The Impact of Design Representation on the *Feedback*

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Research Question



Do different design representations affect the feedback obtained online?

And how?

Methodology

Methodology

- Preliminary study on Designers to understand their
 - Design Process
 - Tendency to Share Online
 - Expectation on Feedback
- Survey existing designs sharing platforms
 - Identify different design representations
- Conduct an experiment on AMTurk to answer our research question

Study 1

Understanding Designers - Current Practices

Current Practices: Methodology

Questionnaire distributed in *AMT*, *Reddit*, *Facebook* Topics include:

Demographic

Design Area and Years of Experience

Design workflow

- Stages and their characteristics: Significance Weights, Time, Effort, type of decisions made
- The method and frequency of capturing these stages

Post Designs Online

What Stages to post, and Why

Online Feedback

Expectations, and How they are used

Current Practices: Outcomes

Demographics

53.3% Female, 30% Beginner, 34.3% Graphic Design Total: 31

Workflow

- ~53.8% of the designers said that they saved different stages of the design
- Capture work at the end of each:
 Process stage, Time duration (iteration, daily, weekly), Change in direction

Sharing

- 58% post online for feedback (daily ~12 months)
 - Out of those who post online, 53% said they only posted the final design
 - Out of those who post online, 15% said that they post all stages to get feedback
 - The rest of them either post initial and final designs, or just the initial ideas

Feedback

- Improve the current design
- Improve their design skills
- Future work

Study 2

Survey of Design Representations

Survey of Design Representations: Motivation

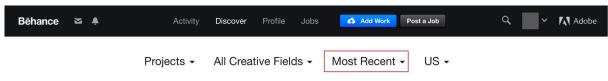
- What do designers post online
 - Type of Information
 - Design stages
- Observe patterns and categorize them based on similarity



Survey of Design Representations: Methodology

 Manually curate and categorize designs from Reddit and Behance

400 Most recent designs (200 from Reddit and 200 from Behance)





Bēhance

Survey of Design Representations Observations

Designers Have a Style of Posting for Feedback

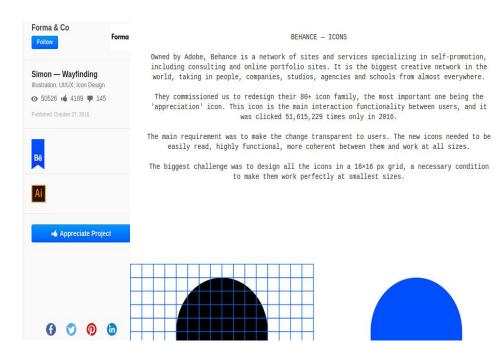
SIMON - WAYFINDING

Simon is the main manufacturer for small electrical material in Spain, focused on electric circuit's protection, domotics, lighting, voice and data connections, scoring and electronics.

They came to us coinciding with the centenary of the company and the refurbishment undergone in two floors of its headquarters, planned as meeting areas. We were asked to team up with Areazero 2.0, the interior design studio in charge of the refurbishment, and to adapt the identity we had already created for their corporate iconography system to the signaling of these two floors.

We developed the signaling system and pictograms for each room, and Simon specified that they should be printed on cut vinyl and work on a white wall, wood and glass.

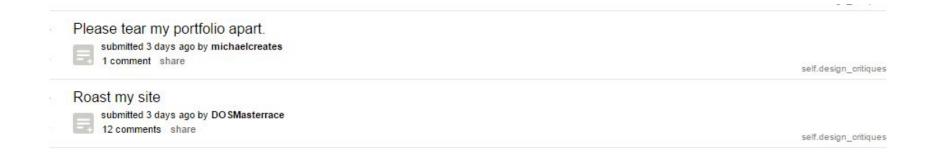






Miscellaneous: Observations

- Designer usually seek feedback when they want to confirm their decisions, focus on specific aspects of design
- Multiple platforms: Reddit Behance, Imgur, Redpen.io
- They tend to use informal inquiries



Survey of Design Representations: Observations

Observed Categories

- Final Design
- Ideation and Final Design
- Variations and Final Design
- Full Design Process
- Final design with zoomed parts
- Time lapse Video

Categories: Final Design

Services page - help appreciated (self.design_critiques) submitted 7 days ago by eepzable

Hey, I know it needs something but I can't quite put my finger on it, I would love to hear your recommendations. Here are some screenshots http://imgur.com/a/lgCbO.

