

Performance

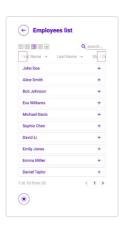
Values are estimated and may vary. The performance score is calculated directly from these metrics. See calculator.



0-49

50-89

90-100



METRICS Expand view

First Contentful Paint

0.9 s

Total Blocking Time

0 ms

Speed Index

0.9 s

Largest Contentful Paint

1.6 s

Cumulative Layout Shift

0.061

View Treemap















Show audits relevant to: All <u>FCP LCP TBT CLS</u>

1/3 about:blank

27/01/2024, 14:59 about:blank

DIAGNOSTICS

More	information about the performance of your application. These numbers don't <u>directly affect</u> the Performance score.	
0	Largest Contentful Paint element — 1,580 ms	~
0	Minimize third-party usage — Third-party code blocked the main thread for 0 ms	~
0	Avoid chaining critical requests — 1 chain found	~
0	Avoids an excessive DOM size — 129 elements	~
0	Avoids enormous network payloads — Total size was 122 KiB	~
0	Initial server response time was short — Root document took 0 ms	~
0	User Timing marks and measures — 1 user timing	~
0	Avoid long main-thread tasks — 2 long tasks found	~
0	Minimizes main-thread work — 0.7 s	~
0	JavaScript execution time - 0.4 s	~
0	Avoid large layout shifts — 4 elements found	~
	Avoid serving legacy JavaScript to modern browsers — Potential savings of 48 KiB	~
	Remove duplicate modules in JavaScript bundles — Potential savings of 36 KiB	~
	Eliminate render-blocking resources — Potential savings of 0 ms	~
	Serve static assets with an efficient cache policy — 5 resources found	~
	Minify JavaScript — Potential savings of 197 KiB	~
A	Reduce unused JavaScript — Potential savings of 335 KiB	~

PASSED AUDITS (22) Show

about:blank 2/3

27/01/2024, 14:59 about:blank

> Captured at Jan 27, 2024, 2:59 PM GMT+1

Initial page load

Emulated Moto G Power with Lighthouse 11.3.0

Slow 4G throttling

Single page load

Using Chromium 121.0.0.0 with devtools

Generated by Lighthouse 11.3.0 | File an issue

about:blank 3/3