Project Report on Graphs With Matplotlib



Submitted By

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Under the Guidance of

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CERTIFICATE

This is to certify that Hari R. Kartha and Vinayak Bector Of Class XII D have prepared the report on the Project entitled "Graphs With Matplotlib". The report is the result of their efforts & endeavors. The report is found worthy of acceptance as final project report for the subject Computer Science of Class XII. They have prepared the report under my guidance.

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DECLARATION

We hereby declare that the project work entitled "Graphs With Matplotlib", submitted to Department of Computer Science, Sardar Patel Vidyalaya, Lodhi Estate, New Delhi 110003 is prepared by us. The project work is result of our personal efforts.

Hari R. Kartha Vinayak Bector Class: XII D

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Vinayak Bector Hari R. Kartha Class: XII D

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LIBRARIES USED

Python Standard Library

Matplotlib

It is an amazing visualization library in Python for 2D plots of arrays. Matplotlib is a multi-platform data visualization library built on NumPy arrays and designed to work with the broader SciPy stack. It was introduced by John Hunter in the year 2002.

One of the greatest benefits of visualization is that it allows visual access to huge amounts of data in easily digestible visuals. Matplotlib consists of several plots like line, bar, scatter, histogram etc.

Python Numpy

Numpy is a general-purpose array-processing package. It provides a high-performance multidimensional array object, and tools for working with these arrays. It is the fundamental package for scientific computing with Python. Besides its obvious scientific uses, Numpy can also be used as an efficient multi-dimensional container of generic data

Tkinter - Standard GUI Library

Tkinter is the python's standard GUI (Graphical User Interface) package. It is the most commonly used GUI toolkit. This module provides a number of functions that you can use to display appropriate messages and text boxes, and create buttons. It provides a convenient, volatile and user friendly method to input data into a program, which can later be for various purposes. Once the main window is created, any number of widgets can be inserted into it.

MySQL Connector

It is a library used to connect to a MySQL database from a python script. This is useful in cases which require storage of large amounts of data in a program. By



WORKING DESCRIPTION

The program begins by opening the main window, where the user can either register as a new user or log in. Buttons created using Tkinter are used for this purpose. When a new user registers, they are taken to a new window where they are asked to input data into text boxes, which is later fetched. a file is created for each new user using the os module, which saves their password and username, After this, all of the fetched data is stored in a database, for which the connection is established is using MySQL connector library. If a user is logging in, their password is first confirmed using the file, after which a log is made onto a table in the database recording the username, date, time and login status.

After logging in, they are taken to a new window where they are given 3 options to choose from- lines, conics or trigonometry. buttons for these were created using Tkinter, using the Button() function and upon clicking them are taken to the respective windows.

the windows for straight lines and conics contain text boxes, where the user inputs the values of the constants in the mathematical equations of the curve into text boxes made using Tkinter and the values were fetched using get()function, assigned variables. (Separate functions were made for plotting for making the code more compact). The windows finally contain two buttons- calculate and back to homescreen. upon clicking on calculate, the variables are plotted using pyplot and a new window displays the graph of the given equation. On clicking back to homescreen, it deletes the current window by using the destroy() function and takes you back to the original window.

For TrigoFunctions, buttons were created for all the trigonometric functions. Upon clicking any of them, the graph for the function is plotted using pyplot directly and requires no further input.

*In both the cases multiple graphs can be plotted in the same window.

We used mysql.connector and MySQL to store information in a database. a connector object was created, and two tables were created in the database. One table was used to store the data regarding the registration of users, i.e, their username, password, date of birth, gender and age

the other table is used to store the data about the users logging in. After the user enters the username and password into the text boxes and they are confirmed to be registered users, it makes a record on the table LOGIN_INFO. here their username, the exact date and time when they logged in and their login status is recorded. to store the date and time, the datetime module was used to get an accurate value.

all of the inputs entered into the text boxes are fetched using get() and stored in

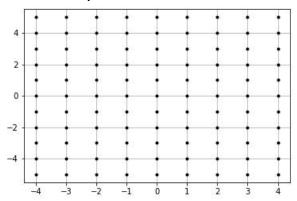
variables. the variables are stored into the table using a cursor object when the register button is clicked.

