#### 水平集分割

主要修改的部分 添加的辅助文件 运行说明 效果展示

# 水平集分割

### 主要修改的部分

• evolution\_cv.m

水平集演化核心部分

演化方程:

$$\frac{\partial \phi}{\partial t} = \mu[\triangle \phi - div(\frac{\nabla \phi}{|\nabla \phi|})] + \lambda \delta(\phi) div(g\frac{\nabla \phi}{|\nabla \phi|}) + \nu g \delta(\phi) \tag{1}$$

```
 function \ phi = evolution\_cv(I, \ phi0, \ g, \ gx, \ gy, \ mu, \ nu, \ lambda, \ delta\_t, \ epsilon, \ numIter) 
    I = BoundMirrorExpand(I); % 镜像边缘延拓
    phi = BoundMirrorExpand(phi0);
    [phix, phiy] = gradient(phi);
    phixy = sqrt(phix.^2 + phiy.^2 + 1e-10);
    phix = phix ./ phixy;
    phiy = phiy ./ phixy;
    for k = 1: numIter
        phi = BoundMirrorEnsure(phi);
        delta_h = Delta(phi,epsilon);
        Curv = curvature(phi);
        % updating the phi function
        distRictTerm = mu * (4 * del2(phi) - Curv);
        lengthTrem = lambda * delta_h .* (phix .* gx + phiy .* gy + g .* Curv);
        areaTerm = nu * g .* delta_h;
        new_term = distRictTerm + lengthTrem + areaTerm;
        phi = phi + delta_t * new_term;
    phi = BoundMirrorShrink(phi); % 去掉延拓的边缘
end
```

• Delta.m

演化方程的 $\delta_{\varepsilon}(x)$ 函数:

$$\delta_{\varepsilon}(x) = \begin{cases} 0 & |x| > \varepsilon \\ \frac{1}{2\varepsilon} [1 + \cos\frac{\pi x}{\varepsilon}] & |x| \leqslant \varepsilon \end{cases} \tag{2}$$

```
function Delta_h = Delta(phi, epsilon)
  Delta_h = (1 / (2 * epsilon)) * (1 + cos(pi * phi / epsilon));
  b = (phi <= epsilon) & (phi >= -epsilon);
  Delta_h = Delta_h .* b;
end
```

• calc\_g.m

演化方程中的g函数:

$$g = \frac{1}{1 + |\nabla G_r * I|^2} \tag{3}$$

```
function g = calc_g(I,sigma)
    I = BoundMirrorExpand(I);
    G = fspecial('gaussian', 15, sigma);
    X = conv2(I,G,'same');
    [Ix, Iy] = gradient(X);
    g = 1 ./ (1 + Ix.^2 + Iy.^2);
end
```

## 添加的辅助文件

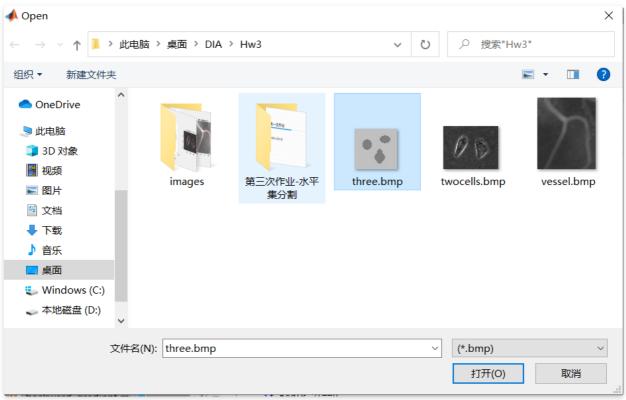
#### • initial.m

对于三张图,不同的初始化结果带来的效果会有一些差异,因此加入了一个函数,根据待处理的图片选取合适的参数进行初始化。

```
function [phi_0, kk] = initial(f,U)
    [nrow, ncol] = size(U);
    if f(1) == 'v'
       c0 = 3;
       initialLSF = -c0 * ones(size(U));
       initialLSF([1:15, nrow - 15 : nrow], 30 : ncol - 30) = c0;
        initialLSF(15:nrow - 15, [1:5, ncol - 5:ncol]) = c0;
        phi_0 = initialLSF;
        kk = 300;
    else
        c0 = 3;
       initialLSF = c0 * ones(size(U));
       roi = 6;
       initialLSF(roi : nrow - roi, roi : ncol - roi) = -c0;
       phi_0 = initialLSF;
        kk = 160;
   end
end
```

## 运行说明

运行文件目录中的main函数,将会出现如下图所示界面

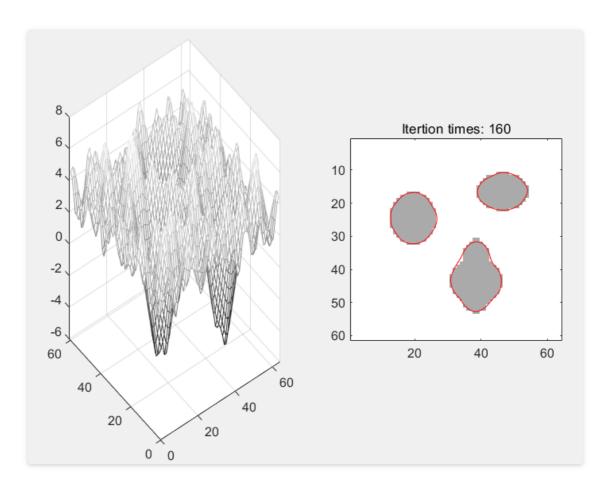


运行界面

随后选择需要进行处理的图片即可。

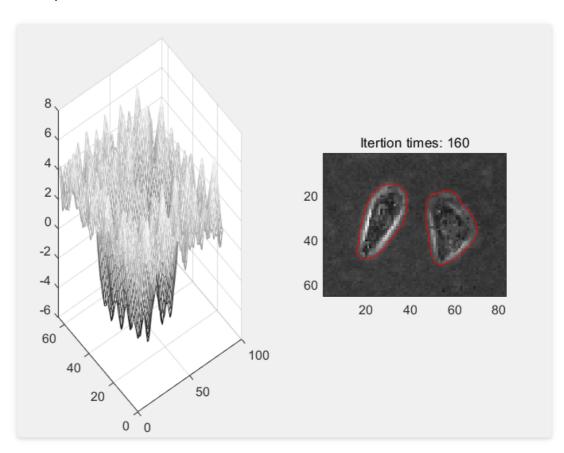
## 效果展示

• three.bmp

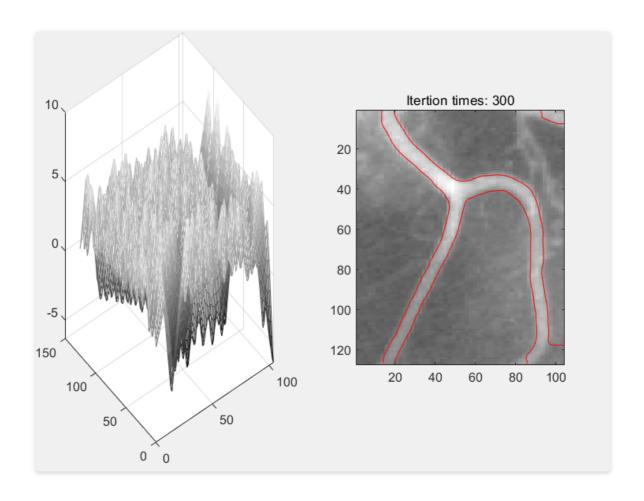


three.bmp处理结果

### • twocells.bmp



twocells.bmp处理结果



vessel.bmp处理结果