

Data Structures

Hashing

Team Emertxe



Hashing -Operation



Introduction



Operations

- create_hashtable : Create a Hashtable
- insert_hashtable: Insert an element in Hashtable
- search_hashtable: Search an element in Hashtable
- delete_hashtable : Delete the entire Hashtable

Create Hashtable



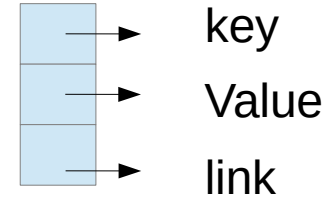
create_hashtable(arr)

```
typedef struct node
{
    int key;
    int value;
    struct node* link;
} hash_t;
```

create_hashtable(arr)



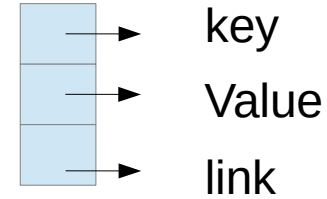
```
typedef struct node
{
    int key;
    int value;
    struct node* link;
} hash_t;
```



create_hashtable(arr)



```
typedef struct node
{
    int key;
    int value;
    struct node* link;
} hash_t;
```



hash_t arr[SIZE] ;

SIZE = 5

```
create_hashtable(arr)
```



create_hashtable(arr)

- Algorithm**

create_hashtable(arr)

•Algorithm

```
for (i = 0 upto SIZE)
    arr[i].key = i
    arr[i].value = -1
    arr[i].link = NULL
```

create_hashtable(arr)



SIZE = 5

•Algorithm

```
for (i = 0 upto SIZE)
    arr[i].key = i
    arr[i].value = -1
    arr[i].link = NULL
```

arr

key					
value					
link					

create_hashtable(arr)



SIZE = 5

•Algorithm

```
for (i = 0 upto SIZE)
    arr[i].key = i
    arr[i].value = -1
    arr[i].link = NULL
```

	arr				
key					
value					
link					

create_hashtable(arr)



SIZE = 5

•Algorithm

```
for (i = 0 upto SIZE)
    arr[i].key = i
    arr[i].value = -1
    arr[i].link = NULL
```

arr

key					
value					
link					

create_hashtable(arr)



SIZE = 5

•Algorithm

```
for (i = 0 upto SIZE)
    arr[i].key = i
    arr[i].value = -1
    arr[i].link = NULL
```

	arr				
key	0				
value					
link					

create_hashtable(arr)



•Algorithm

```
for (i = 0 upto SIZE)
    arr[i].key = i
    arr[i].value = -1
    arr[i].link = NULL
```

SIZE = 5

	arr				
key	0				
value	-1				
link					

create_hashtable(arr)



SIZE = 5

•Algorithm

```
for (i = 0 upto SIZE)
    arr[i].key = i
    arr[i].value = -1
    arr[i].link = NULL
```

	arr				
key	0				
value	-1				
link	NULL				

create_hashtable(arr)



SIZE = 5

•Algorithm

```
for (i = 0 upto SIZE)
    arr[i].key = i
    arr[i].value = -1
    arr[i].link = NULL
```

	arr				
key	0	1			
value	-1	-1			
link	NULL	NULL			

create_hashtable(arr)



SIZE = 5

•Algorithm

```
for (i = 0 upto SIZE)
    arr[i].key = i
    arr[i].value = -1
    arr[i].link = NULL
```

	arr				
key	0	1	2		
value	-1	-1	-1		
link	NULL	NULL	NULL		

create_hashtable(arr)



SIZE = 5

•Algorithm

```
for (i = 0 upto SIZE)
    arr[i].key = i
    arr[i].value = -1
    arr[i].link = NULL
```

	arr				
key	0	1	2	3	
value	-1	-1	-1	-1	
link	NULL	NULL	NULL	NULL	

create_hashtable(arr)



SIZE = 5

•Algorithm

```
for (i = 0 upto SIZE)
    arr[i].key = i
    arr[i].value = -1
    arr[i].link = NULL
```

	arr				
key	0	1	2	3	4
value	-1	-1	-1	-1	-1
link	NULL	NULL	NULL	NULL	NULL

Hashing -insert_hashtable(arr,data)



insert_hashtable(arr,data)



Input Specification:

arr : Pointer that contains address of structure array (hash_t)

data: Item to be added

Output Specification:

Status : e_true / e_false

insert_hashtable(arr,data)

SIZE = 5

	arr				
key	0	1	2	3	4
value	-1	-1	-1	-1	-1
link	NULL	NULL	NULL	NULL	NULL

insert_hashtable(arr,data)

SIZE = 5

	arr				
key	0	1	2	3	4
value	-1	-1	-1	-1	-1
link	NULL	NULL	NULL	NULL	NULL

insert_hashtable(arr,data)

