

Fourier transform and its properties.

a) Computation of the Fourier transform on a computer.

Suppose $x(t)$ is a real valued signal with finite energy. Then the Fourier transform of $x(t)$ is defined to be $\int_{-\infty}^{\infty} x(t) e^{-j2\pi ft} dt$; we denote the Fourier transform by $X(f)$.

We need to compute $X(f)$ on a computer. There are two ^{main} difficulties associated with this:

- (a) $X(f)$ is a function of real valued variable f . But we cannot find and store $X(f)$, $\forall f$.
- (b) the $X(f)$ is computed via an integral, which cannot be done on a computer.

(a) is handled by discretizing f : instead of $f \in (-\infty, \infty)$, we consider $f \in$ a discrete and finite set $\{-Nf_s, (-N+1)f_s, \dots, -2f_s, -f_s, 0, f_s, 2f_s, 3f_s, \dots, Nf_s\}$.

(b) is handled by approximating the \int by a sum.

$$\int_{-\infty}^{\infty} x(t) e^{-j2\pi ft} dt = \sum_{k=-\infty}^{\infty} x(kT_s) e^{-j2\pi f kT_s} \cdot T_s.$$

or on a computer we get $X(nf_s) \approx \sum_{k=-\infty}^{\infty} x(kT_s) \cdot e^{-j2\pi f kT_s} \cdot T_s$, $\forall n \in \{-N, \dots, 0, \dots, N\}$

Since $x(t)$ is usually time limited the sum in the above expression runs over a finite number of indices.

i) compute the F.T of $x(t) = u(t) - u(t-1)$. Try out different values for T_s and f_s . Derive the F.T of $x(t)$ by hand and compare with what you have computed.

ii) compute the F.T of $x(t) = (u(t) - u(t-1)) \cos(2\pi 10t)$. Again try out different values of T_s and f_s . Derive the F.T of $x(t)$ by hand and compare with what you have computed.