

Programme	Course Code(s)	Title
MCA	16MA307	Practical –JAVA PROGRAMMING LAB

Course Objective : To enable the students to understand the principles and practice of object oriented programming and design in the construction of robust, maintainable programs which satisfy their requirements;

Expected Level of Output: Working Level

Department offered: Computer Applications

Course Inputs:

Ex.	Description	Text Book	Chapter	Practical Hours
I	Name: Introduction to IDE- Object and Class Input: Problem Requirement Functions to be used: Class creation Expected Output: Usage of class	A	1	3
II	Name: Control and Decision statements, Arrays and strings Input: Problem Requirement Functions to be used: array and string processing Expected Output: String handling	A	2	3
III	Name: Polymorphism, Abstract Class. Input: Problem Requirement Functions to be used: Polymorphism Expected Output: Overloading and dynamic method	A	3	3
IV	Name: Inheritance Input: Problem Requirement Functions to be used: Single, multilevel Expected Output: Usage of Inheritance	A	4	3

V	Name: Interface and Package. Input: Problem Requirement Functions to be used: Multiple inheritance and packages Expected Output: Package	A	5	3
VI	Name: Collections Input: Problem Requirement Functions to be used: Objects iterations Expected Output: Collection of objects	A	6	3
VII	Name: Exception Handling Input: Problem Requirement Functions to be used: Using exceptions Expected Output: User defined exceptions	A	7	3
VIII	Name: I/O and File handling Input: Problem Requirement with I/O Functions to be used: Char/Byte Streams Output: File handling	A	8	3
IX	Name: Multithreading. Input: Problem Requirement Functions to be used: thread creations Expected Output: Thread handling	A	9	3
X	Name: GUI application(swing/ awt) Input: Problem Requirement Functions to be used: component and events Expected Output: Interactive designing	A	10	3
XI	Name: Open learning- Application Development Input: Real world problem Functions to be used: Java classes Expected Output: Package	A	11	3
	Total Hours			33

Software essential: Java & Eclipse or Netbeans IDE

Text Book(s):

A. H.Schildt-Java :The Complete Reference – Ninth Edition,TMH 2014.

Reference Books:

- 1.K. Arnold and J. Gosling - The Java Programming Language - Second Edition, Addison Wesley, 1996.
2. Cay S.Horstmann, Gary Cornell - Core Java 2 Volume I Fundamentals,5th Edn. PHI,2000.