

# Jaypee University of Engineering & Technology, Guna

T-3 (Even Semester 2023)

18B11CI612 – SOFTWARE ENGINEERING

Maximum Duration: 2 Hours

Maximum Marks: 35

Notes:

1. This question paper has 05 questions.
2. Write relevant answers only.
3. Do not write anything on question paper (Except your Er. No.).

- |                                                                                                                                                                                       | Marks       | CO No. |
|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------|--------|
| <b>Q1. (a)</b> Design a class diagram for a basic banking system. The system should have the following classes: Account, SavingsAccount, CheckingAccount, and Bank.                   | <b>[04]</b> | CO 4   |
| I. Account should have data members for the account number, balance, and account holder name, as well as methods for depositing and withdrawing money.                                |             |        |
| II. SavingsAccount should be a subclass of Account and should have an additional data member for the interest rate and a method for calculating the interest.                         |             |        |
| III. CheckingAccount should be a subclass of Account and should have an additional data member for the overdraft limit and a method for checking if the account is overdrawn.         |             |        |
| IV. Bank should have a data member for a list of accounts and methods for adding and removing accounts, as well as a method for transferring money between accounts.                  |             |        |
| <b>(b)</b> Enumerate the different types of coupling that might exist between modules. Give examples of each.                                                                         | <b>[03]</b> | CO 4   |
| <b>Q2. (a)</b> Tabulate the advantages and disadvantages of LOC based size estimation with Function Point based size estimation.                                                      | <b>[04]</b> | CO 3   |
| <b>(b)</b> Discuss the importance of software maintenance. Explain the different categories of software maintenance with suitable example.                                            | <b>[03]</b> | CO 3   |
| <b>Q3. (a)</b> Analyze about the requirement engineering process and how these requirements are managed.                                                                              | <b>[04]</b> | CO 4   |
| <b>(b)</b> With the help of Venn Diagram, explain the different program behaviors during testing process. Highlight the section in Venn diagram which emphasis the testing objective. | <b>[03]</b> |        |

Q4.

Consider the following pseudo code:

[07]

CO5

```

i = 0;
n=4; //N-Number of nodes present in the graph
while (i<n-1) do
    j = i + 1;
    while (j<n) do
        if A[i]<A[j] then
            swap(A[i], A[j]);
        end do;
        i=i+1;
    end do;

```

Estimate the upper bound of independent paths in above code with the help of CFG method.

Q5.

Suppose you are the manager of a software project requiring the following activities. [07]

CO5

Activity No.	Activity Name	Duration (weeks)
1	A1	5
2	A2	5
3	A3	3
4	A4	5
5	A5	4
6	A6	3
7	A7	9
8	A8	13
9	A9	19
10	A10	11
11	A11	9
12	A12	3

The precedence relation  $A_i \leq \{A_j, A_k\}$  implies that the activity  $A_i$  must complete before either activity  $A_j$  or  $A_k$  can start. The  $i^{\text{th}}$  milestone represented by  $m_i$ . The following precedence relation is known to hold among these activities:

$A_1(m1) \leq \{A_3, A_4\}$

$A_2(m2) \leq A_5(m4) \leq A_6(m5) \leq A_{10}$

$\{A_3, A_4, A_6\}(m3) \leq \{A_7, A_8, A_9\}(m6) \leq A_{11}$

$\{A_{10}, A_{11}\}(m7) \leq A_{12}$

Estimate Earliest Start Time, Earliest Finish Time, Latest Start Time, Latest Finish Time, and Slack Time for each activity