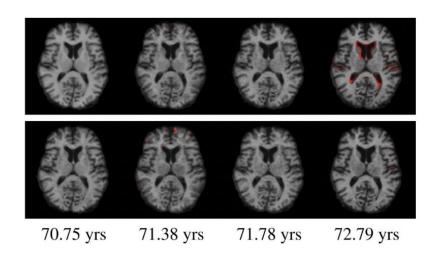
Non-parametric Manifold Regression

Population Shape Regression from Random Design Data

Brad C. Davis, P.Thomas Fletcher, Elizabeth Bullitt

Presentation by Alexandre Cahill and Vincent Herfeld

Initial Problem : Longitudinal study



Brain MR Images templates

Statistical Method Overview

Nadiya -Watson Manifold extension of Frechet Mean

$$\hat{I} = rg \min_{I \in \mathcal{I}} rac{\sum_{i=1}^{N} d_{\mathcal{I}}(I, y_i)^2}{N}$$

$$\hat{I} = rg \min_{I \in \mathcal{I}} rac{\sum_{i=1}^N d_{\mathcal{I}}(I,y_i)^2}{N}$$

$$\hat{I_h}(t) = rg \min_{I \in \mathcal{I}} rac{\sum_{i=1}^N K_h(t-t_i) d_{\mathcal{I}}(I,y_i)^2}{\sum_{i=1}^N K_h(t-t_i)}$$

Geometric Grounding: LDDMM

Shape Space:

- Manifold : Group action of Diffeomorphisms on the Space of Images
- Local Metric: Defined through kernel k on vector fields of a RKHS V
- Computing geodesic distances:

$$Cost(\phi) = Length(\phi) + \lambda Fidelity(\phi(M_1), M_2)$$

$$d_{\mathcal{I}}(I,J)^2 = \min_{v:\dot{\phi}_t = v_t(\phi_t)} \int_0^1 \|v_t\|_V^2 dt + \frac{\|I(\phi^{-1}) - J\|_{L_2}^2}{\sigma^2}$$

Method

Single subject growth model

$$\min_{v:\dot{\phi}_t=v_t(\phi_t)} \int_0^1 \|v_t\|_V^2 dt + \frac{1}{\sigma^2} \int_0^1 \|I_{\alpha}(\phi^{-1}) - I_t\|_{L_2}^2 dt$$

$$Av_t = -\frac{1}{\sigma^2} \nabla (I_\alpha \circ \phi^{-1}) \int_t^1 (I_u(\phi_u \circ \phi_t) - I_\alpha(\phi^{-1})) |D(\phi_u \circ \phi_t^{-1})| du$$

Population growth model

$$\min_{v:\dot{\phi}_t=v_t(\phi_t)} \int_0^1 \|v_t\|_V^2 dt + \frac{1}{\sigma^2} \int_0^1 \|I_{\alpha}(\phi^{-1}) - \hat{I}_t\|_{L_2}^2 dt$$

$$\hat{I}_h(t) = \arg\min_{I \in \mathcal{I}} \frac{\sum_{i=1}^{N} K_h(t - t_i) d_{\mathcal{I}}(I, y_i)^2}{\sum_{i=1}^{N} K_h(t - t_i)}$$

Implementation

```
Algorithm 4.1 Intrinsic mean image: LDDMM solution
Input: A collection of N images: \{I^i\}_{i=1}^N
Output: A Fréchet mean image \hat{I} and a collection of diffeomorphic transformations
     \{\phi^i\}_{i=1}^N such that \phi^i maps I^i onto \hat{I}
 1: // Initialize deformations with identity
 2: for i = 1 : N do
       \phi^i \leftarrow \mathrm{Id}_{\mathrm{Diff}_V(\Omega)}
 4: end for
 5: // Perform gradient descent optimization
 6: repeat
       \hat{I} = \frac{1}{N} \sum_{i=1}^{N} I_{\phi^i}^i // Update mean image
        for i = 1 : N do
           // Compute gradient of functional at each discritized timepoint s
           for j = 1 : T do
10:
              s \leftarrow \frac{j-1}{T}
11:
             \nabla_{v_t^i} E_t^{'} \leftarrow 2v_t^i - K\left(\tfrac{2}{\sigma_2}|D\phi^i_{s,1}|\nabla I^i_{\phi^i_{0,s}}(I^i_{\phi^i_{0,s}} - \hat{I}_{\phi^i_{1,s}})\right)
           end for
13:
           v^i \leftarrow v^i - \epsilon \nabla_{v^i} E // Step along gradient
       end for
16: until convergence
```

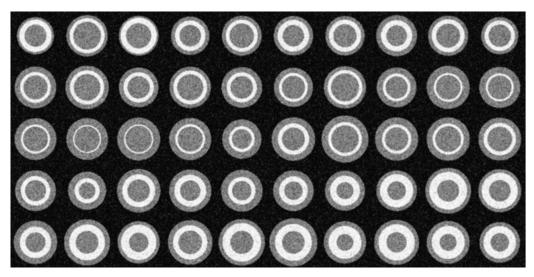
LDDMM algorithm to solve regression on 2D images

