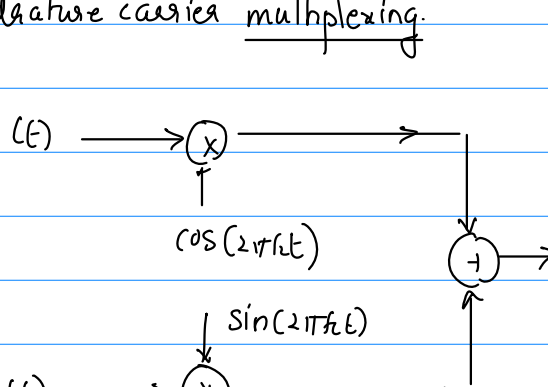


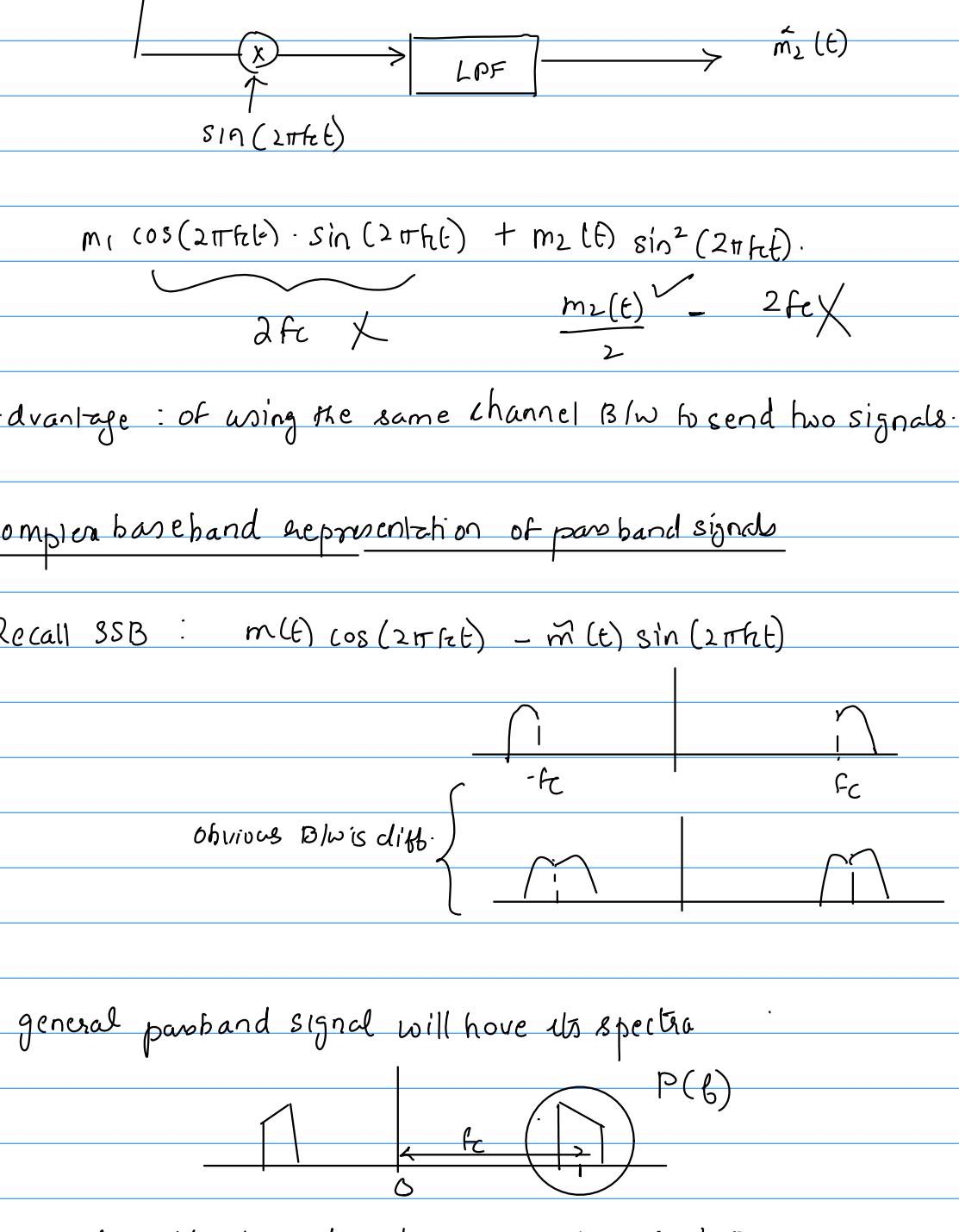
Review:

- Time domain representation of SSB passband signal.

