

Software System Architecture Project

Fujie Bao

A20348799

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1. MDA-EFSM

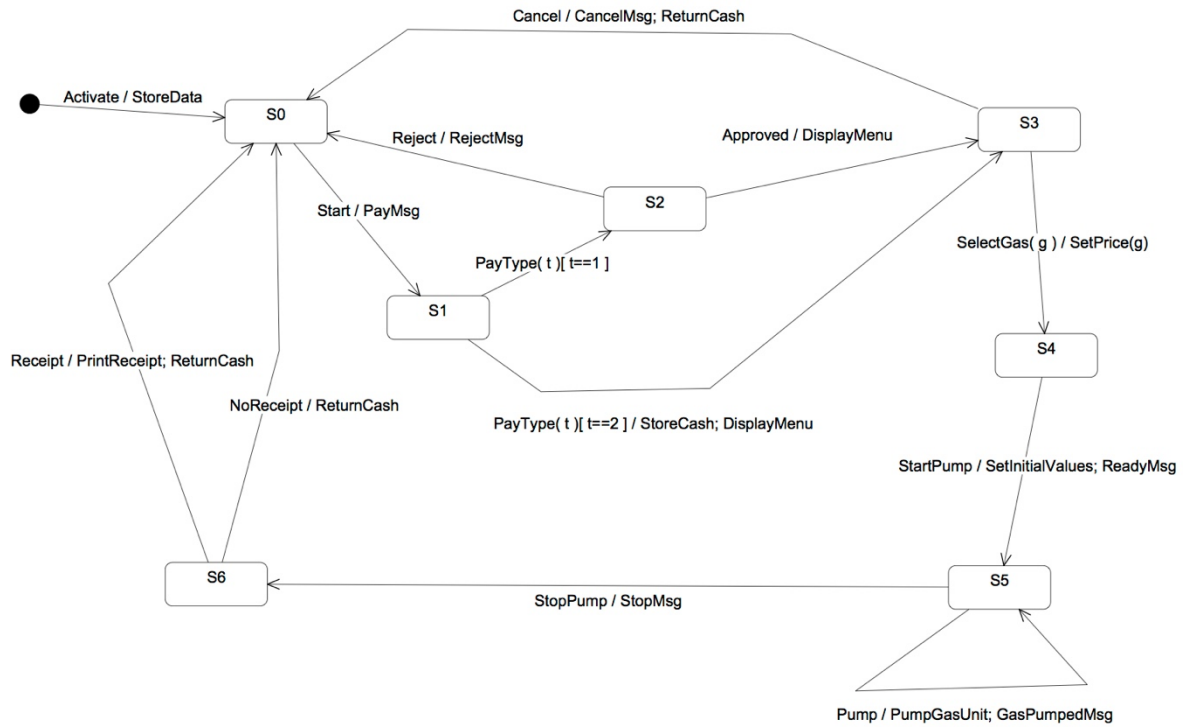
a. Meta events for MDA-EFSM

Activate()
Start()
PayType(int t) //credit: t=1; cash: t=2
Reject()
Cancel()
Approved()
StartPump()
Pump()
StopPump()
SelectGas(int g)
Receipt()
NoReceipt()

b. Meta actions for MDA-EFSM

StoreData // stores price(s) for the gas from the temporary data store
PayMsg // displays a type of payment method
StoreCash // stores cash from the temporary data store
DisplayMenu // display a menu with a list of selections
RejectMsg // displays credit card not approved message
SetPrice(int g) // set the price for the gas identified by g identifier
ReadyMsg // displays the ready for pumping message
SetInitialValues // set G (or L) and total to 0
PumpGasUnit // disposes unit of gas and counts # of units disposed
GasPumpedMsg // displays the amount of disposed gas
StopMsg // stop pump message and print receipt message (optionally)
PrintReceipt // print a receipt
CancelMsg // displays a cancellation message
ReturnCash // returns the remaining cash

c. State diagram



MDA-EFSM for Gas Pumps

d. Input processors of GasPump-1

```

Activate(float a, float b) {
    if ((a>0)&&(b>0)) {
        d->temp_a=a;
        d->temp_b=b;
        m->Activate() }
}

```

```

Start() {
    m->Start(); }

```

```

PayCredit() {
    m->PayType(1); }

```

```

Reject() {
    m->Reject(); }

```

```

Cancel() {

```

```

        m->Cancel(); }
Approved() {
    m->Approved(); }

Super() {
    m->SelectGas(2) }

Regular() {
    m->SelectGas(1) }

StartPump() {
    m->StartPump(); }

PumpGallon() {
    m->Pump(); }

StopPump() {
    m->StopPump();
    m->Receipt(); }

```

Notice:

m: is a pointer to the MDA-EFSM object
d: is a pointer to the Data Store object

e. Input processors of GasPump-2

```

Activate(int a, int b, int c) {
    if ((a>0)&&(b>0)&&(c>0)) {
        d->temp_a=a;
        d->temp_b=b;
        d->temp_c=c;
        m->Activate() }
    }

Start() {
    m->Start(); }

PayCash(float c) {
    if (c>0) {
        d->temp_cash=c;
        m->PayType(2) }
    }

Cancel() {
    m->Cancel(); }

```

```

Super() {
    m->SelectGas(2); }

Premium() {
    m->SelectGas(3); }

Regular() {
    m->SelectGas(1); }

StartPump() {
    m->StartPump(); }

PumpLiter() {
    if (d->cashL+1)*d->price) m->StopPump();
    else m->Pump() }

Stop() {
    m->StopPump(); }

Receipt() {
    m->Receipt(); }

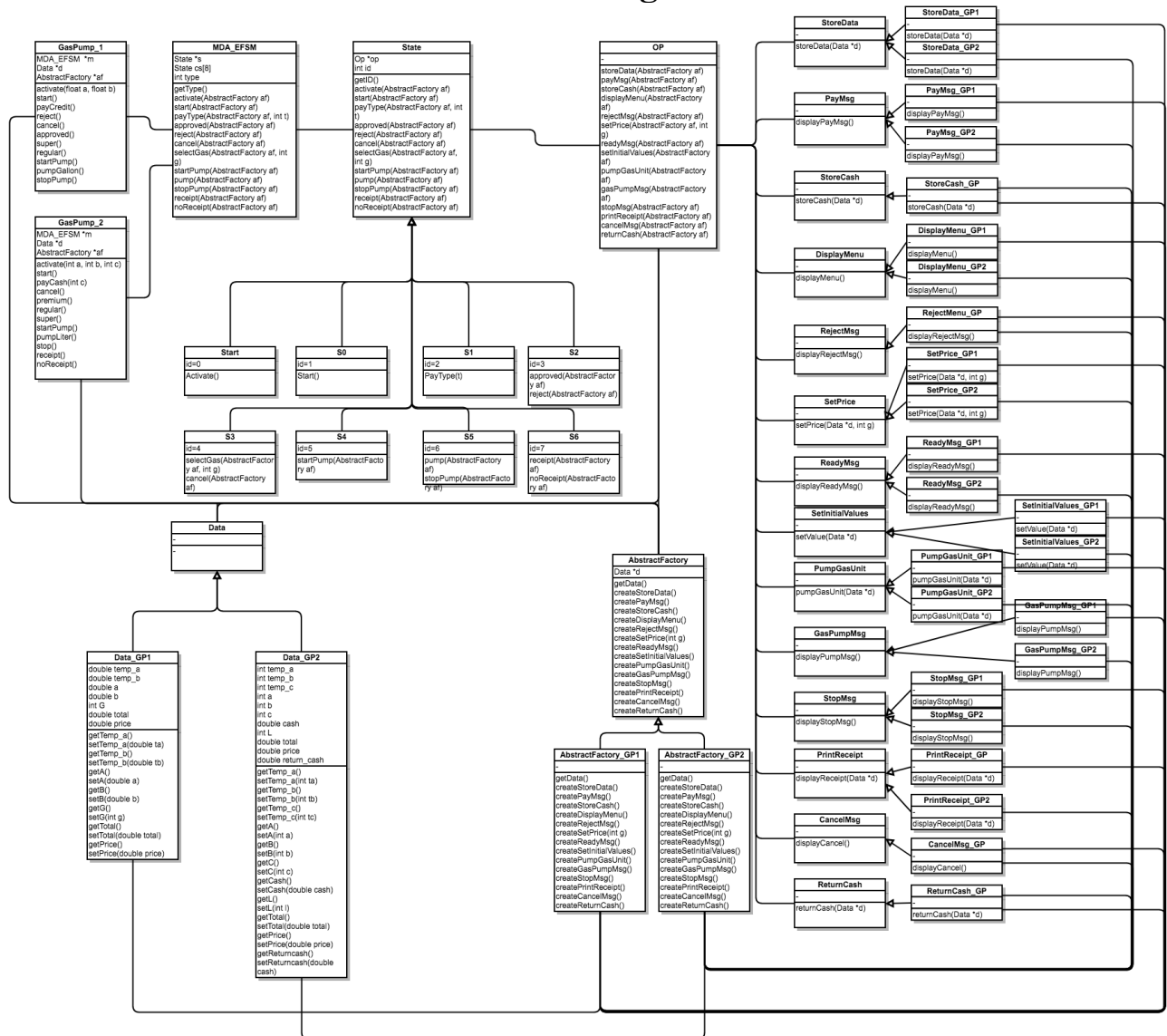
NoReceipt() {
    m->NoReceipt(); }

```

Notice:

cash: contains the value of cash deposited
 price: contains the price of the selected gas
 L: contains the number of liters already pumped
 cash , L, price are in the data store
 m: is a pointer to the MDA-EFSM object
 d: is a pointer to the Data Store object

2. Class Diagram



3. The purpose and responsibility of each class

- **Class GasPump_1 //provide operations of GasPump-1**

Void activate(float a, float b) //activate the GasPump-1 and store the price of regular gas and super gas
Void start() //start the system to choose the pay type
Void payCredit() //pay the gas by credit card
Void reject() //credit card is rejected
Void cancel() //cancel the payment and return to start
Void approved() //credit card is approved
Void super() //select the super gas
Void regular() //select the regular gas
Void startPump() //start pump and show ready message
Void pumpGallon() //pump gas in a unit of gallon
Void stopPump() //stop pump and print receipt

- **Class GasPump_2 //provide operations of GasPump-2**

Void activate(int a, int b, int c) //activate the GasPump-2 and store the price of regular gas, premium gas and super gas
Void start() //start the system to choose the pay type
Void payCash(int c) //pay the gas by cash c
Void cancel() //cancel the payment and return to start
Void premium() //select the premium gas
Void regular() //select the regular gas
Void super() //select the super gas
Void startPump() //start pump and show ready message
Void pumpLiter() //pump gas in a unit of liter
Void stop() //stop pump and choose whether to print receipt
Void Receipt() //print receipt and return cash
Void noReceipt() //do not print receipt and return cash

- **Class Data //abstract class**

- **Class Data_GP1 //store data for GasPump-1**

Double getTemp_a() //return the value of temp_a
Void setTemp_a(double a) //set the value of temp_a
Double getTemp_b() return the value of temp_b
Void setTemp_b(double b) //set the value of temp_b
Double getA() //return the value of a
Void setA(double a) //set the value of a
Double getB() //return the value of b
Void setB(double b) //set the value of b
Int getG() //return the value of G
Void setG(int g) //set the value of G
Double getTotal() //return the value of total
Void setTotal(double total) set the value of total

Double getPrice() //return the value of price
Void setPrice(double price) //set the value of price

- **Class Data_GP2**

Int getTemp_a() //return the value of temp_a
Void setTemp_a(int a) //set the value of temp_a
Int getTemp_b() return the value of temp_b
Void setTemp_b(int b) //set the value of temp_b
Int getTemp_c() //return the value of temp_c
Void setTemp_c(int c) //set the value of temp_c
Int getA() //return the value of a
Void setA(int a) //set the value of a
Int getB() //return the value of b
Void setB(int b) //set the value of b
Int getC() //return the value of c
Void setC(int c) //set the value of c
Int getCash() //return the value of cash
Void setCash(int cash) //set the value of cash
Int getL() //return the value of L
Void setL(int l) //set the value of L
Double getTotal() //return the value of total
Void setTotal(double total) set the value of total
Int getPrice() //return the value of price
Void setPrice(int price) //set the value of price

