# Data Structures Sorting Technique – Heap Sort

**Team Emertxe** 



# **Build Maxheap**

### Build Maxheap

arr[SIZE]



# Build Maxheap

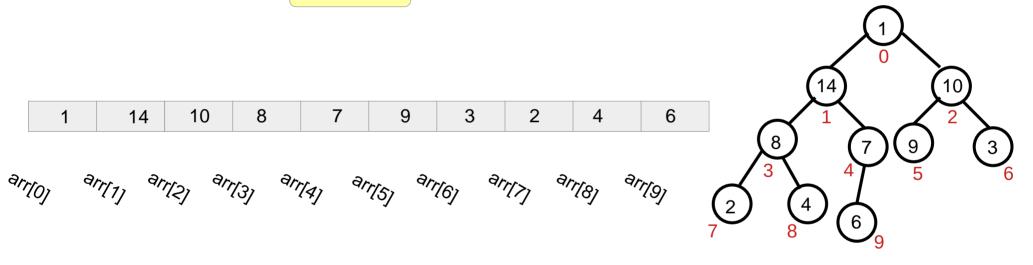
arr[SIZE]

1	1	4	10	8	7	9	3	2	4	6
707	arr[1]	arri	[2] arr	(3) 2/1	[4] ar	[[5] ar	[[6] ar	ing an	[[8] arr	<sup>1</sup> 97



# Build Maxheap

arr[SIZE]





# Algorithm

### build\_maxheap(arr,size):

#### **Input Specification:**

arr : Array to hold elements

size : Length of the array



# Data Structure – Sorting Techniques Algorithm

#### build\_maxheap(arr,size):



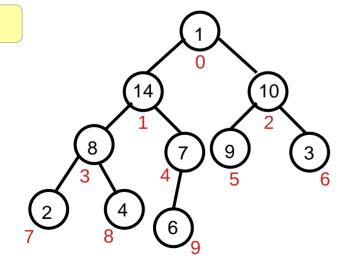
# Data Structure – Sorting Techniques Algorithm

#### build\_maxheap(arr,size):



# Algorithm

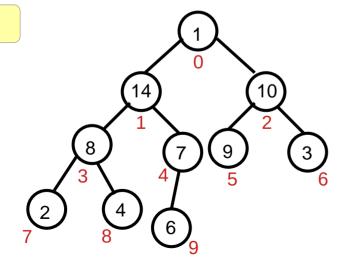
#### build\_maxheap(arr,size):





# Algorithm

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# Algorithm

#### build\_maxheap(arr,size):

```
index = size/2 - 1

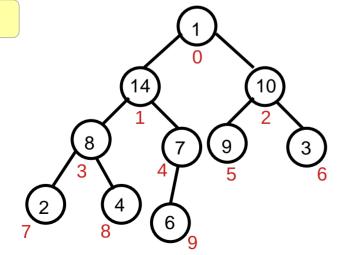
while(index >= 0)

maxheapify(arr,index,size)

Decrement index
```



index = 4





### Data Structure – Sorting Techniques A La crithmo

# Algorithm

#### build\_maxheap(arr,size):

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index = size/2 - 1

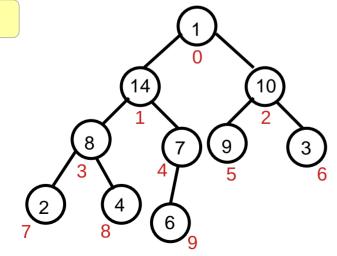
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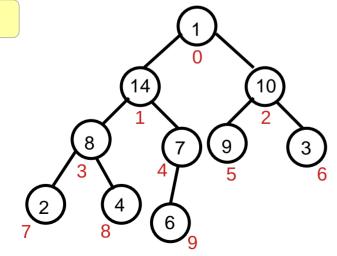