Implementation

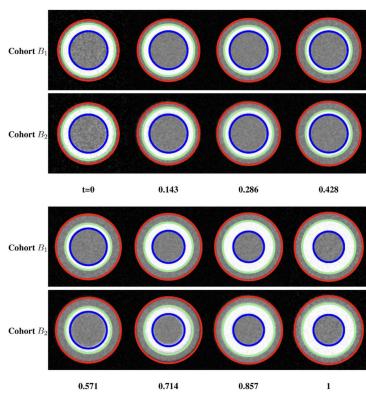
```
Algorithm 4.2 Intrinsic mean image: Greedy solution
Input: A collection of N images: \{I^i\}_{i=1}^N
Output: A Fréchet mean image I and a collection of diffeomorphic transformations
     \{\phi^i\}_{i=1}^N such that \phi^i maps I^i onto \hat{I}
 1: // Initialize deformations with identity
 2: for i = 1: number of images do
 3: \phi^i \leftarrow \mathrm{Id}_{\mathrm{Diff}_V(\Omega)}
 4: end for
 5: repeat
 6: \hat{I} = \frac{1}{M} \sum_{i=1}^{M} I_{\phi^i}^i // \text{Update mean image}
        for i = 1: number of images do
          v_{\text{inc}} \leftarrow K\left(\frac{2}{\sigma^2} \nabla I_{\phi_{0,1}^i}^i (I_{\phi_{0,1}^i}^i - \hat{I})\right) // \text{ Compute locally optimal velocity}
           \phi^i \leftarrow \operatorname{Exp}_{\phi^i}(\epsilon v_{\operatorname{inc}}) // Step in direction of incremental velocity
        end for
10:
11: until convergence
```

Greedy algorithm to solve regression on 3D images

Results

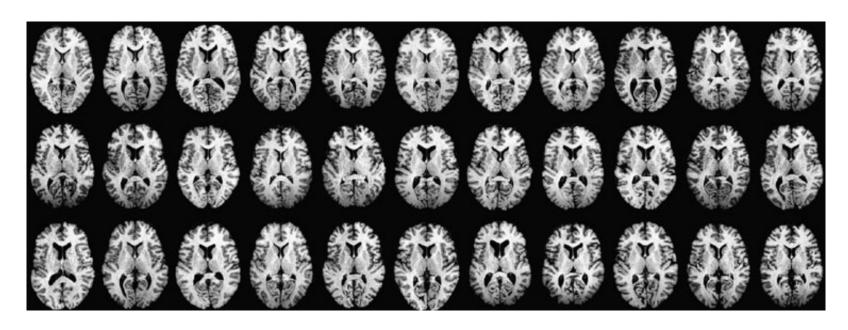


Synthesised images of bull's-eyes as observation data



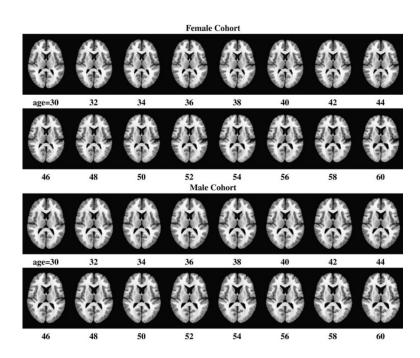
Regressed images

Results



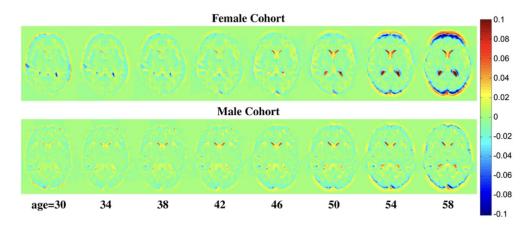
Healthy brain MRIs data set

Results



Slices of regressed 3D images

$$\log \begin{vmatrix} \frac{\partial \dot{g}_{t}^{1}}{\partial x^{1}}(x) & \frac{\partial \dot{g}_{t}^{1}}{\partial x^{2}}(x) & \frac{\partial \dot{g}_{t}^{1}}{\partial x^{3}}(x) \\ \frac{\partial \dot{g}_{t}^{2}}{\partial x^{1}}(x) & \frac{\partial \dot{g}_{t}^{2}}{\partial x^{2}}(x) & \frac{\partial \dot{g}_{t}^{2}}{\partial x^{3}}(x) \\ \frac{\partial \dot{g}_{t}^{3}}{\partial x^{1}}(x) & \frac{\partial \dot{g}_{t}^{3}}{\partial x^{2}}(x) & \frac{\partial \dot{g}_{t}^{3}}{\partial x^{3}}(x) \end{vmatrix}$$



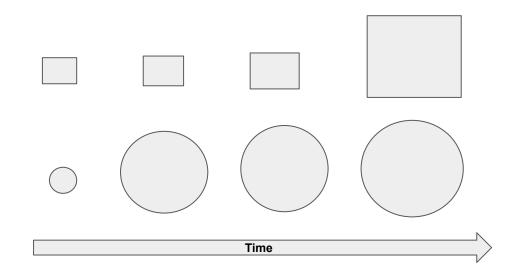
Age-indexed local expansion and contraction

Red: expansion Blue: contraction

Statistical Limitations

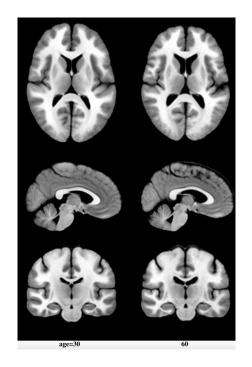
- 1. No Subject-Specific information:
 - => Loss of Information

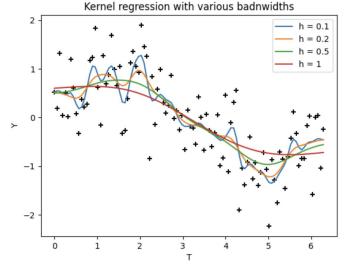
2. Time deformation:



Schematic Growth Scenarios

Computational Limitations





Finding best kernel bandwidth can be complicated and/or subjective.

≈ 2 hours of computation time / regressed image

O(MN log n) M iterations,

N images

n voxels along largest dimension

Regressed images of mixed cohorts

Sources:

Images where taken from the article and Brad C. Davis's thesis