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#ifndef DATA_BASE_H#define DATA_BASE_H#include <string>/** * class data_base * */class
data_base{public: // Constructors/Destructors // /** * Empty Constructor */ data_base (); /**
* Empty Destructor */ virtual ~data_base (); // Static Public attributes // // Public attributes // //
Public attribute accessor methods // // Public attribute accessor methods // /** */ void
collect_insurance_details () { } /** */ void verify_insurance_details () { }protected: // Static
Protected attributes // // Protected attributes // public: // Protected attribute accessor methods
// protected:public: // Protected attribute accessor methods // protected:private: // Static Private
attributes // // Private attributes // std::string insurance_details; integer
insurance_details_validity;public: // Private attribute accessor methods // private:public: // Private
attribute accessor methods // /** * Set the value of insurance_details * @param new_var the
new value of insurance_details */ void setInsurance_details (std::string new_var) {
insurance_details = new_var; } /** * Get the value of insurance_details * @return the value of
insurance_details */ std::string getInsurance_details () { return insurance_details; } /** * Set
the value of insurance_details_validity * @param new_var the new value of
insurance_details_validity */ void setInsurance_details_validity (integer new_var) {
insurance_details_validity = new_var; } /** * Get the value of insurance_details_validity * @return
the value of insurance_details_validity */ integer getInsurance_details_validity () { return

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// Static Protected attributes // // Protected attributes // public: // Protected attribute accessor
methods // protected:public: // Protected attribute accessor methods // protected:private: //
Static Private attributes // // Private attributes // new_class_1 check_details; new_class_2
maintain_db;public: // Private attribute accessor methods // private:public: // Private attribute
accessor methods // /** * Set the value of check_details * @param new_var the new value of
check_details */ void setCheck_details (new_class_1 new_var) { check_details = new_var; } /**
* Get the value of check_details * @return the value of check_details */ new_class_1
getCheck_details () { return check_details; } /** * Set the value of maintain_db * @param
new_var the new value of maintain_db */ void setMaintain_db (new_class_2 new_var) {
maintain_db = new_var; } /** * Get the value of maintain_db * @return the value of maintain_db
*/ new_class_2 getMaintain_db () { return maintain_db; }private: void initAttributes ();};#endif //
ADMIN_H

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#ifndef AGENT_H#define AGENT_H#include <string>/** * class agent * */class agent{public: //
Constructors/Destructors // /** * Empty Constructor */ agent (); /** * Empty Destructor */
virtual ~agent (); // Static Public attributes // // Public attributes // // Public attribute accessor
methods // // Public attribute accessor methods // /** */ void verify_insurance_details () { }
/** */ void do_payment () { }protected: // Static Protected attributes // // Protected attributes //
public: // Protected attribute accessor methods // protected:public: // Protected attribute accessor
methods // protected:private: // Static Private attributes // // Private attributes // name
collect_insurance_details; new_class commision_details;public: // Private attribute accessor
methods // private:public: // Private attribute accessor methods // /** * Set the value of
collect_insurance_details * @param new_var the new value of collect_insurance_details */ void
setCollect_insurance_details (name new_var) { collect_insurance_details = new_var; } /** * Get
the value of collect_insurance_details * @return the value of collect_insurance_details */ name
getCollect_insurance_details () { return collect_insurance_details; } /** * Set the value of
commision_details * @param new_var the new value of commision_details */ void
setCommision_details (new_class new_var) { commision_details = new_var; } /** * Get the
value of commision_details * @return the value of commision_details */ new_class
getCommision_details () { return commision_details; }private: void initAttributes ();};#endif //

```