We have used many modules in our code, a brief description of each is provided as follows:

NumpyMeshgrid function

The numpy.meshgrid function is used to create a rectangular grid out of two given one-dimensional arrays representing the Cartesian indexing or Matrix indexing. Meshgrid function is somewhat inspired from MATLAB.

Consider the above figure with X-axis ranging from -4 to 4 and Y-axis ranging from -5 to 5. So there are a total of (9 * 11) = 99 points marked in the figure each with a X-coordinate and a Y-coordinate. For any line parallel to the X-axis, the X-coordinates of the marked points respectively are -4, -3, -2, -1, 0, 1, 2, 3, 4. On the other hand, for any line parallel to the Y-axis, the Y-coordinates of the marked points from bottom to top are -5, -4, -3, -2, -1, 0, 1, 2, 3, 4, 5. The numpy meshgrid function returns two 2-Dimensional arrays representing the X and Y coordinates of all the points.



NumpyLinspace

The NumPylinspace function (sometimes called np.linspace) is a tool in Python for creating numeric sequences.

The NumPylinspace function creates sequences of evenly spaced values within a defined interval.

Essentially, you specify a starting point and an ending point of an interval, and then specify the total number of breakpoints you want within that interval (*including* the start and end points). The np.linspace function will return a sequence of evenly spaced values on that interval.

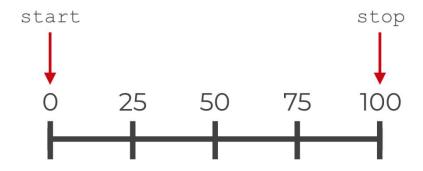
To illustrate this, here's a quick example. (We'll look at more examples later, but this is a quick one just to show you what np.linspace does.)

```
np.linspace(start =0, stop =100, num=5)
```

This code produces a NumPy array that looks like the following:

0 25 5	0 75 100
--------	----------

That's the ndarray that the code produces, but we can also visualize the output like this:



there are 5 total items within the range which corresponds to the num argument

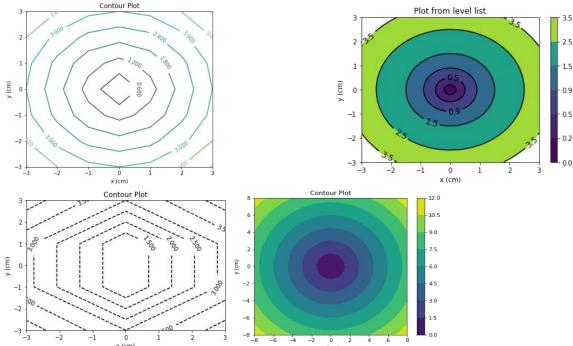
Contour:

It is usually used to represent a 3-d array on a 2-d platform.

In the code you'll observe that I used the meshgrid X and Y coordinates and in place of Z coordinates, the equation of conic. The Z coordinate array, in this case the equation of conic, has a parameter [Value, to satisfy the equation] to make the equation of conics mathematically sound.

Contour has many benefits, first and foremost being the ease with which you can print complex graphs, along with features like adding colors and label lines with different altitudes/ heights (called contour).

This will also help us in the future to add multiple conics on the same graphs, with different altitudes to add a parallax effect, which will help us, differentiate these



graphs with ease. Some contour output is as follows:

os module

This module helps to create, read or write in text files and provides a portable way of using operating system dependent functionality. It provides functions for creating and removing a directory (folder), fetching its contents, changing and identifying the current directory, etc.

This module has been used to store the username and password of users. After every successful registration, it creates a text file named after the username. During login, the text file of the username entered is traversed to confirm the password.

datetime module

The datetime module supplies classes for manipulating dates and times. We used the function datetime.now() which returns the year, month, day, hour, minute, second, and microsecond. This data was saved in a variable and stored into the database.

