

# Compiler Design Lab Report

AP20110010290

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1. Write a program in C that recognizes the following languages.
  - a. Set of all strings over binary alphabet containing even number of 0's and even number of 1's.

```
#include<stdio.h>

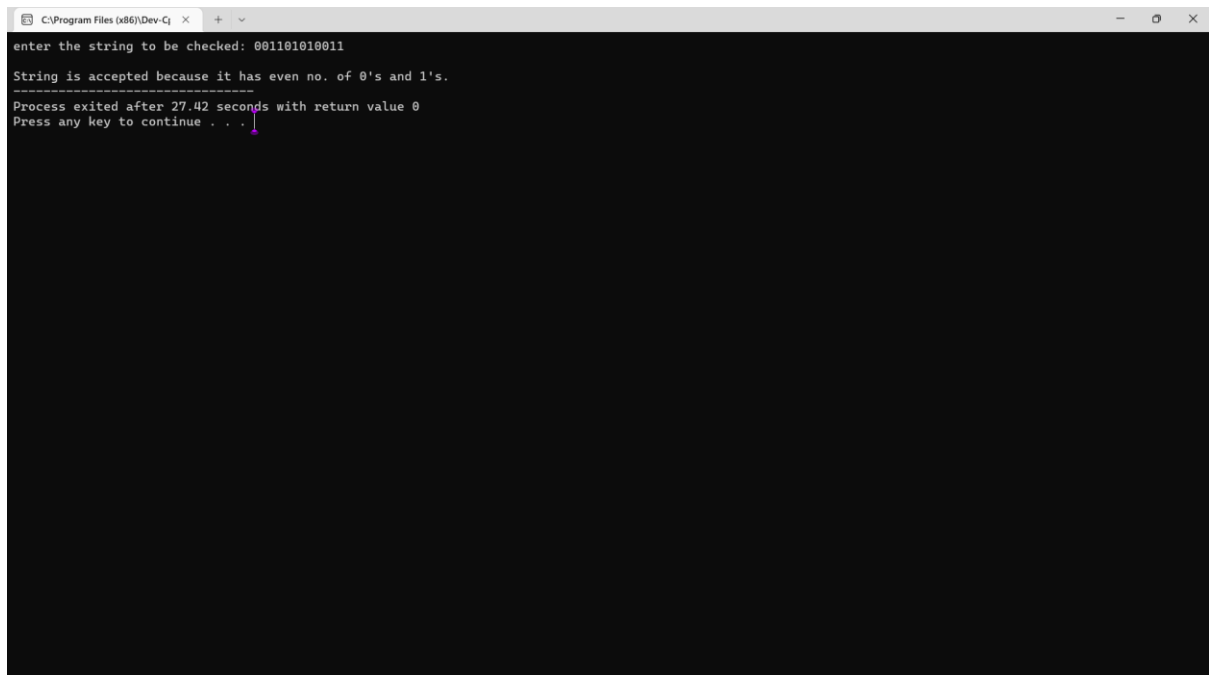
#define max 100

int main() {
    char str[max],f='a';
    int i;
    printf("enter the string to be checked: ");
    scanf("%s",str);
    for(i=0;str[i]!='\0';i++) {

        switch(f) {
            case 'a': if(str[i]=='0') f='b';
                     else if(str[i]=='1') f='d';
                     break;
            case 'b': if(str[i]=='0') f='a';
                     else if(str[i]=='1') f='c';
                     break;
```

```
case 'c': if(str[i]=='0') f='d';
else if(str[i]=='1') f='b';
break;
case 'd': if(str[i]=='0') f='c';
else if(str[i]=='1') f='a';
break;

}
}
if(f=='a')
printf("\nString is accepted because it has even no. of 0's and 1's.");
else printf("\nString is not accepted");
return 0;
}
```



```
C:\Program Files (x86)\Dev-Cpp
enter the string to be checked: 001101010011
String is accepted because it has even no. of 0's and 1's.
Process exited after 27.42 seconds with return value 0
Press any key to continue . . .
```

b. Lab Assignment: Set of all strings ending with two symbols of same type.

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
char state='a';
```

```
int length, i;
```

```
char n[20];
```

```
printf("Enter the String: ");
```

```
scanf("%s",n);
```

```
for(i=0;n[i]!='\0';i++)
```

```
{
```

```
switch(state)
```

```
{
```

```
case 'a':
```

```
if(n[i]=='0' || n[i]=='1')
```

```
state='a';
```

```
else if(n[i]=='.')
```

```
state='b';
```

```
else
```

```
state='d';
```

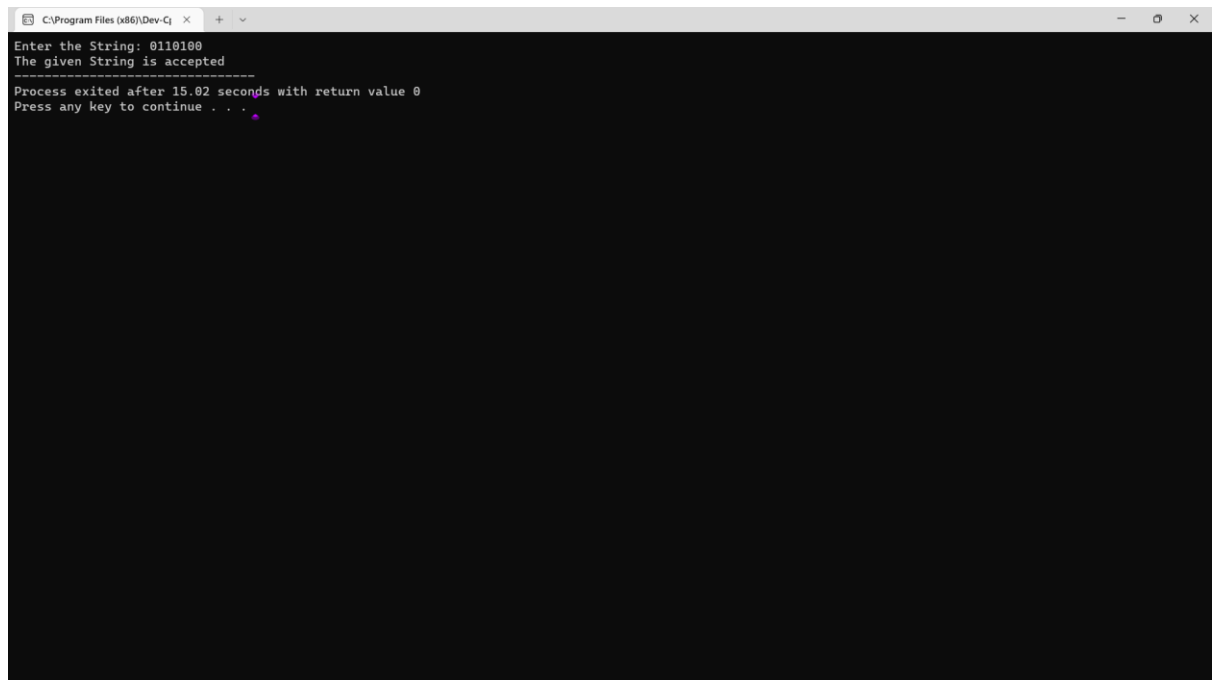
```
break;
```

```
case 'b':
```

```
if(n[i]=='0' || n[i]=='1')
```

```
state='c';
```

```
else
state='d';
break;
case 'c':
if(n[i]=='0' || n[i]=='1')
state='c';
else
state='d';
break;
case 'd':
state='d';
break; }
}
if(state=='c' || state=='a')
printf("The given String is accepted");
else
printf("The given String is not accepted");
return 0;
}
```



```
C:\Program Files (x86)\Dev-C>
Enter the String: 0110100
The given String is accepted
-----
Process exited after 15.02 seconds with return value 0
Press any key to continue . . .
```

## 2. Implement lexical analyzer using C for recognizing the following tokens:

☐ A minimum of 10 keywords of your choice