SIZE = 5

data = 1

	arr				
key	0	1	2	3	4
value	-1	-1	-1	-1	-1
link	NULL	NULL	NULL	NULL	NULL

$\text{index} = \text{data} \% \text{SIZE}$

$\text{index} = 1 \% 5 = 1$

insert_hashtable(arr,data)

SIZE = 5

data = 1

	arr				
key	0	1	2	3	4
value	-1	-1	-1	-1	-1
link	NULL	NULL	NULL	NULL	NULL

index = data % SIZE

index = 1 % 5 = 1

insert_hashtable(arr,data)

SIZE = 5

data = 1

arr

key	0	1	2	3	4
value	-1	1	-1	-1	-1
link	NULL	NULL	NULL	NULL	NULL

insert_hashtable(arr,data)

SIZE = 5

data = 1

arr

key	0	1	2	3	4
value	-1	1	-1	-1	-1
link	NULL	NULL	NULL	NULL	NULL

insert_hashtable(arr,data)

SIZE = 5

data = 3

	arr				
key	0	1	2	3	4
value	-1	1	-1	-1	-1
link	NULL	NULL	NULL	NULL	NULL

$\text{index} = \text{data} \% \text{SIZE}$

$\text{index} = 3 \% 5 = 3$

insert_hashtable(arr,data)

SIZE = 5

data = 3

arr

key	0	1	2	3	4
value	-1	1	-1	-1	-1
link	NULL	NULL	NULL	NULL	NULL

$\text{index} = \text{data} \% \text{SIZE}$

$\text{index} = 3 \% 5 = 3$

insert_hashtable(arr,data)

SIZE = 5

data = 3

arr

key	0	1	2	3	4
value	-1	1	-1	3	-1
link	NULL	NULL	NULL	NULL	NULL

insert_hashtable(arr,data)

SIZE = 5

data = 11

arr

key	0	1	2	3	4
value	-1	1	-1	3	-1
link	NULL	NULL	NULL	NULL	NULL

$\text{index} = \text{data} \% \text{SIZE}$

$\text{index} = 11 \% 5 = 1$

insert_hashtable(arr,data)

SIZE = 5

data = 11

arr

key	0	1	2	3	4
value	-1	1	-1	3	-1
link	NULL	NULL	NULL	NULL	NULL

insert_hashtable(arr,data)

SIZE = 5

data = 11

arr

key	0	1	2	3	4
value	-1	1	-1	3	-1
link	NULL	NULL	NULL	NULL	NULL

new

insert_hashtable(arr,data)

SIZE = 5

data = 11

arr

key	0	1	2	3	4
value	-1	1	-1	3	-1
link	NULL	NULL	NULL	NULL	NULL

new

11
NULL

insert_hashtable(arr,data)

SIZE = 5

data = 11

arr

key	0	1	2	3	4
value	-1	1	-1	3	-1
link	NULL	NULL	NULL	NULL	NULL

new

1
11
NULL

insert_hashtable(arr,data)

SIZE = 5

data = 11

arr

key	0	1	2	3	4
value	-1	1	-1	3	-1
link	NULL	NULL	NULL	NULL	NULL

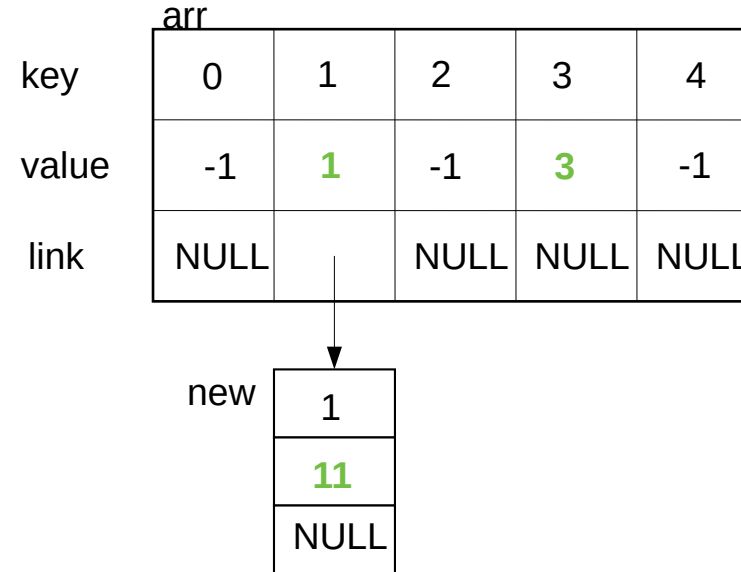
new

1
11
NULL

insert_hashtable(arr,data)

