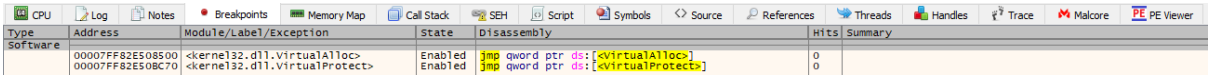
Reverse Engineering XOR Encryption

In this section I will be reverse engineering the xor shellcode in xdbg.

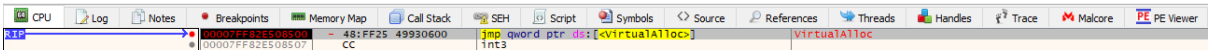
So, open the .exe file in xdbg, then here we will put some breakpoints, we will be 2 breakpoints:

1. VirtualAlloc
2. VirtualProtect

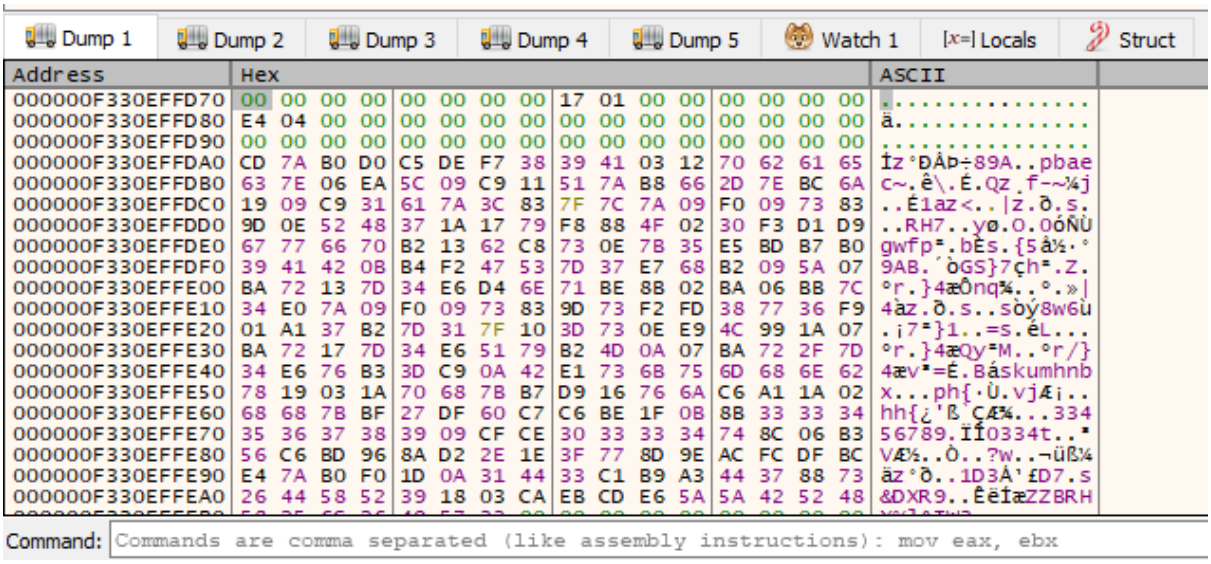
Go to “Breakpoints” section and put these breakpoints.



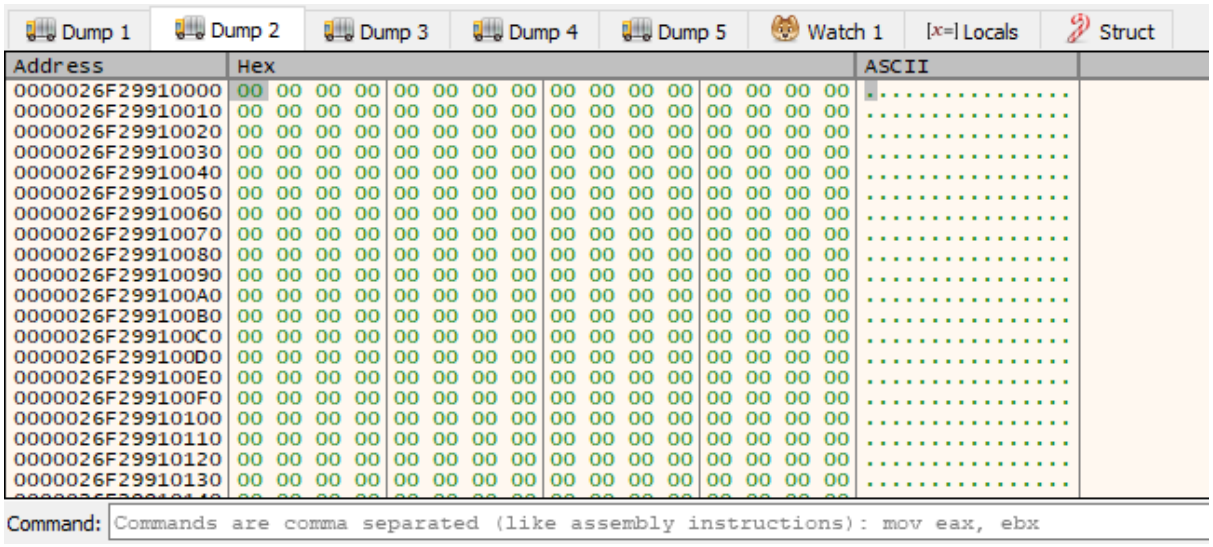
Now run the program, we can see that we go to the first breakpoint, here we must follow the same steps as we followed in base64 part.



