[UEFI Practice] Support more file systems under BIOS



Overview

The open source EDK code only supports the FAT32 file system, including read and write operations.

In actual use, there are many file systems that need to be supported, such as NTFS, EXT4, etc. Usually BIOS does not need to support write operations, but it is best to support general read operations.

GRUB is a BootLoader called by BIOS. It actually supports many file system read operations, as shown in the following figure:



So by wrapping GRUB, it is possible to make EDK support these file systems. In fact, there are already open source projects that support this operation, the corresponding code path is GitHub - pbatard/EfiFs: EFI FileSystem drivers .

This article describes how to put the above project into EDK code for compilation.

Compile

The EDK code repository used is edk2-beni: used to learn and verify UEFI BIOS. Corresponding to EfiFsPkg, the GRUB code it depends on is also included.

beni → EfiFsPkg			
名称 个	修改日期	类型	大小
CompilerIntrinsicsLib	2025/2/21 23:16	文件夹	
EfiFsPkg	2025/2/21 23:16	文件夹	
grub	2025/2/21 23:19	文件夹	
src src	2025/2/21 23:16	文件夹	
📝 .gitattributes	2025/2/21 23:16	文本文档	1 KB
gitignore	2025/2/21 23:16	文本文档	1 KB
.gitmodules	2025/2/21 23:16	文本文档	1 KB
<pre>_chver.sh</pre>	2025/2/21 23:16	Shell Script	1 KB
<pre>_newfs.sh</pre>	2025/2/21 23:16	Shell Script	1 KB
_release.cmd	2025/2/21 23:16	Windows 命令脚本	1 KB
0001-GRUB-fixes.patch	2025/2/21 23:16	Patch File	51 KB
ChangeLog.txt	2025/2/21 23:16	TXT 文件	4 KB
config.h	2025/2/21 23:16	C Header 源文件	2 KB
🟂 debug.vbs	2025/2/21 23:16	VBScript Script	8 KB
edk2_build_drivers.cmd	2025/2/21 23:16	Windows 命令脚本	3 KB
♂ EfiFs.sIn	2025/2/21 23:16	Microsoft Visual	42 KB
EfiFsPkg.dec	2025/2/21 23:16	DEC 文件	1 KB
EfiFsPkg.dsc	2025/2/21 23:41	DSC 文件	4 KB
EfiFsPkg.uni	2025/2/21 23:16	UNI 文件	1 KB
EfiFsPkgExtra.uni	2025/2/21 23:16	UNI 文件	1 KB
	2025/2/21 23:16	文件	35 KB
Make.common	2025/2/21 23:16	COMMON 文件	8 KB
Makefile	2025/2/21 23:16	文件	2 KB
README.md	2025/2/21 23:16	Markdown File	8 KB
set_grub_cpu.cmd	2025/2/21 23:16	Windows 命令脚本	1 KB
set_grub_cpu.sh	2025/2/21 23:16	Shell Script _{CSDI}	√ @jiangw lidsB 2

EfiFsPkg has a separate dsc file that can be compiled, which contains the libraries and modules that need to be supported:

登录复制 bash Al generated projects 1 [LibraryClasses] 2 3 # Entry Point Libraries 4 5 ${\tt UefiDriverEntryPoint|MdePkg/Library/UefiDriverEntryPoint/UefiDriverEntryPoint.inf}$ 6 7 # Common Libraries 8 BaseLib|MdePkg/Library/BaseLib/BaseLib.inf 10 $Base {\tt MemoryLib|MdePkg/Library/Base} {\tt MemoryLib/Base} {\tt MemoryLib.inf}$ 11 UefiLib|MdePkg/Library/UefiLib/UefiLib.inf 12 ${\tt PrintLib|MdePkg/Library/BasePrintLib/BasePrintLib.inf}$ 13 14 15 [Components] EfiFsPkg/EfiFsPkg/Afs.inf 16 17 EfiFsPkg/EfiFsPkg/Affs.inf 18 # 后面略 收起 へ

Since compilation requires some specific syntax, there are requirements for the version of Visual Studio. Here we directly use the latest VS2022 Community version.