```
#include <stdbool.h>
```

```
#include <stdio.h>
```

```
#include <string.h>
```

```
#include <stdlib.h>
```

```
// Returns 'true' if the character is a DELIMITER.
```

```
bool isDelimiter(char ch)
```

```
{
```

```
    if (ch == ' ' || ch == '+' || ch == '-' || ch == '*' ||
```

```
        ch == '/' || ch == ',' || ch == ';' || ch == '>' ||
```

```
        ch == '<' || ch == '=' || ch == '(' || ch == ')' ||
```

```
        ch == '[' || ch == ']' || ch == '{' || ch == '}')
```

```
        return (true);
```

```
    return (false);
```

```
}
```

```
// Returns 'true' if the character is an OPERATOR.
```

```
bool isOperator(char ch)
```

```
{
```

```
    if (ch == '+' || ch == '-' || ch == '*' ||
```

```
        ch == '/' || ch == '>' || ch == '<' ||
```

```
        ch == '=')
```

```
        return (true);
```

```
    return (false);
```

```
}
```

```
// Returns 'true' if the string is a VALID IDENTIFIER.
```

```
bool validIdentifier(char* str)
```

```
{
```

```
    if (str[0] == '0' || str[0] == '1' || str[0] == '2' ||
```

```
        str[0] == '3' || str[0] == '4' || str[0] == '5' ||
```

```
        str[0] == '6' || str[0] == '7' || str[0] == '8' ||
```

```
        str[0] == '9' || isDelimiter(str[0]) == true)
```

```
        return (false);
```

```
    return (true);
```

```
}
```

```
// Returns 'true' if the string is a KEYWORD.
```

```
bool isKeyword(char* str)
```

```
{
```

```
    if (!strcmp(str, "if") || !strcmp(str, "else") ||
```

```
        !strcmp(str, "while") || !strcmp(str, "do") ||
```

```
        !strcmp(str, "break") ||
```

```

        !strcmp(str, "continue") || !strcmp(str, "int")
        || !strcmp(str, "double") || !strcmp(str, "float")
        || !strcmp(str, "return") || !strcmp(str, "char")
        || !strcmp(str, "case") || !strcmp(str, "char")
        || !strcmp(str, "sizeof") || !strcmp(str, "long")
        || !strcmp(str, "short") || !strcmp(str, "typedef")
        || !strcmp(str, "switch") || !strcmp(str, "unsigned")
        || !strcmp(str, "void") || !strcmp(str, "static")
        || !strcmp(str, "struct") || !strcmp(str, "goto"))
    return (true);
return (false);
}

```

// Returns 'true' if the string is an INTEGER.

```

bool isInteger(char* str)
{
    int i, len = strlen(str);

    if (len == 0)
        return (false);
    for (i = 0; i < len; i++) {
        if (str[i] != '0' && str[i] != '1' && str[i] != '2'
            && str[i] != '3' && str[i] != '4' && str[i] != '5'
            && str[i] != '6' && str[i] != '7' && str[i] != '8'
            && str[i] != '9' || (str[i] == '-' && i > 0))
            return (false);
    }
    return (true);
}

```

// Returns 'true' if the string is a REAL NUMBER.

bool isRealNumber(char\* str)

{

int i, len = strlen(str);

bool hasDecimal = false;

if (len == 0)

return (false);

for (i = 0; i < len; i++) {

if (str[i] != '0' && str[i] != '1' && str[i] != '2'

&& str[i] != '3' && str[i] != '4' && str[i] != '5'

&& str[i] != '6' && str[i] != '7' && str[i] != '8'

&& str[i] != '9' && str[i] != '.' ||

(str[i] == '-' && i > 0))

return (false);

if (str[i] == '.')

hasDecimal = true;

}

return (hasDecimal);

}

// Extracts the SUBSTRING.

char\* subString(char\* str, int left, int right)

{

int i;

char\* subStr = (char\*)malloc(

sizeof(char) \* (right - left + 2));



```
    for (i = left; i <= right; i++)
        subStr[i - left] = str[i];
    subStr[right - left + 1] = '\0';
    return (subStr);
}
```

// Parsing the input STRING.

```
void parse(char* str)
{
    int left = 0, right = 0;
    int len = strlen(str);

    while (right <= len && left <= right) {
        if (isDelimiter(str[right]) == false)
            right++;

        if (isDelimiter(str[right]) == true && left == right) {
            if (isOperator(str[right]) == true)
                printf("%c' IS AN OPERATOR\n", str[right]);

            right++;
            left = right;
        } else if (isDelimiter(str[right]) == true && left != right
            || (right == len && left != right)) {
            char* subStr = subString(str, left, right - 1);

            if (isKeyword(subStr) == true)
                printf("%s' IS A KEYWORD\n", subStr);
        }
    }
}
```

```

else if (isInteger(subStr) == true)
    printf("%s' IS AN INTEGER\n", subStr);

else if (isRealNumber(subStr) == true)
    printf("%s' IS A REAL NUMBER\n", subStr);

else if (validIdentifier(subStr) == true
    && isDelimiter(str[right - 1]) == false)
    printf("%s' IS A VALID IDENTIFIER\n", subStr);

else if (validIdentifier(subStr) == false
    && isDelimiter(str[right - 1]) == false)
    printf("%s' IS NOT A VALID IDENTIFIER\n", subStr);
    left = right;
}
}
return;
}

```

```

// DRIVER FUNCTION

```

```

int main()
{
    // maximum length of string is 100 here
    char str[100] = "int a = b + 21821211; ";

    parse(str); // calling the parse function

    return (0);
}

```

```
C:\Program Files (x86)\Dev-C\ x + v
'int' IS A KEYWORD
'x' IS A VALID IDENTIFIER
'=' IS AN OPERATOR
'y' IS A VALID IDENTIFIER
'*' IS AN OPERATOR
'23' IS AN INTEGER

-----
Process exited after 0.5198 seconds with return value 0
Press any key to continue . . .
```

❑ Identifiers with the regular expression : letter(letter | digit)\*

❑ Integers with the regular expression: digit+

❑ Relational operators: <, >, <=, >=, ==, !=

```
%{
```

```
    #include<stdio.h>
```

```
%}
```

```
%%
```

```
["<" | "<=" | ">" | ">=" | "==" | "!="] {printf("%s is a relational operator\n",yytext);}
```

```
%%
```

```
int yywrap()
```

```
{
```

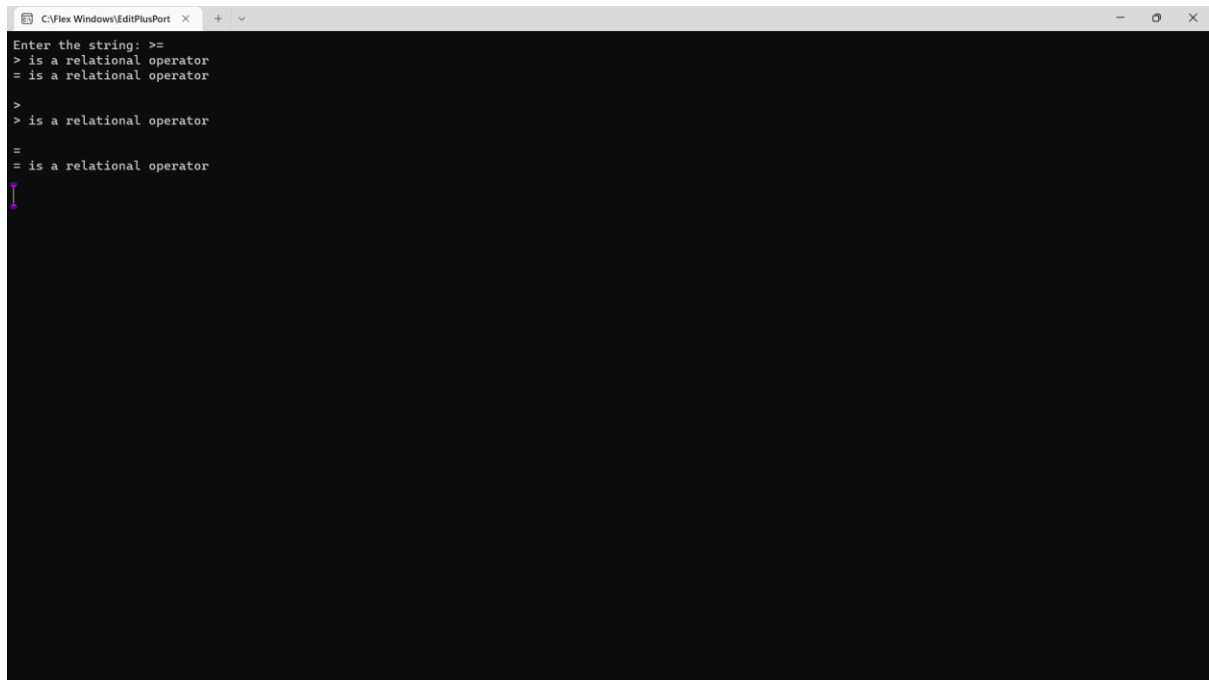
```
    return 1;
```

```
}
```

```

int main()
{
    printf("Enter the string: ");
    yylex();
    return 0;
}

```



```

C:\Flex Windows\EditPlusPort  x  +  v
Enter the string: >=
> is a relational operator
= is a relational operator
>
> is a relational operator
=
= is a relational operator

```

3. Implement the following programs using Lex tool

a. Identification of Vowels and Consonants

