

Data Structures

Circular Queue – Array Implementation

Team Emertxe



Algorithm - dequeue



dequeue(queue,element)



Input Specification:

queue : Pointer that contains address of structure variable (queue_t)

element : Pointer that contains address of integer variable

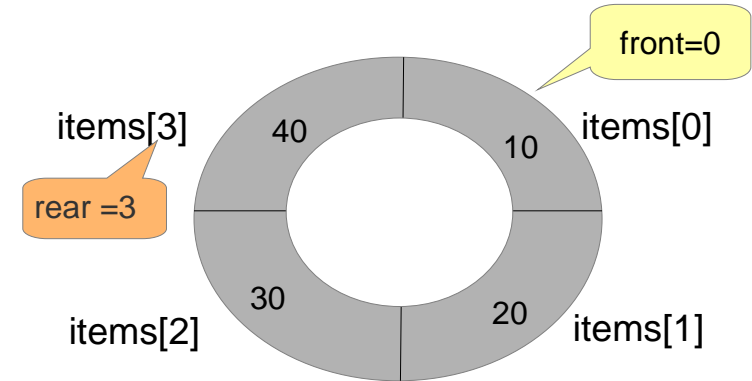
Output Specification:

Status : e_true / e_false

dequeue(queue,element)

capacity = 4

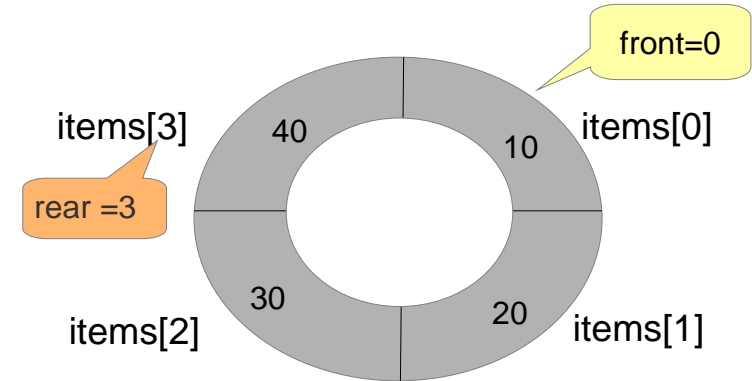
count = 4



dequeue(queue,element)

capacity = 4

count = 4

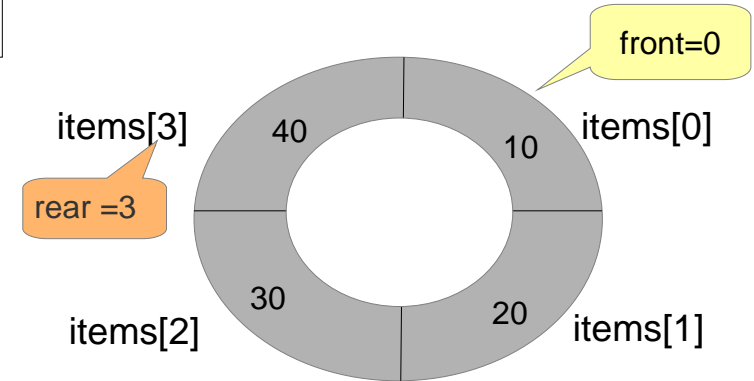


dequeue(queue,element)

```
if(is_queue_empty(queue))  
    return e_false  
element = queue → items[queue → front ]  
queue → front = (queue → front + 1 ) % (queue → capacity )  
--(queue → count)  
return e_true
```

capacity = 4

count = 4



dequeue(queue,element)

```
if(is_queue_empty(queue))
```

```
    return e_false
```

```
    element = queue → items[queue → front ]
```

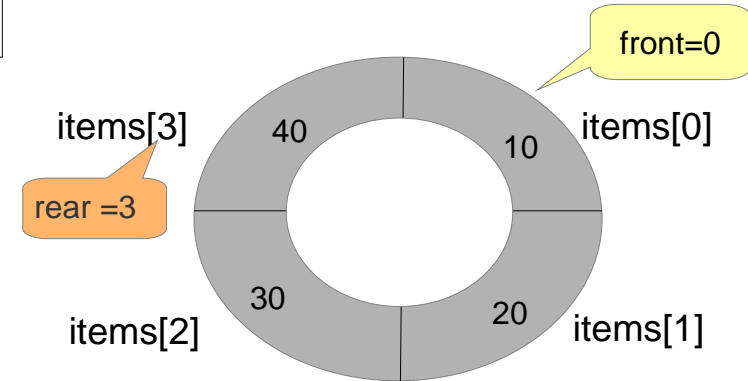
```
    queue → front = (queue → front + 1 ) % (queue → capacity )
```

```
    --(queue → count)
```

```
    return e_true
```

capacity = 4

count = 4



dequeue(queue,element)