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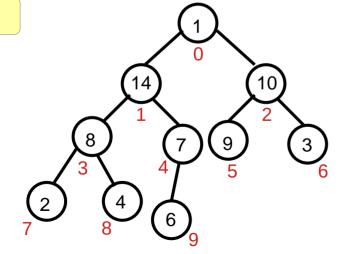


# Algorithm

#### build\_maxheap(arr,size):

#### SIZE = 10

index = 4



```
L = 2*index +1

R = 2*index+2

if(arr[index] < arr[L] AND L < size)

large = L

else

large = index

if(arr[large] < arr[R] AND R < size)

large = R

if(index != large)

swap(arr[large] ,arr[index])

maxheapify(arr,large,size)
```



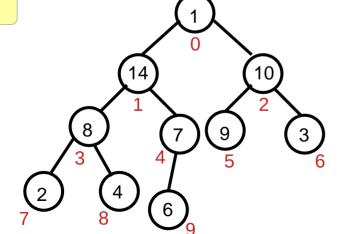
# Algorithm

#### build\_maxheap(arr,size):

#### SIZE = 10

index = 4

L = 9



```
L = 2*index +1

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if(arr[index] < arr[L] AND L < size)

large = L

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# Algorithm

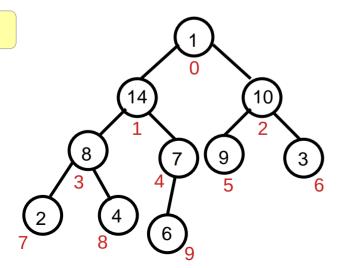
#### build\_maxheap(arr,size):

#### SIZE = 10

index = 4

L = 9

R = 10



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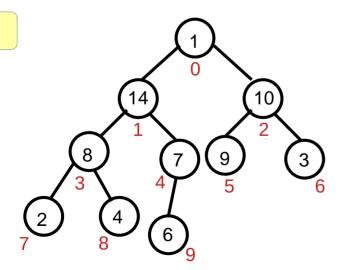
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### Algorithm

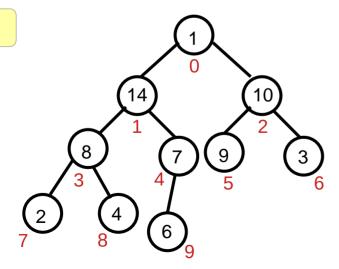
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# Algorithm

#### build\_maxheap(arr,size):

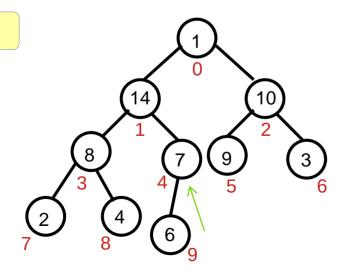
#### SIZE = 10

index = 4

L = 9

R = 10

large = 4



#### maxheapify(arr,index,size)

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L = 2*index +1
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if(arr[index] < arr[L] AND L < size)

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swap(arr[large] ,arr[index])



# Algorithm

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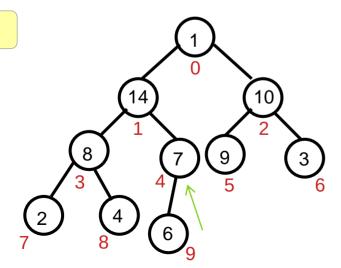
#### SIZE = 10

index = 4

L = 9

R = 10

large = 4



#### maxheapify(arr,index,size)

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L = 2*index +1

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if(arr[index] < arr[L] AND L < size)

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if(index != large)

swap(arr[large] ,arr[index])
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# Algorithm

#### build\_maxheap(arr,size):

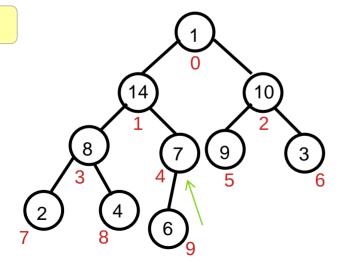
#### SIZE = 10

index = 4

L = 9

R = 10

large = 4



#### maxheapify(arr,index,size)

L = 2\*index +1

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if(arr[index] < arr[L] AND L < size)

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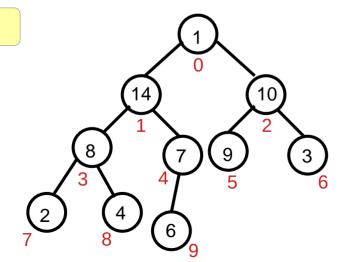
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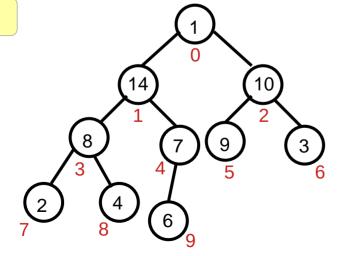


# Algorithm

#### build\_maxheap(arr,size):

#### SIZE = 10

index = 3