- **Class MDA-EFSM //input processor incorporated with states**

Public MDA-EFSM() //allocate each states and initialize start state and ID=0
Int getType() //return the value of type
Void activate(AbstractFactory af) //if the current state is correct transfer state to S0
Void start(AbstractFactory af) // if the current state is correct transfer state to S1
Void payType(AbstractFactory af, int t) //if the current state is correct transfer state to S2
or S3
Void approved(AbstractFactory af) //if the current state is correct transfer state to S3
Void reject(AbstractFactory af) //if the current state is correct transfer state to S0
Void cancel(AbstractFactory af) //if the current state is correct transfer state to S0
Void selectGas(AbstractFactory af, int g) //if the current state is correct transfer state to
S4
Void startPump(AbstractFactory af) //if the current state is correct transfer state to S5
Void pump(AbstractFactory af) //no state change
Void stopPump(AbstractFactory af) //if the current state is correct transfer state to S6
Void receipt(AbstractFactory af) //if the current state is correct transfer state to S0
Void noReceipt(AbstractFactory af) //if the current state is correct transfer state to S0

- **Class State** //abstract class provide access to different state subclass
Int getId() //return the value of id

- **Class Start** //start state
Int getId() //return id=0
Void activate(AbstractFactory af) //call according op events

- **Class S0** //S0 state
Int getId() //return id=1
Void start(AbstractFactory af) //call according op events

- **Class S1** //state S1
Int getId() //return id=2
Void payType(AbstractFactory af, int t) //call according op events

- **Class S2** //state S2
Int getId() //return id=3
Void approved(AbstractFactory af) //call according op events
Void reject(AbstractFactory af) //call according op events

- **Class S3** //State S3
Int getId() //return id=4
Void selectGas(AbstractFactory af, int g) //call according op events
Void cancel(AbstractFactory af) //call according op events

- **Class S4** //state S4
Int getId() //return id=5
Void startPump(AbstractFactory af) //call according op events

- **Class S5** //state S5
Int getId() //return id=6
Void pump(AbstractFactory af) //call according op events
Void stopPump(AbstractFactory af) //call according op events

- **Class S6** //state S6
Int getId() //return id=7
Void receipt(AbstractFactory af) //call according op events
Void noReceipt(AbstractFactory af) //call according op events

- **Class Op** //output processor execute actions
Void storeData(AbstractFactory af) //call storeData by proper objects
Void payMsg(AbstractFactory af) //call displayPayMsg by proper objects

Void storeCash(AbstractFactory af) //call storeCash by proper objects
 Void displayMenu(AbstractFactory af) //call displayMenu by proper objects
 Void rejectMsg(AbstractFactory af) //call displayRejectMsg by proper objects
 Void setPrice(AbstractFactory af, int g) //call setPrice by proper objects
 Void ReadyMsg(AbstractFactory af) //call displayReadyMsg by proper objects
 Void setInitialValue(AbstractFactory af) //call setValue by proper objects
 Void pumpGasUnit(AbstractFactory af) //call pumpGasUnit by proper objects
 Void gasPumpMsg(AbstractFactory af) //call displayPumpMsg by proper objects
 Void stopMsg(AbstractFactory af) //call displayStopMsg by proper objects
 Void printReceipt(AbstractFactory af) //call displayReceipt by proper objects
 Void cancelMsg(AbstractFactory af) //call displayCancel by proper objects
 Void returnCash(AbstractFactory af) //call returnCash by proper objects

- **Class AbstractFactory** //abstract class provide access to different abstractfactory subclass

- **Class AbstractFactory_GP1** //create objects of actions class for GasPump-1

Data getData() //return current data object
 StoreData createStoreData() //return GP1 StoreData object
 PayMsg createPayMsg() //return GP1 PayMsg object
 StoreCash createStoreCash() //return GP1 StoreCash object
 DisplayMenu createDisplayMenu() //return GP1 DisplayMenu object
 RejectMsg createRejectMsg() //return GP1 RejectMsg object
 SetPrice createSetPrice() //return GP1 SetPrice object
 ReadyMsg createReadyMsg() //return GP1 ReadyMsg object
 SetInitialValue createSetInitialValue() //return GP1 SetInitialValue object
 PumpGasUnit createPumpGasUnit() //return GP1 PumpGasUnit object
 GasPumpMsg createGasPumpMsg() //return GP1 GasPumpMsg object
 StopMsg createStopMsg() //return GP1 StopMsg object
 PrintReceipt createPrintReceipt() //return GP1 PrintReceipt object
 CancelMsg createCancelMsg() //return GP1 CancelMsg object
 ReturnCash createReturnCash() //return GP1 ReturnCash object

- **Class AbstractFactory_GP2** //create objects of actions class for GasPump-2

Data getData() //return current data object
 StoreData createStoreData() //return GP2 StoreData object
 PayMsg createPayMsg() //return GP2 PayMsg object
 StoreCash createStoreCash() //return GP2 StoreCash object
 DisplayMenu createDisplayMenu() //return GP2 DisplayMenu object
 RejectMsg createRejectMsg() //return GP2 RejectMsg object
 SetPrice createSetPrice() //return GP2 SetPrice object
 ReadyMsg createReadyMsg() //return GP2 ReadyMsg object
 SetInitialValue createSetInitialValue() //return GP2 SetInitialValue object
 PumpGasUnit createPumpGasUnit() //return GP2 PumpGasUnit object
 GasPumpMsg createGasPumpMsg() //return GP2 GasPumpMsg object

StopMsg createStopMsg() //return GP2 StopMsg object
 PrintReceipt createPrintReceipt() //return GP2 PrintReceipt object
 CancelMsg createCancelMsg() //return GP2 CancelMsg object
 ReturnCash createReturnCash() //return GP2 ReturnCash object

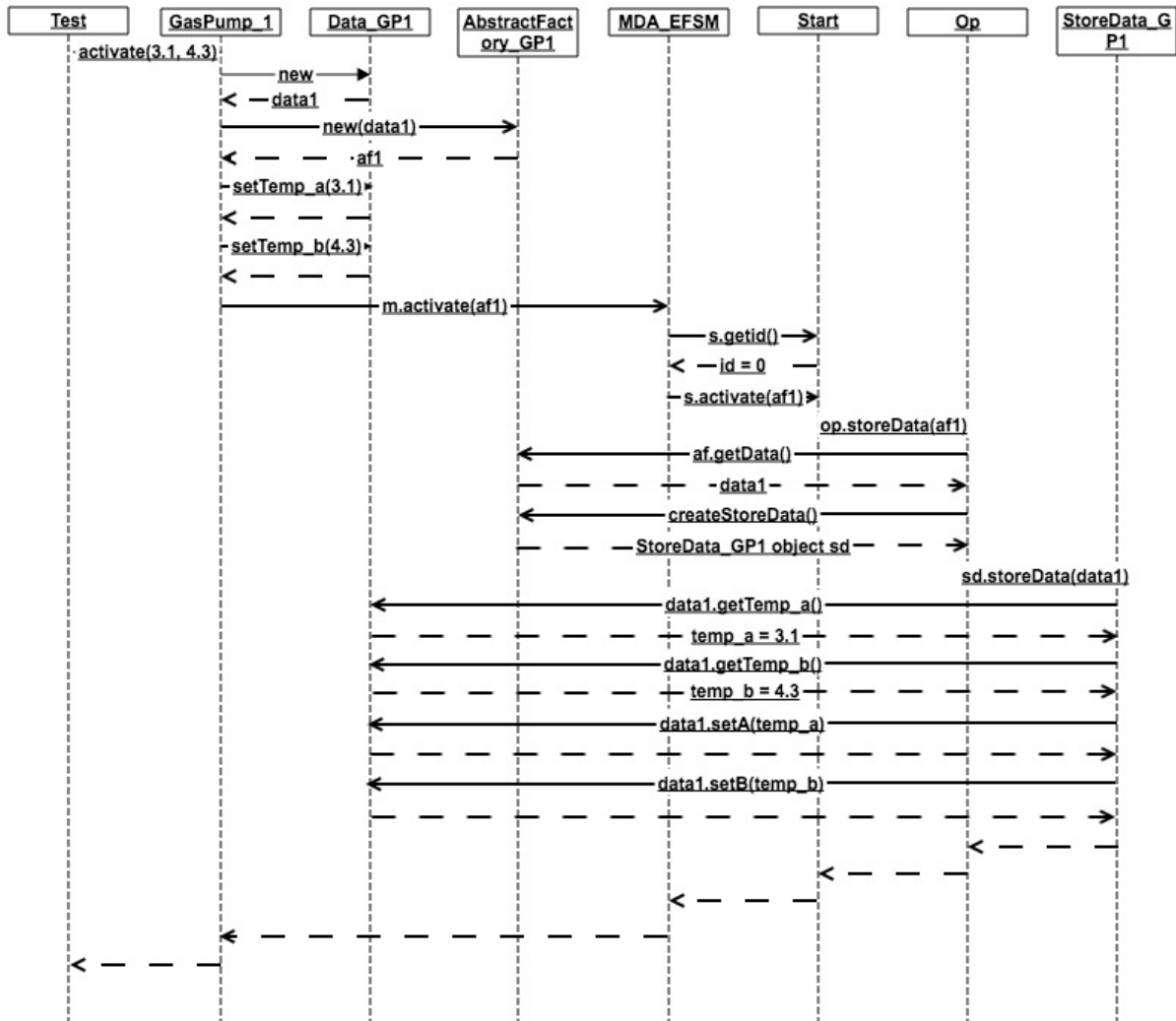
- **Class StoreData** //abstract class provide access to StoreData subclass
- **Class StoreData_GP1** //concrete class of StoreData for GasPump-1
 Void storeData(Data d) //store the gas price by temp data
- **Class StoreData_GP2** //concrete class of StoreData for GasPump-2
 Void storeData(Data d) //store the gas price by temp data
- **Class PayMsg** //abstract class provide access to PayMsg subclass
- **Class PayMsg_GP1** //concrete class of PayMsg for GasPump-1
 Void displayPayMsg() //display pay message to choose pay type
- **Class PayMsg_GP2** //concrete class of PayMsg for GasPump-2
 Void displayPayMsg() //display pay message to choose pay type
- **Class StoreCash** //abstract class provide access to StoreCash subclass
- **Class StoreCash_GP** //concrete class of StoreCash for GasPump
 Void storeCash(Data d) //store the cash by temp cash data
- **Class DisplayMenu** //abstract class provide access to DisplayMenu subclass
- **Class DisplayMenu_GP1** //concrete class of DisplayMenu for GasPump-1
 Void displayMenu() //display the menu to choose the gas type
- **Class DisplayMenu_GP2** //concrete class of DisplayMenu for GasPump-2
 Void displayMenu() //display the menu to choose the gas type
- **Class RejectMsg** //abstract class provide access to RejectMsg subclass
- **Class RejectMsg_GP** //concrete class of RejectMsg for GasPump
 Void rejectMsg() //display message to show credit card has been rejected
- **Class SetPrice** //abstract class provide access to SetPrice subclass

