## Introduction to Computation Theory

Lecture Slides 1–2

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October 18, 2025

## Course Roadmap

Lecture 1: Basic Knowledge

## Section Map

#### Lecture 1 Goals

- Review foundational mathematical objects needed for automata theory.
- Establish proof vocabulary and common proof strategies.
- Introduce deterministic finite automata and regular operations.

#### Set Basics

#### Definition (Set)

A set collects distinct elements without regard to order or multiplicity.

- $\{1,2,3\} = \{3,2,1\}$  because order is ignored.
- $\{1,1,2,3\} = \{1,2,3\}$  because repetition does not change membership.

## Sequences and Tuples

#### Definition (Sequence)

An ordered list of objects where order and repetition matter.

#### Definition (Tuple)

A finite sequence; (1, 2, 3) is a 3-tuple.

- $(1,2,3) \neq (2,1,3)$  since order differs.
- (1,2,2) and (1,2,3) are distinct because repetition counts.

## Sets vs. Sequences

- Order: ignored in sets, preserved in sequences.
- Multiplicity: collapsed in sets, tracked in sequences.
- Example:

Sequence 
$$(1,1,2,3) \neq (1,2,3)$$
, Set  $\{1,1,2,3\} = \{1,2,3\}$ .

#### Cartesian Product

## Definition (Cartesian Product)

$$A \times B = \{(a, b) \mid a \in A, b \in B\}.$$

## Example

For  $A = \{1, 2\}$  and  $B = \{x, y\}$ ,

$$A \times B = \{(1, x), (1, y), (2, x), (2, y)\}.$$

#### Function as a Machine

## Definition (Function)

Associates each input with exactly one output.

- Domain: permissible inputs.
- Codomain: possible outputs.
- Think of a machine with a single exit.

## Equivalence Relation

### Definition (Equivalence Relation)

A relation R is equivalent when

- Reflexive:  $\forall x, xRx$ .
- Symmetric:  $\forall x, y, xRy \Rightarrow yRx$ .
- Transitive:  $\forall x, y, z, xRy \land yRz \Rightarrow xRz$ .

Example: Modulo 7

## Example

 $i \equiv_7 j$  if i - j is divisible by 7.

- Reflexive:  $i i = 0 \equiv 0 \pmod{7}$ .
- Symmetric:  $i j = 7a \Rightarrow j i = -7a$ .
- Transitive: i j = 7a and  $j k = 7b \Rightarrow i k = 7(a + b)$ .

## Alphabet and Strings

- **Alphabet**: finite set of symbols, e.g.,  $\{0,1\}$ .
- String: finite sequence of symbols, e.g., 01000.

#### Languages

## Definition (Language)

A set of strings over an alphabet. For machine A, write L(A).

- Languages can be finite or infinite.
- Example: all binary strings ending with 01.

## Terminology

- **Definition**: introduces a new concept.
- Statement: a sentence that is true or false.
- Theorem: a statement proven true.
- Lemma: a helping theorem.
- Corollary: follows quickly from another theorem.

## Proof by Construction

#### Proposition

The sum of degrees of every graph is even.

#### Idea.

Each edge touches two vertices, so

$$\sum_{v\in V} \deg(v) = 2|E|,$$

which is even.

elies on the definition of how edges contribute to degree.

## Proof by Contradiction

- Assume the statement is false.
- Deduce a contradiction.
- Conclude the original statement must be true.

## Proof by Induction

- Basis: prove the statement for a simple starting case, e.g., n = 0 or n = 1.
- Inductive Step: assume truth for n = k and prove for n = k + 1.

## Automata Vocabulary

- Automaton: a single machine.
- Automata: plural form.

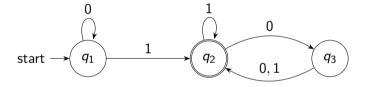
#### Definition of DFA

#### Definition

A DFA is a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$  where

- Q: finite set of states,
- Σ: finite alphabet,
- $\delta: Q \times \Sigma \to Q$ ,
- $q_0 \in Q$ : start state,
- $F \subseteq Q$ : accept states.

## Example DFA



## Transition Function Table

	0	1
$q_1$	$q_1$	$q_2$
$q_2$	$q_3$	$q_2$
$q_3$	$q_2$	$q_2$

## Language of a Machine

#### Definition

The language recognized by M is L(M) = A. We say A is accepted by M.

## Computation of a DFA

Let  $M = (Q, \Sigma, \delta, q_0, F)$  and  $w = w_1 \cdots w_n$ .

