

ICS 240

Introduction to Data Structures

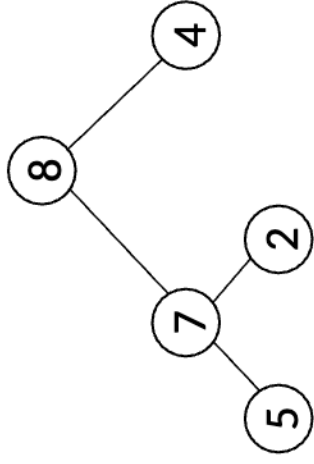
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Heap

Abstract Data Type

The Heap Data Structure

- A **heap** is a complete binary tree with the following two properties:
 - **Structural property:** all levels are full, except possibly the last one, which is filled from left to right
 - **Order (heap) property:** for any node $x \quad \sqsubseteq \quad \text{Parent}(x) \geq x$



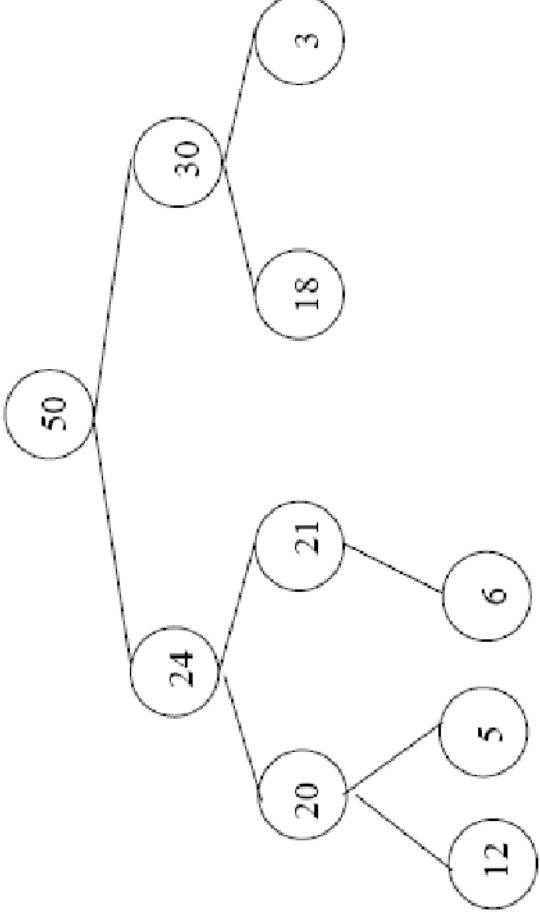
Heap

From the heap property, it follows that:

“The root is the maximum element of the heap”

Adding/Deleting Nodes

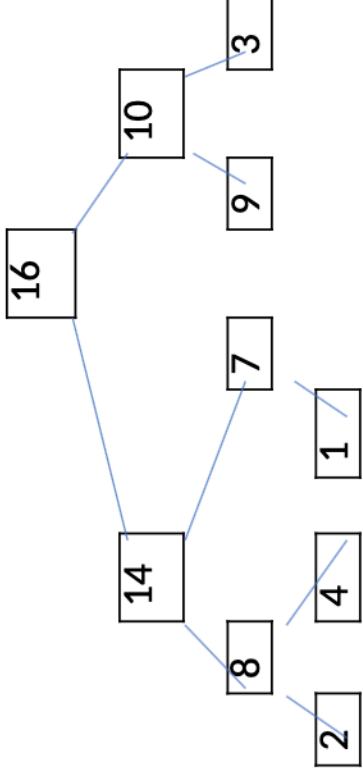
- To maintain the structure property of the heap (i.e., complete binary tree):
 - New nodes are always inserted at the bottom level (left to right)
 - Nodes are removed from the bottom level (right to left)



Array Representation of Heaps

- A heap can be stored as an array A
 - Root of tree is $A[0]$
 - Left child of $A[i] = A[2i+1]$
 - Right child of $A[i] = A[2i + 2]$
 - Parent of $A[i] = A[\lfloor (i-1)/2 \rfloor]$
- The elements in the subarray $A[\lfloor n/2 \rfloor] \dots n-1$ are leaves

