Malware Detection: Static vs Dynamic

WARNING

- HUGE and EXTREMELY COMPLEX topic
- ☐ We will only scratch the surface of the surface

☐ Focus of this section: **EDR** on a **single** node (in **isolation**)

Malware detection (REMIND)

- Identification of malicious software
- Typically done on endpoints
- Detection before or during execution
- Focus on prevention

Static vs Dynamic

- Identification of malicious software
- Typically done on endpoints
- Detection before or during execution
- Focus on prevention
- Static analysis (AV)
 - Scan of files/memory content in search of predefined signatures
- Dynamic analysis (AV/EDR)
 - Analysis of execution events in search of predefined behaviors

Scanning

- Signature-based scanning
 - ☐ Hundreds of thousands of signatures (≈200K in Windows Defender)
- Files
 - On-access: Download, Open, Delete ("Real-time protection" in Windows Defender)
- Memory
 - When a process is created and a file is mapped in memory

Scanning Bypass

- Signature-based scanning
- Restructure the file content before using it so that:
 - Functionality preserved
 - Signature **not** matched
- Polymorphism ("each sample is different")

- Not so simple in practice, but done more or less routinely
- We need a further line of defense: execution (behavior)

Dynamic (Behavioral) Analysis

- Dynamic analysis (AV/EDR)
 - Analysis of **execution** events in search of **predefined behaviors**
- What can be analyzed?
 - Memory accesses
 - Machine instructions?
- What it means "behavior", exactly?



What can be analyzed: EDR Sensors

- 1. System call invocations
- 2. Predefined events created by O.S. or applications
 - Activity related to processes, memory, files, network

- Each sensor output ("event") has a lot of information:
 - Process ID, parent process ID, process image, ...
 - 🔲 File / Message content, ...

What can be analyzed: EDR Sensors

- EDR receives sensor outputs ("events") as:
 - Logging
 - Callback-before // May block suspicious operation
 - Callback-after
- Analysis of events may detect suspicious behavior

Behavioral analysis in practice

Example: Self-Injection

- Write malicious program M
- Compile M and obtain sequence of instructions I(M) (shellcode)
- Write program M1 that, during execution:
 - Allocate a memory page P with RWX access rights
 - 2. Declare a variable initialized with I(M)
 - 13. Copy I(M) to P
 - 4. Jump to I(M)

M1 **injects** code into itself

Execute M1 on target

Hhmmm...

- Write program M1 that, during execution:
 - 1. Allocate a memory page P with RWX access rights
 - 2. Declare a variable initialized with I(M)
 - 3. Copy I(M) to P
 - 4. Jump to I(M)
- ☐ Execute M1 on target
- I(M) could match a signature
- Memory scanning on P could detect this malicious behavior



Memory Scanning

- Memory
 - ☐ When a process is created and a **file** is mapped in memory
- While a process is running, its memory is not scanned
 - It might be scanned, but it is not: excessively costly
- It suffices that process memory looks innocuous upon process creation

Self-Injection: Suspicious Behavior

```
const char str1[] = .../* shellcode */
const size_t lenstr1 = sizeof(str1);
PVOID runIt = VirtualAlloc(0, lenstr1, ..., PAGE_RWX);
memcpy(runIt, str1, lenstr1);
CreateThread(..., runIt,);
```

- No malicious code at process creation time
- ☐ Self-injection is a **suspicious behavior**: What you **inspected** at load time <> what you **execute**
- What you do might not be malicious...but this behavior is

Hhmmm...

- ☐ Write program M1 that, **during execution**:
 - 1. Allocate a memory page P with RWX access rights
 - 2. Declare a variable initialized with I(M)
 - 3. Copy I(M) to P
 - 4. Jump to I(M)
- ☐ Execute M1 on target
- □ I(M) could match a signature
- Memory scanning on data section of M1 could detect this malicious behavior



Encrypted shellcode

```
const char str1[] = .../* encrypted shellcode */
#define XOR_KEY = 0xAA
for (DWORD i = 0; i < size; i++) {
    str1[i] ^= str1[i] ^ XOR_KEY; // bitwise XOR
}
const size_t lenstr1 = sizeof(str1);
PVOID runIt = VirtualAlloc(0, lenstr1, ..., PAGE_RWX);
memcpy(runIt, str1, lenstr1);
CreateThread(..., runIt,);</pre>
```

- Most malware contains encrypted shellcode that is decrypted at runtime
- One of the many ways for defeating scanners

Self-Injection: How to detect?

```
const char str1[] = ...
/* decryption */
...
const size_t lenstr1 = sizeof(str1);
PVOID runIt = VirtualAlloc(0, lenstr1, ..., PAGE_RWX);
memcpy(runIt, str1, lenstr1);
CreateThread(..., runIt,);
```

- How to detect this specific behavior?
- How to detect it with high precision (no false positives)?



