

# **EduSpace Business Requirements Documents**

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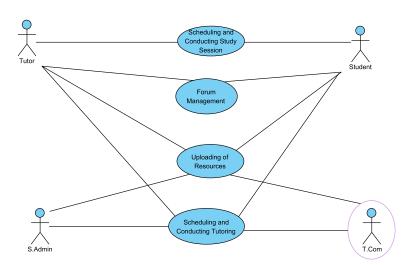
### 1. Background

EduSpace is a small tutoring company in Stellenbosch that is looking for a way to bridge the gap between student learning at Stellenbosch University. They have approached Z Consultants to create an analysis of their mobile application that will enable to bridge this learning gap at Stellenbosch University. The mobile application aims to create a community of engagement between the students that will also enable companies to advertise their tutoring sessions as well as to share summary notes that will better Stellenbosch students. The application platform looks towards enabling peer-to peer learning between students through creation of tutoring sessions and study sessions.

### 2. Business Use Case

### 2.1. Business Use Case Diagram

Visual Paradigm Standard(matie(Stellenbosch University)





### 2.2. Business Use Case Description

### 2.2.1. System administrator

System administrator for EduSpace refers to the process of verifying accounts to make sure the user is either a Stellenbosch student or a tutoring company. The System administrator will have access to system functionalities such as verifying tutoring sessions from tutoring companies before they can be uploaded. In addition to this they oversee monitoring surveys received from different department within the university and uploading these surveys. These survey's will be made available in the app for students and tutors to participate.

### 2.2.2. Quiz participation

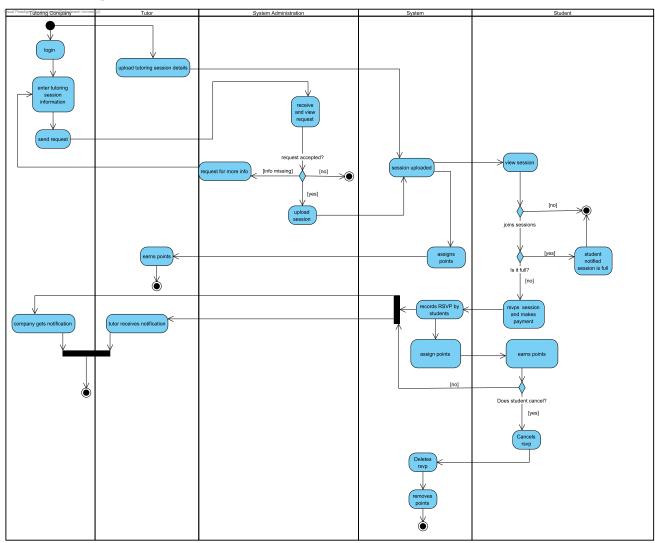
The quiz is part of the study session. The quiz function allows students to pose questions that can be added to the question bank for later reference by tutoring and other students. Questions are checked by system to eliminate duplicates. FAQs can be upvoted once by a user so that they appear at the top. This process results in students getting points.

### 2.2.3. Point system

The EduSpace app will award points to students for participating in the application services. Students will gain stoints for their participation in study sessions, quizzes, surveys, forums, tutoring sessions and for uploading resources, which can later be redeemed as vouchers to sponsorship companies. The same system will be implemented for students when they participate in the quizzes and host a tutoring session, they in turn earn toints. Toints are not redeemable, but are a status ranking in the application that allow a student to be verified and become a tutor.

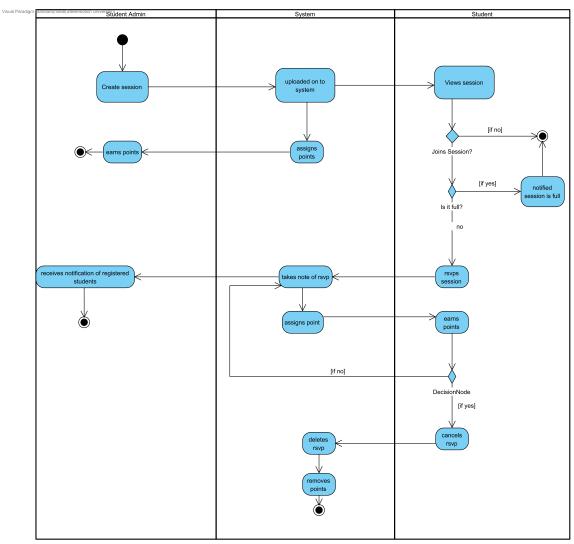
# 3. Activity Diagrams

# 3.1. Tutoring Session



# Tutorial Session Notes A company is a visitor to the application therefore they request for their session to be marketed through the application. Whenever something is requested and uploaded there is a notification sent between the sender and the receiver, therefore notification are received via emails. Points information is in the business yet to be developed.

