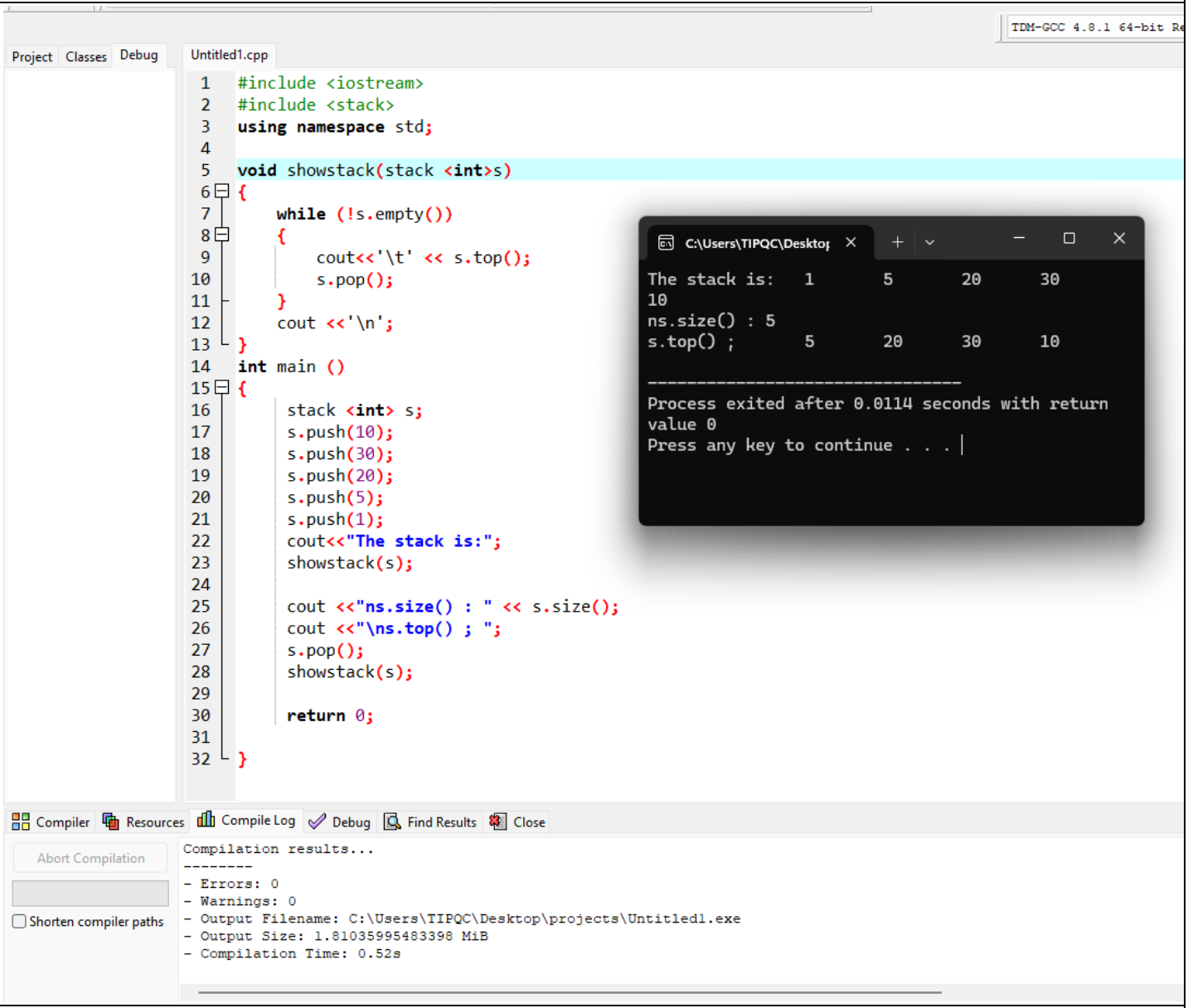
Activity No. <n>	
Seatwork 4.1 : Stacks	
Course Code: CPE010	**Program:** Computer Engineering
Course Title: Data Structures and Algorithms	**Date Performed: 8/12/2025**
Section: CPE21S4	**Date Submitted:**
Name(s): Avila, Vince Gabriel V.	**Instructor: Engr. Jimlord Quejado**

6. Output



8. Conclusion

The code shows how to use a stack in C++ STL using the simplest form which includes pushing, popping and viewing the stack. This is one of the methods to have a good mental image for how the stack works in runtime.

9. Assessment Rubric