Detecting Self-Injection (I)

```
const char str1[] = .../* shellcode */
const size_t lenstr1 = sizeof(str1);
PVOID runIt = VirtualAlloc(0, lenstr1, ..., PAGE_RWX);
memcpy(runIt, str1, lenstr1);
CreateThread(..., runIt,);
```

- Creation of memory pages with RW access rights is very commonplace (dynamically allocated memory)
- But with execution access rights? Why?
- Detection rule: process allocates memory page with WX access rights

Detecting Self-Injection (II-a)

- Legitimate usages of self-injection: Interpreted languages
 - □ Javascript, Python, Java, ...
- We do not want to trigger the detection for them
- More precise Detection rule:

```
process allocates memory page with WX access rights
```

AND

```
process.name is not
  ("Chrome.exe", "Edge.exe", "python.exe", ...)
```

Detecting Self-Injection (II-b)

process allocates memory page with WX access
rights
AND
process.name is not (...)

- Let us assume we have an **exhaustive** list with **full** pathnames
 - Relative pathnames can be circumvented easily

Practical Scenario

process allocates memory page with WX access
rights
AND
process.name is not (...)

- A new program that uses Javascript (e.g. Electron) is legitimately installed somewhere
- 2. Detection rule fires
- 3. ALERT

Extremely Important (I)

- 1. Program that uses Javascript but is not listed is legitimately installed somewhere
- 2. Detection rule fires
- 3. ALERT
- Alerts must be triaged to exclude false positives
 - Huge practical problem
- Alert triage must be based on contextual information
 - You cannot outsource knowledge of your specific context

Extremely Important (II)

- 1. Program that uses Javascript but is not listed is legitimately installed somewhere
- 2. Detection rule fires
- 3. ALERT
- Even if your detection rules were carefully tuned...
- The IT profile of organizations changes routinely
 - Programs are routinely installed / modified
 - New users are routinely onboarded
 - User behavior may change

Hhmmm...

/* self-injection */
 process allocates memory page with WX access
 rights AND process.name is not (...)

- Could an Attacker modify the code of a process listed in the rule?
- That would allow the Attacker to achieve self-injection without triggering the rule



Bypass: Process Hollowing

- \square FD = Any executable in the detection rule (easy to guess)
- Write malicious program M2 that, during execution:
 - 1. Create process P1 that executes FD in **suspended** state
 - 2. Unmap memory image of P1
 - 3. Map memory image of P1 to M1 (the one seen before)
 - 4. Resume execution of P1
- □ P1.name = FD ⇒ Detection rule **not** triggered
- Malicious behavior not detected



Hypothesis: Process Hollowing detected

```
    /* self-injection */
    process allocates memory page with WX access
    rights AND process.name is not (...)

    /* process hollowing */
    ...

    What you inspected at load time <> what you execute
```

Detection of this **suspicious** behavior is **solved**!



Bypass: Process Doppelgänging

- Prepare a file F with content=GoodExec
- 2. TransactionStart with F
- 3. F.content := BadExec
- 4. Create MemorySection M with F
- 5. Create Process P associated with M (multistep legacy API)
- 6. TransactionRollback
- 7. Complete creation of P and start execution
- Existing rules do not detect this behavior
- Scanners do not see BadExec



To make a long story short

- A huge amount of possibly malicious behaviors
- Endless game
 - Defenders detect "almost everything"
 - Attackers discover a new trick and go undetected for some time
 - Defenders detect the new trick
 - Attackers discover yet another trick and go undetected for some time
 - ...
- Devising / Detecting malicious behaviors requires a deep technical knowledge

Malware Detection: Forensics

Malware Detection: Forensics

- Is this system / device clean or infected?
- ☐ If infected:
 - Which malware?
 - How initial access / persistence?
 - How to restore it?