# 3.2. Study Session



#### Study Session Notes

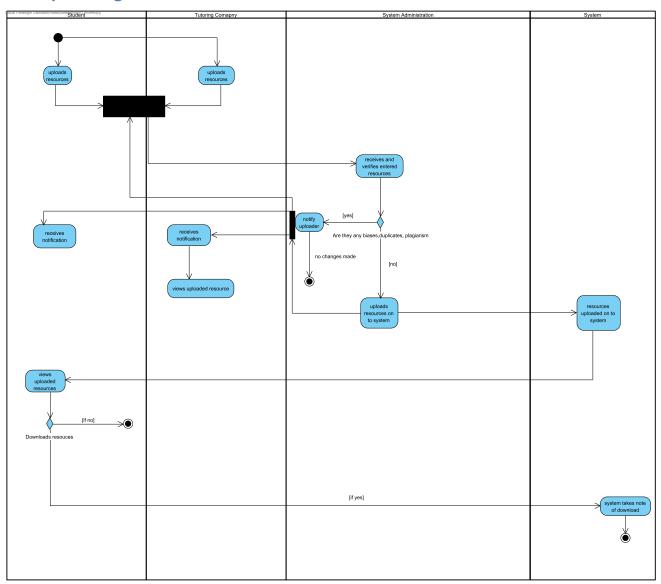
Study Admin and Students earn points through setting of study sessions and joining study sessions set by student admin

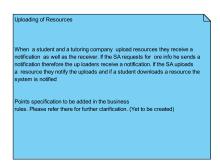
Whenever someone creates a session they receive a confirmation notification, then when someone books a study session the booker also receives a notification. Therefore notifications are sent when someone interacts with the system and there is need for confirmation and communication.

More info on the point allocation will be in the business rules still yet to be created

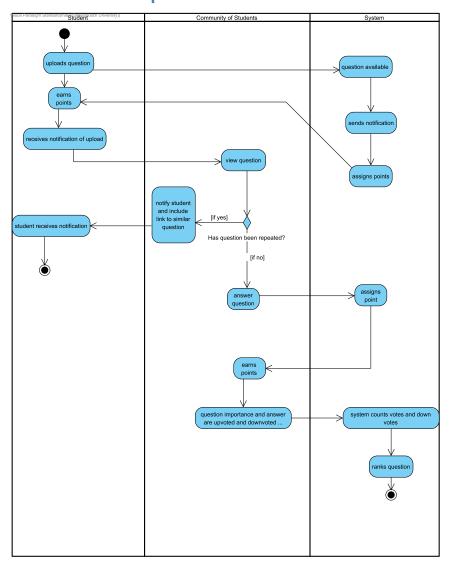
NB: Student Admin is the student who creates the session and the student is any individual who can join a session