$$m(t) \cdot \cos(2\pi f_c t) = \hat{m}(t) \cdot \sin(2\pi f_c t)$$



Quadrature carrier multiplexing



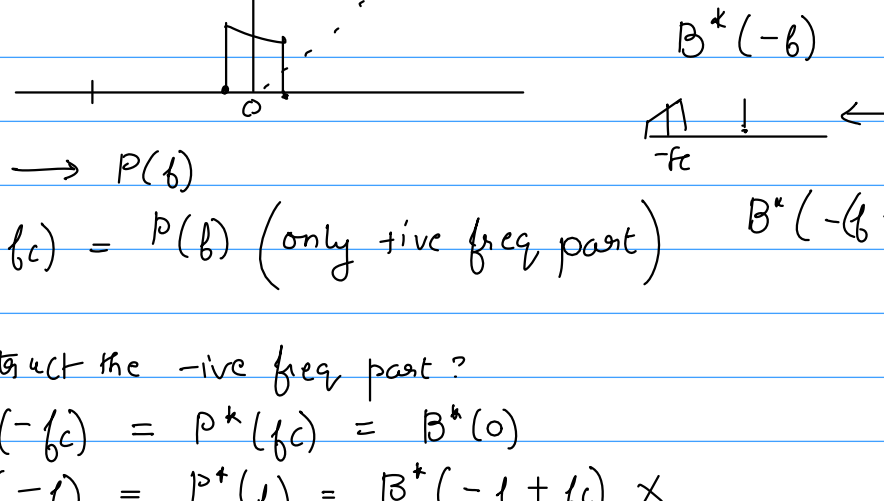
$$m_1 \cos(2\pi f_c t) \cdot \sin(2\pi f_c t) + m_2(t) \sin^2(2\pi f_c t)$$

$\underbrace{\hspace{10em}}_{2f_c} \quad \underbrace{\hspace{10em}}_{\frac{m_2(t)}{2} = 2f_c \times}$

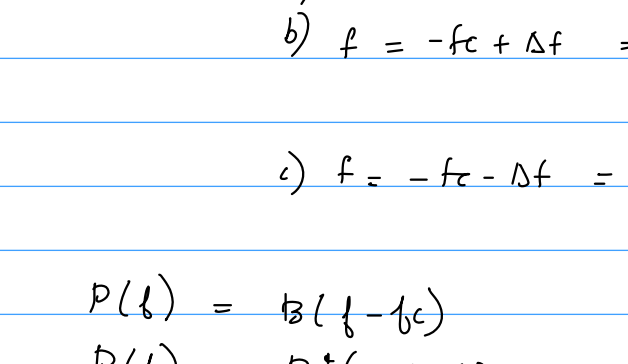
Advantage: of using the same channel B/W to send two signals.