Rule of thumb for "sophisticated" malware

- THEN

you **don't** know whether it is infected detection is **very hard / hardly possible**

// just too many things to analyze

- THEN

you do know there is some malwared

detection is more likely

Attack Detection: SIEM

What can be analyzed: EDR Sensors (REMIND)

- 1. System call invocations
- 2. Predefined events created by O.S. or applications
 - Activity related to processes, memory, files, network

- Each sensor output ("event") has a lot of information:
 - Process ID, parent process ID, process image, ...
 - 🔲 File / Message content, ...

Fact

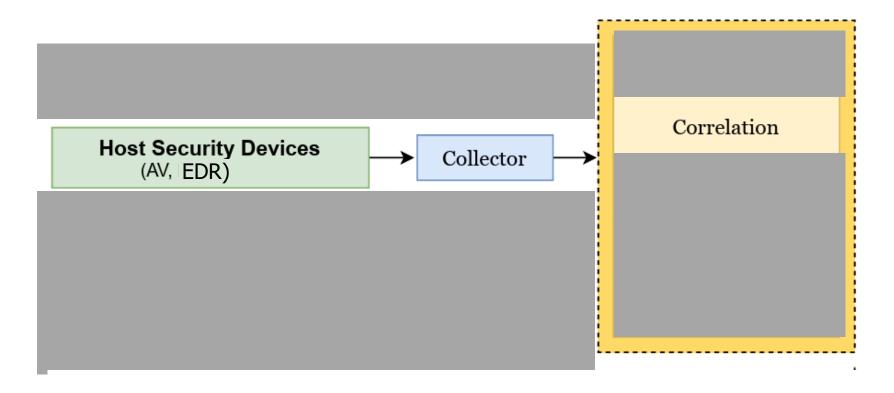
- System call invocations
- Predefined events created by O.S. or applications
- Sensors do not collect all potentially relevant information
 - 1. Intrinsic technological limitations
 - Most EDRs do not log ReqQueryMultiple
 - August 2025: Someone has realized it can be used for exfiltration
 - Excessive amount of information (limited by installation-specific configuration)

EDR at work

- Collect a configuration-specific subset of the "events" that could be collected
- 2. Apply a set of **detection rules** locally
- 3. Stream sensor outputs to **central platform** (perhaps with some aggregation)

 Central platform will apply detection rules on sensor outputs from multiple endpoints

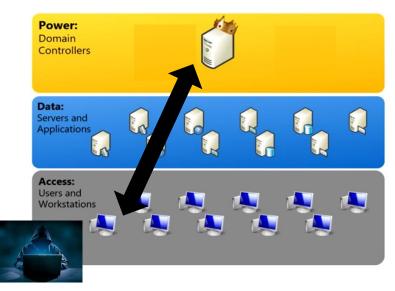
Attack detection: SIEM



□ Central platform will apply detection rules on sensor outputs from **multiple endpoints**

Example: Kerberoasting Attack

- 1. Connect with Domain Controller on port 88
- 2. Kerberos protocol:
 - Authenticate as user U (credentials needed)
 - b. Ask service ticket ST(U,S) for some service S
- 3. Attempt to crack **ST(U,S)** for **finding password** of service account S



How to detect?



Example Detection: Tool

- Sensors collect:
 - **Q...**
 - Process creation for executing a file
 - □Command line arguments
 - **...**
- Detection rule:
 - □ Execution of Bifrost software tool with certain invocation arguments
 - □Consider invocation arguments because changing filename is very easy

```
event.category:process and event.type:start and process.args: ("-action" and ("-kerberoast" or askhash or asktgs or asktgt or s4u or ("-ticket" and ptt) or (dump and (tickets or keytab))))
```

Hhmmm...

- Detection rule:
 - □ Execution of Bifrost software tool with certain invocation arguments
 - □Consider invocation arguments because changing filename is very easy
- Attacker may:
 - 1. Modify Bifrost software tool so that invocation arguments are different
 - 2. Recompile it

or

- 1. Use a different software tool (e.g., Rubeus)
- Detection rule not triggered!

