INESH VIVEKANAND

Technical Skills

Languages: C/C++, Python, HTML/CSS, Robot C, Arduino Libraries/Frameworks: OpenCV, PyAutoGUI, Firebase, Altiris

Mechanical Skills: Solidworks, AutoCAD, Shapr3D, Soldering, Circuit Design, GD&T

Experience

PC LAN Technician and IT Support Intern

Jun. 2022 - Sept 2022

Mississauga, ON.

Express Scripts Inc.

• Wrote automated Shell/bash scripts using Altiris that remotely installed software packages to multiple computers simultaneously and improved laptop imaging efficiency by 75%

- Setup 65 laptops and 12 PCs using parallel imaging drives that enabled project rollout 2 weeks ahead of schedule.
- Successfully completed 70+ technology-related tickets to fix computer hardware problems, push software to users and resolve Windows application issues.

Web Developer and UX/UI Graphics Design Intern

Jun. 2021 - Sept. 2021

Trinetra Systems Inc.

Remote

- Coded and designed the front-end UI of the company's new collaboration application (LetsHudl) and website with 2 developers using JS, HTML, and CSS.
- Modeled and presented 3 alternative layouts, animations and transitions using **Adobe XD's** prototype feature to the company's CEO, partners and the management team.
- Used Inkspace and AdobeXD to design 30+ SVG icons and 11+ colour schemes for email templates and logo designs.

VEX Robotics Engineering Team Lead

Jun. 2019 - Jun. 2022

John Fraser Secondary School

Mississauga, ON.

- Spearheaded the design and build of the 2ft* VEX competition robot to win the International Innovation Award and **Design Award** for the most efficient and most unique design, respectively
- Developed multiple iterations of robots for 3 competitive seasons, incorporating Standard, Omni and Holonomic drivetrains, 2 or 4 bar lifts, intake rollers, and projectile launchers.
- Improved the team ranking from 10th to 80th percentile after qualifying for Provincial and International competitions.

Projects

☑ Autonomous Chess Bot | Python, Robot C, OpenCV, PyAutoGUI, Shapr3D

Nov. 2022 - Dec. 2022

- Built an EV3-based robot using OpenCV and PyAutoGUI to detect and relay human chess moves to Chess.com and determine the best counter-move.
- Constructed an XY gantry system using GT2 timing belts, metal rails and 3D printed parts for a ball bearing system to move magnet-embedded chess pieces in under 3 seconds
- Developed image and control system calibrations and decreased piece detection errors by 99% to allow seamless piece capture and movement accuracy to within ± 2 mm.

♂ V8 Roomba | Arduino, C++, Shapr3D

- Worked in a team of 6 to develop an autonomous cleaning robot using **3** Arduinos and common electronic components.
- Constructed a 4-wheel drive prototype that communicated through a 2.4 GHz radio transceiver with the docking station utilizing I2C to control the drive train.
- Applied aerodynamic theory to 3D model and optimize the propeller design to create a strong vacuum and filtration system to trap 85% of dirt.

☑ Magic Mouse | OpenCV, Azure Custom Vision, Python, PyAutoGUI

Sept. 2021-Oct. 2021

- Prototyped a **Python** program using **PyAutoGUI** to translate specific hand gestures to move a cursor on the screen.
- Automated image collection process using **OpenCV** to compile **1K**+ images of hands for testing and tagging.
- Leveraged Azure Custom Vision to detect and classify 750+ images to train and improve the program.

Education

University of Waterloo

Sep. 2022 - Apr. 2027