SIZE = 5

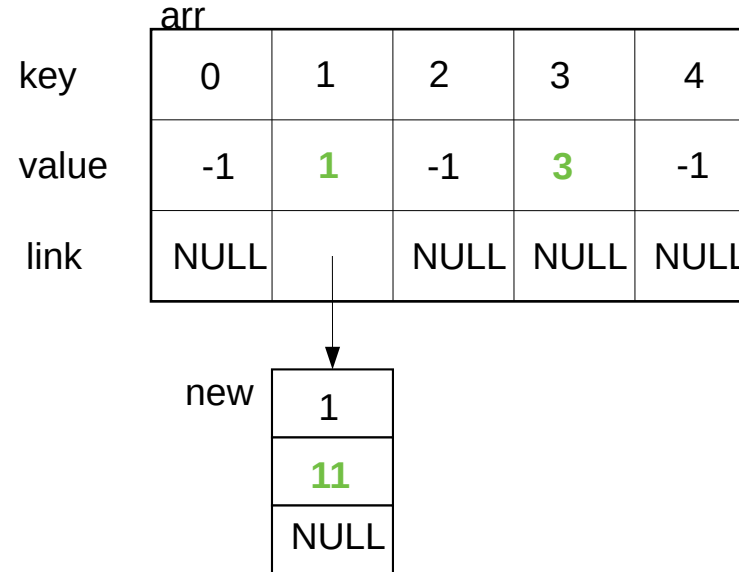
data = 11



insert_hashtable(arr,data)

SIZE = 5

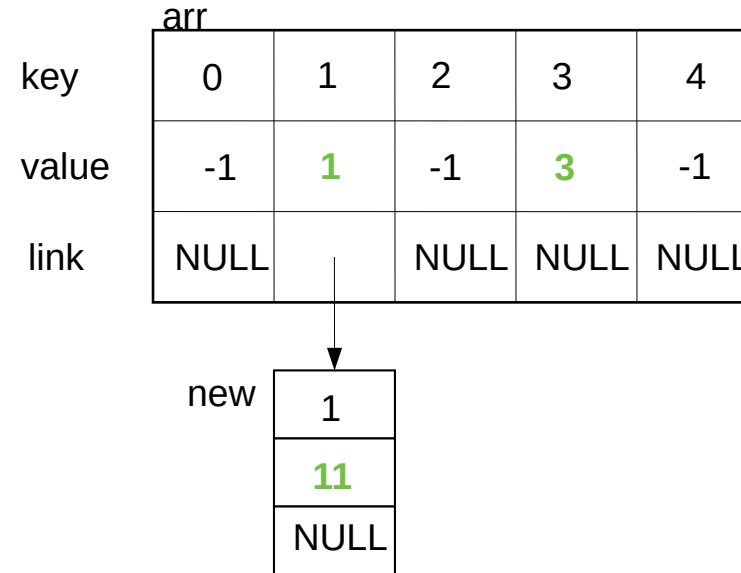
data = 21



insert_hashtable(arr,data)

SIZE = 5

data = 21



$$\text{index} = 21 \% 5 = 1$$

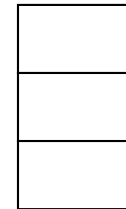
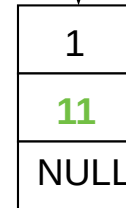
insert_hashtable(arr,data)

SIZE = 5

data = 21

arr

key	0	1	2	3	4
value	-1	1	-1	3	-1
link	NULL		NULL	NULL	NULL



insert_hashtable(arr,data)

SIZE = 5

data = 21

arr

key	0	1	2	3	4
value	-1	1	-1	3	-1
link	NULL		NULL	NULL	NULL

↓

1
11
NULL

new

21
NULL

insert_hashtable(arr,data)

SIZE = 5

data = 21

arr

key	0	1	2	3	4
value	-1	1	-1	3	-1
link	NULL		NULL	NULL	NULL

↓

1
11
NULL

new

1
21
NULL

insert_hashtable(arr,data)

SIZE = 5

data = 21

arr

key	0	1	2	3	4
value	-1	1	-1	3	-1
link	NULL		NULL	NULL	NULL

↓

1
11
NULL

new

1
21
NULL

insert_hashtable(arr,data)

SIZE = 5

data = 21

arr

key	0	1	2	3	4
value	-1	1	-1	3	-1
link	NULL		NULL	NULL	NULL

temp

1
11
NULL

new

1
21
NULL

insert_hashtable(arr,data)