Example Detection: Anomalous Network Comm.

- Sensors collect:
 - **...**
 - **TCP** connections
 - □ Executable file of the client process that creates the connection
 - **...**
- Detection rule:
 - □Connection to port 88 by **unusual clients**

```
network where event.type == "start" and network.direction ==
"outgoing" and destination.port == 88 and source.port >= 49152
and process.name not in ("swi_fc.exe", "fsIPcam.exe",
"IPCamera.exe", "MicrosoftEdgeCP.exe", "MicrosoftEdge.exe",
"iexplore.exe", "chrome.exe", "msedge.exe", ""opera.exe",
"firefox.exe")
```

Detection Rules: Fragile vs Robust

- Detection rules may be:
 - Fragile:
 - Easy to write and test
 - Cheap to Defenders
 - Robust
 - Difficult to write and test
 - Costly to Defenders

(and to circumvent)

(and to Attackers)

(and to circumvent)

(and to Attackers)

In practice you have a mix of both

Scores

- Alerts are hardly the result of a single detection rule
- Common heuristics:
 - Each detection rule has a predefined score
 - When an Account exceeds a predefined aggregate score in a predefined time interval
 - → Alert

False Positives

- □ Detection rule:
 - □Connection to port 88 by unusual clients

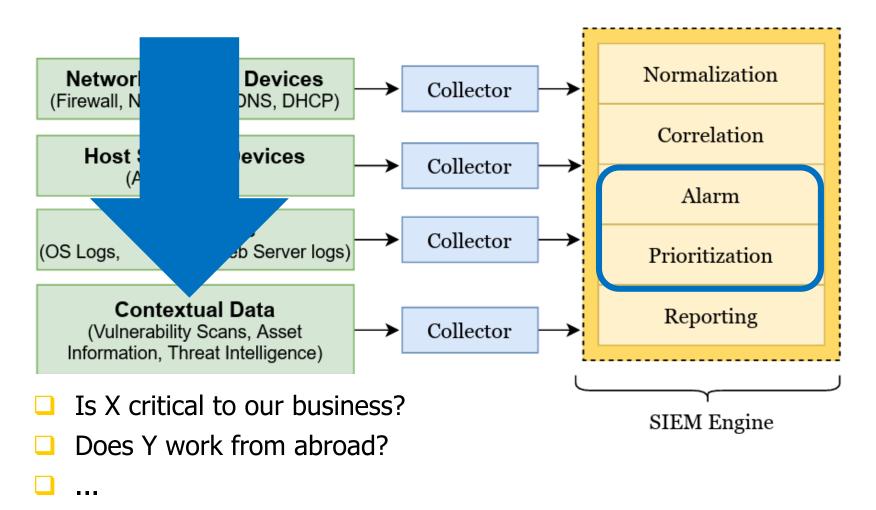
```
...and process.name not in ("swi_fc.exe", "fsIPcam.exe", "IPCamera.exe", "MicrosoftEdgeCP.exe", "MicrosoftEdge.exe", "iexplore.exe", "chrome.exe", "msedge.exe", ""opera.exe", "firefox.exe")
```

■ What if some new software that **legitimately** asks for service tickets is installed?

Extremely Important (REMIND)

- 1. Program that uses ... legitimately installed somewhere
- 2. Detection rule fires
- 3. ALERT
- ☐ Alerts must be triaged to **exclude false positives**
 - Huge practical problem
- Alert triage must be based on contextual information
 - You cannot outsource knowledge of your specific context
- Even if your detection rules were carefully tuned ...The IT profile of organizations changes routinely

Contextual Information



Kerberoasting: Other Detection Logic (I)

- □ Attempt to crack ST(U,S) for **finding password** of service account S
- Attacker does not know in advance whether cracking will succeed: usually **several** service tickets are requested: ST(U,S1), ST(U,S2), ST(U,S3), ...
- Detection rule:
 - Is there any user that asked too many ST in a predefined amount of time?

Kerberoasting: Other Detection Logic (II)

- One does not know in advance whether cracking will succeed
- □ Attackers often ask for **several** service tickets: ST(U,S1), ST(U,S2), ST(U,S3), ...
- Attackers often ask for certain service names: those that were likely installed many years ago (have weak configuration)
- Detection rule(s):
 - Is there any user that asked ST for service names that do not exist?
 - ...and that asked for several ST in a short time?

