

Week 1: Descriptive Analytics

- ◆ An Operational Decision Problem
- ◆ Forecasting with Past Historical Data
- ◆ Moving Averages
- ◆ Exponential Smoothing
- ◆ Thinking about Trends and Seasonality
- ◆ Forecasting for new Products
- ◆ Fitting distributions

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Session 3

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Session 4

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Descriptive Analytics

- ◆ Before we dive into analyzing data, let us a look at a fundamental problem that firms face
- ◆ An Operations problem:
 - How much to produce?
 - We need to know or estimate the cost of the product, price of the product, and some data on the demand of the product.
- ◆ Let us explore a problem to get started.

A Fundamental Operations Problem: An example

- ◆ Suppose that you are making operations decisions for a retailer who orders a product from a supplier and sells it to customers.
- ◆ The ordered product items are received and placed on store shelf.
- ◆ There is a large customer population
 - Each customer may choose to buy or not buy the product.
 - If the customer chooses to buy, he arrives at the store to buy the product.
 - He buys it as long as it is available on the shelf.
- ◆ However, you have to order the product before you see the customer demand, since you have to have the items available on shelf.
- ◆ You get only one chance to order (i.e., you cannot change your purchase order after your decision).

An Operations Problem: Costs

- ◆ You order the product from the supplier at cost = 3 talers/item. (Talers are the currency units).
- ◆ After your order is received and placed on shelves, demand occurs.
- ◆ The product on the shelf sells at price = 12 talers/item.
- ◆ All unsold items are salvaged. Salvage value = 0 talers/item.
- ◆ Let us look at timeline of events.

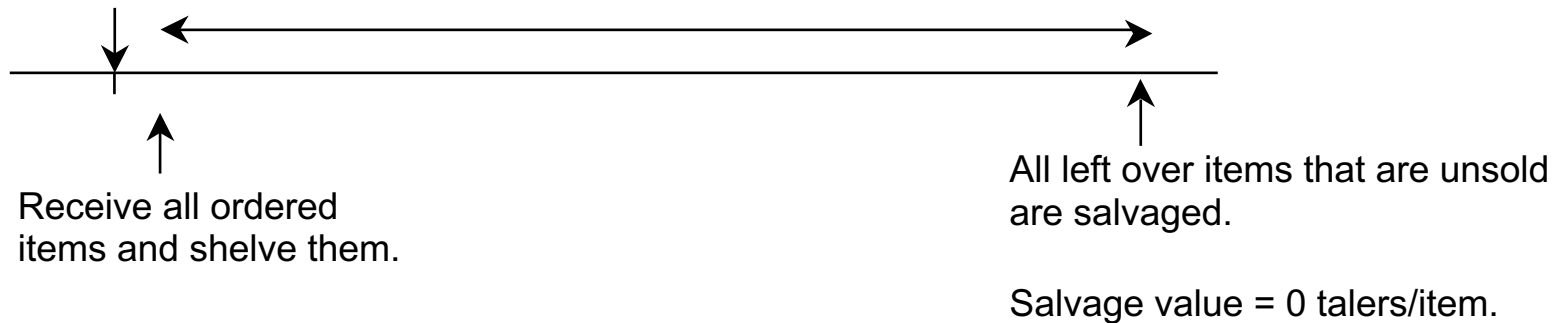
Timeline of Events

Submit an order
to your supplier.

Uncertain Demand occurs.
Items on shelves sell as long as they are available

cost = 3 talers/item

Selling price = 12 talers/item.