Compilation can be done directly using the Build.cmd script:

bashAI generated projects登录复制

1 | Build.cmd efifs

Finally generate the EFI binary:

名称	修改日期	类型	大小
- cc pi	2025/2/22 45 05	→14±	
EfiFsPkg	2025/2/23 15:05	文件夹	
MdePkg	2025/2/23 15:05	文件夹	40.170
affs.efi	2025/2/23 15:06	EFI 文件	42 KB
afs.efi	2025/2/23 15:06	EFI 文件	40 KB
bfs.efi	2025/2/23 15:06	EFI 文件	41 KB
btrfs.efi	2025/2/23 15:06	EFI 文件	91 KB
cbfs.efi	2025/2/23 15:06	EFI 文件	38 KB
cpio.efi	2025/2/23 15:06	EFI 文件	38 KB
cpio_be.efi	2025/2/23 15:06	EFI 文件	38 KB
erofs.efi	2025/2/23 15:06	EFI 文件	40 KB
exfat.efi	2025/2/23 15:06	EFI 文件	41 KB
ext2.efi	2025/2/23 15:06	EFI 文件	40 KB
f2fs.efi	2025/2/23 15:06	EFI 文件	41 KB
at.efi	2025/2/23 15:06	EFI 文件	41 KB
fi hfs.efi	2025/2/23 15:06	EFI 文件	41 KB
fsplus.efi	2025/2/23 15:06	EFI 文件	53 KB
引 iso9660.efi	2025/2/23 15:06	EFI 文件	44 KB
占 jfs.efi	2025/2/23 15:06	EFI 文件	38 KB
iminix.efi	2025/2/23 15:06	EFI 文件	36 KB
minix_be.efi	2025/2/23 15:06	EFI 文件	36 KB
iminix2.efi	2025/2/23 15:06	EFI 文件	36 KB
minix2_be.efi	2025/2/23 15:06	EFI 文件	36 KB
iminix3.efi	2025/2/23 15:06	EFI 文件	36 KB
minix3_be.efi	2025/2/23 15:06	EFI 文件	36 KB
anewc.efi	2025/2/23 15:06	EFI 文件	39 KB
🗐 nilfs2.efi	2025/2/23 15:06	EFI 文件	41 KB
ntfs.efi	2025/2/23 15:06	EFI 文件	48 KB
odc.efi	2025/2/23 15:06	EFI 文件	38 KB
procfs.efi	2025/2/23 15:06	EFI 文件	37 KB
占 reiserfs.efi	2025/2/23 15:06	EFI 文件	43 KB
omfs.efi	2025/2/23 15:06	EFI 文件	38 KB
Sfs.efi	2025/2/23 15:06	EFI 文件	39 KB
atar.efi	2025/2/23 15:06	EFI 文件	38 KB
TOOLS_DEF.X64	2025/2/23 15:05	X64 文件	7 KB
udf.efi	2025/2/23 15:06	EFI 文件	43 KB
afs1.efi	2025/2/23 15:06	EFI 文件	37 KB
ufs1_be.efi	2025/2/23 15:06	EFI 文件	38 KB
aufs2.efi	2025/2/23 15:06	EFI 文件	CSDN @jia B gw K® 512

use

Here we test the ext2.efi file, which is included in the BIOS binary:

```
bash

1 | FILE DRIVER = 7DDA7772-B8F5-4859-9DBA-0D6F2DBA4AF1 {
2 | SECTION PE32 = Build/EfiFs/$(COMPILE_DIR)/X64/ext2.efi
3 | }

Then create a disk.img file, format it into ext4 format, and execute the following script:
```

 bash
 Al generated projects
 登录复制

1 | Build.cmd start disk

Execute QEMU and you can see that the ext4 formatted disk.img can be recognized:

Implementation principle

The implementation of the file system under BIOS mainly depends on two important structures, one is EFI_SIMPLE_FILE_SYSTEM_PROTOCOL:

```
B UINT64 Revision; 9 FILE_SYSTEM_PROTOCOL_OPEN_VOLUME OpenVolume;
```