Detection Rules: Execution Cost

- Certain detection rules require searching for / counting multiple events in a specified time interval
- There are usually millions of events to consider
- Detection rules qualities:
 - ☐ Fragile / Robust
 - Precision
 - Execution cost

Detection Rules: Practical Remark

- Many detection rules can be bypassed
 - Just think a little about the previous examples
- ☐ It is mostly a matter of **Attacker effort**
- Knowledge of the detection rule helps a lot

Evasion

Lack of detection

- Attacker activity may go undetected because:
 - 1. Sensor do not collect relevant information
 - 2. Detection rules do not trigger
 - 3. Alerts are not investigated or they are deemed false positives
- Evasion (bypass) refers to activity that aims at 1 / 2

Evasion (Bypass) (I)

- Perceptual
 - Relevant information cannot be collected due to technological limitation
- Configuration
 - Relevant information is not collected due to configuration

Related to sensors

Evasion (Bypass) (II)

- Logical
 - □ Relevant information has been collected but detection rules have a logical gap
 - No detection rule for the specific activity
- Classification
 - Detection rules are volumetric or score-based
 - Relevant information in the considered time interval is not enough to trigger the rule
- Related to detection rules

Practical Remark

- ☐ Attacker activity may go undetected because:
 - 1. Sensor do not collect relevant information
 - 2. Detection rules do not trigger
 - 3. Alerts are not investigated or they are deemed false positives
- ■In most cases, THIS is THE problem

Ahem...

Advisory on New Endpoint Detection and Response (EDR) Killer Tool Used by Multiple Ransomware Groups

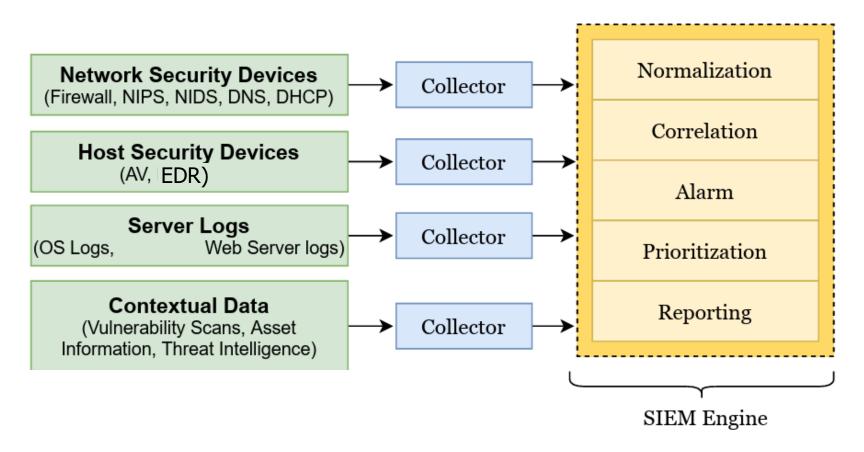
16 August 2025

There have been reports of a new malicious tool, known as Endpoint Detection and Response (EDR) killer, being actively used by at least eight ransomware groups to disable EDR solutions.

