C --> Middle level language

categories of programming languages:

- 1. low level language
- 2. middle level
- 3. high level

Problem Solving

- 1. Write down problem
- 2. Write all possible solutions, find best one solution
- 3. Out of box thinking

SDLC --> Systems Development Life Cycle --> Software Development Life Cycle

1. Adding 2 numbers:

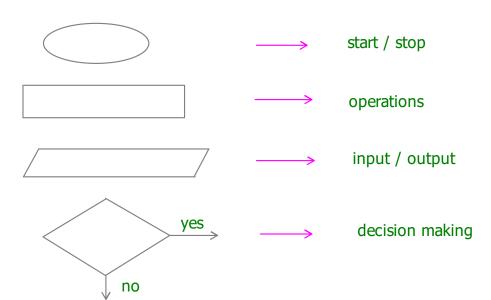
Natural language:

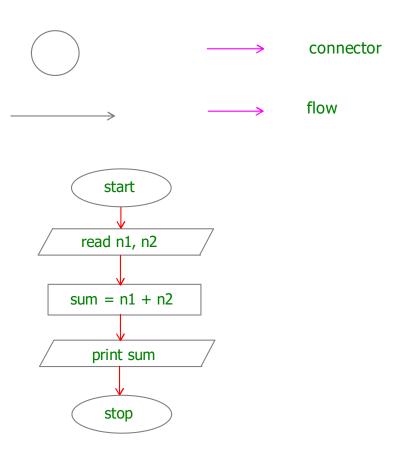
- 1. start
- 2. read n1 and n2
- 3. add n1, n2 and store in sum
- 4. display sum
- 5. stop

Pseudo code:

- 1. BEGIN
- 2. read n1, n2
- 3. sum = n1 + n2
- 4. print sum
- 5. END

Flow chart:





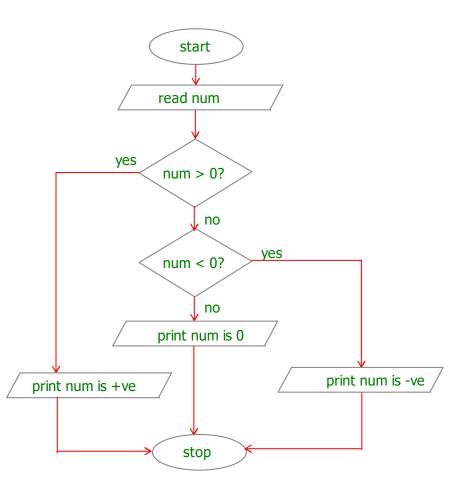
2. Algorithm to find entered number is +ve, -ve or 0

```
Natural language
```

- 1. start
- 2. read num
- 3. comapre if num is greater than 0 if yes, print num is +ve if not, compare num is less than 0 if yes, print num is -ve if not, print num is neither +ve nor -ve 4. stop

Pseudo code:

- 1. BEGIN
- 2. read num
- 3. if num > 0print num is +ve else if num < 0 print num is -ve else print num is 0
- 4. END



3. Algorithm to find the largest of 3 numbers:

Pseudo code:

1. start

2. read num1, num2, num3

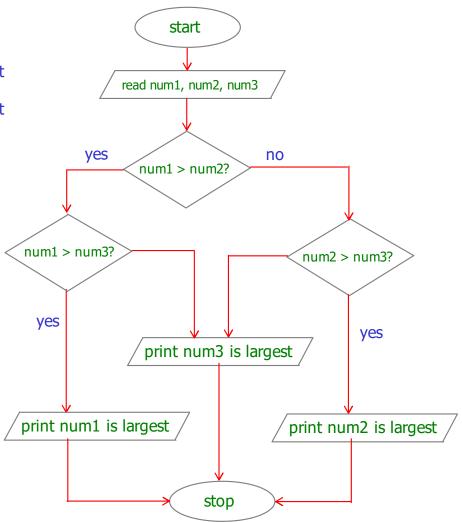
3. if num1 > num2
 if num1 > num3
 print num1 is the largest else

print num3 is the largest else if num2 > num3

print num2 is the largest else

print num3 is the largest

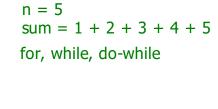
4. stop

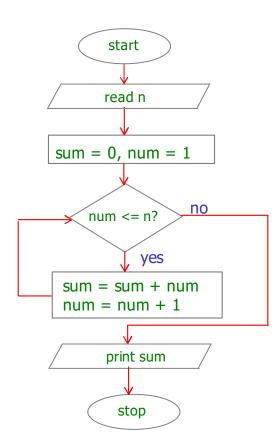


4. Algorithm to find the sum of 1 to n integers:

Pseudo code:

- 1. start
- 2. read n
- 3. declare sum = 0, num = 1
- 4. loop: num <= n sum = sum + numnum = num + 1
- 5. print sum
- 6. stop