```

%option noyywrap

%{
    #include<stdio.h>

%}

```

%%

```
[aeiouAEIOU] {printf("vowel\n");}
```

```
[bcdfghjklmnpqrstvwxyzBCDFGHJKLMNPQRSTVWXYZ]  
{printf("consonant\n");}
```

%%

```
int main()
```

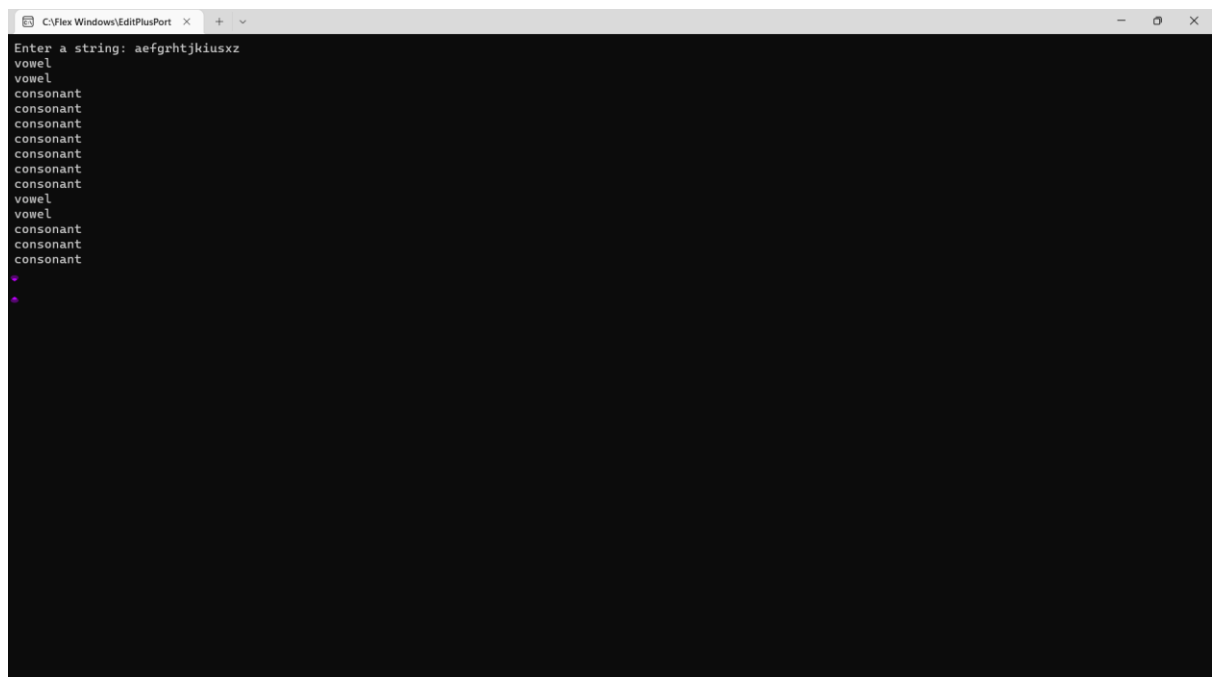
```
{
```

```
    printf("Enter a string: ");
```

```
    yylex();
```

```
    return 0;
```

```
}
```



```
C:\Flex Windows\EditPlusPort  x  +  v  
Enter a string: aefgrhtjkusxz  
vowel  
vowel  
consonant  
consonant  
consonant  
consonant  
consonant  
consonant  
consonant  
consonant  
vowel  
vowel  
consonant  
consonant  
consonant  
*  
*
```

b. count number of vowels and consonants

%option noyywrap

%{

    #include<stdio.h>

    int vc=0,cc=0;

%}

%%

[aeiouAEIOU] {(vc++);printf("vowel: %d\n",vc);}

[bcdfghjklmnpqrstvwxyzBCDFGHJKLMNPQRSTVWXYZ]  
{(cc++);printf("consonant: %d\n",cc);}

%%

int main()

{

    printf("Enter a string: ");

    yylex();

    return 0;

}

```
C:\Flex Windows\EditPlusPort x + v
Enter a string: qwasxzoityu
consonant: 1
consonant: 2
vowel: 1
consonant: 3
consonant: 4
consonant: 5
vowel: 2
vowel: 3
consonant: 6
consonant: 7
vowel: 4
```

c. Count the number of Lines in given input

```
%option noyywrap
```

```
%{
```

```
    int num_lines=0;
```

```
%}
```

```
%%
```

```
\n    ++num_lines;
```

```
. {}
```

```
%%
```

```
main()
```

```
{
```

```
    yylex();
```

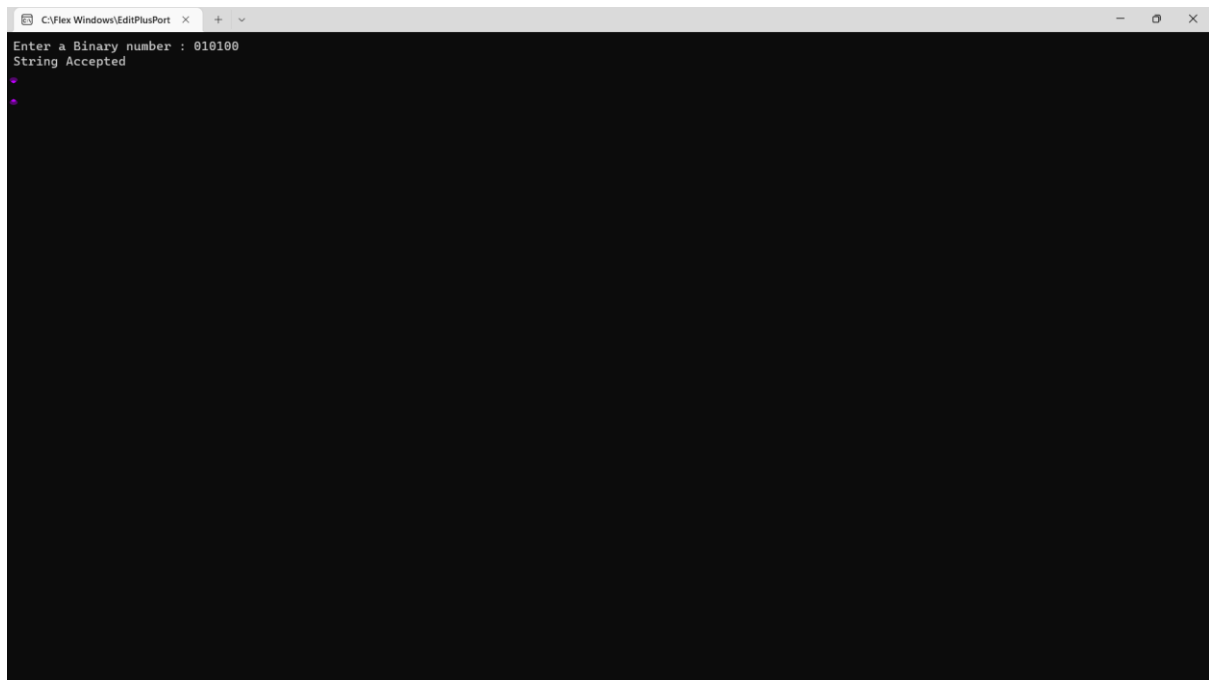
```
    printf("no. of lines=%d",num_lines);
```

```
}
```

d. Recognize strings ending with 00

```
%{  
    #include<stdio.h>  
%}  
  
%%  
  
[01]*00$ {printf("String Accepted\n");}  
[01]*   {printf("String Rejected\n");}  
  
%%  
  
int yywrap(){  
    return 0;  
}  
  
int main(){  
    printf("Enter a Binary number : ");  
    yylex();  
    getchar();  
    return 0;  
}
```





e. Recognize a string with three consecutive 0's

