

Performance

Values are estimated and may vary. The <u>performance score</u> <u>is calculated</u> directly from these metrics. <u>See calculator.</u>



0-49

50-89

90-100



METRICS Expand view

First Contentful Paint

0.9 s

Total Blocking Time

0 ms

Speed Index

0.9 s

Largest Contentful Paint

1.6 s

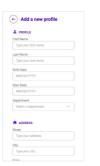
Cumulative Layout Shift

0.037

















Show audits relevant to: All FCP LCP TBT CLS

about:blank 1/3

27/01/2024, 14:53 about:blank

DIAGNOSTICS

ASS	SED AUDITS (22)	Sho
lore	information about the performance of your application. These numbers don't directly affect the Performance score.	
0	Largest Contentful Paint element — 1,560 ms	~
0	Minimize third-party usage — Third-party code blocked the main thread for 0 ms	~
0	Avoid chaining critical requests — 1 chain found	~
0	Avoids an excessive DOM size — 60 elements	~
0	Avoids enormous network payloads — Total size was 122 KiB	~
0	Initial server response time was short — Root document took 10 ms	~
0	User Timing marks and measures — 1 user timing	~
0	Avoid large layout shifts — 4 elements found	~
0	Avoid long main-thread tasks — 2 long tasks found	~
0	Minimizes main-thread work — 0.7 s	~
0	JavaScript execution time — 0.4 s	~
	Avoid serving legacy JavaScript to modern browsers — Potential savings of 48 KiB	~
	Remove duplicate modules in JavaScript bundles — Potential savings of 36 KiB	~
	Eliminate render-blocking resources — Potential savings of 0 ms	~
	Serve static assets with an efficient cache policy — 5 resources found	~
	Minify JavaScript — Potential savings of 197 KiB	~
A	Reduce unused JavaScript — Potential savings of 336 KiB	~

about:blank 2/3

27/01/2024, 14:53 about:blank

Captured at Jan 27, 2024, 2:53

PM GMT+1

Initial page load

Emulated Moto G Power with
Lighthouse 11.3.0
Slow 4G throttling

Using Chromium 121.0.0.0
with devtools

Single page load

Generated by **Lighthouse** 11.3.0 | File an issue

about:blank 3/3