Marco Vinciguerra

DATA SCIENCE AND DATA ENGINEERING MASTER DEGREE STUDENT

Born in 01/06/2000, Treviglio, Italy

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Technical skills

Proficient in: Python, R, SQL, Java, Latex, Dart, Flutter

Familiar with: C/C++, Javascript, HTML, CSS

Tech stack: PyTorch, Tensorflow, Langchain, Flask, AWS, Terminal, VIM, React, DynamoDB, Firebase, Git, Github

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<mark>器 Experience_</mark>

University of Bergamo Dalmine, Italy

ASSISTANT AND TUTOR PROFESSOR October 2023 - February 2024

Main work: Teaching and tutoring for statistic course for building engineering

Inxpect S.P.A Brescia, Italy

INTERNSHIP - ML ENGINEER July 2023 - October 2023

Main work: Creation of a ML algorithm for labeling images and create new neural networks from a pre-trained network. This company was named by Wired one of the top startup in Italy in 2022 (

Freelancer Riga, Latvia MAY 2023 - JUNE 2023 Demola Latvia

Main work: Creation of a student portal with AI Chatbot integration @

University of Bergamo Dalmine, Italy

RESEARCH GRANT AND ASSISTANT RESEARCHER

October 2022 - June 2023

Main topic: Creation of an equidistant grid map starting from a heterogeneous map for the AgrimOnIA project (A). This dataset has more than 2000 downloads on Zenodo.com

m Education

Riga Technical University Riga, Latvia

ERASMUS EXCHANGE STUDENT January 2023 - July 2023

Main subjects: testing and software validation

University of Bergamo Dalmine, Italy MASTER DEGREE IN DATA SCIENCE AND DATA ENGINEERING August 2022 - now

Main subjects: AI, machine learning, advanced programming

University of Bergamo

Dalmine, Italy October 2019 - July 2022

Bachelor degree IT engineering. University of Bergamo (october 2019- july 2022, 2 years and 10 months). Grade: 103/110. I've been able to focus on my studies and graduate in a very short time. This dedication has awarded me a scholarship for scholastic merit. Thesis title: "Time-series forecasting and explainability with LSTM recurrent neural networks: Modeling air quality across Lombardy".

Repo link: **@**. Link of the nft degree: **@**

B.S. IN COMPUTER SCIENCE AND ENGINEERING

Main subjects: mathematical analysis, linear algebra, object-oriented programming, technologies cloud and mobile, databases

Personal projects

All my projects are available at the following Github account: https://github.com/VinciGit00.

Scrapegraph-ai 🗘

FREE SCRAPING LIBRARY BASED ON AI

Open source python scraping library based on LangChain and Openai apis. This tool allows to automatically scrape full webpages in seconds instead of many minutes and manually. This repo has 2 forks and more than 65 stars. Link of the documentation: 😥 Link of the demo: 🗪

Studio YOLO 🗘

OPEN SOURCE JAVASCRIPT ORGANIZATION FOR IMAGE PROCESSING

This project has the goal to create open source libraries for elaborations of image. Stay tuned for more! *E*

NBAStats 🗘

WEB APP FOR VISUALIZE NBA PLAYERS PERSONAL STATS

Python open source web App created with streamlit library for visualizing every personal informations of players currently playing in the NBA. Link of the demo:

Q Honors & Awards_

SCHOLARSHIP

NOI Hackathon Techpark, Winner of the hackathon
 Scholarship for Scholastic Merit, University of Bergamo

Bolzano, Italy Dalmine, Italy

Extra certifications

Coursera Machine learning specialization by Deeplearning.ai (2)

Coursera IBM data science specialization (E)
Coursera Google data analytics specialization (E)

Coursera Introduction to Tensorflow for artificial Intelligence, Machine Learning and Deep Learning (@)

Thomas Hobbies

Sport I love doing sport. My main activities are: running marathons, weight lifting, bicycle and basketball.

Acting I've been an extra in some movies.

Books One my favourite hobbies. Mainly I read books on lifestyle and personal growth