```
%{
```

```
    #include<stdio.h>
```

```
%}
```

```
%%
```

```
[01]*000[01]* {printf("String Accepted");}
```

```
[01]* {printf("String Rejected");}
```

```
%%
```

```
int yywrap(){
```

```
    return 0;
```

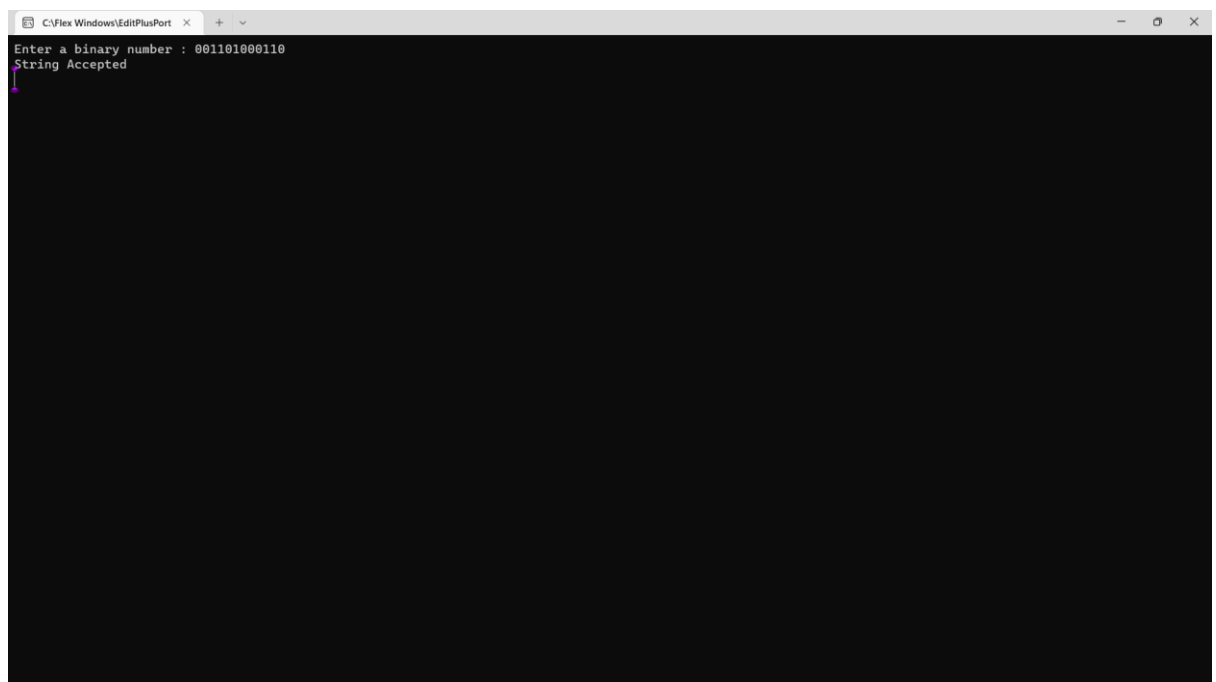
```
}
```

```
int main()
```

```

{
    printf("Enter a binary number : ");
    yylex();
    return 0;
}

```



```

C:\Flex Windows\EditPlusPort  x  +  -
Enter a binary number : 001101000110
String Accepted

```

4. Implement lexical analyzer using LEX for recognizing the following tokens:

☐ A minimum of 10 keywords of your choice

```
%{
```

```
    #include<stdio.h>
```

```
%}
```

```
%%
```

```

auto|double|int|struct|break|else|long|switch|case|enum|register|typedef|char|extern
|return|union|continue|for|signed|void|do|if|static|while|default|goto|sizeof|volatile|c
onst|float|short {printf("%s is a Keyword",yytext);}

```

```
[a-zA-Z][a-zA-Z0-9]* {printf("%s is an identifier\n",yytext);}
```

```
[0-9]+ {printf("%s is a number\n",yytext);}
```

```
["<" | "<=" | ">" | ">=" | "==" | "!="] {printf("%s is a relational operator\n",yytext);}  
%%
```

```
int yywrap()
```

```
{  
    return 1;  
}
```

```
int main()
```

```
{  
    printf("Enter the string: ");  
    yylex();  
    return 0;  
}
```

```
C:\Flex Windows\EditPlusPort x + v
Enter the string: #include <stdio.h>
#include is an identifier
< is a relational operator
stdio is an identifier
.h is an identifier
> is a relational operator

int main()
int main is an identifier
()
a =5;
a is an identifier
= is a relational operator
5 is a number
;
printf("%d",a);
printf is an identifier
(" is a relational operator
%d is an identifier
" is a relational operator
,a is an identifier
);
```

□ Identifiers with the regular expression : letter(letter | digit)\*

%{

#include<stdio.h>

%}

%%

[a-zA-Z][a-z A-Z 0-9]\* {printf("%s is an Letter\n",yytext);}

%%

int yywrap()

{

return 1;

}

int main()

{

```

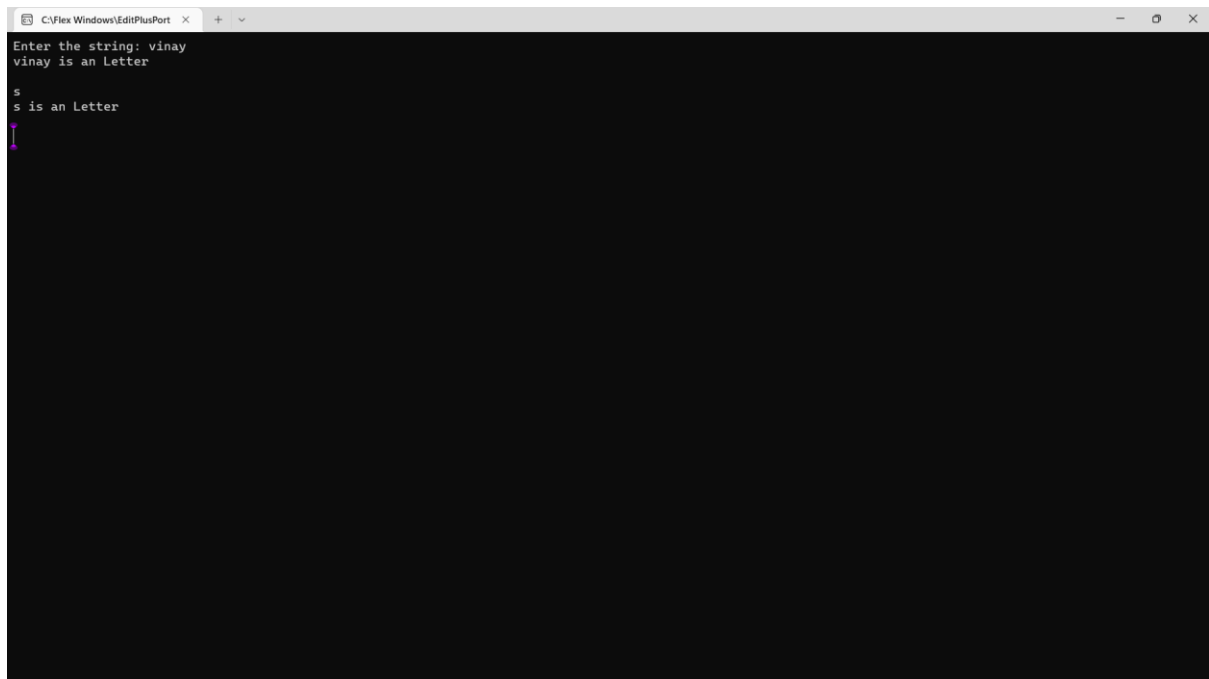
    printf("Enter the string: ");

    yylex();

    return 0;