7 comments share



Categories: Ideation and Final Design



Streetwear logo, need wise words (self.design critiques)

submitted 8 days ago by Schkywalker

Hello guys, I'm currently making my own streetwear brand and I'm in the process of making a logo, and I need your wise words on this one.

http://imgur.com/gallery/bAK36

I want to start by saying Adidas is a really big influence on me (see the three heads), I also love Greek mythology and dogs, hence the Cerberus. This logo is also made in memory of my dog which was dogo Argentino breed, that's why he's all white.

I'm open to all suggestions, thinking of making the middle head stand out a little but I don't really know how.

Thank you for your time!

12 comments share



Categories: Variations and Final Design

submitted 21 days ago by Glumored

Link to image

I made a basic layout for a logbook. Do the squares/lines form an unintended swastika?

I made a second design moving the borders to the corners, maybe that one is better.

Has my design too much familiarity with the swastika? (self.design_critiques)

9 comments share



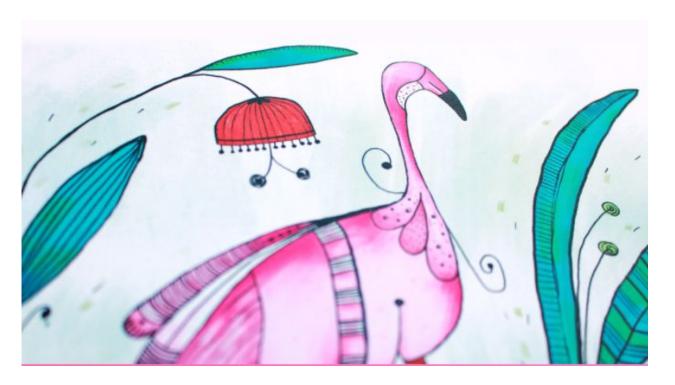
Categories: Full Design Process

Need help fine tuning a high school hockey logo (self.design_critiques) submitted 5 days ago by Everettart

I've been doing a few mock ups of a logo for my high school hockey team as we are most likely changing names next season and I am having trouble picking which aspects of each design to bring together. I started out with this design when I first heard about it earlier this year and although it wasn't my best, it was a quick rough draft of something I was planning to do in the future (but never did). Eventually after that I toyed around with some more concept variations of the eagle/name and eventually came to this wierd chicken thing which looked a lot better on paper but still has a certain look about it that I like but I was just never able to find the right color combinations to make it work (I'm working with 4 colors, Red, white, yellow, and black. No particular primary color.), Soon after that I landed on this concept of an eagle claw carrying a hockey puck which I think would look good if it were done by somebody with a bit more experience or if I took a little more time on the finer detailing. Eventually I landed on a logo that my coaches and teammates liked that is based off of the Florida Panthers logo but I kept thinking I could do better. Then over my spring break I put together this mosh pit of a few ideas I had in my sketchbook which I think turned out the best but still could look better but I'm not sure how, and I was hoping I could possibly get some professional (or close to it) opinions on how I could improve my work.

Note: I'm an 11th grade, self taught designer with 0 professional experience so any and all advice about the design process and marketing your work would be greatly appreciated.:)