0	1	2	3	4	5	6	7	8	9
16	14	10	8	7	9	3	2	4	1



Heap Types

- **Max-heaps** (largest element at root), have the *max-heap property*:
 - for all nodes i , excluding the root:

$$A[\text{parent}(i)] \geq A[i]$$

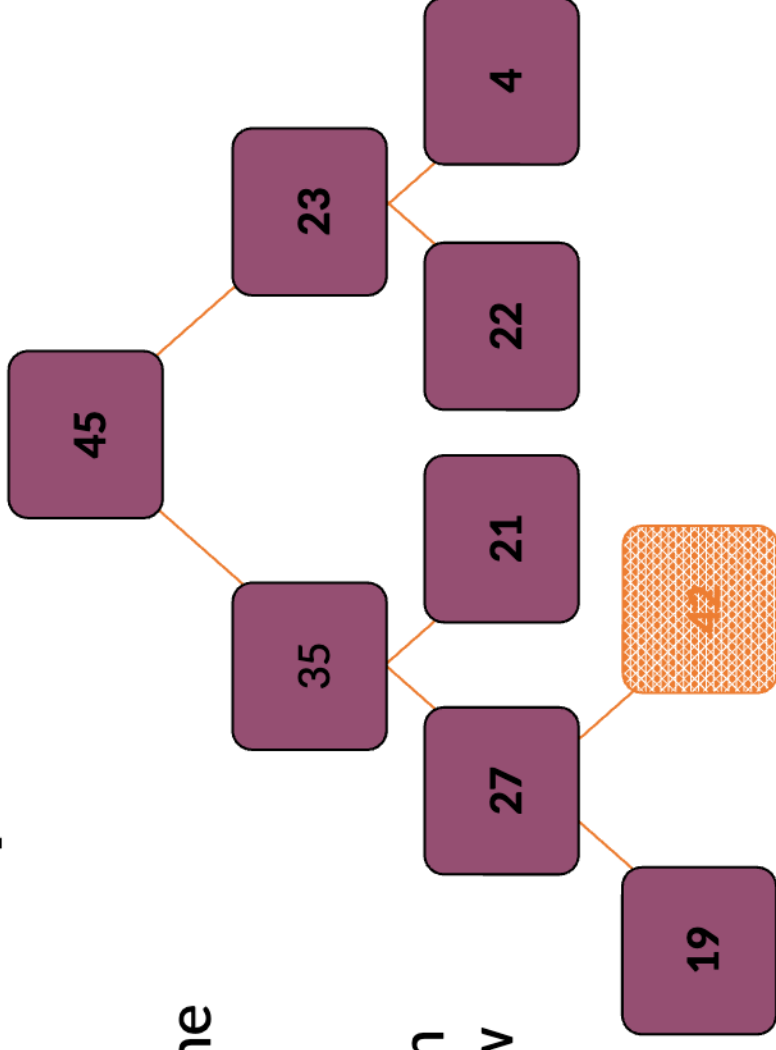
- **Min-heaps** (smallest element at root), have the *min-heap property*:
 - for all nodes i , excluding the root:

$$A[\text{parent}(i)] \leq A[i]$$

Adding to a Heap

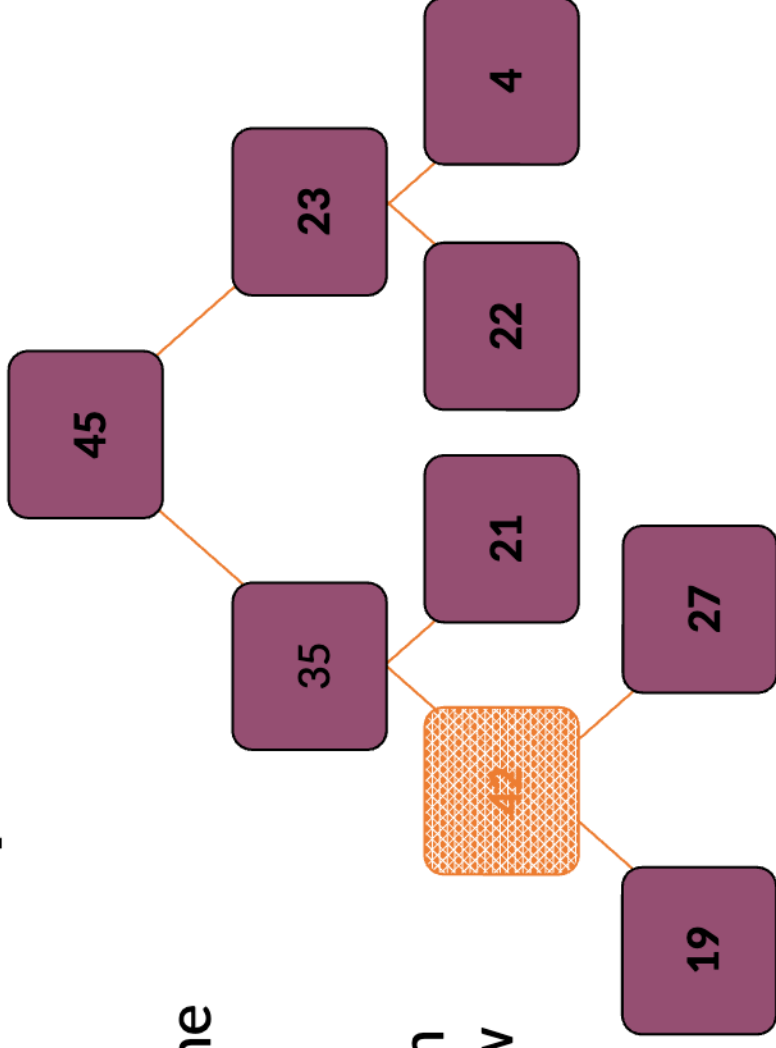
Adding a Node to a Heap

- ① Put the new node in the next available spot
- ② Push the new node upward, swapping with its parent until the new node reaches an acceptable location



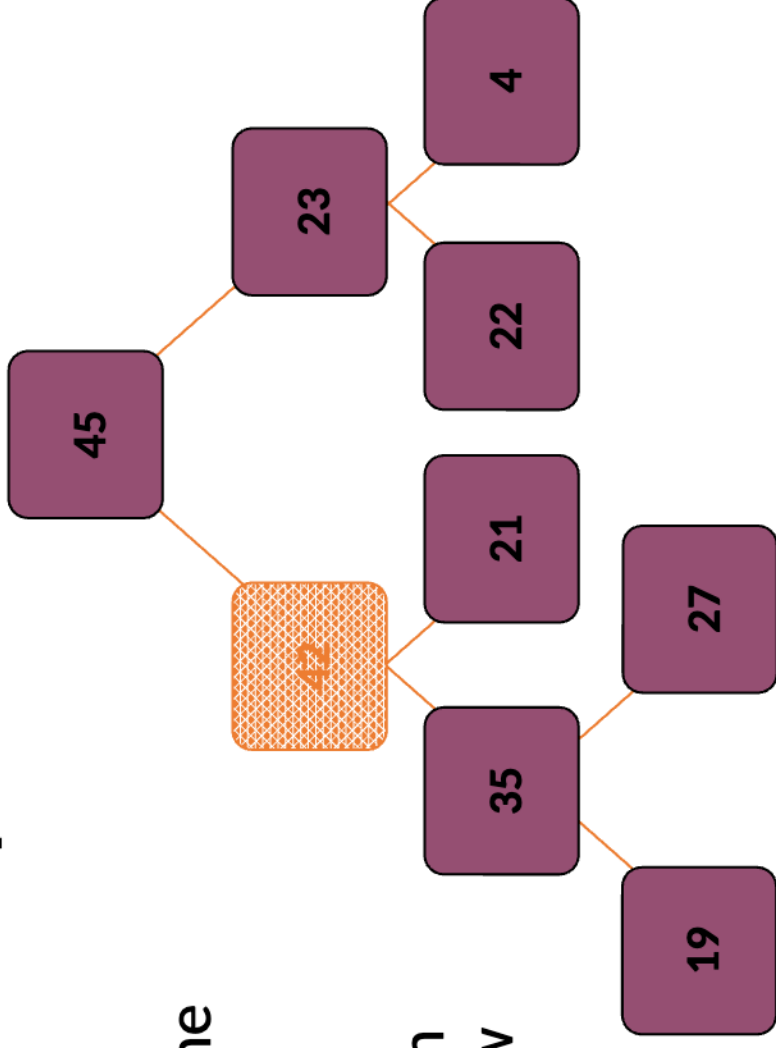
Adding a Node to a Heap

- 1 Put the new node in the next available spot
- 2 Push the new node upward, swapping with its parent until the new node reaches an acceptable location