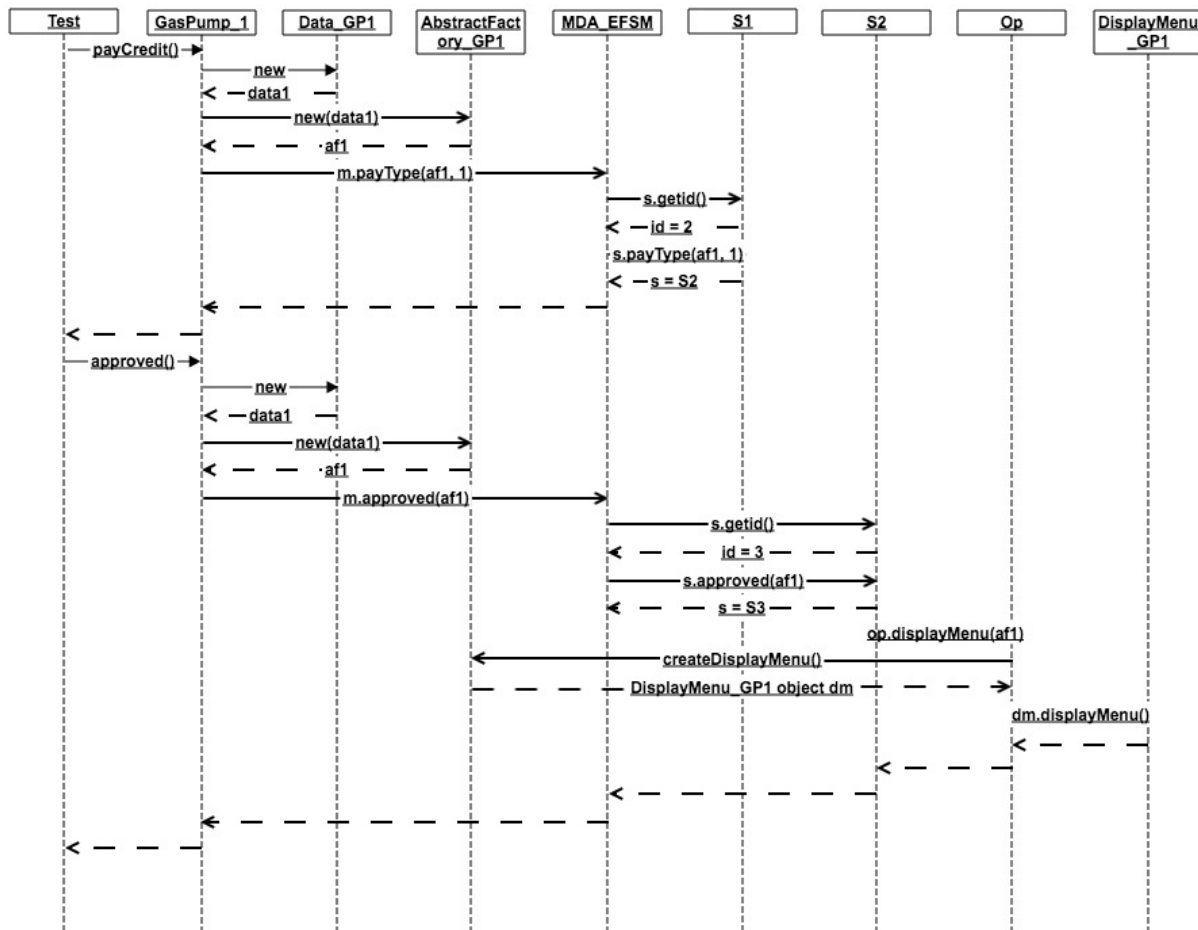
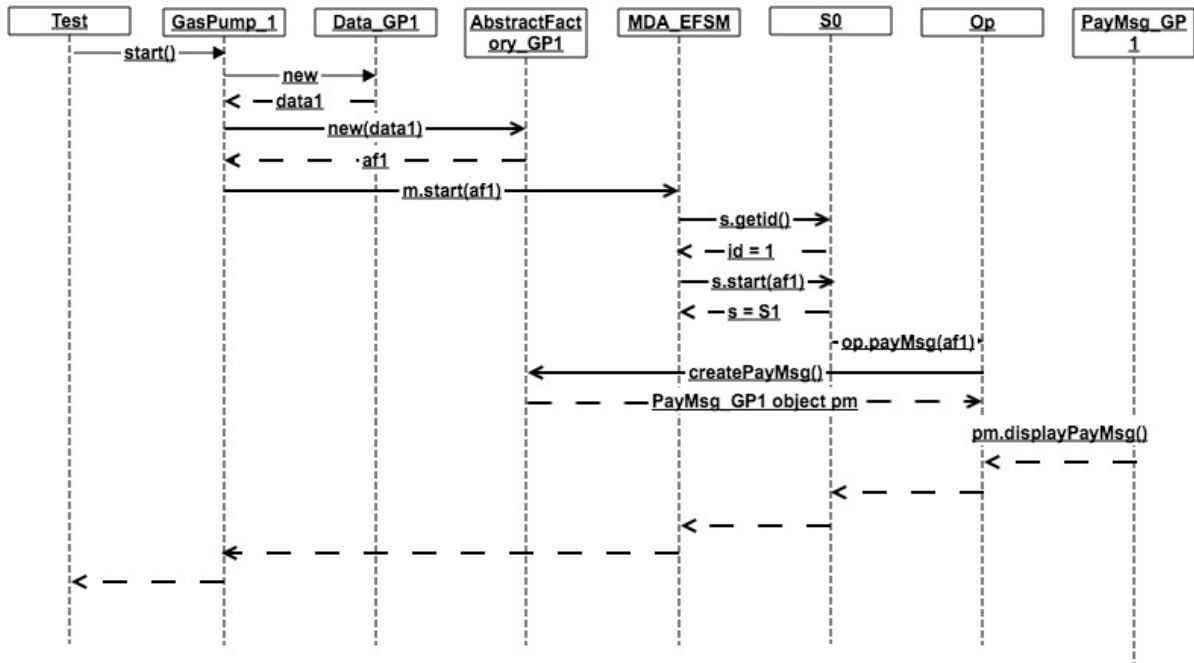
- **Class SetPrice_GP1 //concrete class of SetPrice for GasPump-1**
Void setPrice(Data d, int g) //set the price of selected gas type by stored gas price
- **Class SetPrice_GP2 //concrete class of SetPrice for GasPump-2**
Void setPrice(Data d, int g) //set the price of selected gas type by stored gas price
- **Class ReadyMsg //abstract class provide access to ReadyMsg subclass**
- **Class ReadyMsg_GP //concrete class of ReadyMsg for GasPump**
Void readyMsg() //display message to show ready
- **Class SetInitialValue //abstract class provide access to SetInitialValue subclass**
- **Class SetInitialValue_GP1 //concrete class of SetInitialValue for GasPump-1**
Void setValue(Data d) //initial G=0 and total=0
- **Class SetInitialValue_GP2 //concrete class of SetInitialValue for GasPump-2**
Void setValue(Data d) //initial L=0 and total=0
- **Class PumpGasUnit //abstract class provide access to PumpGasUnit class**
- **Class PumpGasUnit_GP1 //concrete class of PumpGasUnit for GasPump-1**
Void pumpGasUnit(Data d) //increment gallon by 1 and calculate total
- **Class PumpGasUnit_GP2 //concrete class of PumpGasUnit for GasPump-2**
Void pumpGasUnit(Data d) //increment liter by 1 and calculate total
- **Class GasPumpMsg //abstract class provide access to GasPumpMsg subclass**
- **Class GasPumpMsg_GP1 //concrete class of GasPumpMsg for GasPump-1**
Void displayPumpMsg() //display a gallon has been pumped
- **Class GasPumpMsg_GP2 //concrete class of GasPumpMsg for GasPump-2**
Void displayPumpMsg() //display a liter has been pumped
- **Class StopMsg //abstract class provide access to StopMsg subclass**
- **Class StopMsg_GP1 //concrete class of StopMsg for GasPump-1**
Void displayStopMsg() //display stop message

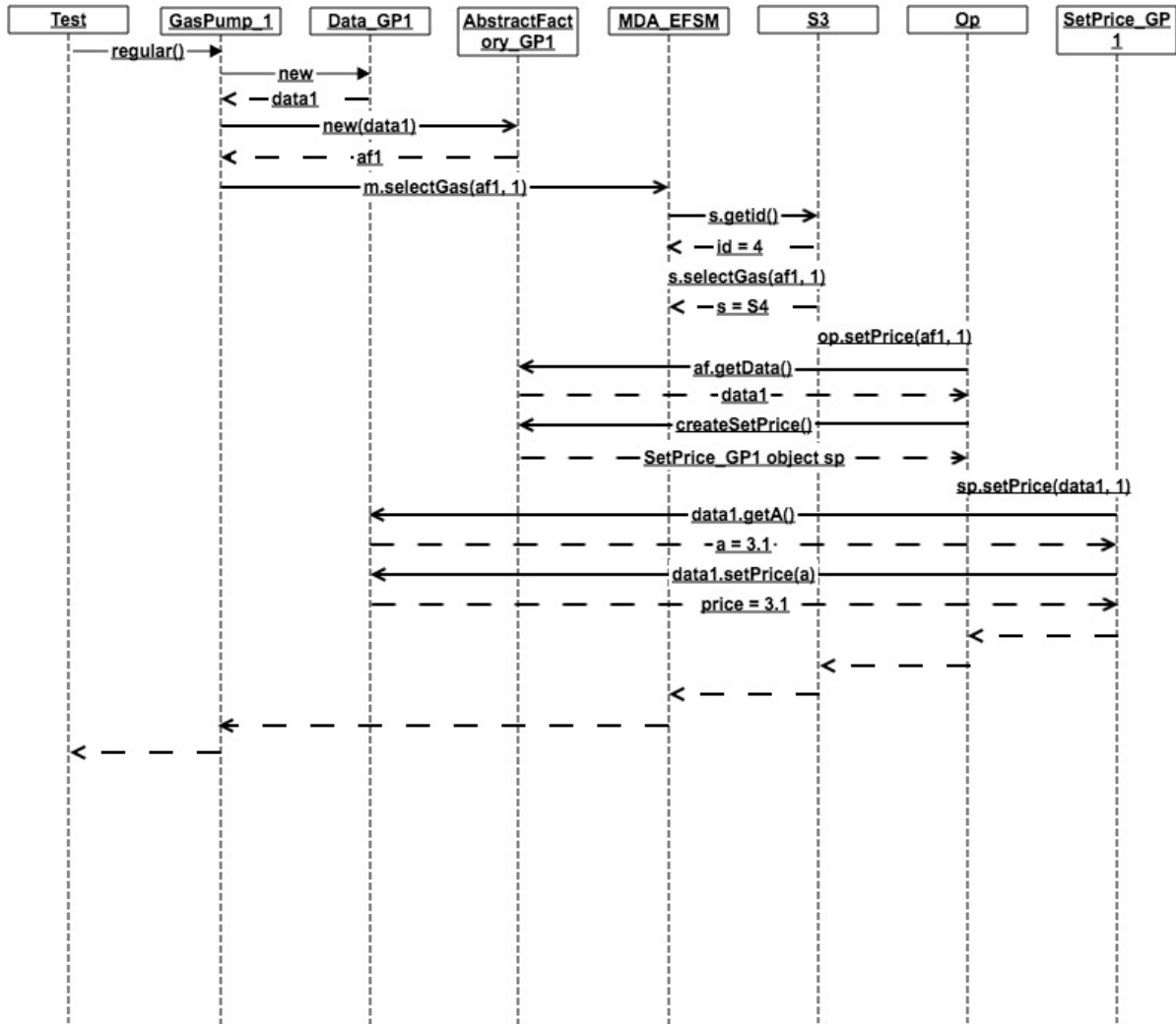
- **Class StopMsg_GP2** //concrete class of StopMsg for GasPump-2
Void displayStopMsg() //display stop message
- **Class PrintReceipt** //abstract class provide access to PrintReceipt subclass
- **Class PrintReceipt_GP1** //concrete class of PrintReceipt for GasPump-1
Void displayReceipt(Data d) //display total
- **Class PrintReceipt_GP2** //concrete class of PrintReceipt for GasPump-2
Void displayReceipt(Data d) //display total liter and total price
- **Class CancelMsg** //abstract class provide access to CancelMsg subclass
- **Class CancelMsg_GP** //concrete class of CancelMsg for GasPump
Void displayCancel() //display cancel message
- **Class ReturnCash** //abstract class provide access to ReturnCash subclass
- **Class ReturnCash_GP** //concrete class of ReturnCash for GasPump
Void returnCash(Data d) //calculate the return cash and display it

