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SUBJECT	Design and Analysis of Algorithm
EXPERIMENT NO :	2
AIM:	Experiment on finding the running time of an quicksort and mergesort
Algorithm	MERGE SORT ALGORITHM
	 MERGE_SORT(arr, beg, end) if beg < end set mid = (beg + end)/2 MERGE_SORT(arr, beg, mid) MERGE_SORT(arr, mid + 1, end) MERGE (arr, beg, mid, end) end of if BEND MERGE_SORT CUICK SORT ALGORITHM partition (arr[], low, high) { // pivot (Element to be placed at right position) pivot = arr[high]; i = (low - 1) // Index of smaller element and indicates the // right position of pivot found so far for (j = low; j <= high- 1; j++){ // If current element is smaller than the pivot if (arr[j] < pivot){ i++; // increment index of smaller element swap arr[i] and arr[j]

```
quickSort(arr[], low, high) {
    if (low < high) {
        /* pi is partitioning index, arr[pi] is now at right place */
        pi = partition(arr, low, high);
    quickSort(arr, low, pi - 1); // Before pi
    quickSort(arr, pi + 1, high); // After pi
    }
}</pre>
```

PROGRAM:

```
#include <iostream>
#include <fstream>
#include <cstdlib>
#include <ctime>
using namespace std;
int list[100000];
void read()
  ifstream fin("values.txt", ios::binary);
  for (long i = 0; i < 100000; i++)
     fin.read((char *)&list[i], sizeof(int));
  fin.close();
void merge(int arr[], int p, int q, int r)
  int n1 = q - p + 1;
  int n2 = r - q;
  int L[n1], M[n2];
  for (int i = 0; i < n1; i++)
    L[i] = arr[p + i];
  for (int j = 0; j < n2; j++)
```

```
M[j] = arr[q + 1 + j];
  int i, j, k;
  j = 0;
  k = p;
  while (i < n1 && j < n2)
    if(L[i] \le M[j])
       arr[k] = L[i];
    else
       arr[k] = M[j];
       j++;
    k++;
  while (i < n1)
    arr[k] = L[i];
    k++;
  while (j < n2)
    arr[k] = M[j];
    j++;
    k++;
void mergeSort(int arr[], int I, int r)
  if(l < r)
    int m = I + (r - I) / 2;
    mergeSort(arr, I, m);
    mergeSort(arr, m + 1, r);
    merge(arr, I, m, r);
```

```
long partition(long left, long right)
  int pivot_element = list[left];
  int lb = left, ub = right;
  int temp;
  while (left < right)
    while (list[left] <= pivot_element)</pre>
       left++;
    while (list[right] > pivot_element)
       right--;
    if (left < right)</pre>
       temp = list[left];
       list[left] = list[right];
       list[right] = temp;
  list[lb] = list[right];
  list[right] = pivot_element;
  return right;
void quickSort(long left, long right)
  if (left < right)</pre>
    long pivot = partition(left, right);
    quickSort(left, pivot - 1);
    quickSort(pivot + 1, right);
int main()
  clock_t t1, t2, t3, t4;
  read();
  int num = 100;
  for (int i = 0; i < 1000; i++)
    t1 = clock();
    mergeSort(list, 0, num - 1);
    t2 = clock();
    t3 = clock();
    quickSort(0, num - 1);
    t4 = clock();
    double mergetime = double(t2 - t1) / double(CLOCKS_PER_SEC);
    double quicktime = double(t4 - t3) / double(CLOCKS_PER_SEC);
```

```
cout << endl;
cout << i + 1 << " " << fixed << mergetime << "\t";
cout << fixed << quicktime;
num += 100;
}

return 0;
}</pre>
```

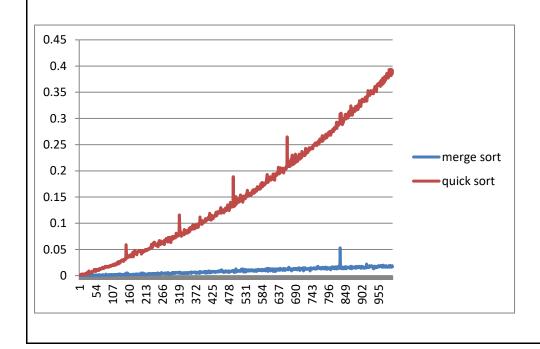
Values.cpp

```
#include <iostream>
#include <cstdlib>
#include <cstdio>
using namespace std;

int main()
{
    for (int i = 1; i <= 100000; i++)
    {
        cout << rand() << " ";
    }

    return 0;
}</pre>
```

Observation (SNAPSHOT)



After graphing the run times of both merge sort and quick sort, I concluded that merge sort outperforms quick sort for large arrays. This experiment deepened my understanding of the inner workings and practical application of both algorithms

Conclusion

Thus I have understood the Merge and Quick sort algorithm and their time complexities. I also understood how to calculate them and draw similar inferences.