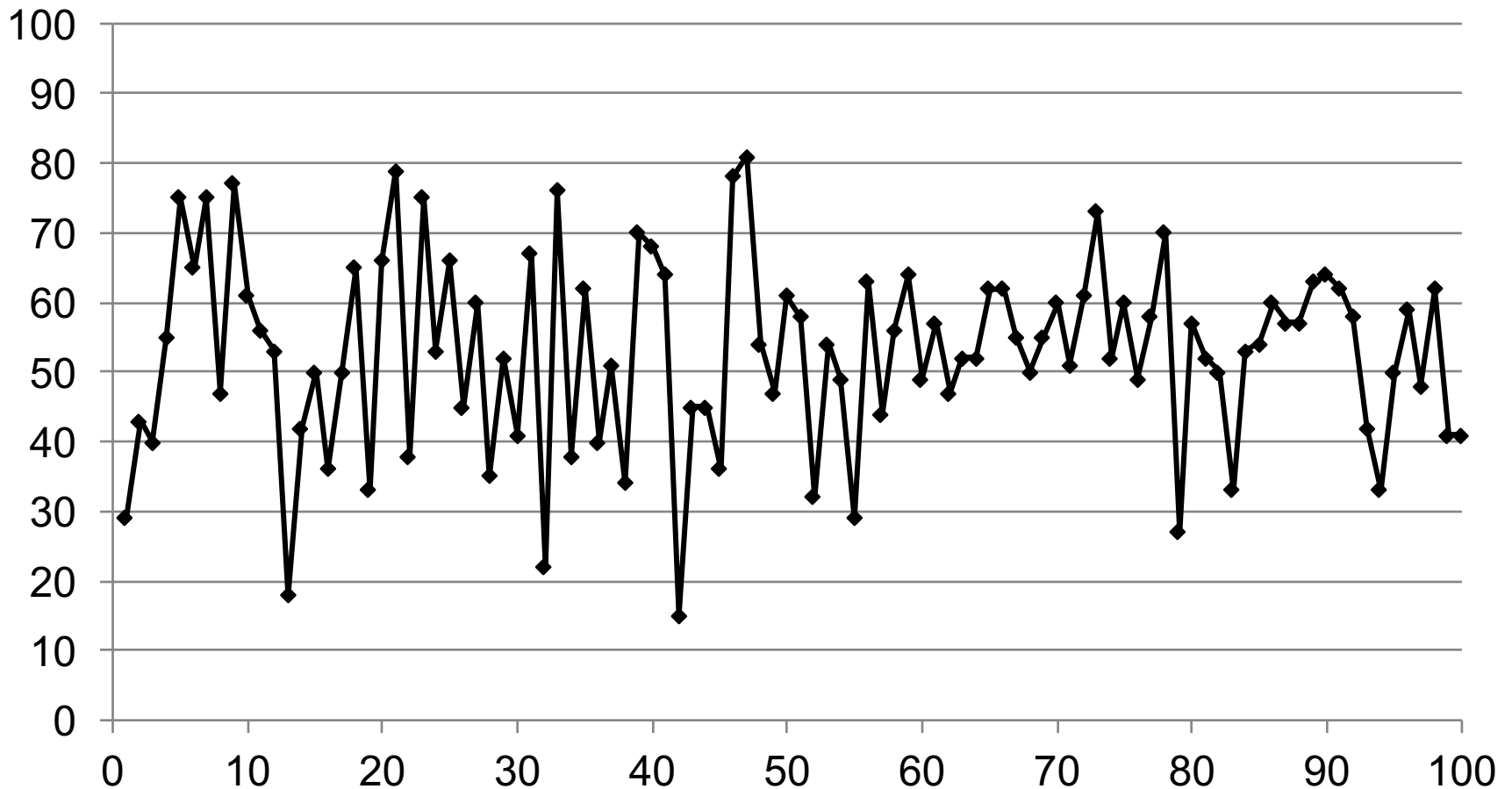


- ◆ Demand is uncertain. Suppose you bought 10 items
 - A High Demand Scenario: Demand is 100. You will sell all 10 items, and make a **profit** of $10 \cdot (12 - 3) = 90$ talers.
 - A Low demand Scenario: No demand (i.e., demand = 0). You sell nothing and **lose** $10 \cdot 3 = 30$ talers.

Problem Recap

- ◆ You don't know what the demand is going to be...
- ◆ You have to decide on the number of units to order from supplier before seeing the customer demand.
- ◆ What could help?
 - Past demand data...
 - Fortunately, we have the demand data from past 100 periods.

Past Demand Data



- ◆ The chart shows the demands (y-axis) observed in past 100 periods (x-axis).

Past Demand Data

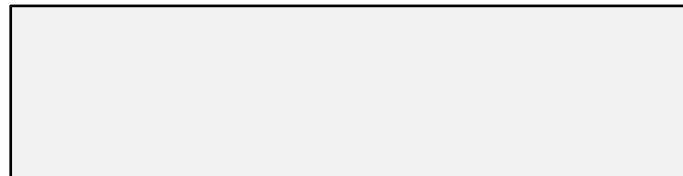
- ◆ Some more information from past demand data
- ◆ From the observations over the past 100 such periods.
 - Maximum Demand observed was 81.
 - Minimum Demand observed was 15.
 - The arithmetic average of those 100 observations is 52.8
- ◆ Based on the data, I am going to ask you to go through an exercise
 - on deciding how much to order.

Before you make your decision

- ◆ There is no penalty for a wrong answer, or conversely, no extra course credit for the right answer.
- ◆ You get one attempt at making your decision.
- ◆ The objective of the exercise is not to test or grade you, but to set a baseline “initial thinking” as we start the course.
- ◆ Write down your answer on a sheet of paper and keep the sheet through the course.
- ◆ We will see the best answer and you will then get a chance to compare your answers and calibrate learning progress.

Question: How much would you order...

- ◆ Suppose you are a manager contemplating the question of how many items to order from the supplier.
- ◆ Choose the quantity (Q) that you will order.
- ◆ Once you select Q , the market will produce 50 random demand instances from the distribution of demand similar to the Figure I showed you.
- ◆ Each random demand instance will correspond to the demand value you may face in the coming selling season.
- ◆ Your objective is to select Q to maximize total profit that you will earn when faced with these 50 random demand values.