}

```



```

C:\Flex Windows\EditPlusPort x + v
Enter the string: vinay
vinay is an Letter

s
s is an Letter

```

❓ Integers with the regular expression: digit+

```
%{
```

```
    #include<stdio.h>
```

```
%}
```

```
%%
```

```
[0-9]+ {printf("%s is a number\n",yytext);}
```

```
%%
```

```
int yywrap()
```

```
{
```

```
    return 1;
```

```
}
```

```
int main()
```

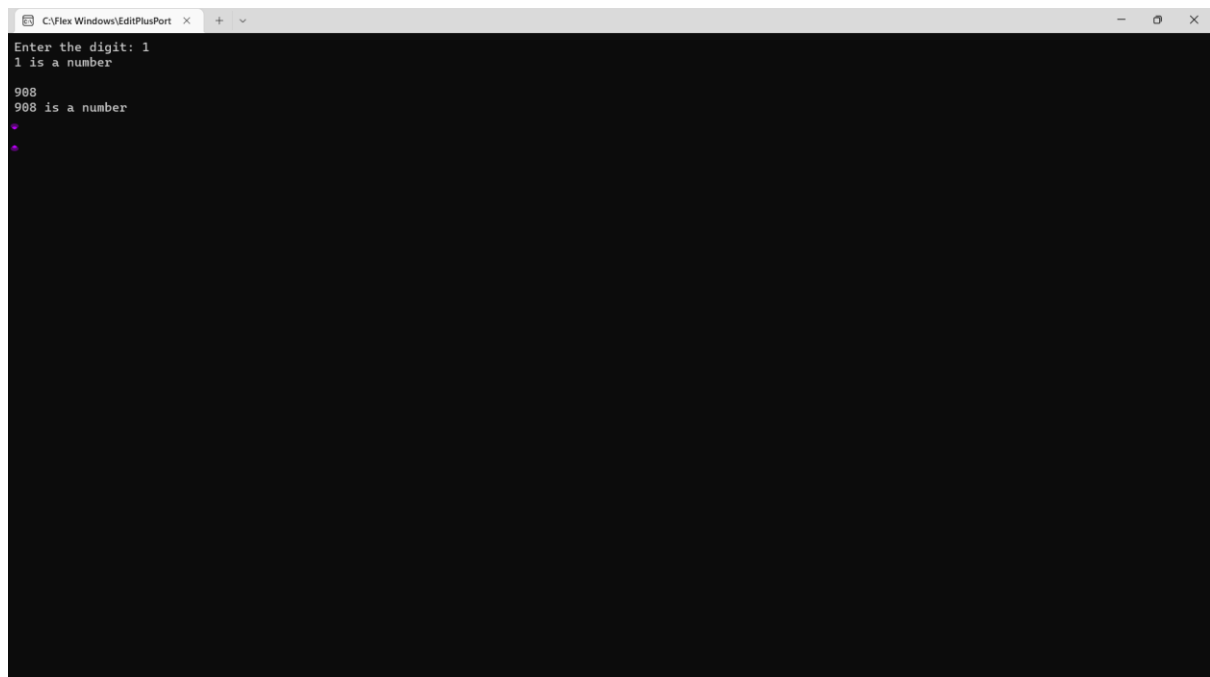
```
{
```

```
    printf("Enter the string: ");
```

```
    yylex();
```

```
    return 0;
```

```
}
```



```
C:\Flex Windows\EditPlusPort
Enter the digit: 1
1 is a number
908
908 is a number
*
```

☐ Relational operators: &lt;, &gt;, &lt;=, &gt;=, ==, !=

```
%{
```

```
    #include<stdio.h>
```

```
%}
```

```
%%
```

```
["<" | "<=" | ">" | ">=" | "==" | "!="] {printf("%s is a relational operator\n",yytext);}
```

```
%%
```

```
int yywrap()
```

```
{
```

```
    return 1;
```

```
}
```

```
int main()
```

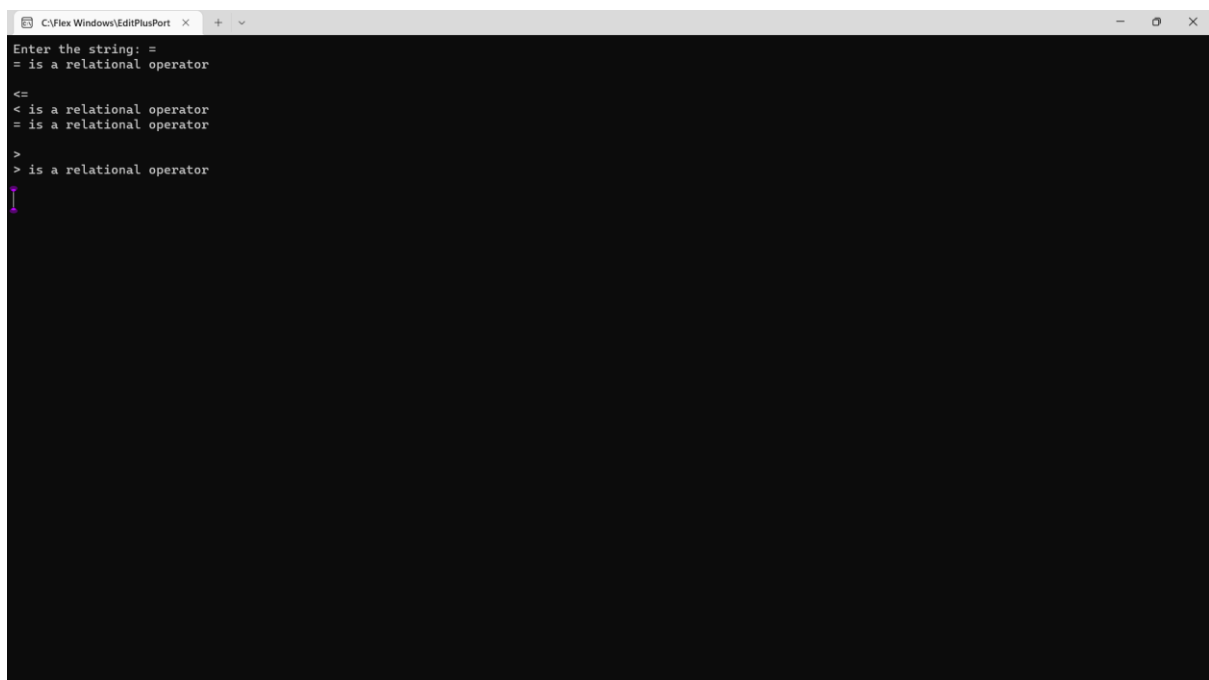
```
{
```

```
    printf("Enter the string: ");
```

```
    yylex();
```

```
    return 0;
```

```
}
```



```
C:\Flex Windows\EditPlusPort  x + v
Enter the string: =
= is a relational operator

<=
< is a relational operator
= is a relational operator

>
> is a relational operator
```

6. Implement Recursive Descent Parser for the Expression Grammar given below.

$E \rightarrow TE'$

$E' \rightarrow +TE' \mid \epsilon$

$T \rightarrow FT'$

$T' \rightarrow *FT' \mid \epsilon$

$F \rightarrow (E) \mid i$

```
#include<stdio.h>
```

```
#include<string.h>
```

```
int E(),Edash(),T(),Tdash(),F();
```

```
char *ip;
```

```
char string[50];
```

```
int main()
```

```
{
```

```
    printf("Enter the string:\n");
```

```
    scanf("%s",string);
```

```
    ip=string;
```

```
    printf("\n\nInput\tAction\n-----\n");
```

```
    if(E() && *ip=='\0'){
```

```
        printf("\n-----\n");
```

```
        printf("\n String is successfully parsed\n");
```

```
    }
```

```
    else{
```

```
        printf("\n-----\n");
```

```
        printf("Error in parsing String\n");
```



```

    }
}
int E()
{
    printf("%s\tE->TE' \n",ip);
    if(T())
    {
        if(Edash())
        {
            return 1;
        }
        else
            return 0;
    }
    else
        return 0;
}
int Edash()
{
    if(*ip=='+')
    {
        printf("%s\tE'->+TE' \n",ip);
        ip++;
        if(T())
        {
            if(Edash())

```

```

        {
            return 1;
        }
        else
            return 0;
    }
    else
        return 0;
}
else
{
    printf("%s\tE' -> ^ \n", ip);
    return 1;
}
}
int T()
{
    printf("%s\tT -> FT' \n", ip);
    if(F())
    {
        if(Tdash())
        {
            return 1;
        }
    }
    else
        return 0;
}

```

```

    }
    else
        return 0;
}
int Tdash()
{
    if(*ip=='*')
    {
        printf("%s\\tT'->*FT' \\n",ip);
        ip++;
        if(F())
        {
            if(Tdash())
            {
                return 1;
            }
        }
        else
            return 0;
    }
    else
        return 0;
}
else
{
    printf("%s\\tT'->^ \\n",ip);
    return 1;
}

```

```

    }
}
int F()
{
    if(*ip=='(')
    {
        printf("%s\tF->(E) \n",ip);
        ip++;
        if(E())
        {
            if(*ip==')')
            {
                ip++;
                return 1;
            }
            else
                return 0;
        }
        else
            return 0;
    }
    else if(*ip=='i')
    {
        ip++;
        printf("%s\tF->id \n",ip);
        return 1;
    }
}

```

```

    }

else

    return 0;

}

```

```

C:\Program Files (x86)\Dev-C\ x + v
Enter the string:
i+i+i

Input  Action
-----
i+i+i  E->TE'
i+i+i  T->FT'
+i+i+i F->id
+i+i+i T'->^
+i+i+i E'->+TE'
i+i+i  T->FT'
+i+i+i F->id
+i+i+i T'->*FT'
+i+i+i E->id
+i+i+i T'->^
+i+i+i E'->^

-----

String is successfully parsed

-----

Process exited after 5.698 seconds with return value 0
Press any key to continue . . .

```

```

C:\Program Files (x86)\Dev-C\ x + v
Enter the string:
i+++

Input  Action
-----
i+++  E->TE'
i+++  T->FT'
+++  F->id
+++  T'->^
+++  E'->+TE'
+*  T->FT'

-----

Error in parsing String

-----

Process exited after 3.619 seconds with return value 0
Press any key to continue . . .

```

7. Lab Assignment: Construct Recursive Descent Parser for the grammar

$G = (\{S, L\}, \{ (, ), a, , \}, \{ S \rightarrow (L) \mid a ; L \rightarrow L, S \mid S \}, S)$  and verify the acceptability of the

following strings:

i.  $(a,(a,a))$

ii.  $(a,((a,a),(a,a)))$

You can manually eliminate Left Recursion if any in the grammar.