SIZE = 5

data = 21

arr

key	0	1	2	3	4
value	-1	1	-1	3	-1
link	NULL		NULL	NULL	NULL

temp

1
11
NULL

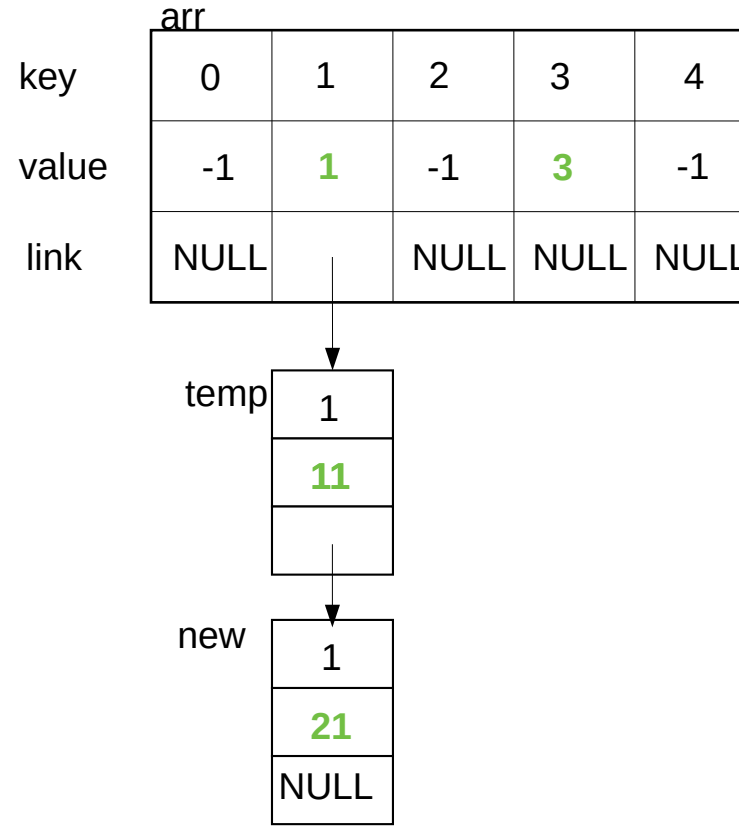
new

1
21
NULL

insert_hashtable(arr,data)

SIZE = 5

data = 21



insert_hashtable(arr,data)

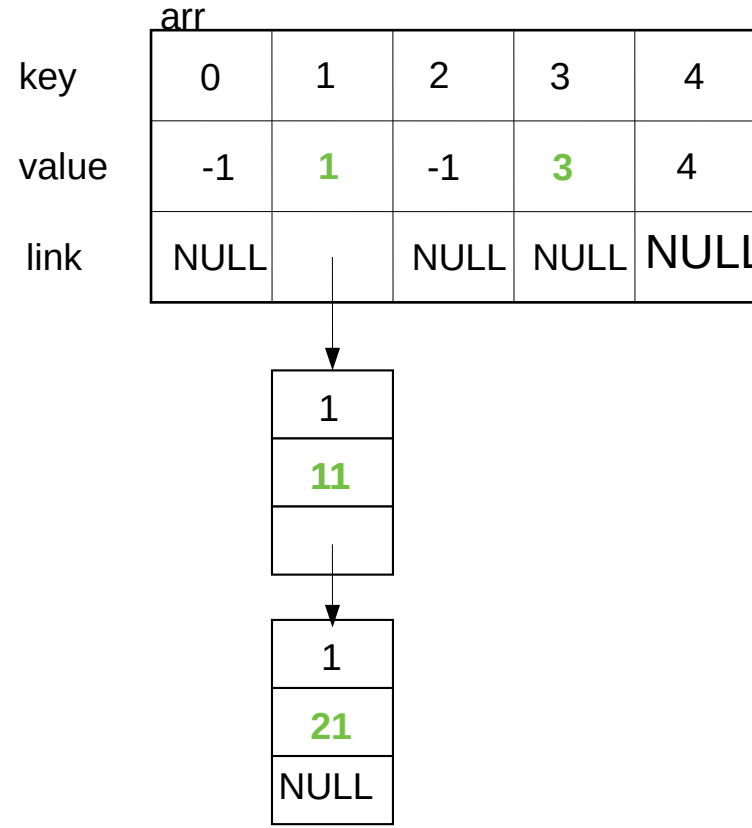
```

index = data % SIZE
if( arr[index].value = -1 )
    arr[index].value = data
    return e_true
new = Memalloc(sizeof(hash_t))
if(new = NULL )
    return e_false
new -> value = data,new->link = NULL
new -> key = index
if( arr[ index ].link = NULL )
    arr[index].link = new
    return e_true
temp = arr[index].link
while( temp -> link != NULL )
    temp = temp -> link
temp -> link = new
return e_true

```

SIZE = 5

data = 21



Code -insert_hashtable(arr,data)

A large, stylized arrow pointing to the right, composed of two overlapping shapes. The front shape is a dark purple chevron, and the back shape is a lighter purple chevron, creating a sense of depth and direction.