Newsvendor Problem

- ◆ The problem you just saw is called a **Newsvendor** problem.
 - Its characteristics are:
 - » You have an objective (usually maximize profits, minimize costs, improve market share, etc.)
 - » You have to make one decision (usually, how much to buy, or plan for).
 - » ... before you see the future demand
 - » Demand occurs, and profits and costs are realized.
- ◆ This is called the newsvendor problem:
 - because it is similar to a vendor who sells newspapers:
 - » Buy too much and you may be left with unsold newspapers,
 - » or buy too little, and you will forgo revenue opportunity.
- ◆ In this course, we will show you how to think about and analyze this problem.

A Business Application at *Time Inc.*

- ◆ Time Magazine Supply chain:
 - Stores were either selling out inventories (too little inventory)
 - or sold only a small fraction of allocation (too much inventory).

- ◆ Time Magazine evaluated and adjusted for every issue:
 - National print order (total number of copies printed and shipped),
 - Wholesale allotment structure (How those copies are allotted to wholesalers).
 - Store distribution (Final distribution to stores).

- ◆ Note: above three decisions are made before the actual demand is realized
 - Need to analyze past data
 - Forecast future demand.

- ◆ Time Magazine reports saving \$3.5M annually from tackling the newsvendor problem.
 - Koschat et al, *Interfaces*, Volume 33, No 3. May-June 2003, pages 72-84.

Broader applications of the Newsvendor problem

- ◆ Governments order flu vaccines before the flu season begins, and before the extent or the nature of the flu strain is known
 - How many vaccines to order?
- ◆ Smart phone users buy mobile data plans before they know their actual future usage
 - What is the right plan for you?
- ◆ Consumers buy health insurance plans, before they know their actual health expenditures
 - How to think about the right plans?
- ◆ For all the above examples: some forecast of future demand is essential

Introduction to Forecasting

- ◆ What is forecasting?
 - Primary Function is to Predict the Future

- ◆ Why are we interested?
 - Dictates the decisions we make today

- ◆ Examples: who uses forecasting in their jobs?
 - forecast demand for products and services
 - forecast inventory and capacity needs daily

- ◆ What makes a good forecast?
 - It should be timely, reliable.
 - It should be as accurate as possible, and
 - It should be in meaningful units
 - The method should be easy to use and be understood in practice.

Characteristics of Forecasts

- ◆ Point forecasts are usually wrong! Why?
 - Examples: In December 2015, there will be 37cms of snow.
 - We will sell 314 umbrellas during the rains next week.
 - Demand could be a random variable.
- ◆ Therefore, a good forecast should be more than a single number
 - mean and standard deviation
 - range (high and low) (e.g. weather forecasts).

Modeling Uncertain Future: Probability Distributions

- ◆ We often do not control purchasing behavior – as a result, we cannot predict future demand with certainty
- ◆ How do we describe uncertain future demand?
- ◆ We can try to decide what future demand scenarios are possible, for each scenario, estimate the likelihood of its realization
- ◆ Where do scenarios come from?
 - Past data
 - Expert estimates

An Example of a Model of Future Demand

- ◆ Let's start by looking at a small number of scenarios, say, three: “high demand”, “ordinary demand” and “low demand”.
- ◆ Let's say that “high demand” scenario corresponds to the demand value of 80, “ordinary demand” scenario – to the value of 50, and “low demand” scenario - to a value of 20
- ◆ For each scenario, a likelihood of its occurring must be estimated