PROJECT CODE

```
from Tkinter import *
#importing Tkinter for the gui
import os
#importing os so as to access the file, as we have to
read and write usernames and passwords
from datetime import datetime
import mysql.connector as sql
con1 = sql.connect(host = 'localhost', username='root',
passwd='Hk@191202', database='csproj')
cur1 = con1.cursor()
def delete1():
  screen1.destroy()
  #screen1.deiconify()
  #screen1.quit()
def delete2():
  screen3.destroy()
def delete3():
  screen4.destroy()
def delete4():
  screen5.destroy()
def login sucess():
  import graphcs
def password not recognised():
  global screen4
```

```
screen4 = Toplevel(screen)
  screen4.title("Success")
  screen4.geometry("150x100")
  Label(screen4, text = "Password Error").pack()
 Button(screen4, text = "OK", command =delete3).pack()
def user not found():
  global screen5
  screen5 = Toplevel(screen)
  screen5.title("Success")
  screen5.geometry("150x100")
  Label(screen5, text = "User Not Found").pack()
  Button(screen5, text = "OK", command =delete4).pack()
def register user():
 print("working")
  username info = username.get()
  password info = password.get()
  dob info = dob.get()
  gen info = gen.get()
  age info = age.get()
  st1 = 'insert into REGISTRATION
values(%s, %s, %s, %s, %s)'
 b11 = username info
 b12 = password info
 b13 = dob info
 b14 = gen info
 b15 = age info
  val1 = [(b11, b12, b13, b14, b15)]
  curl.executemany(st1, val1)
  con1.commit()
  file=open(username info, "w")
```

```
file.write(username info+"\n")
  #to add a new line in the file
  file.write(password info)
  file.close()
  username entry.delete(0, END)
  password entry.delete(0, END)
 Label(screen1, text = "", bg = \#A55D35").pack()
  Label (screen1, text = "Registration Sucess", fg =
"green" , font = ("calibri", 11)).pack()
  Label (screen1, text = "", bg = \#A55D35").pack()
 Button(screen1, text = "Okay, take to login page ",
command=lambda:[login(),delete1()]).pack()
  #command lamda fn is used to execute multiple fns at
the same time :)
def login verify():
  username1 = username verify.get()
  password1 = password verify.get()
  username entry1.delete(0, END)
  password entry1.delete(0, END)
  list of files = os.listdir()
  if username1 in list of files:
    file1 = open(username1, "r")
    verify = file1.read().splitlines()
    if password1 == verify[1]:
        login sucess()
        11 = username1
        12 = datetime.now()
        13 = 'Login Success'
        v11 = [(11, 12, 13)]
        lg1 = 'insert into LOGIN INFO values(%s, %s, %s)'
        cur1.executemany(lg1,vl1)
        con1.commit()
    else:
```

```
password not recognised()
  else:
        user not found()
##get password *
def register():
  global screen1
  screen1 = Toplevel(screen)
  screen1.geometry("600x600")
  screen1['bq'] = '#A55D35'
  Label (screen1, text = "", bg = \#A55D35").pack()
  #making the variables global so that we can access
them in resigter verfiy function
  #photo1 = PhotoImage(file = r"logo new2.png")
  #labelphoto1 = Label(screen1, image = photo1)
  #labelphoto1.pack()
  global username
  global password
  global dob
  global gen
  global age
  global username entry
  global password entry
 global dob entry
  global gen entry
 global age entry
  username = StringVar()
  password = StringVar()
  dob = StringVar()
  gen = StringVar()
  age = StringVar()
```

```
Label (screen1, text = "Please enter details
below").pack()
  Label(screen1, text = "", bg = \#A55D35").pack()
  Label(screen1, text = "Username * ").pack()
  username entry = Entry(screen1, textvariable =
username)
  username entry.pack()
  Label(screen1, text = "", bg = \#A55D35").pack()
  Label(screen1, text = "Password * ").pack()
  password entry = Entry(screen1, textvariable =
password)
  password entry.pack()
  Label (screen1, text = "", bg = \#A55D35").pack()
  Label(screen1, text = "Date of birth * ").pack()
  dob entry = Entry(screen1, textvariable = dob)
  dob entry.pack()
  Label(screen1, text = "", bg = \#A55D35").pack()
  Label(screen1, text = "Gender * ").pack()
  gen entry = Entry(screen1, textvariable = gen)
  gen entry.pack()
  Label(screen1, text = "", bg = \#A55D35").pack()
  Label(screen1, text = "Age * ").pack()
  age entry = Entry(screen1, textvariable = age)
  age entry.pack()
  Label (screen1, text = "", bg = \#A55D35").pack()
  Button(screen1, text = "Register", width = 10, height
= 1, command = register user).pack()
def login():
  global screen2
```

```
print('login Working')
  screen2 = Toplevel(screen)
  #photo2 = PhotoImage(file = r"logo new1")
  #labelphoto = Label(screen2, image = photo2)
  #labelphoto.pack()
  screen2.title("Login")