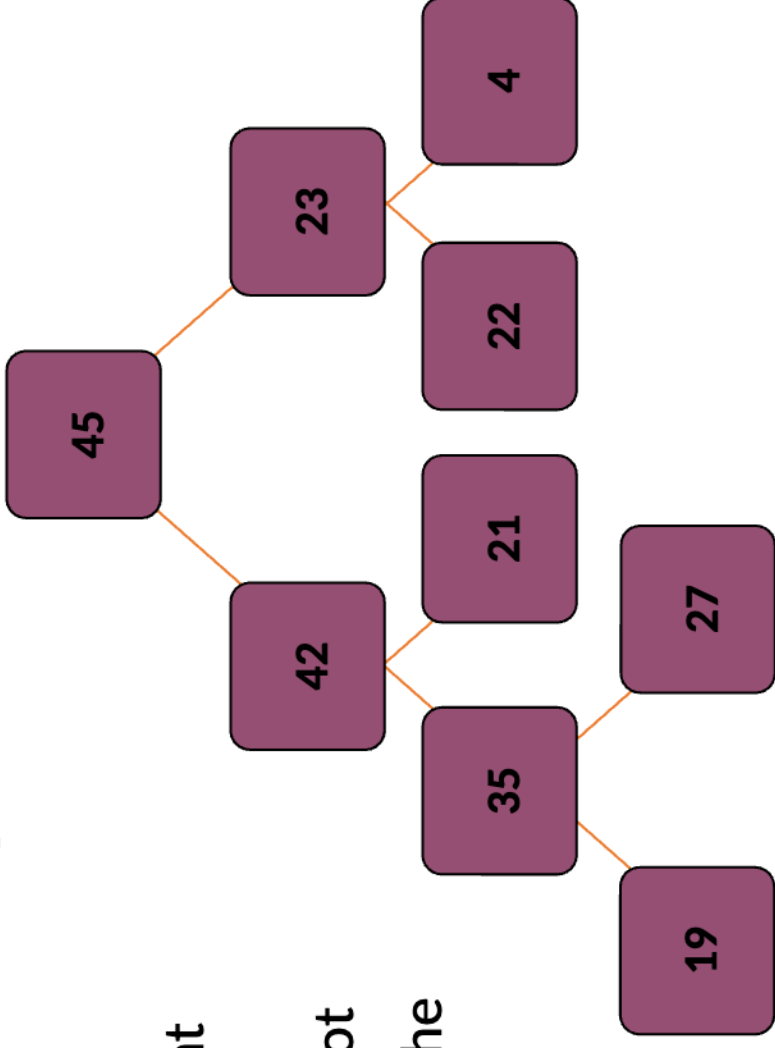
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Adding a Node to a Heap