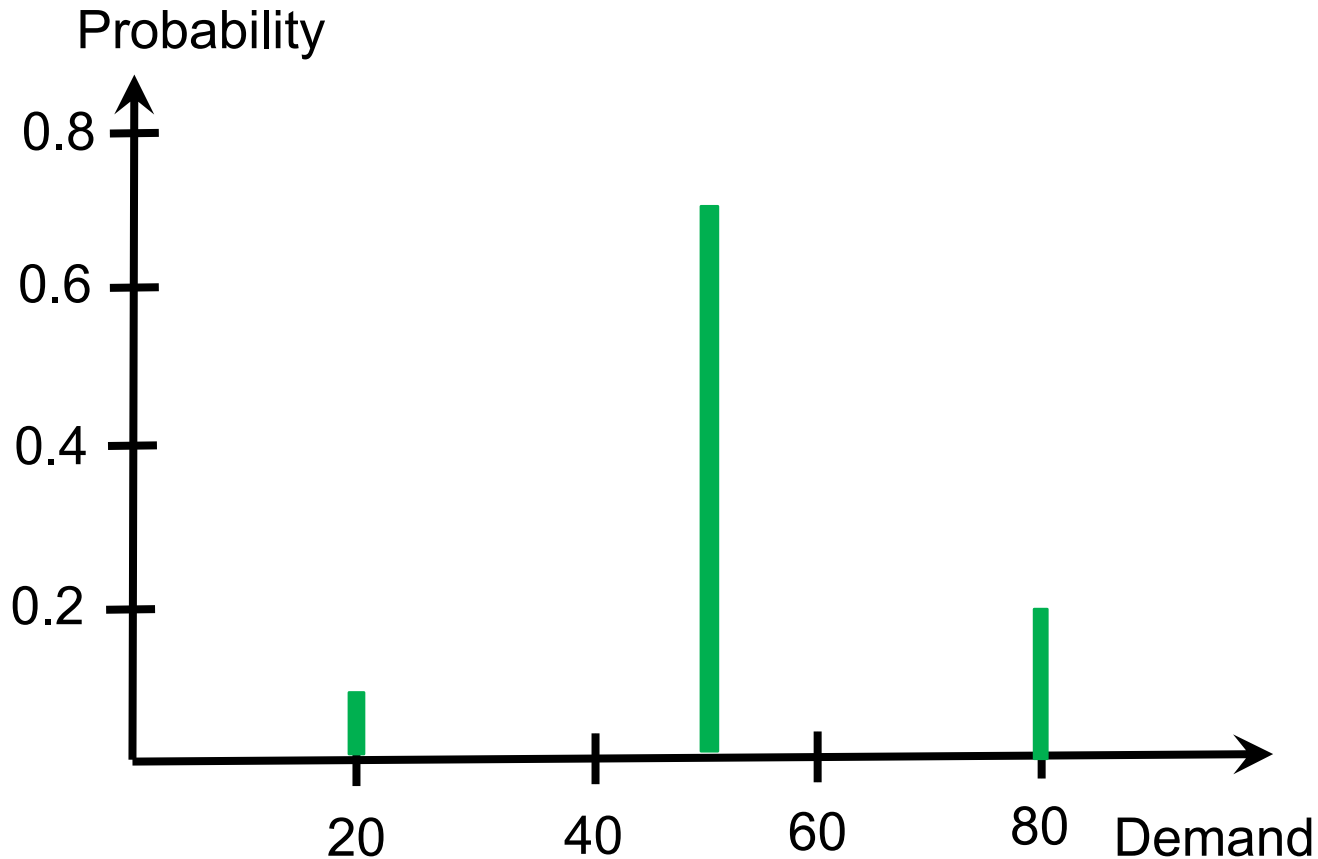
Example of a Model of Future Demand: How Likely is Each Scenario

- ◆ For each scenario, a likelihood of its coming true must be estimated
- ◆ Where do estimates of likelihood come from?
 - Statistical analysis of past data
- ◆ Suppose that after analyzing the past data and using subjective inputs, we estimate that scenarios have the following likelihoods of being realized in the next selling season:
 - Likelihood of “high” demand is 20%
 - Likelihood of “normal” demand is 70%
 - Likelihood of “low” demand is 10%

Three Scenarios and Probability Distribution

- ◆ In other words, we project that the demand is not equal to a certain number with probability 1, but, rather can take one of three values with those probabilities
- ◆ We have just created a probability distribution for the future demand:
 - $D_1 = 80$ with probability $p_1 = 0.2$
 - $D_2 = 50$ with probability $p_2 = 0.7$
 - $D_3 = 20$ with probability $p_3 = 0.1$
- ◆ Probability distributions like that one, described by a number of distinct scenarios with attached probabilities, are called **discrete**
- ◆ Note that the probabilities are
 - greater than zero, and
 - they sum upto 1.

