



Aggressive Cows

```
class Solution {
public:

    int solve(int n, int k, vector<int> &stalls)
    {
        // Initialize variables for binary search
        int start = 1, end, mid, ans;

        // Sort the stalls in increasing order
        sort(stalls.begin(), stalls.end());

        // Set the maximum possible distance between stalls
        end = stalls[n-1] - stalls[0];

        // Binary search loop
        while(start <= end)
        {
            // Calculate the middle point
            mid = start + (end - start) / 2;

            // Initialize variables for counting and tracking position
            int count = 1, pos = stalls[0];

            // Iterate through the stalls
            for(int i = 1; i < n; i++)
            {
                // Check if the current stall can accommodate a cow with
                distance 'mid'
                if(pos + mid <= stalls[i])
                {
                    // If yes, increment the count and update the
                    position
                    count++;
                    pos = stalls[i];
                }
            }
        }
    }
};
```

```

    }

    // Adjust the search space based on the count of cows placed
    if (count < k)
    {
        // If fewer cows are placed than required, reduce the
search space
        end = mid - 1;
    }
    else
    {
        // If enough or more cows are placed, update the answer
and expand the search space
        ans = mid;
        start = mid + 1;
    }
}

// Return the largest possible minimum distance between cows
return ans;
}
};

```

Code Explanation and Complexity of Aggressive Cows

1. Binary Search Approach:

- The code uses binary search to efficiently find the largest possible minimum distance between cows.
- Binary search is performed on the possible distances between stalls.

2. Sorting Stalls:

- The input array stalls are sorted in increasing order.
- Sorting is essential for the binary search to work correctly.

3. Setting Initial Search Space:

- Initialise start and end for binary search.
- start is set to 1, and end is set to the maximum possible distance between the last and first stall.

4. Binary Search Loop:

- The binary search loop runs until the start becomes greater than the end.
- In each iteration, the middle point mid is calculated.

5. Counting Cows:

- For each mid, a loop iterates through the sorted stalls to determine how many cows can be accommodated with a minimum distance of mid.

- The variable count keeps track of the number of cows placed.
- The variable pos keeps track of the position of the last placed cow.

6. Adjusting Search Space:

- If the count of placed cows (count) is less than the required number of cows (k), it means the distance mid is too large.
- Therefore, adjust the search space by setting $\text{end} = \text{mid} - 1$.
- If enough or more cows can be placed, update the answer ($\text{ans} = \text{mid}$) and expand the search space by setting $\text{start} = \text{mid} + 1$.

7. Returning Result:

- Once the binary search loop completes, the function returns the largest possible minimum distance between cows (ans).

8. Time and Space Complexity:

- The time complexity is $O(n \cdot \log(n))$ due to the binary search and sorting.
- The space complexity is $O(1)$ since the algorithm uses a constant amount of additional space.

Koko Eating Bananas

```
class Solution
{
    public: int minEatingSpeed(vector<int> &piles, int h)
    {
        int start = 0, end = 0, mid, ans, n = piles.size();
        long long sum = 0;
        // Calculate sum of all piles to find average eating speed, and
        // find largest pile
        for (int i = 0; i < n; i++)
        {
            sum += piles[i];
            end = max(end, piles[i]); // Keep track of the largest pile
        }

        // Initiate the eating speed to average bananas per hour, but
        // at least 1
        start = sum / h;
        if (!start)
            start = 1;

        // Implement binary search to find optimal bananas-per-hour
        // eating speed
        while (start <= end)
        {
```

```

        // Find the mid point which will be used as a potential
eating speed
        mid = start + (end - start) / 2;
        int total_time = 0;
        // Calculate the total time needed to consume all piles
with the mid eating speed
        for (int i = 0; i < n; i++)
        {
            total_time += piles[i] / mid; // Regular hours
            if (piles[i] % mid)
                total_time++; // Adding one more hour if there
are remaining bananas in current pile
        }

        // If the total_time exceeds allowed time, we need to
increase eating speed
        if (total_time > h)
        {
            start = mid + 1;
        }
        else
        {
            // If time is within limit, this eating speed is a
potential answer
            // But we will continue to find the minimum possible
speed
            ans = mid;
            end = mid - 1;
        }
    }

    // Return the minimum eating speed found that allow to consume
all bananas within the limit
    return ans;
}
};

```

Code Explanation and Complexity of Koko Eating Bananas

1. Binary Search Approach:

- The code uses binary search to find the minimum eating speed (k) required for Koko to finish eating all bananas within h hours.

