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**ICS 232 Computer Organization & Architecture  
Homework 9 – Irvine Chapter 7 & 8 - 10 points  
Due Date: 7/12/2023**

**Name: Key**

**Note:** Please post your homework to ICS232 D2L on or before the due date.

**Irvine Chapter 7 - Integer Arithmetic**

**Irvine Chapter 8 - Advanced Procedures**

1. Which instruction shifts each bit in an operand to the left and copies the highest bit into both the Carry flag and the lowest bit position?

**ROL**

2. Which instruction shifts each bit to the right, copies the lowest bit into the Carry flag, and copies the Carry flag into the highest bit position?

**RCR**

3. What is the value of AL after each instruction?

MOV AL, 0D4h	
SHR AL, 1	a. 6Ah
MOV AL, 0D4h	
SAR AL, 1	b. EAh
MOV AL, 0D4h	
SAR AL, 4	c. FDh
MOV AL, 0D4h	
ROL AL, 1	d. A9h

4. Write the assembly language instructions to multiple EAX by 24 using shift instructions.

**MOV EBX, EAX**  
**SHL EAX, 4 ; multiply by 16**



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SHL EBX, 3 ; multiply by 8  
ADD EAX, EBX

5. Explain why overflow cannot occur when the MUL and one-operand IMUL instructions execute.

The product is stored in registers that are twice the size of the multiplier and multiplicand. If you multiply 0FFh by 0FFh, for example, the product (FE01h) easily fits within 16 bits.

6. When EBX is the operand in a DIV instruction, which register holds the quotient?

EAX

7. When BX is the operand in a DIV instruction, which register holds the quotient?

AX

8. What will be the contents of EAX and EDX after the following operation?

```
mov edx, 0
mov eax, 1234567h
mov ecx, 100h
mul ecx
```

EDX = 00000001, EAX = 23456700

9. What will be the contents of EAX and EDX after the following operation?

```
mov eax, 63h
cdq
mov ebx, 10h
div ebx
```

EAX = 00000006, EDX = 00000003



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10. Implement the following C expression in assembly language, using 32-bit integer signed operands:

```
val1 = (val2 / val3) * (val1 + val2);

MOV  EAX, val2
CDQ
IDIV val3          ; val2 / val3
MOV  EBX, EAX      ; save result
MOV  EAX, val1
ADD  EAX, val2     ; val1 + val2
IMUL EAX, EBX      ; multiply
MOV  val1, EAX     ; save result

val1 SDWORD 0
val2 SDWORD 0
val3 SDWORD 0
```

11. Implement the following C code fragment in assembly language, using 32-bit integer signed operands:

```
int test(int x, int y)
{
    int r;

    if (x > y)
        r = x * y;
    else if (x == y)
        r = x / y;
    else
        r = x + y;
    return (r);
}
```



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```
test proc
    push    ebp
    mov     ebp, esp
    sub     esp, 4
    mov     eax, DWORD PTR 8[ebp]      ; x
    cmp     eax, DWORD PTR 12[ebp]    ; y
    jle     elseif
    imul    eax, DWORD PTR 12[ebp]
    mov     DWORD PTR -4[ebp], eax    ; r
    jmp     endif
elseif:
    jne     else
    cdq
    idiv    DWORD PTR 12[ebp]
    mov     DWORD PTR -4[ebp], eax
    jmp     endif
else:
    add     eax, DWORD PTR 12[ebp]
    mov     DWORD PTR -4[ebp], eax
endif:
    mov     eax, DWORD PTR -4[ebp]
    mov     esp, ebp
    pop     ebp
    ret
test endp
```

**64-bit (-g):**

**Arguments are in RDI, RSI, RDX, R10, R8, R9**

```
12 0004 55          push rbp
15 0005 4889E5      mov  rbp, rsp
17 0008 897DEC      mov  DWORD PTR -20[rbp], edi
18 000b 8975E8      mov  DWORD PTR -24[rbp], esi
15:Homework 9.c    ****      int r;
16:Homework 9.c    ****
17:Homework 9.c    ****      if (x > y)
```



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```
20 000e 8B45EC      mov    eax, DWORD PTR -20[rbp]
21 0011 3B45E8      cmp    eax, DWORD PTR -24[rbp]
22 0014 7E0C        jle    .L2
18:Homework 9.c     ****      r = x * y;
24 0016 8B45EC      mov    eax, DWORD PTR -20[rbp]
25 0019 0FAF45E8    imul   eax, DWORD PTR -24[rbp]
26 001d 8945FC      mov    DWORD PTR -4[rbp], eax
27 0020 EB1F        jmp    .L3
28                  .L2:
19:Homework 9.c     ****      else if (x == y)
30 0022 8B45EC      mov    eax, DWORD PTR -20[rbp]
31 0025 3B45E8      cmp    eax, DWORD PTR -24[rbp]
32 0028 750C        jne    .L4
20:Homework 9.c     ****      r = x / y;
34 002a 8B45EC      mov    eax, DWORD PTR -20[rbp]
35 002d 99          cdq
36 002e F77DE8      idiv   DWORD PTR -24[rbp]
37 0031 8945FC      mov    DWORD PTR -4[rbp], eax
38 0034 EB0B        jmp    .L3
39                  .L4:
21:Homework 9.c     ****      else
22:Homework 9.c     ****      r = x + y;
41 0036 8B55EC      mov    edx, DWORD PTR -20[rbp]
42 0039 8B45E8      mov    eax, DWORD PTR -24[rbp]
43 003c 01D0        add    eax, edx
44 003e 8945FC      mov    DWORD PTR -4[rbp], eax
45                  .L3:
23:Homework 9.c     ****      return (r);
47 0041 8B45FC      mov    eax, DWORD PTR -4[rbp]
24:Homework 9.c     **** }
49 0044 5D          pop    rbp
51 0045 C3          ret
```

**64-bit (-O):**

```
8 0000 89F0      mov    eax, esi
9 0002 39F7      cmp    edi, esi
```



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```
10 0004 7E04          jle  .L2
11 0006 0FAFC7        imul eax, edi
12 0009 C3            ret
13                    .L2:
14 000a 7403          je   .L4
15 000c 01F8          add  eax, edi
16 000e C3            ret
17                    .L4:
18 000f B8010000        mov  eax, 1
18      00            00
19 0014 C3            ret
```

12. What is the equivalent C code?

```
whatDoIDo    proc
0000 55        push  ebp
0001 89E5      mov   ebp, esp
000d 8B4508    mov   eax, DWORD PTR 8[ebp]
0010 99        cdq
0011 F77D0C    idiv  DWORD PTR 12[ebp]
0014 89D0      mov   eax, edx
0016 5D        pop   ebp
0017 C3        ret
whatDoIDo    endp
```

```
int whatDoIDo(int x, int y)
{
    return (x % y);
}
```

**Prepare for next class by reading Chapter 6 – Memory**

**Start working on Project 2**

**Continue working on Your Group Project**