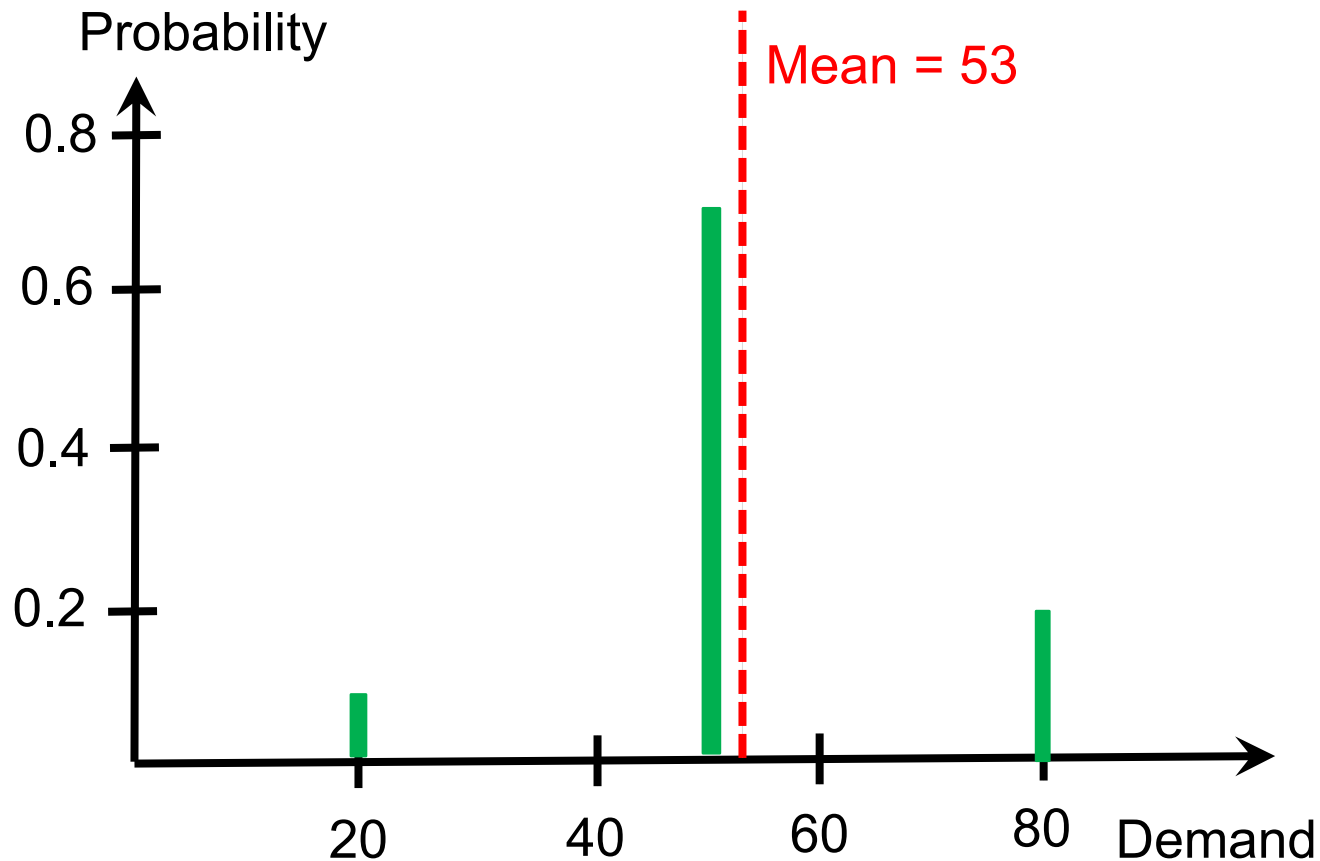
Three Scenarios Probability Distribution: Scenarios and Their Probabilities



Describing Probability Distribution: Mean and Standard Deviation

- ◆ For any probability distribution, including a simple one reflecting three demand scenarios, two useful descriptive quantities are often calculated: **mean** (also called **expected value**) and **standard deviation**
- ◆ For a discrete probability distribution, the mean is defined as a sum of the products of scenario values and their probabilities
- ◆ For our demand distribution, the mean $\bar{D} = p_1D_1 + p_2D_2 + p_3D_3 = 0.2 * 80 + 0.7 * 50 + 0.1 * 20 = 53$.
- ◆ Mean reflects the demand value that we will get, on average, in a selling season, if we keep observing the demand realizations over infinite number of selling seasons

Three Scenarios Probability Distribution: Mean



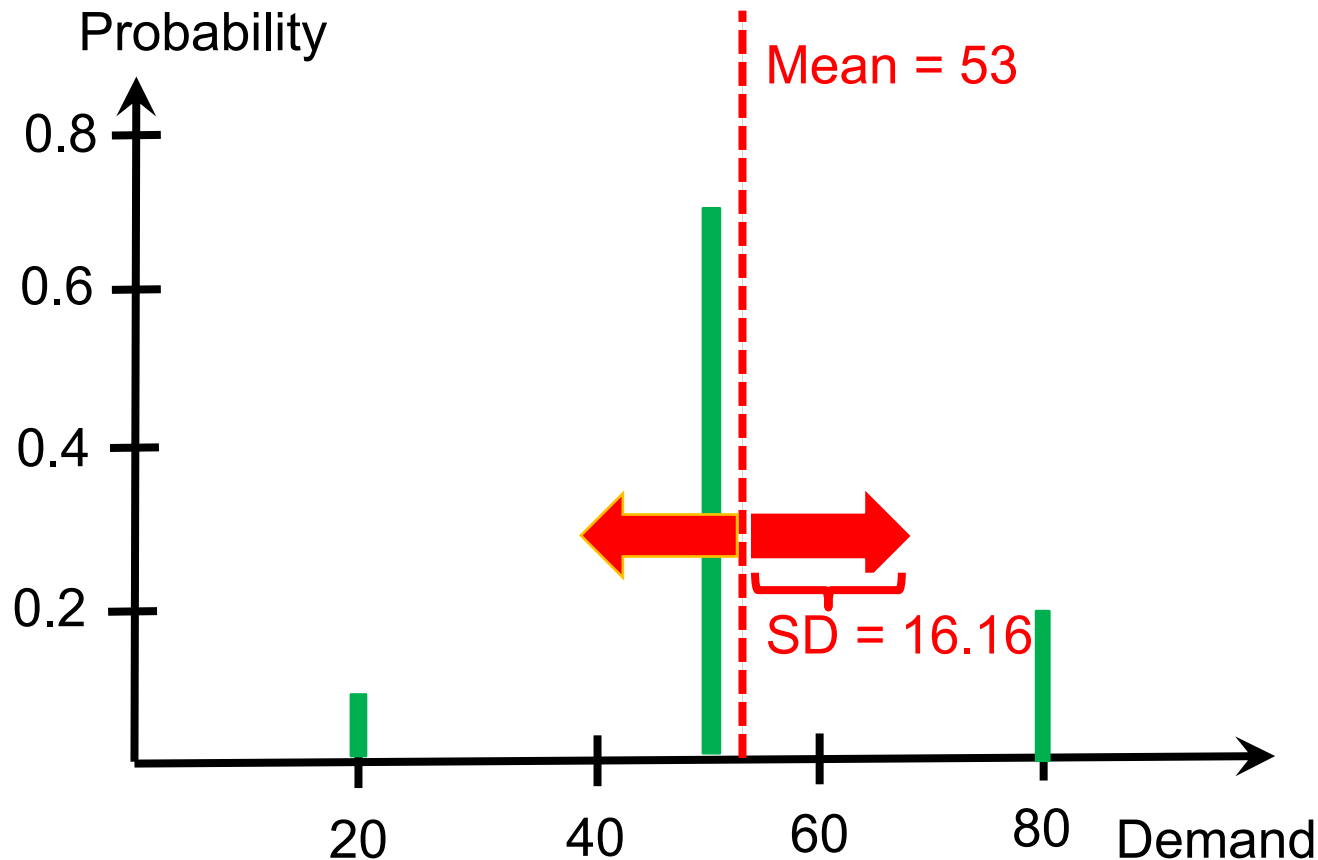
Describing Probability Distribution: Mean and Standard Deviation

