





```
#ifndef STOCK_BUYER_H
#define STOCK_BUYER_H
```

```
#include <string>
```

```
/**
 * class stock_buyer
 *
 */
```

```
class stock_buyer
{
public:
```

```
    // Constructors/Destructors
    //
```

```
/**
 * Empty Constructor
 */
```

```
stock_buyer ();
```

```
/**
 * Empty Destructor
 */
```

```
virtual ~stock_buyer ();
```

```
    // Static Public attributes
    //
```

```
    // Public attributes
    //
```

```
#ifndef ADMIN_H
#define ADMIN_H
```

```
#include <string>
```

```
/**
 * class admin
 *
 */
```

```
class admin
{
public:
```

```
    // Constructors/Destructors
    //
```

```
/**
 * Empty Constructor
 */
admin ();
```

```
/**
 * Empty Destructor
 */
virtual ~admin ();
```

```
    // Static Public attributes
    //
```

```
    // Public attributes
    //
```

```
#ifndef STOCK_BOKER_H
#define STOCK_BOKER_H
```

```
#include <string>
```

```
/**
 * class stock_boker
 *
 */
```

```
class stock_boker
{
public:
```

```
    // Constructors/Destructors
    //
```

```
/**
 * Empty Constructor
 */
stock_boker ();
```

```
/**
 * Empty Destructor
 */
virtual ~stock_boker ();
```

```
    // Static Public attributes
    //
```

```
    // Public attributes
    //
```