Assignment I: Library Management System

Student Name:	
Student ID:	

Instructions:

You are required to implement a Task Scheduler Implementation using a queue data structure in C++.

- Implement a Queue class that manages tasks.
- Each task should be represented by a simulated execution time (e.g., an integer or float).
- Provide methods to add tasks to the queue, remove tasks from the queue, and display the current queue of tasks.
- Demonstrate the scheduling and processing of tasks in your report. Simulate the execution of at least 5 tasks by printing their execution times.
- Explain how the queue data structure is used to manage task scheduling.

Submission Requirements:

- Include your well-commented source code in the report.
- Provide sample test cases and their outputs.
- Briefly explain your design choices and how OOP principles and data structures are applied.
- Ensure your code is well-structured and follows best practices.

A Introduction

This document illustrates how to use the provided LaTeX class and environments for your programming assignment submissions. Use the codelisting environment for your code, and the testcase environment for worked examples.

B Sample Code Listing

Below is an example of how to include C++ code in your report:

```
// Example: Hello World in C++
#include <iostream>
using namespace std;
int main() {
   cout << "Hello, world!" << endl;
   return 0;
}</pre>
```

C Test Cases

Here are some sample test cases you can include in your report:

Test Case: Swapping Two Numbers in C++ int a = 5, b = 10; swap(a, b); cout << "au=u" << a << ",ubu=u" << b << endl; \end{codelisting } Output: \begin{codelisting} a = 10, b = 5</pre>

D Inserting Figures

You can include figures in your report using the figure environment. Here is an example:

```
Students:
Name: Alice, Age: 20
Name: Bob, Age: 21

Teachers:
Teacher: Mr. Smith, ID: 101
Teacher: Ms. Lee, ID: 102
Copy constructor called for Teacher: Mr. Smith
Teacher: Mr. Smith, ID: 101
```

Figure 1: Sample Image