- ◆ Standard deviation describes, roughly speaking, how far away actual random variable values are from the mean, on average. In other words, it describes how, in a colloquial sense, “spread out” the distribution is around its mean
- ◆ Standard deviation is defined as a square root of the sum of products of scenario probabilities and the squares of the difference between scenario value and the mean value
- ◆ For example, for the three-scenario demand probability distribution we consider, the standard deviation is calculated as

$$\begin{aligned} SD &= \sqrt{p_1 * (D_1 - \bar{D})^2 + p_2 * (D_2 - \bar{D})^2 + p_3 * (D_3 - \bar{D})^2} \\ &= \sqrt{0.2 * (80 - 53)^2 + 0.7 * (50 - 53)^2 + 0.1 * (20 - 53)^2} \approx 16.16 \end{aligned}$$

Three Scenarios Probability Distribution: Mean and Standard Deviation

- ◆ Knowledge of mean and standard deviation values helps to support a general intuition about the nature of a random variable



Mean and Standard Deviation: More than three scenarios

- ◆ What if we have more than three scenarios?

- D_1 with probability p_1
- D_2 with probability p_2
- D_3 with probability p_3
-
- D_n with probability p_n

$$\text{and } p_1 + p_2 + p_3 + \cdots + p_n = 1$$

- ◆ What about mean and standard deviation of this demand distribution for n scenarios?

$$\text{Mean} = \bar{D} = p_1 D_1 + p_2 D_2 + p_3 D_3 + \cdots + p_n D_n$$

Standard Deviation =

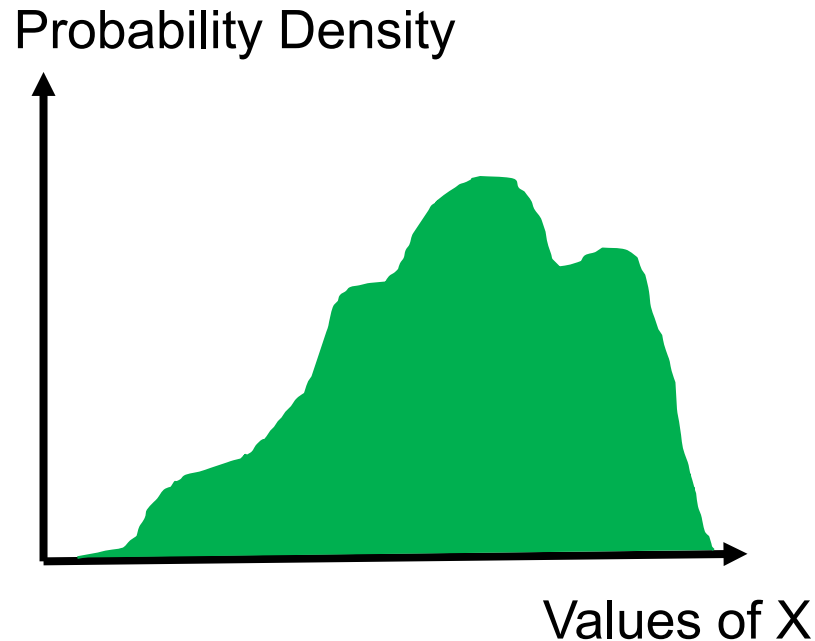
$$\sqrt{p_1 * (D_1 - \bar{D})^2 + p_2 * (D_2 - \bar{D})^2 + \cdots + p_n * (D_n - \bar{D})^2}$$

