {
        odd[odd_count++] = arr[i];
    }
}

// Print even integers
printf("\nEven integers: ");
for (int i = 0; i < even_count; i++) {
    printf("%d ", even[i]);
}

// Print odd integers
printf("\nOdd integers: ");
for (int i = 0; i < odd_count; i++) {
    printf("%d ", odd[i]);
}

return 0;
}

//Vinay Kumar
```

A screenshot of a console window with a black background and white text. The window has a title bar with a standard icon and the word 'input' on the right. The text inside the console shows a program that asks for the number of elements (5) and then for 5 elements ('abscd'). It then displays 'Even integers' and 'Odd integers' with their respective values. The program ends with a green message indicating it finished with exit code 0 and a prompt to press ENTER to exit the console.

```
input
Enter the number of elements: 5
Enter 5 elements:
abscd

Even integers: -1648152992 32586 -1645873968 32586
Odd integers: 1

...Program finished with exit code 0
Press ENTER to exit console.
```

**8. Write a program in C to merge two arrays of the same size sorted in descending/ascending order.**

```
#include <stdio.h>
```

```
void mergeArrays(int arr1[], int arr2[], int n, int result[]) {
```

```
    int i = 0, j = 0, k = 0;
```

```
    while (i < n && j < n) {
```

```
        if (arr1[i] <= arr2[j]) {
```

```
            result[k++] = arr1[i++];
```

```
        } else {
```

```
            result[k++] = arr2[j++];
```

```
        }
```

```
    }
```

```
    while (i < n) {
```

```
        result[k++] = arr1[i++];
```

```
    }
```

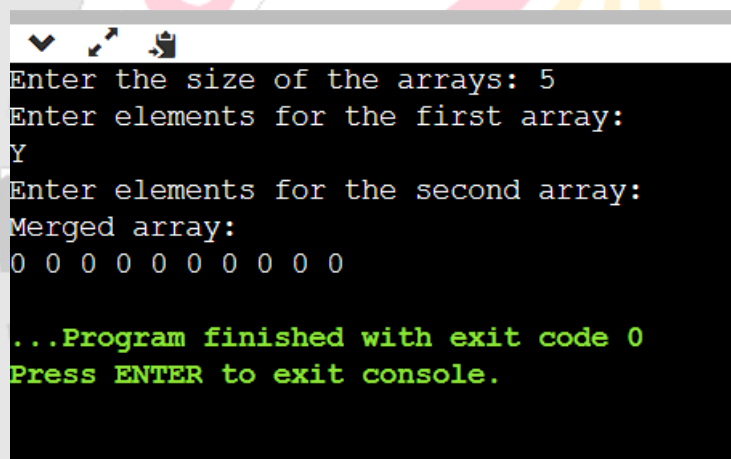
```
    while (j < n) {
```



```
        result[k++] = arr2[j++];  
    }  
}
```

```
int main() {  
    int n;  
    printf("Enter the size of the arrays: ");  
    scanf("%d", &n);  
  
    int arr1[n], arr2[n], result[2*n];  
  
    printf("Enter elements for the first array:\n");  
    for (int i = 0; i < n; i++) {  
        scanf("%d", &arr1[i]);  
    }  
  
    printf("Enter elements for the second array:\n");  
    for (int i = 0; i < n; i++) {  
        scanf("%d", &arr2[i]);  
    }  
  
    // Assuming both arrays are already sorted in ascending  
    order.  
  
    mergeArrays(arr1, arr2, n, result);
```

```
printf("Merged array:\n");  
for (int i = 0; i < 2*n; i++) {  
    printf("%d ", result[i]);  
}  
  
return 0;  
}  
//Vinay Kumar
```



```
Enter the size of the arrays: 5  
Enter elements for the first array:  
Y  
Enter elements for the second array:  
Merged array:  
0 0 0 0 0 0 0 0 0 0  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