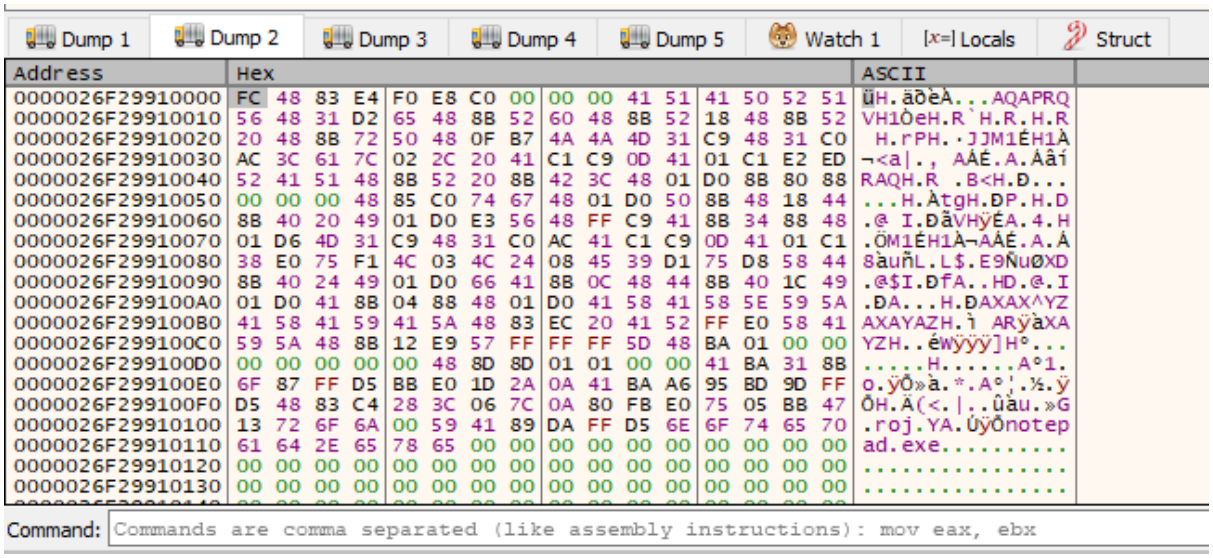
Then, step down, and go to the call VirtualAlloc, we know in the second parameter, we will get the address of the encrypted payload, so follow it in the dump1.



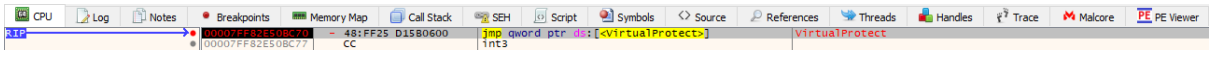
Then once again step over, we can see the address here, so just copy it and follow it in the dump2, we can see that the space has been allocated for the decrypted payload.



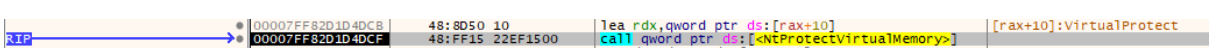
So just run the program, and press enter in the cmd, we can see that in dump2 we get the payload.