Discrete vs. Continuous Probability Distributions

- ◆ So far, we have looked at a discrete probability distributions with a number of future scenarios with an “attached” probability for each scenario
- ◆ But what will happen to a discrete probability picture when
 - a) random variable being modeled has a really large number of scenarios on any small interval of possible interval of values and
 - b) the probability that any one scenario is realized is really small
- ◆ Think of examples such as stock prices, or the amount of rainfall in a region.
- ◆ In such cases, it makes sense to describe such probability distribution using groups of scenarios rather than focusing on individual scenarios

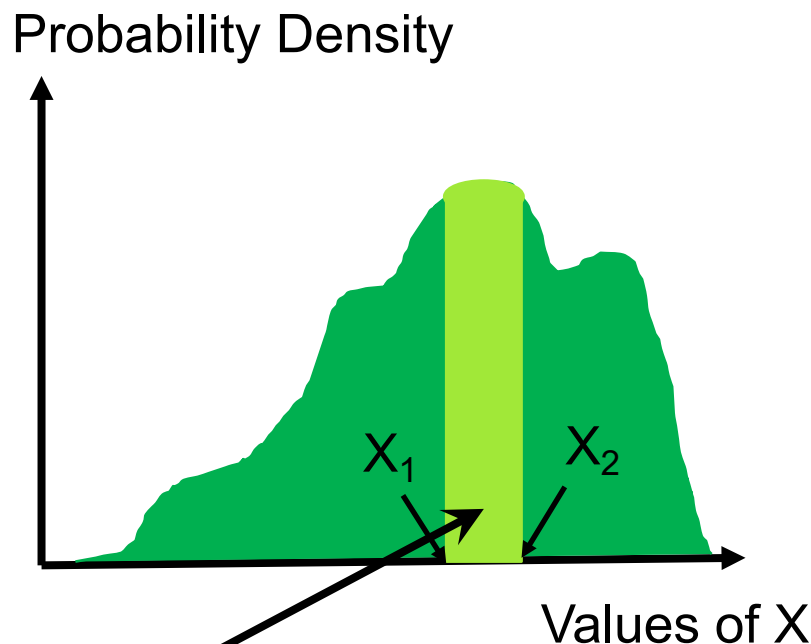
Continuous Distribution: Random Variable X

- ◆ Distributions like this are called continuous



Continuous Distribution: Random Variable X

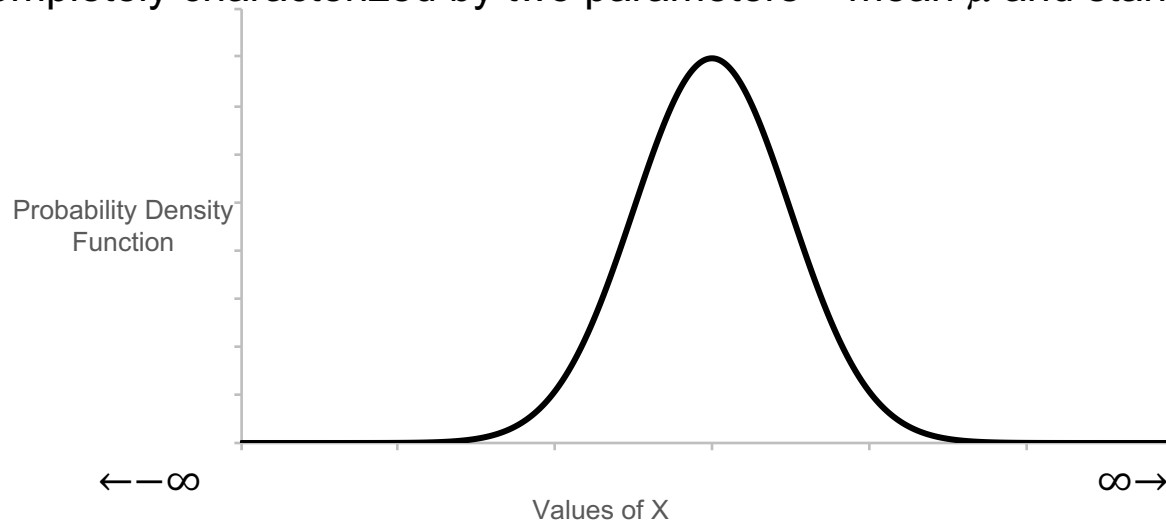
- ◆ Distributions like this are called continuous



- ◆ The **area** is equal to probability to that the random variable X takes values in the interval between X_1 and X_2
- ◆ The area under the entire curve is equal to 1