# 3.3. Uploading of Resources





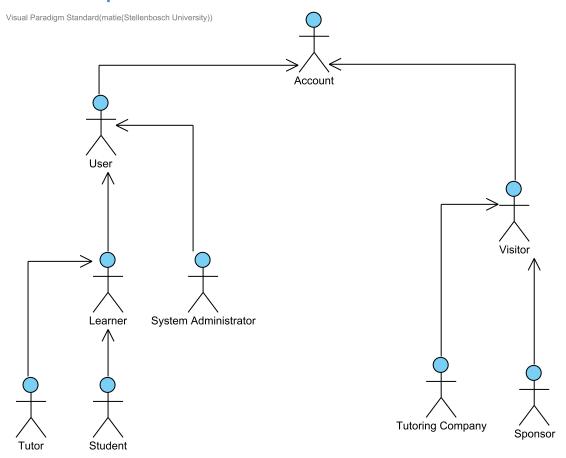
# 3.4. Forum Participation



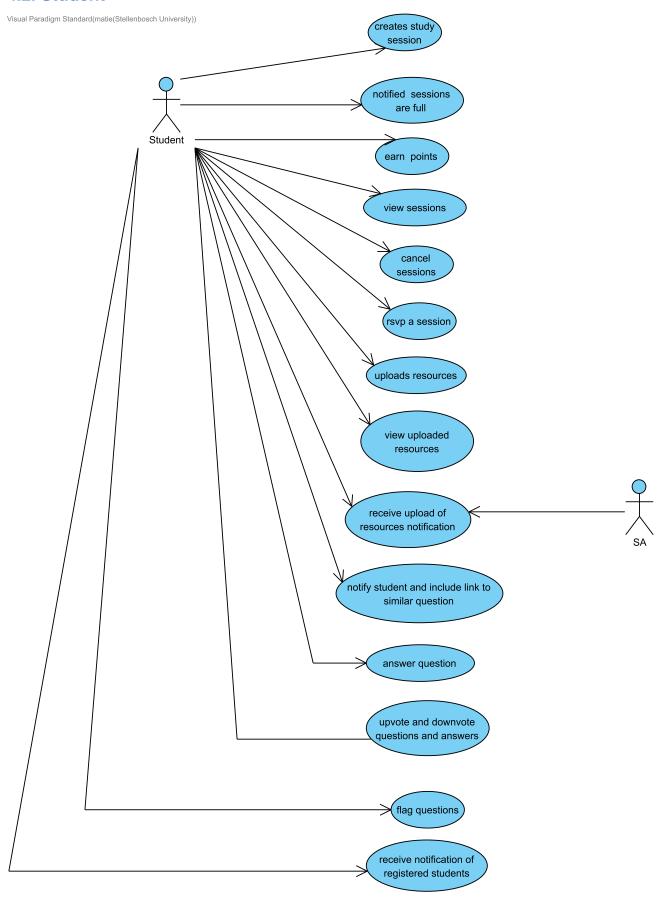
# Forum Participation The BUC is difficult to model has a activity diagram because the answering, flagging and voting of answers takes place simultaneously. Therefore this a arough picture of the activities that takes place during the forum participation. Point Information is in the Business Rules. Still yet to be added NB: Community of Students is differentiating the student who has posted the question from the rest of the students

