SHUAI (VINCENT) ZHU

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EDUCATION

University of Toronto — BS in Computer Science

Sep 2019 - Jun 2024

- Achievements: \$4000 John W. Browne Award 2023, \$500 Department of Computer Science Engagement Award, Top 3 Actuarial National Association Case Competition 2022
- Hackathons: Google Developers Solution Challenge, Hack the Globe, UofTHacks IX, X, XI, GenAI Genesis

SKILLS

Programming Languages: Python, Java, Javascript, Typescript, SQL, HTML, CSS

Frameworks: React, React Native, Node, Flask, Django, PostgreSQL, Tailwind, Bootstrap, Cucumber

Tools: Firebase, Google Cloud, Docker, Postman, Figma, Expo, Vercel, Netlify, Heroku, Vertex Al, Azure ML, Git, Github

EXPERIENCE

N42 Finance | Software Engineer

May 2024 - Present

- Developed a Trading Risk Management Tool with 11 commands on Telegram enabling realtime trading status checks using Python, Telegram, Ngrok, AsyncIO, AsyncPG, SSHTunnel, Paramiko.
- Engineered data collection, analysis, and storage systems by integrating wallets/addresses from 4 Crypto Exchanges and 2 Blockchains using the exchange and web3 APIs, asynchronous connection pooling, and designing 5 PosgresSQL database schemas.
- Built an efficient and secure Telegram bot with whitelist capabilities and queue cleaning features, reducing clog time from 4 hours to 10 mins (95.8% Reduction) using user authentication, rate limits, and efficient error handling.
- Enhanced data visibility by 4.5 times with web UI using Vercel, React, DaisyUI, and Tailwind.

UofT Lee Lab: ATAIGI | Software Engineer Lead (Supervision: Prof. Annie En-Shiun Lee)

Dec 2023 - Present

- Received a offer of fully funded (\$15,000+) thesis based Master of Computer Science at Ontario Tech University (respectfully declined) by leading a team of 9 in the research and development of Educational App ATAIGI using React Native, Node, Native Base, & Firebase.
- Enhanced user experience by conducting research on 35 volunteer participants with the Research Ethics Board standards.
- Optimized data operations and image storage costs to support 5 ML Models by designing 8 database schema.
- Co-first authored 1 Research Paper submitted to Rank A Conference NAACL 2024 19th Workshop.

You're Next Career Network | Software Engineer

Apr 2023 - Apr 2024

- Developed a Google Maps inspired <u>career fair venue map</u> utilized by 4,500+ students/11,000+ visits and 109+ companies (\$155,000+ Sponsorship) during 2023 and 2024 Career Fair Week with React, React-Spring, Bootstrap, & Docker.
- Integrated user authentication for 37000+ visitors with email/password, Google auth, LinkedIn OAuth2 using Firebase and React.
- Implemented email/password sign-ups with an email verification link and personalized user experience with onboarding information.

GR4LLM | Research Assistant (Supervision: Prof. Eric Yu & Vik Pant - Chief Data Scientist @ PWC) Sep 2023 - Dec 2023

- Conducted goal-oriented requirements engineering for LLMs and provided a structured approach to assess LLM suitability in various domain specific contexts with **3 modelling views**: Business, Analytics Design, and Data Preparation using <u>GR4ML</u> methods.
- Evaluated and visualized the positive and negative contribution of 10+ LLM metrics (e.g., perplexity) from reviewing 39 academic papers.

Veeva Systems | Software Engineer

May 2022 - Apr 2023

- Led the development of a data validation automation tool using Java, saving 3,600 workdays/yr in data creation and productivity.
- Developed 145 automation tests using Java & Cucumber, resulting in improved software quality and reduction in testing time by 80%.
- Explored AI chatbot solutions with Dialogflow, React and Node, targeted to reduce onboarding time for new hires.

Korotu Technology | Software Engineer Lead

Jan 2023 - Apr 2023

- Directed a team of six developers in engineering a <u>tree species classification mobile app</u> using Expo, React Native, Node, Express, Parse, Tensorflow, & Jest, deployed backend to Heroku, and ML model to Azure ML.
- Contributed as Scrum master, frontend, and ML engineer. Built front-end compo camera, image library, and deployed TensorFlow model.
- Deployed 2 ML classifications: PlantID API and custom ML using Google's Mobile Plants classification model and iNaturalist plant dataset.

PROJECTS

Movie Recommendation System | MovieLens, Python, PyTorch, NumPy, Pandas, Matplotlib

Jan 2024 - Apr 2024

• Produced a user based neural network model with reinforcement learning from human feedback to predict user's preferences.

OASIS Web Agent: GenAl Genesis | Python, Selenium, Gemini, Google Cloud, Vertex Al

Mar 2024 - Mar 2024

Developed an AI Web Agent to automate online shopping on Amazon for individuals with mobility issues using Speech

→ Text.