```
#include<stdio.h>
#include<string.h>
int S(),L(),Ldash();
char *ip;
char string[50];
int main()
{
    printf("Enter the string:\n");
    scanf("%s",string);
    ip=string;
    printf("\n\nInput\tAction\n\n");
    if(S() && *ip=='\0'){
        printf("\n-----\n");
        printf("\n string is successfully parsed\n");}
    else{
        printf("\n\n");
        printf("Error in parsing String\n");
    }
}
```

```
    return 0;
}
```

```
int S()
{
    if(*ip=='(')
    {
        printf("%s\tS->(L) \n",ip);
        ip++;
        if(L())
        {
            if(*ip==')')
            {

                ip++;
                return 1;
            }
        }
        else
            return 0;
    }
}
```

```

    }
    else
        return 0;
}
else if(*ip=='a')
{
    ip++;
    printf("%s\tS->a \n",ip);
    return 1;
}
else
    return 0;
}
int L()
{
    printf("%s\tL->SL' \n",ip);
    if(S())
    {
        if(Ldash())
        {

            return 1;
        }
    }
    else
        return 0;
}

```



```

        else
            return 0;
    }
int Ldash()
{

    if(*ip==',')
    {
        printf("%s\\tL'->,SL' \\n",ip);
        ip++;
        if(S())
        {
            if(Ldash())
            {
                return 1;
            }
        }
        else
            return 0;
    }
    else
        return 0;
}
else
{
    printf("%s\\tL'->? \\n",ip);
    return 1;
}

```

} }

```
C:\Program Files (x86)\Dev-C\  +  -  x
Enter the string:
(a,((a,a),(a,a)))

Input      Action

(a,((a,a),(a,a))) S->(L)
a,((a,a),(a,a))) L->SL'
,((a,a),(a,a))) S->a
((a,a),(a,a))) L'->SL'
((a,a),(a,a))) S->(L)
(a,a),(a,a))) L->SL'
(a,a),(a,a))) S->(L)
a,a),(a,a))) L->SL'
,a),(a,a))) S->a
,a),(a,a))) L'->,SL'
),(a,a))) S->a
),(a,a))) L'->?
,(a,a))) L'->,SL'
(a,a))) S->(L)
a,a))) L->SL'
,a))) S->a
,a))) L'->,SL'
))) S->a
))) L'->?
)) L'->?
) L'->?

-----
string is successfully parsed

-----
Process exited after 27.64 seconds with return value 0
Press any key to continue . . .
```

```

C:\Program Files (x86)\Dev-C\  + -
Enter the string:
(a,a

Input      Action
(a,a      S->(L)
a,a      L->SL'
,a      S->a
,a      L'->,SL'
        S->a
        L'->?

Error in parsing String

-----
Process exited after 3.599 seconds with return value 0
Press any key to continue . . .

```

8. Write a C program for the computation of FIRST and FOLLOW for a given CFG

```
#include<stdio.h>
```

```
#include<ctype.h>
```

```
#include<string.h>
```

```
// Functions to calculate Follow
```

```
void followfirst(char, int, int);
```

```
void follow(char c);
```

```
// Function to calculate First
```

```
void findfirst(char, int, int);
```

```
int count, n = 0;
```

```
// Stores the final result
```

```
// of the First Sets
```

```
char calc_first[10][100];
```

```
// Stores the final result
```

```
// of the Follow Sets
```

```
char calc_follow[10][100];
```

```
int m = 0;
```

```
// Stores the production rules
```

```
char production[10][10];
```

```
char f[10], first[10];
```

```
int k;
```

```
char ck;
```

```
int e;
```

```
int main(int argc, char **argv)
```

```
{
```

```
    int jm = 0;
```

```
    int km = 0;
```

```
    int i, choice;
```

```
    char c, ch;
```

```
    count = 8;
```

```
    // The Input grammar
```

```
    strcpy(production[0], "E=TR");
```

```
    strcpy(production[1], "R=+TR");
```

```
    strcpy(production[2], "R=#");
```

```
    strcpy(production[3], "T=FY");
```

```
    strcpy(production[4], "Y=*FY");
```

```
    strcpy(production[5], "Y=#");
```

```
    strcpy(production[6], "F=(E)");
```

```
    strcpy(production[7], "F=i");
```

```
    int kay;
```

```
    char done[count];
```

```
    int ptr = -1;
```

```
// Initializing the calc_first array
for(k = 0; k < count; k++) {
    for(kay = 0; kay < 100; kay++) {
        calc_first[k][kay] = '!';
    }
}
int point1 = 0, point2, xxx;
```

```
for(k = 0; k < count; k++)
{
    c = production[k][0];
    point2 = 0;
    xxx = 0;
```

```
// Checking if First of c has
// already been calculated
for(kay = 0; kay <= ptr; kay++)
    if(c == done[kay])
        xxx = 1;
```

```
if (xxx == 1)
    continue;
```

```
// Function call
findfirst(c, 0, 0);
```

```

ptr += 1;

// Adding c to the calculated list
done[ptr] = c;
printf("\n First(%c) = { ", c);
calc_first[point1][point2++] = c;

// Printing the First Sets of the grammar
for(i = 0 + jm; i < n; i++) {
    int lark = 0, chk = 0;

    for(lark = 0; lark < point2; lark++) {

        if (first[i] == calc_first[point1][lark])
        {
            chk = 1;
            break;
        }
    }
    if(chk == 0)
    {
        printf("%c, ", first[i]);
        calc_first[point1][point2++] = first[i];
    }
}
printf("}\n");

```

```
    jm = n;
    point1++;
}
printf("\n");
printf("-----\n\n");
char donee[count];
ptr = -1;
```

```
// Initializing the calc_follow array
```

```
for(k = 0; k < count; k++) {
    for(kay = 0; kay < 100; kay++) {
        calc_follow[k][kay] = '!';
    }
}
```

```
point1 = 0;
```

```
int land = 0;
```

```
for(e = 0; e < count; e++)
```

```
{
    ck = production[e][0];
    point2 = 0;
    xxx = 0;
```

```
// Checking if Follow of ck
```

```
// has already been calculated
```

```
for(kay = 0; kay <= ptr; kay++)
```

```
    if(ck == donee[kay])
```

```

        xxx = 1;

if (xxx == 1)
    continue;
land += 1;

// Function call
follow(ck);
ptr += 1;

// Adding ck to the calculated list
donee[ptr] = ck;
printf(" Follow(%c) = { ", ck);
calc_follow[point1][point2++] = ck;

// Printing the Follow Sets of the grammar
for(i = 0 + km; i < m; i++) {
    int lark = 0, chk = 0;
    for(lark = 0; lark < point2; lark++)
    {
        if (f[i] == calc_follow[point1][lark])
        {
            chk = 1;
            break;
        }
    }
}

```



```

        if(chk == 0)
        {
            printf("%c, ", f[i]);
            calc_follow[point1][point2++] = f[i];
        }
    }
    printf(" }\n\n");
    km = m;
    point1++;
}
}

```

```

void follow(char c)
{
    int i, j;

    // Adding "$" to the follow
    // set of the start symbol
    if(production[0][0] == c) {
        f[m++] = '$';
    }
    for(i = 0; i < 10; i++)
    {
        for(j = 2; j < 10; j++)
        {
            if(production[i][j] == c)

```

```

{
    if(production[i][j+1] != '\0')
    {
        // Calculate the first of the next
        // Non-Terminal in the production
        followfirst(production[i][j+1], i, (j+2));
    }

    if(production[i][j+1]=='\0' && c!=production[i][0])
    {
        // Calculate the follow of the Non-Terminal
        // in the L.H.S. of the production
        follow(production[i][0]);
    }
}
}
}
}
}
}

```

```

void findfirst(char c, int q1, int q2)

```

```

{
    int j;

    // The case where we
    // encounter a Terminal
    if(!(isupper(c))) {

```

```

    first[n++] = c;
}
for(j = 0; j < count; j++)
{
    if(production[j][0] == c)
    {
        if(production[j][2] == '#')
        {
            if(production[q1][q2] == '\0')
                first[n++] = '#';
            else if(production[q1][q2] != '\0'
                    && (q1 != 0 || q2 != 0))
            {
                // Recursion to calculate First of New
                // Non-Terminal we encounter after epsilon
                findfirst(production[q1][q2], q1, (q2+1));
            }
            else
                first[n++] = '#';
        }
        else if(!isupper(production[j][2]))
        {
            first[n++] = production[j][2];
        }
        else
        {

```