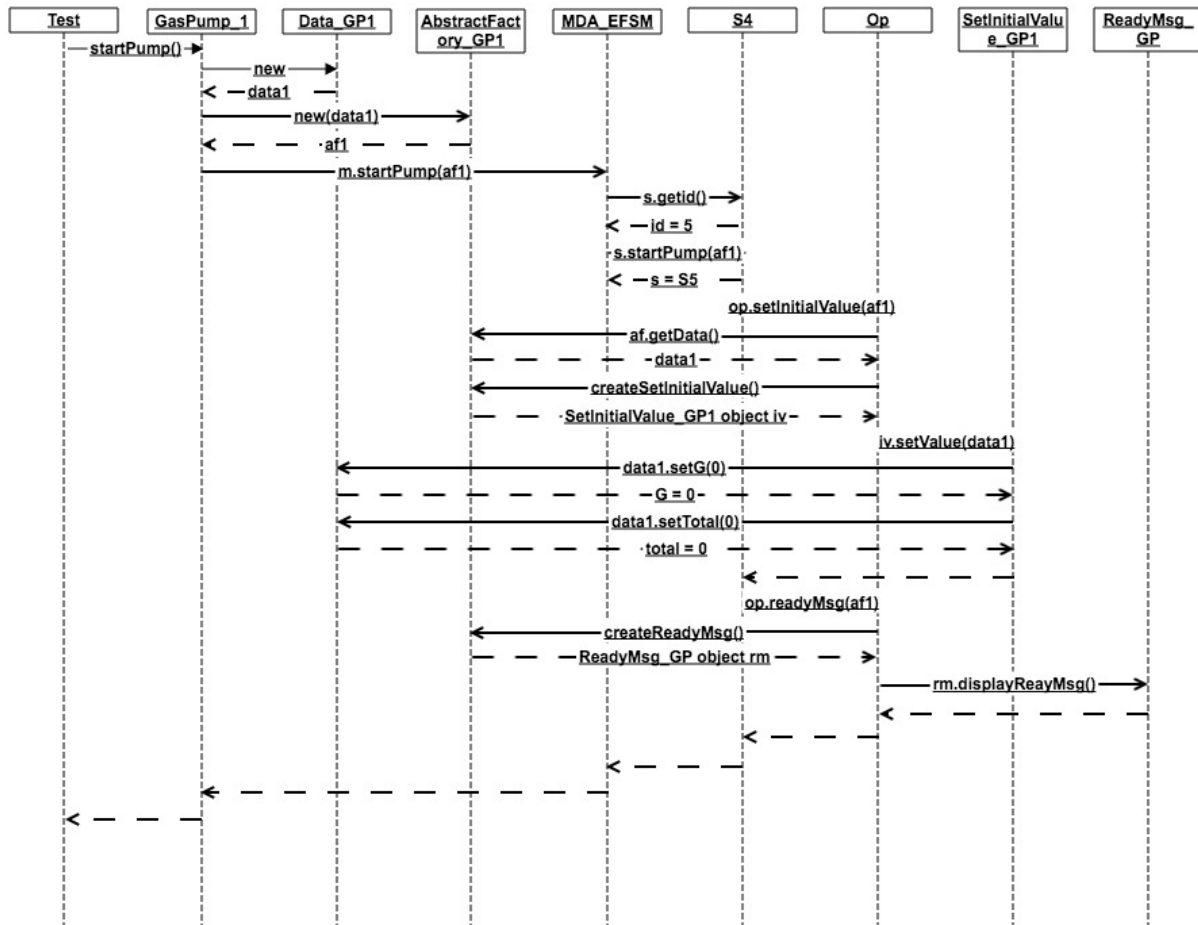
4. Sequence Diagram

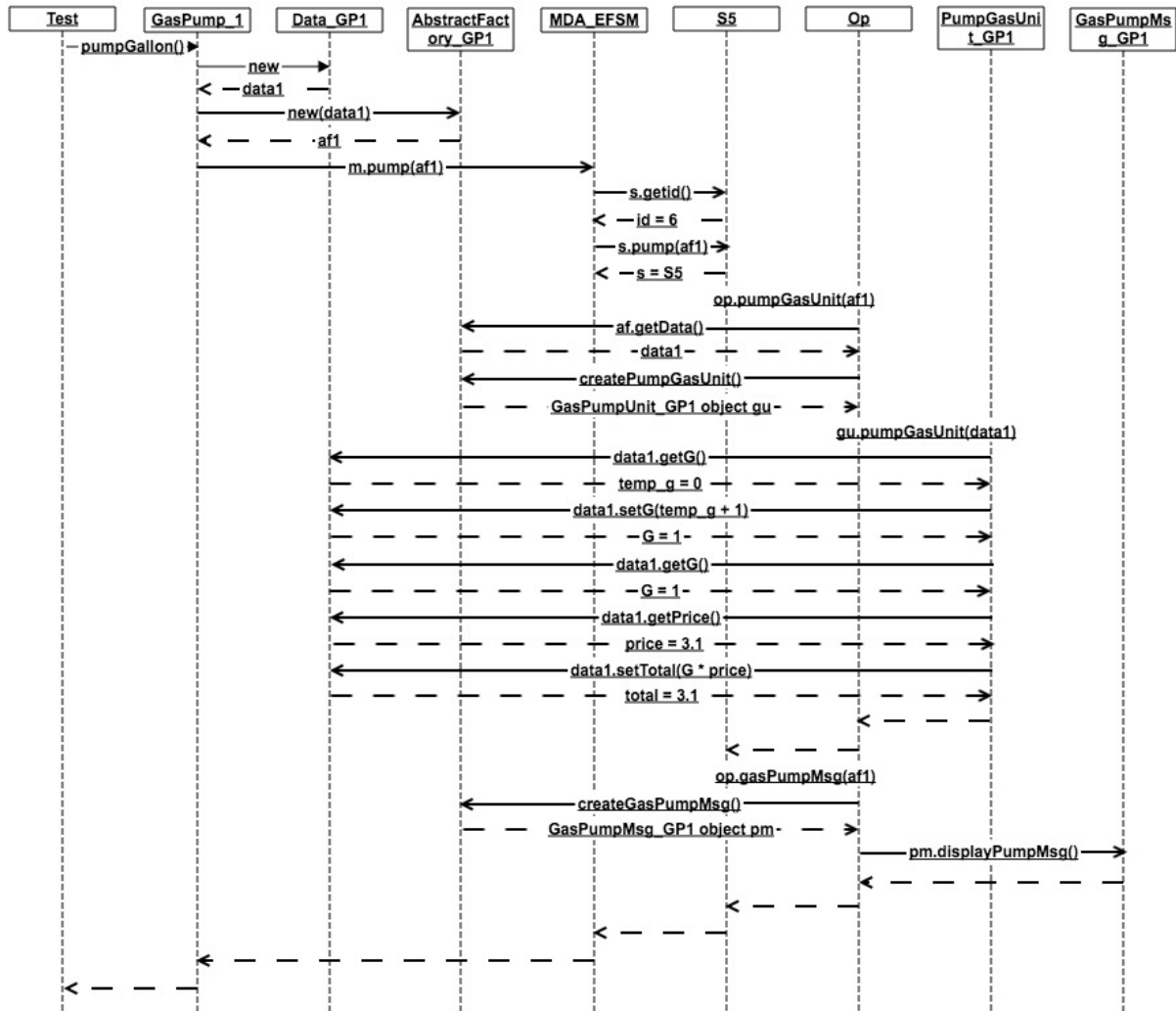
a. GasPump-1: Activate(3.1, 4.3), Start(), PayCredit(), Approved(), Regular(), StartPump(), PumpGallon(), StopPump()