Cyber Security Agency of Singapore

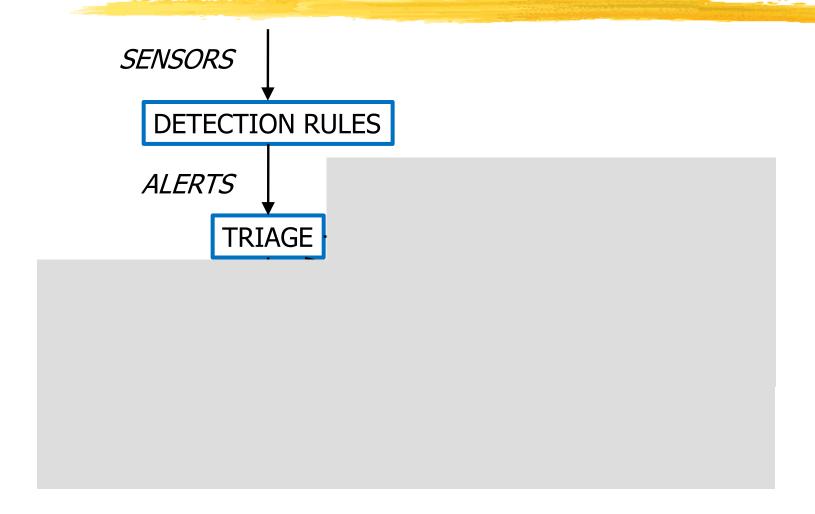
SIEM in practice

SIEM: MANY sensors

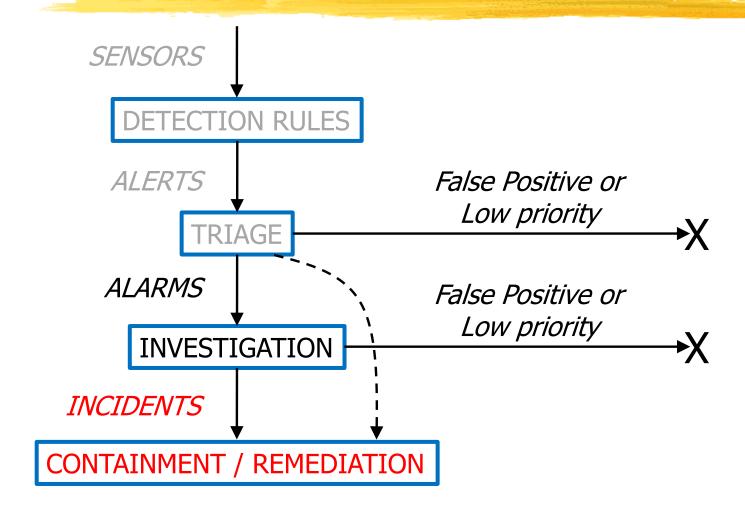


99% False Positives: A Qualitative Study of SOC Analysts' Perspectives on Security Alarms 31st USENIX Symposium

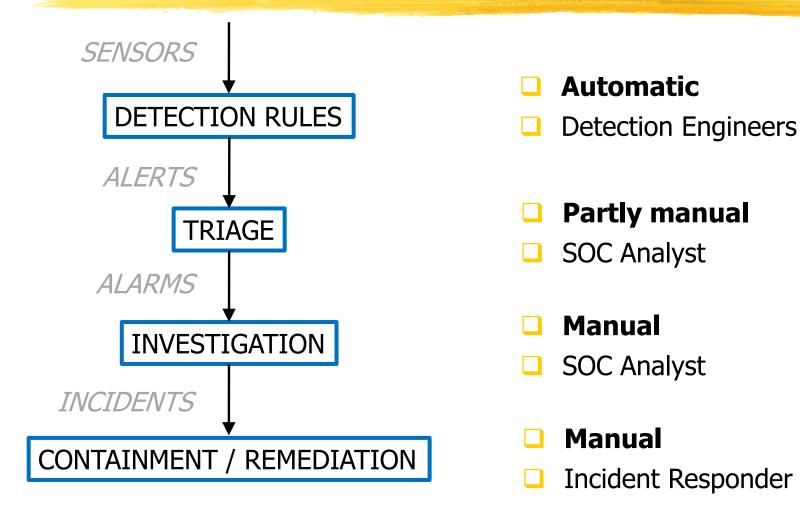
SIEM: Logical workflow (I-a)



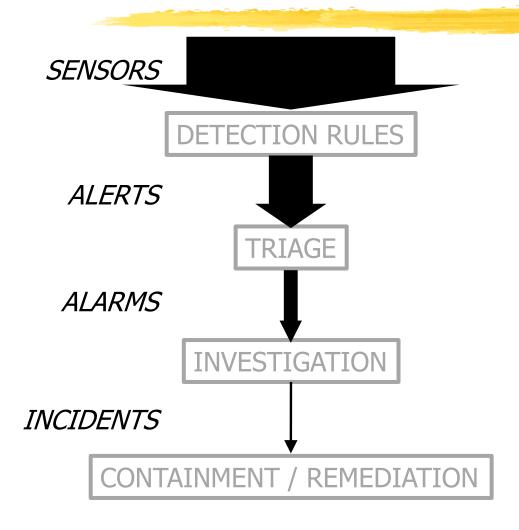
SIEM: Logical workflow (I-b)



