ASSIGNMENT 2

1. Git Hub Finder:

Source:

Login.html

```
<!--A Design by W3layouts
Author: W3layout
Author URL: http://w3layouts.com
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License URL: http://creativecommons.org/licenses/by/3.0/
<!DOCTYPE HTML>
<html>
<head>
   <title>GitHubFinder</title>
   <meta name="viewport" content="width=device-width, initial-scale=1">
   <meta http-equiv="Content-Type" content="text/html; charset=utf-8" />
   <meta name="keywords" content="Movie store Responsive web template, Bootstrap</pre>
Web Templates, Flat Web Templates, Andriod Compatible web template,
Smartphone Compatible web template, free webdesigns for Nokia, Samsung, LG,
SonyErricsson, Motorola web design" />
  <script type="application/x-javascript"> addEventListener("load", function() {
setTimeout(hideURLbar, 0); }, false); function hideURLbar() { window.scrollTo(0,1);
} </script>
   <link href="css/bootstrap.css" rel='stylesheet' type='text/css' />
   <link href="css/style.css" rel="stylesheet" type="text/css" media="all" />
   <!-- start plugins -->
   <script type="text/javascript" src="js/jquery-1.11.1.min.js"></script>
href='http://fonts.googleapis.com/css?family=Roboto+Condensed:100,200,300,400,500,6
00,700,800,900' rel='stylesheet' type='text/css'>
</head>
<body>
<div class="container">
   <div class="container wrap">
      <div class="header top">
         <div class="col-sm-3 logo"><a href="index.html"><img src="images/logo.png"</pre>
alt="" width="20%" height="20%"/></a></div>
         <div class="clearfix"> </div>
         <div><h3>Git Hub Fider</h3></div>
         <div class="clearfix"> </div>
      </div>
      <div class="content">
         <div class="register">
            <div class="register-bottom-grid" >
               <h3>User Login</h3>
                  <span>Email Address<label>*</label></span>
                  <input type="text">
               </div>
               <div>
                  <span>Password<label>*</label></span>
                  <input type="password">
               <div class="clearfix"> </div>
               <div class="clearfix"> </div>
```