```
L = 2*index +1
R = 2*index+2
if(arr[index] < arr[L] AND L < size)</pre>
 large = L
else
 large = index
if(arr[large]< arr[R] AND R < size)
 large = R
if(index != large)
 swap(arr[large] ,arr[index])
 maxheapify(arr,large,size)
```



# Algorithm

#### build\_maxheap(arr,size):

```
index = size/2 - 1

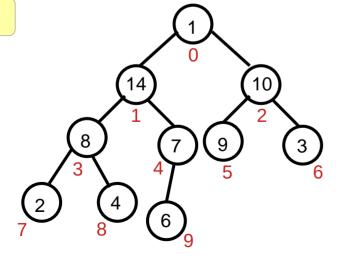
while(index >= 0)

maxheapify(arr,index,size)

Decrement index
```

#### SIZE = 10

index = 3



```
L = 2*index +1
R = 2*index+2
if(arr[index] < arr[L] AND L < size)</pre>
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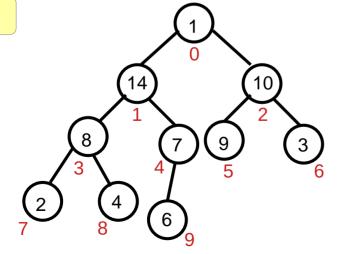


# Algorithm

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# Algorithm

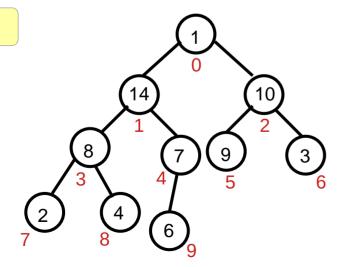
#### build\_maxheap(arr,size):

#### SIZE = 10

index = 3

L = 7

R = 8



```
L = 2*index +1
R = 2*index+2
if(arr[index] < arr[L] AND L < size)</pre>
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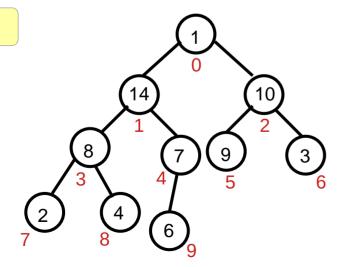
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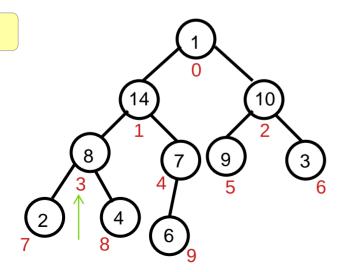
#### SIZE = 10

index = 3

L = 7

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#### maxheapify(arr,index,size)

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L = 2*index +1
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# Algorithm

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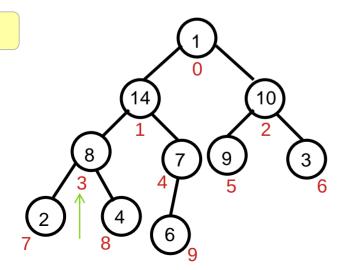
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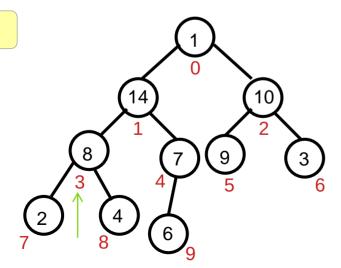
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# Algorithm

#### build\_maxheap(arr,size):

