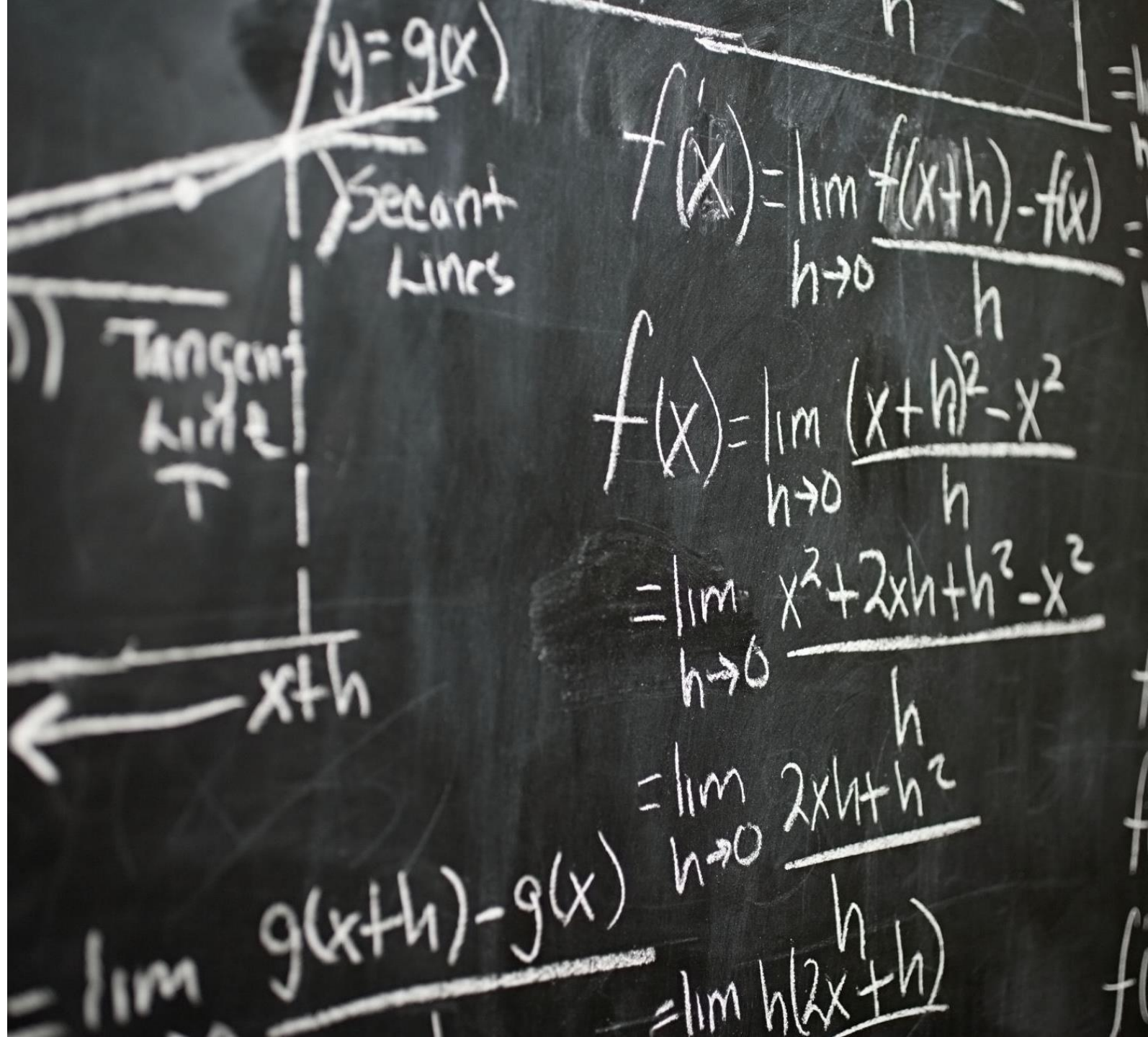# FUNCTIONS

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FUNCTION DECLARATIONS

```
function equationOfLine(m, x, b) {
    return  (m * x) + b;
}
```

FUNCTIONS
ARE OBJECTS

Name of the object
(*The function name*)

Parameters
(*Optional*)

```
function validateScreenName(screamName) {
    /* This is the function body */
}
```

RETURNING A VALUE

```
function validateScreenName(screenName) {

}
```

Nothing returned?
undefined

Parentheses:
always used

NO SEMICOLON

```
function validateName(name) {

}
```

← Semicolon at the end of a function declaration is **not required**.

PARAMETERS

```
const now = new Date();
healthCheck (message, now);


function healthCheck(message) {
    let timestamp = arguments[1] || new Date();
}
```

PASSING FUNCTIONS
AS PARAMETERS

```
function health (message) {
    message = message  ||  'no message found';
}

function check(time) {
    let timestamp = time  ||  new Date();
}



function ping(health, check) {
    heath("Pinging the server");
        check();
}
```

SHADOWING

```javascript
flag = `On`;    // Global

function isLucky() {
    var flag = `Off`; // shadow value!

    return flag === `On`;
}
```

FUNCTIONS
THE CALL STACK

Most recently invoked will be on the top of the call stack.