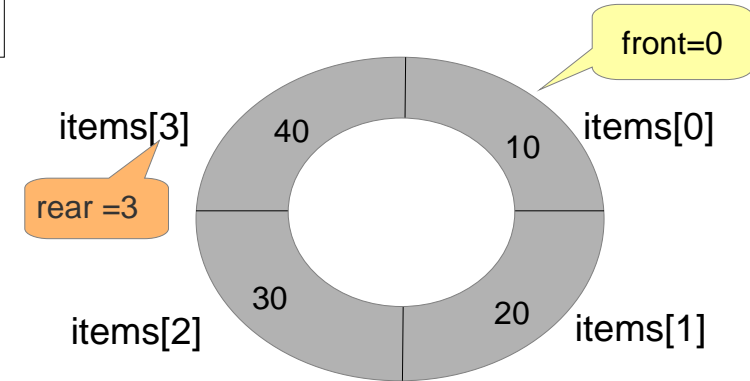
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    return e_false  
element = queue → items[queue → front ]  
queue → front = (queue → front + 1 ) % (queue → capacity )  
--(queue → count)  
return e_true
```

is_queue_empty(queue)

```
if(queue → count = 0 )  
    return e_true  
else  
    return e_false
```

capacity = 4

count = 4



dequeue(queue,element)

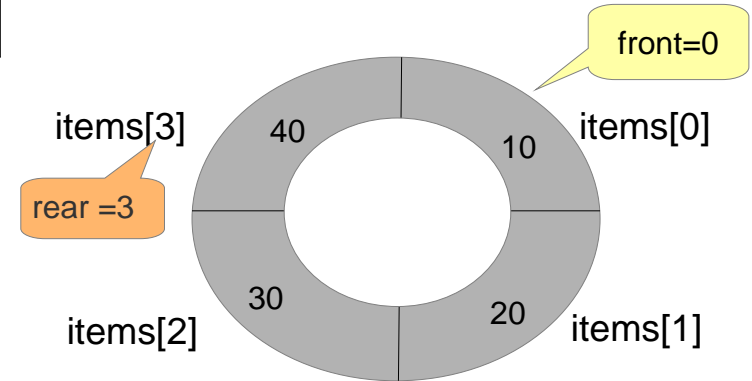
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element = queue → items[queue → front ]  
queue → front = (queue → front + 1 ) % (queue → capacity )  
--(queue → count)  
return e_true
```

is_queue_empty(queue)

```
if(queue → count = 0 )  
    return e_true  
else  
    return e_false
```

capacity = 4

count = 4



dequeue(queue,element)

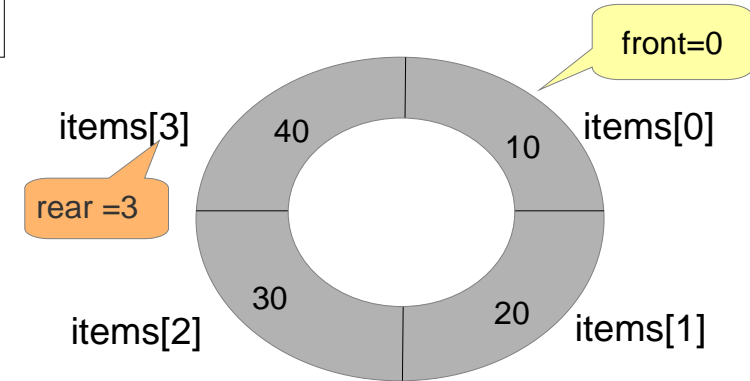
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if(is_queue_empty(queue))  
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element = queue → items[queue → front ]  
queue → front = (queue → front + 1 ) % (queue → capacity )  
--(queue → count)  
return e_true
```

is_queue_empty(queue)