  screen2['bq'] = '#A55D35'
  screen2.geometry("600x600")
  Label (screen2, text = "", bg = \#A55D35").pack()
  Label (screen2, text = "Please enter details below to
login").pack()
  Label(screen2, text = "", bg = \#A55D35").pack()
  global username verify
  global password verify
  username verify = StringVar()
  password verify = StringVar()
  # user and pass are used as string var, since we are
not using input fn, doing the same is conisdered a good
progtamming practice
  global username entry1
  global password entry1
  Label(screen2, text = "Username * ").pack()
  username entry1 = Entry(screen2, textvariable =
username verify)
  username entry1.pack()
  Label(screen2, text = "", bg = \#A55D35").pack()
  Label(screen2, text = "Password * ").pack()
  password entry1 = Entry(screen2, textvariable =
password verify)
  password entry1.pack()
  Label(screen2, text = "", bg = \#A55D35").pack()
  Button(screen2, text = "Login", width = 10, height =
```

```
1, command = login verify).pack()
  Label (screen2, text = "* Means Required ", fg =
"red" , font = ("calibri", 11)).pack()
  Label(screen2, text = "", bg = \#A55D35").pack()
def main screen():
  global screen
  print('main screen Working')
  screen = Tk()
  photo = PhotoImage(file = r"logo new1.png")
  labelphoto = Label(screen, image = photo)
  labelphoto.pack()
  screen.geometry("600x600")
  screen.title("Login page")
  screen['bg'] = '#A55D35'
  Label (text = "Conics with Matpltlib", bg = "grey",
width = "300", height = "2", font = ("Calibri",
13)).pack()
  Label(text = "", bg = "\#A55D35").pack()
  Button(text = "Login", height = "2", width = "30",
command = login).pack()
  Label(text = "", bg = \#A55D35").pack()
  Button(text = "Register", height = "2", width = "30",
command = register).pack()
  screen.mainloop()
main screen()
from Tkinter import *
import matplotlib.pyplot as plt
import numpy as np
def StraightBut():
```

```
global screenstraight
    print('StraightBut Working')
    screenstraight = Toplevel(graphscreen)
    screenstraight.title("Straightlines")
    screenstraight.geometry("1080x720")
    Label (screenstraight, text = "Graphs with Matpltlib
-- Straightlines", bg = "grey", width = "300", height =
"2", font = ("Calibri", 13)).pack()
    global straightlineX
    global straightlineY
    global straightlineK
    def delete2():
        screenstraight.destroy()
    def CalculateST():
        x = np.linspace(-60, 61, 200)
        def axes():
            plt.grid()
            plt.axhline(0, alpha= .2, linewidth= 2,
color='k')
            #Printing Horizontal line, X axis
            plt.axvline(0, alpha= .2, linewidth= 2,
color='k')
        a = straightlineX.get()
        b = straightlineY.get()
        c = straightlineK.get()
        y = (a/(-b))*x+(c/(-b))
        eqn = str(a) + "x" + "+" + str(b) + "y" + "+" + "+"
str(c) + " = 0"
            #Printing Vertical line, Y axis
        plt.plot(x, y, '-r', label=eqn)
        plt.title('Graph of ' + eqn)
        plt.xlabel('x', color='#1C2833')
        plt.ylabel('y', color='#1C2833')
```

```
plt.legend(loc='upper left')
        plt.plot(0,c)
        plt.axis('equal')
        axes()
        plt.show()
    straightlineX = IntVar()
    straightlineY = IntVar()
    straightlineK = IntVar()
    Label (screenstraight, text = "Please enter details
below").pack()
    Label(screenstraight, text = "Given equation ax +
by + c = 0").pack()
    Label(screenstraight, text = "").pack()
    Label (screenstraight, text = "Coefficient of X, i.e
a ").pack()
    straightlineX entry = Entry(screenstraight,
textvariable = straightlineX)
    straightlineX entry.pack()
    Label(screenstraight, text = "").pack()
    Label (screenstraight, text = "Coefficient of Y, i.e
b").pack()
    straightlineY entry = Entry(screenstraight,
textvariable = straightlineY)
    straightlineY entry.pack()
    Label (screenstraight, text = "Constant, i.e
c").pack()
    straightlineK entry = Entry(screenstraight,
textvariable = straightlineK)
    straightlineK entry.pack()
    Label(screenstraight, text = "").pack()
```

```
Button (screenstraight, text = "Calculate", height =
"2", width = "30", command = CalculateST).pack()
    Button (screenstraight, text = "back to
homescreen", height = "2", width = "30", command =
delete2).pack()
def Conics():
    global screenconics
    print('StraightBut Working')
    screenconics = Toplevel(graphscreen)
    screenconics.title("Conics")
    screenconics.geometry("1080x720")
    Label (screenconics, text = "Graphs with Matpltlib -
- Straightlines", bg = "grey", width = "300", height =
"2", font = ("Calibri", 13)).pack()
    def CalculateConics():