#### Theorem

M accepts w if there exist states  $r_0, \ldots, r_n$  such that

- ②  $r_{i+1} = \delta(r_i, w_{i+1})$  for  $0 \le i < n$ ,
- $\circ$   $r_n \in F$ .

## Regular Languages

## Definition (Regular Language)

A language is regular if it is recognized by some finite automaton.

## Regular Operations

#### Let A and B be languages.

- Union:  $A \cup B = \{ w \mid w \in A \lor w \in B \}$ .
- Concatenation:  $A \circ B = \{w_1w_2 \mid w_1 \in A, w_2 \in B\}.$
- Kleene Star:  $A^* = \{w_1 \cdots w_k \mid k \geq 0, w_i \in A\}.$

#### Kleene Star Detail

$$A^* = \{\epsilon\} \cup A \cup A^2 \cup A^3 \cup \cdots$$

with

- $A^0 = \{\epsilon\},\$
- $A^n = \{ wv \mid w \in A^{n-1}, v \in A \}$  for  $n \ge 1$ .

## Closure Concepts

#### Definition (Closed Operation)

An operation R is closed on a set A if  $x, y \in A$  implies  $xRy \in A$ .

#### Theorem

Regular languages are closed under union, concatenation, and Kleene star.

#### Closure Under Union

Given

$$M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1), \quad M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2),$$

build product automaton

$$M = (Q, \Sigma, \delta, q_0, F)$$

with

- $Q = Q_1 \times Q_2$
- $q_0 = (q_1, q_2),$
- $\delta((r_1, r_2), a) = (\delta_1(r_1, a), \delta_2(r_2, a)),$
- $F = \{(r_1, r_2) \mid r_1 \in F_1 \text{ or } r_2 \in F_2\}.$

Then  $L(M) = L(M_1) \cup L(M_2)$ .

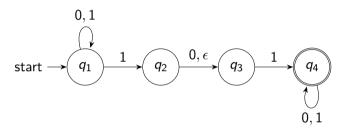
# Lecture 2: Nondeterminism

## Section Map

#### Lecture 2 Goals

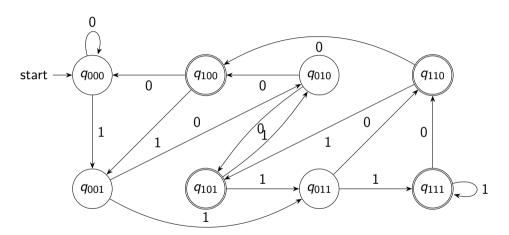
- Define nondeterministic finite automata (NFAs).
- Show equivalence between NFAs and DFAs.
- Construct NFAs for union, concatenation, and Kleene star.

## Sample NFA



- Accepts strings with a 1 in the third position from the end.
- $\delta(q_1,1)$  returns  $q_1$  or  $q_2$ .
- $\epsilon$  between  $q_2$  and  $q_3$  consumes no input.

## Determinizing the Example



- Subset construction encodes sets of NFA states as DFA states.
- May require up to  $2^{|Q|}$  deterministic states.

#### Power Set Reminder

## Definition (Power Set)

 $P(Q) = \{X \mid X \subseteq Q\}$  contains all  $2^{|Q|}$  subsets of Q.

#### Definition of NFA

#### Definition (NFA)

$$M = (Q, \Sigma_{\epsilon}, \delta, q_0, F)$$
 with

- Q: finite set of states,
- $\Sigma_{\epsilon} = \Sigma \cup \{\epsilon\}$ ,
- $\delta: Q \times \Sigma_{\epsilon} \to P(Q)$ ,
- $q_0 \in Q$ ,
- $F \subseteq Q$ .

## Acceptance in an NFA

Take  $w = y_1 \cdots y_m$  with  $y_i \in \Sigma_{\epsilon}$ .

#### Theorem

M accepts w if there exist states  $r_0, \ldots, r_m$  such that

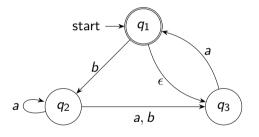
- ②  $r_{i+1} \in \delta(r_i, y_{i+1})$  for  $0 \le i < m$ ,
- $\circ$   $r_m \in F$ .

he sequence length  $\emph{m}$  may differ from the input length because  $\epsilon$ -moves consume no symbols.

