UEFI Principles and Programming Practice--Device Path



This article describes how to convert a device path to a string using the EFI_DEVICE_PATH_TO_TEXT_PROTOCOL protocol in a UEFI environment, and ho w to traverse the device path nodes. The sample code shows the process of finding and printing all hard disk device paths that support the Disklo protocol.

The summary is generated in C Know, supported by DeepSeek-R1 full version, go to experience>

Each device in the system has a unique path. For example, every time you enter the shell, the hard disk device and device path in the system will be printed out. For the hard disk and file system, in the BIOS learning practice, we will obtain the USB disk path, read the BIOS file, and then perform the specific operation of updating. This article mainly talks about some basic content.

Basics

The nodes in a device path are called device nodes. A device path consists of a list of device nodes, and the list ends with an end device node.

Each device node starts with EFI_DEVICE_PATH_PROTOCOL. The end device node is a special device node. Its type is 0x7F, the subtype is 0xFF or 0x01, and the node length is 2 bytes.

字节偏移	域名称	值	值的意义	
0	类型	0x7F	结束标志	
1	次类型	0xFF/0x01	0xFF:整个设备路径结束 0x01:前一设备路径结束;新的设备路径开始	
2	# 1: 1/ 16	4	结束节点没有数据,因而长度为 4 字节 CSDN @潇洒Anthony	
3	节点长度			

表 7-6 硬盘设备节点

域	偏移	域长度	域类型	域的含义
Туре	0	1	UINT8	介质设备路径, 值为 0x4
SubType	1	1	UINT8	硬盘,值为1
Length	2	2	UINT16	长度,大小为42字节
PartitionNumber	4	4	UINT32	该分区在分区表中的位置,从1开始编号。 0表示整个硬盘设备。 对 MBR 硬盘来说,有效值是1、2、3、4中的一个;对 GPT 硬盘来说,有效值的范围是[1,分区个数]
PartitionStart	8	8	UINT64	该分区第一个扇区的 LBA 地址
PartitionSize	16	8	UINT64	该分区的扇区数
Signature	24	16	UINT8[16]	该分区的标识符。 如果 SignatureType 为 0,本域必须为 0;如果 SignatureType 为 1,本域前 4 字节有效,后面 12 字节为 0;如果 SignatureType 为 2,本域必须是一个有效的 GUID
MBRType	40	1	UINT8	1 表示 MBR 硬盘; 2 表示 GPT 硬盘
SignatureType	41	1	UINT8	分区标识符的类型,0表示无分区标识符;1表示 MBR 分区(32位)的标识符;2表示标识符为CSDUD企游源标前nony

Here are the key points:

UEFI provides EFI_DEVICE_PATH_TO_TEXT_PROTOCOL for converting a device path to a string, in which the member function ConvertDevicePathToText is used to convert a device path DevicePath to a string.

IsDevicePathEnd (CONST VOID *Node) is used to determine whether the device node Node is the device end node of the device path.

NextDevicePathNode (CONST VOID *Node) is used to return the next device node of the device node Node.

Taking printing the found hard disk device path as an example, the steps are as follows:

- 1. First, use the gBS->LocateHandleBuffer service to find all devices that support Disklo.
- 2. Then find the device path of the Disklo device
- 3. Call ConvertDevicePathToText to get the device path string

The code is as follows:

```
1 | #include <DevicePath.h>
 2
3
 4
    EFI_STATUS
 5
 6
 7
    PrintNode(EFI_DEVICE_PATH_PROTOCOL *Node){
 8
        Print(L"(%d %d)/",Node->Type,Node->SubType);
 9
10
11
        return 0;
12
13
    }
14
15
16
17
    EFI_DEVICE_PATH_PROTOCOL*
18
19
    WalkthroughDevicePath(
20
       EFI_DEVICE_PATH_PROTOCOL* DevPath,
21
22
      EFI_STATUS (*Callbk)(EFI_DEVICE_PATH_PROTOCOL*)
23
24
25
26
27
    {
28
         EFI_DEVICE_PATH_PROTOCOL* pDevPath=DevPath;
29
30
         while(!IsDevicePathEnd(pDevPath)){
31
32
33
            Callbk(pDevPath);
34
35
            pDevPath= NextDevicePathNode(pDevPath);
36
37
         }
38
         return pDevPath;
39
40
41
42
43
44
45
46
47
    EFI_STATUS
48
49
    EFIAPI
50
51
    ShellAppMain (
52
53
     IN UINTN Argc,
54
55
     IN CHAR16 **Argv
56
57
58
59
60
      EFI_STATUS
                          Status ;
61
62
     UINTN
                          HandleIndex, NumHandles;
63
64
      EFI_HANDLE *ControllerHandle =NULL;
65
66
      EFI_DEVICE_PATH_TO_TEXT_PROTOCOL *Device2TextProtocol = 0;
67
68
69
      EFI_DEVICE_PATH_PROTOCOL *DiskDevicePath;
70
71
      CHAR16 *TextDevicePath;
72
73
     //第一步,打开EFI_DEVICE_PATH_TO_TEXT_PROTOCOL服务
74
75
     Status = gBS->LocateProtocol(
```

```
76
      77
                                  &gEfiDevicePathToTextProtocolGuid,
78
79
                            NULL,
80
81
                             (V0ID**)&Device2TextProtocol);
82
83
84
         if (EFI_ERROR(Status)){
85
86
87
              Print(L"located DevicePathToTextProtocol fail\n");
88
89
              return Status;
90
91
       }
92
        //第二步,找出所有支持DiskIo的设备
93
94
95
      Status = gBS->LocateHandleBuffer(ByProtocol,
96
                                   &gEfiDiskIoProtocolGuid,
97
98
                                   NULL,
99
100
                                   &NumHandles,
101
102
103
                                   &ControllerHandle);
104
105
       if (EFI_ERROR(Status)){
106
              Print(L"No Disk\n");
107
108
109
              return Status;
110
111
       }
112
113
       第三步,遍历每个DiskIo设备,并打开设备上的DevicePathprotocol
114
115
       for(HandleIndex=0; HandleIndex<NumHandles; HandleIndex++) {</pre>
116
117
118
119
              Status = gBS->OpenProtocol(ControllerHandle[HandleIndex],
120
                                          &gEfiDevicePathProtocolGuid,
121
122
123
                                          (VOID**)&DiskDevicePath,
124
                                          gImageHandle,
125
126
                                          NULL,
127
128
                                          EFI_OPEN_PROTOCOL_GET_PROTOCOL);
129
130
               if (EFI_ERROR(Status)){
131
132
133
                       continue:
134
135
                     }
136
137
138
139
                   TextDevicePath = Device2TextProtocol->
140
                       ConvertDevicePathToText(DiskDevicePath,TRUE,TRUE);
141
142
143
                      Print(L"%s\n",TextDevicePath);
144
145
                      if(TextDevicePath)
146
147
                      {
148
                          gBS->FreePool(TextDevicePath);
149
                  //遍历设备路径DiskDevicePath里的各个设备节点
150
151
152
                      WalkthroughDevicePath(DiskDevicePath,PrintNode);
153
154
                      Print(L"\n\n");
155
```

```
156 | }_{157}| return Status; 159 | 160 }
```

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The output shows:

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