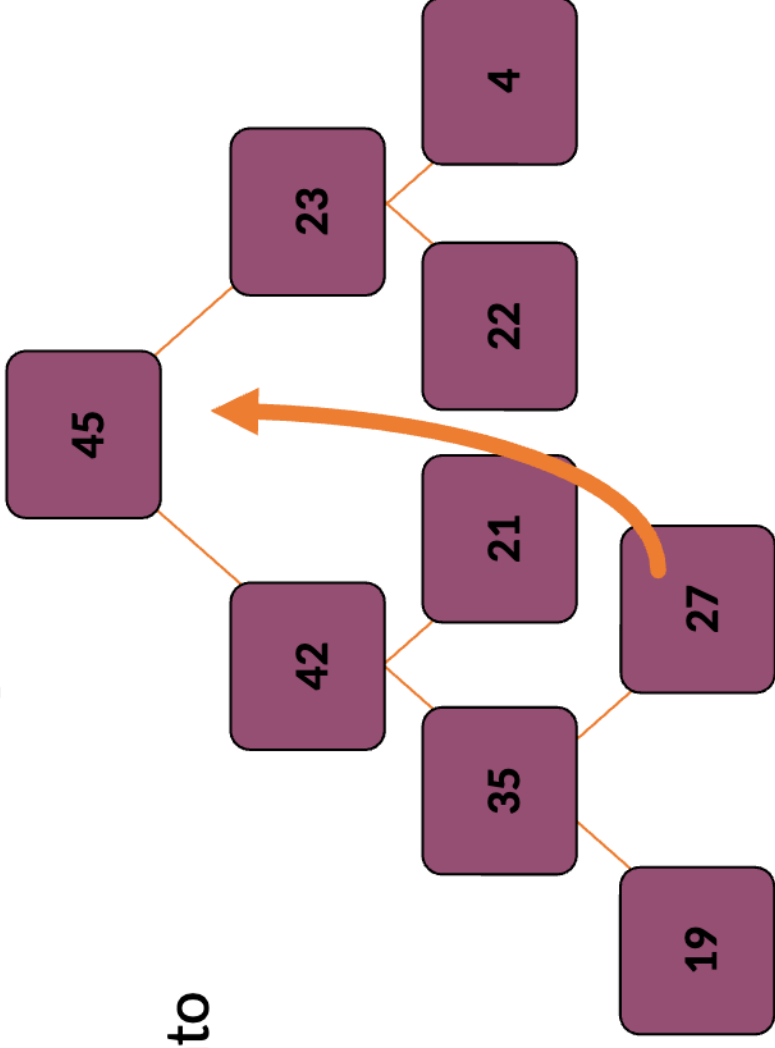
- ✓ The parent has a key that is \geq new node, or
- ✓ The node reaches the root
- ➔ The process of pushing the new node upward is called reheapification upward



