

# TASK-9

1.

```
Question 1: Voting Eligibility
**Scenario:** Determine if a person is eligible to vote.

**Inputs:**
- `age`
- `citizenship` (boolean)

**Outputs:**
- `canVote`

**Algorithm:**
1. Check if the age of the person is 18 or older.
2. Check if the person has citizenship.
3. If both conditions are true, print `canVote`.
4. Otherwise, print `can not Vote`.

**Example:**
- Input: `age = 20`, `citizenship = true`
- Output: `canVote`
```

## Codes:

Above and equal to 18

```
var input = 25;
var citizenship = true;
if (input >= 18 && citizenship == true) {
  console.log("can vote");
} else {
  console.log("can not vote");
}
```

Below 18

```
var input = 15;
var citizenship = true;
if (input >= 18 && citizenship == true) {
  console.log("can vote");
} else {
  console.log("can not vote");
}
```

## Outputs:

Above and equals to 18 years old the output is:

```
PS D:\23r\js> node Day9.js
can vote
```

Below 18 years old the output is:

```
PS D:\23r\js> node Day9.js  
can not vote
```

## Explanation:

### First code

1. input is 25, and citizenship is true.
2. The condition `input >= 18 && citizenship == true` evaluates to true because:  
`input >= 18` is true (since 25 is greater than 18).  
`citizenship == true` is true.
3. Since both conditions are true, the program executes `console.log("can vote");`.
4. Output: "can vote"

### second code

1. input is 15, and citizenship is true.
  2. The condition `input >= 18 && citizenship == true` evaluates to false because:  
`input >= 18` is false (since 15 is less than 18).  
`citizenship == true` is true.
  3. Since one condition is false, the else block is executed.
  4. Output: "can not vote"
- 

2.

### ### Question 2: Admission to a Club

**\*\*Scenario:\*\*** Determine if a person can enter a club.

**\*\*Inputs:\*\***

- `age`
- `hasInvitation` (boolean)

**\*\*Outputs:\*\***

- `canEnterClub`

**\*\*Algorithm:\*\***

1. Check if the age of the person is 21 or older.
2. Check if the person has an invitation.
3. If either condition is true, print `canEnterClub`.
4. Otherwise, print `canNotEnterClub` .

**\*\*Example:\*\***

- Input: `age = 20`, `hasInvitation = true`
- Output: `canEnterClub`

### Codes:

Above and equal to 21

```
var age=30;
var hasInvitation=false;
if(age>=21 || hasInvitation==true)
{
    console.log("canEnterClub");
}
else
{
    console.log("canNotEnterClub")
}
```

Below 21

```

var age=20;
var hasInvitation=false;
if(age>=21 || hasInvitation==true)
{
    console.log("canEnterClub");
}
else
{
    console.log("canNotEnterClub")
}

```

## Outputs:

Above and equal to 21 output is:

```

PS D:\23r\js> node Day9.js
canEnterClub

```

Below 21 the output is:

```

PS D:\23r\js> node Day9.js
canNotEnterClub

```

## Explanation:

### First code

1. The line `var age=30;` has a syntax error. It should be written as `var age = 30;`.
2. If we assume the syntax is corrected to `var age = 30;`,  
age is 30, and `hasInvitation` is false.
3. The condition `age >= 21 || hasInvitation == true` evaluates to true because:  
`age >= 21` is true (since 30 is greater than 21).  
`hasInvitation == true` is false, but only one condition needs to be true because it uses the OR operator (`||`).
4. Since the condition is true, the program executes `console.log("canEnterClub");`.
5. Output (if syntax is corrected): "canEnterClub"

### second code

1. age is 20, and `hasInvitation` is false.
2. The condition `age >= 21 || hasInvitation == true` evaluates to false because:  
`age >= 21` is false (since 20 is less than 21).  
`hasInvitation == true` is also false.
3. Since both conditions are false, the else block is executed.
4. Output: "canNotEnterClub"

```
### Question 3: Discount Eligibility
**Scenario:** Determine if a person is eligible for a discount at a store.

**Inputs:**
- `isMember` (boolean)
- `age`

**Outputs:**
- `isEligibleForDiscount`

**Algorithm:**
1. Check if the person is a member.
2. Check if the person is a senior (65 years old or older).
3. If either condition is true, print `isEligibleForDiscount`.
4. Otherwise, set `isNotEligibleForDiscount`.

**Example:**
- Input: `isMember = false`, `age = 70`
- Output: `isEligibleForDiscount`
```