Categories: Zoom Specific Parts





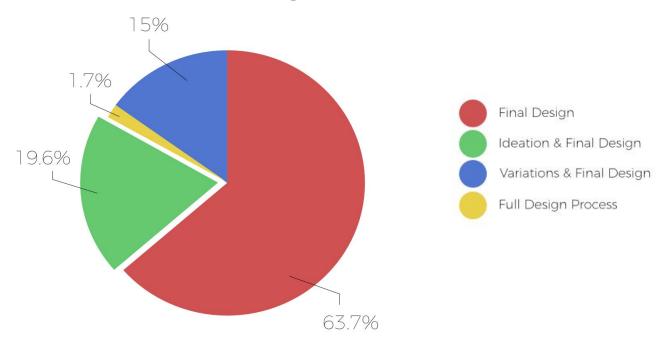


Categories: Process Video

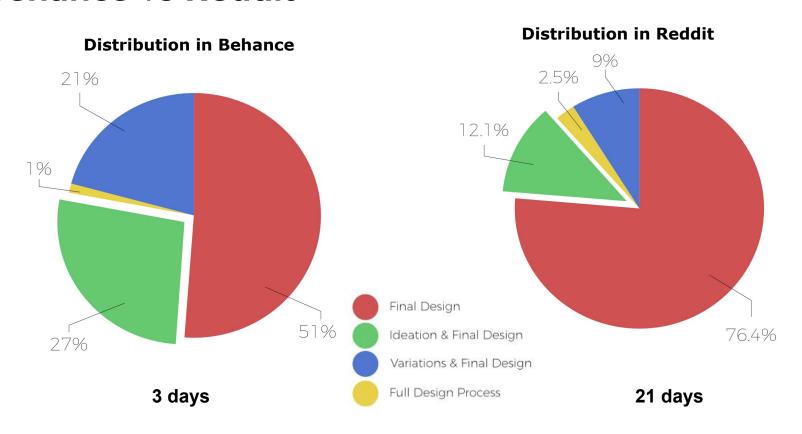


Survey of Design Representations: Observations

Distribution Categories



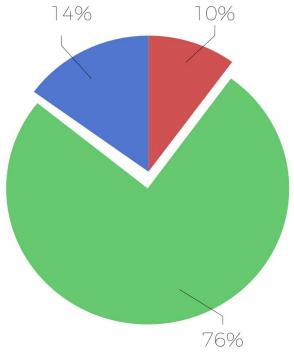
Behance vs **Reddit**



Design Representations and Popularity

- Behance filters entries using 'Most
 Discussed', 'Most Viewed', 'Most Liked'
- On evaluating the top 100 designs using the 'Most Discussed' filter, we found that:





The **Experiment** Design

Conditions: Selected Representations

- Final Design
 - Baseline
- Ideation and Final Design
 - Reflect the context and **Ideation** phase in design process
- Variations and Final Design
 - Reflect decision making phase in design process
- Full Design Process
 - Reflect the journey and progress of the design from initial idea to the final design



Condition 1: Final Design





I collected some references such as the existing boards, food trucks, etc. for inspiration



Final Design

This is the final logo I created using the references

Condition 2: Ideation & Final Design Representation













Logo Iterations

Tried modifying the elements and the alphabet cases to create a variety of logos.

Final Design

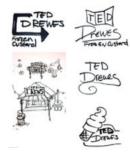
I choose the blue color for my final Logo design

Condition 3: Variations & Final Design Representation



Reference Pictures

I collected some references such as the existing boards, food trucks, etc. for inspiration



Rough Designs

Looked some sign boards for food trucks to get inspiration and drew rough sketches



Jed Orenes.









Design Samples

Decided on the color scheme and the elements and created some sample designs















Logo Iterations

Tried modifying the elements and the alphabet cases to create a variety of logos.

Final Design

Finalized the blue color and removed cluttering elements.

Condition 4: Full Design Process Representation

Experiment Design

- Between-participants Experiment
- 35 participants per condition
- Two Questions:
 - a. Describe what you see:
 - i. Purpose: Attention checker
 - ii. Not asked in the final design condition
 - b. Provide feedback on my design in as much detail as possible

- Platform: Amazon Mechanical Turk
- Unique Turker Service:
 - Ensure a worker only responds once
- **Reward**: \$0.45
- Allotted time: 25 mins

Feedback Evaluation Metric and Process: Rating

- The quality of the feedback is satisfying:
 - (1: strongly disagree) to (7: strongly agree)
- Three ratings per condition
- Datasets were anonymized (A,B,C,D) and randomized
- Order of rating was different for each rater
 - Rater 1: A, B, C
 - Rater 2: B, C, D
 - Rater 3: C, D, A
 - Rater 4: D, A, B

Feedback on Logo Design				
Requester: Brian Bailey		Reward: \$0.45 per HIT	HITs available: 0	Duration: 25 Minutes
Qualifications Required: None				
		IUT D		
		HIT Preview		
Instructions (Click to expan	d)			_
Click on the link provide There will be two quest The HIT will not be rev ⊤ The answers and the street of the	ns: erID ready, it is needed to match your response ved below. ions besides the workerID, submit your answers	s there, then return here and submit the HIT.		
	Link: https://yagrawl.github.io/survey/1.html			
	Once you are done from the website, wr	rite "done" below:		•









Reference Pictures

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Logo Iterations

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Feedback on my logo design

I am Brian Bailey, a freelance designer working currently on designing a logo for a frozen custard shop, Ted Drewes, in St. Louis, MO. In the link below, I have my design and I would like to have your feedback on it, which will be very helpful to me to review my work and submit it to my client. Feel free to write what you think, I am open to all feedback.

NEXT

Never submit passwords through Google Forms.

