SOFTWARE ENGINEERING SPRINT 1 GROUP 11-F

SCRUM MASTER

NAME: Nathaniel Ani

STUDENT ID: ANI22523763

TEAM MEMEBERS

NAME: UCHECHUKWU GOODNESS ANINTA

STUDENT ID: ANI22512677

PRODUCT OWNER

NAME: DON VINU RASUNTHA WIJAYAMANNA

STUDENT ID: WIJ22523510

CODE OF CONDUCT

1. Everyone in our group shows respect toward each other.
2. Members have been communicated with utilising proper language, tone, and volume while communicating clearly and effectively to gain comprehension.
3. Each group member has a distinct assignment to do. The "Scrum master" is one individual (Nathaniel). The second individual is the "Product Owner" (Vinu). Two other individuals are "Team Members" who are assisting with the first sprint by providing all the data (Uchechukwu).
4. Everyone showed up on time for the meeting and was attentive for this sprint. We set up two meetings of which one was online using the collaboration tool (Teams). Even though our last team member (Vinu) missed the first meeting due to poor health, he quickly bounced back in the second meeting and contributed a lot.
5. Everyone in the group did their best and contributed the necessary time and knowledge. Each meeting lasted for at least 2 hours.
6. Each team member oversees monitoring of their own assignments. We also encouraged each other to report any problems or roadblocks that can affect individual and group performance, to help improve and support.

PROCESSES IN SETTING UP DOCKER IN VSCODE

A computer screen with white text

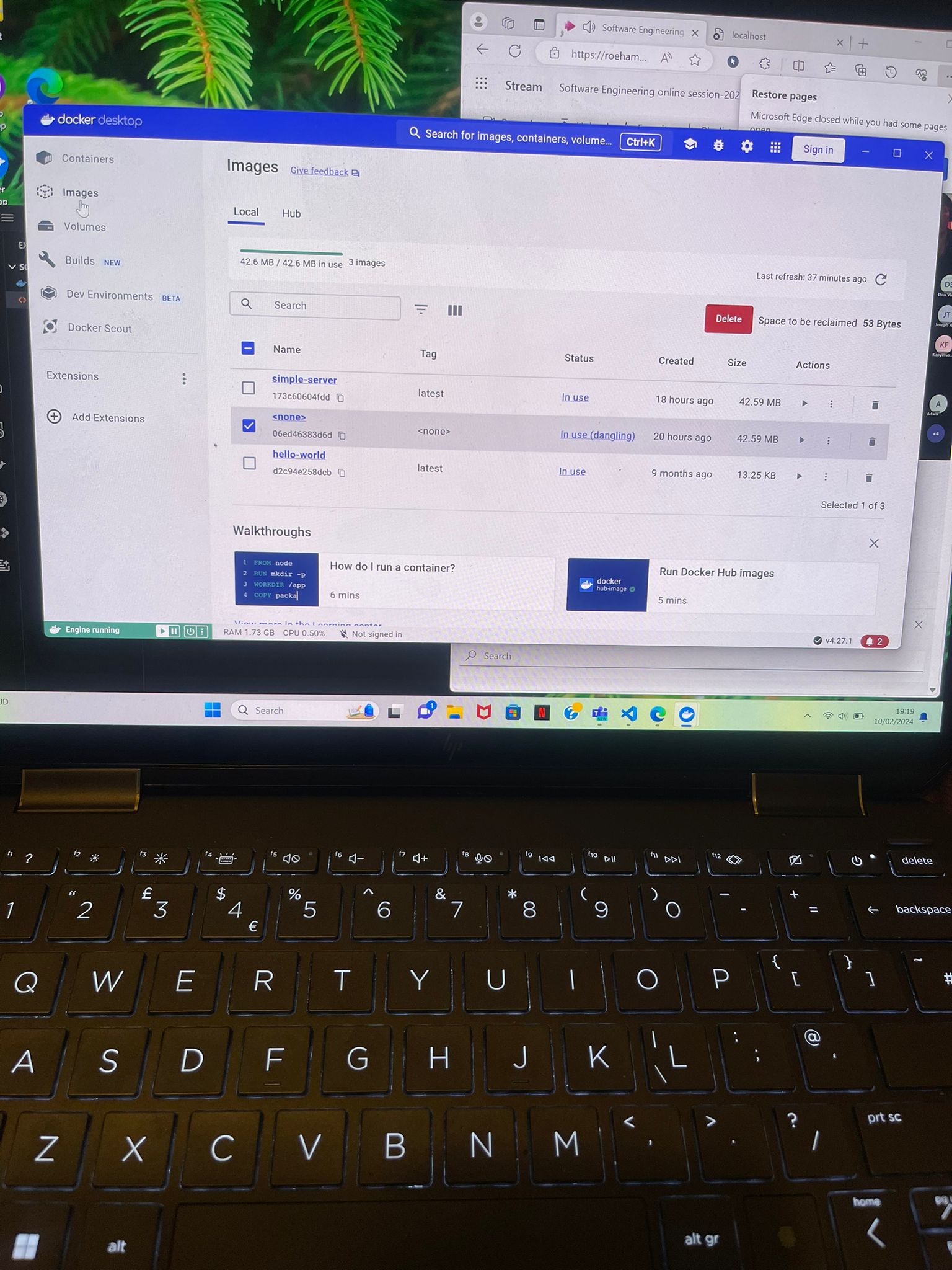
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**COMMAND LINES FOR DOCKERFILE**

**A computer screen with a keyboard

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**DOCKERFILE CREATING A CONTAINER FROM AN IMAGE**

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**IMAGE CREATED IN DOCKERFILE**

**A computer screen with white text

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**HTMLFILE CONTENT**

**A computer screen with a white screen

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**LOCALHOST OUPUT**

**A screenshot of a computer

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**PRODUCT BACKLOG**