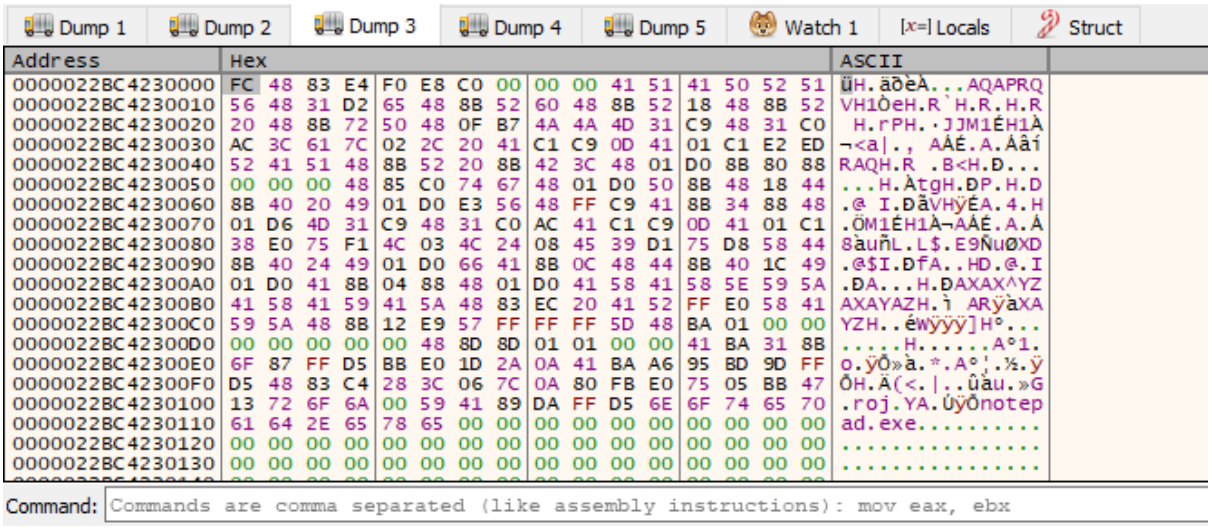


We can even extract the shellcode from the VirtualProtect part.



If we run the program, we will get a breakpoint at VirtualProtect, so step down to call function VirtualProtect, then check the second parameter, then follow it in dump3, we can see that we the shellcode, copy it and extract it, and compare it with the original shellcode, in Hexeditor, we can see that both payloads are same.




Dump 1
Dump 2
Dump 3
Dump 4
Dump 5
Watch 1
[x=] Locals
Struct
Address
Hex
ASCII
0000022BC4230000 FC 48 83 E4 F0 E8 C0 00 00 00 41 51 41 50 52 51 üH.äðèÀ...AQAPRQ
0000022BC4230010 56 48 31 D2 65 48 8B 52 60 48 8B 52 18 48 8B 52 VH1ÒeH.R`H.R.H.R
0000022BC4230020 20 48 8B 72 50 48 0F B7 4A 4A 4D 31 C9 48 31 C0 H.rPH.·JJM1ÉH1À
0000022BC4230030 AC 3C 61 7C 02 2C 20 41 C1 C9 0D 41 01 C1 E2 ED ¬<a|., AÁÉ.A.Áâí
0000022BC4230040 52 41 51 48 8B 52 20 8B 42 3C 48 01 D0 8B 80 88 RAQH.R .B<H.Ð...
0000022BC4230050 00 00 00 48 85 C0 74 67 48 01 D0 50 8B 48 18 44 ...H.ÀtgH.ÐP.H.D
0000022BC4230060 8B 40 20 49 01 D0 E3 56 48 FF C9 41 8B 34 88 48 .@ I.ÐãVHÿÉA.4.H
0000022BC4230070 01 D6 4D 31 C9 48 31 C0 AC 41 C1 C9 0D 41 01 C1 .ÖM1ÉH1À¬AÁÉ.A.Á
0000022BC4230080 38 E0 75 F1 4C 03 4C 24 08 45 39 D1 75 D8 58 44 8àuñL.L$.E9ÑuØXD
0000022BC4230090 8B 40 24 49 01 D0 66 41 8B 0C 48 44 8B 40 1C 49 .@$I.ÐfA..HD.@.I
0000022BC42300A0 01 D0 41 8B 04 88 48 01 D0 41 58 41 58 5E 59 5A .ÐA...H.ÐAXAX^YZ
0000022BC42300B0 41 58 41 59 41 5A 48 83 EC 20 41 52 FF E0 58 41 AXAYAZH.ì ARÿàXA
0000022BC42300C0 59 5A 48 8B 12 E9 57 FF FF FF 5D 48 BA 01 00 00 YZH..éWÿÿÿ]Hº...
0000022BC42300D0 00 00 00 00 00 48 8D 8D 01 01 00 00 41 BA 31 8B .....H......Aº1.
0000022BC42300E0 6F 87 FF D5 BB E0 1D 2A 0A 41 BA A6 95 BD 9D FF o.ÿÕ»à.*.Aº¦.½.ÿ
0000022BC42300F0 D5 48 83 C4 28 3C 06 7C 0A 80 FB E0 75 05 BB 47 ÕH.Ä(<.|..ûàu.»G
0000022BC4230100 13 72 6F 6A 00 59 41 89 DA FF D5 6E 6F 74 65 70 .roj.YA.ÚÿÕnotep
0000022BC4230110 61 64 2E 65 78 65 00 00 00 00 00 00 00 00 00 00 ad.exe..........
0000022BC4230120 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 ....
0000022BC4230130 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 ....
Command:
Commands are comma separated (like assembly instructions): mov eax, ebx