
Roll Number: SYCOC303 Division: C

PRN Number: 122B2B303 Batch: C4

Name: VINAYAK MADAN SHETE

Problem Statement:

⇒ Write a C++ program to find the minimum spanning tree of a given undirected graph.

INPUT:

```
/*
            Program Name: MinSPT.cpp
      Created on: December 20, 2022
       Author: Vinayak Shete
   _____
#include<iostream>
#define infinity 9999
using namespace std;
class MinSPT
{
   int vertex;
   int Edges;
   int adj[100][100];
   int sp[100][100];
   int minCost;
      public:
            //constructor for assigning intial values in a matrix
     MinSPT(int V)
```

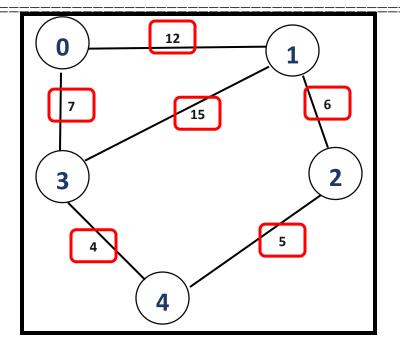
```
{
              vertex = V;
              for(int i=0;i<V;i++)</pre>
                     for(int j=0;j<V;j++)</pre>
                            adj[i][j]=0;
                     sp[i][j]=0;
                     }
                     }
       }
       //function for getting minimum cost edge
       int getMinCost()
              {
              return this->minCost;
       }
       //function for creating a graph
       void createGraph()
              {
              int source, destination, weight;
              int ch;
              cout<<"The vertices from 0 to "<<vertex-1<<" are created for the graph!";</pre>
cout<<"\nEnter the values for source and destination and the weight of that edge-->";
              do
                     {
                            cout<<"\nEnter the source,destination and weight for an</pre>
edge:";
              cin>>source>>destination>>weight;
              adj[source][destination] = weight;
              adj[destination][source] = weight;
              cout<<"\nDo you want to add another edge?[1 for YES || 0 for No]-->";
              cin>>ch;
              }
                     while(ch==1);
```

```
}
void mst()
       {
       int cost[vertex][vertex]={0};
       int visited[10]={0};
       int distance[vertex] = {infinity};
       int source[vertex] = {0};
       int minDist=0;
       for(int i=0;i<vertex;i++)</pre>
       {
              for(int j=0;j<vertex;j++)</pre>
                     if(adj[i][j]==0)
                     cost[i][j] = infinity;
              else
                     cost[i][j] = adj[i][j];
              }
       distance[0]=0;
       visited[0] = 1;
       int source_vertex, dest_vertex=0;
       for(int i=0;i<vertex;i++)</pre>
              distance[i] = cost[0][i];
              source[i] = 0;
       }
       minCost=0;
       Edges=vertex-1;
       while(Edges>0)
              {
              minDist = infinity;
                     for(int i=0;i<vertex;i++)</pre>
```

```
{
                                  if(visited[i]==0 && distance[i]< minDist)</pre>
                                  {
                                         minDist= distance[i];
                                         dest_vertex= i;
                                  }
                           }
                           source_vertex=source[dest_vertex];
                           sp[source_vertex][dest_vertex] =
sp[dest_vertex][source_vertex] = distance[dest_vertex];
                           visited[dest_vertex] = 1;
                           minCost+=cost[source_vertex][dest_vertex];
                           Edges--;
                           for(int i=0;i<vertex; i++)</pre>
                           {
                                  if(visited[i]==0 && cost[dest_vertex][i]<</pre>
distance[i])
                                  {
                                         distance[i]= cost[dest_vertex][i];
                                         source[i]=dest_vertex;
                                  }
                           }
                    }
             }
};
int main()
      int vert;
      cout<<"\n======WELCOME======";</pre>
      cout<<"\nHow many vertices you want in the GRAPH? ";
      cin>>vert;
   MinSPT spObj(vert);
    //calling function to create a graph with the given number of vertices
    spObj.createGraph();
    spObj.mst();
    cout<<"\n=======";
```

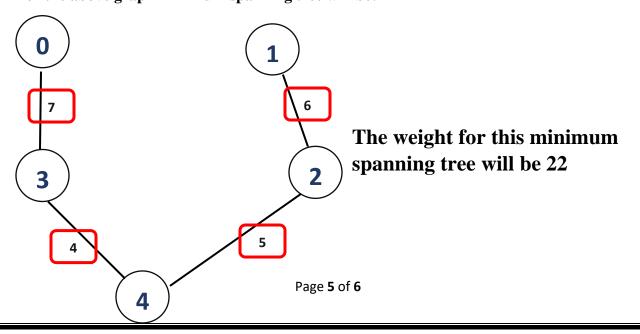
```
cout<<"\n\nThe cost of minimum spanning tree is: "<<spObj.getMinCost();
cout<<"\n=======";
while(true)
{
     }
     cout<<"\n=====THANK YOU!=======";
     return 0;
}</pre>
```

OUTPUT:



Designing the Graph as shown in the above figure.

For the above graph minimum spanning tree will be:



```
======WELCOME=====
How many vertices you want in the GRAPH? 5
The vertices from 0 to 4 are created for the graph!
Enter the values for source and destination and the weight of that edge-->
Enter the source, destination and weight for an edge:0 1 12
Do you want to add another edge?[1 for YES || 0 for No]-->1
Enter the source, destination and weight for an edge:0 3 7
Do you want to add another edge?[1 for YES || 0 for No]-->1
Enter the source, destination and weight for an edge:1 2 6
Do you want to add another edge?[1 for YES || 0 for No]-->1
Enter the source, destination and weight for an edge:1 3 15
Do you want to add another edge?[1 for YES || 0 for No]-->1
Enter the source, destination and weight for an edge: 2 4 5
Do you want to add another edge?[1 for YES || 0 for No]-->1
Enter the source, destination and weight for an edge:3 4 4
Do you want to add another edge?[1 for YES || 0 for No]-->0
   _____
The cost of minimum spanning tree is: 22
```