SIEM: Logical workflow (II)



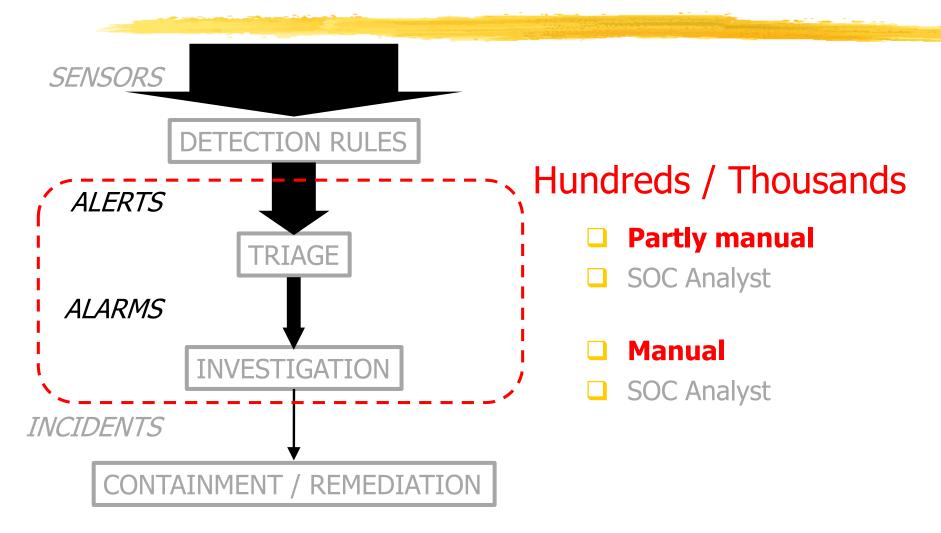
Daily Volumes (Typical)



Millions / Billions

Hundreds / Thousands

"THE" Practical Problem



Just one of the many studies (I)

Global Security Operations Center Study Results

MORNING CONSULT



— MARCH 2023

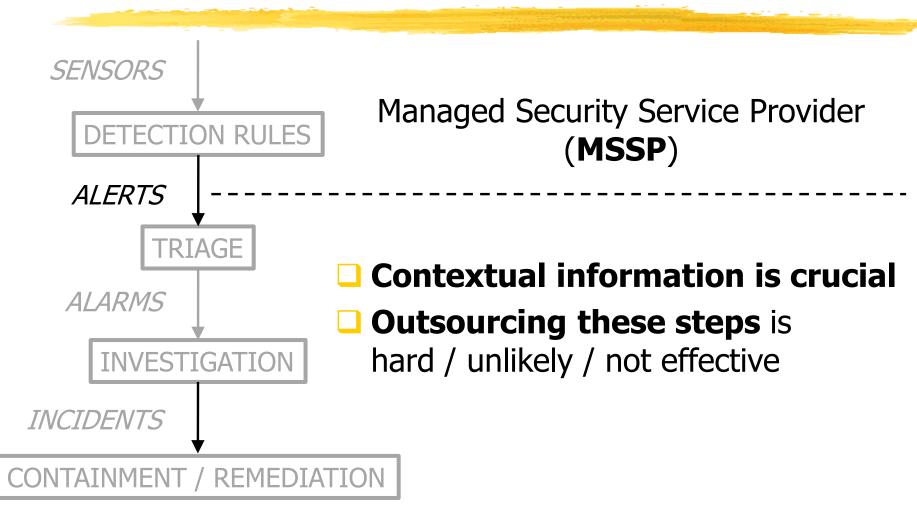
- □ 1000 SOC members, 100 orgs, 10 countries
- Orgs with >1000 employees
- Certainly high budget and awareness

Just one of the many studies (II)

We can investigate less than half of all alerts

- Most are either false positives or low priority
- Over the last two years, the time it takes to investigate an alert has increased

Outsourcing?



To make a long story short

- The problem is **not** "detecting attacks"
- The problem is "detecting only attacks" (i.e., with low false positives)

- AI? Good luck
 - Contextual information?
 - Explanation of alerts?