5. Algorithm to find the sum of n integers:

Pseudo code:	n = 5	10
1. start		12
2. read n		20
3. declare sum = 0, count = 1, num		8
4. loop: count <= n	4-	15
read num	15	
sum = sum + num	65	
count = count + 1	6	
5. print sum		
6. stop		

6.
$$\begin{vmatrix} 1 & 2 & 3 & 4 & 5 \\ |*| & |*| & |*| & |*| & \text{row } = 1 \\ |*| & |*| & |*| & \text{col } = 5 \end{vmatrix}$$

- 1. start
- 2. read n
- 3. count = 1
- 4. loop: count <= n print "* "
- 5. print new line
- 6. stop

		1	2	3	4	5
7.	1	*	*	*	*	*
	2	*	*	*	*	*
	3	*	*	*	*	*
	4	*	*	*	*	*
	5	*	*	*	*	*

		1	2	3	4
8.	1	*			
	2	*	*		
	3	*	*	*	
	4	*	*	*	*

		1	2	3	4
9.	1	*	*	*	*
	2	*	*	*	
	3	*	*		
	4	*			

```
loop i: 1 to row i \le row
loop j: row to 1
j >= 1
```

$$row = 4$$

 $i = 3$
 $j = 1$
 $k = 1, 2, 3$

1. start	
2. read row	i -> row
3. loop i: 1 to row	j -> col
loop j: 1 to row	
print "* "	
print new line	
4. stop	

```
    start
    read row
    loop i: 1 to row
        loop j: 1 to i
        print "* "
        print new line
    stop
```

 start read row loop i: 1 to row <pre>loop j: 1 to (row - i + 1)</pre> <pre>print "* "</pre> print new line 	<pre>i <= row j <= (row - i + 1) // j: row to 1</pre>
4. stop	

```
    start
    read row
    loop i: 1 to row

            loop j: 1 to (row - i)
            print " "
            loop k: 1 to i
            print "* "
            print new line

    stop
```

		*			
	*		*		
*		*		*	

low level language --> low abstraction middle level language --> moderate abstraction high level language --> high abstraction level middle to high level conversion --> using functions middle to low level conversion --> using pointers /*multi-line commenting */ // single line comment #include<stdio.h> printf() -->print anything scanf() --> reading input sudo apt-get update; sudo apt install gcc --> linux Visual Studio Code GCC --> GNU's Compiler Collection

a.out

gcc file.c -o hello.out hello.out

gcc file.c

Number System

1. Decimal to binary:

2. Binary to decimal:

1111101

$$(1 \times 2^6) + (1 \times 2^5) + (1 \times 2^4) + (1 \times 2^3) + (1 \times 2^2) + (1 \times 2^0) = 125$$

3. Decimal to Octal:

4. Octal to Decimal:

1

13

```
6. Hexadecimal to Decimal:
   1D8
   (1 \times 16^2) + (13 \times 16^1) + (8 \times 16^0) = 472
7. Binary to Octal:
                   --> max is 3 digits
      7 --> 111
  0 110 101 011 011 101 110 001
     6
          5
              3
                   3
                       5
                            6
                                1
8. Octal to binary:
                   --> every digit represented in 3 bits
     7250216
     111 010 101 000 010 001 110
9. Binary to Hexadecimal:
     F --> 1111 --> max 4 bits
     10 1011 0010 1011 1101 0100
      2
                2
          В
                     В
                           D
                               4
10. Hexadecimal to Binary:
     1AD540B2
                   --> represent every digit in 4 bits
     0001 1010 1101 0101 0100 0000 1011 0010
 11. Octal to Hexadecimal:
      1) Octal to binary, binary to hexadecimal
      2) Octal to decimal, decimal to hexadecimal
      752104
      111 101 010 001 000 100
      0011 1101 0100 0100 0100
             D
                   4
       3
                         4
                               4
12. Hexadecimal to Octal:
       1F2C5D8
       0001 1111 0010 1100 0101 1101 1000
       0 001 111 100 101 100 010 111 011 000
          1
              7
                       5
                                2
                                    7
                                          3
                                              0
```

Data Representation



Range of data in 1 byte:

```
      Decimal
      0
      255

      Binary
      0b00000000
      0b11111111

      Octal
      00
      0377

      Hexadecimal
      0x0
      0xFF
```

int num = 0; 00000000
$$2 \frac{48}{24} 0$$
 char ch = '0'; 00110000 $2 \frac{12}{2} 0$ $0 \frac{6}{2} 0$ $0 \frac{3}{1} 0$

13 in binary:

```
00000000 00000000 00000000 00001101 int num = 13;
```

-13 --> 2's complement of 13

```
00000000 00000000 00000000 00001101 int num = -13;
11111111 1111111 11111111 111110010 +

111111111 11111111 11111111 111110011 --> -13

char ch = -13;
00001101 char ch = 'a';
11110010 +

1
11110011 --> 243 --> 256 - 13 = 243
```

```
-num = 2^n - num
n --> 8, if 1byte
n --> 32, if 4bytes
```