Removing from a Heap

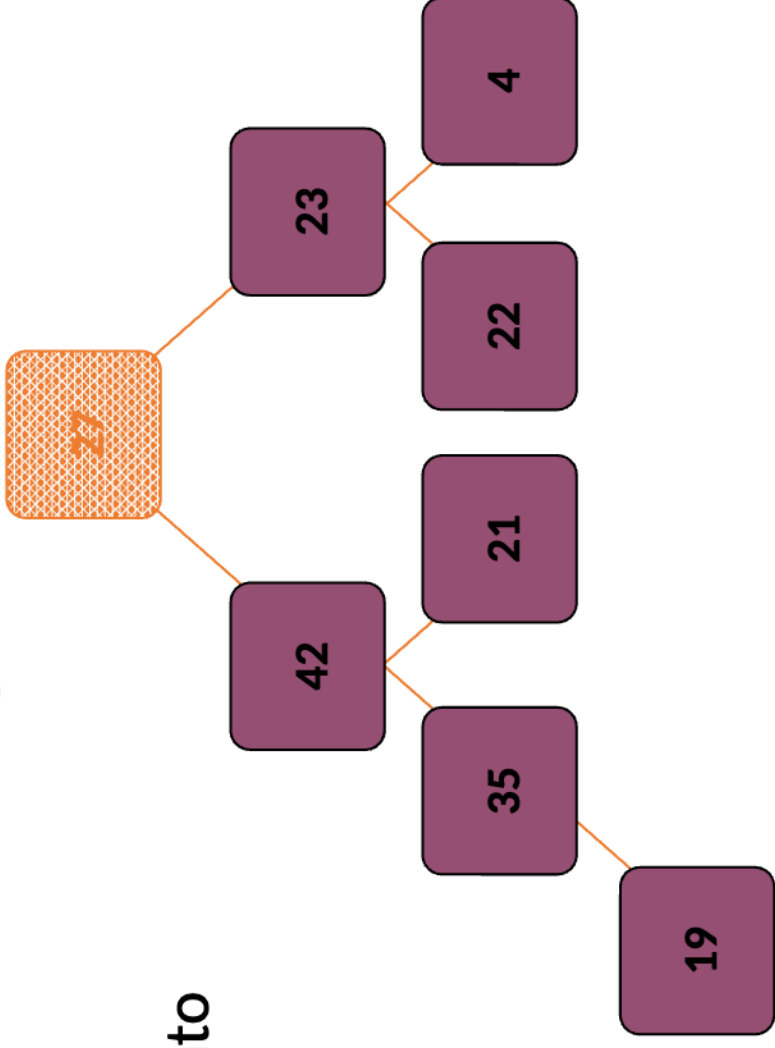
Removing the Top of a Heap

- 1 Move the last node onto the root



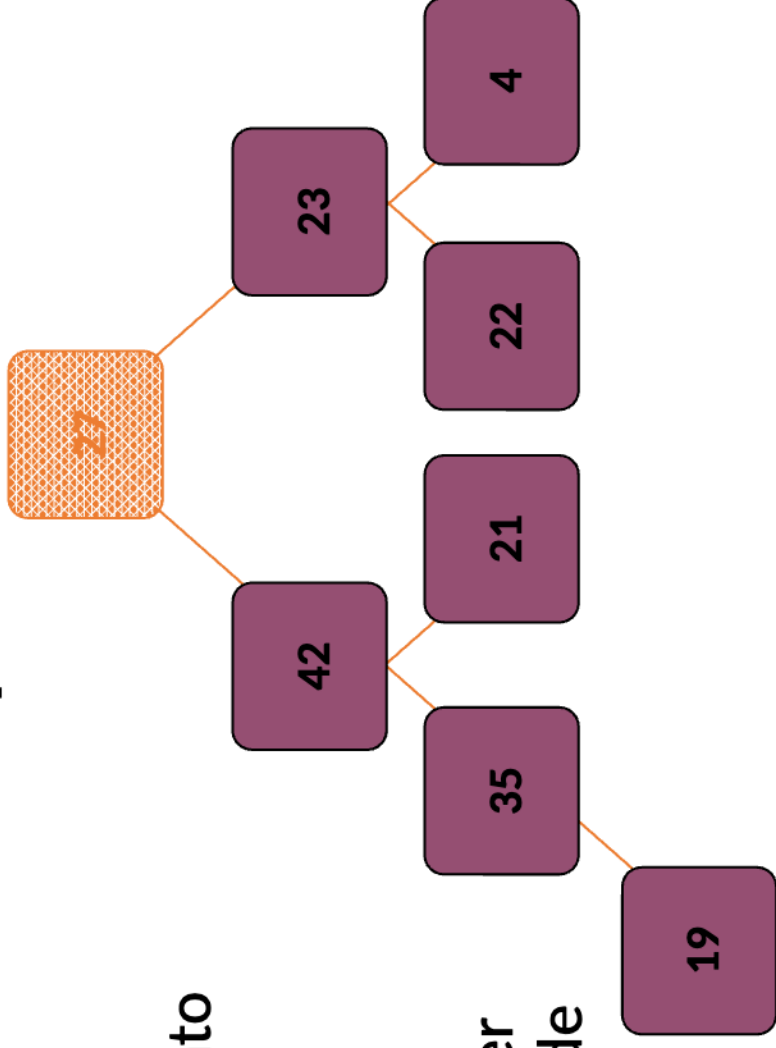
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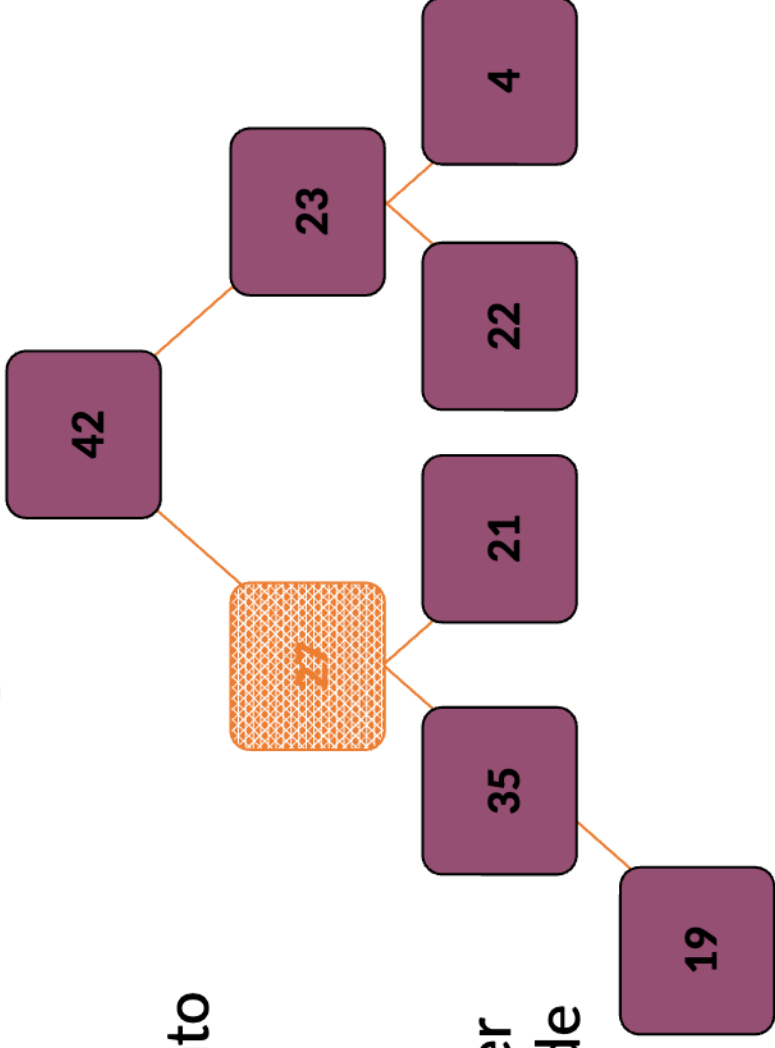
Removing the Top of a Heap