OpenVolume() Used to open the root directory of a file system and get another important structure:

```
登录复制
                                                                                                    Al generated projects
 c
                                                                                                                                     run
  1 | struct _EFI_FILE_PROTOCOL {
  2
  3
       /// The version of the EFI FILE PROTOCOL interface. The version specified
       /// by this specification is EFI_FILE_PROTOCOL_LATEST_REVISION.
  4
       /// Future versions are required to be backward compatible to version 1.0.
  6
       ///
  7
       UINT64
                                 Revision;
       EFI_FILE_OPEN
  8
                                 Open:
  9
       EFI_FILE_CLOSE
                                 Close;
 10
       EFI_FILE_DELETE
                                 Delete:
 11
       EFI_FILE_READ
                                 Read;
       EFI FILE WRITE
                                 Write:
 12
 13
       EFI_FILE_GET_POSITION
                                 GetPosition;
 14
       EFI_FILE_SET_POSITION
                                 SetPosition:
 15
       EFI_FILE_GET_INFO
                                 GetInfo;
       EFI FILE SET INFO
                                 SetInfo;
 16
 17
       EFI_FILE_FLUSH
                                 Flush;
 18
       EFI FILE OPEN EX
                                 OpenEx;
 19
       EFI_FILE_READ_EX
                                 ReadEx:
 20
       EFI FILE WRITE EX
                                 WriteEx;
       EFI_FILE_FLUSH_EX
twen
                                 FlushEx:
twen };
(  )
                                                                  | | | | | | | |
```

This includes file-related operations, so it is the key point that needs to be implemented, and it includes GRUB's file operation code.

```
登录复制
                                                                                                  Al generated projects
c
                                                                                                                                   run
 1
        This->RootFile->EfiFile.Open = FileOpen;
 2
        This->RootFile->EfiFile.Close = FileClose;
 3
        This->RootFile->EfiFile.Delete = FileDelete:
 4
        This->RootFile->EfiFile.Read = FileRead;
 5
        This->RootFile->EfiFile.Write = FileWrite;
 6
        This->RootFile->EfiFile.GetPosition = FileGetPosition;
        This->RootFile->EfiFile.SetPosition = FileSetPosition;
 7
        This->RootFile->EfiFile.GetInfo = FileGetInfo:
 8
 9
        This->RootFile->EfiFile.SetInfo = FileSetInfo;
10
        This->RootFile->EfiFile.Flush = FileFlush:
11
        This->RootFile->EfiFile.OpenEx = FileOpenEx;
12
        This->RootFile->FfiFile.ReadEx = FileReadEx:
13
        This->RootFile->EfiFile.WriteEx = FileWriteEx;
14
        This->RootFile->EfiFile.FlushEx = FileFlushEx;
                                                                收起 へ
```

Take FileOpen() for example:

```
c
                                                                                                  Al generated projects
                                                                                                                        脊录复制
                                                                                                                                   run
 1 | static EFI_STATUS EFIAPI
    FileOpen(EFI_FILE_HANDLE This, EFI_FILE_HANDLE *New,
            CHAR16 *Name, UINT64 Mode, UINT64 Attributes)
 3
 4
    {
 5
      // 其它略
        /* Finally we can call on GRUB open() if it's a regular file */
 7
 8
        if (!NewFile->IsDir) {
 9
            Status = GrubOpen(NewFile);
10
11 | }
                                                                收起 へ
```

You can see that it contains a lot of Grub beginning codes, all of which are located in EfiFsPkg\src\grub_file.c, where the GRUB code will be called:

```
    c
    Al generated projects
    登录复制
    run

    1
    EFI_STATUS

    2
    GrubOpen(EFI_GRUB_FILE *File)

    3
    {

    4
    grub_fs_t p = grub_fs_list;

    5
    grub_file_t f = (grub_file_t) File->GrubFile;

    6
    grub_err_t rc;

    7
```

```
8 | grub_errno = 0;
10 | rc = p->fs_open(f, File->path);
11 | return GrubErrToEFIStatus(rc);
```

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