Roy Vincent Paring

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Determined CS grad passionate about web development, video/photo editing, and game creation. Seeking an entry-level developer role to learn, grow, and contribute to innovative projects. Eager to apply my problem-solving, critical thinking, and collaboration skills.

Projects

2024 to 2025

FearScape: Confronting the Unknown
A Virtual Reality Simulation – Game of Fears, Thesis
- ➢ "Fearscape VR" Conquer phobias like heights, spiders, or confined spaces in a safe, virtual world. This VR game immerses you in tailored environments to confront your fears and overcome them.

2023 to 2024

Dalagan Endurance Philippines
Sports Promotion and Event Organizer, SE2 Project
- ➢ This website replaces the walk-in process, making it easier to accommodate large numbers of participants. It eliminates the need for manual paper forms and registration office visits, saving time and resources.

2023 to 2024

Reservation Management System
San Jose Resort and Event Center, SE1 Project
- ➢ This reservation system streamlines the booking process by allowing guests to book directly on your website. By eliminating the need for intermediaries, you ensure guests receive the most competitive rates.

Certificate

ASEAN Data Science
WiTech Batangas ASEAN Data Science Explorers Enablement Session 2024

Skills Highlights

- HTML, CSS, JAVASCRIPT
- PHP, PYTHON, C#
- UNITY ENGINE
- PHOTOSHOP, GIMP
- FILMORA, PREMIERE PRO

Education

Bachelor of Science in Computer Science – 2021 to 2025
City College of Calamba, Laguna

Information and Communication Technology (SHS) – 2019 to 2021
Camp Vicente Lim Integrated School, Calamba, Laguna

Junior High School – 2021 to 2025
Camp Vicente Lim Integrated School, Calamba, Laguna

Hobbies

- Playing Online games and reading - great way to unwind, destress.