- 1 Move the last node onto the root
- 2 Push the out-of-place node downward, swapping with its larger child until the new node reaches an acceptable location



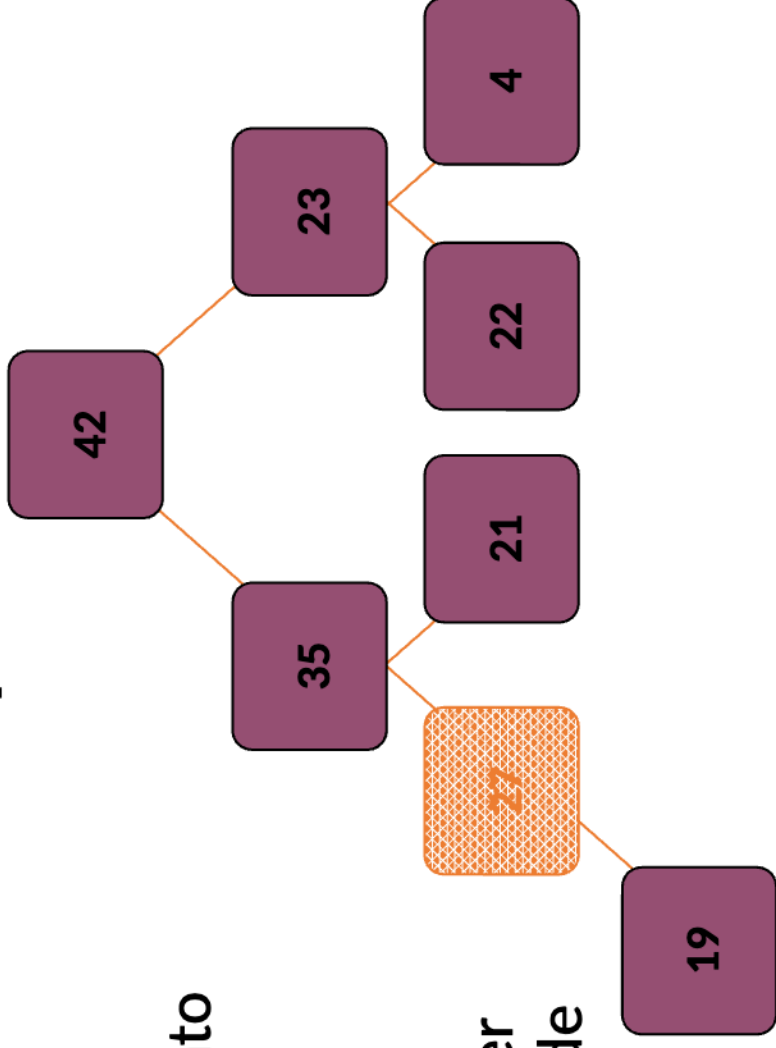
Removing the Top of a Heap

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Removing the Top of a Heap

- 1 Move the last node onto the root
- 2 Push the out-of-place node downward, swapping with its larger child until the new node reaches an acceptable location



Removing the Top of a Heap

- ✓ The children all have keys \leq the out-of-place node, or
- ✓ The node reaches a leaf
- ➔ The process of pushing the new node downward is called **reheapification**
downward

