# Data Structure Module

**Team Emertxe** 



# Single Linked List

- It is linear data structure that consist of sequence of node which are connected to each other to form a list. Node consist of 2 fields i.e. data field and link field.
- Data -> item to be added into the list.
- Link -> link to the next node.



# Linked List – insert\_at\_last

## **Insert: At Last**

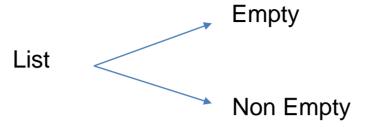
### **Steps**

- Analysis: Logic/Cases
- Flowchart
- Algorithm
- Code

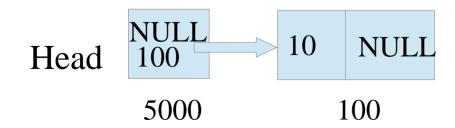


## 1.Analysis

• Cases:

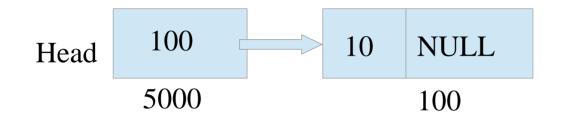


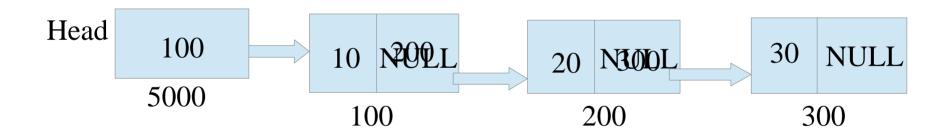
Case 1: List is Empty



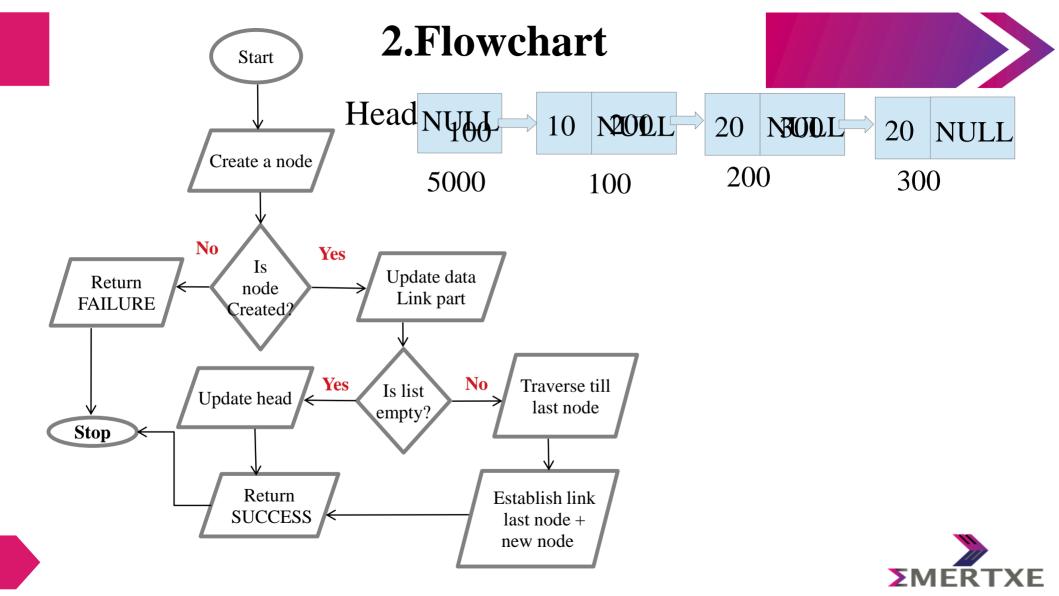


### Case 2: List is Non Empty

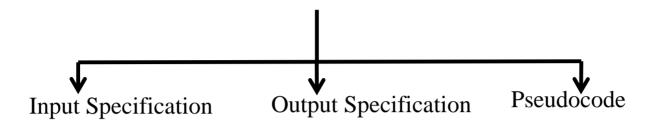








## 3.Algorithm



#### **Algorithm : Insert\_at\_last(Head,n\_data)**

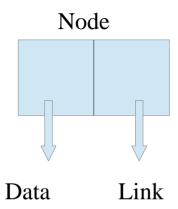
1.Input Specification:- Head: Pointer containing first node address

n\_data: Item to be added

2.Output Specification: Status: SUCCESS/FAILURE



### How to create node?



```
typedef int data_t
typedef struct node
{
   data_t data;
   struct node *link
}Slist_t;
```

```
int a = 10;
char *q = &a;
int *ptr = &a;
```

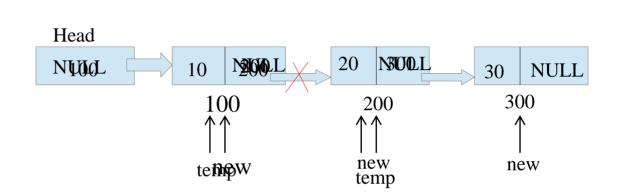
```
Slist_t *Head = NULL;
Slist_t *new;
```



### Pseudo code

- 1. new <- Memalloc(sizeof (Slist))
- 2. if ( new = NULL) return FAILURE
- 3. new → data <- n\_data new → link <- NULL
- 4. if (Head = NULL)

  Head <- new
  return SUCCESS
- 5. temp <- Head
- 6. while (temp  $\longrightarrow$  link != NULL) temp <- temp  $\longrightarrow$  link
- 7. temp → link <- new return SUCCESS





Code – insert\_at\_last(Head,n\_data)