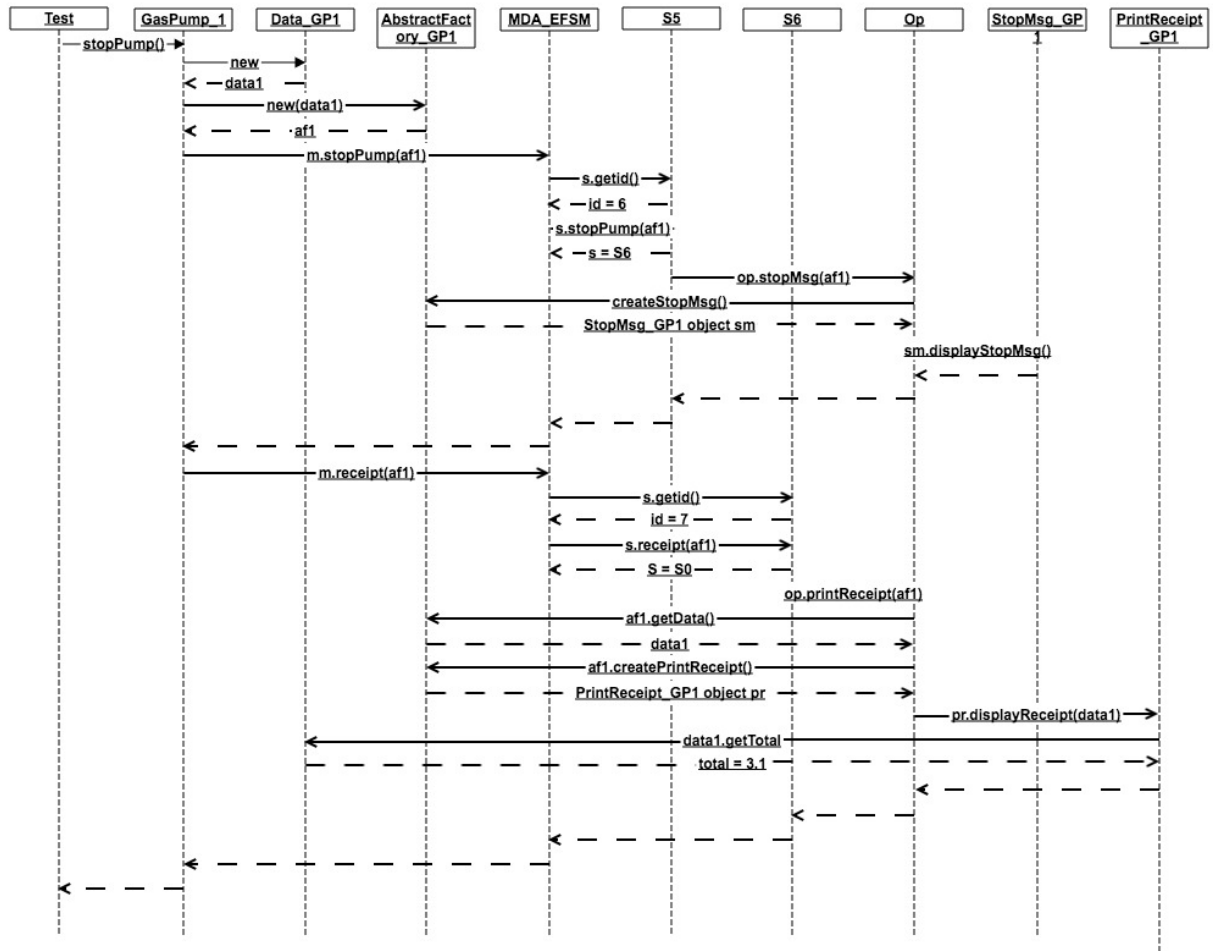




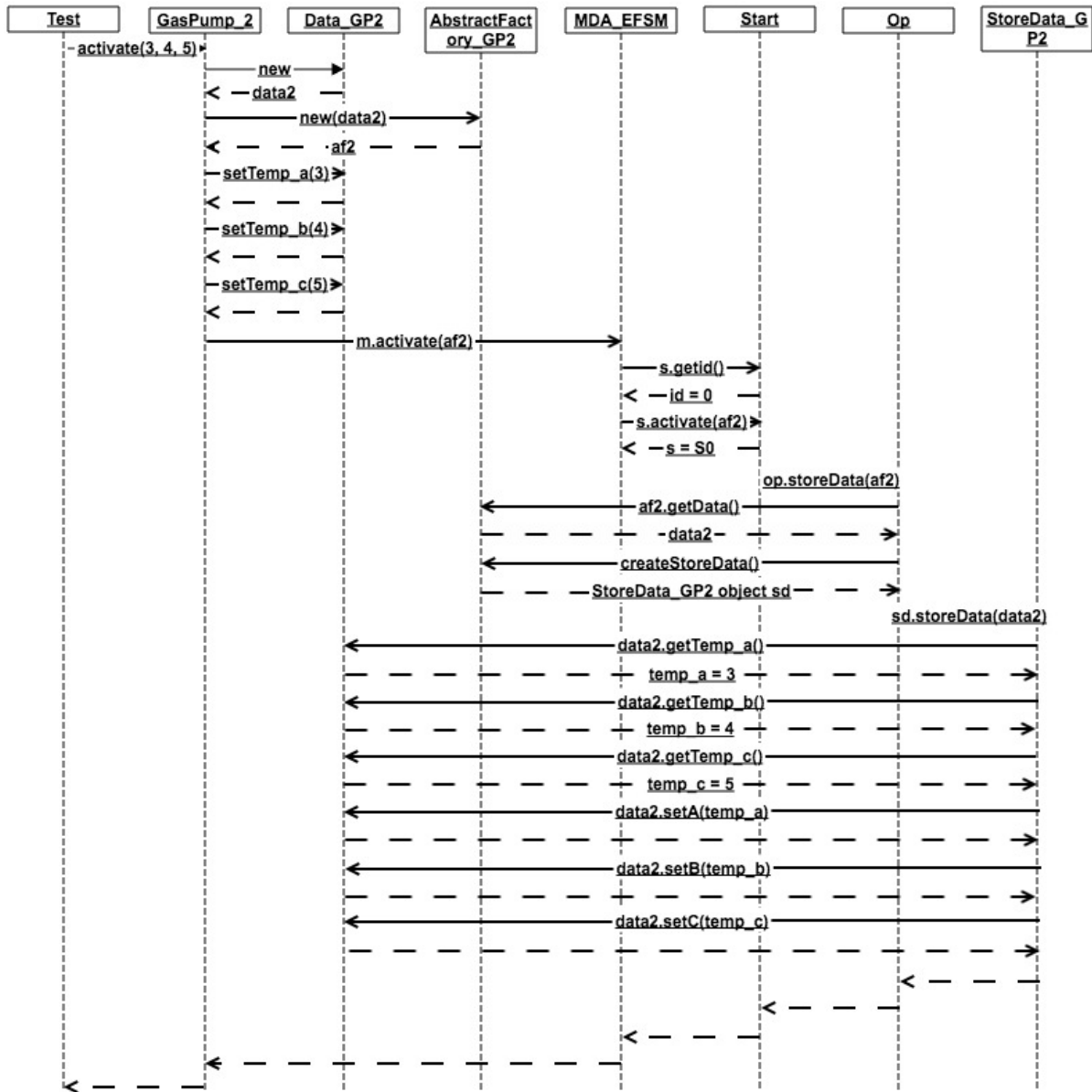


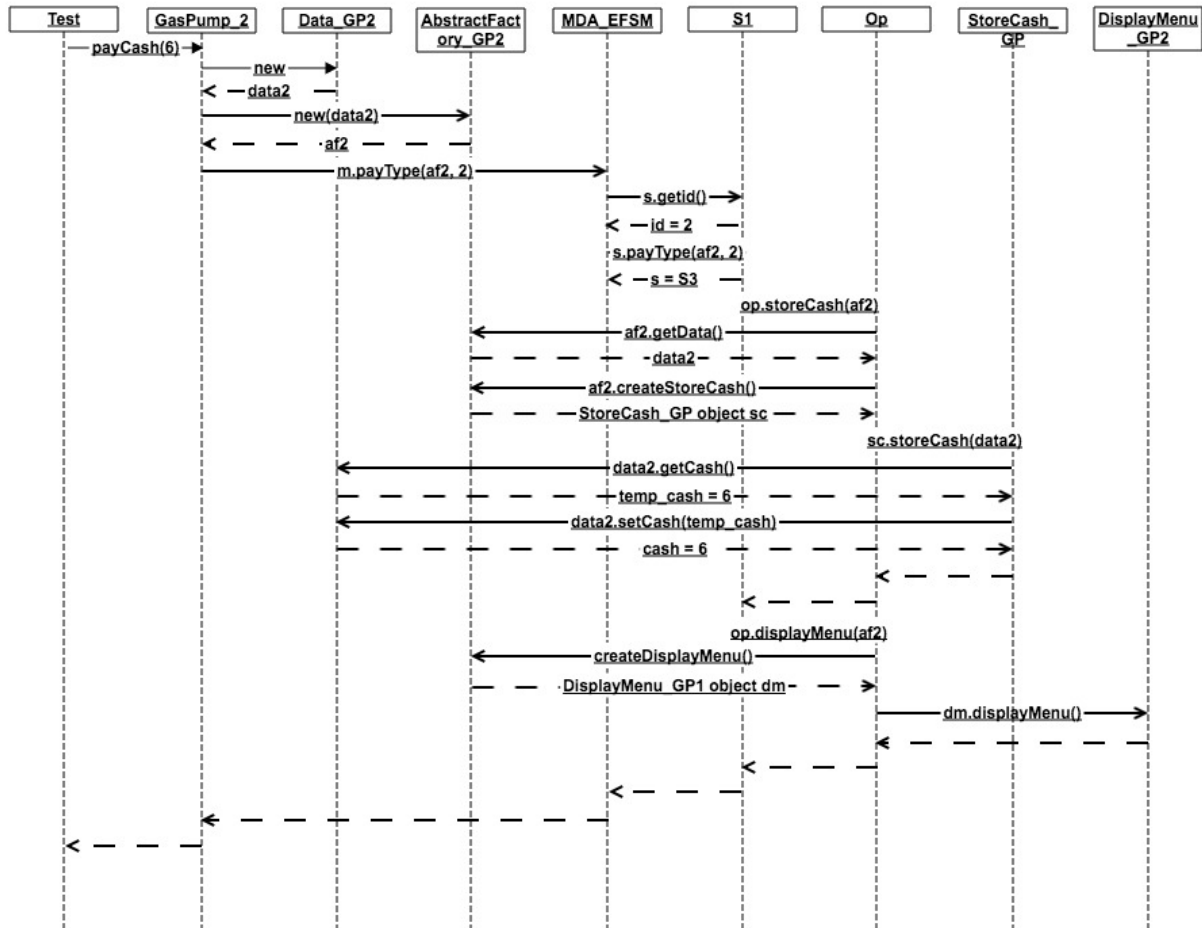
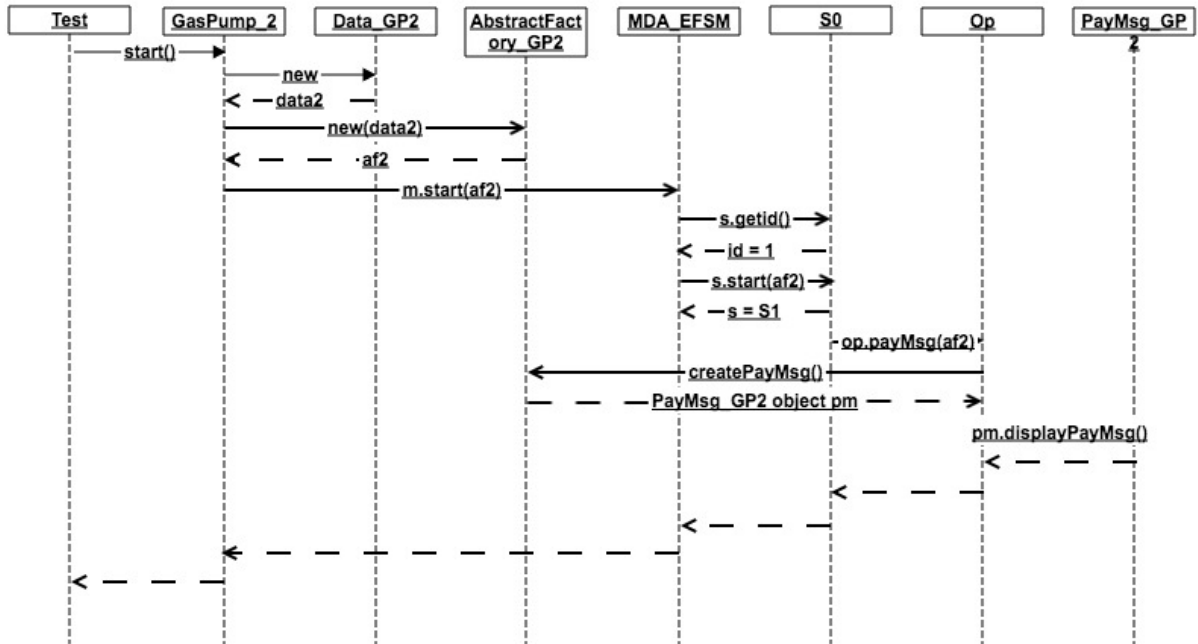