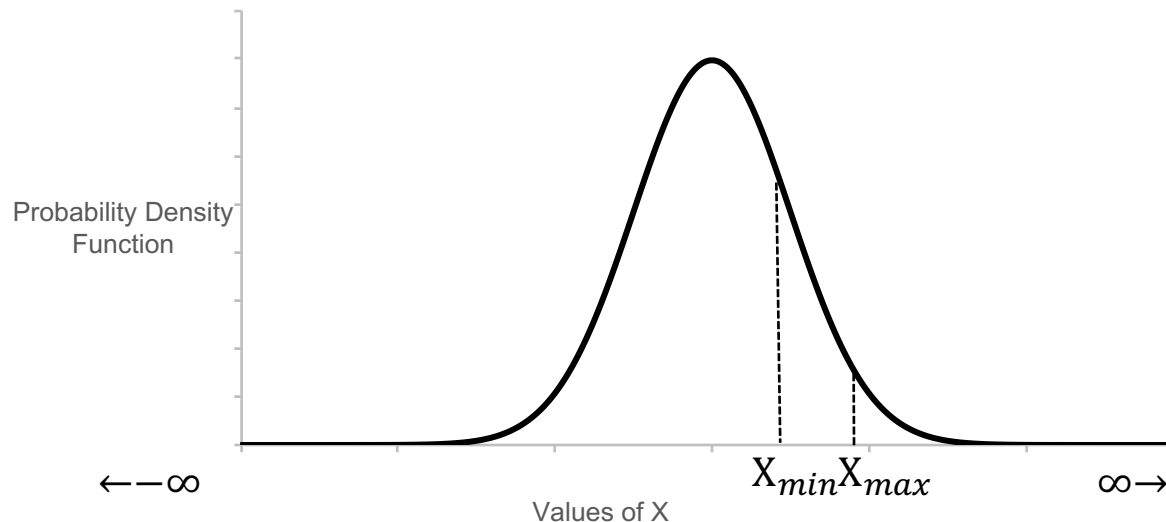
Normal Distribution

- ◆ One of the most popular examples of a continuous probability distribution is normal distribution
- ◆ Normal distribution:
 - Allows the underlying random variable to take any value from negative infinity to positive infinity, and
 - is completely characterized by two parameters – mean μ and standard deviation σ .



Normal Distribution

- ◆ There exist statistical formulas (also implemented in Excel) that calculate a probability that a normal random variable X with given mean μ and standard deviation σ produces a value within a specified interval of values $[X_{\min}, X_{\max}]$



Other Continuous Probability Distributions

- ◆ There exist a large number of other “popular” continuous probability distribution: exponential, beta, etc. with easily computable mean and variance/standard deviation
- ◆ Each of those distributions is often used to describe specific uncertain setting/quantity
- ◆ For example, normal distribution is used to describe a distribution of future relative (percentage) changes in the values of stocks, FX rates
- ◆ Another example: exponential distribution can be used in characterizing time between successive arrivals of customers in service systems (e.g. call centers).

Returning back: Characteristics of Forecasts

- ◆ Point forecasts are usually wrong! Why?
 - Demand could be a random variable
- ◆ Therefore, a good forecast should be more than a single number
- ◆ Forecasts should include some distribution information
 - mean and standard deviation
 - range (high and low)
- ◆ Aggregate forecasts are usually more accurate
- ◆ Accuracy of forecasts erodes as we go further into the future
- ◆ Don't exclude known information

Subjective Forecasting Methods

- ◆ Composites
 - Sales Force Composites: Aggregation of sales personnel estimates.
 - Election Polling Composites: sites that aggregate polls.
- ◆ Customer Surveys
- ◆ Jury of Executive Opinion
- ◆ The Delphi Method
 - Individual opinions are compiled and reconsidered. Repeat until overall group consensus is (hopefully) reached.
- ◆ We will return to subjective forecasting methods at the end of the Week 1 (Last Session).

How to forecast with past data, *objectively*?

- ◆ We can leverage past data to come up with forecasts:
 - Two primary methods: **causal models** and **time series methods**
- ◆ Causal Models
 - Let D be the demand or future outcome to be predicted and assume that there are n variables (or root causes) that influence the demand.
 - A causal model is one in which demand D is formulated as a theoretical function of all those n causes.
 - Causal models are generally intricate and complex, and need advanced tools in addition to domain expertise.
 - In this course, we will focus mainly on time series based models.

Time Series Methods

- ◆ A time series is just collection of past values of the variable being predicted.
- ◆ Can be considered as a “naïve” method. Goal is to isolate patterns in past data.
- ◆ Past data might have characteristics such as:
 - Trend
 - Seasonality/Cycles
 - Randomness

Next...

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- ◆ Forecasting with Past Historical Data
- ◆ Moving Averages
- ◆ Exponential Smoothing

Session 2

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- ◆ Forecasting for new products
- ◆ Fitting distributions