```
if(queue → count = 0 )  
    return e_true  
else  
    return e_false
```

capacity = 4

count = 4



dequeue(queue,element)

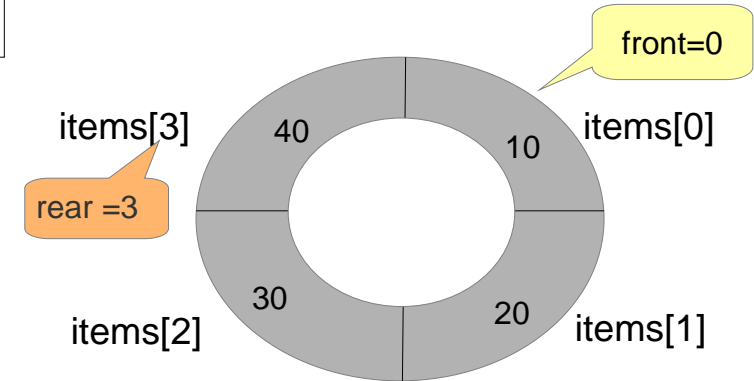
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element = queue → items[queue → front ]  
queue → front = (queue → front + 1 ) % (queue → capacity )  
--(queue → count)  
return e_true
```

is_queue_empty(queue)

```
if(queue → count = 0 )  
    return e_true  
else  
    return e_false
```

capacity = 4

count = 4



dequeue(queue,element)

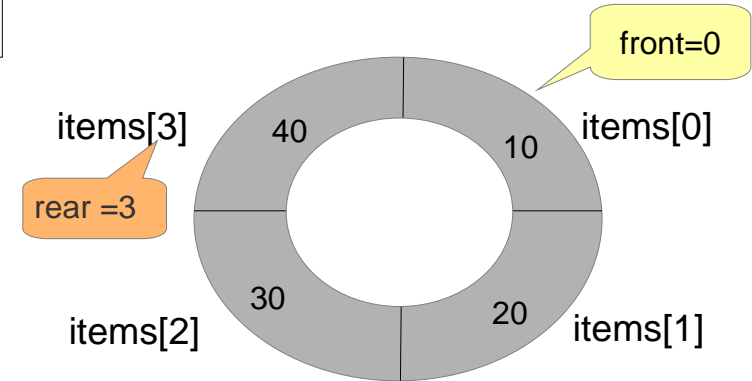
```
if(is_queue_empty(queue))
    return e_false
element = queue → items[queue → front ]
queue → front = (queue → front + 1 ) % (queue → capacity )
--(queue → count)
return e_true
```

is_queue_empty(queue)

```
if(queue → count = 0 )
    return e_true
else
    return e_false
```

capacity = 4

count = 4



dequeue(queue,element)

```
if(is_queue_empty(queue))
```

```
    return e_false
```

```
    element = queue → items[queue → front ]
```

```
    queue → front = (queue → front + 1 ) % (queue → capacity )
```

```
    --(queue → count)
```

```
    return e_true
```

```
is_queue_empty(queue)
```

```
    if(queue → count = 0 )
```

```
        return e_true
```

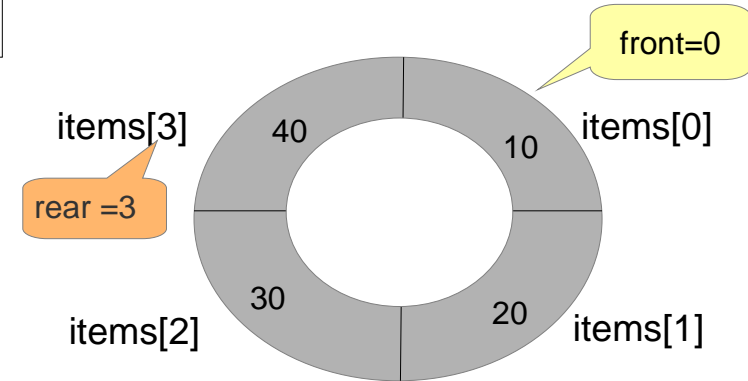
```
    else
```

```
        return e_false
```

capacity = 4

count = 4

element = 10



dequeue(queue,element)

```
if(is_queue_empty(queue))  
    return e_false  
element = queue → items[queue → front ]  
queue → front = (queue → front + 1 ) % (queue → capacity )  
--(queue → count)  
return e_true
```

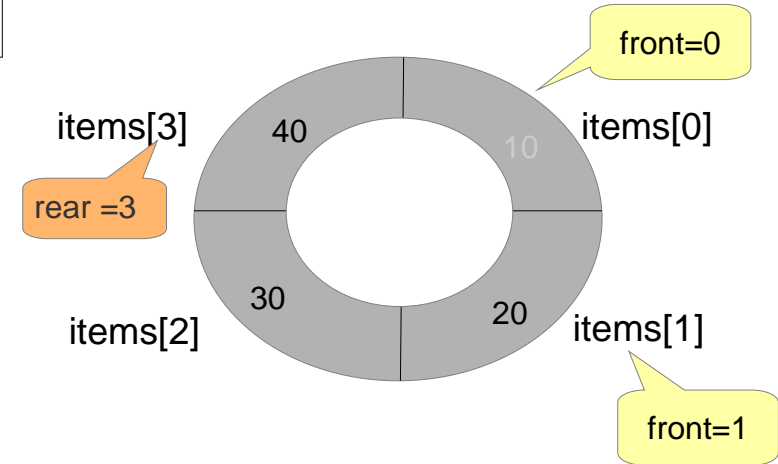
is_queue_empty(queue)

```
if(queue → count = 0 )  
    return e_true  
else  
    return e_false
```