```
index = size/2 - 1
while(index >= 0)
maxheapify(arr,index,size)

Decrement index
```

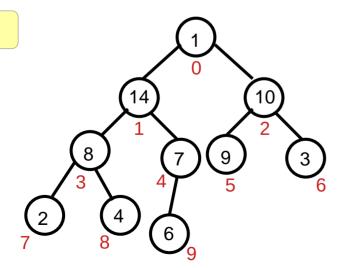
#### SIZE = 10

index = 3

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#### maxheapify(arr,index,size)

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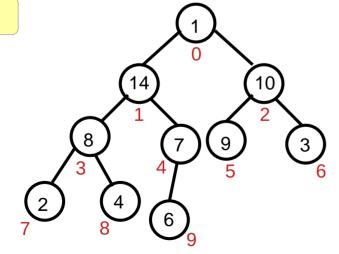


# Algorithm

#### build\_maxheap(arr,size):

#### SIZE = 10

index = 2



```
L = 2*index +1
R = 2*index+2
if(arr[index] < arr[L] AND L < size)</pre>
 large = L
else
 large = index
if(arr[large]< arr[R] AND R < size)
 large = R
if(index != large)
 swap(arr[large] ,arr[index])
 maxheapify(arr,large,size)
```



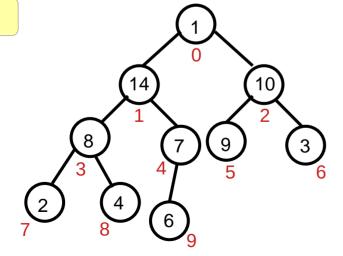
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# Algorithm

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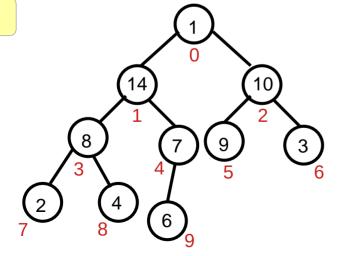
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maxheapify(arr,index,size)

Decrement index
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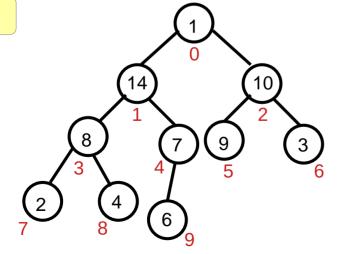


# Algorithm

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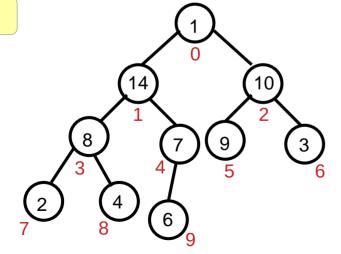


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#### build\_maxheap(arr,size):

#### SIZE = 10

index = 1

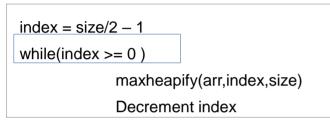


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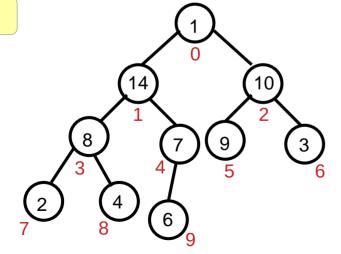
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### build\_maxheap(arr,size):



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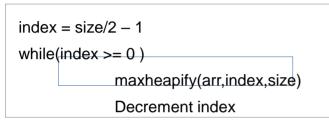


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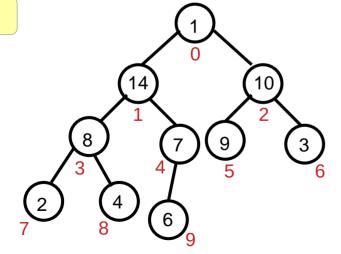
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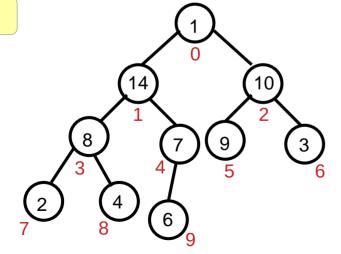