**9. Write a program in C to merge two arrays of the same size sorted in descending order.**

```
#include <stdio.h>
```

```
void mergeArrays(int arr1[], int arr2[], int size, int result[]) {
```

```
    int i = 0, j = 0, k = 0;
```

```
    while (i < size && j < size) {
```

```
        if (arr1[i] >= arr2[j]) {
```

```
            result[k++] = arr1[i++];
```

```
        } else {
```

```
            result[k++] = arr2[j++];
```

```
        }
```

```
    }
```

```
    while (i < size) {
```

```
        result[k++] = arr1[i++];
    }

    while (j < size) {
        result[k++] = arr2[j++];
    }
}

int main() {
    int size;
    printf("Enter the size of the arrays: ");
    scanf("%d", &size);

    int arr1[size], arr2[size], result[2*size];

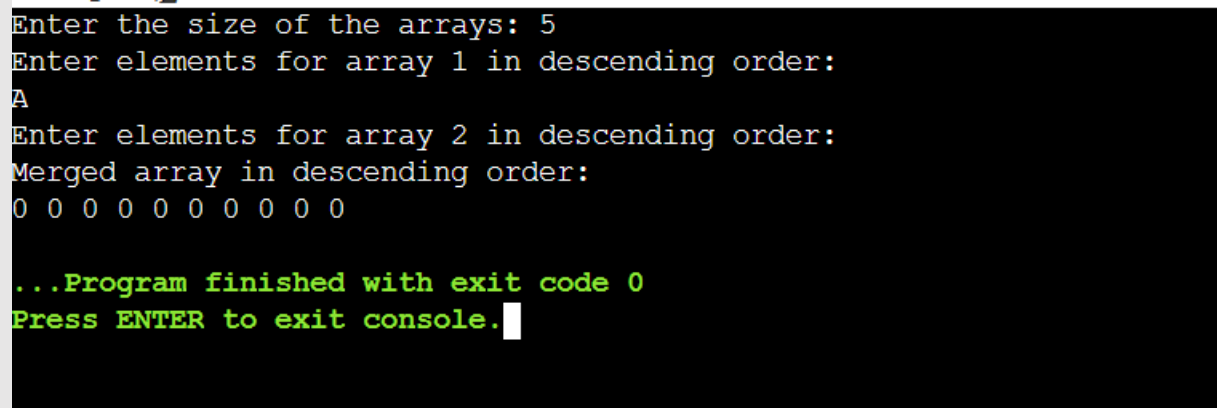
    printf("Enter elements for array 1 in descending order:\n");
    for (int i = 0; i < size; i++) {
        scanf("%d", &arr1[i]);
    }

    printf("Enter elements for array 2 in descending order:\n");
    for (int i = 0; i < size; i++) {
        scanf("%d", &arr2[i]);
    }
}
```

```
mergeArrays(arr1, arr2, size, result);

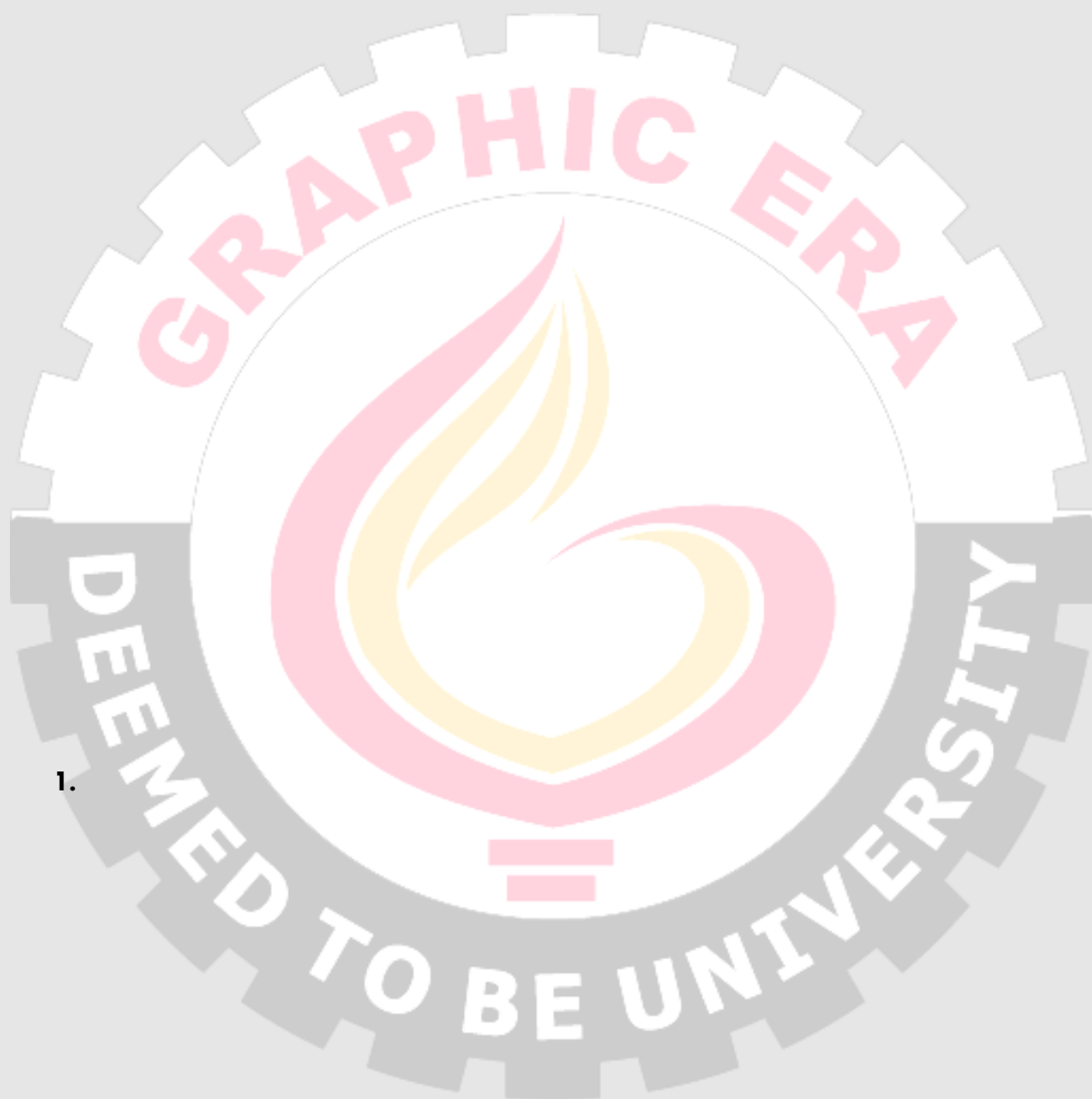
printf("Merged array in descending order:\n");
for (int i = 0; i < 2*size; i++) {
    printf("%d ", result[i]);
}

return 0;
}
//Vinay Kumar
```



```
Enter the size of the arrays: 5
Enter elements for array 1 in descending order:
A
Enter elements for array 2 in descending order:
Merged array in descending order:
0 0 0 0 0 0 0 0 0

...Program finished with exit code 0
Press ENTER to exit console.
```



1.