capacity = 4

count = 4

element = 10



dequeue(queue,element)

```
if(is_queue_empty(queue))  
    return e_false  
element = queue → items[queue → front ]  
queue → front = (queue → front + 1 ) % (queue → capacity )  
--(queue → count)  
return e_true
```

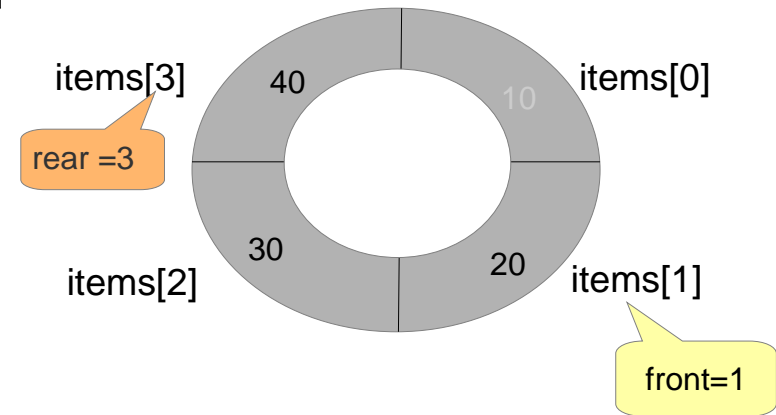
is_queue_empty(queue)

```
if(queue → count = 0 )  
    return e_true  
else  
    return e_false
```

capacity = 4

count = 3

element = 10



dequeue(queue,element)

```
if(is_queue_empty(queue))  
    return e_false  
element = queue → items[queue → front ]  
queue → front = (queue → front + 1 ) % (queue → capacity )  
--(queue → count)  
return e_true
```

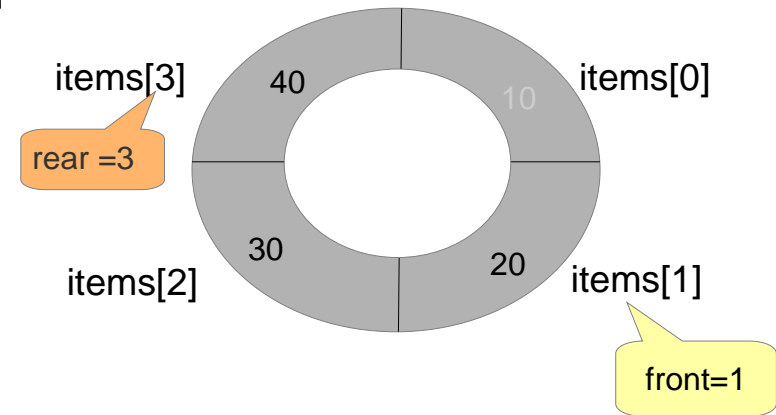
is_queue_empty(queue)

```
if(queue → count = 0 )  
    return e_true  
else  
    return e_false
```

capacity = 4

count = 3

element = 10



dequeue(queue,element)

```
if(is_queue_empty(queue))  
    return e_false  
element = queue → items[queue → front ]  
queue → front = (queue → front + 1 ) % (queue → capacity )  
--(queue → count)  
return e_true
```

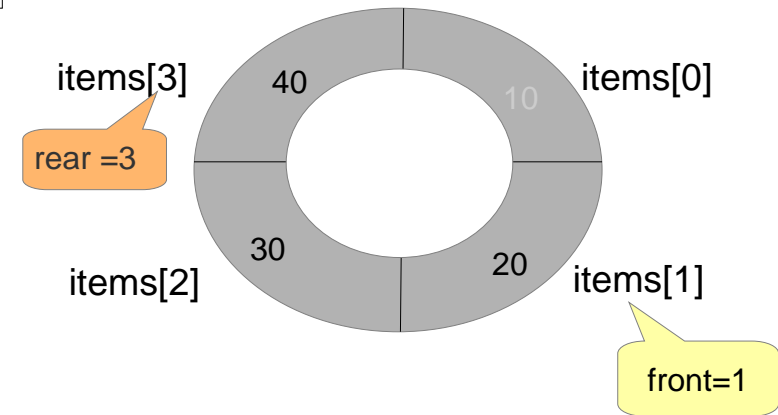
is_queue_empty(queue)

```
if(queue → count = 0 )  
    return e_true  
else  
    return e_false
```

capacity = 4

count = 3

element = 20



dequeue(queue,element)

```
if(is_queue_empty(queue))  
    return e_false  
element = queue → items[queue → front ]  
queue → front = (queue → front + 1 ) % (queue → capacity )  
--(queue → count)  
return e_true
```