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Decrement index
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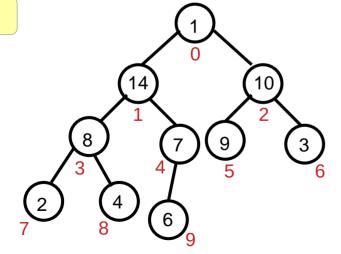
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index = size/2 - 1
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#### SIZE = 10

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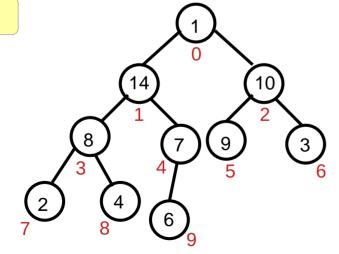
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index = size/2 - 1
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#### SIZE = 10

index = 0

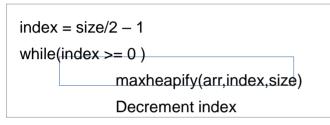


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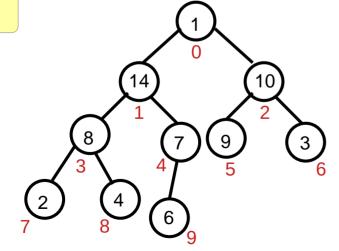
# Algorithm

### build\_maxheap(arr,size):



#### SIZE = 10

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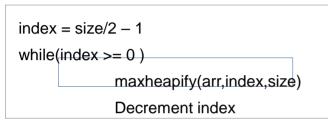


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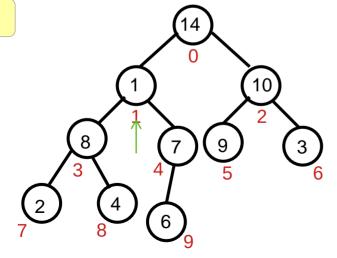
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### build\_maxheap(arr,size):



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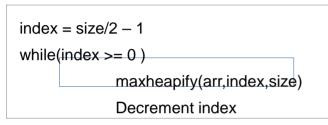


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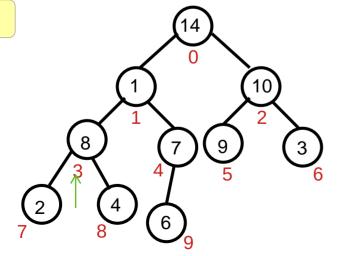
# Algorithm

### build\_maxheap(arr,size):



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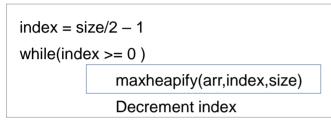


```
L = 2*index +1
R = 2*index+2
if(arr[index] < arr[L] AND L < size)</pre>
 large = L
else
 large = index
if(arr[large]< arr[R] AND R < size)
 large = R
if(index != large)
 swap(arr[large] ,arr[index])
 maxheapify(arr,large,size)
```



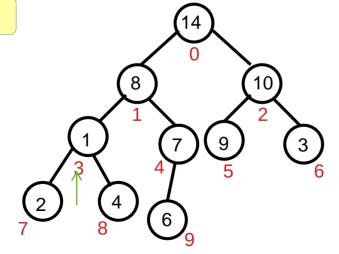
# Algorithm

### build\_maxheap(arr,size):



## SIZE = 10

index = 0



