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| **Title** | ##AS <role> I WANT <objective> FOR <motivation>. |
| **Story ID** | ## ID number to keep track of stories. |
| **Description**  As a < type of user >, I want < some goal > so that < some reason>.  **Acceptance criteria**  **Example –**  The acceptance criteria are a set of conditional use cases that validate the implementation of our user story. The acceptance criteria are fundamental, since:   * Help the developer to correctly implement the task * In TDD the acceptance criteria must directly map to functional tests * Following a strict TDD, the implementation should start with them * They help the QA staff to give the OK to consider the user story finished * The acceptance criteria must define, together with the title, the functionality to be implemented | |
| **Story**  **Points** |  |
| **Priority** |  |