Vincent Myint

(415) 605-2286 | <u>aungmoemyint@berkeley.edu</u> | <u>github.com/VincentVinni</u> | <u>linkedin.com/in/vincent-myint</u> | <u>vincent-myint, vercel.app</u>

EDUCATION

University of California, Berkeley – Berkeley, California

May 2025

Bachelor of Arts in Computer Science

Relevant Coursework: Data Structures & Algorithms, Discrete Mathematics, Probability Theory, Fundamentals of Data Science, Efficient Algorithms, Computer Architecture, Operating Systems (IP), Database Systems (IP)

Relevant Experience

Software Engineer Intern

December 2023-Present

OurCo

- Built AWS Lambda functions to trigger notifications to subscribed users and communities utilizing FireBase's post-notification alert
- Designed GraphQL schemas for communities and users on the OurCo platform—writing any SQL queries and GraphQL pipeline resolvers responsible for any CRUD operations
- Resulted in 60% less app latency by streamlining database operations and fetching data across different PostgreSQLtables from a single GraphQL endpoint

Contract Software Engineer

August 2023–December 2023

Cloud at California | MSK Cancer Research Center

- Deployed MSK's blood and bone marrow cell-tiling web tool to AWS Amplify and integrated backend functions with AWS Lambda to decrease overall image preparation latency by 80%
- Strengthened the security of MSK's web tools by integrating user authentication features with advanced IAM methods
- Migrated MSK research tool to a serverless infrastructure by deploying their containerized application onto Amazon Fargate
- Developed a web application to tile blood cells and bone marrow and classify individual cells from 23 harmful categories

CS61A Academic Intern

June 2023–August 2023

University of California, Berkeley

- Assisted students at labs and office hours for classes of 1000+ students on homework, labs, and projects
- Prepared course material on recursion, object-oriented programming, interpreters, SQL, and Scheme

Projects

Moodify - MongoDB, ReactJS, Flask

July 2023

- Developed a web application that analyzes the lyrical meaning of songs based on AI-based interpretations
- Designed REST APIs in a programmatic pipeline that fetches songs in mp3, and wav. formats from GeniusAPI, and extracts the speech prosody and emotional analysis of songs from HumeAI
- Integrated OpenAI's API by engineering tailored prompts to generate lyrical meanings of songs with context from HumeAI

BearStudy - MongoDB, Express, NodeJS, ReactJS

April 2023–March 2023

- Developed a website using MERN stack for Berkeley students to study in virtual lounges representative of Berkeley's campus
- Implemented customizable widget tools like a Pomodoro timer, task list, and sticky notes to increase productivity for students

Pokémon Game - Java

February 2023–March 2023

- Created a Pokémon game with pseudo-random world generation using a graph-based implementation and leveraged classes to create customized sprite movement and gameplay mechanics including item interactions and battle scenes
- Implemented a feature where an enemy Pokémon chases the player using various single-source path algorithms including Dijkstra's Algorithm

Spam Email Classifier - Pandas, NumPy, Scikit-learn

January 2023-April 2023

- Built and trained a logistic regression classifier using Scikit-learn to classify emails as either spam or not spam, achieving a test accuracy of 90%
- Developed a real-time email pipeline and integrated it with a production email system to automate filtering

Skills & Technical Tools

Languages/Frameworks: Python, Java, SQL, C, Java/TypeScript, React, HTML/CSS, Assembly Tools: Git, AWS, GCP, Docker, Express, MongoDB, Flask, Django, Pandas, NumPy, Matplotlib, Scikit, Firebase