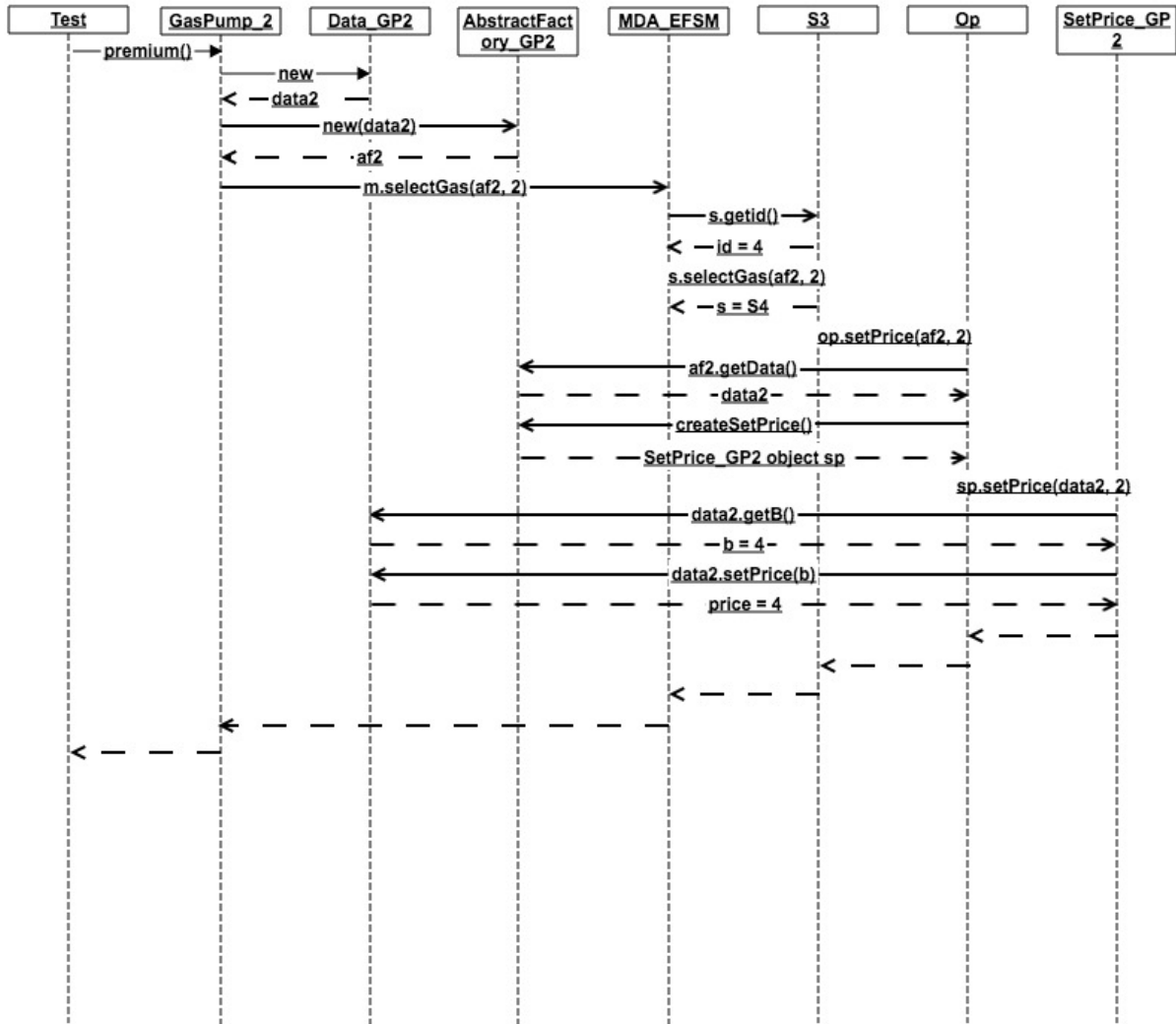


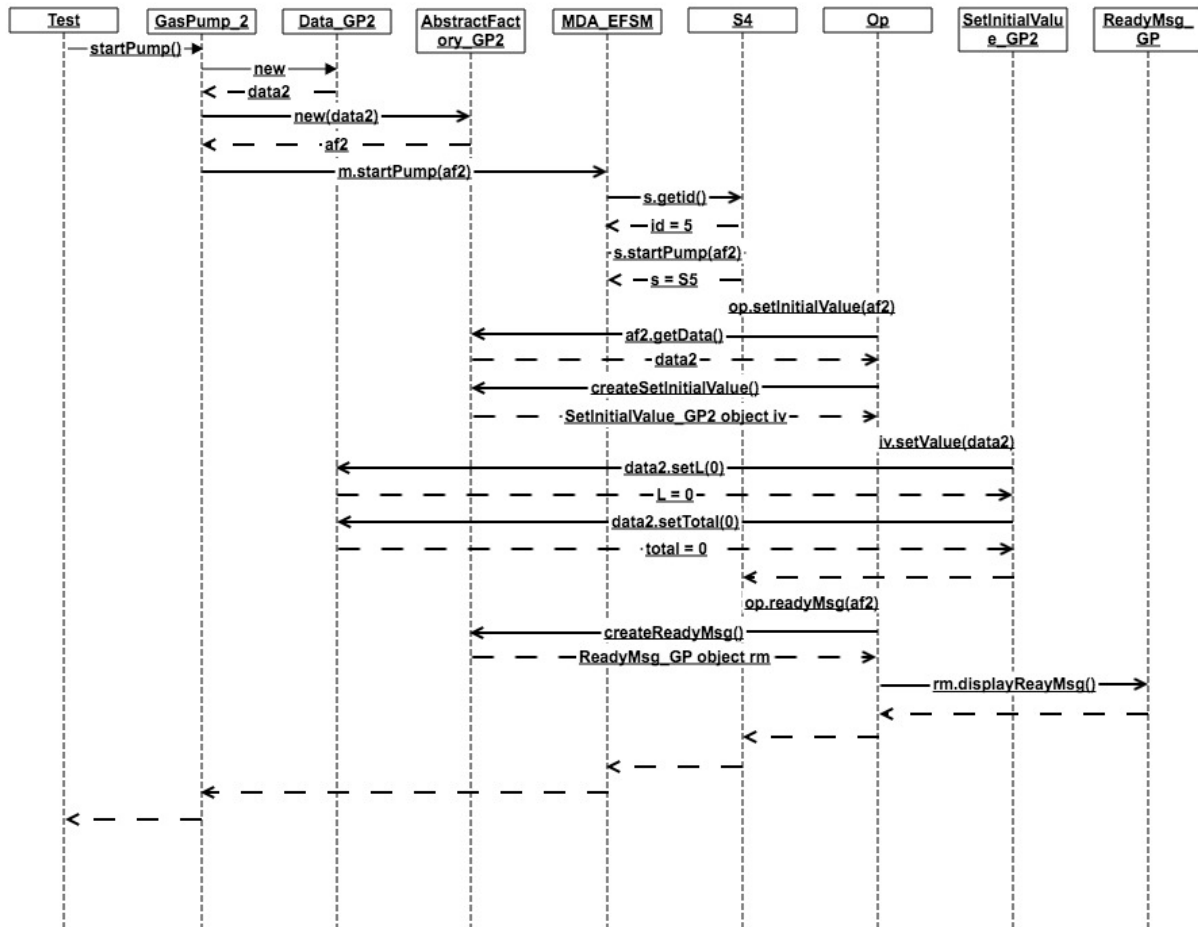


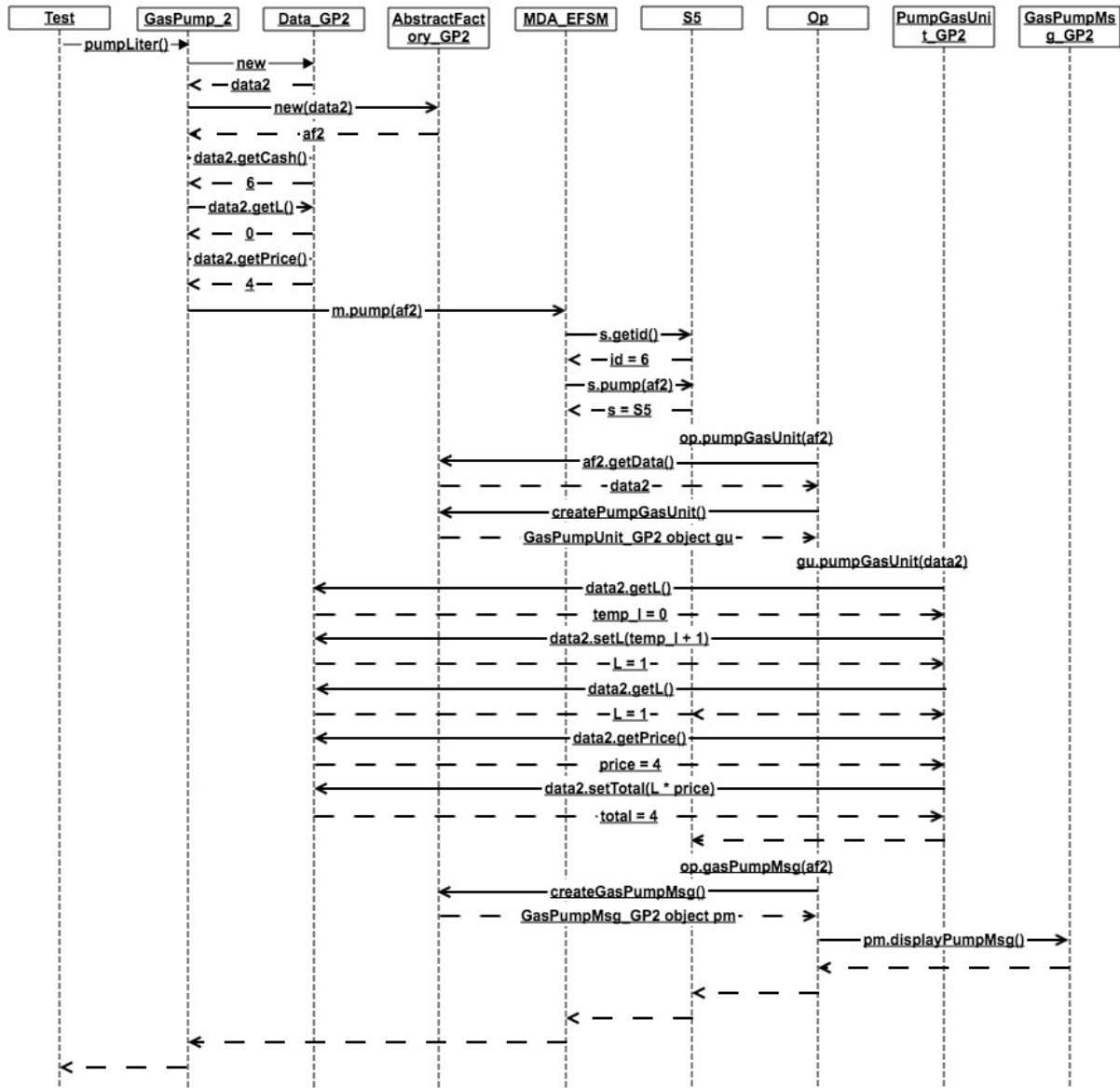
b. GasPump-2: Activate(3, 4, 5), Start(), PayCash(), Premium(), StartPump(), PumpLiter(), PumpLiter(), Noreceipt()

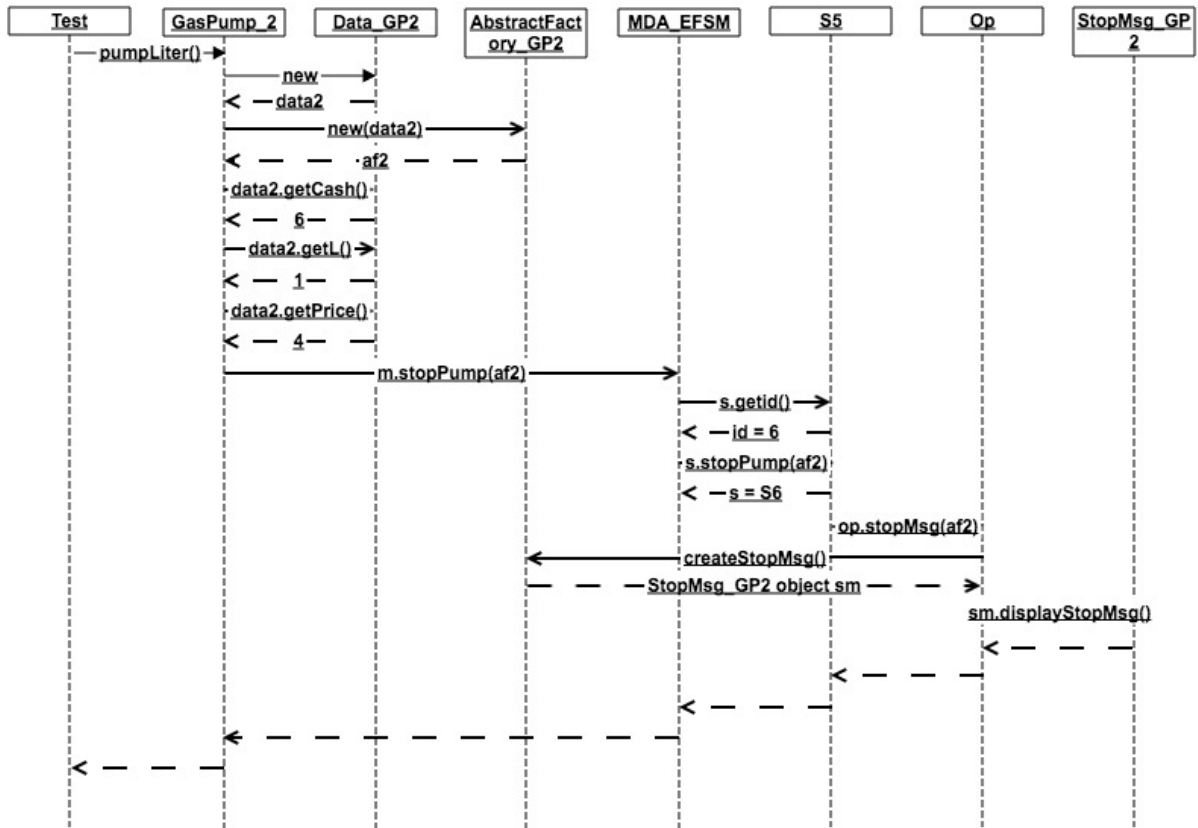


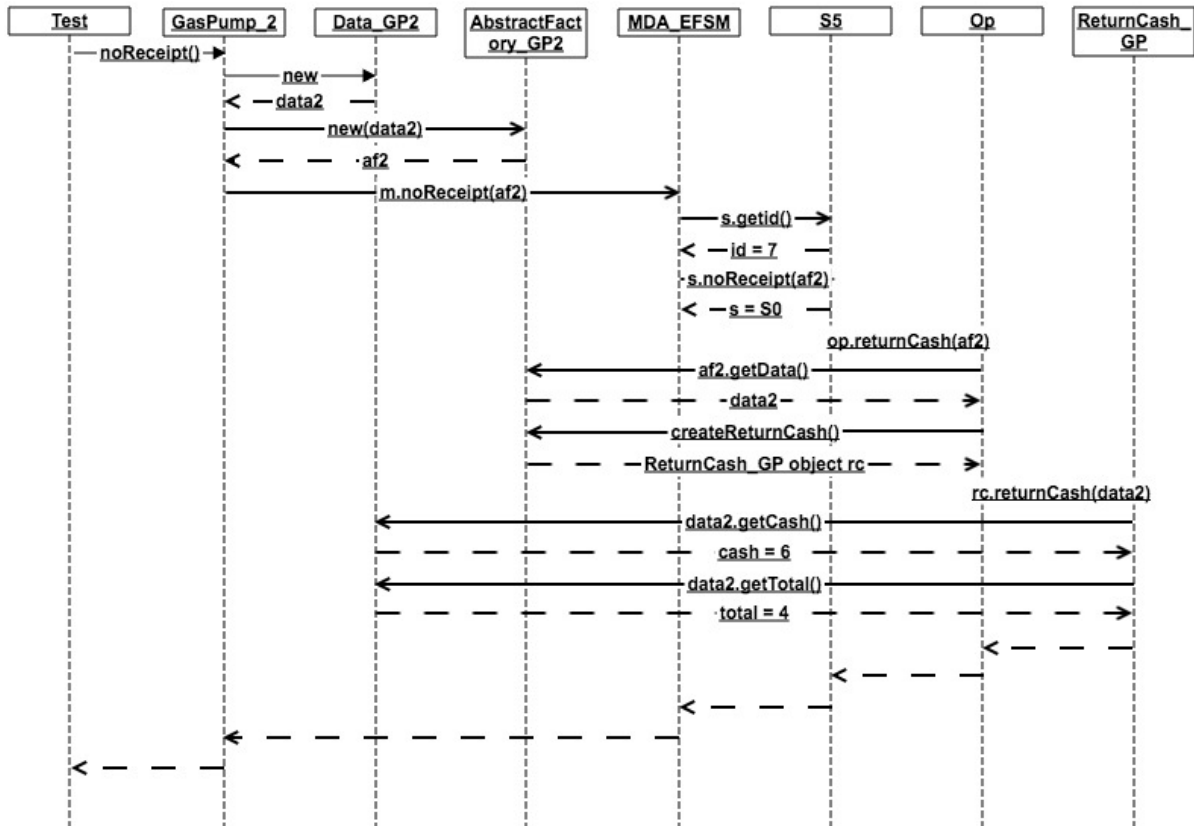












5. Source code and patterns

a. State pattern

State pattern consists of MDA-EFSM class, state class and its subclasses which are start, S0, S1, S2, S3, S4, S5, S6 classes. I use centralize version to implement the state pattern. MDA-EFSM controls the transition of states and state classes will call the corresponding actions based on the MDA-EFSM

MDA-EFSM class

```
package com.fujiebao;

/**
 * Created by vincent on 4/9/17.
 */
public class MDA_EFSM {
    State s;
    State[] cs;
    int type = 0;
    int ID;

    public MDA_EFSM(){
        cs = new State[8];
        cs[0] = new Start();
        cs[1] = new S0();
        cs[2] = new S1();
        cs[3] = new S2();
        cs[4] = new S3();
        cs[5] = new S4();
        cs[6] = new S5();
        cs[7] = new S6();

        s = cs[0]; //set the initial state to start
        ID = 0;
    }

    public int getType() {
        return type;
    }

    //transfer states
    public void activate(AbstractFactory af){
        ID = s.getid();
        if(ID == 0){
            s.activate(af);
            s = cs[1];
        }
    }
}
```

```

public void start(AbstractFactory af){
    ID = s.getid();
    if(ID == 1){
        s.start(af);
        s = cs[2];
    }
}

public void payType(AbstractFactory af, int t){
    ID = s.getid();
    if(ID == 2){
        if(t == 1){
            s.payType(af, 1);
            s = cs[3];
        }else if(t == 2){
            s.payType(af, 2);
            s = cs[4];
        }
    }
}

public void approved(AbstractFactory af){
    ID = s.getid();
    if(ID == 3){
        s.approved(af);
        s = cs[4];
    }
}

public void reject(AbstractFactory af){
    ID = s.getid();
    if(ID == 3){
        s.reject(af);
        s = cs[1];
    }
}

public void cancel(AbstractFactory af){
    ID = s.getid();
    if(ID == 4){
        s.cancel(af);
        s = cs[1];
    }
}