# 4. Role Map and Use Case Diagrams

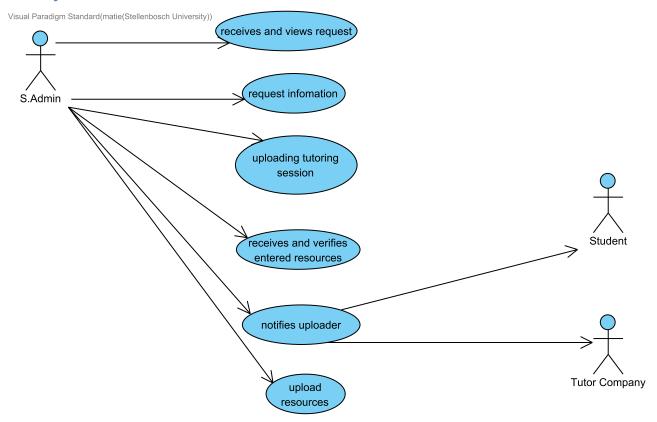
# 4.1. Role Map



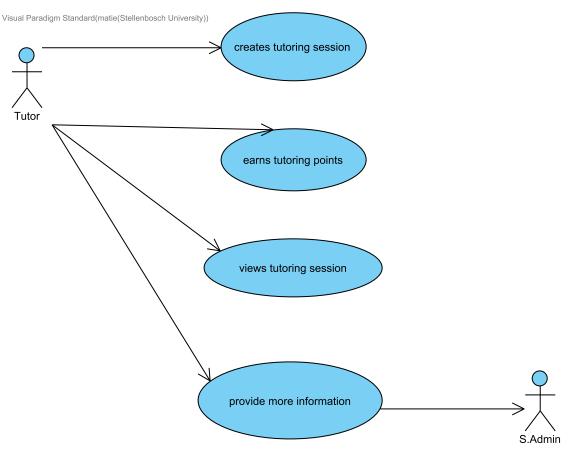
### 4.2. Student



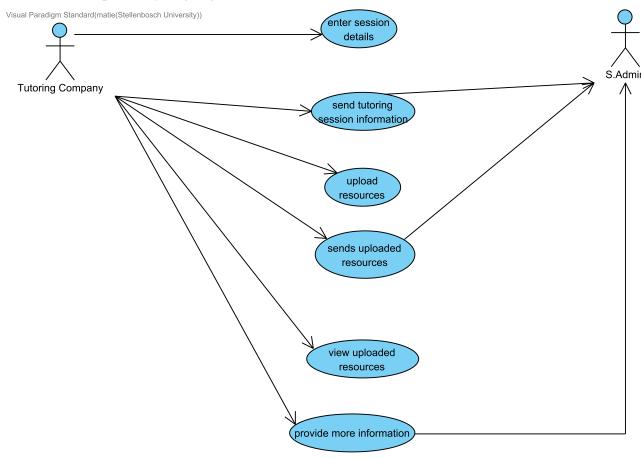
# 4.3. System Administratr



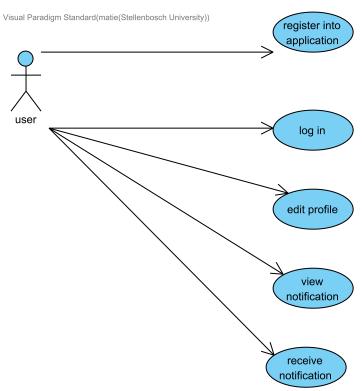
### **4.4. Tutor**



# 4.5. Tutoring Company System Use Case

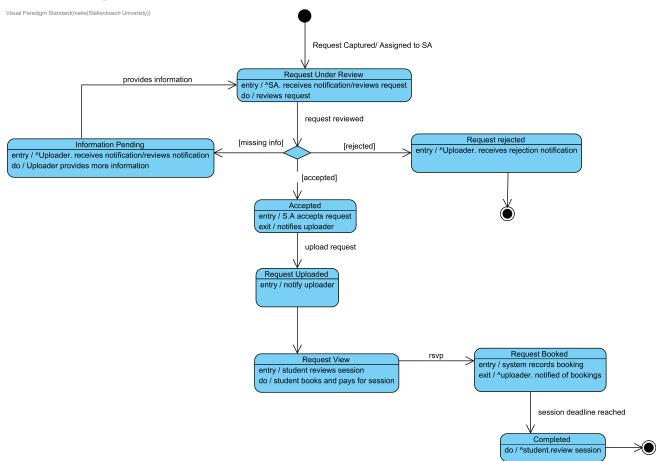


### 4.6. User

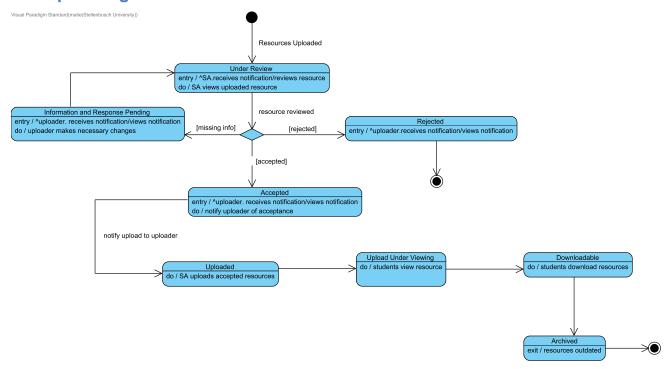


# 5. State Machine Diagram

## **5.1. Tutoring Session**



# 5.2. Uploading of Resources



### 6. Related Artificates

## **6.1. Point Management**

Action	Stoints  Redeemable	Quantity o i n t s
	Redeemable	Redeemable
Posting a question in the forum and it gets 5 upvotes	Yes	NS stoints o
Answering a question on the forum	Yes	Y <b>Stoints:</b> 5 stoints per multiple of 5 upvotes where multiples of 5 supvotes will receive 5 stoints per
Take part in a survey	Yes	Toints: 5 toints per multiple of 5 upvotes where multiples of 5 upvotes will receive 5 toints per N 8 stoints
Adding accepted questions to	Yes	The creator of the survey can pay the university to make the survey award more Stoints if they want to entice more students to participate  15 stoints
question bank	Yes	o N 0 stoints
Attend study session		0

Yes 3 stoints

Purchasing study notes or other online resources in the resources tab Hosting tutoring session

No Υ

Default: 15 toints

s Per session (each session is an hour long)