Week - 8

19/02/2023

```
#include <stdio.h>
#include <stdlib.h>

struct node{
        int data;
        struct node * left;
        struct node * right;
    };

struct node * create()
{
  struct node *newnode;
   newnode = (struct node *) malloc(sizeof(struct node));
   printf("Enter data");
   scanf("%d", &newnode->data);
   newnode->left = newnode->right = NULL;
    return newnode;
}.

struct node * Insert (struct node *root, struct node *newnode)
{ if (root != NULL)
   { if (root->data < newnode->data)
      { Insert (root->left, newnode);
      }
    else
      {
       root->left = newnode;
      }
   }.
```

```
if (root != NULL){
 if (root->data > newnode->data){
      insert (root->right ,newnode );
   }
 else {
      root->right = newnode;
   }
 }
 return root;
}

struct node * preorder (struct node *root)
{ if(root != NULL){
        printf("\t%d", root->data);
        preorder (root->left);
        preorder (root->right);
    }
}

struct node * inorder (struct node * root)
  {
    if (root != NULL) {
      inorder (root->left);
      printf("\t%d", root->data);
      inorder ( root->right);
} }
```

```
struct node *postorder (struct node *root)
{ if (root != NULL){
     postorder (root->left);
     printf("\t%d", root->data);
     postorder (root->right);
}
}

int main(){
  int option;
struct node *root = NULL, *newnode;
while (1)
{
 printf ("\n 1.create . 2. preorder 3. inorder 4. postorder
        5. Exit ");
 printf (" \n Enter option");
 scanf("%d", &option);
 switch (option)
 {
  case 1 : newnode = create();
           if (root ==NULL)
            { root = newnode ;
            }
           else {
              insert (root, newnode );
            }
           break;
  case 2 : preorder (root);
           break ;
  case 3: inorder (root);
          break;
```

```
case 4 : postorder(croot);
         break;
case 5 : exit(0);
default :
         printf("wrong input given :-");
         break;
      }
   }
}
```

o/p ⇒ 1.create 2 preorder 3.inorder 4.postorder 5.exit.

Enter option : 1

Enter data : 200.

1. create 2.preorder 3. inorder 4. postorder 5.exit

Enter option : 1

Enter data : 150.

1. create 2. preorder 3. inorder 4. postorder 5.exit

Enter option : 1

Enter data : 300

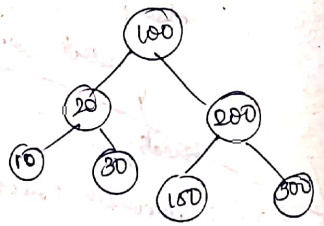
1. create 2. preorder 3. inorder 4. postorder. 5.exit.

Enter option : 1

Enter data : 20

Enter data : 10

Enter data : 30



Enter option : 2

100, 20, 10, 30, 200, 150, 300.

Enter option : 3

10. 20. 30. 100, 150, 200, 300

Enter option : 4

10, 30, 20, 200, 150, 300, 100.

19-02-24