Data Structures Circular Queue Linked list

Team Emertxe

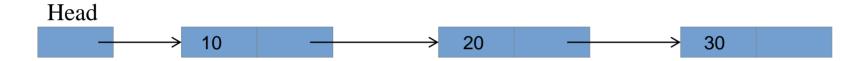


Circular Queue -Linked List

Linked List



Single Linked List

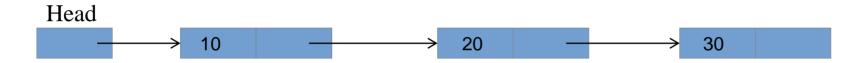




Linked List



Single Linked List



Circular Linked List



Circular Linked list is a list where all nodes are connected to form a circle



Linked List



Single Linked List



Circular Queue



Circular Linked list is a list where all nodes are connected to form a circle



enqueue

Algorithm :enqueue(front,rear,data)

Input Specification:

•front: Pointer contains the first node address

•rear: Pointer contains the last node address

•data : Item to be added

Output Specification:

•Status: e_true/e_false



enqueue

```
new = Memalloc(sizeof(Slist))
if (new = NULL)
  return e_false
new \longrightarrow data = data
if(front = NULL)
  front = rear = new
else
  rear \rightarrow link = new
  rear = new
new \rightarrow link = front
return e_true
```



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new



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new



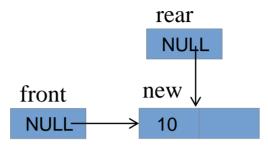
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```

```
front
           new
NULL
```

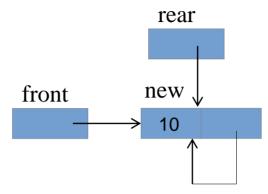


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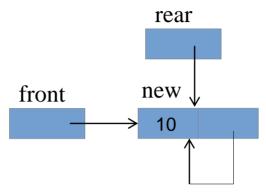


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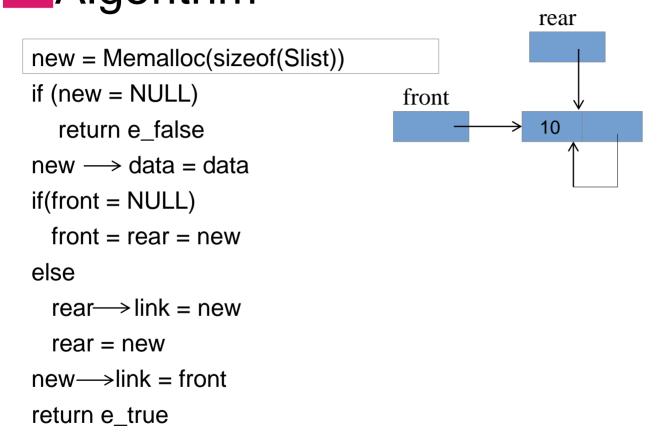




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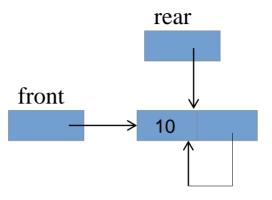




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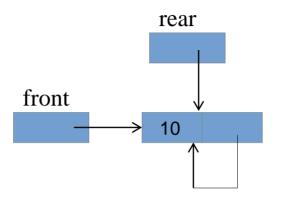


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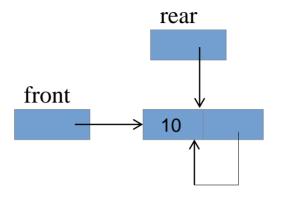






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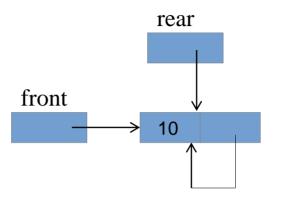
else

 $rear \rightarrow link = new$

rear = new

 $new \rightarrow link = front$

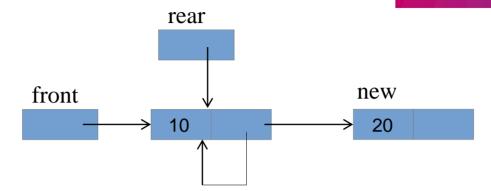
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new → data = data
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if(front = NULL)

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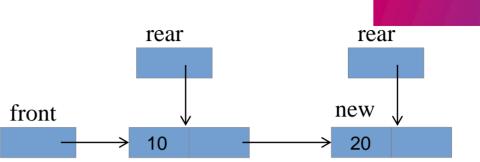
else

rear→link = new

rear = new

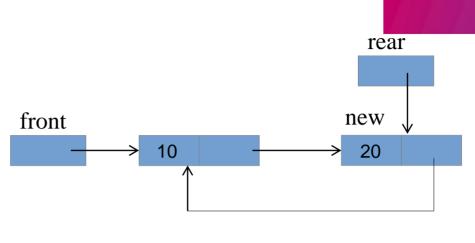
 $new \rightarrow link = front$

return e_true



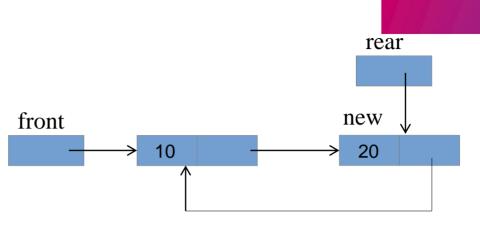


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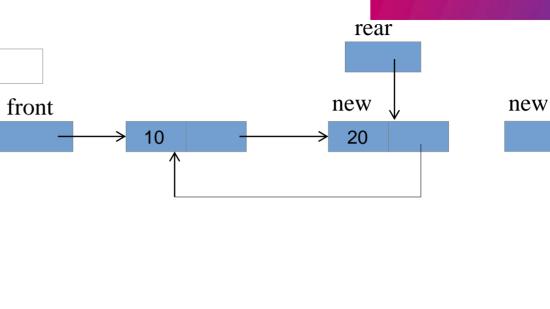


