Team Emertxe



Stack – Array Implementation

Operations



Insert an Element

Delete an Element

Print top Element



Stack - peek(stack,element)

peek(stack,element)



Input Specification:

stack : Pointer that contains address of structure variable (stack_t)

element: Pointer that contains address of an integer variable

Output Specification:

Status: e_true / e_false

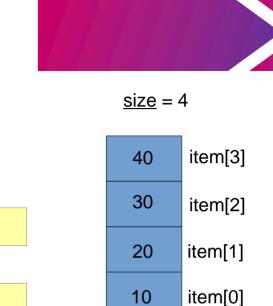


Data Structure Stack-Array Implementation peek(stack,element)

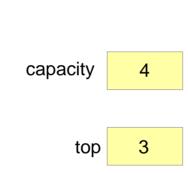




Data Structure Stack-Array Implementation peek(stack,element)



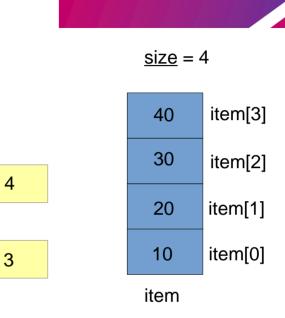
item





peek(stack,element)

```
if(is_stack_empty(stack))
  return e_false
element = stack → item[stack→top]
return e_true
```



capacity

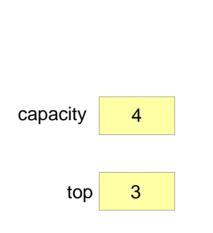
top

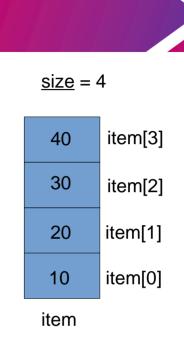


peek(stack,element)

```
if(is_stack_empty(stack))

return e_false
element = stack → item[stack→top]
return e_true
```







peek(stack,element)

```
if(is_stack_empty(stack))

return e_false
element = stack → item[stack→top]
return e_true
```

capacity 4

top 3

10 item[0]

item

size = 4

item[3]

item[2]

item[1]

40

30

20

```
If (stack → top = -1)

return e_true
else

return e_false
```



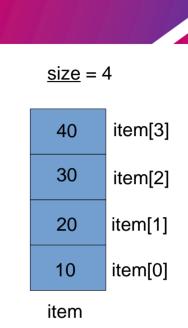
peek(stack,element)

```
if(is_stack_empty(stack))
  return e false
element = stack \longrightarrow item[stack\longrightarrowtop]
return e true
```

capacity 4

top

3



```
If (stack \rightarrow top = -1)
    return e true
else
    return e false
```



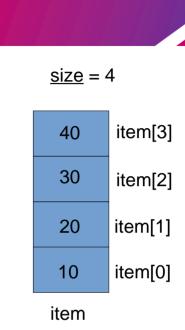
peek(stack,element)

```
if(is_stack_empty(stack))
  return e_false
element = stack → item[stack→top]
return e_true
```

capacity 4

top

3



```
is_stack_empty(stack)
```

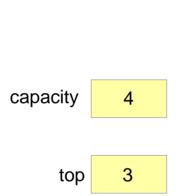
```
If (stack → top = -1)

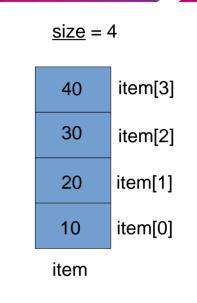
return e_true
else
return e_false
```



peek(stack,element)

```
if(is_stack_empty(stack))
  return e_false
element = stack → item[stack→top]
return e_true
```





```
is_stack_empty(stack)
```

```
If (stack → top = -1)
return e_true
else
return e_false
```



peek(stack,element)

```
if(is_stack_empty(stack))

return e_false
element = stack → item[stack→top]
return e_true
```

```
capacity 4
```

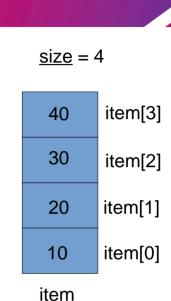
top



```
If (stack → top = -1)

return e_true
else

return e_false
```



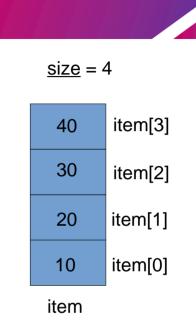


peek(stack,element)

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if(is_stack_empty(stack))
  return e_false
element = stack → item[stack→top]
return e_true
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capacity 4

top 3



```
If (stack → top = -1)

return e_true
else

return e_false
```

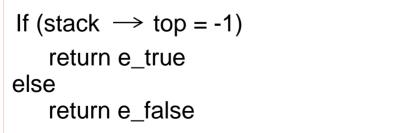


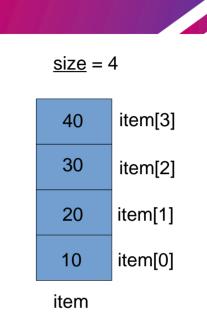
peek(stack,element)

```
if(is_stack_empty(stack))
  return e_false
  element = stack → item[stack→top]
  return e_true
```

```
element 40
capacity 4
```









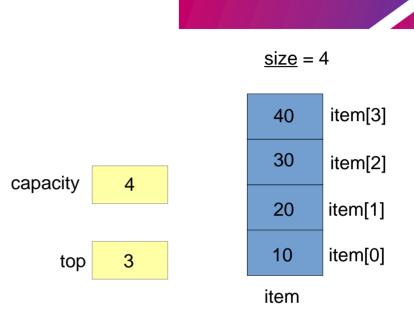
peek(stack,element)

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if(is_stack_empty(stack))
  return e_false
element = stack → item[stack→top]
return e_true
```



If (stack → top = -1)

return e_true
else
return e_false







peek(stack,element)

```
if(is_stack_empty(stack))

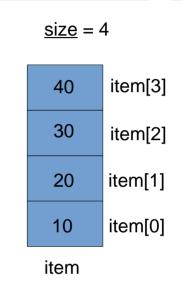
return e_false

element = stack → item[stack→top]

return e_true
```

element 40
capacity 4

top 3



```
If (stack → top = -1)

return e_true
else

return e_false
```



Code -Stack Array Implementation