```

```

public void selectGas(AbstractFactory af, int g){
    ID = s.getid();
    if(ID == 4){
        s.selectGas(af, g);
        s = cs[5];
    }
}

public void startPump(AbstractFactory af){
    ID = s.getid();
    if(ID == 5){
        s.startPump(af);
        s = cs[6];
    }
}

public void pump(AbstractFactory af){
    s.pump(af);
}

public void stopPump(AbstractFactory af){
    ID = s.getid();
    if(ID == 6){
        s.stopPump(af);
        s = cs[7];
    }
}

public void receipt(AbstractFactory af){
    ID = s.getid();
    if(ID == 7){
        s.receipt(af);
        s = cs[1];
    }
}

public void noReceipt(AbstractFactory af){
    ID = s.getid();
    if(ID == 7){
        s.noReceipt(af);
        s = cs[1];
    }
}
}

```

State class

```
package com.fujiebao;

/**
 * Created by vincent on 4/3/17.
 */
public abstract class State {
    Op op;
    int id;

    public State(){
        op = new Op();
        id = 0;
    }

    public int getid(){
        return id;
    }

    public void activate(AbstractFactory af){

    }

    public void start(AbstractFactory af){

    }

    public void payType(AbstractFactory af, int t){

    }

    public void approved(AbstractFactory af){

    }

    public void reject(AbstractFactory af){

    }

    public void cancel(AbstractFactory af){

    }

    public void selectGas(AbstractFactory af, int g){

    }
```

```

    public void startPump(AbstractFactory af){

    }

    public void pump(AbstractFactory af){

    }

    public void stopPump(AbstractFactory af){

    }

    public void receipt(AbstractFactory af){

    }

    public void noReceipt(AbstractFactory af){

    }

}

```

Start class

```

package com.fujiebao;

/**
 * Created by vincent on 4/9/17.
 */
public class Start extends State{

    @Override
    public int getid(){
        id = 0;
        return id;
    }

    @Override
    public void activate(AbstractFactory af){
        op.storeData(af);
    }

}

```


S0 class

```
package com.fujiebao;

/**
 * Created by vincent on 4/9/17.
 */
public class S0 extends State {

    @Override
    public int getId(){
        id = 1;
        return id;
    }

    @Override
    public void start(AbstractFactory af){
        op.payMsg(af);
    }
}
```

S1 class

```
package com.fujiebao;

/**
 * Created by vincent on 4/9/17.
 */
public class S1 extends State {

    @Override
    public int getId(){
        id = 2;
        return id;
    }

    @Override
    public void payType(AbstractFactory af, int t){
        if(t == 2){
            op.storeCash(af);
            op.displayMenu(af);
        }
    }
}
```

S2 class

```
package com.fujiebao;
```

```
/**
```

```
 * Created by vincent on 4/9/17.
```

```
 */
```

```
public class S2 extends State {
```

```
    @Override
```

```
    public int getid(){
```

```
        id = 3;
```

```
        return id;
```

```
    }
```

```
    @Override
```

```
    public void approved(AbstractFactory af){
```

```
        op.displayMenu(af);
```

```
    }
```

```
    @Override
```

```
    public void reject(AbstractFactory af){
```

```
        op.rejectMsg(af);
```

```
    }
```

```
}
```

S3 class

```
package com.fujiebao;
```

```
/**
```

```
 * Created by vincent on 4/9/17.
```

```
 */
```

```
public class S3 extends State {
```

```
    @Override
```

```
    public int getid(){
```

```
        id = 4;
```

```
        return id;
```

```
    }
```

```
    @Override
```

```
    public void selectGas(AbstractFactory af, int g){
```

```
        op.setPrice(af, g);
```

```
    }
```

```
    @Override
```

```

    public void cancel(AbstractFactory af){
        op.cancelMsg(af);
        op.returnCash(af);
    }
}

```

S4 class

```
package com.fujiebao;
```

```

/**
 * Created by vincent on 4/9/17.
 */
public class S4 extends State {

    @Override
    public int getid(){
        id = 5;
        return id;
    }

    @Override
    public void startPump(AbstractFactory af) {
        op.setInitialValue(af);
        op.readyMsg(af);
    }
}

```

S5 class

```
package com.fujiebao;
```

```

/**
 * Created by vincent on 4/9/17.
 */
public class S5 extends State {

    @Override
    public int getid(){
        id = 6;
        return id;
    }

    @Override
    public void pump(AbstractFactory af){
        op.pumpGasUnit(af);
    }
}

```

```

        op.gasPumpMsg(af);
    }

    @Override
    public void stopPump(AbstractFactory af){
        op.stopMsg(af);
    }
}

```

S6 class

```
package com.fujiebao;
```

```

/**
 * Created by vincent on 4/9/17.
 */
public class S6 extends State {

    @Override
    public int getid(){
        id = 7;
        return id;
    }

    @Override
    public void receipt(AbstractFactory af){
        op.printReceipt(af);
        //op.returnCash(af);
    }

    @Override
    public void noReceipt(AbstractFactory af){
        op.returnCash(af);
    }
}

```

b. Strategy pattern

Strategy pattern consists of Op class and actions called by Op classes. Each class has a abstract class and concrete classes

Op class

```
package com.fujiebao;

/**
 * Created by vincent on 4/9/17.
 */
public class Op {

    public void storeData(AbstractFactory af){
        Data data = af.getData();
        StoreData sd = af.createStoreData();
        sd.storeData(data);
    }

    public void payMsg(AbstractFactory af){
        PayMsg pm = af.createPayMsg();
        pm.displayPayMsg();
    }

    public void storeCash(AbstractFactory af){
        Data data = af.getData();
        StoreCash sc = af.createStoreCash();
        sc.storeCash(data);
    }

    public void displayMenu(AbstractFactory af){
        DisplayMenu dm = af.createDisplayMenu();
        dm.displayMenu();
    }

    public void rejectMsg(AbstractFactory af){
        RejectMsg rm = af.createRejectMsg();
        rm.displayRejectMsg();
    }

    public void setPrice(AbstractFactory af, int g){
        Data data = af.getData();
        SetPrice sp = af.createSetPrice();
        sp.setPrice(data, g);
    }

    public void readyMsg(AbstractFactory af){
```

```

    ReadyMsg rm = af.createReadyMsg();
    rm.displayReadyMsg();
}

public void setInitialValue(AbstractFactory af){
    Data data = af.getData();
    SetInitialValue iv = af.createSetInitialValue();
    iv.setValue(data);
}

public void pumpGasUnit(AbstractFactory af){
    Data data = af.getData();
    PumpGasUnit gu = af.createPumpGasUnit();
    gu.pumpGasUnit(data);
}

public void gasPumpMsg(AbstractFactory af){
    GasPumpMsg pm = af.createGasPumpMsg();
    pm.displayPumpMsg();
}

public void stopMsg(AbstractFactory af){
    StopMsg sm = af.createStopMsg();
    sm.displayStopMsg();
}

public void printReceipt(AbstractFactory af){
    Data data = af.getData();
    PrintReceipt pr = af.createPrintReceipt();
    pr.displayReceipt(data);
}

public void cancelMsg(AbstractFactory af){
    CancelMsg cm = af.createCancelMsg();
    cm.displayCancel();
}

public void returnCash(AbstractFactory af){
    Data data = af.getData();
    ReturnCash rc = af.createReturnCash();
    rc.returnCash(data);
}
}

```

StoreData class

package com.fujiebao;

```
/**
 * Created by vincent on 4/14/17.
 */
public abstract class StoreData {

    public void storeData(Data d){

    }

}
```

StoreData_GP1 class

package com.fujiebao;

```
/**
 * Created by vincent on 4/17/17.
 */
public class StoreData_GP1 extends StoreData {

    @Override
    public void storeData(Data d){
        double temp_a = ((Data_GP1) d).getTemp_a();
        double temp_b = ((Data_GP1) d).getTemp_b();

        ((Data_GP1) d).setA(temp_a);
        ((Data_GP1) d).setB(temp_b);

        System.out.println("Gas Pump Activated");
        // System.out.println("the price of regular gas is " + ((Data_GP1) d).getA());
        // System.out.println("the price of regular gas is " + ((Data_GP1) d).getB());
    }

}
```

StoreData_GP2 class

package com.fujiebao;

```
/**
 * Created by vincent on 4/17/17.
 */
public class StoreData_GP2 extends StoreData {

    @Override
    public void storeData(Data d){
        int temp_a = ((Data_GP2) d).getTemp_a();
```

```

int temp_b = ((Data_GP2) d).getTemp_b();
int temp_c = ((Data_GP2) d).getTemp_c();

((Data_GP2) d).setA(temp_a);
((Data_GP2) d).setB(temp_b);
((Data_GP2) d).setC(temp_c);

System.out.println("Gas Pump Activated");
// System.out.println("the price of regular gas is " + ((Data_GP2) d).getA());
// System.out.println("the price of premium gas is " + ((Data_GP2) d).getB());
// System.out.println("the price of super gas is " + ((Data_GP2) d).getC());
}
}

```

PayMsg class

```

package com.fujiebao;

/**
 * Created by vincent on 4/14/17.
 */
public abstract class PayMsg {

    public void displayPayMsg(){

    }

}

```

PayMsg_GP1 class

```

package com.fujiebao;

/**
 * Created by vincent on 4/17/17.
 */
public class PayMsg_GP1 extends PayMsg {

    @Override
    public void displayPayMsg(){
        System.out.println("Choose the pay type: Credit or Cash!");
        System.out.println("Choose credit press 2");
    }

}

```


PayMsg_GP2 class

```
package com.fujiebao;
```

```
/**
```

```
 * Created by vincent on 4/17/17.
```

```
 */
```

```
public class PayMsg_GP2 extends PayMsg {
```

```
    @Override
```

```
    public void displayPayMsg(){
```

```
        System.out.println("Choose the pay type: Credit or Cash!");
```

```
        System.out.println("Choose cash press 2");
```

```
    }
```

```
}
```

StoreCash class

```
package com.fujiebao;
```

```
/**
```

```
 * Created by vincent on 4/14/17.
```

```
 */
```

```
public abstract class StoreCash {
```

```
    public void storeCash(Data d){
```

```
    }
```

```
}
```

StoreCash_GP class

```
package com.fujiebao;
```

```
/**
```

```
 * Created by vincent on 4/17/17.
```

```
 */
```

```
public class StoreCash_GP extends StoreCash {
```

```
    @Override
```

```
    public void storeCash(Data d){
```

```
        int temp_cash = ((Data_GP2) d).getCash();
```

```
        ((Data_GP2) d).setCash(temp_cash);
```

```
        System.out.println("Payscale Succeed!");
```

```
    }
```

```
}
```

DisplayMenu class

package com.fujiebao;

```
/**
 * Created by vincent on 4/14/17.
 */
public abstract class DisplayMenu {

    public void displayMenu(){

    }

}
```

DisplayMenu_GP1 class

package com.fujiebao;

```
/**
 * Created by vincent on 4/17/17.
 */
public class DisplayMenu_GP1 extends DisplayMenu {

    @Override
    public void displayMenu(){
        System.out.println("Select a gas type: Regular or Super\n" +
            "choose regular press 7\n" +
            "choose super press 6");
    }

}
```

DisplayMenu_GP2 class

package com.fujiebao;

```
/**
 * Created by vincent on 4/17/17.
 */
public class DisplayMenu_GP2 extends DisplayMenu {

    @Override
    public void displayMenu(){
        System.out.println("Select a gas type: Regular or Premium or Super\n" +
            "choose regular press 5\n" +
            "choose premium press 4\n" +
            "choose super press 6");
    }

}
```

RejectMsg class

package com.fujiebao;

```
/**
 * Created by vincent on 4/14/17.
 */
public abstract class RejectMsg {

    public void displayRejectMsg(){

    }

}
```

RejectMsg_GP class

package com.fujiebao;

```
/**
 * Created by vincent on 4/17/17.
 */
public class RejectMsg_GP extends RejectMsg {

    @Override
    public void displayRejectMsg(){
        System.out.println("Credit card is rejected!");
    }

}
```

SetPrice class

package com.fujiebao;

```
/**
 * Created by vincent on 4/14/17.
 */
public abstract class SetPrice {

    public void setPrice(Data d, int g){

    }

}
```