```
L = 2*index +1
R = 2*index+2
if(arr[index] < arr[L] AND L < size)</pre>
 large = L
else
 large = index
if(arr[large]< arr[R] AND R < size)
 large = R
if(index != large)
 swap(arr[large] ,arr[index])
 maxheapify(arr,large,size)
```



# Algorithm

### build\_maxheap(arr,size):

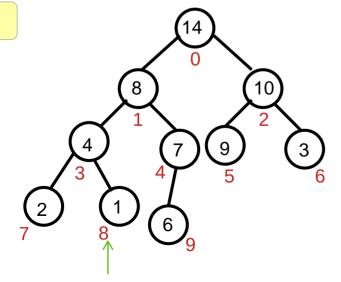
```
index = size/2 - 1
while(index >= 0)

maxheapify(arr,index,size)

Decrement index
```

#### SIZE = 10

index = 0



```
L = 2*index +1

R = 2*index+2

if(arr[index] < arr[L] AND L < size)

large = L

else

large = index

if(arr[large] < arr[R] AND R < size)

large = R

if(index != large)

swap(arr[large] ,arr[index])

maxheapify(arr,large,size)
```



# Algorithm

### build\_maxheap(arr,size):

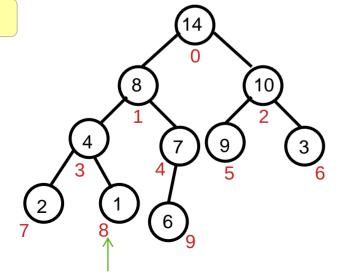
```
index = size/2 - 1
while(index >= 0)

maxheapify(arr,index,size)

Decrement index
```

#### SIZE = 10

index = 0



```
L = 2*index +1
R = 2*index+2
if(arr[index] < arr[L] AND L < size)
large = L
else
large = index
if(arr[large] < arr[R] AND R < size)
large = R
if(index != large)
swap(arr[large] ,arr[index])
maxheapify(arr,large,size)
```

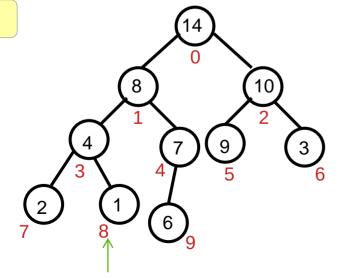


# Algorithm

### build\_maxheap(arr,size):

#### SIZE = 10

index = -1

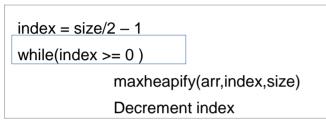


```
L = 2*index +1
R = 2*index+2
if(arr[index] < arr[L] AND L < size)
large = L
else
large = index
if(arr[large] < arr[R] AND R < size)
large = R
if(index != large)
swap(arr[large] ,arr[index])
maxheapify(arr,large,size)
```



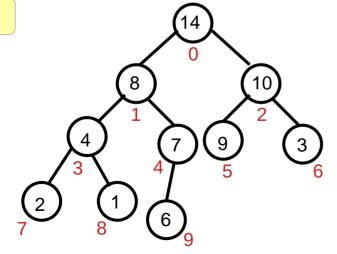
# Algorithm

### build\_maxheap(arr,size):



#### SIZE = 10

index = -1



```
L = 2*index +1

R = 2*index+2

if(arr[index] < arr[L] AND L < size)

large = L

else

large = index

if(arr[large] < arr[R] AND R < size)

large = R

if(index != large)

swap(arr[large] ,arr[index])

maxheapify(arr,large,size)
```



# Heap Sort