Analysis & Results

Attention Checker

We have analysed our attention checker responses:

- Full Design Process: 5 responses, 13.8%
- **Ideation**: 4 responses, 11%
- **Variations and Design**: 2 responses, 5.5%
- **Final Design**: 4 responses, 11%



ANOVA - Analysis of Variance on the Rating

Condition	Count	Sum of Score	Average Score	Variance
Full Design Process	35	103	2.95 ੴ	1.4585
Ideation & Final Design	35	112	3.2	1.3607
Variations & Final Design	35	113	3.22 ₺	1.4168
Final Design	35	110	3.15	1.4271

There is no significant difference in the quality of feedback between the different representations

Final Design (Baseline)



Summarized review (*Gensim Summarizer* on *35 Reviews*): The font and design of the logo is very much appealing it remember some <u>old US products</u>, but the <u>color of the logo</u> has to be improved, if <u>T for ted starts in capital</u> it would be much better like D for Drewes.

TOPICS Letter case Typeface Logo 0.91 Font **Emphasis** (typography) Writing Ted Drewes Communication design Art media Graphic design Text Typography Communication Latin alphabet Ice cream

Ideation & Final Phase





Reference Pictures

I collected some references such as the existing boards, food trucks, etc. for inspiration

Final Design

This is the final logo
I created using the references

Summarized review:

Perhaps <u>"Ted Drewes"</u> is known in the area as frozen custard, but I don't think that others who have never heard of it would immediately know what that is upon looking at your logo. I really <u>like the color scheme of the final logo</u> and having the name in blue rather than orange.

TOPICS

- 1.00 Font
- D.98 Ted Drewes
- 0.87 **Logo**
- 0.79 **Typeface**
- 0.75 Howard Johnson's
- 0.69 Letter case
- 0.68 Writing
- 0.65 Typography
- 0.63 Ice cream
- 0.58 Italic type
- 0.54 **Text**
- 0.53 Diner
- 0.52 Frozen custard
- 0.52 Art media
- .52 Graphic design

Variations & Final Phase







Logo Iterations

Tried modifying the elements and the alphabet cases to create a variety of logos.

Final Design

I choose the blue color for my final Logo design

Summarized review:

I think <u>keeping one of the snowflakes</u> in your final design would have been even better for that extra flair, but the fresh, clean look of the final logo still works extreme

TOPICS 0.91 Snow 0.91 Logo Color **Typeface** Letter case 0.80 Font 0.80 Ice cream 0.69 Ice Art media 0.63 **Ted Drewes** Graphic design 0.58 0.58 Writing Frozen custard Communication design 0.56 Communication 0.55 Culture 0.52 Brand 0.52 0.50 Cream

Full Design Process



Reference Pictures

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Design Samples

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Logo Iterations

Tried modifying the elements and the alphabet cases to create a variety of logos.



Final Design

Finalized the blue color and removed cluttering elements.

Summarized review:

I really think that this fits well the color scheme is great I would not really touch much maybe make "Frozen Custard" a bit bigger or little bit better fitting font other than that maybe like some ice hanging down from the "Ted Drewes".

TOPICS

1.00	Letter	6260
1.00	Letter	Lase

Typeface

Font 0.95

Writing 0.94

Text 0.88

Logo 0.84

Typography 0.81

Latin alphabet

Communication design

Graphic design

Ted Drewes

Art media

Culture 0.62

Retro style

Analysis on the Length of Feedbacks

Condition	Datasets (Reviews)	Avg Length / Feedback (Word)	Median	Variance
Full Design Process	35	33.5	27	3864
Ideation & Final Design	35	28.5	28	2116
Variations & Final Design	35	43.4	26	9960
Final Design	35	35.2	33	2452

The length of feedback is significantly influenced by different type of design process representations.

Comparison of Reviews

Full Design Process



Ideation & Final



Variations & Final



Final Design (Baseline)



Discussion & Conclusion

On Design Representations

Final Design:

More popular on Reddit than Behance

Ideation Phase and Final Design:

Shorter feedback

Variations and Final Design:

Longest Feedback, Best understood by crowd

Full Design Process:

Diverse Feedback

On Design Representations

- Design representations serves different purposes:
 - Sharing design experience:
 - e.g: Full Design Process, Videos
 - Seeking feedback:
 - e.g, Final design, Variations of Final design

On Generated Feedbacks

- Different representations recieved similar quality of feedback
 - O Would different platforms have different results?
- The more may not always the better
 - Could showing the Full Design process have discouraged reviewers from being critical of the design?
- Showing Variations of final design is design specific and prompts more detailed feedback