SetPrice_GP1 class

package com.fujiebao;

```
/**
 * Created by vincent on 4/17/17.
 */
```

```

public class SetPrice_GP1 extends SetPrice {

    @Override
    public void setPrice(Data d, int g){
        double temp_price;
        if(g == 1) {
            temp_price = ((Data_GP1) d).getA();
            ((Data_GP1) d).setPrice(temp_price);
        }else if(g == 3){
            temp_price = ((Data_GP1) d).getB();
            ((Data_GP1) d).setPrice(temp_price);
        }

        System.out.println("Gas type is selected!");
        System.out.println("the price of current gas is " + ((Data_GP1) d).getPrice() + "$ !");
    }
}

```

SetPrice_GP2 class

```

package com.fujiebao;

```

```

/**
 * Created by vincent on 4/17/17.
 */
public class SetPrice_GP2 extends SetPrice {

    @Override
    public void setPrice(Data d, int g) {
        int temp_price;
        if(g == 1){
            temp_price = ((Data_GP2) d).getA();
            ((Data_GP2) d).setPrice(temp_price);
        }else if(g == 2){
            temp_price = ((Data_GP2) d).getB();
            ((Data_GP2) d).setPrice(temp_price);
        }else if(g == 3){
            temp_price = ((Data_GP2) d).getC();
            ((Data_GP2) d).setPrice(temp_price);
        }

        System.out.println("Gas type is selected");
        System.out.println("the price of current gas is " + ((Data_GP2) d).getPrice() + "$ !");
    }
}

```

ReadyMsg class

package com.fujiebao;

```
/**
 * Created by vincent on 4/14/17.
 */
public abstract class ReadyMsg {

    public void displayReadyMsg(){

    }

}
```

ReadyMsg_GP class

package com.fujiebao;

```
/**
 * Created by vincent on 4/17/17.
 */
public class ReadyMsg_GP extends ReadyMsg {

    @Override
    public void displayReadyMsg(){
        System.out.println("Ready for pump");
    }

}
```

SetInitialValue class

package com.fujiebao;

```
/**
 * Created by vincent on 4/14/17.
 */
public abstract class SetInitialValue {

    public void setValue(Data d){

    }

}
```

SetInitialValue_GP1 class

package com.fujiebao;

```
/**
 * Created by vincent on 4/17/17.
 */
```

```

public class SetInitialValue_GP1 extends SetInitialValue {

    @Override
    public void setValue(Data d){
        ((Data_GP1) d).setG(0);
        ((Data_GP1) d).setTotal(0);
    }
}

```

SetInitialValue_GP2 class

```
package com.fujiebao;
```

```

/**
 * Created by vincent on 4/17/17.
 */
public class SetInitialValue_GP2 extends SetInitialValue {

    @Override
    public void setValue(Data d){
        ((Data_GP2) d).setL(0);
        ((Data_GP2) d).setTotal(0);
    }
}

```

PumpGasUnit class

```
package com.fujiebao;
```

```

/**
 * Created by vincent on 4/14/17.
 */
public abstract class PumpGasUnit {

    public void pumpGasUnit(Data d){

    }
}

```

PumpGasUnit_GP1 class

```
package com.fujiebao;
```

```

/**
 * Created by vincent on 4/17/17.
 */
public class PumpGasUnit_GP1 extends PumpGasUnit {

    @Override

```

```

public void pumpGasUnit(Data d){
    int temp_g = ((Data_GP1) d).getG();

    ((Data_GP1) d).setG(temp_g + 1);
    ((Data_GP1) d).setTotal(((Data_GP1) d).getPrice() * ((Data_GP1) d).getG());

    System.out.println("Pump gas unit succeed!");
    System.out.println("The current gallon is: " + ((Data_GP1) d).getG() + " G!");
}
}

```

PumpGasUnit_GP2 class

```
package com.fujiebao;
```

```

/**
 * Created by vincent on 4/17/17.
 */
public class PumpGasUnit_GP2 extends PumpGasUnit {

    @Override
    public void pumpGasUnit(Data d){
        int temp_L = ((Data_GP2) d).getL();

        ((Data_GP2) d).setL(temp_L + 1);
        ((Data_GP2) d).setTotal(((Data_GP2) d).getPrice() * ((Data_GP2) d).getL());

        System.out.println("Pump gas unit succeed!");
        System.out.println("The current liter is: " + ((Data_GP2) d).getL() + " L!");
    }
}

```

GasPumpMsg class

```
package com.fujiebao;
```

```

/**
 * Created by vincent on 4/14/17.
 */
public abstract class GasPumpMsg {

    public void displayPumpMsg(){

    }
}

```

GasPumpMsg_GP1 class

```
package com.fujiebao;
```

```

/**
 * Created by vincent on 4/17/17.
 */
public class GasPumpMsg_GP1 extends GasPumpMsg {

    @Override
    public void displayPumpMsg(){
        System.out.println("1 Gallon has been pumped!");
    }
}

```

GasPumpMsg_GP2 class

package com.fujiebao;

```

/**
 * Created by vincent on 4/17/17.
 */
public class GasPumpMsg_GP2 extends GasPumpMsg {

    @Override
    public void displayPumpMsg(){
        System.out.println("1 Liter has been pumped!");
    }
}

```

StopMsg class

package com.fujiebao;

```

/**
 * Created by vincent on 4/14/17.
 */
public abstract class StopMsg {

    public void displayStopMsg(){

    }
}

```

StopMsg_GP1 class

package com.fujiebao;

```

/**
 * Created by vincent on 4/17/17.
 */
public class StopMsg_GP1 extends StopMsg {

```



```

    @Override
    public void displayStopMsg(){
        System.out.println("Stop pump and print receipt!");
    }
}

```

StopMsg_GP2 class

```
package com.fujiebao;
```

```

/**
 * Created by vincent on 4/17/17.
 */
public class StopMsg_GP2 extends StopMsg {

```

```

    @Override
    public void displayStopMsg(){
        System.out.println("Stop pump!");
        System.out.println("Do you want to print receipt?");
    }
}

```

PrintReceipt class

```
package com.fujiebao;
```

```

/**
 * Created by vincent on 4/14/17.
 */
public abstract class PrintReceipt {

```

```

    public void displayReceipt(Data d){

    }
}

```

PrintReceipt_GP1 class

```
package com.fujiebao;
```

```

/**
 * Created by vincent on 4/17/17.
 */
public class PrintReceipt_GP1 extends PrintReceipt {

```

```

    @Override
    public void displayReceipt(Data d){
        double total = ((Data_GP1) d).getTotal();
    }
}

```

```

        System.out.println("Total price is: " + total + "$ !");
    }
}

```

PrintReceipt_GP2 class

```
package com.fujiebao;
```

```

/**
 * Created by vincent on 4/17/17.
 */
public class PrintReceipt_GP2 extends PrintReceipt {

    @Override
    public void displayReceipt(Data d){
        int l = ((Data_GP2) d).getL();
        int cash = ((Data_GP2) d).getCash();
        double total = l * ((Data_GP2) d).getPrice();
        double r_cash = (double)cash - total;

        System.out.println("Total liter is: " + l + "L!");
        System.out.println("Total price is: " + total + "$ !");
        System.out.println("Return cash is: " + r_cash + "$ !");
    }
}

```

CancelMsg class

```
package com.fujiebao;
```

```

/**
 * Created by vincent on 4/14/17.
 */
public abstract class CancelMsg {

    public void displayCancel(){

    }
}

```

CancelMsg_GP class

```
package com.fujiebao;
```

```

/**
 * Created by vincent on 4/17/17.
 */
public class CancelMsg_GP extends CancelMsg {

```

```

    @Override
    public void displayCancel(){
        System.out.println("Cancel pump!");
    }
}

```

ReturnCash class

```
package com.fujiebao;
```

```

/**
 * Created by vincent on 4/14/17.
 */
public abstract class ReturnCash {

    public void returnCash(Data d){

    }

}

```

ReturnCash_GP class

```
package com.fujiebao;
```

```

/**
 * Created by vincent on 4/17/17.
 */
public class ReturnCash_GP extends ReturnCash {

    @Override
    public void returnCash(Data d){
        double cash = ((Data_GP2) d).getCash();
        double total = ((Data_GP2) d).getTotal();
        double r_cash = cash - total;

        System.out.println("Return cash is: " + r_cash + "$ !");
    }

}

```

c. Abstract factory pattern

Abstract factory pattern consists of AbstractFactory class and concrete classes AbstractFactory_GP1 class and AbstractFactory_GP2 class which executed to create the object of corresponding action classes.

AbstractFactory class

```
package com.fujiebao;

/**
 * Created by vincent on 4/9/17.
 */
public abstract class AbstractFactory { //abstract class
    Data d;

    //abstract method
    public abstract Data getData();

    public abstract StoreData createStoreData();

    public abstract PayMsg createPayMsg();

    public abstract StoreCash createStoreCash();

    public abstract DisplayMenu createDisplayMenu();

    public abstract RejectMsg createRejectMsg();

    public abstract SetPrice createSetPrice();

    public abstract ReadyMsg createReadyMsg();

    public abstract SetInitialValue createSetInitialValue();

    public abstract PumpGasUnit createPumpGasUnit();

    public abstract GasPumpMsg createGasPumpMsg();

    public abstract StopMsg createStopMsg();

    public abstract PrintReceipt createPrintReceipt();

    public abstract CancelMsg createCancelMsg();

    public abstract ReturnCash createReturnCash();
}
```

AbstractFactory_GP1 class

```
package com.fujiebao;
```

```
/**
```

```
 * Created by vincent on 4/14/17.
```

```
 */
```

```
public class AbstractFactory_GP1 extends AbstractFactory {
```

```
    public AbstractFactory_GP1(Data data){  
        d = data;  
    }
```

```
    @Override  
    public Data getData(){  
        return d;  
    }
```

```
    @Override  
    public StoreData createStoreData(){  
        return new StoreData_GP1();  
    }
```

```
    public PayMsg createPayMsg(){  
        return new PayMsg_GP1();  
    }
```

```
    public StoreCash createStoreCash(){  
        return new StoreCash_GP();  
    }
```

```
    public DisplayMenu createDisplayMenu(){  
        return new DisplayMenu_GP1();  
    }
```

```
    public RejectMsg createRejectMsg(){  
        return new RejectMsg_GP();  
    }
```

```
    public SetPrice createSetPrice(){  
        return new SetPrice_GP1();  
    }
```

```
    public ReadyMsg createReadyMsg(){  
        return new ReadyMsg_GP();  
    }
```

```
public SetInitialValue createSetInitialValue(){
    return new SetInitialValue_GP1();
}

public PumpGasUnit createPumpGasUnit(){
    return new PumpGasUnit_GP1();
}

public GasPumpMsg createGasPumpMsg(){
    return new GasPumpMsg_GP1();
}

public StopMsg createStopMsg(){
    return new StopMsg_GP1();
}

public PrintReceipt createPrintReceipt(){
    return new PrintReceipt_GP1();
}

public CancelMsg createCancelMsg(){
    return new CancelMsg_GP();
}

public ReturnCash createReturnCash(){
    return new ReturnCash_GP();
}
}
```

AbstractFactory_GP2 class

package com.fujiebao;

/**

* Created by vincent on 4/14/17.

*/

public class AbstractFactory_GP2 extends AbstractFactory{

 public AbstractFactory_GP2(Data data){
 d = data;
 }

 public Data getData(){
 return d;
 }

 public StoreData createStoreData(){
 return new StoreData_GP2();
 }

 public PayMsg createPayMsg(){
 return new PayMsg_GP2();
 }

 public StoreCash createStoreCash(){
 return new StoreCash_GP();
 }

 public DisplayMenu createDisplayMenu(){
 return new DisplayMenu_GP2();
 }

 public RejectMsg createRejectMsg(){
 return new RejectMsg_GP();
 }

 public SetPrice createSetPrice(){
 return new SetPrice_GP2();
 }

 public ReadyMsg createReadyMsg(){
 return new ReadyMsg_GP();
 }

 public SetInitialValue createSetInitialValue(){
 return new SetInitialValue_GP2();
 }

```

    }

    public PumpGasUnit createPumpGasUnit(){
        return new PumpGasUnit_GP2();
    }

    public GasPumpMsg createGasPumpMsg(){
        return new GasPumpMsg_GP2();
    }

    public StopMsg createStopMsg(){
        return new StopMsg_GP2();
    }

    public PrintReceipt createPrintReceipt(){
        return new PrintReceipt_GP2();
    }

    public CancelMsg createCancelMsg(){
        return new CancelMsg_GP();
    }

    public ReturnCash createReturnCash(){
        return new ReturnCash_GP();
    }
}

```