





```
{  
}
```

```
/**  
 */
```

```
void store_product ()  
{  
}
```

```
/**  
 */
```

```
void update_details ()  
{  
}
```

protected:

**protected:**

```
// Static Protected attributes  
//
```

```
// Protected attributes  
//
```

**public:**

```
// Protected attribute accessor methods  
//
```

**protected:**

**public:**

```
// Protected attribute accessor methods  
//
```

**protected:**

**private:**

```
#ifndef ADMIN_H
#define ADMIN_H
```

```
#include <string>
```

```
/**
 * class admin
 *
 */
```

```
class admin
{
public:
```

```
    // Constructors/Destructors
    //
```

```
/**
 * Empty Constructor
 */
admin ();
```

```
/**
 * Empty Destructor
 */
virtual ~admin ();
```

```
    // Static Public attributes
```