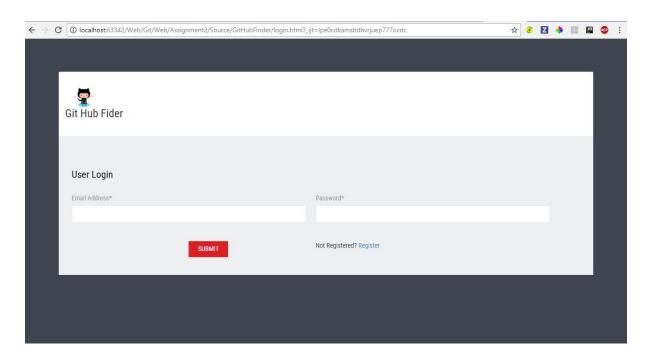
```
<div class="register-but">
                  <form action="home.html">
                      <input type="submit" value="submit">
                     <div class="clearfix"> </div>
                  </form>
               </div><br>
                  Not Registered? <a href="register.html">Register</a>
               </div>
            </div>
            <div class="clearfix"> </div>
         </div>
      </div>
   </div>
</div>
<script type="text/javascript">
    var p = document.createElement('script');
    p.type='text/javascript';
   p.async=true;
   p.src='https://apis.google.com/js/client:plusone.js?onload=onloadFunction()';
    var s = document.getElementsByTagName('script')[0];
    s.parentNode.insertBefore(p, s);
</script>
<script src="http://connect.facebook.net/en US/all.js"></script>
<script type="text/javascript">
    window.fbAsyncInit = function() {
        FB.init({
                      : '1927270067503561',
            appId
                      : true,
: 'v2.8',
            xfbml
            version
                       : true
            status
        });
    };
    (function(d, s, id){
        var js, fjs = d.getElementsByTagName(s)[0];
        if (d.getElementById(id)) {return;}
        js = d.createElement(s); js.id = id;
        js.src = "//connect.facebook.net/en US/sdk.js";
        fjs.parentNode.insertBefore(js, fjs);
    } (document, 'script', 'facebook-jssdk'));
</script>
</body>
</html>
      Register.html
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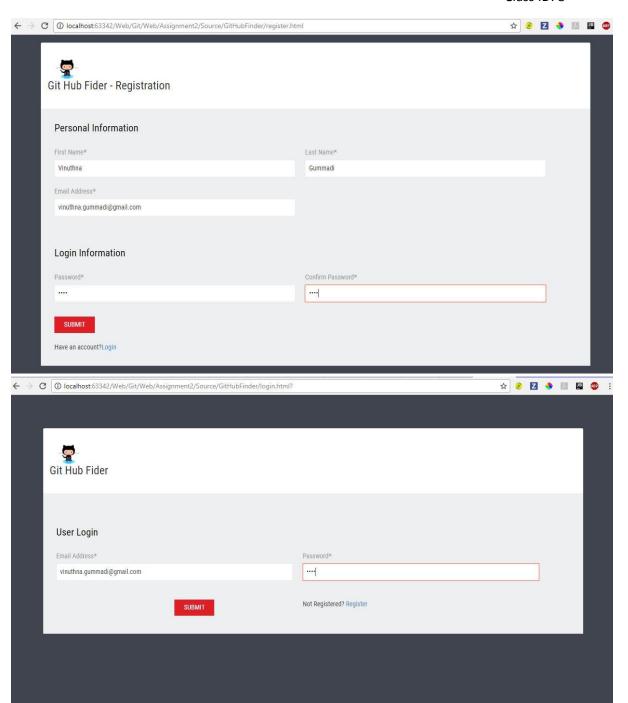
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          <div class="col-sm-3 logo"><a href="index.html"><img</pre>
src="images/logo.png" alt="" width="20%" height="20%"/></a></div>
         <div class="clearfix"> </div>
         <div><h3>Git Hub Fider - Registration</h3></div>
         <div class="clearfix"> </div>
         <div class="content">
            <div class="register">
             <div class="register-top-grid">
               <h3>Personal Information</h3>
                  <span>First Name<label>*</label></span>
                  <input type="text">
                </div>
                <div>
                  <span>Last Name<label>*</label></span>
                  <input type="text">
                </div>
                <div>
                   <span>Email Address<label>*</label></span>
                   <input type="text">
                </div>
                <div class="clearfix"> </div>
                  <a class="news-letter" href="#">
                  </a>
                </div>
                 <div class="register-bottom-grid">
                      <h3>Login Information</h3>
                      <div>
                        <span>Password<label>*</label></span>
                        <input type="password">
                      </div>
                        <span>Confirm Password<label>*</label></span>
                        <input type="password">
                      </div>
                      <div class="clearfix"> </div>
                </div>
            </form>
            <div class="clearfix"> </div>
            <div class="register-but">
               <form action="login.html">
                  <input type="submit" value="submit">
                  <div class="clearfix"> </div>
               </form>
            </div><br>
             <div>Have an account?<a href="login.html">Login</a></div>
         </div>
```

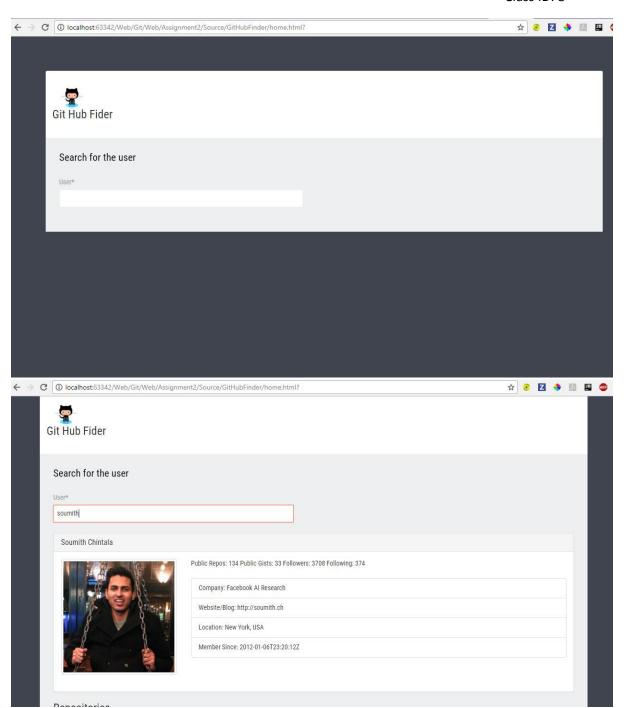
```
</div>
    </div>
</div>
</div>
</body>
</html>
      Home.html
<!--A Design by W3layouts
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    <script type="text/javascript" src="js/jquery-1.11.1.min.js"></script>
    1ink
href='http://fonts.googleapis.com/css?family=Roboto+Condensed:100,200,300,400,500,6
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    <div class="container wrap">
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src="images/logo.png" alt="" width="20%" height="20%"/></a></div>
            <div class="clearfix"> </div>
            <div><h3>Git Hub Fider</h3></div>
            <div class="clearfix"> </div>
        </div>
        <div class="content">
            <div class="register">
                    <div class="register-top-grid">
                        <h3>Search for the user</h3>
                            <span>User<label>*</label></span>
                            <input id="searchUser" type="text">
                        </div>
                        <div class="clearfix"> </div>
                        <a class="news-letter" href="#">
                        </a>
                    </div>
                        <div id="profile">
```