        x = np.linspace(-60, 61, 200)
        y = np.linspace(-50, 51, 200)
        #meshgrid makes an array, this is useful in
defining functions
        x, y = np.meshgrid(x, y)
        def axes():
            plt.grid()
            plt.axhline(0, alpha= .2, linewidth= 2,
color='k')
            #Printing Horizontal line, X axis
            plt.axvline(0, alpha= .2, linewidth= 2,
color='k')
            plt.axis('equal')
        a = aco.qet()
        b = bco.qet()
        c = cco.qet()
        f = fco.get()
        q = qco.qet()
        h = hco.qet()
        eqn = str(a) + '*x**2' + '+' + str(h) + '*x*y' + '+' +
```

```
str(b) + '*y**2' + '+' + str(g) + '*x' + '+' + str(f) + '*y' +
str(c)
            #Printing Vertical line, Y axis
        plt.title('Graph of ' + eqn)
        plt.xlabel('x', color='#1C2833')
        plt.ylabel('y', color='#1C2833')
        plt.legend(loc='upper left')
        plt.contour(x, y, (a*x**2 + h*x*y + b*y**2 + g*x
+ f*y + c), [0], colors='k')
        plt.axis('equal')
        axes()
        plt.show()
    global aco
    global bco
    global cco
    global fco
    global gco
    global hco
    aco = IntVar ()
    bco = IntVar ()
    cco = IntVar ()
    fco = IntVar ()
    qco = IntVar ()
    hco = IntVar ()
    def delete2():
        screenconics.destroy()
    Label (screenconics, text = "Please enter details
below").pack()
    Label(screenconics, text = "Given equation a*x**2 +
h*x*y + b*y**2 + g*x + f*y + c").pack()
    Label(screenconics, text = "").pack()
    Label (screenconics, text = "Coefficient of X^2, i.e
```

```
a ").pack()
    conicsX2 entry = Entry(screenconics, textvariable =
aco)
    conicsX2 entry.pack()
    Label(screenconics, text = "").pack()
    Label (screenconics, text = "Coefficient of Y^2, i.e
b ").pack()
    conicsY2 entry = Entry(screenconics, textvariable =
bco)
    conicsY2 entry.pack()
    Label(screenconics, text = "").pack()
    Label (screenconics, text = "Coefficient of Y, i.e
f").pack()
    straightlineY entry = Entry(screenconics,
textvariable = fco)
    straightlineY entry.pack()
    Label (screenconics, text = "Coefficient of X, i.e
g").pack()
    straightlineY entry = Entry(screenconics,
textvariable = qco)
    straightlineY entry.pack()
    Label (screenconics, text = "Coefficient of XY, i.e
h").pack()
    straightlineK entry = Entry(screenconics,
textvariable = hco)
    straightlineK entry.pack()
    Label(screenconics, text = "").pack()
    Label(screenconics, text = "Constant, i.e c").pack()
    straightlineK entry = Entry(screenconics,
textvariable = cco)
    straightlineK entry.pack()
```

```
Label(screenconics, text = "").pack()
    Button (screenconics, text = "Calculate", height =
"2", width = "30", command = CalculateConics).pack()
    Button(screenconics, text = "back to
homescreen", height = "2", width = "30", command =
delete2).pack()
def Triqo():
    def delete2():
        screentrigo.destroy()
    def axes():
        plt.grid()
        plt.axhline(0, alpha= .2, linewidth= 2,
color='k')
        #Printing Horizontal line, X axis
        plt.axvline(0, alpha= .2, linewidth= 2,
color='k')
        #Printing Vertical line, Y axis
        plt.axis('equal')
        for i in (-1*np.pi, 1*np.pi, np.pi/2, -1*np.pi/2):
            plt.plot(i,0,'.')
        plt.axhline(1, alpha= .2, linewidth= 2,
color='q')
        plt.axhline(-1, alpha= .2, linewidth= 2,
color='q')
        plt.xlabel('Angle-Input')
        plt.ylabel('Integer-Output')
    def sin():
        x = np.linspace(-2 * np.pi, 2 * np.pi, 1000)
        plt.plot(x, np.sin(x))
        plt.ylim(-5, 5)
        axes()
        plt.show()
```

```
def cos():
        x = np.linspace(-2 * np.pi, 2 * np.pi, 1000)
        plt.plot(x, np.cos(x))
        plt.ylim(-5, 5)
        axes()
        plt.show()
    def tan():
        x = np.linspace(-2 * np.pi, 2 * np.pi, 1000)
        plt.plot(x, np.tan(x))
        plt.ylim(-5, 5)
        plt.grid()
        plt.axhline(0, alpha= .2, linewidth= 2,
        color='k')
        #Printing Horizontal line, X axis
        plt.axvline(0, alpha= .2, linewidth= 2,
        color='k' )
        plt.show()
    def cot():
        x = np.linspace(-2 * np.pi, 2 * np.pi, 1000)
        while True:
            try:
                plt.plot(x, 1/np.tan(x))
                plt.ylim(-5, 5)
            except:
                continue
            finally:
                break
        plt.grid()
        plt.axhline(0, alpha= .2, linewidth= 2,
color='k' )
        #Printing Horizontal line, X axis
        plt.axvline(0, alpha= .2, linewidth= 2,
color='k' )
        plt.show()
    def cosec():
        x = np.linspace(-2 * np.pi, 2 * np.pi, 1000)
```

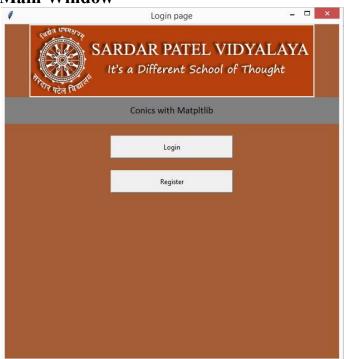
```
while True:
            try:
                plt.plot(x, 1/np.sin(x))
                plt.ylim(-5, 5)
            except:
                continue
            finally:
                break
        plt.axis('equal')
        axes()
        plt.show()
    def sec():
        x = np.linspace(-2 * np.pi, 2 * np.pi, 70)
        while True:
            try:
                plt.plot(x, 1/np.cos(x))
                plt.ylim(-5, 5)
            except:
                continue
            finally:
                break
        plt.axis('equal')
        axes()
        plt.show()
    def tan2x():
        x = np.linspace(-2 * np.pi, 2 * np.pi, 1000)
        plt.plot(x, np.tan(2*x))
        plt.ylim(-5, 5)
        plt.grid()
        plt.axhline(0, alpha= .2, linewidth= 2,
color='k' )
        #Printing Horizontal line, X axis
        plt.axvline(0, alpha= .2, linewidth= 2,
color='k')
        plt.show()
    def sin2x():
```

```
x = np.linspace(-2 * np.pi, 2 * np.pi, 1000)
        plt.plot(x, np.sin(2*x))
        plt.ylim(-5, 5)
        axes()
        plt.show()
    def cos2x():
        x = np.linspace(-2 * np.pi, 2 * np.pi, 1000)
        plt.plot(x, np.cos(2*x))
        plt.ylim(-5, 5)
        axes()
        plt.show()
    global screentrigo
    screentrigo = Toplevel(graphscreen)
    screentrigo.title('TrigoFunctions')
    screentrigo.geometry("1080x720")
    Label (screentrigo, text = "Graphs with Matpltlib --
TrigoFunctions", bg = "grey", width = "300", height =
"2", font = ("Calibri", 13)).pack()
    Label(screentrigo, text = "").pack()
    Button (screentrigo, text = 'sine', height = "2",
width = "30", command = \sin).pack()
    Label(screentrigo, text = "").pack()
    Button(screentrigo, text = 'Cos', height = "2", width
= "30", command = cos).pack()
    Label(screentrigo, text = "").pack()
    Button(screentrigo, text = 'Tan', height = "2", width
= "30", command = tan).pack()
    Label(screentrigo, text = "").pack()
    Button(screentrigo, text = 'Cot', height = "2", width
= "30", command = cot).pack()
    Label(screentrigo, text = "").pack()
    Button (screentrigo, text = 'cosec', height = "2",
width = "30", command = cosec).pack()
    Label(screentrigo, text = "").pack()
    Button(screentrigo, text ='sec', height = "2", width
= "30", command = sec).pack()
```