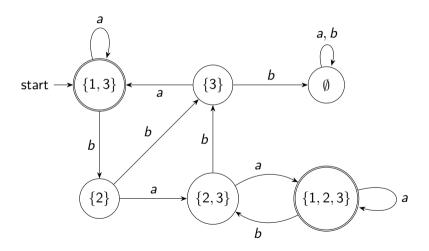
#### DFA as NFA

- A DFA is an NFA with no true nondeterminism.
- Add  $\delta(q, \epsilon) = \emptyset$  to align alphabets:  $\Sigma \subset \Sigma_{\epsilon}$ .

# Example NFA



#### Subset Construction Result



## Refining the Converted DFA

- Remove unreachable subsets.
- Include all  $\epsilon$ -reachable states in the start subset:

$$\{q_1\}\ (\mathsf{wrong}) \quad o \quad \{q_1,q_3\}\ (\mathsf{correct}).$$

## Epsilon-Closure

#### Definition

 $\textit{E}(\{q_0\}) = \{q_0\} \cup \{ \text{states reachable by } \epsilon \text{ from } q_0 \}.$ 

#### Subset Construction Theorem

Given NFA  $M = (Q, \Sigma, \delta, q_0, F)$ , define DFA  $M' = (Q', \Sigma, \delta', q'_0, F')$  with

- Q' = P(Q),
- $q'_0 = E(\{q_0\}),$
- $F' = \{R \mid R \cap F \neq \emptyset\},\$
- $\delta'(R, a) = \bigcup_{r \in R} E(\delta(r, a)).$

# NFA Building Blocks

Take  $N_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$  and  $N_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$  with  $\epsilon \notin \Sigma$ .



















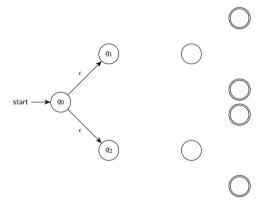








# Union Construction (Diagram)



## Union Construction (Formal)

#### Proposition (Union)

$$N_1 \cup N_2 = (Q, \Sigma, \delta, q_0, F)$$

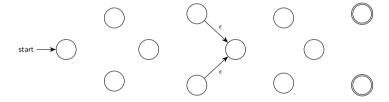
where

• 
$$Q = Q_1 \cup Q_2 \cup \{q_0\},$$

$$egin{aligned} oldsymbol{Q} & oldsymbol{Q}$$

•  $F = F_1 \cup F_2$ .

# Concatenation Construction (Diagram)



# Concatenation Construction (Formal)

### Proposition (Concatenation)

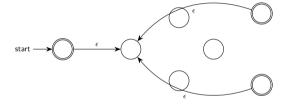
$$N_1 \circ N_2 = (Q, \Sigma, \delta, q_0, F)$$

where

$$oldsymbol{Q} oldsymbol{Q} = Q_1 \cup Q_2, \ oldsymbol{\delta}(q, oldsymbol{a}) = egin{cases} \delta_1(q, oldsymbol{a}) & q \in Q_1 \setminus F_1, \ \delta_2(q, oldsymbol{a}) & q \in Q_2, \ \delta_1(q, oldsymbol{\epsilon}) \cup \{q_2\} & q \in F_1, \ oldsymbol{a} = oldsymbol{\epsilon}, \ \delta_1(q, oldsymbol{\epsilon}) & q \in F_1, \ oldsymbol{a} 
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- $q_0 = q_1$ ,
- $F = F_2$ .

# Kleene Star Construction (Diagram)



# Kleene Star Construction (Formal)

#### Proposition (Kleene Star)

$$N_1^* = (Q, \Sigma, \delta, q_0, F)$$

where

$$egin{aligned} oldsymbol{Q} &= Q_1 \cup \{q_0\}, \ \delta_1(q,a) & q \in Q_1 \setminus F_1, \ \delta_1(q,a) \cup \{q_1\} & q \in F_1, \ a = \epsilon, \ \delta_1(q,\epsilon) & q \in F_1, \ a 
eq \epsilon, \ \{q_1\} & q = q_0, \ a = \epsilon, \ \emptyset & q = q_0, \ a 
eq \epsilon, \end{aligned}$$

•  $F = F_1 \cup \{q_0\}.$ 

#### Additional Closure Notes

#### Regular languages are also closed under

- Intersection: accept when both components of the product automaton accept.
- **Set Difference**: accept when in  $F_1$  but not  $F_2$ .
- **Complement**:  $A_1^c = \Sigma^* A_1$ ; difference preserves regularity.

# Wrap Up

# Section Map

#### Key Takeaways

- Lecture 1 established sets, sequences, proof methods, and deterministic automata.
- Lecture 2 introduced nondeterminism, subset construction, and NFA-based closures.
- Regular languages remain closed under core operations in both DFA and NFA settings.