

# Final Project Proposal

Team member:

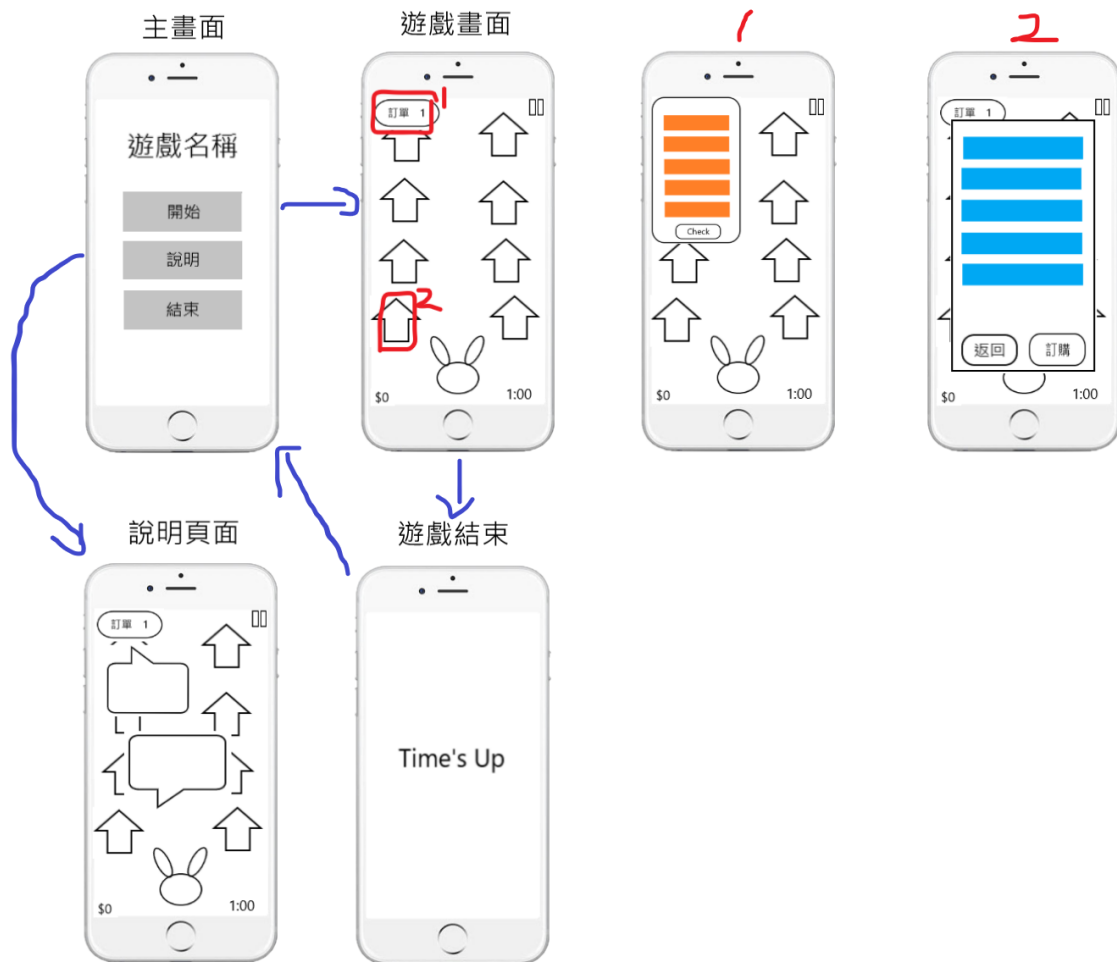
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1. App Name: Food Rabbit game
2. Motivation: We like games, so we like to make games. We prefer this kind of app because we want to build what we are interested in. So we hope this app will be fun.
3. It will have the following features:
  - A map of some virtual shops.
  - Virtual clients will give you some orders.
  - The score represents the money you earned.
  - It has a time limit.
    - If time is up, the game will stop and calculate your score.
  - The more orders you finish, the more purchases in the next order.
4. Related App
  - Too Many Cooks
    - It is a game that handles clients' food orders.
    - It can be multiplayer.
    - Our game mechanics are like it.
    - difference:
      - Our main idea is delivery.
      - Our app doesn't need too many operations.

## 5. Flow Chart



## 6. It may use:

- Segue
  - to control screen switch
- UITouch
  - to detect user's action