

# <PICTURE>

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# WORKS EVERYWHERE

## Picture element - LS

A responsive images method to control which image resource a user agent presents to a user, based on resolution, media query and/or support for a particular image format

Current aligned




Usage relative

Date relative

Filtered

All



Chrome	Edge <sup>*</sup>	Safari	Firefox	Opera	IE	Chrome for Android	Safari on iOS <sup>*</sup>	Samsung Internet
4-36			2-33	10-23				
<sup>1</sup> 37 	12	3.1-9	<sup>2</sup> 34-37 	<sup>2</sup> 24 			3.2-9.2	
38-103	13-103	9.1-15.5	38-102	25-88	6-10		9.3-15.4	4-17.0
104	104	15.6	103	89	11	104	15.5	18.0
105-107		16.0-TP	104-105	90			16.0	

The **HTML `<picture>` element** contains zero or more `<source>` elements and one `<img>` element to provide versions of an image for different display/device scenarios. The browser will consider each child `<source>` element and choose the best match among them; if no matches are found, the URL of the `<img>` element's `src` attribute is selected. The selected image is then presented in the space occupied by the `<img>` element.

MORE ABOUT |

# HOW DOES IT WORK?

The browser will  
decide based on  
the device  
characteristics



# EXAMPLE



```
<picture>
  <source srcset="fruits_250x75.jpeg" type="image/jpeg" media="(max-width: 300px)">
  <source srcset="fruits_500x150.jpeg" type="image/jpeg" media="(max-width: 600px)">
  
</picture>
```