## Codes:

```
var isMember = false;
var age = 70;
if (isMember == false || age >= 65) {
  console.log("isEligibleForDiscount");
} else {
  console.log("isNotEligibleForDiscount")
}
```

```
var isMember = true;
var age = 50;
if (isMember == false || age >= 65) {
  console.log("isEligibleForDiscount");
} else {
  console.log("isNotEligibleForDiscount");
}
```

## Outputs:

```
PS D:\23r\js> node Day9.js
isEligibleForDiscount
```

```
PS D:\23r\js> node Day9.js
isNotEligibleForDiscount
```

## Explanation:

First code

1. isMember is set to false, and age is 70.
2. The condition isMember == false || age >= 65 evaluates to true because:  
isMember == false is true.  
age >= 65 is also true (since 70 is greater than 65).
3. Since at least one of the conditions is true (using the OR operator ||), the program executes console.log("isEligibleForDiscount");.
4. Output: "isEligibleForDiscount"

#### Second code

1. isMember is set to true, and age is 50.
  2. The condition isMember == false || age >= 65 evaluates to false because:  
isMember == false is false (since isMember is true).  
age >= 65 is also false (since 50 is less than 65).
  3. Since both conditions are false, the else block is executed.
  4. Output: "isNotEligibleForDiscount"
- 

4.

```
### Question 4: Scholarship Eligibility
**Scenario:** Determine if a student is eligible for a scholarship.

**Inputs:**
- `gpa`
- `extracurriculars` (boolean)
- `recommendation` (boolean)

**Outputs:**
- `isEligibleForScholarship` (boolean)

**Algorithm:**
1. Check if the GPA of the student is 3.5 or higher.
2. Check if the student participates in extracurricular activities.
3. Check if the student has a recommendation letter.
4. If the GPA is 3.5 or higher AND either participation in extracurricular activities or a recommendation letter is true, print `isEligibleForScholarship`.
5. Otherwise, set `isNotEligibleForScholarship`.

**Example:**
- Input: `gpa = 3.6`, `extracurriculars = true`, `recommendation = false`
- Output: `isEligibleForScholarship`
```

**Codes:**

```

var GPA=7.6;
var extracurriculars=true;
var recommendation=false;
if(GPA>3.5 && (extracurriculars==true || recommendation==true)){
    console.log("isEligibleForScholarship")
}
else{
    console.log("isNotEligibleForScholarship")
}

```

```

var GPA=7.6;
var extracurriculars=false;
var recommendation=false;
if(GPA>3.5 && (extracurriculars==true || recommendation==true)){
    console.log("isEligibleForScholarship")
}
else{
    console.log("isNotEligibleForScholarship")
}

```

### Outputs:

```

PS D:\23r\js> node Day9.js
isEligibleForScholarship

```

```

PS D:\23r\js> node Day9.js
isNotEligibleForScholarship

```

### Explanation:

#### First code

1. GPA is 7.6, extracurriculars is true, and recommendation is false.
2. The condition `GPA > 3.5 && (extracurriculars == true || recommendation == true)` evaluates to true because:  
`GPA > 3.5` is true (since 7.6 is greater than 3.5).  
`(extracurriculars == true || recommendation == true)` is also true because `extracurriculars == true`.
3. Since both parts of the condition are true, the program executes `console.log("isEligibleForScholarship");`.
4. Output: "isEligibleForScholarship"

#### Second code

1. GPA is 7.6, extracurriculars is false, and recommendation is false.

2. The condition `GPA > 3.5 && (extracurriculars == true || recommendation == true)` evaluates to false because:

`GPA > 3.5` is true.

`(extracurriculars == true || recommendation == true)` is false because both `extracurriculars` and `recommendation` are false.

3. Since the second part of the condition is false, the else block is executed.

4. Output: "isNotEligibleForScholarship"