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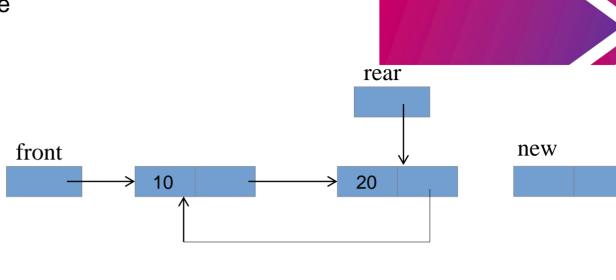
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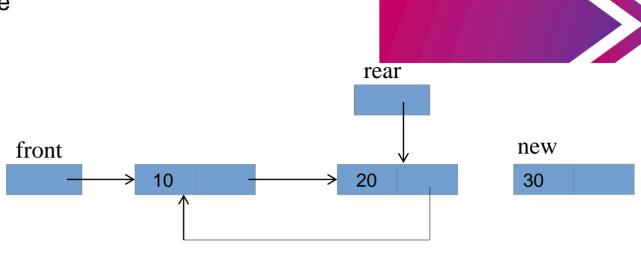
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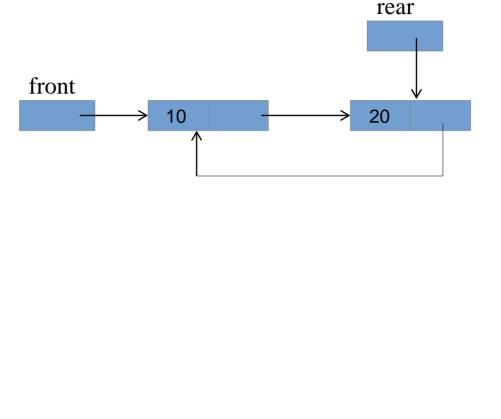
else
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 $rear \rightarrow link = new$

rear = new

return e_true

 $new \rightarrow link = front$





new

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new → data = data

if(front = NULL)
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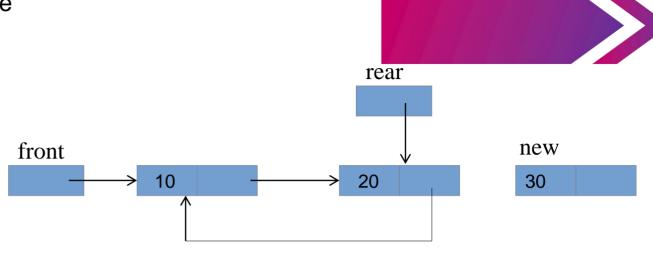
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else rear→link = new
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rear = new

 $new \rightarrow link = front$

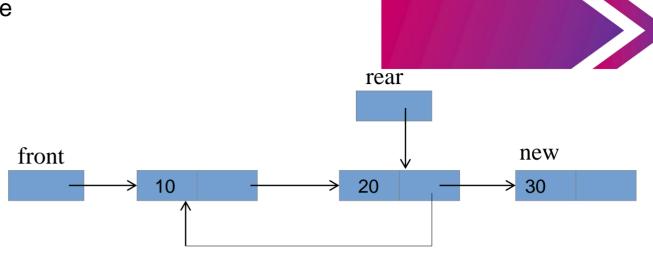
front = rear = new

return e_true



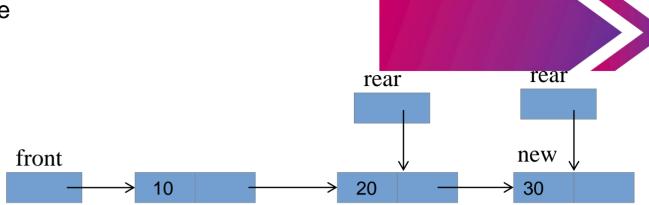


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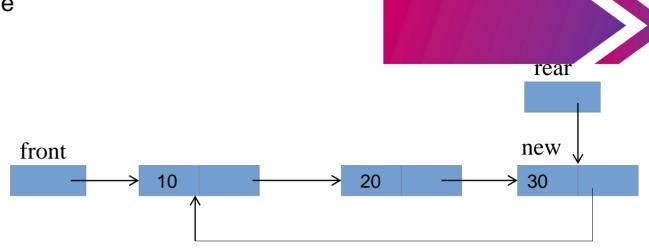



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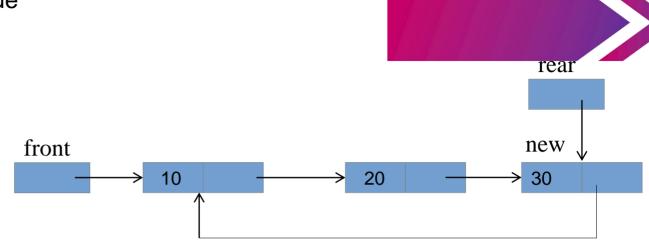
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return e_true





Algorithm -dequeue