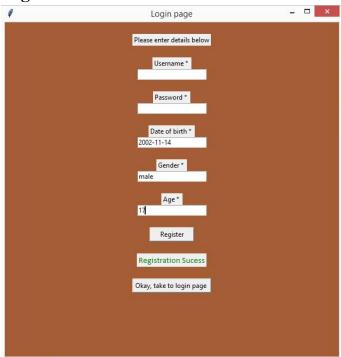
```
Label(screentrigo, text = "").pack()
    Button (screentrigo, text = 'sin2x', height = "2",
width = "30", command = sin2x).pack()
    Label(screentrigo, text = "").pack()
    Button(screentrigo, text = 'Cos2x', height = "2",
width = "30", command = cos2x ).pack()
    Label(screentrigo, text = "").pack()
    Button (screentrigo, text = 'Tan2x', height = "2",
width = "30", command = tan2x).pack()
    Label(screentrigo, text = "").pack()
    Button(screentrigo, text = 'Back to
Homescreen', height = "2", width = "30", command=
delete2).pack()
    return True
def graphmain():
    global graphscreen
    graphscreen = Tk()
    graphscreen.title("Main")
    graphscreen.geometry("600x600")
    graphscreen['bg'] = '#A55D35'
    Label (graphscreen, text = "Conics with Matpltlib",
bg = "grey", width = "300", height = "2", font =
("Calibri", 13)).pack()
    Label(graphscreen, text = "", bg = "#A55D35").pack()
    Button(graphscreen, text = "Straight Lines", height
= "2", width = "30", command = StraightBut).pack()
    Label(graphscreen, text = "", bg = "#A55D35").pack()
    Button (graphscreen, text = "Conics", height = "2",
width = "30", command = Conics).pack()
    Label(graphscreen,text = "", bg = "#A55D35").pack()
    Button(graphscreen, text = "TrigoFunctions", height
= "2", width = "30", command = Trigo).pack()
    Label(graphscreen, text = "", bg = "#A55D35").pack()
graphmain()
```