```

        // Recursion to calculate First of
        // New Non-Terminal we encounter
        // at the beginning
        findfirst(production[j][2], j, 3);
    }
}
}
}

```

```

void followfirst(char c, int c1, int c2)

```

```

{
    int k;

    // The case where we encounter
    // a Terminal
    if(!(isupper(c)))
        f[m++] = c;
    else
    {
        int i = 0, j = 1;
        for(i = 0; i < count; i++)
        {
            if(calc_first[i][0] == c)
                break;
        }
    }
}

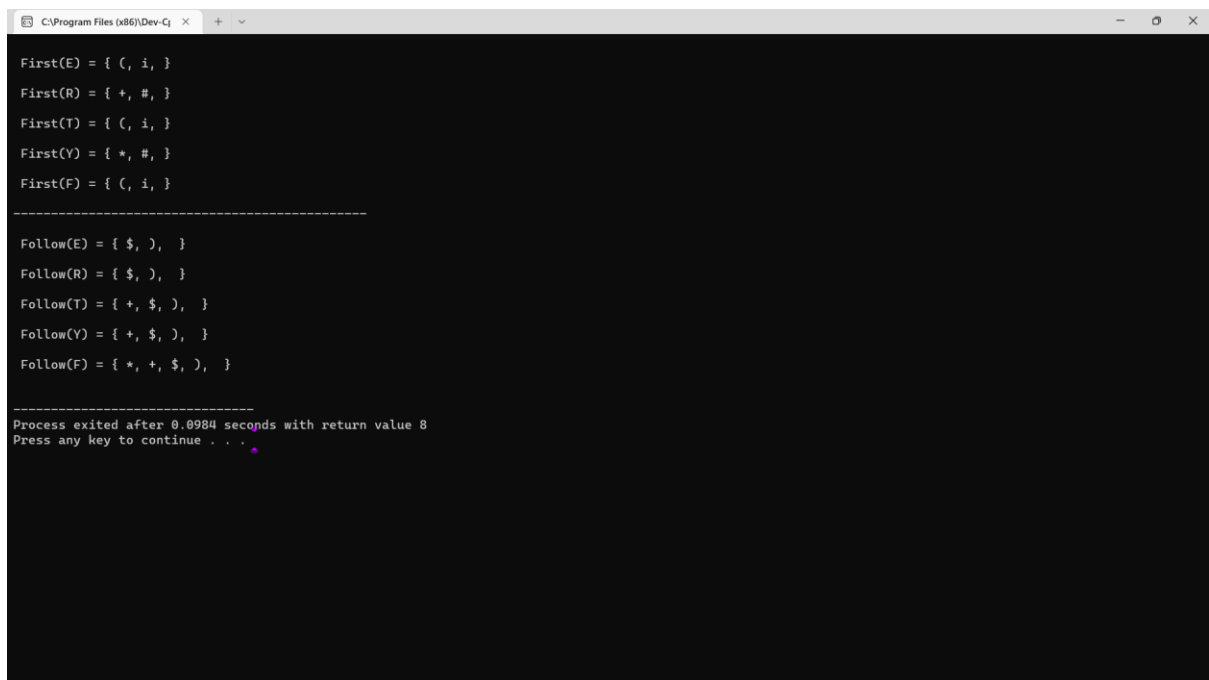
```

```

//Including the First set of the
// Non-Terminal in the Follow of
// the original query
while(calc_first[i][j] != '!')
{
    if(calc_first[i][j] != '#')
    {
        f[m++] = calc_first[i][j];
    }
    else
    {
        if(production[c1][c2] == '\0')
        {
            // Case where we reach the
            // end of a production
            follow(production[c1][0]);
        }
        else
        {
            // Recursion to the next symbol
            // in case we encounter a "#"
            followfirst(production[c1][c2], c1, c2+1);
        }
    }
    j++;
}

```

```
}  
  
}
```



```
C:\Program Files (x86)\Dev-Cpp>  
First(E) = { (, i, }  
First(R) = { +, #, }  
First(T) = { (, i, }  
First(Y) = { *, #, }  
First(F) = { (, i, }  
  
-----  
Follow(E) = { $, ), }  
Follow(R) = { $, ), }  
Follow(T) = { +, $, ), }  
Follow(Y) = { +, $, ), }  
Follow(F) = { +, +, $, ), }  
  
-----  
Process exited after 0.0984 seconds with return value 8  
Press any key to continue . . .
```

## 9. Implement non-recursive Predictive Parser for the grammar

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
#include<stdlib.h>
```

```
#include<string.h>
```

```
int i=0,top=0;
```

```
char stack[20],ip[20];
```

```
void push(char c)
```

```
{
```

```
    if (top>=20)
```

```
        printf("Stack Overflow");
```

```
    else
```

```

        stack[top++]=c;
    }
void pop(void)
{
    if(top<0)
        printf("Stack underflow");
    else
        top--;
}
void error(void)
{
    printf("\n\nSyntax Error!!!! String is invalid\n");
    exit(0);
}
int main()
{
    int n;
    printf("The given grammar is\n\n");
    printf("S -> aBa\n");
    printf("B -> bB | epsilon \n\n");
    printf("Enter the string to be parsed:\n");
    scanf("%s",ip);
    n=strlen(ip);
    ip[n]='$';
    ip[n+1]='\0';
    push('$');

```

```

push('S');
while(ip[i]!='\0')
{
    if(ip[i]=='$' && stack[top-1]=='$')
    {
        printf("\n\n Successful parsing of string \n");
        return 1;
    }
    else if(ip[i]==stack[top-1])
    {
        printf("\nmatch of %c ",ip[i]);
        i++;pop();
    }
    else
    {
        if(stack[top-1]=='S' && ip[i]=='a')
        {
            printf(" \n S ->aBa");
            pop();
            push('a');
            push('B');
            push('a');
        }
        else if(stack[top-1]=='B' && ip[i]=='b')
        {
            printf("\n B ->bB");

```



```

        pop();push('B');push('b');
    }
    else if(stack[top-1]=='B' && ip[i]=='a')
    {
        printf("\n B -> epsilon");
        pop();
    }
    else
        error();
}
}
}

```

```

C:\Program Files (x86)\Dev-Cpp\
The given grammar is
S -> aBa
B -> bB | epsilon

Enter the string to be parsed:
aba

S ->aBa
match of a
B ->bB
match of b
B -> epsilon
match of a

Successful parsing of string

-----
Process exited after 1.459 seconds with return value 1
Press any key to continue . . .

```

## 10. Lab Assignment: Implement Predictive Parser using C for the Expression Grammar

$E \rightarrow TE'$

$E' \rightarrow +TE' \mid \epsilon$

$T \rightarrow FT'$

$T' \rightarrow *FT' \mid \epsilon$

$F \rightarrow (E) \mid d$

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
#include<stdlib.h>
```

```
#include<string.h>
```

```
int i=0,top=0;
```

```
char stack[20],ip[20];
```

```
void push(char c)
```

```
{
```

```
    if (top>=20)
```

```
        printf("Stack Overflow");
```

```
    else
```

```
        stack[top++]=c;
```

```
}
```

```
void pop(void)
```

```
{
```

```
    if(top<0)
```

```

        printf("Stack underflow");
    else
        top--;
}

void error(void)
{
    printf("\n\nSyntax Error!!!! String is invalid\n");
    getch();
    exit(0);
}

int main()
{
    int n;

    printf("The given grammar is\n\n");
    printf("E -> TA\n\n");
    printf("A -> +TA | epsilon \n\n");
    printf("T -> FB\n\n");
    printf("B -> *FB | epsilon \n\n");
    printf("F -> (E) | d \n\n");
    printf("Enter the string to be parsed:\n");
    scanf("%s",ip);
    n=strlen(ip);
    ip[n]='$';

```

```

ip[n+1]='\0';
push('$');
push('E');
while(ip[i]!='\0')
{ if(ip[i]=='$' && stack[top-1]=='$')
{
    printf("\n\n Successful parsing of string \n");
    return(1);
}
else
    if(ip[i]==stack[top-1])
    {
        printf("\nmatch of %c occurred ",ip[i]);
        i++;pop();
    }
else
    {
        if(stack[top-1]=='E' && ip[i]=='d')
        {
            printf(" \n E ->TA");
            pop();
            push('A');
            push('T');
        }
        else
            if(stack[top-1]=='A' && ip[i]=='+')

```

```

{
    printf("\n A ->+TA");
    pop();
    push('A');
    push('T');
    push('+');
}
else
if(stack[top-1]=='A' && ip[i]=='$')
{
    printf("\n A -> epsilon");
    pop();
}
else
if(stack[top-1]=='T' && ip[i]=='d')
{
    printf(" \n T ->FB");
    pop();
    push('B');
    push('F');
}
else if(stack[top-1]=='B' && ip[i]=='*')
{
    printf("\n B ->*FB");
    pop();
    push('B');
}

```