2. Initial Guess:

- Calculate the sum of all bananas and find the maximum pile size to set the initial search space.
- Set the initial guess for eating speed (start) based on the average bananas per hour, ensuring it's not zero.

3. Binary Search Loop:

- While the search space (start to end) is valid, perform binary search iterations.

4. Total Time Calculation:

- Calculate the total time required to eat all bananas at the current speed (mid).
- Iterate through each pile, determining how many hours are needed to consume the bananas.

5. Adjusting Search Space:

- If the total time is greater than h, it means the eating speed is too slow. Adjust the search space by increasing the speed (start = mid + 1).
- If the total time is within the allowed hours, update the answer (ans = mid) and decrease the speed (end = mid - 1).

6. Returning Result:

- Once the binary search loop completes, return the minimum eating speed (ans).

7. Time Complexity:

- The time complexity is $O(n \log m)$, where n is the number of piles and m is the maximum size of a pile.

8. Space Complexity:

- The space complexity is $O(1)$.

Magnetic Force Between Two Balls

```
class Solution {
public:

    // function to check whether it is possible to place m balls such
    // that
    // the minimum distance between any two is greater or equal to limit
    bool solve(vector<int>& position, long long m, long long limit)
    {
        long long k=1; // first ball is placed in the first basket
        long long prev=position[0]; // position of the first ball
        for(long long i=1; i<position.size(); i++)
        {
            // if the distance from the current position to the last
            // placed ball is greater or equal to limit
            // then we can place a new ball in the current position
        }
    }
};
```

```

        if(position[i]-prev>=limit)
        {
            k++;
            prev=position[i];
        }
        // if all balls have been placed successfully return true
        if(k>=m) return 1;
    }
    // return false in case some balls couldn't be placed properly
    return 0;
}

// function to find the maximum possible minimum distance between any
two balls
long long maxDistance(vector<int>& position, long long m) {
    long long i=0;
    long long j=0;
    for(auto it:position) j+=it;

    // sorting to ensure the balls are placed in the positions
incrementally
    sort(position.begin(),position.end());
    long long ans=0;

    // binary search between 0 to maximum possible value of j
    while(i<=j)
    {
        long long mid=(i+j)/2;
        // if it is possible to place the balls such that
        // the minimum distance between any two is equal to mid
        // search for possibly greater valid kinds by moving towards
right in the search space
        // and update the answer
        if(solve(position,m,mid))
        {
            i=mid+1;
            ans=mid;
        }
        // if it is not possible to place the balls as required for
current mid
        // search for possibly valid mids by moving towards left in
the search space
        else j=mid-1;
    }
}

```

```
        return ans;
    }
};
```

Code Explanation and Complexity of Koko Eating Bananas

1. Binary Search Approach:

- The code uses binary search to find the maximum minimum magnetic force between two balls.
- Binary search is performed on the possible values of the minimum magnetic force.

2. Helper Function (solve):

- The solve function checks if it's possible to distribute balls with a minimum magnetic force of at least 'limit'.
- It iterates through the positions and checks if the distance between consecutive positions is at least 'limit'.
- If enough balls can be placed with the specified minimum force, it returns true; otherwise, it returns false.

3. Main Function:

- Calculate the sum of all positions (j).
- Sort the positions in increasing order to facilitate binary search.
- Initialize ans to store the maximum minimum magnetic force.

4. Binary Search Loop:

- While the search space (i to j) is valid, perform binary search iterations.

5. Checking Possibility:

- Use the solve function to check if it's possible to distribute balls with a minimum magnetic force of at least the current mid.
- If possible, update the answer (ans = mid) and increase the search space (i = mid + 1).
- If not possible, reduce the search space (j = mid - 1).

6. Returning Result:

- Once the binary search loop completes, return the maximum minimum magnetic force (ans).

7. Time Complexity:

- The time complexity is $O(n \log M)$, where n is the number of positions and M is the maximum possible distance between positions.
- The binary search has a time complexity of $O(\log M)$, and for each binary search iteration, the solve function iterates through the positions, resulting in $O(n)$ per iteration.

8. Space Complexity:

- The space complexity is $O(1)$.

END

