Backend Syllabus (Node js)

1. Introduction to Backend Development

- Backend development overview
- · Difference between frontend and backend
- Client-Server architecture
- libuv library

2. Introduction to Node.js

- What is Node.js?
- Difference between Node.js and browser JavaScript.
- For checking node js version : enter in terminal ' node -v '
- For checking npm js version : enter in terminal 'npm -v'
- For manually update npm: 'npm install -g npm@latest'
- Understanding npm (Node Package Manager)
- Installation and setup of Node.js
- package.json is configuration file: enter in terminal 'npm init-y'
- package-lock.json: it is automatically install with package.json
- .env file : it is environment variable
- nodemon: it is development tool for automatically restart server after any changes

3. File System (fs module)

- Introduction to File System module
- Importance of synchronous and asynchronous file operations
- Synchronous (Blocking)
 - Writing Files:
 - Eg. fs.writeFileSync('./test.txt', "hello world");
 - Reading File content:
 - let fileData = fs.readFileSync('./contact.txt', "utf-8");
 - Appending data to file:
 - Eg. fs.appendFileSync('./contact.txt', `\n data`);
 - Copying file data:
 - fs.cpSync('./div.txt', './tempCp.txt');
 - Deleting File

- fs.unlinkSync('./tempCp.txt');
- Creating directories
 - fs.mkdirSync('./parentFolder/childFolder', { recursive: true });
- Removing directories
 - fs.rmSync('mydocs', { recursive: true });
- Moving file to another directories or rename file
 - fs.renameSync('test.txt', './parentFolder/test.txt');
- Asynchronous (Non-Blocking)
 - Writing Files:
 - Eg. fs.writeFile('./test.txt', "hello world", (err) => { if (err) console.log(err); });
 - Reading File content:
 - fs.readFile('./contact.txt', "utf-8", (err, data) => {
 if (err) console.log(err);
 else console.log(data);
 });
 - Appending data to file:
 - fs.appendFile('./contact.txt', `\nNew Data`, (err) => { if (err) console.log(err); });
 - Copying file data:
 - fs.cp('./div.txt', './tempCp.txt', (err) => { if (err) console.log(err); });
 - Deleting File
 - fs.unlink('./tempCp.txt', (err) => { if (err) console.log(err); });
 - Creating directories
 - fs.mkdir('./parentFolder/childFolder', { recursive: true }, (err) => {
 if (err) console.log(err);
 });
 - Removing directories
 - fs.rm('mydocs', { recursive: true }, (err) => { if (err) console.log(err); });
 - Moving file to another directories or rename file
 - fs.rename('test.txt', './parentFolder/test.txt', (err) => { if (err) console.log(err); });

4. Path Module

- Introduction to Path module
- Common Path Methods:
- Relative vs Absolute paths
- Cross-platform path handling
 - o path.basename(): return last name of file or dir from path
 - o path.dirname(): return the parent directory path of any file or dir path

- o path.extname(): return extension of any file
- o path.parse(): return object of path includes all data (eg. root, dir, base, name, ext)
- path.format(): it is reverse of path.parse()
- path.join(): it return a normalise and complete path after joining various path segment
- path.resolve(): it return the absolute path of any file path (absolute means complete dir path)
- o path.relative(from, to): it return relative path of any file (relative means desire dir path)
- Windows: C:\users\file.txt (backslashes \).
- Unix/Linux/macOS: /users/file.txt (forward slashes /).
- path.sep: use to see our slashes
- __dirname: show absolute path of current dir
- __filename: show absolute path of current file

5. Creating Your Own Module

- Introduction to Modules in Node.js
- module.exports and require basics
- Exporting single and multiple functions/objects
- Understanding module scopes

6. Express.js Basics

- Introduction to Express.js
- Installing and setting up Express
- Creating a basic server with Express
- Understanding routes and route handling
- Middleware functions in Express

7. Advanced Express.js

- Creating RESTful APIs
- Understanding HTTP methods (GET, POST, PUT, DELETE)
- Structuring an Express app with routes and controllers
- Error handling and creating custom middleware
- Using third-party middleware

8. Introduction to MongoDB

- What is MongoDB?
- Installing and setting up MongoDB locally and globally
- Understanding collections and documents
- Basic CRUD operations in MongoDB (Create, Read, Update, Delete)

9. Integrating MongoDB with Node.js (Using Mongoose)

- Introduction to Mongoose
- Setting up Mongoose and connecting to MongoDB
- Defining schemas and models
- Performing CRUD operations with Mongoose
- Validation and schema options in Mongoose

10. Building a Full CRUD Application

- Designing the structure of a simple CRUD application
- Creating models, routes, and controllers
- API Development
- API versioning and documentation // by app.use('/api/v1', router)
- Testing APIs using **Postman**
- form Handling, submissions, and data storage
- · Implementing basic validation and error handling
- const cors = require('cors');
- Cross-Origin Resource Sharing (CORS) setup and security
- File uploading
- const fileUpload = require('express-fileupload');
- app.use(express.json())

Set-up:

```
app.use(cors({
    origin:"*"
}))
app.use(fileUpload({
    useTempFiles: true,
    tempFileDir: '/tmp/'
}));
```

11. Cloudinary Setup

```
const cloudinary = require("cloudinary").v2;
```

Media uploading function: -

```
const options = {folder,resource_type:'auto'} //folder is a name of cloudinary profile folder
const uploadResult = await cloudinary.uploader.upload(file.tempFilePath, options)
```

12. Email Sending

- Setting up email functionality using libraries like **nodemailer**.
- Find App password of Gmail

```
const nodemailer = require("nodemailer");

const transporter = nodemailer.createTransport({
    host: smtp.gmail.com,
    auth:{
        user: admin@gmail.com,
        pass: App Password
    }
    })

const mailResponse = await transporter.sendMail({
    from:
        to:
        html:
        subject:
    })
```

13. Authentication and Authorization

• User Authentication

- o Password hashing with **bcrypt**.
- Session-based authentication.
- Using cookies
- o Token-based authentication (JWT).
- o Generating JSON Web Tokens.
- o Verifying and decoding tokens for authentication
- o Storing tokens securely (e.g., HTTP-only cookies or local storage).

• User Authorization

- Role-based access control.
- Creating Middleware for protecting routes.
- o Using middleware to verify user roles and permissions.