```

    push('F');
    push('*');
}
else if(stack[top-1]=='B' && (ip[i]=='+' | ip[i]=='$'))
{
    printf("\n B -> epsilon");
    pop();
}
else if(stack[top-1]=='F' && ip[i]=='(')
{
    printf("\n F ->(E)");
    pop();
    push(')');
    push('E');
    push('(');
}
else if(stack[top-1]=='F' && ip[i]=='d')
{
    printf("\n F ->d");
    pop();
    push('d');
}
else
    error();
}
}

```

}

```
C:\Program Files (x86)\Dev-C\ x + -
The given grammar is
E -> TA
A -> +TA | epsilon
T -> FB
B -> *FB | epsilon
F -> (E) | d
Enter the string to be parsed:
E -> TA
match of E occurred
Successful parsing of string
-----
Process exited after 7.211 seconds with return value 1
Press any key to continue . . .
```

11. Implementation of Shift Reduce parser using C for the following grammar and illustrate

the parser's actions for a valid and an invalid string.

E ? E + E

E ? E \* E

E ? ( E )

E ? d

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
char stack[100]="\0", input[100], *ip;
```

```
int top=-1;
```

```
void push(char c)
```

```
{
```

```

    top++;
    stack[top]=c;
}
void pop()
{
    stack[top]='\0';
    top--;
}
void display()
{
    printf("\n%s\t%s\t",stack,ip);
}
void main()
{
    printf("E->E+E\n");
    printf("E->E*E\n");
    printf("E->(E)\n");
    printf("E->d\n");
    printf("Enter the input string followed by $ \n");
    scanf("%s",input);
    ip=input;
    push('$');
    printf("STACK\t BUFFER \t ACTION\n");
    printf("-----\t ----- \t ----- \n");
    display();
    if(stack[top]=='$' && *ip=='$')

```



```

{
    printf("Null Input");
    exit(0);
}
do
{
    if((stack[top]=='E' && stack[top-1]=='$') && (*(ip)=='$'))
    {
        display();
        printf(" Valid\n\n");
        break;
    }
    if(stack[top]=='$')
    {
        push(*ip);
        ip++;
        printf("Shift");
    }
    else if(stack[top]=='d')
    {
        display();
        pop();
        push('E');
        printf("Reduce E->d");
    }
    else if(stack[top]=='E' && stack[top-1]=='+' && stack[top-2]=='E'&&
*ip!='*')

```

```

{
    display();
    pop();
    pop();
    pop();
    push('E');
    printf("Reduce E->E+E");
}
else if(stack[top]=='E' && stack[top-1]=='*' && stack[top-2]=='E')
{
    display();
    pop();
    pop();
    pop();
    push('E');
    printf("Reduce E->E*E");
}
else if(stack[top]==')' && stack[top-1]=='E' && stack[top-2]=='(')
{
    display();

    pop();
    pop();
    pop();
    push('E');
    printf("Reduce E->(E)");
}

```

```

    }

    else if(*ip=='$')
    {
        printf(" Invalid\n\n\n");

        break;
    }

    else
    {
        display();

        push(*ip);

        ip++;

        printf("shift");
    }

}while(1);
}

```

```

C:\Program Files (x86)\Dev-Cpp\
E->E+E
E->E+E
E->(E)
E->d
Enter the input string followed by $
(d+d)*(d+d)$
STACK      BUFFER      ACTION
-----
$          (d+d)*(d+d)$    Shift
$(          d+d)*(d+d)$    shift
$(d        +d)*(d+d)$    Reduce E->d
$(E        +d)*(d+d)$    shift
$(E+       d)*(d+d)$    shift
$(E+d     )*(d+d)$    Reduce E->d
$(E+E     )*(d+d)$    Reduce E->E+E
$(E       )*(d+d)$    shift
$(E)      *(d+d)$    Reduce E->(E)
$E        *(d+d)$    shift
$E*       (d+d)$    shift
$E*(      d+d)$    shift
$E*(d     +d)$    Reduce E->d
$E*(E     +d)$    shift
$E*(E+    d)$    shift
$E*(E+d  )$    Reduce E->d
$E*(E+E  )$    Reduce E->E+E
$E*(E    )$    shift
$E*(E)   $    Reduce E->(E)
$E+E     $    Reduce E->E+E
$E       $    Valid

-----
Process exited after 20.94 seconds with return value 0
Press any key to continue . . .

```

13. Implement LALR parser using LEX and YACC for the following Grammar:

$E \rightarrow E+T \mid T$

$E' \rightarrow T * F \mid F$

$F \rightarrow (E) \mid d$

Yacc code:

```
%{
```

```
#include <ctype.h>
```

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
%}
```

```
%token digit
```

```
%%
```

```
S: E {printf("Reached\n\n"); getch();}
```

```
;
```

```
E: E '+' T
```

```
  | E '-' T
```

```
  | T
```

```
;
```

```
T: T '*' P
```

```
  | T '/' P
```

```
  | P
```

```
;
```

```
P: F '^' P
```

```
  | F
```

```
;
```

```

F: '(' E ')'
| digit
;
%%

int main()
{
printf("Enter infix expression: ");
yyparse();
}

int yyerror(s)
char *s;
{
printf("Error");
getch();
}

Lex Code:

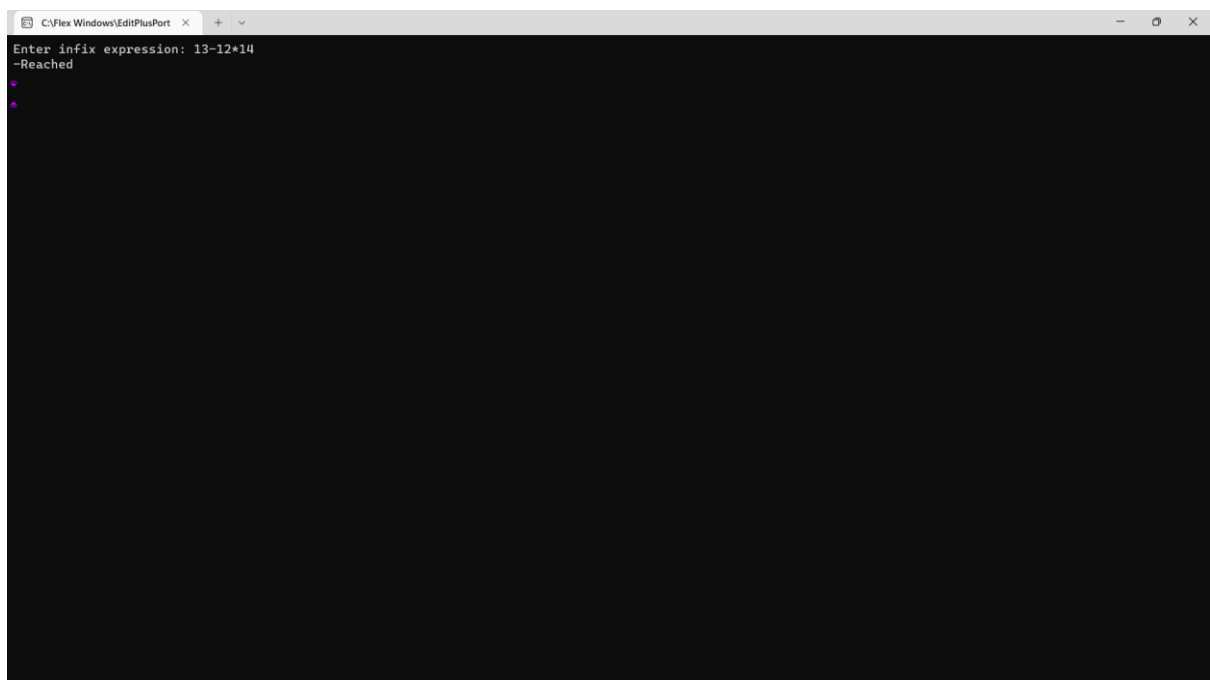
%{
#include <stdio.h>
#include "y.tab.h"
extern int yylval;
%}

%%

[0-9]+ {
yylval=atoi(yytext);
return (digit);
}

```

```
[\t];  
[\n] return 0;  
.return yytext[0];  
%%  
int yywrap(){  
return 1;  
}
```



A screenshot of a terminal window titled "C:\Flex Windows\EditPlusPort". The window has a dark background and a light gray title bar. The text inside the terminal reads: "Enter infix expression: 13-12\*14" followed by "-Reached" on the next line. There are two small purple dots on the left side of the terminal window, one on each line of text.