Complex baseband representation of passband signals

Recall SSB: $m(t) \cos(2\pi f_c t) = \hat{m}(t) \sin(2\pi f_c t)$

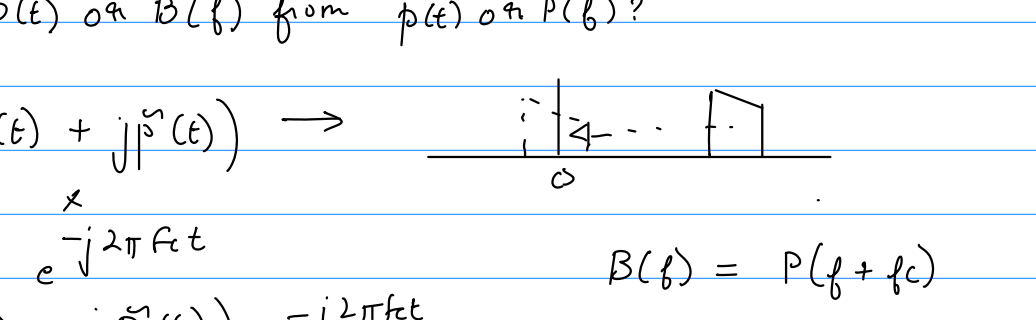


A general passband signal will have the spectra



writes down its time domain representation just like SSB

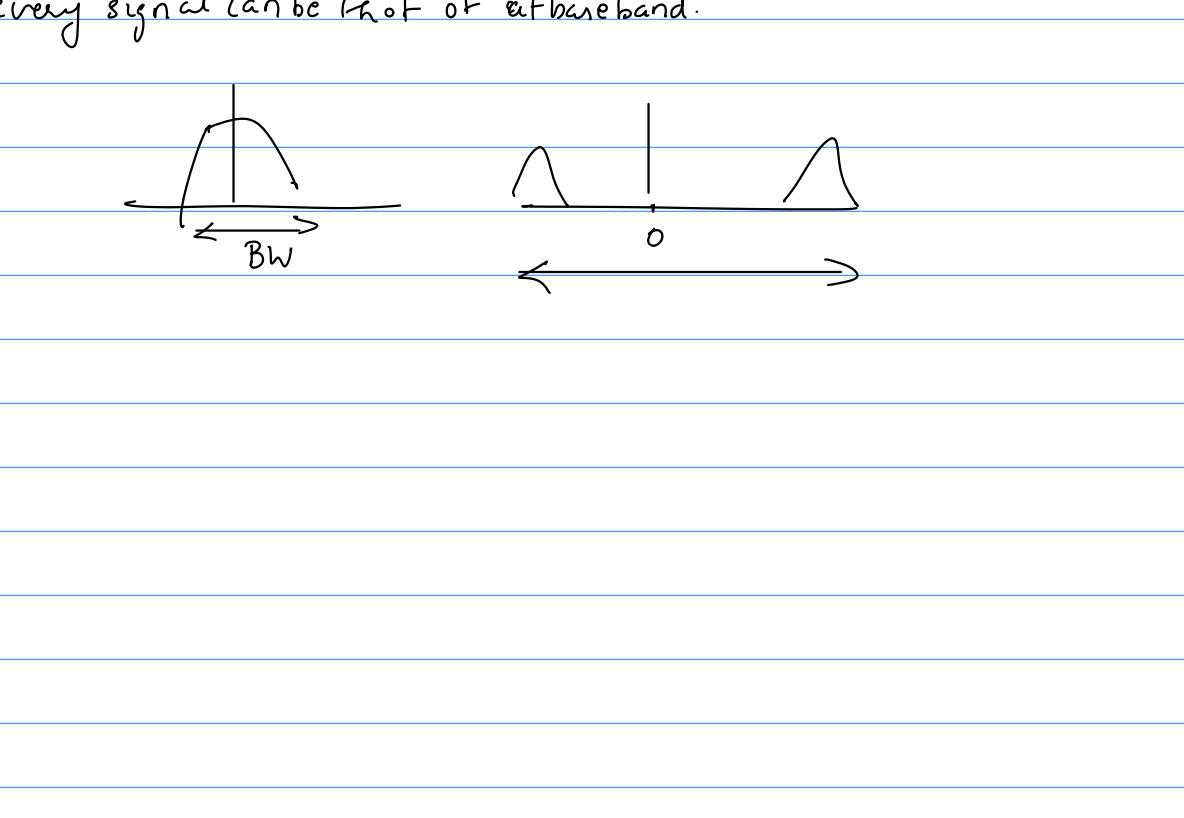
general passband signal is real $\Rightarrow P(-f) = P^*(f)$



in SSB $\rightarrow (m(t) + j\hat{m}(t))$

first example of a complex baseband representation of a passband signal.

consider a general passband signal



how to construct the -ive freq part?

$$P(-f) = P^*(f) = B^*(0)$$

$$P(-f) = P^*(f) = B^*(-f + f_c) \quad \times$$

$$\text{for } f \leq 0 \quad P(f) = B^*(-f - f_c) \quad \checkmark$$

$$a) f = -f_c = B^*(0) \quad \checkmark$$

$$b) f = -f_c + \Delta f = B^*(f_c - \Delta f - f_c) = B^*(-\Delta f) \quad \checkmark$$

$$c) f = -f_c - \Delta f = B^*(f_c + \Delta f - f_c) = B^*(\Delta f)$$

$$f \geq 0 \quad P(f) = B(f - f_c)$$

$$f < 0 \quad P(f) = B^*(-f - f_c)$$

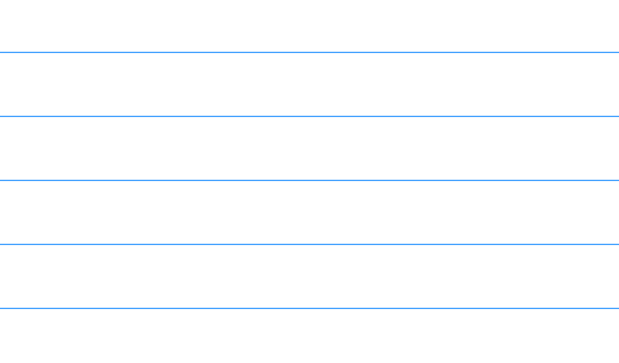
$$P(f) = B(f - f_c) + B^*(-f - f_c)$$

how to get B(f) or B(f) from P(f) or P(f)?

$$(f(t) + j\hat{f}(t)) \rightarrow \frac{j}{2} \left[\dots \right]$$

$$e^{-j2\pi f_c t} \quad B(f) = P(f + f_c)$$

$$(P(f) + j\hat{P}(f)) e^{-j2\pi f_c t} \quad \text{for } f \geq -f_c$$



Why do we do this?

1) every signal can be sent at baseband.

2)

