

Course Objective : To enable the students to understand the principles and practice of programming and design in the construction of robust, maintainable programs which satisfy their requirements;

Expected Level of Output: Working Level

Department offered: Computer Applications

Course Inputs:

Ex.	Description	Text Book	Chapter	Practical Hours
I	Name: Identification of real time problem Input: Problem Requirement Functions to be used: Requirement gathering Expected Output: Initial study	A	9	3
II	Name: Literature survey and exploring different solutions for the problem Input: Problem Requirement Functions to be used: Constraints Expected Output: Literature study	A	16	4
III	Name: Model development and Design methodologies Input: Problem Requirement Functions to be used: DFD, ER Expected Output: Software Design	A	32	4
IV	Name: System requirements and specification Input: Problem Requirement Functions to be used: Requirement analysis Expected Output: SRS	A	32	3
V	Name: Implementation and Testing Input: Problem Requirement Functions to be used: methods and test case Expected Output: Coding and test document	A	33	3

VI	Name: Report preparation. Input: Problem Requirement Functions to be used: report generation Expected Output: Project report	A	33	3
	Total Hours			33

Software essential: Based on the project requirement

Text Book(s):

A. Roger S Pressman Software engineering.

Reference Books:

1. K. Arnold and J. Gosling - The Java Programming Language - Second Edition, Addison Wesley, 1996.
2. Cay S.Horstmann, Gary Cornell - Core Java 2 Volume I Fundamentals,5th Edn. PHI,2000.