OUTPUT SCREENS

Main Window



Registration

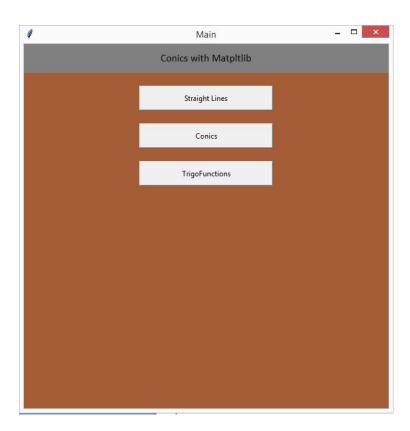


SQL tables (also used datetime module)

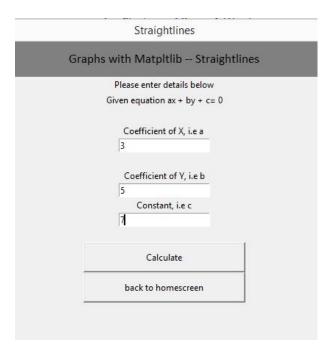
LOGIN_ID	PASSWORD	1	DATE_OF_BIRTH	į	GENDER	ŀ	AGE
hari	1234	H	2002-12-19	T	male	T	17
hari2	12345		2002-12-19	1	male	1	17
vinayak	gwerty1	1	2002-12-19	н	male	1	17
vinayak2	gwe123		2002-11-14		male		17

USERNAME	I	TIME			LOGIN_	_STATUS
hari2		2020-10-19 2 2020-10-19 2 2020-10-20 1 2020-10-20 1	3:46:06	772094	Login	Success

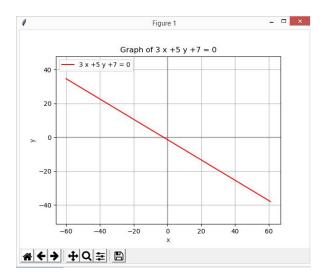
Conics options window



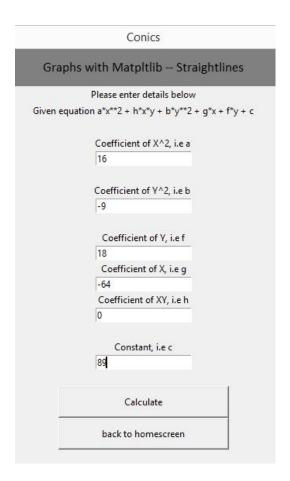
Straight Line



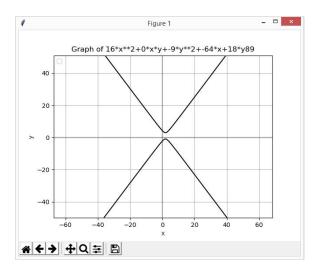
Graph of Line



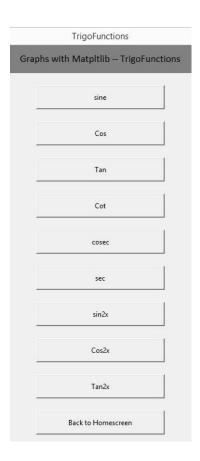
Conics



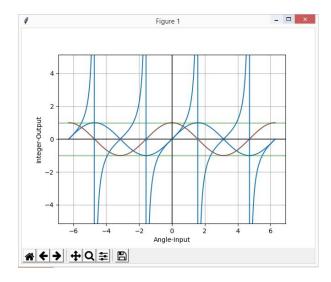
Graph of Conics



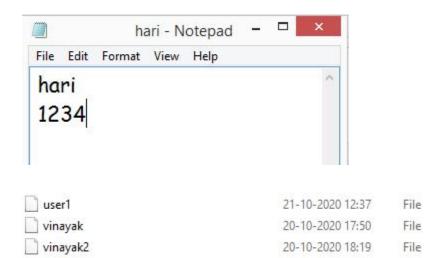
TrigoFunctions



Graph Of TrigoFunctions



Text files (os module)



CONCLUSION

Our project is an application that provides the user to observe and plot the graphs of specific mathematical functions- straight lines, conics and trigonometric functions. It is a user friendly program that allows the user to input values of constants in the mathematical expressions and plots the graph of the conic/straight line thus formed. Matplotlib and NumPy together make mainpulation and plotting of complex data much easier. We also used the Contour function, which is helpful in adding features like colours, labels and multiple outputs on a screen. After researching on how to integrate the different functions and modules in an efficient manner, we were able to produce the desired output without errors. We tried out numerous ways to code to achieve the output, and were able to settle on one we found highly optimisable.

The GUI that we created for this program using Tkinter made is user friendly and very easy to use. All inputs are taken in text boxes or buttons with instructions, therefore it's usage is not time consuming. We had to do a lot of research on the different functions Tkinter provided to create a GUI that could be integrated with our code.

We had the opportunity to learn the functioning and efficient integration of multiple modules and libraries thanks to this project.

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- 8. https://www.geeksforgeeks.org/python-creating-a-button-in-tkinter/