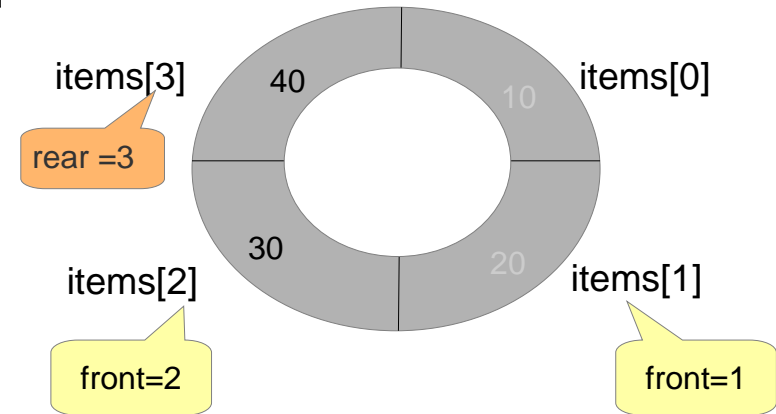
is_queue_empty(queue)

```
if(queue → count = 0 )  
    return e_true  
else  
    return e_false
```

capacity = 4

count = 3

element = 20



dequeue(queue,element)

```
if(is_queue_empty(queue))  
    return e_false  
element = queue → items[queue → front ]  
queue → front = (queue → front + 1 ) % (queue → capacity )  
--(queue → count)  
return e_true
```

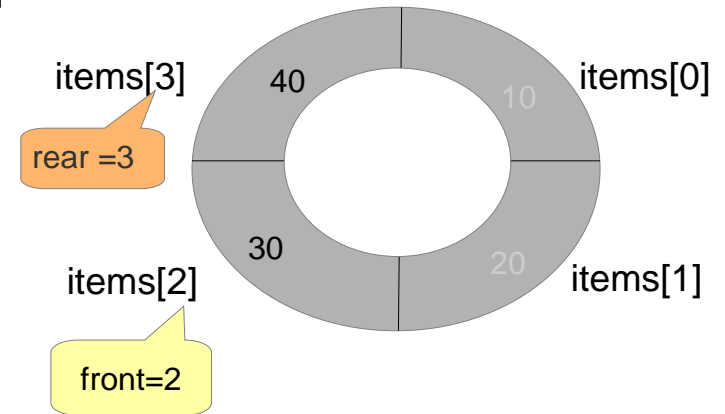
is_queue_empty(queue)

```
if(queue → count = 0 )  
    return e_true  
else  
    return e_false
```

capacity = 4

count = 2

element = 20



dequeue(queue,element)

```
if(is_queue_empty(queue))  
    return e_false  
element = queue → items[queue → front ]  
queue → front = (queue → front + 1 ) % (queue → capacity )  
--(queue → count)  
return e_true
```

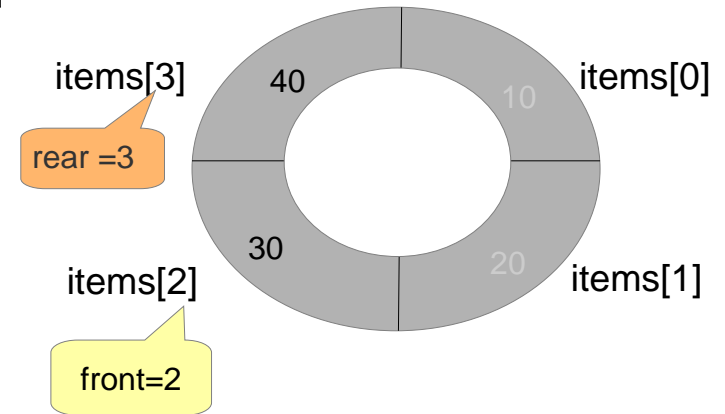
is_queue_empty(queue)

```
if(queue → count = 0 )  
    return e_true  
else  
    return e_false
```

capacity = 4

count = 2

element = 20



Time Complexity = O(1)

Circular Queue – Array Implementation