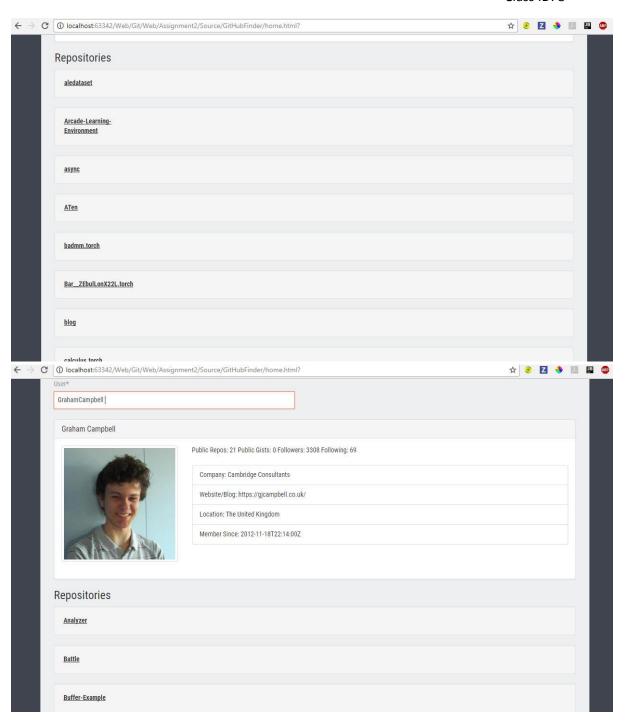
```
</div>
                       <div class="clearfix"> </div>
               <div class="clearfix"> </div>
           </div>
       </div>
   </div>
</div>
</div>
</body>
</html>
$(document) .ready(function(){
   $("#searchUser") .on('keyup', function(e) {
       let username=e.target.value;
       $.ajax({
           url:'https://api.github.com/users/'+username,
           data:
                   client id: "ab91b905f85e14dac255",
                   client secret: "329f81b45c5e9a16a37f14d44ed2a6cea3fadd9a"
       }).done(function(user) {
           $.ajax({
               url:'https://api.github.com/users/'+username+'/repos',
               data:
                       client id: "ab91b905f85e14dac255",
                       client secret: "329f81b45c5e9a16a37f14d44ed2a6cea3fadd9a"
           }).done(function(repos){
               $.each(repos, function(index, repo) {
                   $("#repos").append(`
           <div class="well">
           <div class="row">
           <div class="col-md-2">
           <strong><u>${repo.name}</u></strong>
           </div>
           `);
               });
           });
           $('#profile').html(`
<div class="panel panel-default">
  <div class="panel-heading">
     <h3 class="panel-title">${user.name}</h3>
  </div>
  <div class="panel-body">
     <div class="row">
        <div class="col-md-3">
           <img class="thumbnail avatar img-responsive" src="${user.avatar url}"/>
        </div>
        <div class="col-md-9">
          <span >Public Repos: ${user.public repos}</span>
             <span >Public Gists: ${user.public gists}</span>
             <span >Followers: ${user.followers}</span>
             <span >Following: ${user.following}</span>
           <br>
           <br>
           Company: ${user.company}
              Website/Blog: ${user.blog}
```

Screenshots:









2. Angular 2 tictactoe game Source:

Index.html

```
<script src="node modules/angular2/bundles/angular2.dev.js"></script>
    <script>
      System.config({
       packages: {
         dist: {
            format: 'register',
            defaultExtension: 'js'
          }
        }
      });
      System.import('dist/boot')
            .then(null, console.error.bind(console));
    </script>
    <link rel="stylesheet" href="styles.css" />
  </head>
  <body>
    <my-app>Loading...</my-app>
  </body>
</html>
      App.components.ts
import {Component} from 'angular2/core';
import game from './game';
@Component({
    selector: 'my-app',
   template: `
    <h1>Angular 2 Tic Tac Toe</h1>
    <div class="board">
        <div *ngFor="#row of board;#rowNo=index" class="row">
            <div *ngFor="#cell of row;#colNo=index" class="cell"</pre>
(click) = "cellClicked(rowNo, colNo)">
                <span class="marker" *ngIf="cell===0">X</span>
                <span class="marker" *ngIf="cell===1">0</span>
            </div>
        </div>
    </div>
    <div class="gameResults" *ngIf="winner===0">Winner: First Player</div>
    <div class="gameResults" *ngIf="winner===1">Winner: Second Player</div>
    <button class="restart" (click)="restart()">Restart
})
export class AppComponent {
   public currentPlayer = 0;
   public board = game.createBoard();
   public winner;
    restart() {
       this.board = game.createBoard();
        this.winner = null;
        this.currentPlayer = 0;
    cellClicked(row, col) {
        if (this.board[row][col] === 0 || this.board[row][col] === 1 || this.winner
!= null)
            return:
        this.currentPlayer++;
        this.board[row][col] = this.currentPlayer % 2 ? 0 : 1;
```

```
var checkResult = game.checkBoard(this.board);
        if (checkResult) {
            this.winner = checkResult.winner;
   }
}
       board.component.ts
import {Component} from 'angular2/core';
import { Row } from './row.component';
@Component({
    selector: '.board',
    template: '<div class="row" *ngFor="#value of values">{{value}}</div>',
    directives: [ Row ]
})
export class Board {
   values: number[] = [1, 2, 3];
       cell.component.ts
import {Component} from 'angular2/core';
@Component({
    selector: '.cell',
    template: '<span class="marker">X</span>'
})
export class Cell {
       row.component.ts
import {Component} from 'angular2/core';
import { Cell } from './cell.component';
@Component({
    selector: '.row',
    template: '<div class="cell" *ngFor="#value of values"></div>',
    directives: [ Cell ]
})
export class Row {
    values: number[] = [1, 2, 3];
      game.ts
let DIMENSION = 3;
function boardLoop(board, fn) {
  for (let row = 0; row < DIMENSION; row++) {</pre>
    for (let col = 0; col < DIMENSION; col++) {</pre>
      fn(board[row][col], { row, col });
  }
```

```
let game = {
  createBoard() {
   let board = [];
    for (let row = 0; row < DIMENSION; row++) {</pre>
     board[row] = [];
     for (let col = 0; col < DIMENSION; col++) {</pre>
       board[row][col] = null;
     }
    }
   return board;
  set(board, val, row, col) {
    if (board[row][col] != null) {
     console.warn(`Attempted to set on cell that has a value: row: ${row} col:
${col} value: ${val}`);
     return board;
    return [
      ...board.slice(0, row),
       ...board[row].slice(0, col),
        ...board[row].slice(col+1)
      ...board.slice(row+1)
    ];
  },
  check(arr) {
    let clone = arr.slice(0);
    let sum = 0;
    while(clone.length) {
     let val = clone.pop();
      if (val == null) {
       return;
     }
     sum += val;
    if (sum === 0 || sum === DIMENSION) {
      return {
       winner: sum / DIMENSION || 0
     };
   return;
  },
  checkBoard(board) {
    let winner;
    // Check rows
    winner = board.reduce((hasWon, row) => hasWon || game.check(row), false);
    // Check cols
    let cols = [];
    for (let i = 0; i < DIMENSION; i++) {</pre>
     cols.push(board.map(row => row[i]));
    winner = winner || cols.reduce((hasWon, col) => hasWon || game.check(col),
false);
```

```
let diagonals = [
      board.map((row, i) => row[i]),
      board.map((row, i) => row[DIMENSION-1-i])
    winner = winner || diagonals.reduce((hasWon, diagonal) => hasWon ||
game.check(diagonal), false);
   return winner;
  },
  display(board) {
    let display = '';
    let prevRow;
    boardLoop(board, (val, coord) => {
      if (coord.row !== prevRow) {
  display += '\n';
       prevRow = coord.row;
      display += `${val == null ? '-' : val} `;
    });
    display += ' n';
    console.log(display);
};
```

export default game;

Screenshots:

