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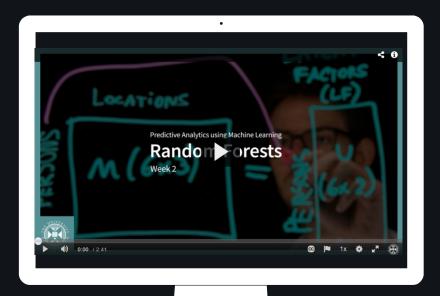
- Bootstrap aggregation'
- Rationale:
  - Create a number of bootstraps
  - Build various models for these samples
  - Average (regression)/majority vote (classification) of outcome
- Reduces variance and bias (overfitting)



- Use many weak learners for an aggregate prediction
  - Weak learner: classifier that barely outperforms random guess
- Decision trees are great weak learners:
  - Can be pruned to be very small (and hence underfitting)
  - Can be created to stop after being very small and shallow still
- Rationale:
  - Create a lot of 'weak' models and aggregate their results
  - Again take majority vote/average of outcome

## Random Forests





Please watch the following video

https://media.ed.ac.uk/medi a/Random+Forests/1 5z6sh 1wx/141757871





- Applies bagging
- Combines this with randomly selecting subset of variables to use for splits:
  - Not necessarily the best split will be made
  - Nevertheless, there will be a lot of variety in the different trees
  - Counters the deterministic way decision trees are built
- Very strong predictive algorithm
- Variable importance calculated by averaging the reduction of Gini impurity of a variable across all trees



- 3 Building different tree-based models.ipynb+ churn\_ibm.csv
- 4 Applying different tree-based models.ipynb + bank-full.csv



